

React Basics

Bro Code - React Full Course for free (2024)

```
Installation and Set-up
   Extensions
   Eslint
   Airbnb ( or do your custom config )
   Prettier
   Links
Testing
   Vitest
   React Testing Library
   How To Actually test
       Option 1
       Option 2
       Other test function
   Run your tests:
       Links
React routing
   React Router
       React Router Install
       Use React Router
       Links to pages in your app ( <a href="about.html"> type of shit)
       Test react router
       Links
   Basics
Components
   How to create components
   Styling
   List
       Links
Folder structure
   assets
   components
       ui components subfolder
       form components subfolder
   context
   data
   hooks
   layouts
   pages
   features
```

```
utils
__tests__
Links
Props:
Context
useState
ref and forwardRef
children, reactNode and how passing props actually works
exports
Material UI
```

Installation and Set-up

(with Vite, eslint, prettier, vitest, testing-library and react-router)

- · install node
- In Terminal:
 npm install -g app-name → cd app-name → npm start

or w npx

- ACTUALLY do it with vite: npm create vite@latest and then it's pretty simple from then on; npm install - for all dependencies
- npm run build + npm run dev

Extensions

- · use react dev tools extension (chrome)
- es7 react/redux extension for vs code

Eslint

- npm i -D eslint (install eslint as a dev dependency)
- · npx eslint -init generate eslint config

Airbnb (or do your custom config)

MAYBE install: npx install-peerdeps —dev eslint-config-airbnb (airbnb's eslint config) add "airbnb" and "airbnb/hooks" .eslintrc.cjs "extends" instead of "eslint:recommend" then install eslint-config-airbnb-typescript (you can find all on their github docs)

Prettier

• npm i -D prettier eslint-config-prettier eslint-plugin-prettier

- create and config your .prettierrc file
- add to .eslintrc: to plugins 'prettier' and 'plugin:prettier/recommended' extends

Links

https://www.youtube.com/watch? v=cchqeWY0Nak&pp=ygUlc2V0dXAgcmVhY3QgdyB2aXRIIGVzbGludCB0cyBwcmV0dGllcg%3D%3D

Testing

Vitest

```
npm install -D vitest
add ///<reference type="vitest"/> type="vite/client"
and test:{
globals: true,
environment: 'jsdom',
setupFiles:['./src/setup.ts']}
```

React Testing Library

```
npm i -D @testing-library/react @testing-library/jest-dom
Setup with Vitest:
add import matchers from '@testing-library/jest-dom/matchers'
import {expect} from 'vitest;
expect.extend{matchers}; - to your setupTests.ts file
create your tests folder and create files:
App.test.tsx
Navbar.test.tsx etc. - for each thing you want tested
App.test.tsx:
import '@testing-library/jest-dom'
import {fireEvent, render, screen} from '@testing-library/react'
import {expect, test, vi, describe, it} from 'vitest'
(there are more ways to actually test)
describe('App', () \Rightarrow {
it('test smth', () \Rightarrow {
//actual test:
//ARRANGE
//RENDER
//ACT
});
});
```

```
test('your-test', () = > {
//actual test
});
create a script "test": "vitest" to run all tests
```

How To Actually test

you need to give your components and data-testid so you can access them and see if they render and show on the screen and so on

Option 1

```
test('test button render without extra class', () ⇒ {
render(<Button type='button' buttonText='testing button'/></Button>);
const renderedButton = screen.getByTestId('button-test-id');
expect(renderedButton).toBeInTheDocument;
```

```
import {describe, expect, it, test} from 'vitest';
import '@testing-library/jest-dom';
import {render, screen} from '@testing-library/react';
import Button from '../Button/Button';
// 1st type of testing
test('test button rendering without extra class', () => {
    render(<Button type='button' buttonText='Remove player'></Button>);
    const renderedButton = screen.getByTestId('button-test-id');
    expect(renderedButton).toBeInTheDocument();
});
test('test button rendering with extra class', () => {
    render(
        <Button
            type='button'
            buttonText='Remove player'
            className='button-light remove-button'
        ></Button>,
    );
    const renderedButton = screen.getByTestId('button-test-id');
```

```
expect(renderedButton).toBeInTheDocument();
});
```

