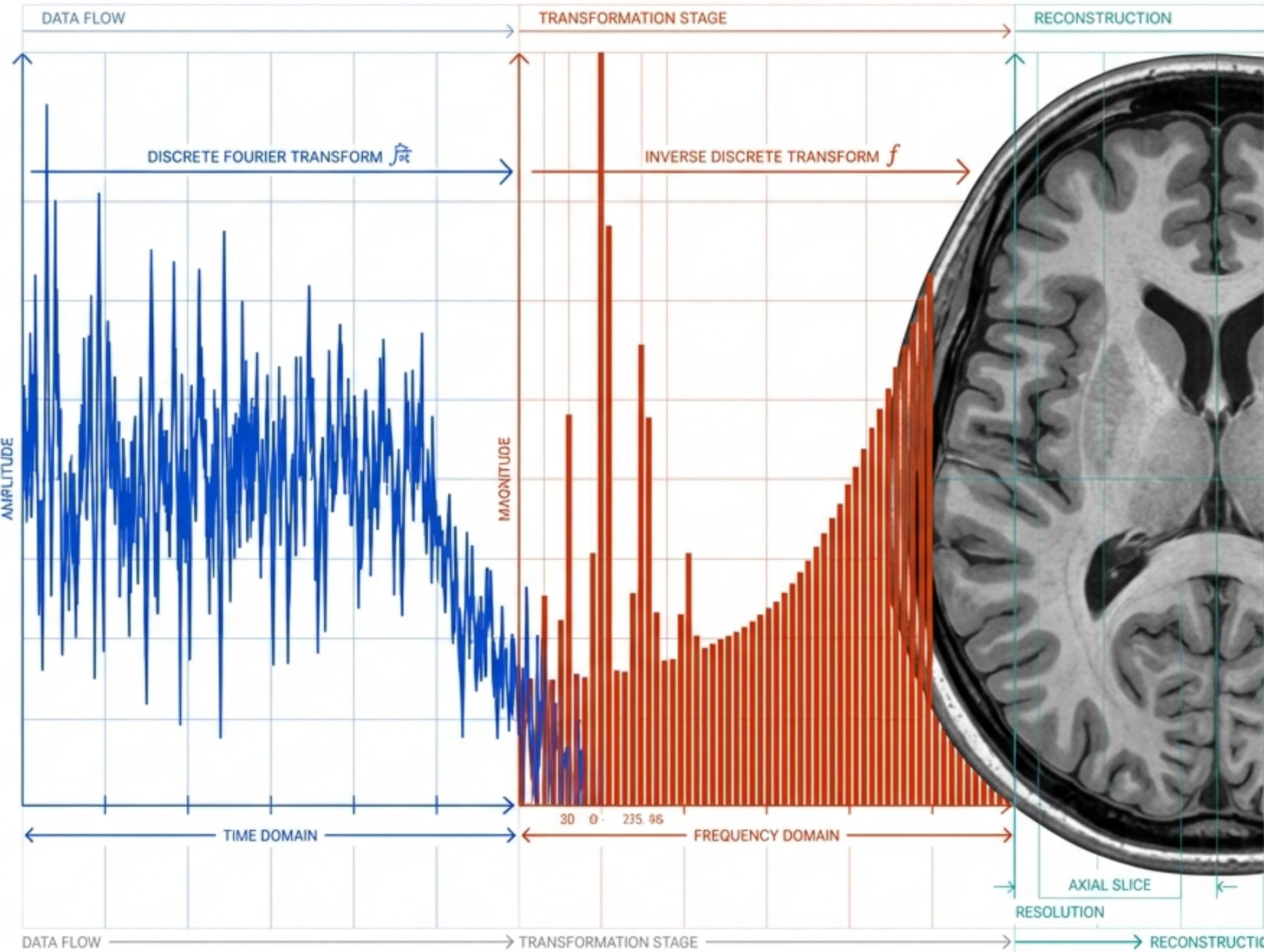


# Unlocking Hidden Dimensions

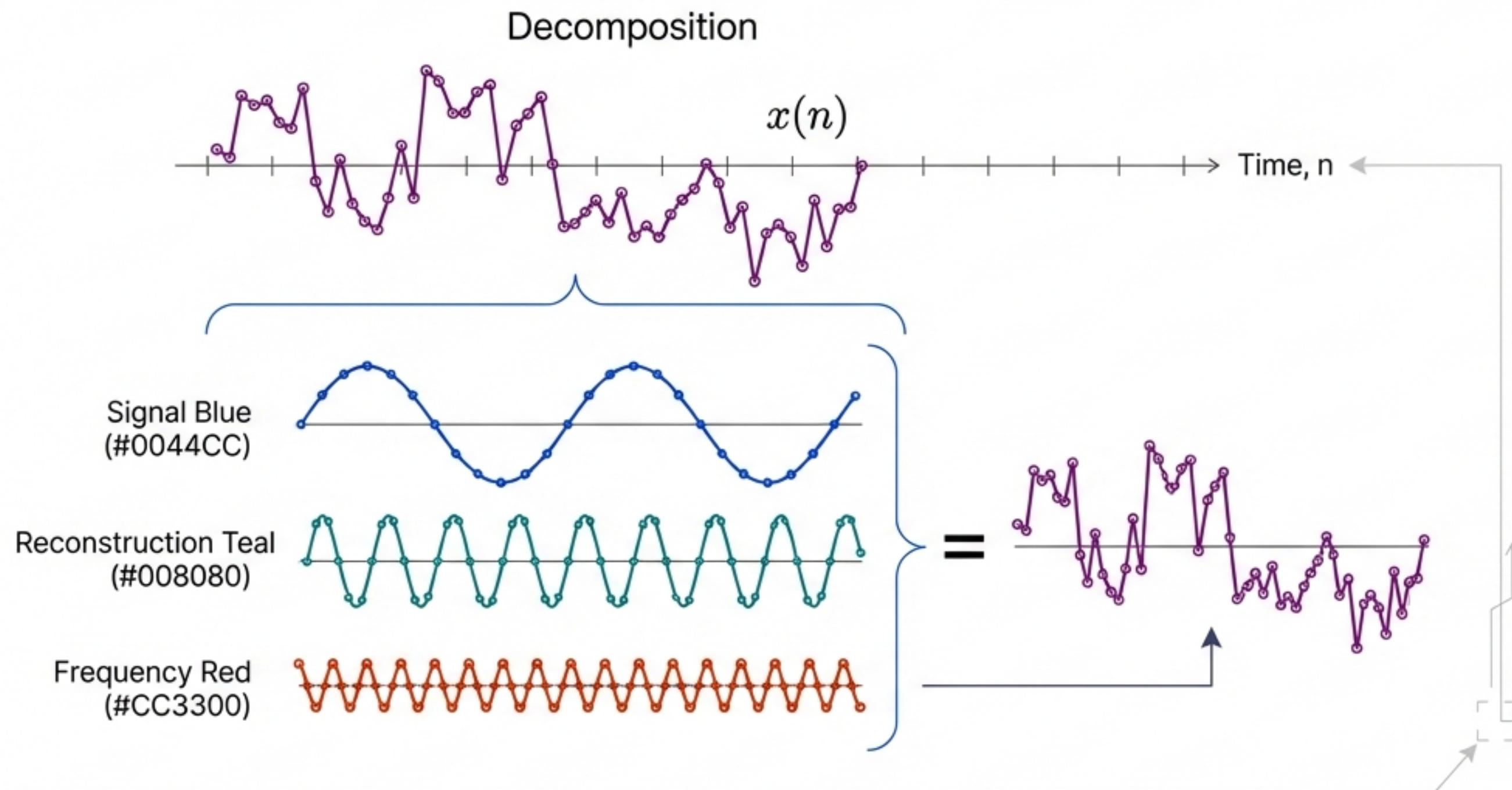
From Signal Analysis to Medical Imaging: An Exploration of Discrete Transforms

Narrative: We live in the time and spatial domains. However, the mathematical engines that drive modern technology—from MP3s to MRI scans—operate in the frequency domain. This deck deconstructs the tools that allow us to translate between these worlds.



# The Gateway: Discrete Fourier Transform (DFT)

Bridging the continuous physical world and the discrete digital computer.



## The Mechanism:

Computers cannot process infinite continuous signals. The DFT samples the signal and assumes periodicity, solving a set of linear equations to find frequency coefficients.

