

"face recoganization approach for automated attendance updation"

PROJECT REPORT

TEAM MEMBERS:

Gandham.Subrahmanyam(RA2011026010188) Harikesh.P(RA2011026010193) Daram Guna shekar(RA2011026010208) GV Karthik sai(RA2011026010204)

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Efforts And Resources:

ABSTRACT

Traditional way of taking attendance can lead to various anomalies such as proxy, misallocation of attendance register. The proposed method overcomes the defects that exists in the traditional method.

The latest digital register tracks the student's presence by identifying and recognizing their details by using Machine learning algorithms. Authentication is that the basic issue in the field of computer primarily based communication. Face recognition is widely utilized in many applications reminiscent of system security and door system. The proposed work describes the way to take student's act victimization face recognition. The face recognition is enforced with the help of Camera and Open CV formula. The system will acknowledge the face of specific student and saves the response in information automatically. The system additionally includes the feature of retrieving the list of students who are absent during an explicit day. The various information is recorded with the assistance of a camera connected as a part of front of the classroom which is able to be continuously taking footage of students, detect the faces in image and it distinguishes appearances alongside the information and mark the attendance. This work initial audits the connected works in the field of participation administration conjointly the face acknowledgment. At that time, it presents our framework structure and plan. Finally, the experiments area unit enforced and it shows the advance of the performance of the attendance system.

1.0 BUSINESS CASE

TITLE: - An Opency based efficient face recoganization approach for automated attendance updation

THE PROJECT:

A robotized framework for human face acknowledgment in a constant foundation for a school to stamp the participation of their Students. The coordinated face is utilized to check participation of the Student.

THE HISTORY:

- Existing system is a manual entry for the students attendance.
- Here the attendance will be carried out in the hand written registers.
- It will be a tedious job to maintain the record for the user.

LIMITATIONS:

- \star A smart phone or a pc and internet is required for using the website. \Box
- ★ It can't account for the faces that are captured at angles other than straight into the capturing camera.

APPROACH:

O A web/Android application can be created for this software project. \square **O** If it's a web app then Python3.6 (Frontend), SQLite3(Backend).

BENEFITS:

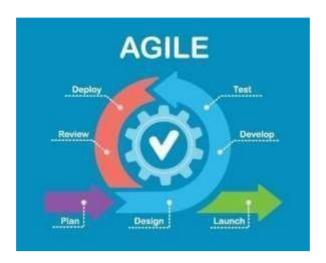
- ☐ In past there was Manual checking of participation of students, by this Data might be odds of loosing of every single understudy or there would be some fraudulent activities like proxy attendance by the students to the tutor. □
- We can enhance the security of this model by implementing IRIS retina scan for more secure and robust environment. Project Problem Statement.

2 Stakeholder and User Description

Projectna "An Opency based efficient face recoganization approach for automated attendance **me** updation" PROJECT **SPECIFIC PROJECT IMPACT ROLE** STAKEHOLDER **INFORMATI** ONNA ME -ON NEEDS INTEREST **PROJECT** Types & Frequency of Specific Areas Positive, Decision Maker, communication of Interest and Negative Collaborator, Participation . Neutral Consultant. User, Recipient TOP MANAGER Decision Controlling, Allocation Leader and of Resourcesand Organisation Positive Making FinancialSupport Heads PROJECT Solving the in-hand Technical and **Decision Making** MANAGER Business and Consultant problems and managing all the Project Positive processes Managers DEVELOPER Collaborator Programming and Design Programmer with of App and Web great Experience and Positive skills **SCHOOLS** Using our designed Private and User application government Neutral schools **EDUCATONAL** Supplying all the required All big and small **Positive** Collaborator and INSTITUTES Students information for our institutes User database **EMPLOYEES** To do the work assigned, Co-operate with all the Collaborator produce outputs colleagues and obeying Neutral report about bugs and the team leader as well give reviews as contributing in team work STUDENTS AND TEACHERS Receiver of the end To use the system User and Recipient product and the person to excessively and provide Positive be most benefitted using feedbacks this system Reviewing all the Checking the demand and Collaborator REVIEWER complaints records and their Negative management

Process model:

Selection of Methodology: Agile



1. Less prone toerror:

Waterfall relies heavily on initial requirements. However, if these requirements aren't documented precisely, or there was a misunderstanding around the detail of what the customer wanted, it makes things very difficult. Not so with Agile – requirements are checked and confirmed throughout the project.

2. Moreflexible:

Once a step has been completed in Waterfall, it's difficult to go back and make changes. In contrast, Agile builds a working version of the whole project (an MVP) so the customer can shape how it's built. Seeing a working version early on in the project allows the customer to say 'I like this, but I don't like that', and so shape the product according to their requirements. This is harder to do with Waterfall because the customer has to outline all their preferences upfront, without seeing a workingversion.

3. More predictable endproduct:

With Waterfall, the product is mainly tested at the end of the project. If the customer's needs weren't captured well initially or they have changed since the start of the project, testing may come too late in the cycle to make big adjustments. The customer then has to find extra budget to get the product they now need. With Agile, testing happens regularly through the whole process, so the customer periodically checks that the product is what they envisioned. This also makes it more likely that the project will finish on time, and on budget.

4. More open tochanges/additions

Waterfall isn't geared to take into account a customer's evolving needs. If business processes change during the project Waterfall isn't set up to adapt to this. Often a client feels locked into a project that no longer meets the current business need. In contrast, Agile not only has the ability to adapt to changing needs, but it expects them and plans for them.

5. More customerinvolvement

Agile sees the customer as part of the implementation team and includes them at each part of the process. In contrast, Waterfall tends to spend a lot of time with the customer at the start, trying to document all the perceived requirements. But once this has happened, the implementation team usually takeover.

REQUIREMENTS

SystemRequirements:

ServerEndRequirements:

The Data is securely encrypted in Google's reputed service Firebase

UserEndRequirements:

- Consistent and Fast Internet Connectivity
- Mac, windows operating system
- RAMmorethan6GB
- IOSversion15.2+or Android 8+

FunctionalRequirements

.....

- LogInPage
- ViewStudent profile
- ViewAttendance Details/Attendance requirement
- View Academic Details

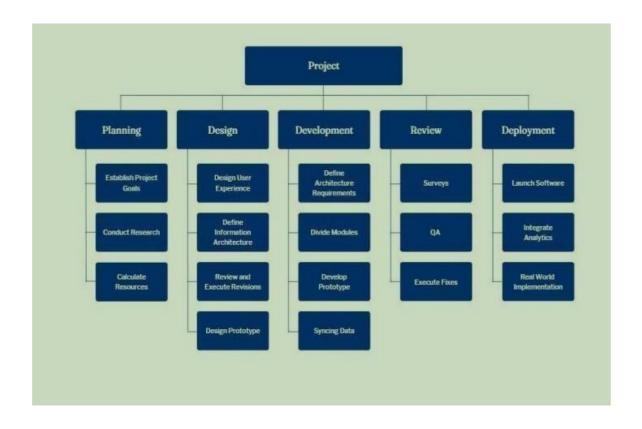
Non-Functional Requirements

- Scalability
- Reliability
- Regulatory
- Maintainability
- Serviceability
- Utility
- Security
- Manageability
- Dataintegrity
- Capacity
- Availability
- Usability
- Interoperability

InfrastructureRequirements:

- Pythoninstallation
- ReliableInternetConnection
- 32-Inchmonitororabove
- MacOS12+or Windows xp+
- 100GBofROMStorage
- Installation of SQLite3

PROJECTPLAN



SOFTWARE AND HARDWARE REQUIREMENT FORDEVELOPMENT

- Pythoninstallation
- ReliableInternetConnection
- 32-Inchmonitororabove
- MacOS12+orWindowsxp+
- 100GBofROMStorage
- InstallationofSQLite3

