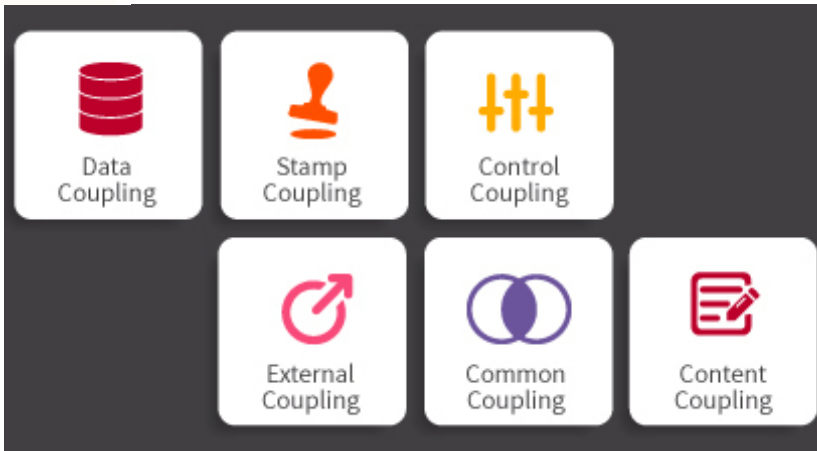
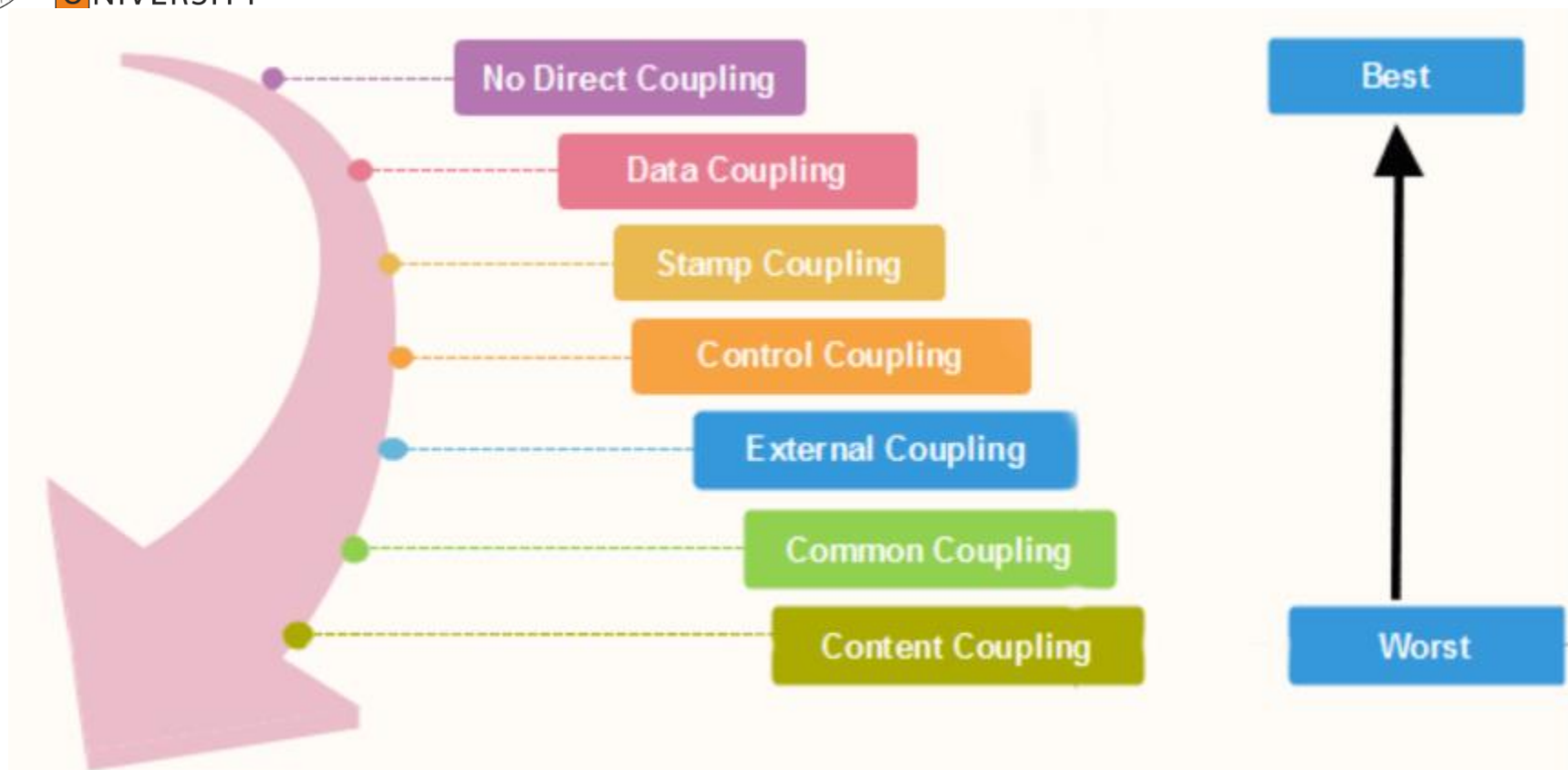