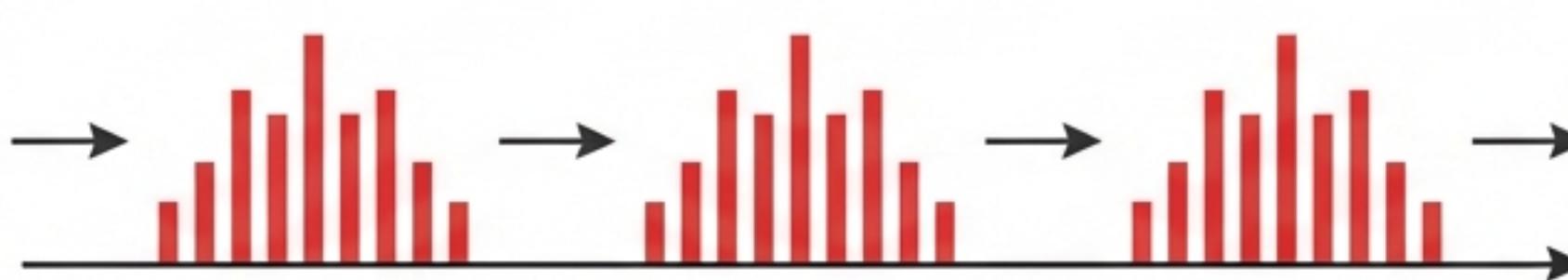
## The Equation:

$$x(n) = \sum_{k=0}^{N-1} X'(k) e^{j \frac{2\pi}{N} kn}$$

**Key Takeaway:** The DFT calculates the 'correlation' of the signal with reference sine and cosine waves to determine how much of each frequency exists in the data.

# The Laws of the Frequency Domain

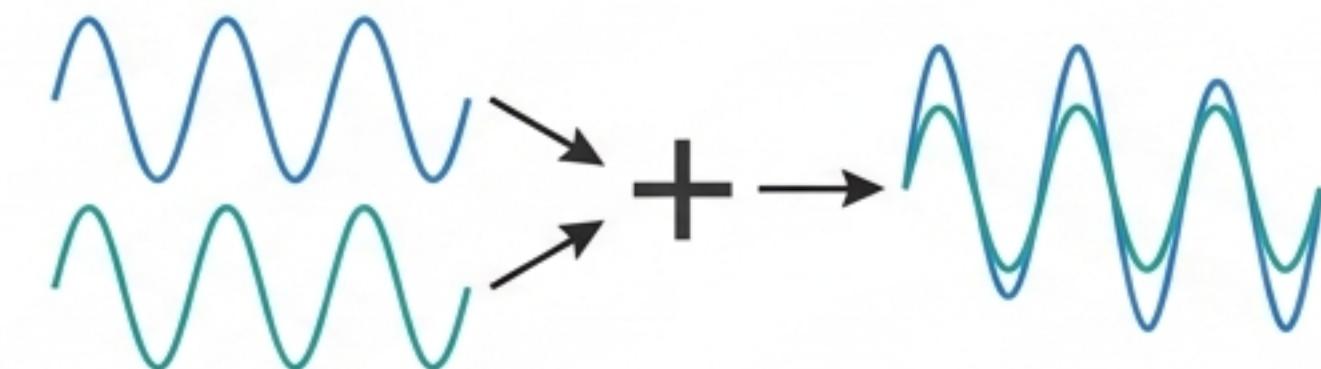
## 1. Periodicity



The spectrum repeats indefinitely.  
It is circular, not linear.

$$X(k) = X(k + N)$$

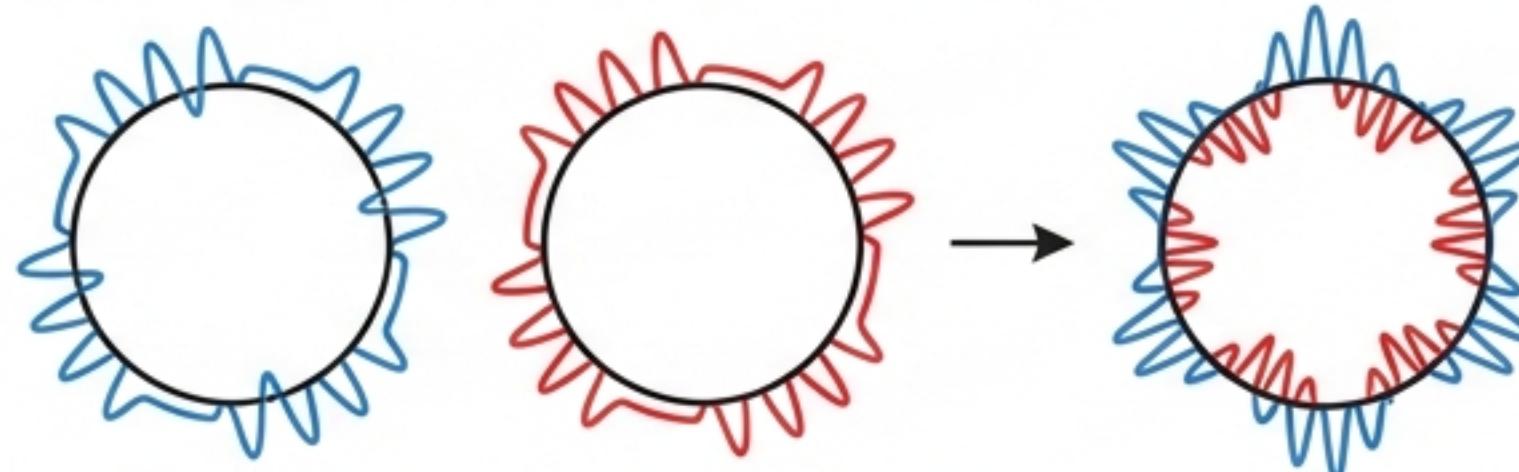
## 2. Linearity



The DFT of a sum is the sum of the DFTs.

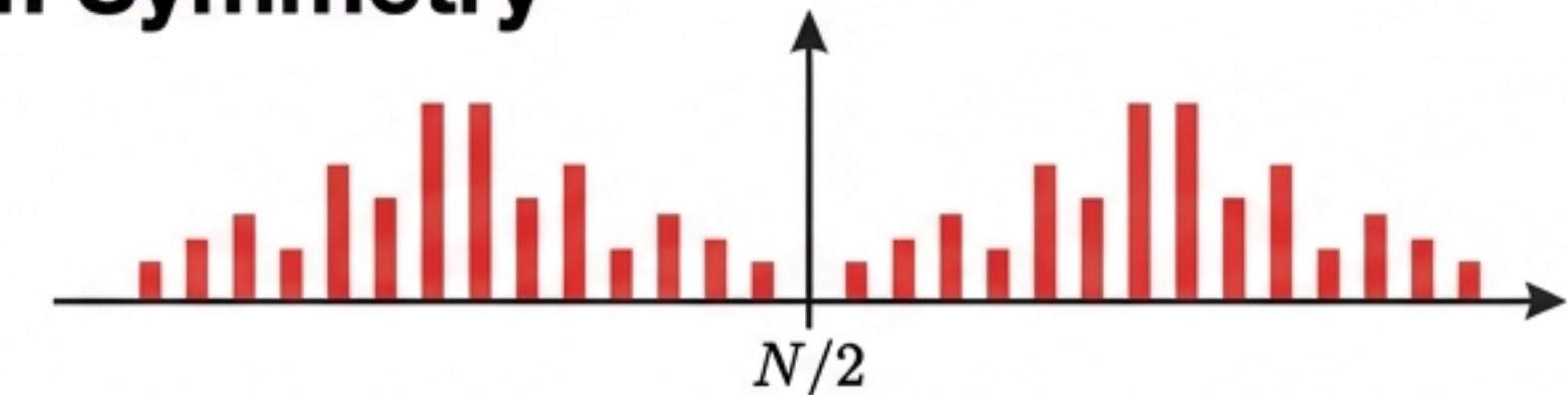
$$a_1 \mathbf{x}_1 + a_2 \mathbf{x}_2 \rightarrow a_1 \mathbf{X}_1 + a_2 \mathbf{X}_2$$

## 3. Circular Convolution



Multiplication in frequency equals circular convolution in time. The basis of digital filtering.

## 4. Symmetry



For real-valued signals, the spectrum has conjugate symmetry.