COSTESTIMATION

AcvityDescripon	Sub-Task	Sub- TaskDescr ipon	Effort (inperson)	Cost inINR
FrontEnd	Login-Page	Students andteachers loginthrough usernameand password	2	2000
	Face Scanner	Scanning The Studentorteac herface	2	2000

	User Interface	Exit Page.	2	3000
BackEnd	gtheface	Recognizingtheface using open cylibraryinpython.	3	4500
		updang theaendence	2	2000

Effort (hr)	Cost(INR)
1	500

Infrastructure/ResourceCost[CapEx]

<OneTimeInfrarequirements>

Infrastructure Requirement	Qty	Cost perqty	Costperitem
Laptops	4	50000	200000
Workers	4	15000	60000

MaintenanceandSupport Cost [OpEx]

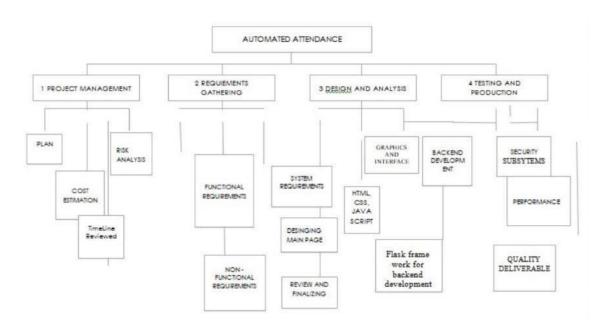
Category	Details	Qty	Cost per qty perannum	Costperitem
License	Operang SystemDatabase Middleware IDE	10	10000	100,000
Infrastructures	Server,Storage and Network	20	20000	400,000

JOBDESCRIPTIONANDRESPONSIBILITES

Name	Role	Responsibilies
Karthik	Key Business User (ProductOwner)	Provide clear business and userrequirements
Gunashekar	ProjectManager	Managethe project
Ganesh	BusinessAnalyst	DiscussandDocument Requirements
Harikesh	TechnicalLead	Design theend-to-end architecture
Gunashekar	UX Designer	Designthe userexperience
Harikesh	FrontendDeveloper	Developuserinterface
Karthik	BackendDeveloper	Design, Develop and Unit TestServices/API/DB
Harikesh	Cloud Architect	Design the cost effecve, highlyavailableandscalable architecture
Karthik	CloudOperaons	ProvisionrequiredServices
Gunashekar	Tester	DefineTest Casesand Perform Tesng

5.PROJECT EFFORT BASED ON RESOURCES:

PREPAREWORKBREAKDOWNSTRUCTURE



- 0.0 Automated Attendance
- 1.0ProjectManagement
- 2.0RequirementsGathering
- 3.0Analysis&Design

TestingAndProduction

• 4.1HTMLDesignand Creation

- 4.2BackendSoftware
- 4.2.1DatabaseImplementation
- 4.2.2MiddlewareDevelopment
- 4.2.3SecuritySubsystems
- 4.2.4CatLog Engine
- 4.2.5TransactionProcessing
- 4.3GraphicsandInterface
- 4.4ContentCreation

TIMELINE – GANTT CHART



RISKMANAGEMENT

Risk and Mitigation ———

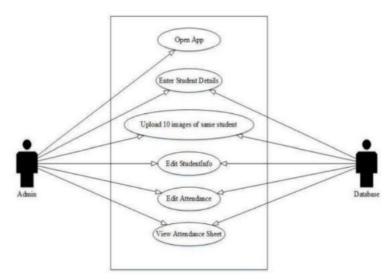


Response	Strategy	Examples
Avoid	Risk avoidance is a strategy where the project team takes action to remove the threat of the risk or project from impact.	Avoiding crashing of websites Avoid taking extra time in completing our assigned schedule
Transfer	Risk transfer is a risk management technique in which risk is transferred to a third party.	Software License warranty
Mitigate	Risk mitigation is a systematic process of organizational risk avoidance, risk control, risk transfer and risk assumption	Regularly maintaining servers Regularly clear the schedule without postponing
Accept	Risk acceptance is a strategy and it is accepted when it turns out to be the most economical option to do nothing about it.	audio/video glitch for a few seconds Couldn't bring library and chatbox at their respective positions as soon as the interface is shown to the user

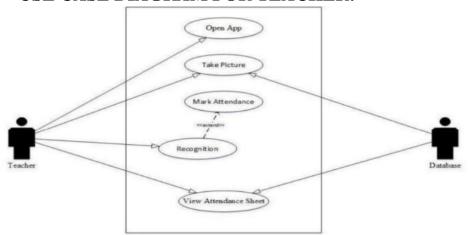
RISKANALYSIS-SWOT&RMMM

Strength	Weakness			
Avoid proxy Efficient Relevant and unique content Technology	Good internet connection is required Poor Mobile optimization Loss of data			
Opportunities	Threats			
New technologies Good internet signal strength even in rural areas Internet on mobiles	New entrants Security protocols Server crash Software piracy			

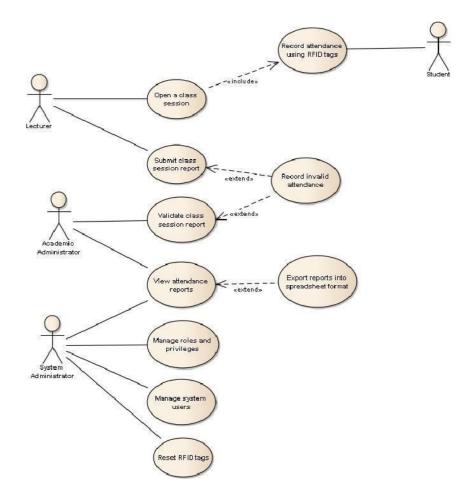
6.Modelling UML Use case Diagram & Capturing USE case Scenarios : 6.1.1USECASEDAIGRAM USE CASE DIAGRAM FOR ADMIN:



USE CASE DIAGRAM FOR TEACHER:



Identifying Actors and Use Cases



USECASEDESCRIPTION

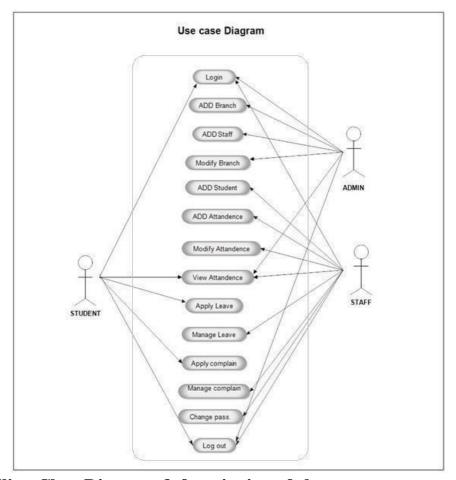
The use case diagram are usually referred to as behaviour diagram used to describe the actions of alluserinasystem. Alluser describe inusecase are actors and the functionality as action of system.

The Use case diagram is a collection of diagram and text together that make action on goal of aprocess.

