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In [1]: """  
        Arjun Srivastava  
        arj1  
        AMATH 301 B  
        """  
  
import numpy as np  
import scipy.linalg  
import matplotlib.pyplot as plt  
%matplotlib inline
```

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In [2]: # Problem 1

A = np.genfromtxt('hw4_matrix.csv', delimiter=',')

# a)

b = np.random.rand(20, 1)
x = scipy.linalg.solve(A, b)
print(np.array_equal(A @ b, x))

"""
||Ax-b||_oo is the error of the solution as we approach infinitely many iterations. I think it is reasonable to pretend this is zero, since it should be equal to 0 by mathematical definition. There is, of course, a degree of rounding error, which is why Ax is not exactly equal to b.
"""

# b)

tolerance = 1e-4
err = tolerance + 1
P = np.diag(np.diag(A))
T = A - P
x0 = np.ones(b.shape)
X = np.zeros(b.shape)
X[:, 0:1] = x0

k = 0
M = -scipy.linalg.solve(P, T)
w, V = np.linalg.eig(M)
err_jacobi = []
if np.max(np.abs(w)) < 1:
    while err >= tolerance:
        X = np.hstack((X, scipy.linalg.solve_triangular(P, -T @ X[:, k:(k+1)] + b)))
        err = np.max(np.abs(X[:, k+1] - X[:, k]))
        k = k + 1
        err_jacobi.append(np.max(np.abs(x)) - np.max(np.abs(X)))

ks = np.arange(0, k)

# c)

P = np.tril(A)
T = A - P
err = tolerance + 1
X = np.zeros(b.shape)
X[:, 0:1] = x0
k = 0

M = -scipy.linalg.solve(P, T)
w, V = np.linalg.eig(M)
err_gauss = []
if np.max(np.abs(w)) < 1:
    while err >= tolerance:

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X = np.hstack((X, scipy.linalg.solve_triangular(P, -T @ X[:, k:(k+1)]  
+ b, lower=True)))  
err = np.max(np.abs(X[:, k+1] - X[:, k]))  
k = k + 1  
err_gauss.append(np.max(np.abs(x)) - np.max(np.abs(X)))  
ks1 = np.arange(0, k)
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False

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In [3]: # d)

fig, axs = plt.subplots(ncols=2, figsize=(12,6))
fig.tight_layout()
axs[0].grid(), axs[1].grid()
axs[0].plot(ks, err_jacobi, 'b')
axs[0].plot(ks1, err_gauss, 'r')
axs[0].set_xlabel('k')
axs[0].set_ylabel('error')
axs[0].set_title('Error Comparisons for Jacobi and Gauss-Seidel Matrix splitting')
axs[0].legend(['Jacobi', 'Gauss-Seidel'])

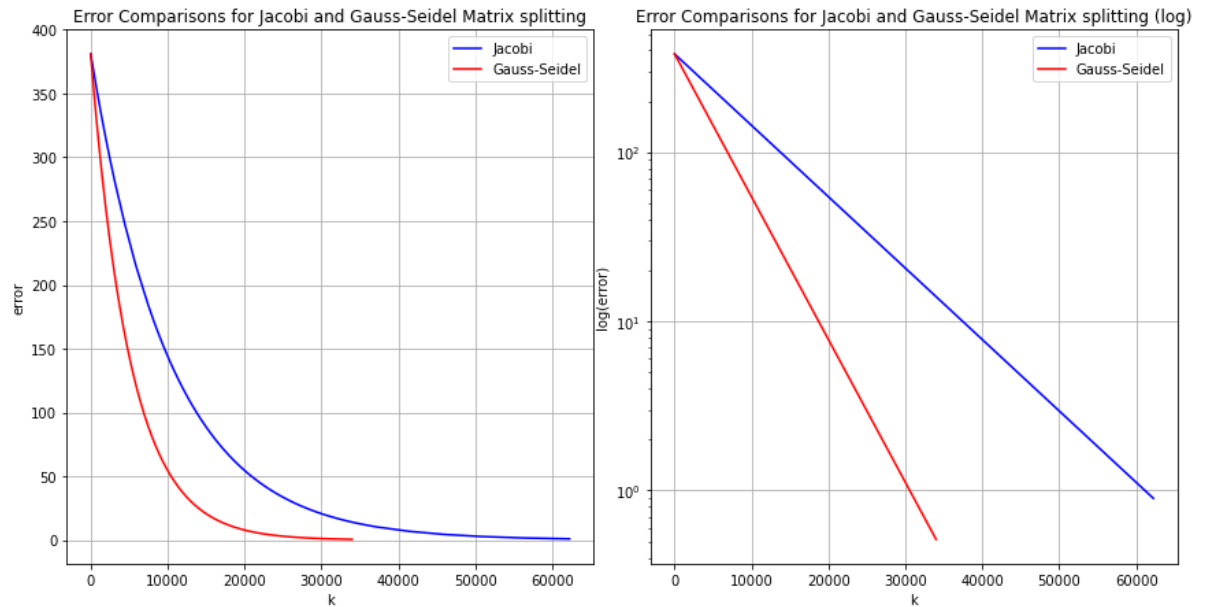
# e)

axs[1].semilogy(ks, err_jacobi, 'b')
axs[1].semilogy(ks1, err_gauss, 'r')
axs[1].set_ylabel('log(error)')
axs[1].set_xlabel('k')
axs[1].legend(['Jacobi', 'Gauss-Seidel'])
axs[1].set_title('Error Comparisons for Jacobi and Gauss-Seidel Matrix splitting (log)')

# f)

"""