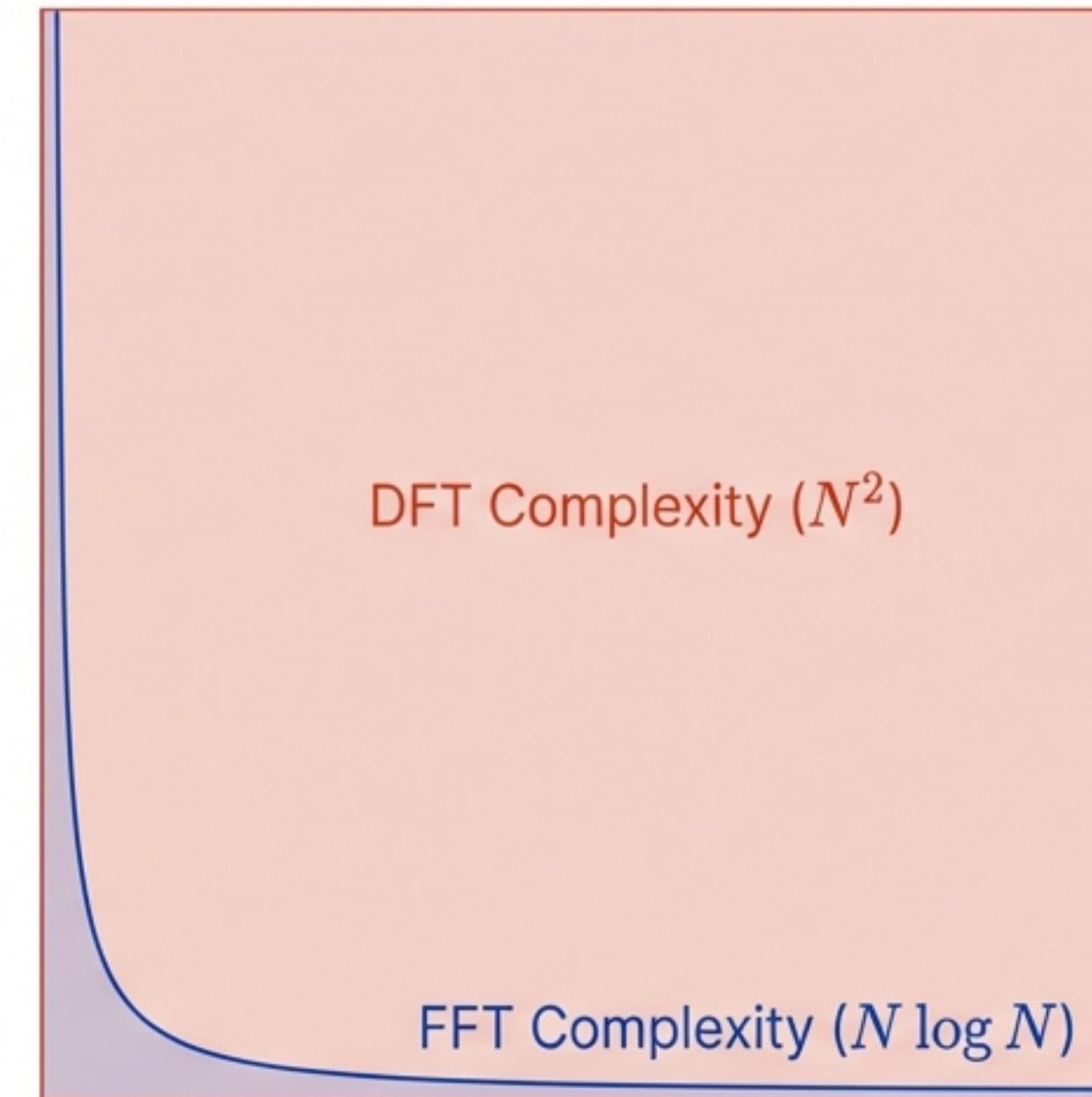
$$X(k) = X^*(N - k)$$

# The Need for Speed: DFT vs. FFT

**The Problem:** Standard DFT requires  $N^2$  computations. Slow for large datasets.

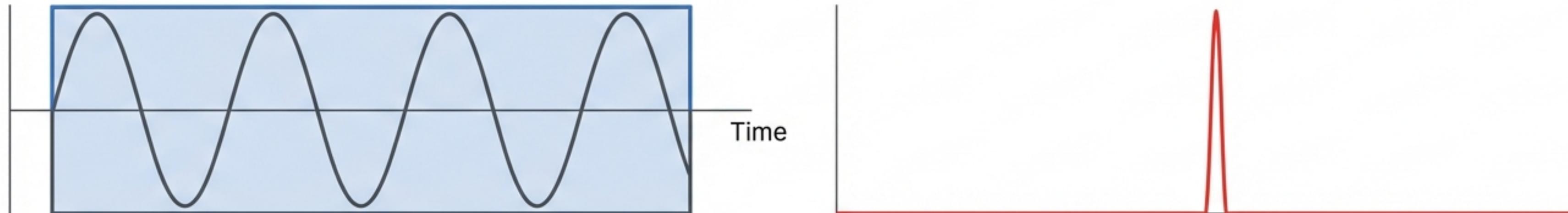
**The Solution:** Fast Fourier Transform (FFT). Exploits symmetry to reduce operations to  $N \log N$ .

**The Constraint:** Sample size must be a power of two ( $2^n$ , e.g., 512, 1024).



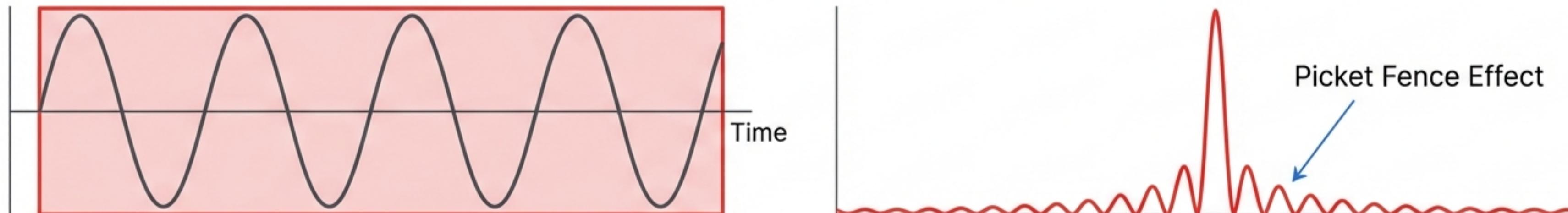
# The Cost of Efficiency: Spectral Leakage

## Ideal Windowing (DFT)



Matched Window: 833 samples. Signal cycle matches window. Error  $\approx 0\%$ .

