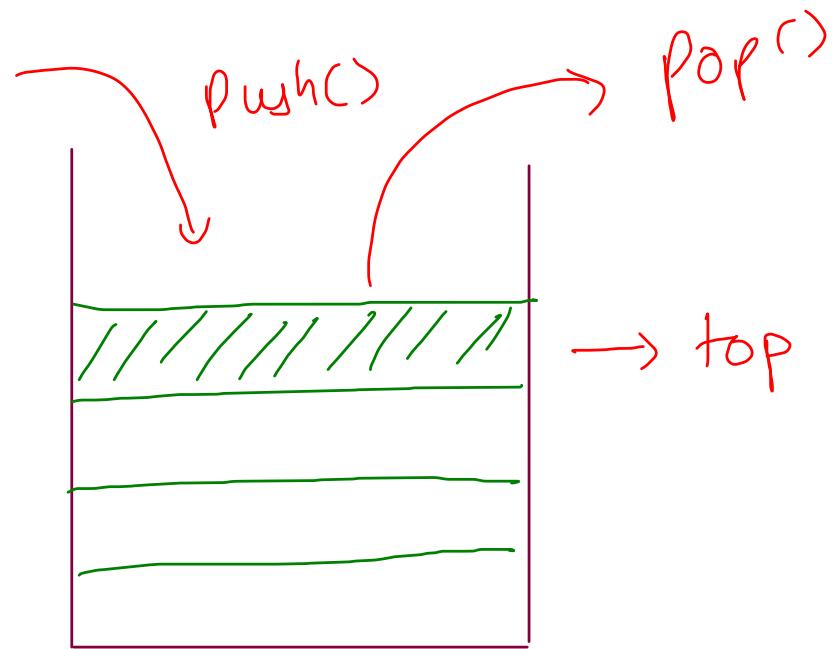


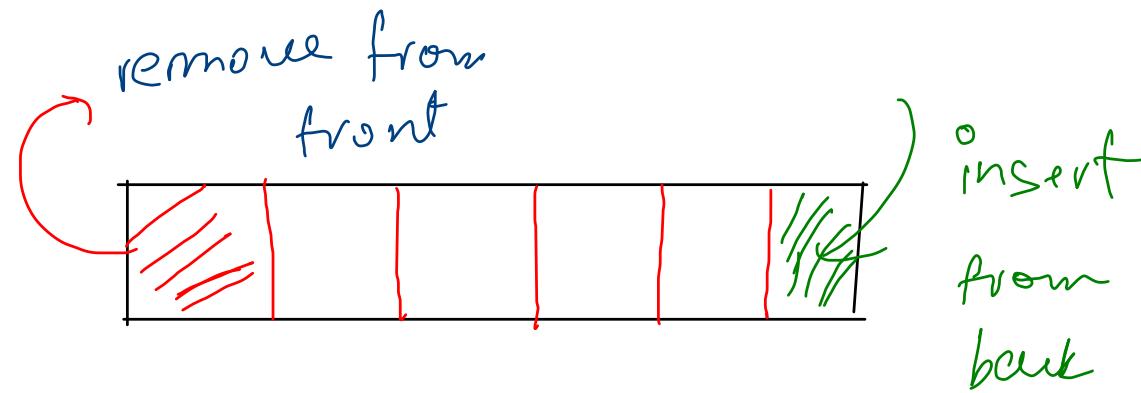
Stack

{ LIFO or FILO }



Queue

{ FIFO or LILO }



pop and push both
from the top

Queue is an interface hence it cannot be instantiated
Hence, we use ArrayDeque for creating the object while
the reference is of Queue only-

→ Stack is by default implemented using arrayList.

Normal Stack (ReCoding)

```
public static class CustomStack {  
    int[] data;  
    int top;  
  
    public CustomStack(int cap) {  
        data = new int[cap];  
        top = -1;  
    }  
  
    int size() {  
        // write ur code here  
        return top + 1;  
    }  
  
    void display() {  
        // write ur code here  
        for(int i=top;i>=0;i--) {  
            System.out.print(data[i] + " ");  
        }  
        System.out.println();  
    }  
  
    void push(int val) {  
        // write ur code here  
        if(top == data.length -1) {  
            System.out.println("Stack overflow");  
            return;  
        }  
  
        top++;  
        data[top] = val;  
    }  
}
```

```
int pop() {  
    // write ur code here  
    if(top == -1) {  
        System.out.println("Stack underflow");  
        return -1;  
    }  
  
    int x = data[top];  
    top--;  
    return x;  
}  
  
int top() {  
    // write ur code here  
    if(top == -1) {  
        System.out.println("Stack underflow");  
        return -1;  
    }  
  
    return data[top];  
}
```

Dynamic Stack

```
// Change the code of this function according to requirement
void push(int val) {
    if (tos == data.length - 1) {
        int n = data.length;
        int[] arr = new int[n * 2];
        for (int i=0; i<n; i++) {
            arr[i] = data[i];
        }

        data = new int[2*n];
        for (int i=0; i<n; i++) {
            data[i] = arr[i];
        }

        tos = n;
        data[tos] = val;
    } else {
        tos++;
        data[tos] = val;
    }
}
```

