Lab2

Github -> https://github.com/cs-ubbcluj-ro/lab-work-computer-science-2024-Gulin7

HASHTABLE

CLASS NODE

- → Key key associated with a value
- → Value value associated to a key
- → Next reference to the next Node object in a linked list

Class HASHTABLE

- → Size current maximum size of the hash table
- → Count total count of elements currently stored in the hash table
- → List list used to store the elements inside of the hash table (array of Nodes)
- → __init__ initialize hash table with size=2, count=0, and 2 None elements
- → Hash(value) % size if integer, DJB2 by Daniel J. Bernstein for strings
- → Insert(key, value) insert a key-value pair into the hashtable
 - Resize and rehash if there are more elements than the capacity (load factor >=2)
 - Computes the hash for the key and inserts a new Node into the appropriate position of the linked list at given index
- → Get(key) retrieves the value associated with a given key
- → resizeAndRehash called in insert if load factor >= 2
 - doubles the size, creates a copy of all the old elems, resets the count and list and then insert all the previous elemenets using the insert method

→