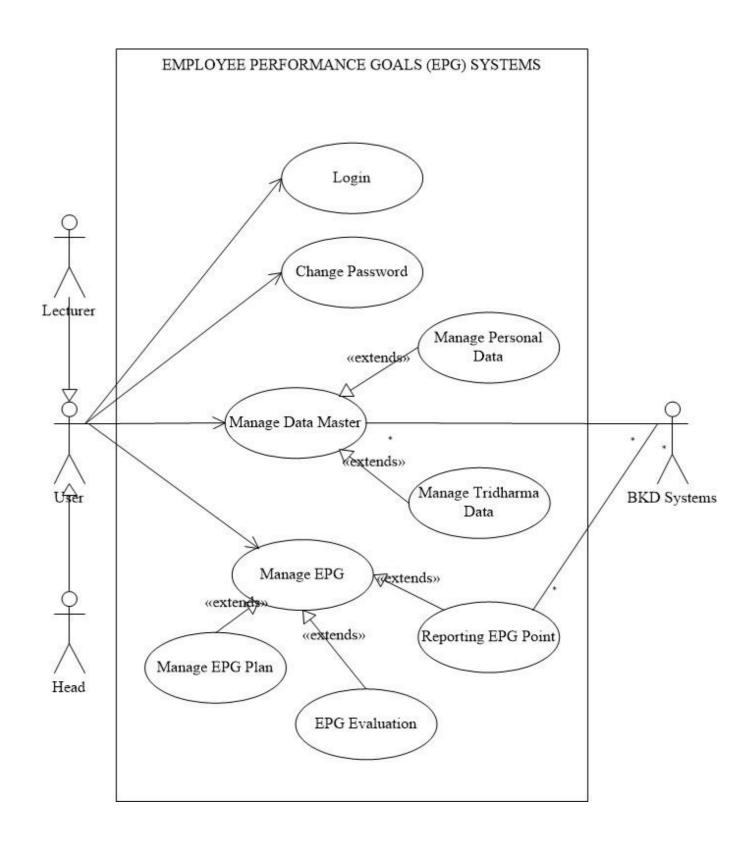
Usecasediagramelements:

Theusecasediagramconsistofsixgraphicselements that represent whole system:

- Systems
- Actors
- Usecases
- Association
- Dependencies
- Generalization

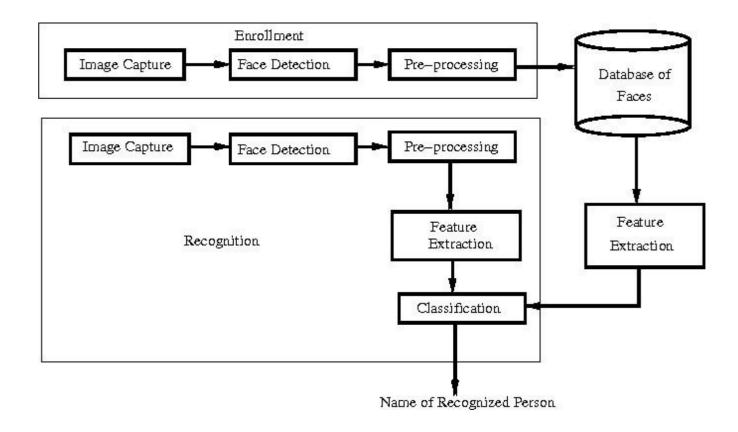


7.Modelling Class Diagram & functioning of classes : CLASS DIAGRAM



Modelling Structural UML Diagrams:

8.Modelling Structural UML Diagrams : SYSTERM ARCHITECTURE



STATE DAIGRAM

STATE CHART DESCRIPTION

1) STATES:

A)Sign up:

This state goes when user is new to this application. This contains the name,number,gender and age whichhelps in analysis of the user health.

B) Displaying data:

This option is for who is already a user or the signup once . which show the data analysis of the user

C) Data visualization:

This is the basic analysis of data and showing using Graphic user interface . which makes a user to observe and follow the tip.

D) Modes:

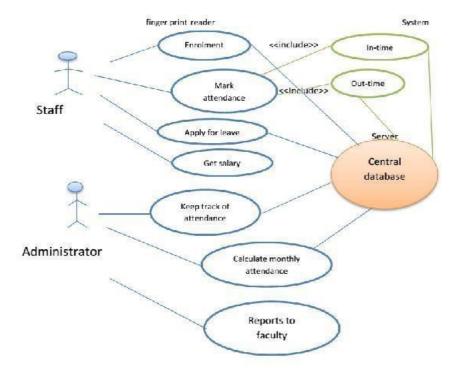
The heart rates changes according to task we do so according to the user work and stats we can change the mode which increases the accuracy of the analysis.which reduces the errors occurs due to bad rate reading. **E) Calling**

Emergency number:

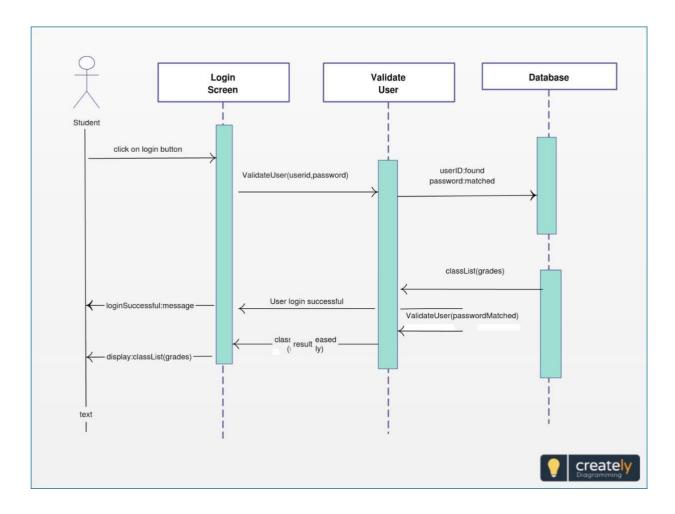
This will enable itself which makes the user not to suffer during emergency which will automatically call the number which can send the help immediately.

2) Transition:

There are only two transition in this application which from start to the sign up and direct data page and other is from the Database to the calling server.



Sequence Diagram



Sequence Diagram Description

- 1. LIFE LINE:
- A)USER
- B)DATABASE C) USER1
- 2. MESSAGE AND TYPES:
- A) **Recursive Message:**Recursive mes- sage is a kind of message that represents the invocation of message of the same lifeline. It's target points to an activation on top of the activation where the message was invoked from.
- B) Create Message: A message defines a particular communication between Lifelines of an Interaction and is a kind of message that represents the instantiation of (target) lifeline.

3.DESCRIPTION:

In this after the registration part the database collects the heart rates and analyse according to the results of the analysis it will call for Emergency number and Help the user

9.1.1 Dataflow Diagram:

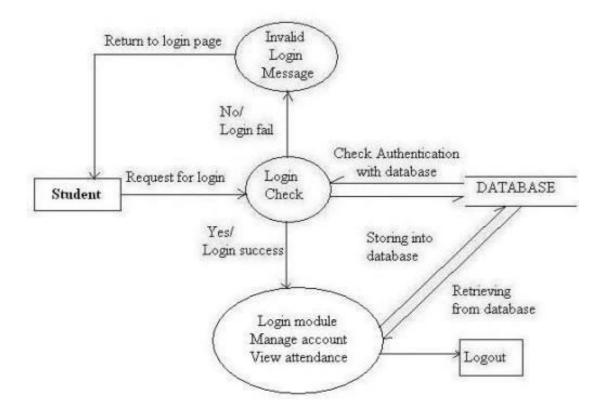
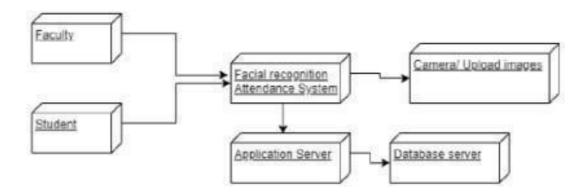


Fig: DFD of Student.

10.1 Deployment Diagram:

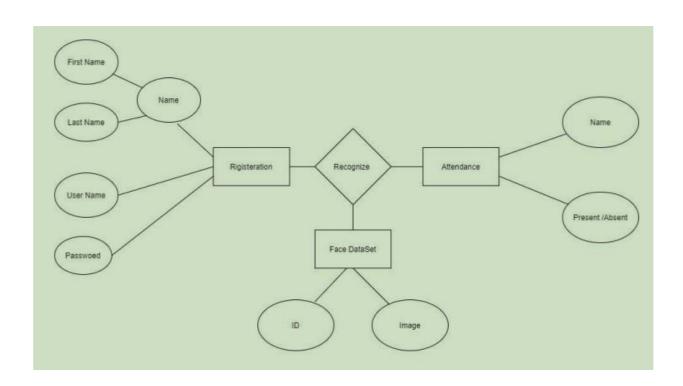
Deployment Diagram



Deployment Diagram:

This Diagram shows how the clients/servers are connected to the Database. Hard-ware or Software Object shown by three Dimensionalbox called Node. Some of examples are Maintenance Server, Web Server, Agents, Application Server etc.