The slopes from the semilogy graph ( $\log(\text{error})/k$ ) represent the change in error per guess. This makes sense due to the negative slope--as the guesses continue, the error slowly approaches 0 and the function converges. Essentially, the slope tells us the speed of the splitting method. A slope with a greater absolute magnitude will reach the minimum error tolerance more quickly.
"""
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Out[3]: '\n\nThe slopes from the semilogy graph ( $\log(\text{error})/k$ ) represent the change in error per guess. This makes sense due to the negative slope--as the guesses continue, the error slowly approaches 0 and the function converges. Essentially, the slope tells us the speed of the splitting method. A slope with a greater absolute magnitude will reach the minimum error tolerance more quickly.\n'



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In [4]: # Problem 2

# Function to generate discrete Poisson matrix of given dimension
def discrete_poisson(dim: int):
    A = np.zeros((dim, dim))
    np.fill_diagonal(A, 2), np.fill_diagonal(A[1:], -1), np.fill_diagonal(A[:, 1:], -1)
    return A

A = discrete_poisson(114)
rho = np.fromfunction(lambda j, i: 2 * (1 - np.cos(53*np.pi / 115)) * np.sin((53*np.pi*j)/115), (114, 1))

D = np.diag(np.diag(A))
U = np.triu(A, 1)
L = np.tril(A, -1)

# a)

omegas = np.arange(1, 1.999, .001)
lambdas = []

for omega in omegas:
    P = ((1/omega) * D) + L
    T = (((omega - 1)/omega) * D) + U
    M = -scipy.linalg.solve(P, T)
    w, V = np.linalg.eig(M)
    lambdas.append(np.max(np.abs(w)))

plt.plot(omegas, lambdas)
plt.title('||Eigenvalue of M|| vs. Omega')
plt.xlabel('omega')
plt.ylabel('||Eigenvalue of M||')
plt.grid()

# b)

"""
I do think the value of omega will influence the speed of the algorithm. I do not, however, think the difference in speed will be very significant. When comparing the speed of the Jacobi method versus the Gauss-Seidel method, the Gauss-Seidel method was faster mainly because the max eigenvalue was two times smaller than that of the Jacobi method. In this case, the smallest eigenvalue seems to be around 0.973, which is not much smaller than 1. The corresponding omega value seems to be around 1.9
"""

# c)

omega_best = omegas[np.argmin(lambdas)] # Lambda = 0.9729999999998943 (the lowest point on the graph), omega_best = 1.947

# d)

P = ((1/omega_best) * D) + L

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T = (((omega_best - 1)/omega_best) * D) + U
tolerance = 1e-5
err = tolerance + 1