## Forced Binary Window (FFT)

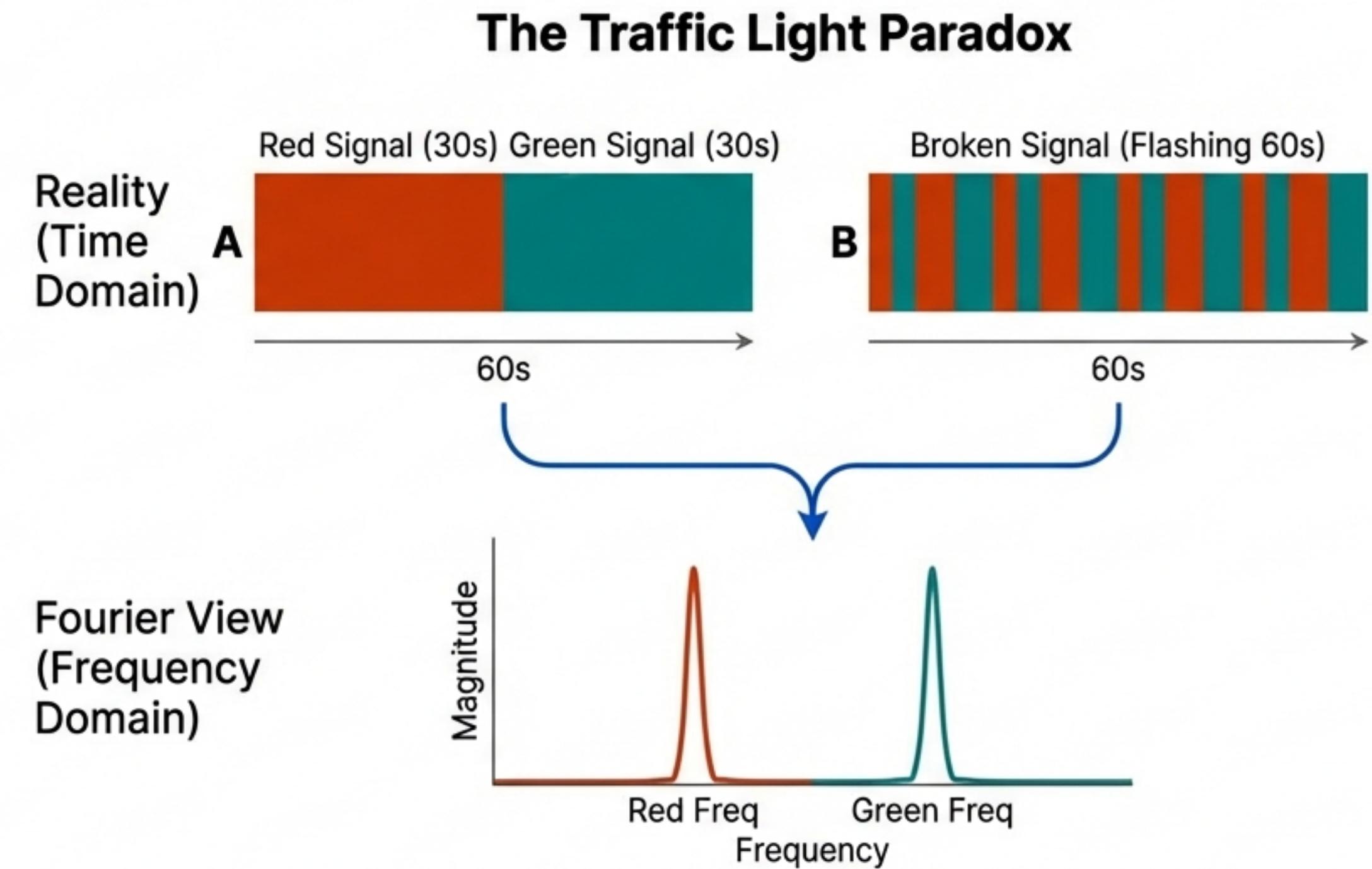


Mismatched Window: 1024 samples ( $2^{10}$ ). Discontinuity at edges creates 'Spectral Leakage'. Energy spills into adjacent bins.

# The Blind Spot: Frequency Without Time

**Limitation:** Fourier analysis reveals *what* frequencies are present, but not *when* they happened.

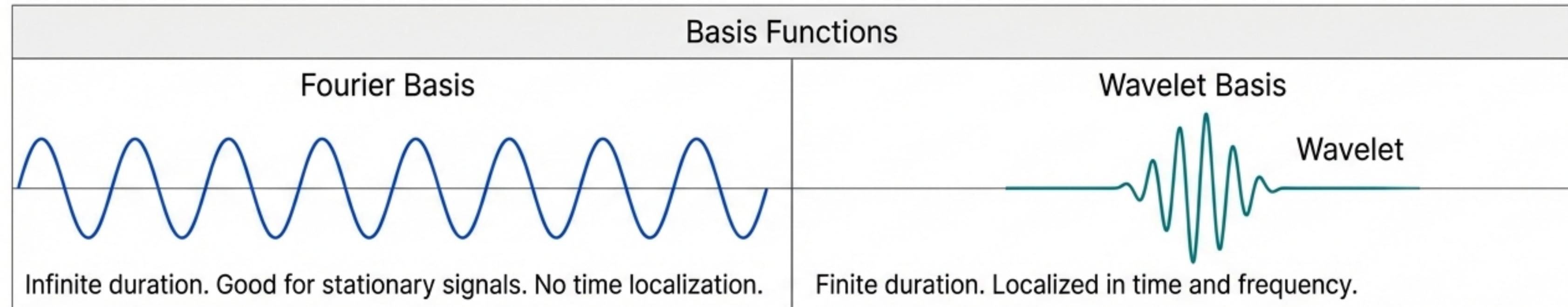
**Heisenberg Uncertainty:**  
Narrowing the time window widens the frequency bandwidth.  
Precision in one domain sacrifices the other.



Both realities produce the exact same Fourier Spectrum.  
Temporal order is lost.

# The Evolution: Discrete Wavelet Transform (DWT)

Solving the time-frequency dilemma with multi-resolution analysis.

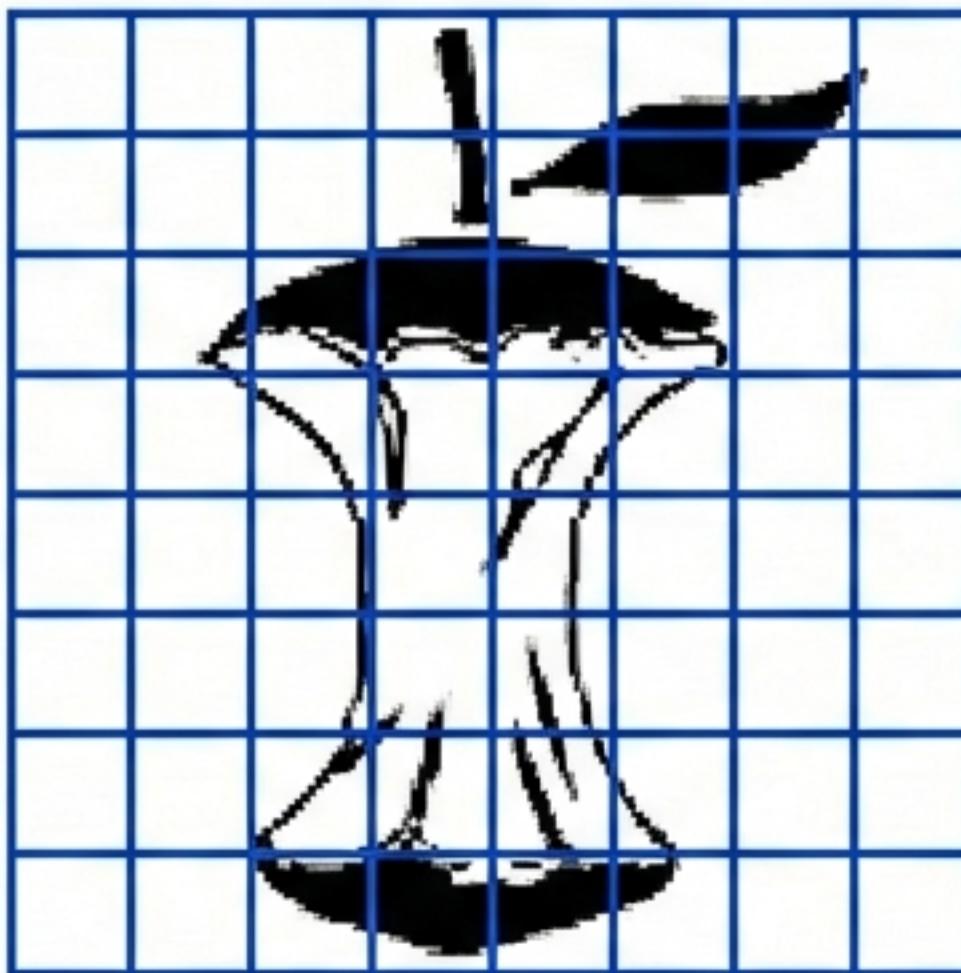


DWT adapts the lens: Short windows for high frequencies (detail), long windows for low frequencies (trend).

# Compression Wars: DCT vs. DWT

## Discrete Cosine Transform (DCT)

Standard JPEG



- Processes image in  $8 \times 8$  blocks.
- Artifact: Blockiness / Grid Effect.