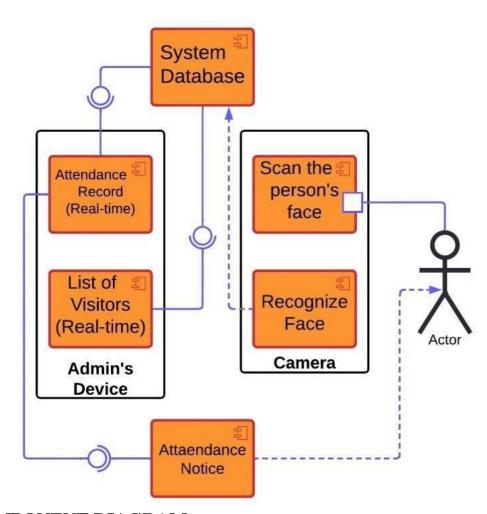
11 Entity- Relationship Diagram:



ER Diagram:

ER diagram stands for Entity Relationship Diagram, also known as ERD is a diagram that displays the relationship of entity sets stored in a database. In other words, ER diagrams help to explain the logical structure of databases. ER diagrams are created based on three basic concepts: entities, attributes and relationships.

12. Component Diagram:



COMPONENT DIAGRAM:

A component diagram, also known as a UML component diagram, describes the organization and wiring of the physical components in a Railway Reservation System.

Component diagrams are often drawn to help model implementation

details and double-check that every aspect of the system's required functions is covered by planned development

13. MODULES

13.1.1 Module & Module Description : USER MODULE :

- O The Login Module is a portal module that allows users to type a user name and password to log in.
- You can add this module on any module tab to allow users to log in to the system.
- If user hasn't yet registered for this site then the user can Register and Log-in.

DATA MODULE:

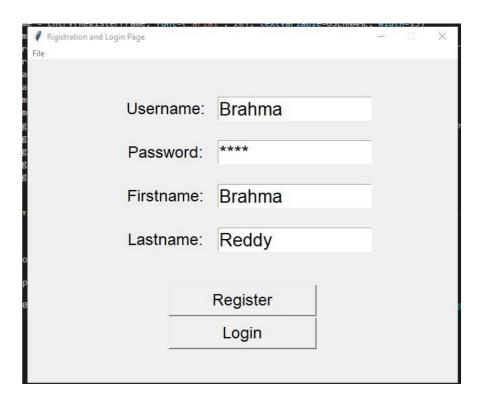
This module contains the data analysis and gives the user tips and the basic output for it.

IMPLEMENTATION:

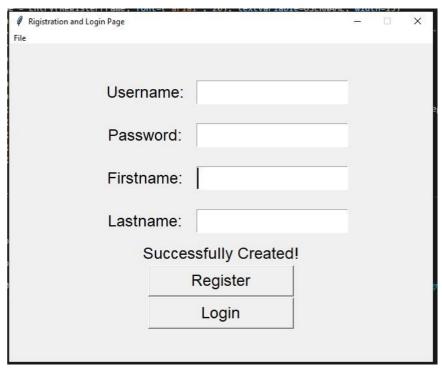
Module Implementation: HOME PAGE:



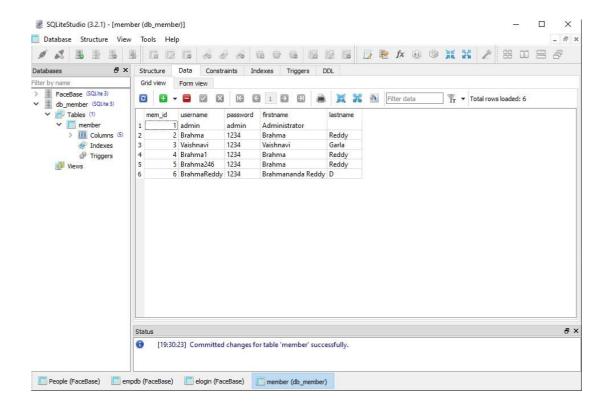
Register Page



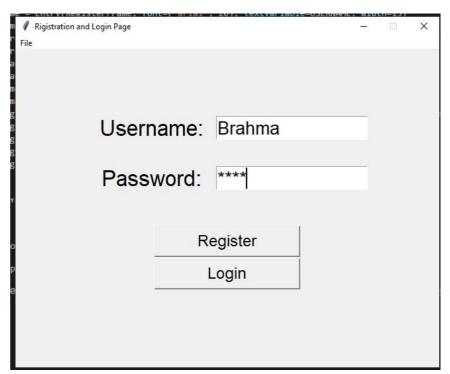
Successfully Created Page



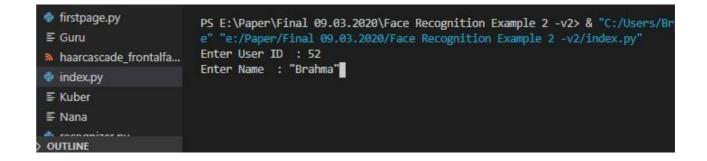
Registered User Details



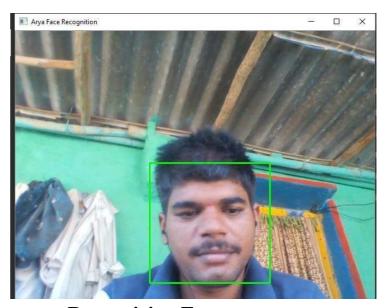
Login Page



Create Dataset



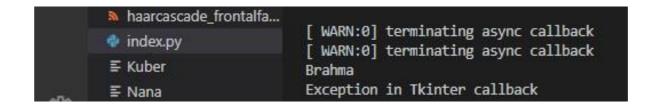
Data Capture



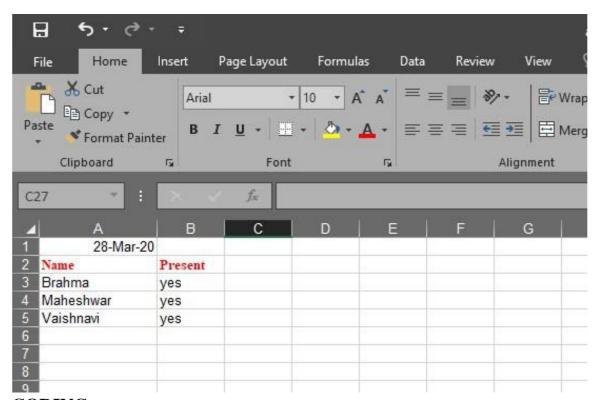
Recognizing Faces



Recognized Photo Name



Attendance Sheet



CODING:

