

# ❖ ***TECHSOL INSTITUTE***

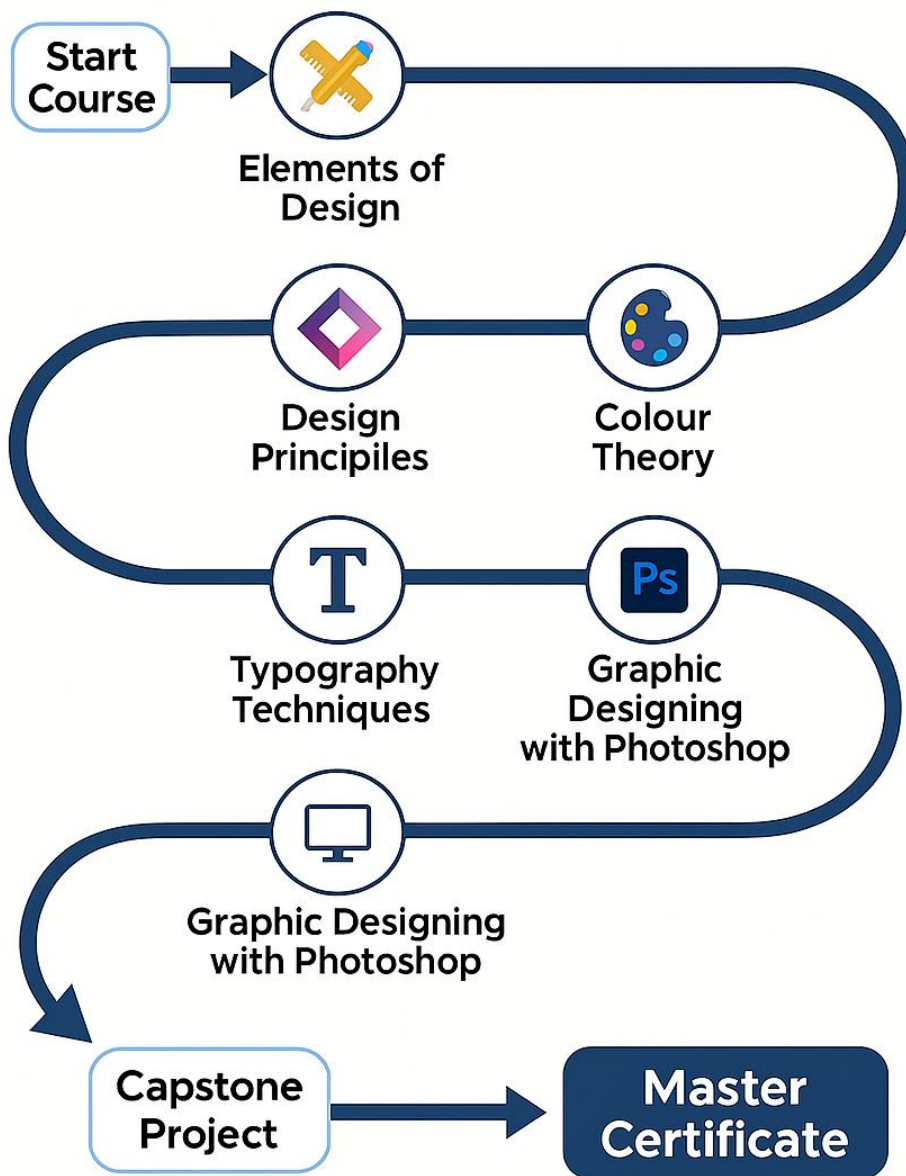


## **Learn** **Graphic Designing**

**To Develop to your creative Designs & Visuals**



## Modules of Graphic Designing



## **ILLUSTRATOR**

### **Getting to Know the Work Area**

- Overview
- Working with Panels
- Working with the Tools Panel
- Understanding Rulers
- Finding Resources
- Selection and Aligning
- Selecting Objects