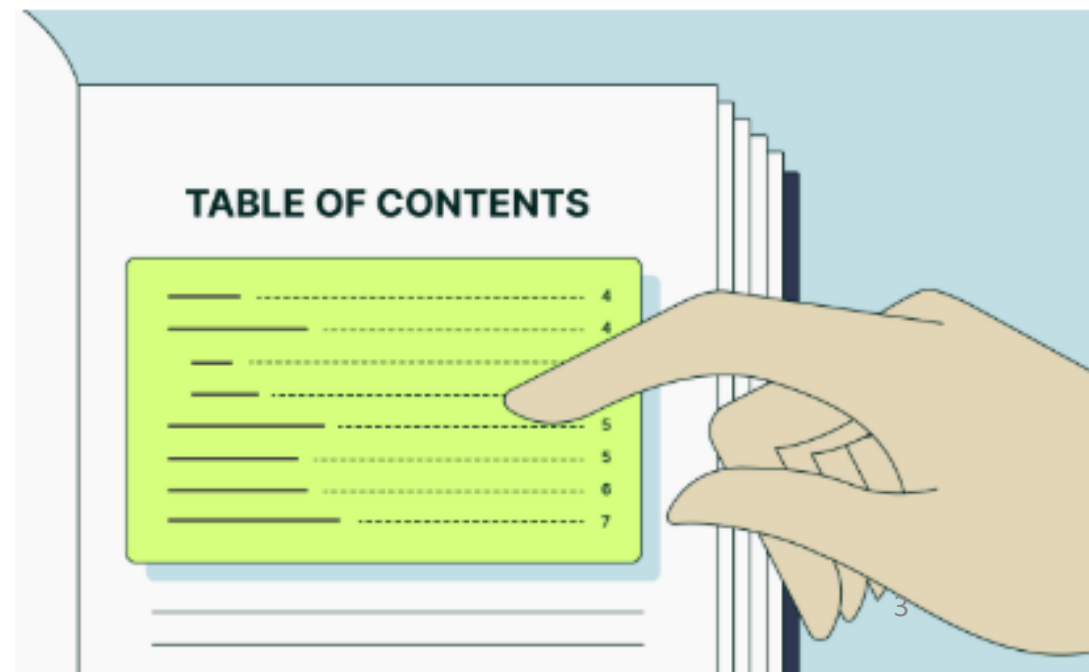
## Unit-2

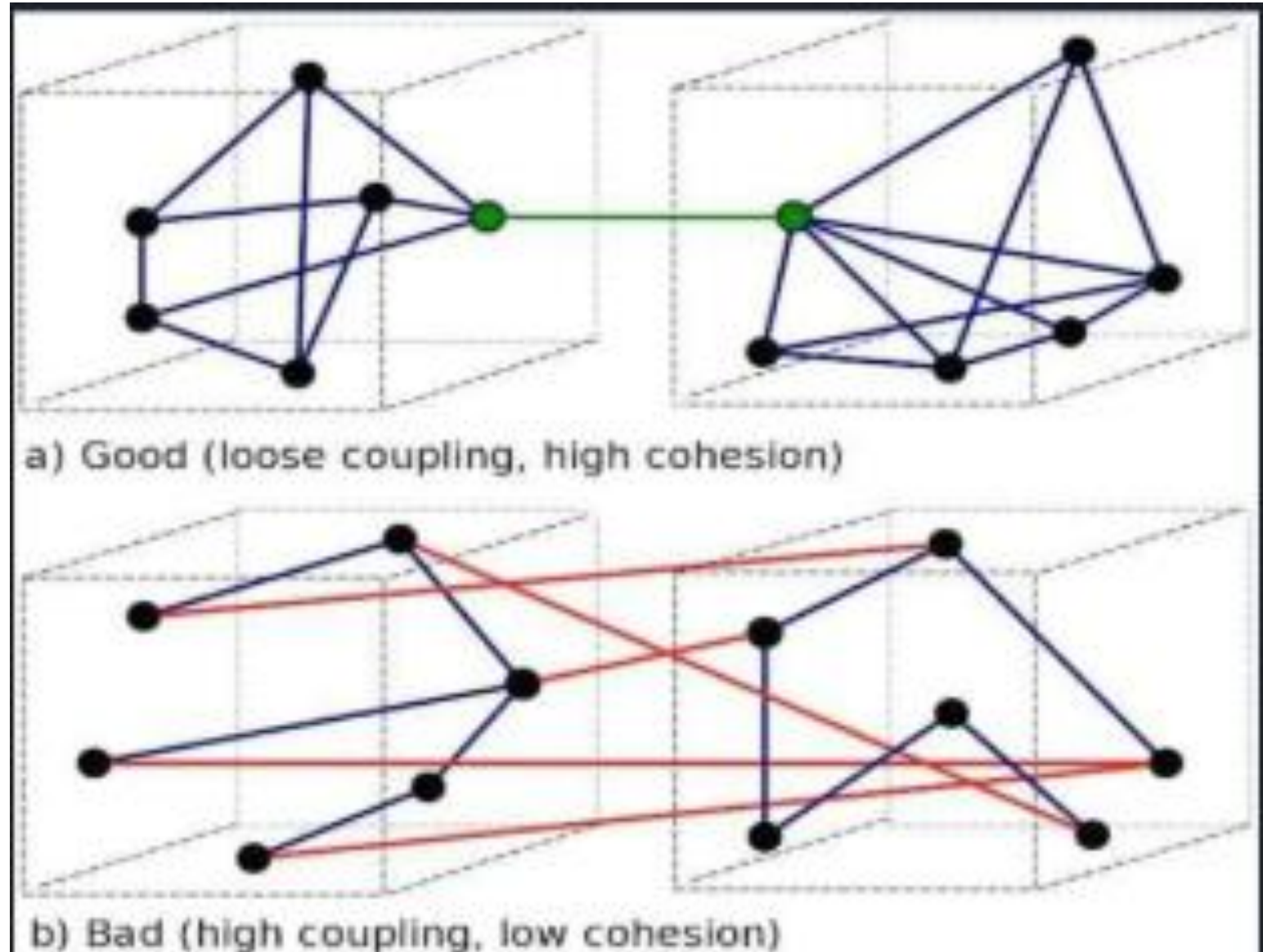
### S/w Design



# Table of Content

- Cohesion
- Types of cohesion





# What is Cohesion?

- **Cohesion refers to** the measure of how closely the components within a module or modules itself are related to one another
- High cohesion implies that element within module are strongly related and contribute to perform single well defined task
- **LOW COHESION** suggest that the components are loosely related and perform their own separate task.
- **In good software system, Level of cohesion must be high.**

# Why the Cohesion is Important?

- It is the one of the standard measurement of high quality software
- Ensures that the s/w system is maintainable, extensible, reusable and more understandable
- High cohesion leads to modular, understandable code, making it easier to debug, modify and scale







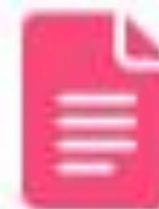
Functional  
Cohesion



Sequential  
Cohesion



Communicational  
Cohesion



Procedural  
Cohesion



Temporal  
Cohesion



Logical  
Cohesion

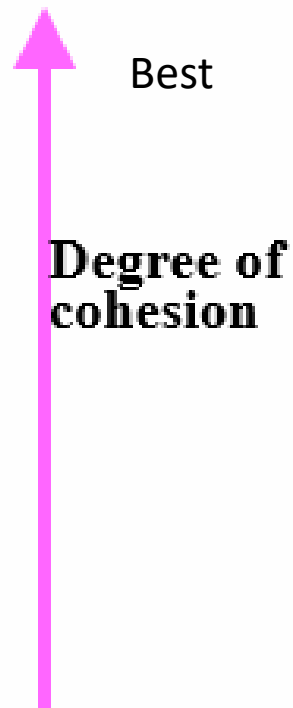


Coincidental  
Cohesion

# Types of cohesion (categorized from high to low)

## • Cohesion (intra module)

functional
sequential
communicational
procedural
temporal
logical
coincidental



- Cohesion represent the detail design (within module, how elements are interrelating to each other)
- Cohesion **means togetherness or group** within the module.
- How we are grouping the various functions/ various methods inside the module.



# Functional Cohesion (best)

- functional cohesion that occurs when the elements within a module perform a single, well-defined task or a function.
- All the elements within the module contribute to achieving the same objective.
- This type of cohesion is considered the most desirable & strongest.

## Example: Bank Account Management Module

- Consider a **bank account management system** where the main task is to handle various banking operations.
- A module can be designed to handle all the functions related to **managing a bank account**, such as depositing money, withdrawing money, and checking the balance.
- Each of these functions is a part of the **single purpose** of managing an account and contributes to this main goal.