LOGIN PAGE CODE

```
from tkinter import *
import tkinter.messagebox as tkMessageBox
import sqlite3 import os root = Tk()
root.title("Rigistration and Login Page")
""

def function3():
os.system("py firstpage.py")
""

width = 640 height = 480 screen_width =
root.winfo_screenwidth() screen_height =
root.winfo_screenheight() x =
(screen_width/2) - (width/2) y =
(screen_height/2) - (height/2)
```

```
root.geometry("%dx%d+%d+%d" % (width, height, x, y)) root.resizable(0,
USERNAME = StringVar()
PASSWORD = StringVar()
FIRSTNAME = StringVar()
LASTNAME = StringVar()
def Database():
global conn, cursor
conn = sqlite3.connect("db_member.db")
cursor = conn.cursor()
cursor.execute("CREATE TABLE IF NOT EXISTS `member` (mem_id INTEGER
PRIMARY KEY
AUTOINCREMENT NOT NULL, username TEXT, password TEXT, firstname
TEXT, lastname TEXT)") def Exit():
result = tkMessageBox.askquestion('System', 'Are you sure you want to exit?',
icon="warning") if result == 'yes': root.destroy() exit() def LoginForm(): global
LoginFrame, lbl_result1
LoginFrame = Frame(root)
LoginFrame.pack(side=TOP, pady=80)
lbl_username = Label(LoginFrame, text="Username:", font=('arial', 25), bd=18)
lbl_username.grid(row=1)
lbl password = Label(LoginFrame, text="Password:", font=('arial', 25), bd=18)
lbl_password.grid(row=2)
lbl_result1 = Label(LoginFrame, text="", font=('arial', 18))
lbl_result1.grid(row=3, columnspan=2)
username = Entry(LoginFrame, font=('arial', 20), textvariable=USERNAME, width=15)
username.grid(row=1, column=1)
password = Entry(LoginFrame, font=('arial', 20), textvariable=PASSWORD,
width=15, show="*") password.grid(row=2, column=1)
btn login = Button(LoginFrame, text="Login", font=('arial', 18), width=35,
command=function3)
btn login.grid(row=4, columnspan=2, pady=5)
lbl register = Label(LoginFrame, text="Register", fg="Blue", font=('arial', 12))
lbl register.grid(row=0,
                            sticky=W)
                                            lbl register.bind('<Button-1>',
ToggleToRegister) def RegisterForm(): global RegisterFrame, lbl result2
RegisterFrame = Frame(root)
RegisterFrame.pack(side=TOP, pady=40)
lbl username = Label(RegisterFrame, text="Username:", font=('arial', 18), bd=18)
lbl_username.grid(row=1)
lbl_password = Label(RegisterFrame, text="Password:", font=('arial', 18), bd=18)
lbl password.grid(row=2)
lbl_firstname = Label(RegisterFrame, text="Firstname:", font=('arial', 18), bd=18)
lbl_firstname.grid(row=3)
lbl_lastname = Label(RegisterFrame, text="Lastname:", font=('arial', 18), bd=18)
lbl_lastname.grid(row=4)
lbl_result2 = Label(RegisterFrame, text="", font=('arial', 18))
lbl result2.grid(row=5, columnspan=2)
username = Entry(RegisterFrame, font=('arial', 20), textvariable=USERNAME,
width=15)
username.grid(row=1, column=1)
```

```
password = Entry(RegisterFrame, font=('arial', 20), textvariable=PASSWORD,
width=15, show="*") password.grid(row=2, column=1)
firstname = Entry(RegisterFrame, font=('arial', 20), textvariable=FIRSTNAME,
width=15)
firstname.grid(row=3, column=1)
lastname = Entry(RegisterFrame, font=('arial', 20), textvariable=LASTNAME,
width=15)
lastname.grid(row=4, column=1)
btn_login = Button(RegisterFrame, text="Register", font=('arial', 18), width=35,
command=Register)
btn_login.grid(row=6, columnspan=2, pady=5)
lbl_login = Label(RegisterFrame, text="Login", fg="Blue", font=('arial',
12)) lbl_login.grid(row=0, sticky=W) lbl_login.bind('<Button-
1>',ToggleToLogin) def ToggleToLogin(event=None):
RegisterFrame.destroy()
LoginForm() def
ToggleToRegister(event=None):
LoginFrame.destroy()
RegisterForm() def
Register():
Database()
if USERNAME.get == "" or PASSWORD.get() == "" or FIRSTNAME.get() == "" or
LASTNAME.get ==
"": lbl_result2.config(text="Please complete the required field!",
fg="orange") else:
cursor.execute("SELECT * FROM `member` WHERE `username` = ?",
(USERNAME.get(),))
         cursor.fetchone()
                                is
                                                    None:
                                         not
lbl_result2.config(text="Username is already taken", fg="red")
else:
cursor.execute("INSERT INTO `member` (username, password, firstname, lastname)
VALUES(?, ?, ?, ?)",
(str(USERNAME.get()), str(PASSWORD.get()), str(FIRSTNAME.get()),
str(LASTNAME.get()))) conn.commit()
USERNAME.set("")
PASSWORD.set("")
FIRSTNAME.set("") LASTNAME.set("")
lbl_result2.config(text="Successfully Created!", fg="black")
cursor.close() conn.close() def function3(): Database() if
USERNAME.get == "" or PASSWORD.get() == "":
lbl result1.config(text="Please complete the required field!", fg="orange") else:
cursor.execute("SELECT * FROM `member` WHERE `username` = ? and
password = ?",
(USERNAME.get(), PASSWORD.get())) if
cursor.fetchone() is not None:
#lbl_result1.config(text="You Successfully Login", fg="blue")
os.system("py firstpage.py") else:
lbl result1.config(text="Invalid Username or password",
fg="red") LoginForm() menubar = Menu(root) filemenu =
Menu(menubar, tearoff=0) filemenu.add_command(label="Exit",
command=Exit) menubar.add cascade(label="File",
```

```
menu=filemenu) root.config(menu=menubar) if name ___== '
main ': root.mainloop()
       GUI PAGE CODE
import tkinter
from datetime import datetime from
tkinter import * from tkinter import
messagebox # import module from
tkinter for UI
# 3from tkinter import * import os, cv2 from
tkinter import Tk, Label, Button, N, E, W, S def
function1():
os.system("py dataset_capture.py") def
function2():
os.system("py training_dataset.py") def
function3():
os.system("py
                   recognizer.py")
                                         def
                                                   function4():
os.startfile(os.getcwd() + "/firebase/attendance_files/attendance" +
str(datetime.now().date()) + '.xls') def function5():
os.startfile(os.getcwd() + "/developers/diet1frame1first.html")
def function6(): root.destroy() root = tkinter.Tk()
root.configure(background="orange"
) root.geometry("550x650") #photo1
= PhotoImage(file="1.png") photo2
= PhotoImage(file="2.png") photo3
= PhotoImage(file="3.png") photo4
= PhotoImage(file="4.png") photo5
= PhotoImage(file="5.png") photo6
= PhotoImage(file="6.png") photo7
= PhotoImage(file="7.png")
root.title("AUTOMATIC ATTENDANCE MANAGEMENT USING FACE
RECOGNITION")
root.resizable(0,0)
#btn7 = Button(
#root, image=photo7, command=function1, border=0, text="Create Dataset" #)
#btn7.pack(pady=5)
btn1 = Button(root, image=photo2, command=function1, border=0, text="Create
Dataset") btn1.pack(pady=5)
btn2 = Button(root, image=photo3, command=function2, border=0,
text="Train Dataset") btn2.pack(pady=5)
btn3 = Button(root, image=photo4, command=function3, border=0, text="Recognize"
+ Attendance" ) btn3.pack(pady=5)
btn4 = Button(root, image=photo5, command=function4, border=0, text="Attendence"
Sheet")
btn4.pack(pady=5)
btn5 = Button(root, image=photo6, command=function5, border=0, text="About
Developer" ) btn5.pack(pady=5)
btn6 = Button(root, image=photo7, command=function6, border=0, text="Exit")
btn6.pack(pady=5)
root.mainloop()
```