### **Aligning Objects**

- Working with Groups
- Arrange Objects
- Distributing Objects

### **Creating and Editing Shapes**

- Working with Basic Shapes
- Creating Ellipses and Polygons
- Changing Stroke Width and Alignment
- Joining Paths
- Combining and Editing Shapes
- Working with the Pathfinder
- Using Live Trace

### **Transforming Objects**

- Working with Artboards
- Scaling, Reflecting, Rotating, Distorting and Shearing Objects
- Working with Rulers and Guides
- Changing Perspective

- Using Free Distort
- Transforming Content

### **Drawing**

- Using the Pen Tool
- Using the Pencil and Brush Tools
- Drawing Curves
- Editing a Path
- Coloring and Painting

### **Working with Type**

- Threading text
- Changing fonts size and color
- Using styles
- Warping text
- Text on a path
- Creating Outlines
- Wrapping text around an object
- Sampling text

### **Working with Layers**

- Creating Layers
- Moving Objects and Layers
- Creating clipping masks
- Merging Layers

### **Working with Brushes**

- Using Calligraphic Brushes
- Editing a brush
- Using Art Brushes

- Creating a pattern brush
- Creating custom brushes

### **Using Effects, Appearance Attributes and Graphic Styles**

- Using and editing effects
- Using appearance attributes
- Creating and saving graphic styles
- Applying an appearance to a layer
- Applying a Photoshop effect

### **Working with Symbols**

- Creating Symbols
- Editing Symbols
- Using Symbols tools
- Symbols and Flash

## **PHOTOSHOP**

### **Getting to Know the Work Area**

- The Photoshop Environment
- Creating Custom Workspaces
- Opening Images
- Using the File Browser
- Image Magnification
- Viewing Document Information
- Moving the Image
- Undoing Mistakes and the History Palette
- Using the Options Bar and Other Panels
- Using the Tools
- Displaying Drawing Guides

- Setting Preference

### **Photoshop Image Manipulation**

- Opening an Image in Photoshop
- Creating Images in Photoshop
- Saving Images in Photoshop
- Basic Image Editing
- Cropping an Image
- Bitmap Images
- Vector Images
- Image Size and Resolution Settings
- Scanning Images
- Placing Files
- Supported Import and Export Formats

### **Transforms**

- Using Free Transform
  - Move
  - Rotate
  - Scale
  - Skew Distort
  - Perspective
  - Flip – Vertical, Horizontal
  - Invert
  - Rotate 180, 900 CW, 900
- ### **Layer Basics**
- About Layers: Fill and Adjustment Layers
  - Using the Layers Palette
  - Creating Layers

- Deleting Layers
- **Moving Layers**
- Layer Opacity
- Locking Layers
- Layer Modes and Blending Options
- Apply Layers Style
- Flattening and Saving File
- Working with Selections
- Using the Quick Selection Tool
- Moving a Selected Area
- **Photoshop Tools**
- Parts of the Toolbox
- Toolbox Shortcuts
- Tool Options
- Marquee Tool
- Magic Wand Tool
- Lasso Tool
- Move Tool
- Crop Tool
- Slice Tools
- Healing Brush Tool
- Pattern Stamp Tool
- Clone Stamp Tool
- Patch Tool
- Pencil Tool
- Paintbrush Tool



- Color Replacement Tool
- Eraser Tools
- History Brushes Tool
- Gradient Tool
- Paint Bucket Tool
- Burn-Dodge-Sponge Tool
- Blur-Sharpen-Smudge Tool
- Shapes-Line-Rectangle-Polygon Tool
- Path Selection Tool
- Pen Tool
- Type Tools
- **3D Tool**
- **Hand-Zoom Tool**
- **Foreground and Background Colors**

### **Color Basics**

- Color Modes and Models
- Color Management
- Foreground and Background Colors
- Using the Color Picker
- Selecting Colors with the Eyedropper Tool
- Selecting Colors with the Swatches Palette
- Manipulating Selection
- Refining the Edges of a Selection



### **Masks and Channels**

- Editing a Mask
- Applying a Filter Effect to a Masked Selection
- Creating a Gradient Mask

