

GEORGE OLIVER COOK

PROFILE

I am a hard- working and focused individual with a high level of attention to detail. I am Proficient in a range of programming languages, Java, Pascal, C, C++, Haskell, Prolog, Python.

I have a high level of emotional intelligence and work well within a team or individually. I am Self-motivated and driven with a strong ability to solve a wide range of math and logic problems that would arise with during my work.

CONTACT

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HOBBIES

- Gaming
- Lego
- Rubik's cube

EDUCATION

Swansea University, Swansea — 2:1 Bsc in Computer Science

September 2018 - July 2021 I completed a 3 Year Bachelor's degree in Computer Science, covering a wide range of aspects within the Computer Science during my degree.

Hills Road Sixth Form College, Cambridge — C, C, C, A

September 2016 - July 2018 I completed three A-Level courses, Physics, Mathematics, Computer Science and Extended Project, respectively.

AWARDS

2:1 BSC in Computer Science Obtained from Swansea University for completing a 3 Year degree course. A in Extended Project at A-Level Obtained from Hills Road Sixth Form College for completing and managing my own year-long project, where I designed and implemented my own 3D models into a computer game using Blender and the Unity Game Engine.

WORK EXPERIENCE

Avic Cabin Systems – Waterbeach (September 2022 – Present)

Production Planner, raising and managing work orders for the production floor and planning when orders can be completed. Working with purchasing to make sure we have the required material to meet demand.

The Royal Standard – Ely (August 2021 to September 2022)

Front of house and bar work in the hospitality industry

Swansea University, Swansea — Student Demonstrator (September 2019 - July 2021)

I facilitated and led student lab sessions, helping the teachers manage and sign off assessed work for students in lower years.

Cromwell Business Systems, Ely — Work Experience (July 2018)

I attended Cromwell Business Systems for a day to experience how the business runs and what systems the company uses to write software for their clients.

PROJECTS

An EPOS system — This is written in Delphi Pascal and was my A-Level Computer Science Assessed Project.

<https://github.com/Gullwolf/Customer-and-Order-Management-System>

Population Simulator — This project is a few Java classes of code that simulates how a population could grow and develop based on real world data and statistics.

<https://github.com/Gullwolf/ProofWeLiveInASimulation>

Table booking System — I am currently in the process of writing a program that will allow users to manage table bookings for a restaurant, this is still in pre-release.

<https://github.com/Gullwolf/TableBookingSystem>

Random Stock Buyer — A Python Script that uses a REST API to buy and manage random stocks trying to achieve a profit and selling when losses get too much. <https://github.com/Gullwolf/RandomStockBuyer>