x0 = np.ones((114, 1))
X = np.zeros((114, 1))
X[:, 0:1] = x0
k = 0
while err >= tolerance:
    X = np.hstack((X, scipy.linalg.solve_triangular(P, -T @ X[:, k:(k+1)] + rho, lower=True)))
    err = np.max(np.abs(X[:, k+1] - X[:, k]))
    k += 1

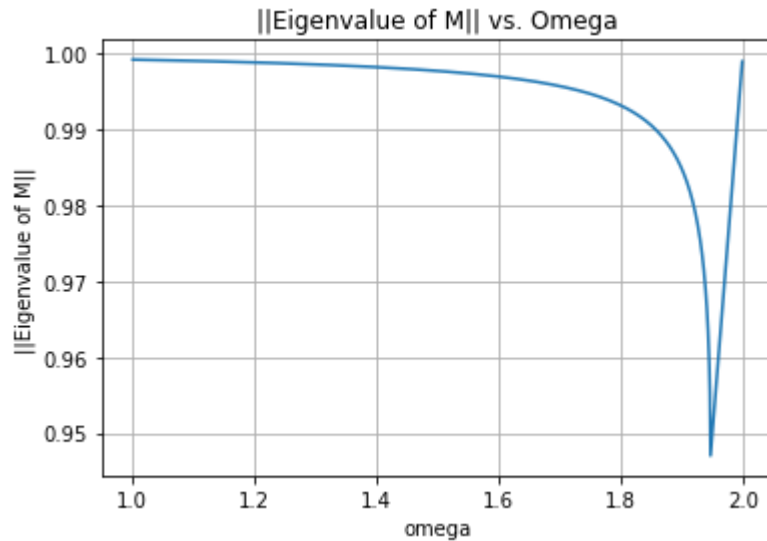
"""
The SOR method using an optimized omega value of 1.947 only takes 229 guesses
to reach a solution within the tolerance bounds.
For reference, the Jacobi method took 10348 guesses, the Gauss-Seidel method took 6104 guesses, and the unoptimized SOR method with omega = 1.5 took 2525 guesses. The optimized SOR method at 229 guesses is much faster than every other method, which surprised me.
"""

# e)

"""
The optimized SOR method was about 11 times faster than the (slowest) Jacobi method. For this reason, I think it could be worth it to find the optimal omega value. At the same time though, the unoptimized SOR method took under 5 seconds to compute an estimate within the tolerance, while the supposedly "optimized" SOR method took over 20 seconds. This time increase is likely due to the eigenvalue argmin calculations, which negate the decrease in time associated with fewer steps. Overall, I don't think optimizing for the best omega value is in the best interest of time to solve a single system. If we needed to solve multiple systems with the same matrix A, however, finding the optimal omega would surely be worth it since we would only need to do it once. In summary, I would not find the optimal omega for a single system, but I would calculate it for solving multiple systems.
"""

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Out[4]: '\n\nThe optimized SOR method was about 25 times faster than the (slowest) Jacobi method. For this reason, I think it could be worth\n\nit to find the optimal omega value. At the same time though, the unoptimized SOR method took under 5 seconds to compute an estimate\n\nwithin the tolerance, while the supposedly "optimized" SOR method took over 20 seconds. This time increase is likely due to the\neigenvalue argmin calculations, which negate the decrease in time associated with fewer steps. Overall, I don't think optimizing\n\nfor the best omega value is in the best interest of time to solve a single system. If we needed to solve multiple systems with\n\nthe same matrix A, however, finding the optimal omega would surely be worth it since we would only need to do it once. In summary,\n\nI would not find the optimal omega for a single system, but I would for solving multiple systems.\n\n'



In [ ]: