# **Guim Perarnau**

#### Machine learning engineer at Bloomberg

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- **♀** London, United Kingdom in linkedin.com/in/guimperarnau

# **Experience**

# Machine learning engineer

#### **Bloomberg**

- March 2018 Present
- **♀** London, United Kingdom
- Built and deployed a ranker that sorts a live influx of news stories (200 per second) according to its relevance. Python, C++.
- Created an end-to-end ML pipeline that continually and automatically generates a dataset of millions of news, trains a new ranker and evaluates it against the previously deployed ranker. Python.
- Integrated the ranker with KFServing to interpret how a deployed model is making decisions in real time. Python.
- Developed the back-end of a news clustering and summarization model. Designed its API for integration with internal services. C++.

# Deep learning and computer vision engineer Aframe

- # June 2017 March 2018
- Designed a face detection and recognition pipeline with faster than real time inference on live streamed video. The model was able to recognize new faces using only one image for training. Python.

### Research engineer (internship)

#### **Computer Vision Center**

- ## Sept 2014 June 2015
- Parcelona, Spain
- Developed a hand detector on a budget RGB camera. Accuracy of 97.44%. MATLAB, Python.
- Built a music symbol classifier to read music sheet pictures. It identified 31 symbols with an accuracy of 91.58%. MATLAB.

## **Education**

#### Pre-PhD

#### **Computer Vision Center**

Parcelona, Spain

Extended my master thesis, which was published and selected as an oral presentation in the NeurIPS Workshop on Adversarial Training.

M.Sc. in Computer Vision. Grade: 9.11/10

#### **Autonomous University of Barcelona**

Barcelona, Spain

Graduated second in the class with 4 honors.

B.Sc. in Computer Science. Grade: 9.08/10

#### **Autonomous University of Barcelona**

math Sept 2011 - June 2015

Parcelona, Spain

Graduated first in the class with 25 honors.

### **Publications**

### Conference Proceedings

- "NSTM: Real-Time Query-Driven News Overview Composition at Bloomberg" (2020). In: ACL.
- "Invertible Conditional GANs for image editing" (2016). In: NeurIPS Workshop on Adversarial Training.

### Technical skills



### Honors & awards

Best final master dissertation 2016
Invertible Conditional GANs: change attributes of your face with GANs. Lua (+Torch). Grade: 10/10
https://github.com/Guim3/IcGAN

Top 5 highest academic performance (M.Sc.) 2016
2nd position among 29 students.

Highest academic performance (B.Sc)2015Graduated first of a class of 89 students.

# **Projects**

# Unreleased video game

#### Personal project

Mov 2017 - Present

Developing a video game and game engine from scratch as a hobby to fulfill both creative and engineering ambitions. C++.

# Languages

English: fluent

Spanish: native

Catalan: native