

Programming assignment for 2812ICT

(worth 40% of the final mark)

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T2 2021

Important matters

- Major Programming assignment for 2812ICT
 - 40% of final mark
 - Mark distribution: project proposal (5 marks), final report with code (25 marks), presentation with Q&A (10 marks)
 - Compulsory
 - Individual project
- Submission:
 - By week 8, Sunday 19 Sep 2021:
 - Your project proposal.
 - By week 11, Sunday 10 Oct 2021:
 - A properly formatted report describing your project and findings
 - Your code
 - In week 12, during lab time:
 - A 5 minutes video presentation of your project + 3 minutes Q&A

Project proposal (5 marks)

- Maximum of 3 pages
- Submit by week 8 (Sunday, 19 Sep 2021) as a pdf document
- Include the following:
 - Title and author
 - Introduction: Problem you want to solve and why
 - Technical Approach: How do you propose to solve it?
 - Expected outcome/result
 - Milestones (dates and sub-goals)
 - References
- Note: your proposal should guide your final project

Project report (25 marks)

- Submitted in week 11 (Sunday, 10 October 2020)
- **Important: Use the template provided**
- Page length: maximum of 10 pages (including everything)
- Include the following:
 - Title and author
 - Abstract
 - Introduction
 - Previous work
 - Technical Approach
 - Experiments
 - Conclusions
 - References

Video presentation (10 marks)

- Online presentation on week 12 during lab time
- Short 5 mins video presentation
- Include the following in your video:
 - Problem Motivation/Description
 - Technical Approach
 - Results
 - Code Demo
- 5 minutes Q&A from assessors

Project Advice

- Make sure the project scope fits the course (very important)
- Constrain your problem so that it is achievable (very important)
- Think about the datasets you need
- You may need to learn stuffs outside of the course
- You can use functions from OpenCV in your code

At the end, you demonstrate understanding through the report, the video presentation, and your ability to answer questions in Q&A.

Project Scope

- It **must** be related to computer vision, and to some of the concepts covered in the course
- Suggestions for project direction
 - Replicate an interesting paper
 - Compare different methods
 - Use a new approach to an existing problem
 - Implement an interesting system
 - Original research

Marking Rubric

- Project proposal (5):
 - Idea well developed – logical, well planned and achievable (3)
 - Clarity and presentation (2)
- Final Report (25):
 - Idea clearly presented (5)
 - Technical approach & implementation effort well described(10)
 - Experiment quality and discussion (5)
 - Overall writing quality (5)
- Video Presentation (10):
 - Clarity (4)
 - Code demo (3)
 - Q&A (3)

Datasets

- Create your own dataset.
- Alternatively, some popular computer vision datasets are:
 - [Meta Pointer: A large collection organized by CV Datasets.](#)
 - [Yet another Meta pointer](#)
 - [ImageNet](#): a large-scale image dataset for visual recognition organized by [WordNet](#) hierarchy
 - [SUN Database](#): a benchmark for scene recognition and object detection with annotated scene categories and segmented objects
 - [Places Database](#): a scene-centric database with 205 scene categories and 2.5 millions of labelled images
 - [NYU Depth Dataset v2](#): a RGB-D dataset of segmented indoor scenes
 - [Microsoft COCO](#): a new benchmark for image recognition, segmentation and captioning
 - [Flickr100M](#): 100 million creative commons Flickr images
 - [Labeled Faces in the Wild](#): a dataset of 13,000 labeled face photographs
 - [Human Pose Dataset](#): a benchmark for articulated human pose estimation
 - [YouTube Faces DB](#): a face video dataset for unconstrained face recognition in videos
 - [UCF101](#): an action recognition data set of realistic action videos with 101 action categories
 - [HMDB-51](#): a large human motion dataset of 51 action classes
 - [ActivityNet](#): A large-scale video dataset for human activity understanding
 - [Moments in Time](#): A dataset of one million 3-second video

Idea?

- Find an interesting vision paper and replicate it
 - [CVPR](#): IEEE Conference on Computer Vision and Pattern Recognition
 - [ICCV](#): International Conference on Computer Vision
 - [ECCV](#): European Conference on Computer Vision
 - ICIP: International Conference on Image Processing
 - **Beware: this could be very challenging! So you probably need to scale the problem down**
- It can be in one of these:
 - Geometry – stereo vision, 3D reconstruction, depth recovery
 - Matching & modelling
 - Mid level processing
 - Recognition
- Example list of topics done in a CV course at University of Illinois [here](#). Not all are relevant to our course but they give you some ideas of topic.

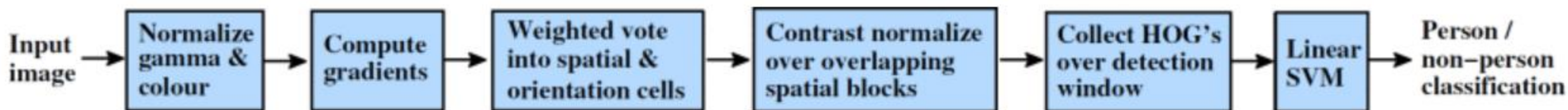
Examples

- Panorama Stitching
 - M. Brown and D. G. Lowe, Recognizing Panoramas, ICCV 2003



Examples

- Histograms of Oriented Gradients for Human Detection
 - N. Dalal, B. Triggs, “Histograms of Oriented Gradients for Human Detection”, CVPR2005
 - <https://lear.inrialpes.fr/people/triggs/pubs/Dalal-cvpr05.pdf>