## Discrete Wavelet Transform (DWT)

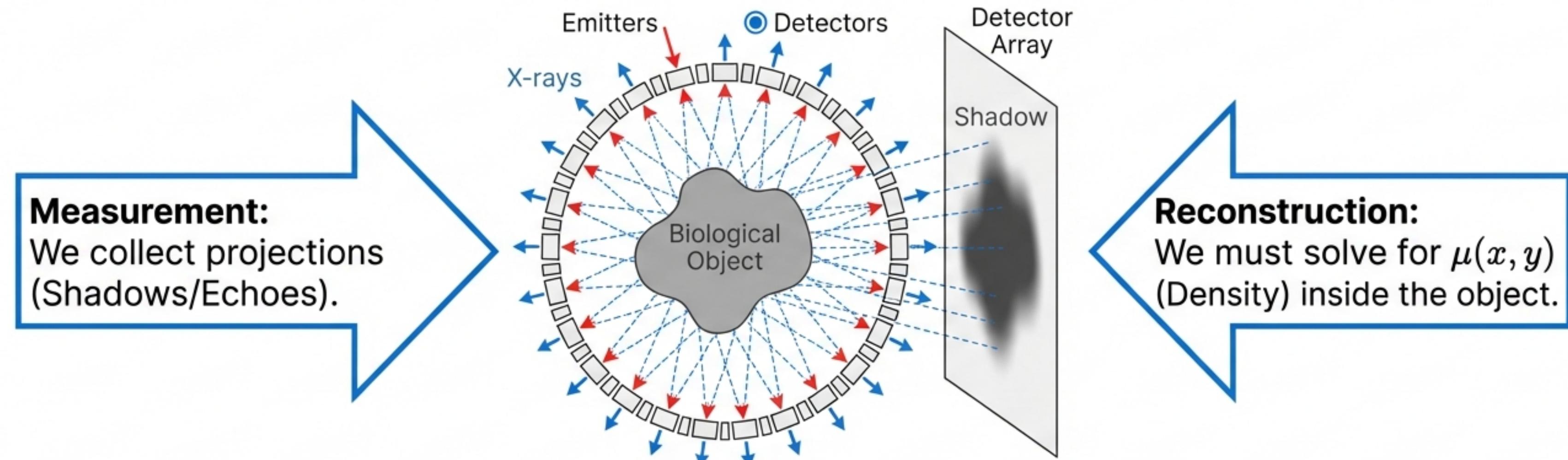
JPEG 2000



- Processes entire image (Global).
- Artifact: Blurring / Ringing edges.

**Winner:** DWT achieves higher compression ratios with lower error (MSE).

# Reconstructing Reality: The Inverse Problem



## The Tools of Reconstruction

### CT (Computed Tomography)

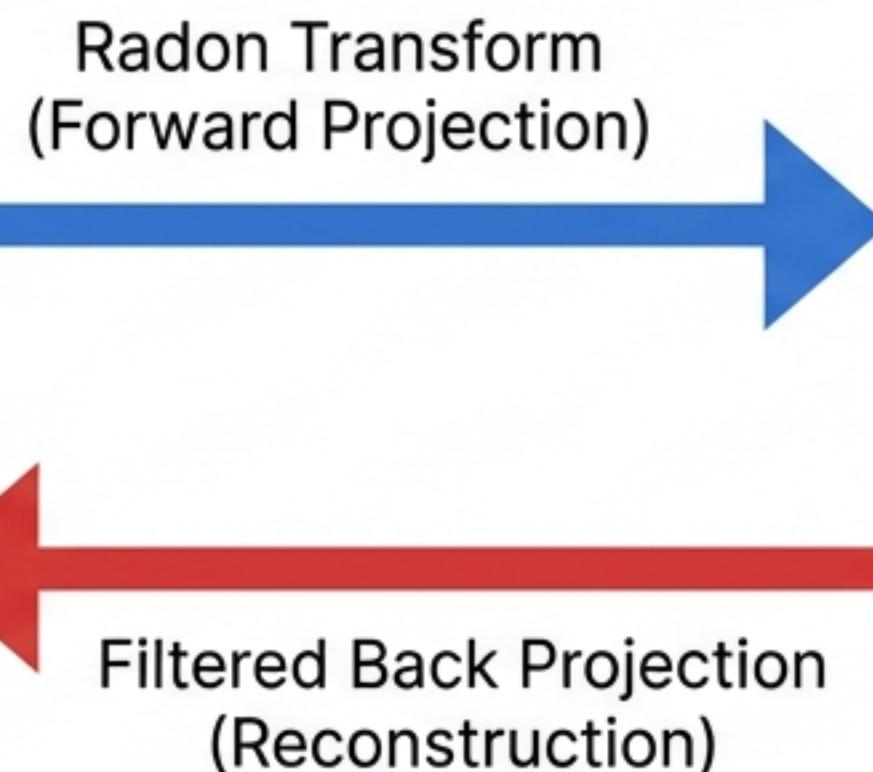
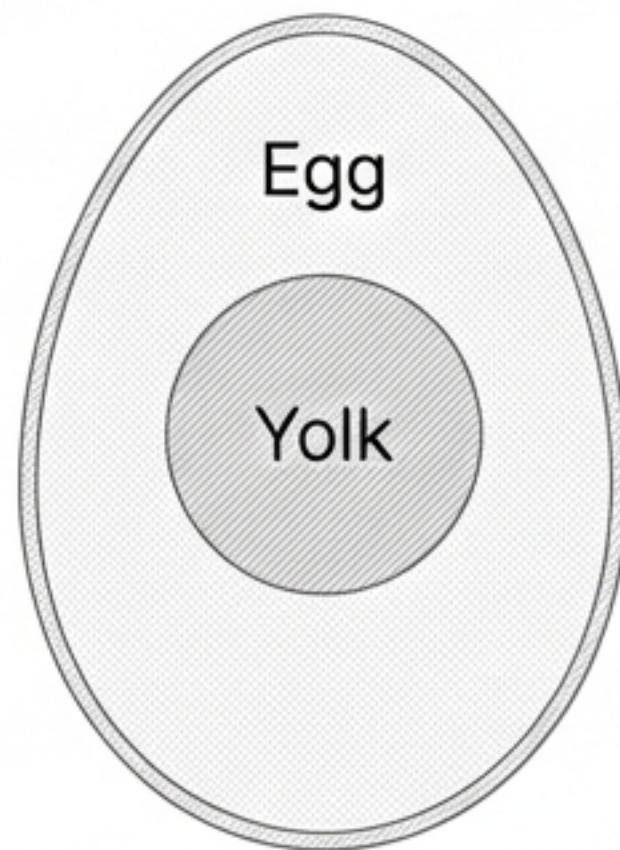
Radon Transform & Filtered Back Projection.

### MRI (Magnetic Resonance Imaging)

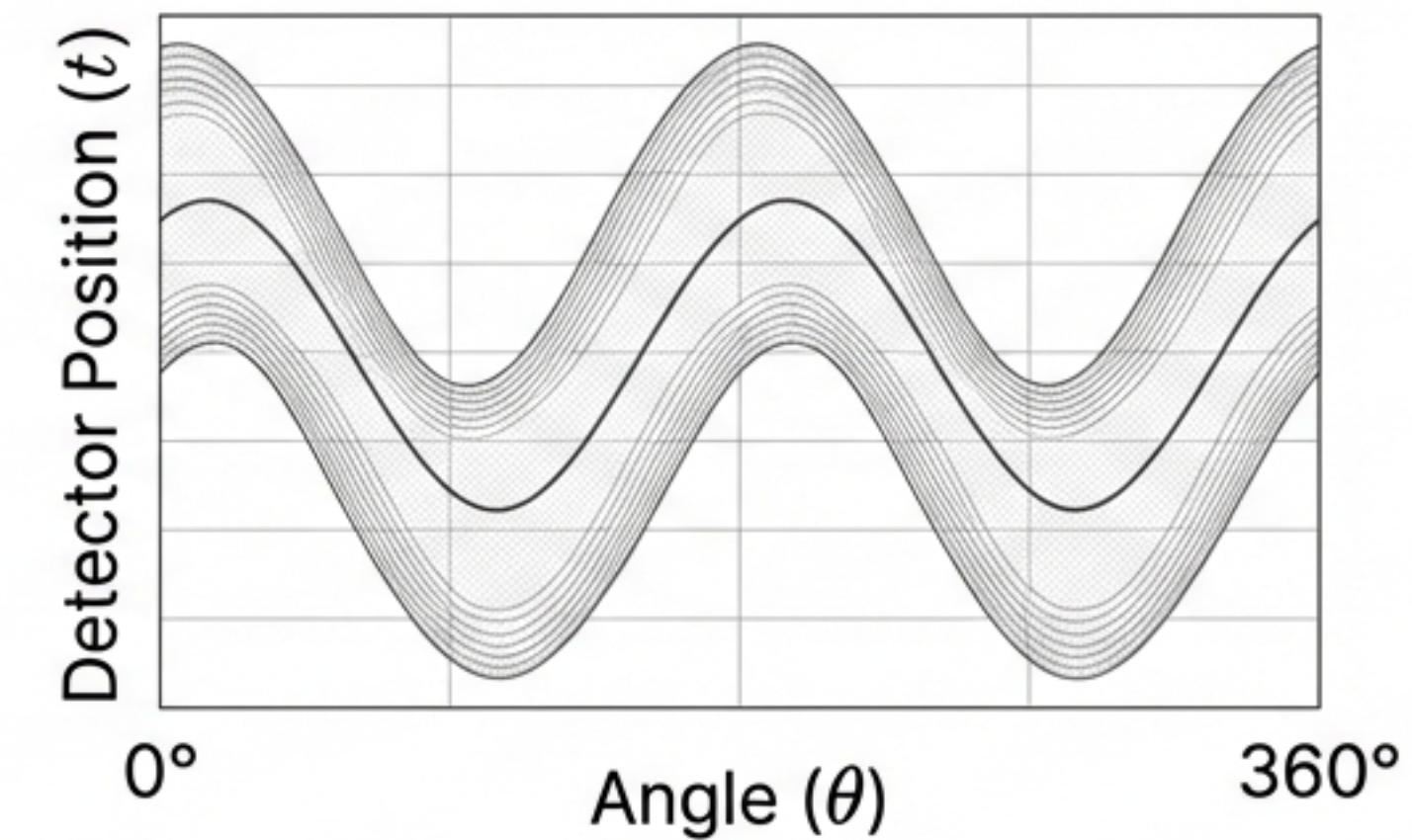
Inverse 2D DFT & K-Space.

