

React Basics

Bro Code - React Full Course for free (2024)

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Installation and Set-up

(with Vite, eslint, prettier, vitest, testing-library and react-router)

- · install node
- In Terminal:
 npm install -g app-name → cd app-name → npm start

or w npx

- ACTUALLY do it with vite: npm create vite@latest and then it's pretty simple from then on; npm install - for all dependencies
- npm run build + npm run dev

Extensions

- · use react dev tools extension (chrome)
- es7 react/redux extension for vs code

Eslint

- npm i -D eslint (install eslint as a dev dependency)
- · npx eslint -init generate eslint config

Airbnb (or do your custom config)

MAYBE install: npx install-peerdeps —dev eslint-config-airbnb (airbnb's eslint config) add "airbnb" and "airbnb/hooks" .eslintrc.cjs "extends" instead of "eslint:recommend" then install eslint-config-airbnb-typescript (you can find all on their github docs)

Prettier

- npm i -D prettier eslint-config-prettier eslint-plugin-prettier
- · create and config your .prettierrc file
- add to .eslintrc: to plugins 'prettier' and 'plugin:prettier/recommended' extends

Links

https://www.youtube.com/watch?

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Testing

Vitest

```
npm install -D vitest
add ///<reference type="vitest"/> type="vite/client"
and test:{
  globals: true,
  environment: 'jsdom',
  setupFiles:['./src/setup.ts']}
```

React Testing Library

```
npm i -D @testing-library/react @testing-library/jest-dom
Setup with Vitest:
add import matchers from '@testing-library/jest-dom/matchers'
import {expect} from 'vitest;
expect.extend{matchers}; - to your setupTests.ts file
create your tests folder and create files:
App.test.tsx
Navbar.test.tsx etc. - for each thing you want tested
App.test.tsx:
import '@testing-library/jest-dom'
import {fireEvent, render, screen} from '@testing-library/react'
import {expect, test, vi, describe, it} from 'vitest'
(there are more ways to actually test)
describe('App', () \Rightarrow {}
it('test smth', () \Rightarrow {
//actual test:
//ARRANGE
//RENDER
//ACT
});
});
OR
test('your-test', () = > {
//actual test
});
create a script "test": "vitest" to run all tests
```

How To Actually test

you need to give your components and data-testid so you can access them and see if they render and show on the screen and so on

Option 1

```
test('test button render without extra class', () \Rightarrow { render(<Button type='button' buttonText='testing button'/></Button>);
```

const renderedButton = screen.getByTestId('button-test-id');
expect(renderedButton).toBeInTheDocument;

```
import {describe, expect, it, test} from 'vitest';
import '@testing-library/jest-dom';
import {render, screen} from '@testing-library/react';
import Button from '../Button/Button';
// 1st type of testing
test('test button rendering without extra class', () => {
    render(<Button type='button' buttonText='Remove player'></Button>);
    const renderedButton = screen.getByTestId('button-test-id');
    expect(renderedButton).toBeInTheDocument();
});
test('test button rendering with extra class', () => {
    render(
        <Button
            type='button'
            buttonText='Remove player'
            className='button-light remove-button'
        ></Button>,
    );
    const renderedButton = screen.getByTestId('button-test-id');
    expect(renderedButton).toBeInTheDocument();
});
```

Option 2

```
const renderedButton = screen.getByTestId('button-test-id');
    expect(renderedButton).toBeInTheDocument();
    });
});
```

basically the same, but a different syntax;

he imports are quite the same too

Other test function

expect(screen.getByRole('heading',{level:1})) - to check if there is an h1 there

- .toHaveTextContent('Caca maca eeee');
- .toHaveAttribute('attribute', 'attributeValue')
- .toHaveClass('className');
- IF YOU WANT TO TEST THINGS THAT HAVE ROUTING(<Link to....>
 you need to import BrowserRouter or whatever you used and render them
 with the router:
 - <BrowserRouter> <Navbar></BrowserRouter>
- if you want to test smth that has a useNavigate:

```
const {mockedUseNavigate} = vi.hoisted (() ⇒ {
return {
   mockedUseNavigate: vi.fn(),
```

});

vi.mock('react-router-dom', async() ⇒ {
const router = await vi.importActual<typeo import('react-router-dom')>('react-router-dom');

return {
...router,

useNavigate: () ⇒ mockedUseNavigate, };

};

});
and then in your test:

const mockRemoveMethod = vi.fn(); - for example

• To test if a button has been pressed, you check if the function on Click to it has been called and the rendered Remove Button has that mock Remove Player function as on click

```
renderedRemoveButton.click();
    expect(mockRemovePlayer).toHaveBeenCalled();
```

expect(renderedCharacterList.childNodes.length).toBe(1);
 you check how many childNodes a rendered element has

Run your tests:

create a script in your package.json called "test" that does "vitest" and then usethe command: npm run test

Links

https://testing-library.com/docs/react-testing-library/intro/#

React routing

You need to use React Router to do it

React Router

React Router Install

from their website

Use React Router

```
create a folder with your pages (top IvI components)
import a {YourRouter} from 'react-router-dom'
and wrap everything in your
<YourRouter>
   <Routers>
      <Route path="/" /> // average path
       <Route />...
    </Routers>
</YourRouter>
basically each route is one of your pages;
you will import whatever you need and in your App.tsx you need to set the 'paths'
example:
<BrowserRouter>
<Routes>
<Route path="/" element={<SomePage/>}> </Route> (idk the closing tags by heart)
<Route path='/chewbacca' element={<ChewbaccaPage/>}> </Route>
</Routes>
</BrowserRouter>
this basically means that when you access
yourwebsite.com/chewbacca it will open the Chewbacca Page;
to navigate between pages you use the: useNavigate(); function from 'react-router-dom':
example: const navigate = useNavigate();
const handleOnClick = () ⇒{
navigate(//chewbacca');} this will basically go to your chewbacca page
if the handleOnClick event is triggered
you give it an element = {<OneOfYourPages/>}
```

