Rajalakshmi Engineering College

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Batch: 2028

Degree: B.E - AI & DS



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

Output Format

The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

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```
Sample Test Case
    Input: 5
    1051527
    Output: 15
    Answer
    #include <stdio.h>
    #include <stdlib.h>
    struct TreeNode {
       int data:
       struct TreeNode* left:
       struct TreeNode* right;
    };
    struct TreeNode* createNode(int key) {
       struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
    TreeNode));
       newNode->data = key;
       newNode->left = newNode->right = NULL;
       return newNode;
    // Function to insert a node into BST
    struct TreeNode* insert(struct TreeNode* root, int data) {
       if (root == NULL) {
         return createNode(data);
       }
       if (data < root->data) {
         root->left = insert(root->left, data);
       } else {
         root->right = insert(root->right, data);
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return root;
```

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// Function to find the maximum value in BST
 if (root == NULL) {
         printf("Tree is empty!\n");
         return -1; // Indicating an empty tree
       while (root->right != NULL) {
         root = root->right;
       return root->data:
    // Function to free memory allocated for BST
    void freeTree(struct TreeNode* root) {
      if (root == NULL) return;
       freeTree(root->left);
       freeTree(root->right);
       free(root);
    }
     int main() {
       int N, rootValue;
       scanf("%d", &N);
       struct TreeNode* root = NULL;
    for (int i = 0; i < N; i++) {
         int key;
         scanf("%d", &key);
         if (i == 0) rootValue = key;
         root = insert(root, key);
       }
       int maxVal = findMax(root);
       if (maxVal != -1) {
         printf("%d", maxVal);
       }
return 0;
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```

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Status: Correct

Marks: 10/10

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