DATASET CAPTURE PAGE CODE

```
#Dataset
           Creator
import sqlite3 as sq
import cv2 import
numpy as np
faceDetect = cv2.CascadeClassifier('haarcascade_frontalface_default.xml')
cam = cv2.VideoCapture(0) def insertORUpdate(Id,Name): conn =
sq.connect("FaceBase.db")
cmd = "select * from People where ID="+str(Id) cursor =
conn.execute(cmd) isRecordExist=0 for row in cursor:
isRecordExist = 1 if(isRecordExist==1): cmd = "update People set
Name="+str(Name)+" where ID="+str(Id) else:
cmd = "Insert into People(ID,Name) Values
("+str(Id)+","+str(Name)+")" conn.execute(cmd) conn.commit()
conn.close() id = input('Enter User ID : ') name = input('Enter Name : ')
insertORUpdate(id,name) sampleNum= 0 while (True): ret,img =
cam.read()
grey = cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
             faceDetect.detectMultiScale(grey, 1.3,5)
for(x,y,w,h) in faces:
sampleNum = sampleNum+1
cv2.imwrite("dataset/User."+str(id)+"."+ str(sampleNum)+".jpeg",grey[y:y+h,x:x+w])
cv2.rectangle(img,(x,y),(x+w,y+h),(0,255,0),2) cv2.waitKey(100)
cv2.imshow("Arya Face Recognition",img)
cv2.waitKey(1) if sampleNum > 19:
cam.release()
cv2.destroyAllWindows() break
CAPTURED IMAGES TRAINING CODE
import os import cv2
import numpy as np
from PIL import Image
recognizer = cv2.face.LBPHFaceRecognizer_create()
path='dataset' def getImagesWithID(path):
imagePaths = [os.path.join(path,f) for f in os.listdir(path)]
#print (imagePaths)
faces=[] IDs=[] for imagePath in imagePaths:
faceImg = Image.open(imagePath).convert('L')
faceNp = np.array(faceImg,'uint8')
ID = int(os.path.split(imagePath)[-1].split('.')[1])
faces.append(faceNp) IDs.append(ID)
cv2.imshow("Training ", faceNp)
cv2.waitKey(10)
                  return
Ids, faces = getImagesWithID(path)
recognizer.train(faces,np.array(Ids))
recognizer.save('recognizer/trainingData.yml')
cv2.destroyAllWindows()
#getImagesWithID(path)
```

IMAGE RECOGNIZER CODE

import cv2,os import numpy as np from PIL import Image import pickle import sqlite3 import time

```
recognizer = cv2.face.LBPHFaceRecognizer_create()
recognizer.read('recognizer/trainingData.yml')
faceDetect = cv2.CascadeClassifier('haarcascade_frontalface_default.xml') path
= 'dataset'
masval= "Unknown"
start=time.time()
                def
period=8
getProfile(id):
              sqlite3.connect("FaceBase.db")
conn
cmd="select * from People where ID="+str(id)
cursor=conn.execute(cmd)
profile = None for
row in cursor:
profile = row conn.close()
return profile
cam = cv2.VideoCapture(0) font =
cv2.FONT_HERSHEY_SIMPLEX
thickness = 2 while
(True):
ret,im = cam.read()
            cv2.cvtColor(im,cv2.COLOR_BGR2GRAY)
                                                           faces
faceDetect.detectMultiScale(grey, 1.3,5) for(x,y,w,h) in faces: id, conf =
recognizer.predict(grey[y:y+h,x:x+w])
cv2.rectangle(im,(x,y),(x+w,y+h),(0,255,0),2)
                                                profile=getProfile(id)
if(conf<70): if(profile!=None): cv2.putText(im, str(profile[1]), (x,
v+h+30),
                             font.
                                                      0.6,(255,0,0),4)
#cv2.cv.PutText(cv2.cv.fromarray(im),str(profile[1]), (x,y+h),font, 255)
#cv2.cv.PutText(cv2.cv.fromarray(im),str(profile[1]), (x,y+h),font, 255)
masval= profile[1] else:
cv2.rectangle(im,(x,y),(x+w,y+h),(0,0,255),2)#Red
cv2.putText(im,"Unknown",(x,
v+h+30),cv2.FONT_HERSHEY_SIMPLEX,0.6,(0,0,255),2) masval=
"Unknown"
cv2.imshow('Recognizing your Face ...
',im) if time.time()>start+period: break; if
cv2.waitKey(100) & 0xFF == ord('q'):
break; cam.release(); print (masval)
cv2.destroyAllWindows();
```

ATTENDANCE SHEET CODE

```
import firebase_admin; from firebase_admin import credentials; from
firebase_admin import storage; def upload_file(filename):
cred=credentials.Certificate('firebase/Brahma-firebase-Brahma-
j4p7g-
2cab53e953.json');
default_app=firebase_admin.initialize_app(cred,{
   'storageBucket': 'Brahma.Brahma.com'
});
bucket=storage.bucket();
uploadBlob = bucket.blob('attendance/'+filename);
#uploadBlob = bucket.get_blob('attendance2018-09-10.xls'); print(uploadBlob);
```

 $uploadBlob.upload_from_filename (filename='firebase/attendance_files/'+filename); \\ print('file uploaded!');$

Test Case:

For Register page

Functional Test Cases

Test ID (#)	Test Scenari o	Test Case	Ste aution ps	Expected Outcome	Actual Outcome	Stat us	Remar ks
01	creatin g the user name in signup page	length(user name) >35	1. click on the usernam e box 2. Ente r the usernam e	Should not Accept The Username	user name not accepted	Pass	succes s
02	creatin g the user name in signup page	length(user name)<3	1 click on the username box 2.Enter the userna me	Should Not accept the username	user name not accepted	pass	succes s
03	creatin g the user name in signup page	length(user name)>=3 and length(user name)<36	1.User clicks on the username box 2.Enter the userna me on username box	Should Accept the username	user name accep ted	Pass	succes s
04	creatin g the user name in signup page	Only Alphabets in user name	1.User clicks on the username box 2.Enter the userna me on username box	Should Accept the username	user name accep ted	Pass	succes s

05	creatin g the	Only	1.User clicks	Should	user name	Pass	succes
	user name	Numericals in user name	on the username	Accept the username	not accepted		S
	in signup		box 2.Enter the				
	page		userna me on				
			username box				
06	creatin g the user name in signup page	Only Special Characters in user name	1.User clicks on the username box 2.Enter the userna me on username box	Should Not accept the username	user name not accepted	pass	succes s
06	creatin g the user name in signup page	Alphanumeric input in user name	1.User clicks on the username box 2.Enter the userna me on username box	Should Accept the username	user name has accepte d	pass	succes s
07	creatin g the user name in signup page	Alphanumeric with Special Characters in the user name	1.User clicks on the username box 2.Enter the userna me on username box	Should Accept the username	user name has accepte d	pass	succes s
08	creatin g the user name in signup page	Entered Already Existed Username	1.User clicks on the username box 2.Enter the userna me on username box	Should not Accept the username	user name has not accepted	pass	succes s

09	Enter the First Name in signup page	Length(first name)<1	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should not accept the First name	user name has not accepted	pass	succes s
10	Enter the First Name in signup page	Length(first name)>15	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should not accept the First name	user name has not accepted	pass	succes s
11	Enter the First Name in signup page	Length(first name)>=1 and Length(first name)<=15	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should acc ept the First name	user name has accepted	pass	succes s
12	Enter the First Name in signup page	Only Alphabets in first name	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should acc ept the First name	first name has accepted	pass	succes s
13	Enter the First Name in signup page	Only Numericals in first name	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should Not accept the First name	first name has not accepted	pass	succes s

14	Enter the First Name in signup page	Only AlphaNumeric in first name	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should Not accept the First name	first name has not accepted	pass	succes s
15	Enter the First Name in signup page	Only SpecialCharac ters in first name	1. User clicks on the First name box 2. Enter the First Name on First Name box	Should Not accept the First name	first name has not accepted	pass	succes s
16	Enter the Last Name in signup page	Length<1	1. User clicks on the Last Name box 2. Enter the Last Name on Last Name box	Should not accept the Last name	last name has not accepted	pass	succes s
17	Enter the Last Name in the signp page	Length>15	1. User clicks on the Last Name box 2. Enter the Last Name on Last Name box	Should not accept the Last name	it has not accepted	pass	succes s
18	Enter the Last Name	Length>=1 and length<=15	1. User clicks on the Last Name box 2. Enter the Last Name on Last Name box	Should accept the Last name	it has accepted	pass	succes s