Option 2

```
describe('Button component', () => {
    it('Render without extra class', () => {
        render(<Button type='button' buttonText='Remove player'></Button>);
        const renderedButton = screen.getByTestId('button-test-id');
        expect(renderedButton).toBeInTheDocument();
    });
    it('Render with extra class', () => {
        render(
            <Button
                type='button'
                buttonText='Remove player'
                className='button-light remove-button'
            ></Button>,
        );
        const renderedButton = screen.getByTestId('button-test-id');
        expect(renderedButton).toBeInTheDocument();
    });
});
```

basically the same, but a different syntax;

he imports are quite the same too

Other test function

expect(screen.getByRole('heading',{level:1})) - to check if there is an h1 there

- .toHaveTextContent('Caca maca eeee');
- .toHaveAttribute('attribute', 'attributeValue')
- .toHaveClass('className');
- IF YOU WANT TO TEST THINGS THAT HAVE ROUTING(<Link to....>
 you need to import BrowserRouter or whatever you used and render them
 with the router:

<BrowserRouter> <Navbar></Navbar></BrowserRouter>

 if you want to test smth that has a useNavigate: const {mockedUseNavigate} = vi.hoisted (() ⇒ { return {

```
mockedUseNavigate: vi.fn(),
};
});

vi.mock('react-router-dom', async() ⇒ {
  const router = await vi.importActual<typeo import('react-router-dom')>('react-router-dom');
  return {
    ...router,
    useNavigate: () ⇒ mockedUseNavigate,
};
});
and then in your test:

const mockRemoveMethod = vi.fn(); - for example
```

• To test if a button has been pressed, you check if the function onClick to it has been called and the renderedRemoveButton has that mockRemovePlayer function as on click

```
renderedRemoveButton.click();
    expect(mockRemovePlayer).toHaveBeenCalled();
```

expect(renderedCharacterList.childNodes.length).toBe(1);
 you check how many childNodes a rendered element has

Run your tests:

create a script in your package.json called "test" that does "vitest" and then usethe command: npm run test

Links

https://testing-library.com/docs/react-testing-library/intro/#

React routing

You need to use React Router to do it

React Router

React Router Install

from their website

Use React Router

```
create a folder with your pages (top IVI components)
import a {YourRouter} from 'react-router-dom'
and wrap everything in your
<YourRouter>
  <Routers>
      <Route path="/" /> // average path
       <Route />...
    </Routers>
</YourRouter>
basically each route is one of your pages;
you will import whatever you need and in your App.tsx you need to set the 'paths'
example:
<BrowserRouter>
<Routes>
<Route path="/" element={<SomePage/>}> </Route> (idk the closing tags by heart)
<Route path='/chewbacca' element={<ChewbaccaPage/>}> </Route>
</Routes>
</BrowserRouter>
this basically means that when you access
yourwebsite.com/chewbacca it will open the Chewbacca Page;
to navigate between pages you use the: useNavigate(); function from 'react-router-dom':
example: const navigate = useNavigate();
const handleOnClick = () ⇒{
navigate(//chewbacca');} this will basically go to your chewbacca page
if the handleOnClick event is triggered
vou give it an element = {<OneOfYourPages/>}
Your app should forward you to your HomePage with a Router
path="*" → if none of the paths are found, you should have a default not found page
Links to pages in your app ( <a href="about.html"> type of shit)
to have links from other page:
```

Test react router

<Link to="/">Home</Link>
<Link to="">Page1</Link>

 you CAN test it with <MemoryRouter> - if you give it a bad path, you have to check if it goes to not found example

```
<MemoryRouter initialEntries={["/-your pth or "/" for home]}>
<App />
</MemoryRouter>
expect(
screen.getByRole('heading', { //for h1
level:1,
})
).toHaveTextContent('Not Found');
});
});
```

Links

https://reactrouter.com/en/main

Basics

- UI made of separate, reusable components
- components can be created w function w Hooks or w classes
- you write JSX Js Syntax Extension similar to html
- components have a "state" determines how a component behaves
- hooks
- jsx/tsx must have only one parent elemt
- in your function App() (App.tsx you will return one div that contains others)
- · you can add expressions and variables:

```
<h2> Hello {var}, 1+1 is {1+1}
let x = true
<h2>{x? 'Yes' : 'No'}</h2>
```