# CT Scans: Reading the Sinogram

## A The Object

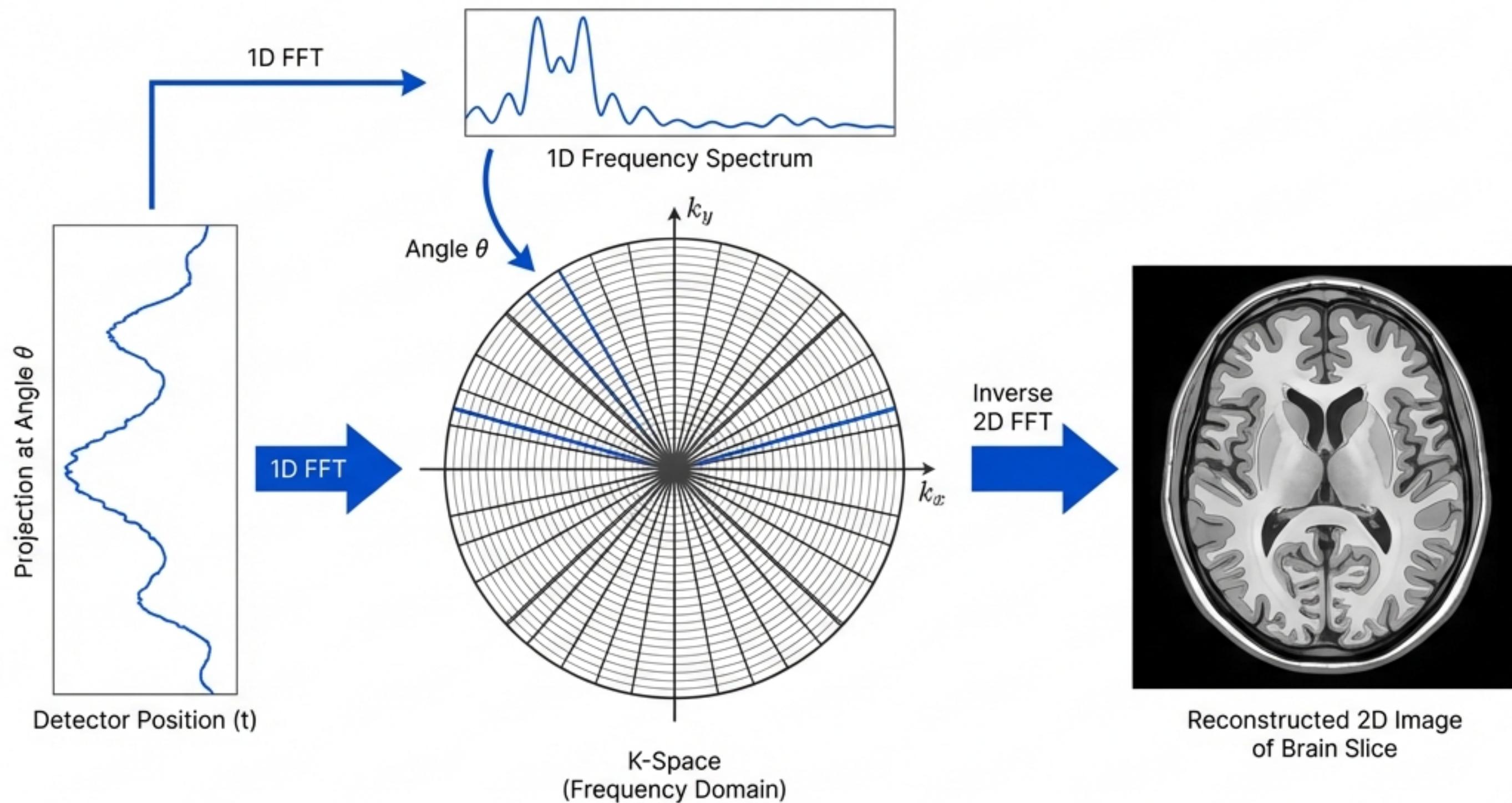


## B The Sinogram



A Sinogram maps the position of a point across all viewing angles (0°–360°). A single point in reality traces a sine wave in data space.

# The Fourier Slice Theorem

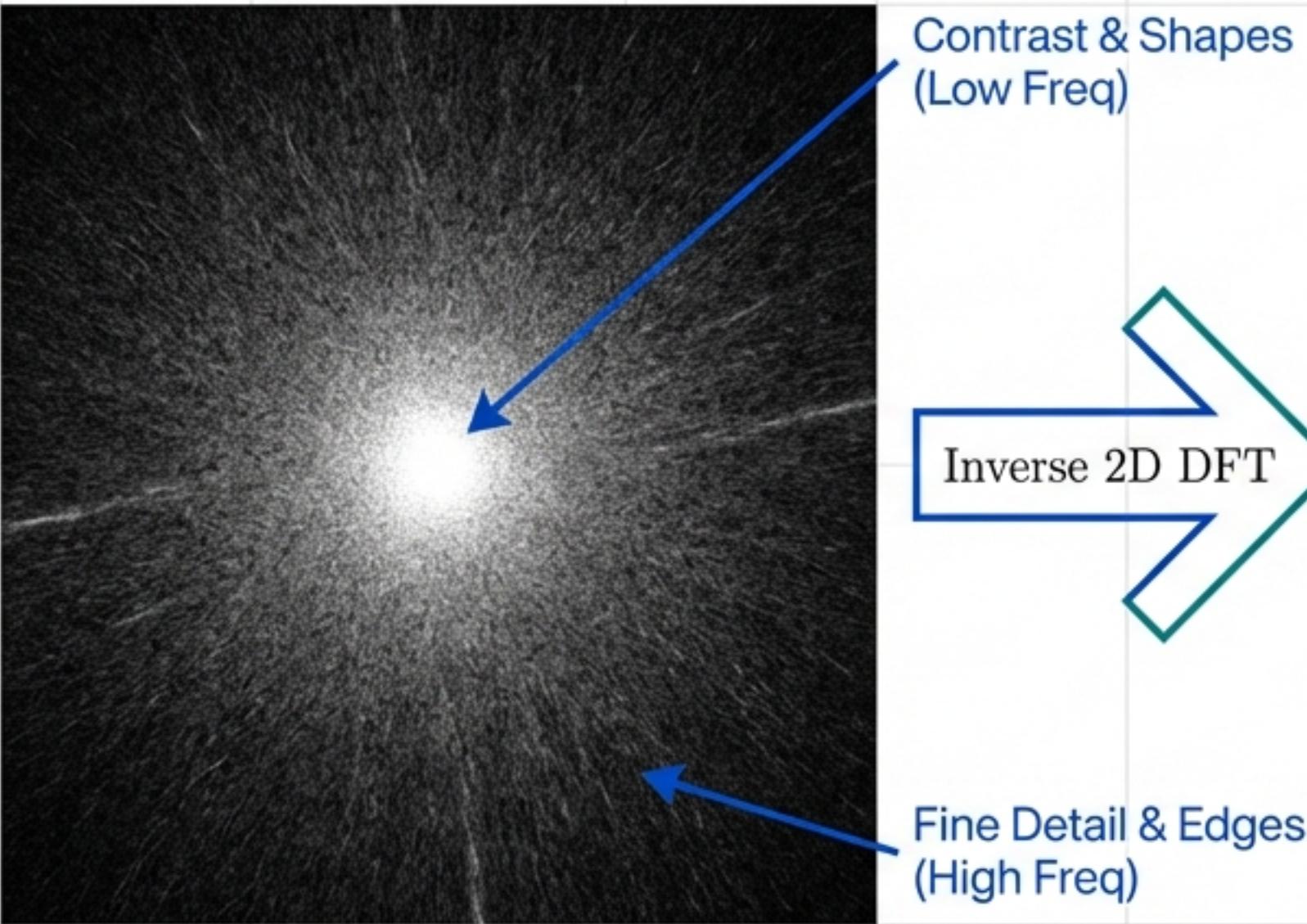


**The Theorem:**  
The 1D Fourier transform of a projection is equal to a single "slice" of the 2D Fourier transform of the object.