### **Text Editing and Special Effects**

- About the Type Layer
- Creating Horizontal and Vertical Type
- Using Horizontal and Vertical Type Mask Tools
- Using Character Palette for Text Editing
- Creating Text Warp
- Rasterizing Type
- Converting Type to Shapes
- Adding Effect to Text

### **Actions**

- Using the Action Palette
- Recording Action
- Playing Action
- Editing Action
- Loading a Saved Action

### **Photoshop Special Effects and Filters**

- About Special Effects
- Using Filters
- Basic Filters

- Filter Combinations

### **Creating Links within an Image**

- Slicing and Image in Photoshop
- Saving Linked Images in an HTML File
- How to Convert PSD File to HTML and CSS

### **Animating GIF Images for the Web**

- Animating by Hiding and Showing Layers
- Animating with Layer Opacity and Position
- Using Masks to Create Animations

### **Retouching Pictures**

- Eyes Retouching
- Teeth Retouching
- Skin Retouching
- Hair Retouching
- Removing Objects
- Removing Backgrounds

### **Design for Online Publishing**

- Web Banners
- Social Media
- Newsletters
- Landing Page
- Wrap Up

## **Photoshop Compositing**

- Finding Resources
- Photoshop Interface Overview
- Selecting, Cutting & Layout
- AI Sky Replacement
- Initial Color Correction
- Adding Shadows & Highlights
- Special Effects
- Finishing Touches
- How to Save Properly

## **Logo Design Process**

- Our Logo Ideas
- Logo Design Getting Started Client Brief
- Logo Design Brainstorming and Sketching
- Logo Design Vectorizing
- Logo Design Manually Adjusting Type
- Logo Design Details and Typography
- Logo Design Picking Your Final Concept
- Logo Design Grid Work
- Logo Design Color
- Logo Design Adding Details
- Logo Design Exporting
- STUDENT LOGO CHALLENGE Client Presentation Template
- Brand Extension
- Using Mockups

### **Golden Ratio**

- Golden Ratio Logo Design Practice
- Golden Ratio Setting Up Golden Ratio
- Golden Ratio Finishing Up

### **Isometric Grids Setup**

- Isometric Design Getting Started
- Isometric Design Creating your 3D Layers
- Isometric Design 3D Web Layout and Effects
- Isometric Design Shadows
- Isometric Design Typography
- Isometric Design People

### **Infographics**

- Intro and Setup
- Pie Chart
- Infographics Using Icons
- Infographics Showing Scale
- Line Graph

### **Branding Masterclass**

- Design Realistic Package Mockups
- Understanding Mockups vs. Press Ready Files
- Starting with and Finding Templates
- Working Fast with Templates
- Create Your Own Template

- Adding Smart Objects
- Finishing the Top Tab
- Adding Shadows and Highlights
- Adding Backgrounds and Variations
- Exporting Your Final Mockup

### **Portfolio Building**

- Portfolio Building PDF Portfolios Gathering Resources
- Portfolio Building PDF Portfolio Project Page Layouts
- Portfolio Building Project Pages
- Portfolio Building PDF Portfolio Cover Page
- Portfolio Building PDF Portfolio BIO Page
- Portfolio Building Adobe Portfolio
- Portfolio Building Behance

### **CorelDRAW Basics and Interface**

#### **Getting Started**

- Exploring the CorelDRAW Screen
- File Management
- Setting Up the Page

#### **Moving Around and Viewing Drawings**

- Moving Around the Current Page
- Viewing Modes
- Inserting and Deleting Pages
- Changing Page

### **Customizing Options**

- Using Multiple Workspaces
- Customizing the Toolbars
- Using Shortcuts
- Saving Defaults
- Setting File Backups

### **Objects – Creation and Manipulation**

#### **Drawing and Shaping Objects**

- Drawing and Shaping Tools
- Using the Freehand Tool
- Drawing Lines and Polylines
- Drawing Freehand Polygons
- Drawing Perfect Shapes
- Reshaping Lines and Polylines
- Drawing Curves
- Reshaping Curves
- Drawing Rectangles
- Drawing Circles