- · assets folder for images and videos
- main.tsx your main.js file basically, which usually only contains App.jsx
- App.css css for your app component
- index.css css for your whole html
- · package.json -

Components

How to create components

- create a new folder under src for components then create a subfolder for each component you want to create create a CompName.tsx/jsx and CompName.css - inside the folder (tsx - types, jsx-js)
- create a new const with the name of your components and work with it as you do in the App.tsx; import it in App.tsx and then use it: <Component/>

```
    you can pass elements in your component and handle them:

  EXAMPLE:
  App.tsx:
  return( <Header title="Astral Odyssey"/>
  Header.tsx
  const Header = (props) ⇒ { || const Header = ({title}:{title:string}) - if you do this, you use title
  directly
  return(
  <header>
  <h1>props.title</h1>
  </header>
  )
  }
  Header.defaultProps = {
  title: 'defaultTitle',
  }
  export default Header

    you can specify the type of what you want to transmit:

  import PropTypes from 'prop-types'
  Header.propTypes ={
  title: propTypes.string
  } ⇒ you can't transmit anything else but strings
  // didn't work for me ( import PropTypes from prop-types
  what worked:
  const Header ({title}:{title:string}){...}
  working with props as a whole container of parameters also didnt work
  defaultProps works tho
```

Styling

- you can use a stylesheet header.css or whatever for your Header component and so on
- you can use style inside of your react (inline): <h1 style={{color:'red', backgroundColor:'blue'}}>My Title</h1> OR not inline: <h1 style ={headingStyle}>...</h1>

```
const headingStyle = {
  color:'red',
  backgroundColor:'blue'
}
```

List

```
{yourArray.map( (item) ⇒ (
<html-here>{item.name}</html-here>
))}
```

Links

https://www.youtube.com/watch?v=CgkZ7MvWUAA&pp=ygUOYnJvIGNvZGUgcmVhY3Q%3D https://www.youtube.com/watch?v=SqcY0GIETPk&pp=ygUOcmVhY3QgdHV0b3JpYWw%3D https://www.youtube.com/watch? v=w7ejDZ8SWv8&t=2436s&pp=ygUdcmVhY3QgdHV0b3JpYWwgdHJhdmVyc3kgbWVkaWE%3D

Folder structure

You should have the following folders in your src folder

assets

here's where you store you assets

components

ui components subfolder

Have a folder for your ui components

form components subfolder

Have a folder for form components

context

separate folder for your contexts

data

here you store your data - like configuration.json, constant.ts/js and so on

hooks

Have a folder for your hooks

layouts

for header, footer and so on - layout elements that you use frequently have a mainLayout for example that that has a div w header, footer, navbar and etc

pages

have a folder for each page in your screen

features

have a folder for your 'features' - like crud operations and so on

utils

have a folder for utilities

tests

you have a __tests__ folder in each folder that you're testing so they are close to one another

Links

```
https://www.youtube.com/watch?v=UUga4-
z7b6s&pp=ygUXcmVhY3Qgc3RydWN0dXJIIHByb2pIY3Q%3D
https://www.youtube.com/watch?
v=ANrYhHN8DI4&pp=ygUXcmVhY3Qgc3RydWN0dXJIIHByb2pIY3Q%3D
```

Props:

```
props are basically a set of parameters that you can pass from object to object
or from component to component
you define them in the following way:
export type MyProps = {
    name: string,
    thislsOptional? : number,
    thisCanHaveAnyType: any,
} and so on. you then import them in your components
once you are in components, you use them like this:
export function myComponent = ({props}:{props:MyProps}) ⇒ {
    <div name={props.name}>...
    and something along the way
```

Context

<context.Provider value=...> - provider is for passing down props

context is basically a global variable props type of shit

if you have

component 1 >> component 2 >> ... >> component n

and you want to pass some props all the way to comp n, but you access comp 1 then 2 and so on then you could do it with a context:

this basically lets you do it directly

or that's how i understand it for now

useState

- everytime you render a component it declares all the variables
- with useState, you basically tell it that if it's already declared, it doesn't redaclare it but
 it takes the last value
- it's a persistence before refreshing the page

ref and forwardRef

todo

children, reactNode and how passing props actually works

todo

exports

export - a function / comp can be exported more than once

but only once as a default

Material UI

this is a library for react components; it's better to use than normal html tags + css