

IVS - project2

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# Chapter 1

## File Index

### 1.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 2

# File Documentation

### 2.1 calculator.h File Reference

C-header file.

#### Functions

- double **ADD** (double x, double y)  
*Function for addition of two numbers of type double.*
- double **SUB** (double x, double y)  
*Function for subtraction of two numbers of type double.*
- double **MUL** (double x, double y)  
*Function for multiplication of two numbers of type double.*
- double **DIV** (double x, double y)  
*Function for division of two numbers of type double.*
- unsigned long long int **FCT** (int n)  
*Function for factorial of an integer.*
- double **POW** (double x, int n)  
*Function for exponentiation count.*
- double **SQRT** (double x, int n)  
*Function for nth root.*
- double **ABSOL** (double x)  
*Function for absolute value of a number of type double.*

#### Variables

- int **error\_ret**
- int **error\_div\_zero**

### 2.1.1 Detailed Description

C-header file.

#### Date

22.4.2017

#### Author

Martin Minarik, Gabriel Quirschfeld, Tomas Svetlik, Jakub Zich

### 2.1.2 Function Documentation

#### 2.1.2.1 ABSOL()

```
double ABSOL (  
    double x )
```

Function for absolute value of a number of type double.

#### Parameters

x	real number
---	-------------

#### Returns

absolute value of x

#### 2.1.2.2 ADD()

```
double ADD (  
    double x,  
    double y )
```

Function for addition of two numbers of type double.

#### Parameters

x	first summand
y	second summand



**Returns**

sum of x and y

**2.1.2.3 DIV()**

```
double DIV (  
    double x,  
    double y )
```

Function for division of two numbers of type double.

**Parameters**

<i>x</i>	dividend
<i>y</i>	divisor

**Warning**

y cannot equal zero

**Returns**

fraction of x and y or 0 if error

**2.1.2.4 FCT()**

```
unsigned long long int FCT (  
    int n )
```

Function for factorial of an integer.

**Parameters**

<i>n</i>	natural number
----------	----------------

**Returns**

factorial of n or NAN if error

### 2.1.2.5 MUL()

```
double MUL (
    double x,
    double y )
```

Function for multiplication of two numbers of type double.

#### Parameters

<i>x</i>	first factor
<i>y</i>	second factor

#### Returns

product of x and y

### 2.1.2.6 POW()

```
double POW (
    double x,
    int n )
```

Function for exponentiation count.

#### Parameters

<i>x</i>	base
<i>n</i>	exponent

#### Warning

n must be positive number

#### Returns

product of  $x^n$  or NAN if error

### 2.1.2.7 SQRT()

```
double SQRT (
    double x,
    int n )
```

Function for nth root.

**Parameters**

$x$	real number
$n$	index

**Warning**

$n$  must be positive number

**Returns**

$n$ th root of number  $x$  or 0 if error

**2.1.2.8 SUB()**

```
double SUB (
    double x,
    double y )
```

Function for subtraction of two numbers of type double.

**Parameters**

$x$	minuend
$y$	subtrahend

**Returns**

difference of  $x$  and  $y$

**2.2 callbacks.h File Reference**

C-header file.

```
#include <gtk/gtk.h>
```

**Macros**

- #define **MAX\_DIGITS** 9

## Functions

- gchar \* [get\\_whole\\_text](#) (GtkTextBuffer \*buffer)  
*loads the input of calculator*
- void [window1\\_destroy](#) ()  
*Function that closes the calculator if [x] is pressed.*
- void [one\\_clicked](#) ()  
*Function that writes 1 if 1 is pressed.*
- void [two\\_clicked](#) ()  
*Function that writes 2 if 2 is pressed.*
- void [three\\_clicked](#) ()  
*Function that writes 3 if 3 is pressed.*
- void [four\\_clicked](#) ()  
*Function that writes 4 if 4 is pressed.*
- void [five\\_clicked](#) ()  
*Function that writes 5 if 5 is pressed.*
- void [six\\_clicked](#) ()  
*Function that writes 6 if 6 is pressed.*
- void [seven\\_clicked](#) ()  
*Function that writes 7 if 7 is pressed.*
- void [eight\\_clicked](#) ()  
*Function that writes 8 if 8 is pressed.*
- void [nine\\_clicked](#) ()  
*Function that writes 9 if 9 is pressed.*
- void [zero\\_clicked](#) ()  
*Function that writes 0 if 0 is pressed.*
- void [add\\_clicked](#) ()  
*Function that uses ADD function if + is pressed.*
- void [subtract\\_clicked](#) ()  
*Function that uses SUB function if - is pressed.*
- void [square\\_clicked](#) ()  
*Function that uses SQRT function if square button is pressed.*
- void [power\\_clicked](#) ()  
*Function that uses POW function if ^ is pressed.*
- void **faktorial\_clicked** ()
- void [mod\\_clicked](#) ()  
*Function that uses DIV function if / is pressed.*
- void [multiply\\_clicked](#) ()  
*Function that uses MUL function if \* is pressed.*
- void [dot\\_clicked](#) ()  
*Function that writes . if . is pressed.*
- void [clear\\_clicked](#) ()  
*Function that clears the window if the button clear is pressed.*
- void [equal\\_clicked](#) ()  
*Function that equals the result if = is pressed.*
- void [abs\\_clicked](#) ()  
*Function that counts absolute value if abs button is pressed.*

## Variables

- GtkWidget \* **widg\_2**
- GtkWidget \* **widg\_1**

### 2.2.1 Detailed Description

C-header file.

#### Date

22.4.2017

#### Author

Martin Minarik, Gabriel Quirschfeld, Tomas Svetlik, Jakub Zich

### 2.2.2 Function Documentation

#### 2.2.2.1 `get_whole_text()`

```
gchar * get_whole_text (
    GtkTextBuffer * buffer )
```

loads the input of calculator

#### Parameters

<i>buffer</i>	pointer to the text in the window of calculator
---------------	---

#### Returns

string in the input of calculator



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