19	Enter the Last Name	Only Alphabets	1. User clicks on the First name box 2. Enter the Last Name on Last Name box	Should acc ept the Last name	it has accepted	pass	succes s
20	Enter the Last Name	Only Numericals	1. User clicks on the Last name box 2. Enter the Last Name on Last Name box	Should Not accept the Last name	it has not accepted	pass	succes s
21	Enter the Last Name	Only AlphaNumeric	1. User clicks on the Last name box 2. Enter the Last Name on Last Name box	Should Not accept the Last name	it has not accepted	pass	succes s
22	Enter the Last Name	Only SpecialCharac ters	1. User clicks on the Last name box 2. Enter the Last Name on Last Name box	Should Not accept the Last name	it has not accepted	pass	succes s
23	Enter the email Id	Length>3 and Length<=320	1.User clicks on the email Id box 2.Enter the email Id on mail Id box	should Acc ept the Mail Id	It has accepte d	pass	succes s
24	Enter the email Id	email Id with out @domain name	1.User clicks on the email Id box 2.Enter the email Id on mail Id box	should not Accept the Mail Id	It has not accepted	pass	succes s

25	Enter	email Id	1.User clicks	should Acc	It	pass	succes
23	the	with @domai	on the	ept the	has accept	pass	S
	email	n name	email Id	Mail Id	ed		3
	Id	manic	box 2.Enter	- Wall Id			
			the email Id				
			on mail Id				
			box				
26	Enter	length=10	1.User clicks	Should	It has	pass	succes
20	the	iciigtii-10	on the	Accept th	accepted the	pass	S
	phone		Phone No	Phone No	phone		3
	numbe		box	Thorie No	No		
	r		2. Enter the				
			Phone No				
			on phone				
			no box				
27	Enter	Only numeric	1.User clicks	Should	It has	pass	succes
	the	,	on the	Accept th	accepted the		S
	phone		Phone No	Phone No	phone		
	numbe		box		No		
	r		2. Enter the				
			Phone No				
			on phone				
			no box				
28	Enter	Only	1. User clicks	Should Not	It has Not	pass	succes
28	the	Only Alphabets		Should Not Accept th	accepted	pass	succes s
28	the phone	•	1. User clicks on the Phone No		accepted the phone	pass	
28	the phone numbe	•	1. User clicks on the Phone No box	Accept th	accepted	pass	
28	the phone	•	1. User clicks on the Phone No box 2. Enter the	Accept th	accepted the phone	pass	
28	the phone numbe	•	1. User clicks on the Phone No box 2. Enter the Phone No	Accept th	accepted the phone	pass	
28	the phone numbe	•	1. User clicks on the Phone No box 2. Enter the Phone No on phone	Accept th	accepted the phone	pass	
	the phone numbe r	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box	Accept th Phone No	accepted the phone No	pass	
28	the phone numbe r	•	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks	Accept th Phone No Should Not	accepted the phone No	pass	
	the phone numbe r	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the	Accept th Phone No Should Not Accept th	accepted the phone No It has Not accepted		S
	the phone numbe r Enter the phone	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No	Accept th Phone No Should Not	accepted the phone No It has Not accepted the phone		succes
	the phone numbe r Enter the phone numbe	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box	Accept th Phone No Should Not Accept th	accepted the phone No It has Not accepted		succes
	the phone numbe r Enter the phone	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the	Accept th Phone No Should Not Accept th	accepted the phone No It has Not accepted the phone		succes
	the phone numbe r Enter the phone numbe	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the	Accept th Phone No Should Not Accept th	accepted the phone No It has Not accepted the phone		succes
	the phone numbe r Enter the phone numbe	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone	Accept th Phone No Should Not Accept th	accepted the phone No It has Not accepted the phone		succes
29	the phone numbe r Enter the phone numbe r	Alphabets	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box	Accept th Phone No Should Not Accept th Phone No	accepted the phone No It has Not accepted the phone No	pass	succes s
	the phone numbe r Enter the phone numbe r	Alphabets AlphaNumeric Selecting	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks On the Phone No Dox 1. User clicks On phone No On phone	Accept th Phone No Should Not Accept th Phone No Should	accepted the phone No It has Not accepted the phone No It has t		succes s
29	the phone numbe r Enter the phone numbe r Enter the the numbe r	Alphabets AlphaNumeric Selecting from the	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the	Accept th Phone No Should Not Accept th Phone No Should Accept the	accepted the phone No It has Not accepted the phone No It has t accepted the	pass	succes s
29	the phone numbe r Enter the phone numbe r	Alphabets AlphaNumeric Selecting	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No to the Phone No on phone no box 1. User clicks on the Phone No on the Phone No on phone no box 1. User clicks on the gender box	Accept th Phone No Should Not Accept th Phone No Should	accepted the phone No It has Not accepted the phone No It has t accepted the phone	pass	succes s
29	the phone numbe r Enter the phone numbe r Enter the the numbe r	Alphabets AlphaNumeric Selecting from the	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Penone No on phone no box 1. User clicks on the gender box 2. User	Accept th Phone No Should Not Accept th Phone No Should Accept the	accepted the phone No It has Not accepted the phone No It has t accepted the	pass	succes s
29	the phone numbe r Enter the phone numbe r Enter the the numbe r	Alphabets AlphaNumeric Selecting from the	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No on phone no box 1. User clicks on the gender box 2. User selects the	Accept th Phone No Should Not Accept th Phone No Should Accept the	accepted the phone No It has Not accepted the phone No It has t accepted the phone	pass	succes s
29	the phone numbe r Enter the phone numbe r Enter the the numbe r	Alphabets AlphaNumeric Selecting from the	1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Phone No box 2. Enter the Phone No on phone no box 1. User clicks on the Penone No on phone no box 1. User clicks on the gender box 2. User	Accept th Phone No Should Not Accept th Phone No Should Accept the	accepted the phone No It has Not accepted the phone No It has t accepted the phone	pass	succes s

31	Enter The Passwo rd	length<6	1. User clicks on the Password box 2. Enter the password o n Password box	Should Not Accept the password	it has not accepted the password	pass	succes s
32	Enter The passwo rd	length>100	1. User clicks on the Password box 2. Enter the password on Password box	Should Not accept the password	It has not accepted the password	pass	succes s
33	Enter The passwo rd	length>=6 and length<=100	1. User clicks on the Password box 2. Enter the password o n Password box	Should Accept the password	should accept the password	pass	succes s
34	Enter The passwo rd	Only Alphabets	1. User clicks on the Password box 2. Enter the password o n Password box	Should Not accept the password	It has not accepted the password	pass	succes s
35	Enter The passwo rd	Only Numericals	1. User clicks on the Password box 2. Enter the password on Password box	Should Not accept the password	It has not accepted the password	pass	succes s

36	Enter	Only Special	1.	User	Should Not	It has not	pass	succes
	The	Characters	clicks		accept the	accepted		S
	passwo		on	the	password	the		
	rd		Passw	ord box		password		
			2.	Enter				
			the					
			passw	ord o n				
			the					
			Passw	ord box				

37	Enter The passwo rd	Only Alphanumeric	clicks	Should Not accept the password	It has not accepted the password	pass	succes s
38	Enter The passwo rd	Alphanumeric With special Characters	1. The user clicks on the Password box 2. Enter the password on the Password box		It has not accepted the password	pass	succes s
39	Enter the passwo rd	Entering the password	user clicks on the	the entered should be shown in star characters	is .	pass	succes s
40	Enter the Confir m Passwo rd	Different password	1. The user clicks on the Confirm Password box 2. Enter the Differen t password on the Confirm Password box	Should show the 'try again' password	It has not accepted the password	pass	succes s