#### **Selecting & Manipulating Objects**

- Selecting and Deselecting Objects
- Moving Objects
- Copying and Deleting Objects
- Deleting Objects
- Sizing Objects

- Resizing Objects

### **Transforming Objects**

- Mirroring Objects
- Rotating and Skewing Objects
- Using Transform Objects

### **Outlining & Filling Objects**

- Eyedropper and Paint Bucket Tool
- The Outline Tool
- Choosing Outline Thickness
- Choosing Outline Colors
- Using Fill Tool
- Uniform Fill, Fountain Fill, Pattern Fill
- Interactive Mesh Fill
- Copying Attributes
- Setting Outline and Fill Defaults

### **Arranging Objects**

- Arranging Objects
- Grouping and Ungrouping Objects
- Using Guidelines
- Using Snap To
- Aligning Objects
- Group and Child Objects
- Combining and Breaking Objects
- Welding Objects



- Using Intersection
- Using Trim

### **Using Layers**

- About Layers
- Editing Layers
- Setting Up a Master Layer
- Moving, Copying, and Layer
- Reordering Layers
- Using the Object Manager

### **Working with Special Effects and Texts**

- Special Effects
- Drawing with the Artistic Media Tool
- Shaping an Object with an Envelope
- Extruding an Object
- Blending two Objects
- Using the Lens Effect
- Adding Perspectives
- Using Power Clips
- Applying Contours
- Applying Drop Shadows
- Using Interactive Transparencies
- Applying Mesh Fills

### **Working with Text**

- The Text Tool

- Creating Artistic Text
- Editing Text
- Formatting Text
- Setting Text Options
- Creating Paragraph Text
- Choosing Paragraph Options
- Setting Indents using the Ruler
- Importing Text
- Using the Spell Checker

#### **Working with Paragraph**

- Text Implementing Color Management
- Creating Custom Color Palettes
- Choosing a Color Using Color Harmonies
- Applying Colors Using the Color Docker
- Automatically Creating Color Styles
- Importing and Sizing Paragraph Text
- Flowing Text Between Frames
- Formatting Paragraph Frames
- Wrapping Paragraph Text Around Objects
- Applying Drop Caps
- Typing Text into Objects

#### **Special Text Effects**

- Fitting Text to a Path
- Converting Text to Curves
- Creating Blended Text Shadows
- Special Text Effects

- Jumpy Text
- Neon Text
- Glowing Text
- Chrome Text
- Bevel Text
- Creating Enveloped Text

### **Using Symbols and Clipart**

- Inserting Text Symbols
- Adding Clipart
- Modifying Clipart

### **Working with Bitmaps**

- What is a Bitmaps
- Importing Bitmap Options
- Adjusting Color
- Hiding Certain Colors in a Bitmap
- Applying Special Bitmap Effects
- Creating Web Images
- Advanced GIF Options
- **Page Layout, Printing, Exporting and Advanced Features**
- **Special Page Layouts**
- Creating a Greeting Card
- Print Previewing the Layout
- Creating Labels
- **Printing**
- Print Options
- Print Previewing

- **Exporting Drawings**
- Exporting to Graphic Formats
- Copy and Pasting Into Other Applications

- **Using Styles and Templates**

- About Styles and Templates
- Creating a Style
- Applying a Style
- Copying Properties

- **Custom Creation Tools**

- Creating Custom Patterns
- Managing and Using Symbols

- **Using Corel Trace**

- Types of Graphic Formats
- About Corel Trace
- Tracing Image
- Importing Traced Files into CorelDraw
- Special Trace Effects

- **Using Corel R.A.V.E.**

- About Corel RAVE
- Playing Sample RAVE
- Performing the Five Steps Necessary to Create RAVE Animations
- Working with the Timeline Docker
- Tweening Objects to Create Animation
- Exporting to Macromedia Flash Format
- Publishing to the Web, Creating Web Rollovers
- Inserting Hyperlinks

- Creating Sprites and Adding Behaviors
- Creating Interactive Movies

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