Examples

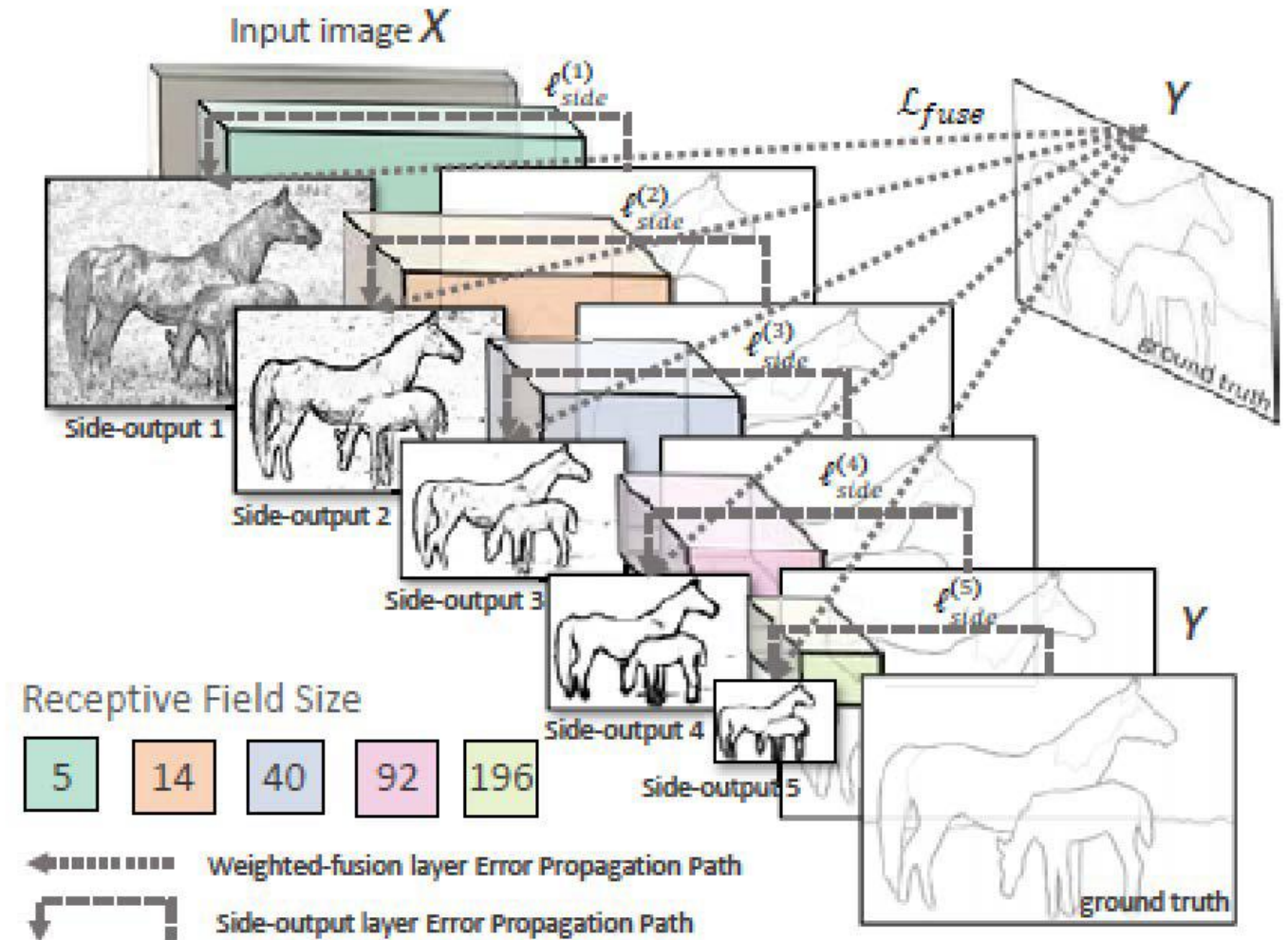
- Spatial Pyramid Matching for Recognizing Natural Scene Categories
 - S. Lazebnik, C. Schmid, J. Ponce, “Beyond Bags of Features: Spatial Pyramid Matching for Recognizing Natural Scene Categories”, CVPR2006 (<https://ieeexplore.ieee.org/document/1641019/>)
 - http://slazebni.cs.illinois.edu/slides/ima_poster.pdf



Figure 4. Retrieval from the Scene Category Database. The Query Images are on the Left, and the Eight Images Giving the Highest Values of the Spatial Pyramid Kernel (for $L = 2, M = 200$) are on the Right. The Actual Class of Incorrectly Retrieved Images is Listed Below Them

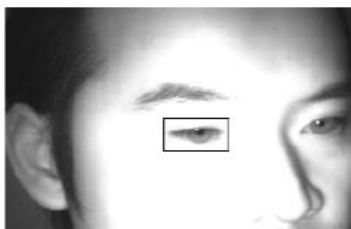
Examples

- Edge detection using deep learning
 - S. Xie, Z. Tu, “Holistically-Nested Edge Detection”, ICCV 2015
 - http://openaccess.thecvf.com/content_iccv_2015/papers/Xie_Holistically-Nested_Edge_Detection_ICCV_2015_paper.pdf



Examples

Human Gaze Tracking



Some previous year projects:

- Bird species identification
- Sign language recognition
- Facial expression recognition
- Cricket trainer
- Hand gesture recognition for HCI
- Avatar puppetry
- Playstation move wand tracking
- Exercise coach – posture scoring
- Panoramic image stitching
- Cloud shape imagining
- Plus many others...