41	Enter the Confir m Passwo rd	Same password			It has accepte d the password	•	succes s
39	Enter the Confir m passwo rd	Entering the same password	1. The user clicks on the Password box 2. Enter the password d on the Password box	the entered should be shown in star characters	the password is shown in star characters	pass	succes s
41	Select the create accoun t option	Some boxes are not filled	1. The user will select the create option	Should not create an account	It has not created an account	pass	succes s
42	Select the create accoun t option	All boxes are filled	1. The user will select the create option	Should create an account	it has created an account	pass	succes s

Non-Functional Test Cases

Test ID (#)	Test Scenario	Test Case	Execution Steps	Expected Outcome	Actual Outcome	Status	Remarks
1	To see the password	show password option box	select the show password box	It should show the password	It has shown the password	pass	success

2	want to change to dark mode	change to the dark mode	select the dark mode icon	It should change to the dark mode	it has changed to dark mode	Pass	success
3	want to change to lightmode	change to the light mode	select the light mode button	it should change to the lighmode	it has changed to light mode	pass	success

For Login page

Functional Test Cases

	FullClional Test Cases								
Tes t ID (#)	Test Scenario	Test Case	Execution Steps	Expected Outcome	Actual Outcome	Statu s	Remark s		
01	Entering th e Username in login page	enter the usernam e	 User Clicks the username box Enter the username in the username box 	Should Accept The Username	It has accepted	Pass	success		
02	Enter the username	If the entered usernam e is not in the databas e	1. User clicks on the username box 2. Enter the username in username box	Should Not accept the username and show'Invalid Username'	It has not accepted and shown 'invalid usernam e'	pass	success		
03	Enter The Password	Entered Correct passwor d	1.User clicks on the Password box 2.Enter the password on Password box	Should Acce pt the password	it has accepted the password	pass	success		
04	Enter The password	Entered the incorrect passwor d	1.User clicks on the Password box 2.Enter the password on Password box	Should Not accept the password and should show 'invalid password'	It has not accepted the password and shown 'Invalid password	pass	success		

05	To go to	Clicks on	1.User clicks	Should go to	goes to	pass	success
	next page	login	on the	next page	next page		
		button	login button				

Non-Functional Test Cases

Test ID (#)	Test Scenario	Test Case	Execution Steps	Expected Outcome	Actual Outcome	Status	Remarks
1	To see the password	show password option box	select the show password box	It should show the password	It has shown the password	pass	success
2	want to change to dark mode	change to dark mode	select the dark mode icon	It should change to dark mode	it has changed to dark mode	Pass	success
3	want to change to light mode	change to light mode	select the light mode button	it should change to light mode	it has changed to light mode	pass	success
4.	Forgot password	wants to change the password	select the forgot password option	It goes to forgot password page	it went to forgot password page	Pass	success
5.	Forgot username	To know the username	Select the forgot username option	It goes to forgot username page	went to forgot username page	Pass	success
6.	Create account	Wants to create an account	Select the create account option	it goes to the signup page	it went to the signup page	pass	success
7.	Privacy	Wants to see privacy details	Select the privacy details option	It shows privacy details	it has shown privacy details	pass	success
8.	Terms	Want to see the terms	Select the terms option	It shows the terms	It has shown terms	Pass	success
9.	Help	Wants to goto to help page	Select the help option	It goes to help page	It went to help page	Pass	success

For Face Detection Page

Functional Test Cases

Test ID (#)	Test Scenario	Test Case	Execution Steps	Expected Outcome	Actual Outcome	Status	Remarks
1	Recognition of Student face	if noise in student face >10%	1.student needs to stand in front of camera 2.face detection process will start taking place	Error message should appear	error message has appeared	Pass	success
2	Recognition of student face	if noise in student face <5%	1. student needs to stand in front of camera 2.face detection process will start taking place	the student should be taken to the next step of process	student has been taken to the next step	Pass	success
3	Recognition of student face	if noise in student face is between 5%-10%	1.voter needs to stand in front of camera 2.face detection process will start taking place	the voter should be taken to the next step of process	Voter has been taken to the next step	Pass	success
4	Recognition of voters face	If multiple objects detected in the background	1. student needs to stand in front of camera 2.face detection process will start taking	Error message should appear	error message has appeared	Pass	success

place

5	Recognition of student face	if no multiple objects detected in the background	1. student needs to stand in front of camera 2.face detection process will start taking place	the student should be taken to the next step of process	student has been taken to the next step	Pass	success
6	Recognition of student face	if student face is not oriented properly	1. student needs to stand in front of camera 2.face detection process will start taking place	Error message should appear	error message has appeared	Pass	success
7	Recognition of student face	if student face is oriented properly	1. student needs to stand in front of camera 2.face detection process will start taking place	the student face should be taken to the next step of process	student has been taken to the next step	Pass	success
8	Recognition of student face	if student complete face is captured properly	1. student needs to stand in front of camera 2.face detection process will start taking place	the student face should be taken to the next step of process	student has been taken to the next step	Pass	success
9	Recognition of student face	if student complete face is partially captured	1. student face needs to stand in front of camera 2.face	Error message should appear	error message has appeared	Pass	success

			detection process will start taking place				
10	Recognition of student face	if student face is not captured	1. student needs to stand in front of camera 2.face detection process will start taking place	Error message should appear	error message has appeared	Pass	success

Non- Functional Test Cases

Tes	Test	Test Case	Execution	Expecte	Actual	Statu	Remark
t ID	Scenario		Steps	d	Outcom	S	s
(#)				Outcom	е		
	The	Backgroun	1.studentneed	Error	error	Pass	success
	software	d is	s to stand in	message	message		
	should be	detected.	front of	should	has		
	able to		camera	appear	appeare		
	detect the		2.face		d		
	facial		detection				
	landmarks		process will				
	and the		start taking				
	backgroun		place				
	d must be						
	ignored.						
2.	The	E t.	4 .1 .11			Deve	
2.	software	Face is detected.	1.studentneed s to stand in	Error message	error message	Pass	success
	should be	ucteetteu.	front of	should	has		
	able to		camera	appear	appeare		
	detect the		2.face		d		
	facial		detection				
	landmarks		process will				
	and the		start taking				

backgroun	place.			
d must be				
ignored.				

3.	The system accuracy of the model is over 90%.	Accuracy 90 percent.	 student needs to stand in front of camera face detection process will start taking place. 	The next process to proceed.	The next process to proceed.	Pass	success
4.	The output response operation must be fast and under 5 seconds per person.	time taken>5	 student needs to stand in front of camera face detection process will start taking place 	Error message should appear	error message has appeare d	Pass	success
5.	The output response operation must be fast and under 5 seconds per person.	time taken<=5	1. studentneed s to stand in front of camera 2. face detection process will start taking place	Error message should appear	error message has appeare d	Pass	success

EFFORTS AND RESOURCES

Website development process

Conclusion:

To over come these issues we have developed this website.

The development process for this website is characterized bythe efforts made by whole team and It also requires lots hardware and software infrastructures. The hardware may include PC with core i7processor, 16 GB RAM and Graph - icCard at least MX150, and software like HTML,CSS ,JAVA- SCRIPT Etc.

The integration effort Comprises not only the design and realization of interfaces, but also test of those interfaces. Themore complex the subsystem

are, the more-effort is requiredfor the interface test sincethe necessary test drivers stubs should be equally complex.

RESOURCES

Wikipedia:For Several references on various topics.
GeeksForGeeks:For learning technical Concepts.W3Schools For Diagram and related things. Engineering for Change