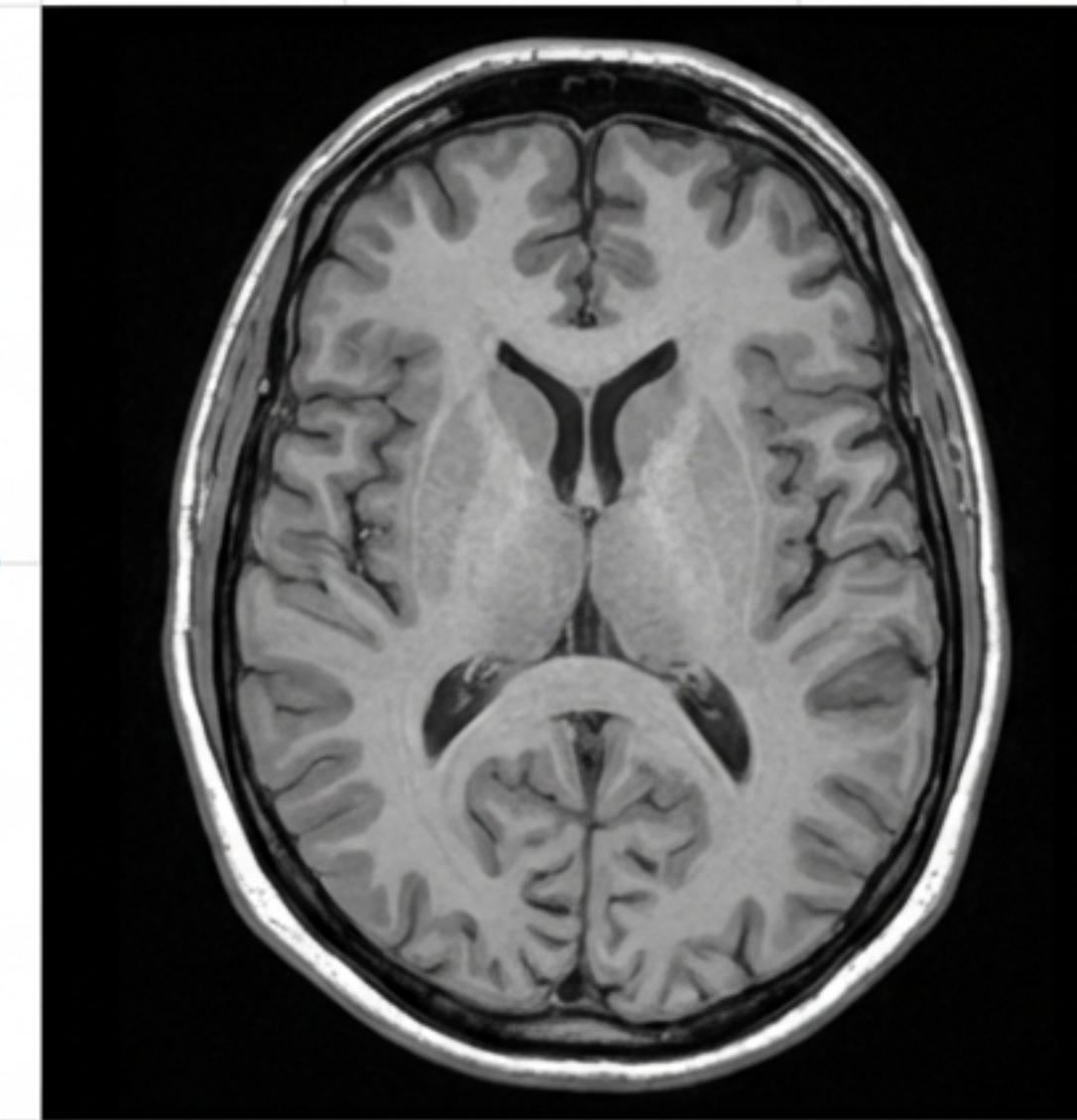
**Note:** Center frequencies overlap (high density), edges are sparse. A "Ramp Filter" is applied to prevent blurring.

# MRI: Writing in K-Space

Raw Data (K-Space)



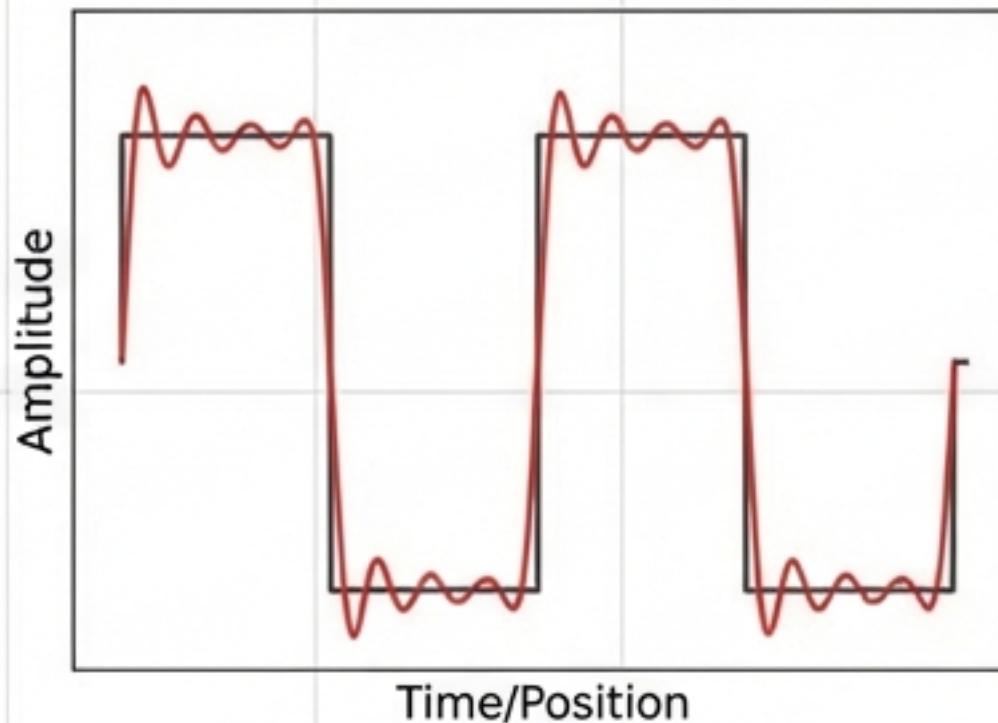
Reconstructed Image



MRI scanners do not capture pixels. They capture spatial frequencies directly into a matrix called **K-Space**.