React Basics 6

Your app should forward you to your HomePage with a Router

path="*" → if none of the paths are found, you should have a default not found page

Links to pages in your app (type of shit)

```
to have links from other page:
<Link to="/">Home</Link>
<Link to="">Page1</Link>
```

Test react router

```
    you CAN test it with <MemoryRouter> - if you give it a bad path, you have to check if it goes to not found example <MemoryRouter initialEntries={['/ -your pth or "/" for home]}> <App /> </MemoryRouter> expect( screen.getByRole('heading', { //for h1 level:1, }) ).toHaveTextContent('Not Found'); }); });
```

Links

https://reactrouter.com/en/main

Basics

- UI made of separate, reusable components
- components can be created w function w Hooks or w classes
- you write JSX Js Syntax Extension similar to html
- components have a "state" determines how a component behaves
- hooks
- jsx/tsx must have only one parent elemt
- in your function App() (App.tsx you will return one div that contains others)
- · you can add expressions and variables:

```
<h2> Hello {var}, 1+1 is {1+1}
let x = true
<h2>{x ? 'Yes' : 'No'}</h2>
```

- · assets folder for images and videos
- main.tsx your main.js file basically, which usually only contains App.jsx
- · App.css css for your app component
- · index.css css for your whole html

Components

How to create components

- · create a new folder under src for components then create a subfolder for each component you want to create create a CompName.tsx/jsx and CompName.css - inside the folder (tsx - types, jsx-js)
- create a new const with the name of your components and work with it as you do in the App.tsx; import it in App.tsx and then use it: <Component/>
- you can pass elements in your component and handle them:

```
EXAMPLE:
  App.tsx:
  return( <Header title="Astral Odyssey"/>
  const Header = (props) ⇒ { || const Header = ({title}:{title:string}) - if you do this, you use title
  directly
  return(
  <header>
  <h1>props.title</h1>
  </header>
  )
  Header.defaultProps ={
  title: 'defaultTitle',
  export default Header

    you can specify the type of what you want to transmit:

  import PropTypes from 'prop-types'
  Header.propTypes ={
  title: propTypes.string
  } ⇒ you can't transmit anything else but strings
  // didn't work for me ( import PropTypes from prop-types
  what worked:
  const Header ({title}:{title:string}){...}
  working with props as a whole container of parameters also didnt work
  defaultProps works tho
```

Styling

- · you can use a stylesheet header.css or whatever for your Header component and so on
- you can use style inside of your react (inline): <h1 style={{color:'red', backgroundColor:'blue'}}>My Title</h1> OR

```
not inline:
<h1 style ={headingStyle}>...</h1>
const headingStyle = {
   color:'red',
   backgroundColor:'blue'
}
```

List

```
{yourArray.map( (item) ⇒ (
<html-here>{item.name}</html-here>
))}
```

Links

 $\underline{https://www.youtube.com/watch?v=CgkZ7MvWUAA\&pp=ygUOYnJvIGNvZGUgcmVhY3Q\%3D}$

https://www.youtube.com/watch?v=SqcY0GIETPk&pp=ygUOcmVhY3QgdHV0b3JpYWw%3D

https://www.youtube.com/watch?

v=w7ejDZ8SWv8&t=2436s&pp=ygUdcmVhY3QgdHV0b3JpYWwgdHJhdmVyc3kgbWVkaWE%3D

Folder structure

You should have the following folders in your src folder

assets

here's where you store you assets

components

ui components subfolder

Have a folder for your ui components

form components subfolder

Have a folder for form components

context

separate folder for your contexts

data

here you store your data - like configuration.json, constant.ts/js and so on

hooks

Have a folder for your hooks

layouts

for header, footer and so on - layout elements that you use frequently have a mainLayout for example that that has a div w header, footer, navbar and etc

pages

have a folder for each page in your screen

features

have a folder for your 'features' - like crud operations and so on

utils

have a folder for utilities

__tests__

you have a __tests__ folder in each folder that you're testing so they are close to one another

Links

https://www.youtube.com/watch?v=UUga4z7b6s&pp=ygUXcmVhY3Qgc3RydWN0dXJIIHByb2pIY3Q%3D https://www.youtube.com/watch?

v=ANrYhHN8DI4&pp=ygUXcmVhY3Qgc3RydWN0dXJIIHByb2pIY3Q%3D

Props:

```
props are basically a set of parameters that you can pass from object to object or from component to component you define them in the following way:

export type MyProps = {
    name: string,
    thislsOptional? : number,
    thisCanHaveAnyType: any,
} and so on. you then import them in your components

once you are in components, you use them like this:

export function myComponent = ({props}:{props:MyProps}) ⇒ {
    <div name={props.name}>...

and something along the way
```

Context

<context.Provider value=...> - provider is for passing down props context is basically a global variable props type of shit

if you have

component 1 >> component 2 >> ... >>component n

and you want to pass some props all the way to comp n, but you access comp 1 then 2 and so on then you could do it with a context:

this basically lets you do it directly

or that's how i understand it for now

useState

- everytime you render a component it declares all the variables
- with useState, you basically tell it that if it's already declared, it doesn't redaclare it but it takes the last value
- · it's a persistence before refreshing the page

ref and forwardRef

todo

children, reactNode and how passing props actually works

todo

exports

export - a function / comp can be exported more than once but only once as a default

Material UI

this is a library for react components; it's better to use than normal html tags + css