# Sequential Cohesion

- when the elements within a module are arranged in a specific sequence, with the **output of one element serves as the input for the next element**.
- The elements are executed in a step-by-step manner to achieve a particular functionality.

## Examples – Online Payment Processing System

- Each function performs a specific task and feeds its result into the next one.

## Steps in the Payment Process:

- **Verify Payment Method**
  - Checks if the payment method (credit card, PayPal, etc.) is valid and has sufficient funds.
- **Authorize Payment**
  - Verifies if the user has permission to make the payment (checks user authentication).
- **Process Transaction**
  - Actually processes the payment, transferring funds from the user to the seller.
- **Generate Receipt**
  - After the transaction is successful, a receipt is generated.
- **Send Confirmation Email**
  - Sends the confirmation email to the customer with details of the payment and receipt.

# Communicational Cohesion

Two elements operate on the same input data or contribute towards the same output data.

## Example:

### Employee Management System

- A module that:
  - Retrieves employee salary details.
  - Updates salary records.
  - Generates salary reports.
- All functions **work on the same employee salary data**.

# Procedural Cohesion

A module where functions execute **in sequence**, but are only **loosely related**.

## Example:

### Order Processing System

- A module that:
  - **Validates order details** (checks item availability).
  - **Processes payment** (deducts balance).
  - **Prints a receipt** (generates invoice).
- Steps are performed in order but serve **different purposes**.

# Temporal Cohesion

A module where functions are grouped because they execute at the **same time** or **specific event**, but are not functionally related.

## Example: User Logout Module

- A **logout module** in a web application performs multiple tasks when a user logs out:
  - **Ends user session** (clears authentication tokens).
  - **Logs the logout event** (stores timestamp in logs).
  - **Saves user preferences** (e.g., last visited page, theme settings).
  - **Clears temporary cache** (removes session-related data).
  - **Redirects user to the login page.**
- ❖ These tasks are **unrelated in function** but must happen **at the same time** when a user logs out.



# Logical Cohesion

- A module where functions are grouped because they perform **similar types of tasks**, but the actual operation is determined by a **control flag or parameter**.
- **Characteristics:**
  - Functions are **logically related** but **do different tasks**.
  - A **control flag or condition** decides which function is executed.
  - **Lower cohesion** because unrelated functionalities exist in the same module.

## **Example: Printer Driver**

- A **printer driver module** handles multiple functions:
  - **Print document**
  - **Scan document**
  - **Send fax**
- A **control flag (user input)** decides which operation to execute.



# Coincidental Cohesion

- Occurs when functions are **randomly grouped together** in the same module **without a meaningful relationship**.

## Example:

### **“Common Functions” Module in an E-commerce App**

- Imagine an e-commerce application where developers create a **Common Functions module** that contains **completely unrelated functionalities**:
- **Apply discount codes** (related to pricing)
- **Track customer location** (related to user tracking)
- **Generate order invoices** (related to transactions)
- **Send promotional emails** (related to marketing)

❖ **Issue:** These functionalities **belong to different concerns** but are placed together arbitrarily.

- **What does cohesion refer to in software engineering?**

- a) The degree of interdependence between modules
- b) The degree to which the elements inside a module belong together
- c) The number of modules in a system
- d) The level of abstraction in a module

- **Which type of cohesion is the strongest and most desirable?**

- a) Logical cohesion
- b) Coincidental cohesion
- c) Functional cohesion
- d) Temporal cohesion

- **Which of the following is an example of poor cohesion?**

- a) A module that performs a single well-defined task
- b) A module that has multiple unrelated functions
- c) A module that processes a specific type of data
- d) A module that follows the single-responsibility principle

- **What is the weakest type of cohesion?**

- a) Coincidental cohesion
- b) Logical cohesion
- c) Communicational cohesion
- d) Procedural cohesion

- **In which type of cohesion are elements grouped because they operate on the same data?**
  - a) Logical cohesion
  - b) Temporal cohesion
  - c) Communicational cohesion
  - d) Functional cohesion
- **Which type of cohesion groups elements that perform similar operations but are activated through a control parameter?**
  - a) Logical cohesion
  - b) Temporal cohesion
  - c) Sequential cohesion
  - d) Functional cohesion

- **A module with high cohesion is beneficial because...**
  - a) It makes the code more complex
  - b) It increases module dependencies
  - c) It enhances code maintainability and reusability
  - d) It reduces modularization
- **Which type of cohesion is considered better than temporal cohesion but worse than functional cohesion?**
  - a) Sequential cohesion
  - b) Coincidental cohesion
  - c) Logical cohesion
  - d) Communicational cohesion