In bash :

```
flutter create my_app
```

```
cd my_app
```

Replace the default lib/main.dart file with the following code:

In dart :

```dart
import 'package:flutter/material.dart';

import 'package:http/http.dart' as http;

import 'dart:convert';


void main() {
  runApp(MyApp());
}


class MyApp extends StatefulWidget {
  @override
  _MyAppState createState() => _MyAppState();
}


class _MyAppState extends State<MyApp> {
  String responseText = "";

  Future<void> fetchData() async {
    final url = 'http://devapi.hidoc.co:8080/HidocWebApp/api/getArticlesByUid';
    final parameters = {
      'sId': '500',
      'uuId': '',
      'userId': '423914',
    };

    final response = await http.post(Uri.parse(url), body: parameters);
```

```dart
    final jsonResponse = json.decode(response.body);
    final responseText = json.encode(jsonResponse);
    setState(() {
      this.responseText = responseText;
    });
  }

  @override
  void initState() {
    super.initState();
    fetchData();
  }

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'API Response Demo',
      theme: ThemeData(
        primarySwatch: Colors.blue,
      ),
      home: Scaffold(
        appBar: AppBar(
          title: Text('API Response Demo'),
        ),
        body: Center(
          child: Text(responseText),
        ),
      ),
    );
  }
```

}

Replace the default images and fonts in the assets folder with the provided designs.

Update the pubspec.yaml file with the necessary assets and dependencies. Add the following lines under the flutter section:

In yaml :

Assets:

   - assets/images/

   - assets/fonts/

  dependencies:

   http: ^0.13.3

Run the application on Android, iOS, or web using the appropriate command:

- For Android, connect a device or start an emulator, then run flutter run.
- For iOS, connect a device or start a simulator, then run flutter run.
- For web, run flutter run -d chrome or flutter run -d web-server.