# The Scars of Approximation: Imaging Artifacts

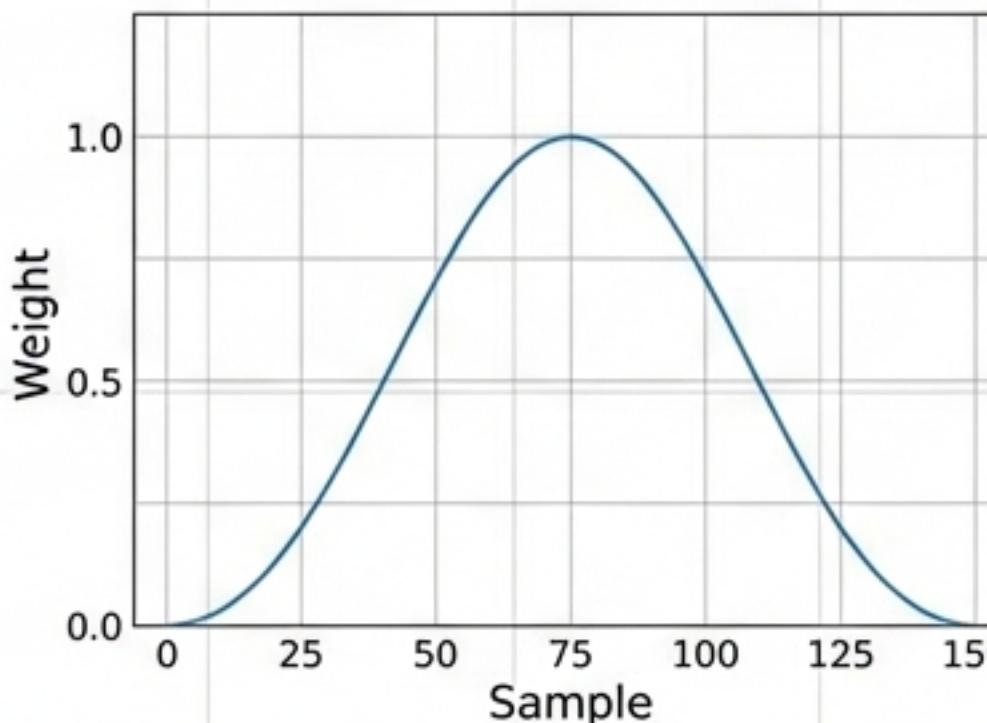
## Gibbs Ringing



Caused by truncating infinite Fourier series. Sharp edges create ripples.

$$\sum_{n=1}^N \frac{\sin((2n-1)\omega t)}{2n-1}$$

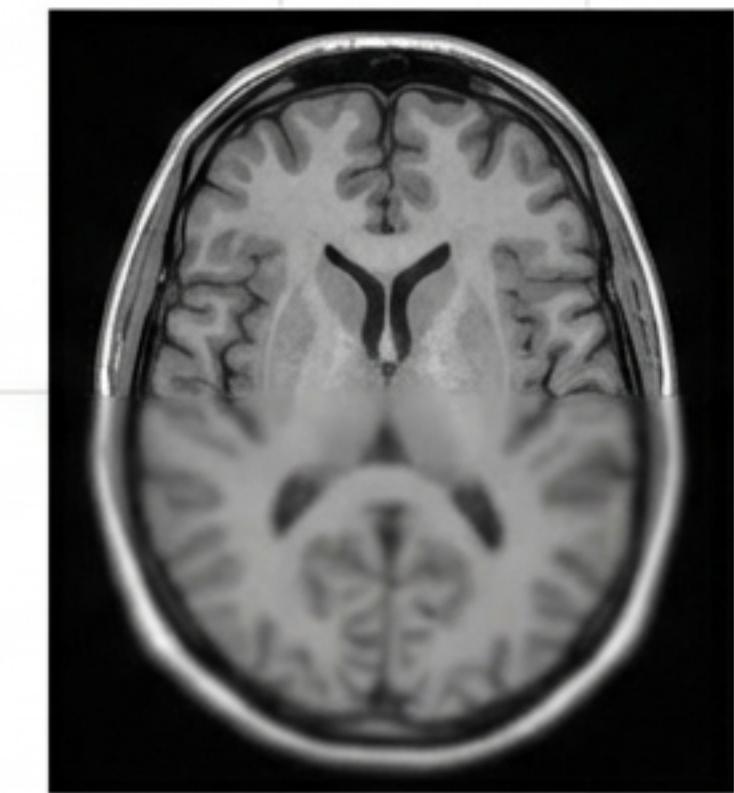
## The Cure: Windowing



Applying a window function (e.g., Hanning) smooths the data edges, dampening the ringing but slightly reducing sharpness.

$$w(n) = 0.5 \left( 1 - \cos\left(\frac{2\pi n}{N-1}\right) \right)$$

## Truncation Blur



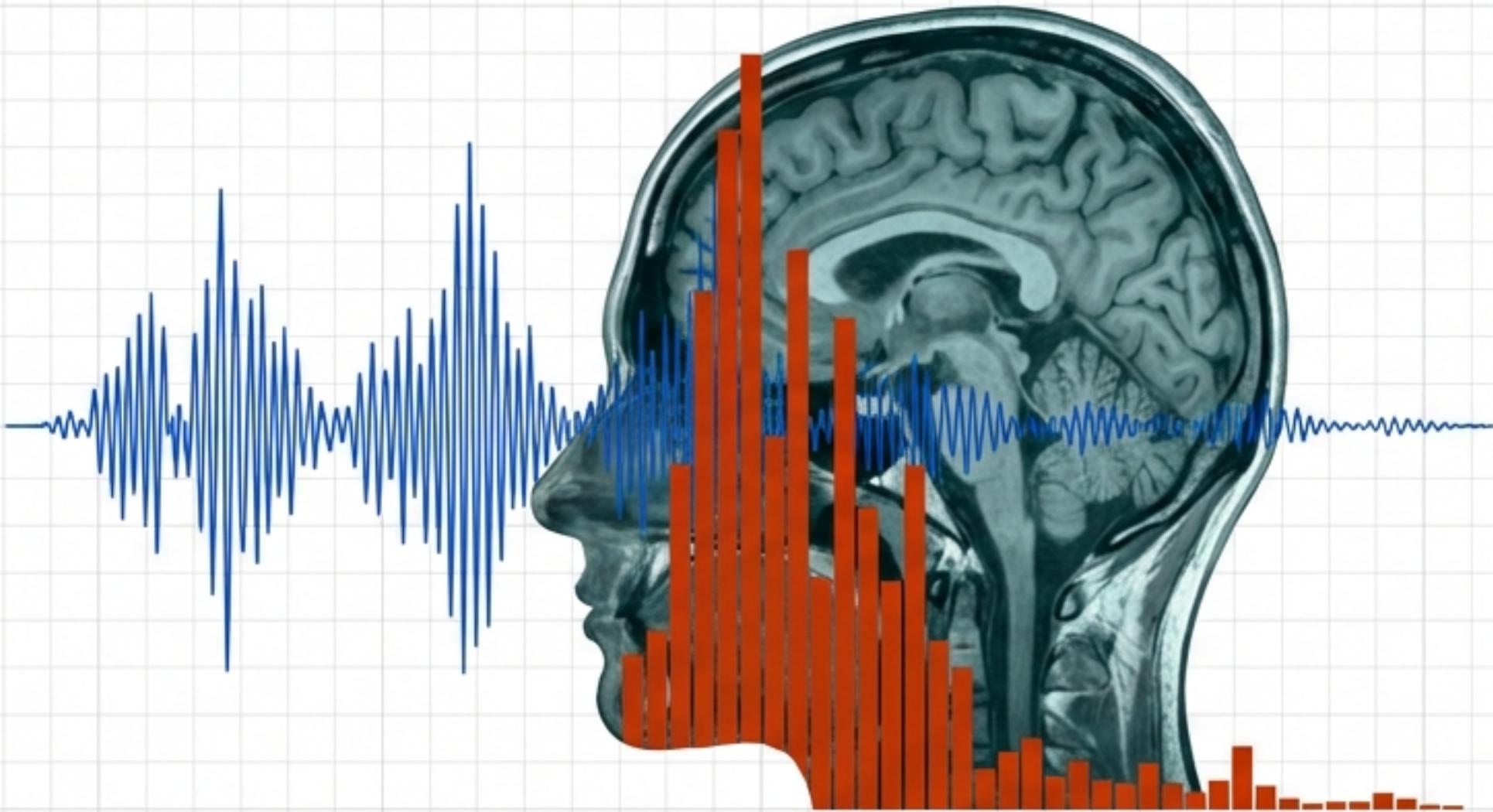
Missing high-frequency data (edges of K-space) results in loss of detail.

$$\Delta x \propto \frac{1}{k_{\max}}$$

# The Toolbox: Choosing the Right Lens

Algorithm	Best Application	Pros	Cons
DFT	Harmonic Analysis	✓ Extreme Precision	✗ Slow ( $O(N^2)$ )
FFT	Real-Time Processing	✓ Speed ( $O(N \log N)$ )	✗ Rigid ( $2^n$ ), Spectral Leakage
DCT	JPEG Compression	✓ Energy Compaction	✗ Block Artifacts
DWT	JPEG2000 & Medical Signals	✓ Time-Frequency Localization	✗ Computational Complexity

# The Invisible Mathematics



From the music we stream to the medical diagnoses that save lives, Discrete Transforms are the invisible engines of our world. They allow us to perceive reality not just as it is in time, but as it exists in frequency—unlocking dimensions otherwise invisible to the naked eye.