

REAL Emmanuel AR Project

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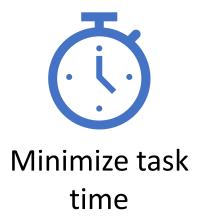
Summary

- Motivation
- Problems
- Existing Solutions
- Limitation of existing solutions
- Proposed solution
- Tool / Experimentation
- Conclusion





Motivation





Simplify Operators actions



Ensure Operators safety

Motivation



Problems



Time consuming



Encumbered & dangerous environment

Problems



Augmented Reality needle ablation guidance tool

- Concept tool to ease the treatment of tumors
- Extern IR Camera
- IR markers are set on the different tools
- Transform a right-handed system into a left-handed system

Augmented Reality for Construction Tasks:

Doorlock Assembly

- Training of technicians in an assembly line
- Headset with Glass, Camera, and Microphone
- Input : Target

An Augmented Reality Interface to Contextual Information

- Determine the context and show useful information
- Inputs:
 - A go-pro camera worn by the user
 - A microphone that record the scene
- Output: AR goggles worn by the user
- Treatments:
 - A facial recognition software
 - A sound treatment software
 - A Context database that stores AR advices

Interaction in Augmented Reality Spatial for Physical Drawing

- Assist physical drawing with:
 - Pair of digital camera / projector as image input
 - ARToolKitPlus for marker detection and calibration
 - Depth camera (Kinect) for gesture detection



Limitation of existing solutions



Expensives solutions



Special infrastructures



Uncomfortable equipment



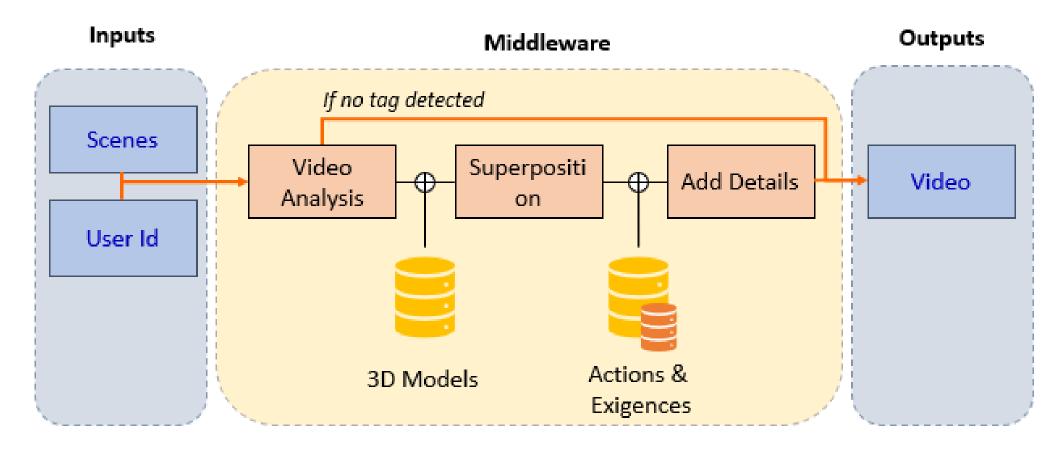
Difficulties to maintain and duplicate

Limitation of existing solutions



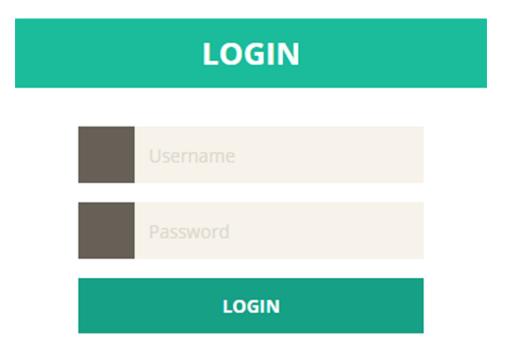
Proposed Solution

Architecture



Proposed Solution

Authentication



Machine Identification



Data Matrix



QR code

Overlapping 3D Model & Comments



Proposed Solution

Visualization



Proposed Solution

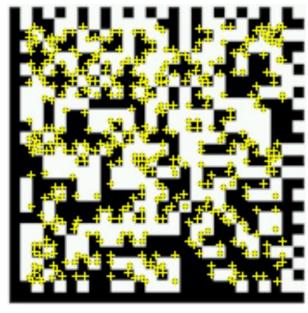


AR Tools





Data Matrix & QR code



Plant in a pot



FootBall Ball





Plant in a pot



FootBall Ball



AR.JS Experiments



Dynamic model



PRO

- Easy to implement
- Unity-3D support
- Easy convertible to android app
- Lot of documentation and tutorials

CONS

- Difficult to export and adapt to own environment
- Restreined to C# language



PRO

- Javascript language that can be used everywhere
- No need to export the application to a specific format.
- Easy to implement and personnalize

CONS

Heavy-weight in term of ressources.



Conclusion

Conclusion

- What has been achieved
 - Prototypes
- What could be improved
 - Middleware
 - History





Thank you for your attention