Here amortized time

Complexity of push is $O(1)$

~~doubling~~

avg

Σ Push Time

Σ Push



no of times
push is performed

Stack using LL

```
public static class LLToStackAdapter {
    LinkedList<Integer> list;

    public LLToStackAdapter() {
        list = new LinkedList<>();
    }

    int size() {
        // write your code here
        return list.size();
    }

    void push(int val) {
        // write your code here
        list.addFirst(val);
    }

    int pop() {
        // write your code here
        if(list.size() == 0) {
            System.out.println("Stack underflow");
            return -1;
        }

        return list.removeFirst();
    }

    int top() {
        // write your code here
        if(list.size() == 0) {
            System.out.println("Stack underflow");
            return -1;
        }

        return list.getFirst();
    }
}
```

push → add first } O(1)

pop → remove first

Queue using LL

```
public class Main {  
  
    public static class LLToQueueAdapter {  
        LinkedList<Integer> list;  
  
        public LLToQueueAdapter() {  
            list = new LinkedList<>();  
        }  
  
        int size() {  
            // write your code here  
            return list.size();  
        }  
  
        void add(int val) {  
            // write your code here  
            list.addLast(val);  
        }  
  
        int remove() {  
            // write your code here  
            if(list.size() == 0) {  
                System.out.println("Queue underflow");  
                return -1;  
            }  
  
            return list.removeFirst();  
        }  
  
        int peek() {  
            // write your code here  
            if(list.size() == 0) {  
                System.out.println("Queue underflow");  
                return -1;  
            }  
  
            return list.getFirst();  
        }  
    }  
}
```

if tail also available

add last → new add

remove first → remove



removeLast will be $O(N)$ always
as we need prev pointer

Two Stacks in an Array -

```
class Stacks
{
    //Function to push an integer into the stack1.
    void push1(int x, TwoStack sq)
    {
        if(sq.top1 == sq.top2 - 1) return;
        sq.top1++;
        sq.arr[sq.top1] = x;
    }

    //Function to push an integer into the stack2.
    void push2(int x, TwoStack sq)
    {
        if(sq.top1 == sq.top2 - 1) return;
        sq.top2--;
        sq.arr[sq.top2] = x;
    }

    //Function to remove an element from top of the stack1.
    int pop1(TwoStack sq)
    {
        if(sq.top1 == -1) return -1;
        int x = sq.arr[sq.top1];
        sq.top1--;
        return x;
    }

    //Function to remove an element from top of the stack2.
    int pop2(TwoStack sq)
    {
        if(sq.top2 == sq.arr.length) return -1;
        int x = sq.arr[sq.top2];
        sq.top2++;
        return x;
    }
}
```

Normal Queue

```
public static class CustomQueue {
    int[] data;
    int front;
    int size;

    public CustomQueue(int cap) {
        data = new int[cap];
        front = 0;
        size = 0;
    }

    int size() {
        // write ur code here
        return size;
    }

    void display() {
        // write ur code here
        for(int i=0;i<size;i++)
        {
            int index=(front+i)%data.length;
            System.out.print(data[index] + " ");
        }
        System.out.println();
    }
}
```

```
void add(int val) {
    // write ur code here
    if(size==data.length)
    {
        System.out.println("Queue overflow");
        return;
    }

    int rear=(front+size)%data.length;
    data[rear]=val;
    size++;
}

int remove() {
    // write ur code here
    if(size==0)
    {
        System.out.println("Queue underflow");
        return -1;
    }
    int val=data[front];
    front=(front+1) % data.length;
    size--;
    return val;
}

int peek() {
    // write ur code here
    if(size==0)
    {
        System.out.println("Queue underflow");
        return -1;
    }
    return data[front];
}
```

Leetcode → Implement Circular Queue -

```
class MyCircularQueue {  
  
    int front;  
    int rear;  
    int size;  
    int []arr;  
  
    public MyCircularQueue(int k) {  
        arr = new int[k];  
        size = 0;  
        front = rear = 0;  
    }  
  
    public boolean enqueue(int value) {  
        if(size == arr.length) return false;  
        arr[rear] = value;  
        rear = (rear + 1)%arr.length;  
        size++;  
        return true;  
    }  
  
    public boolean dequeue() {  
        if(size == 0) return false;  
        front = (front + 1)%arr.length;  
        size--;  
        return true;  
    }  
  
    public int Front() {  
        if(size == 0) return -1;  
        return arr[front];  
    }  
  
    public int Rear() {  
        if(size == 0) return -1;  
        return arr[(rear - 1 + arr.length) % arr.length];  
        //this is because rear vala element rear se ek index peeche hai  
        //aur agar index 0 par rear hua to rear-1 karne se problem create ho  
        //jaegi. Isliye humne arr.length ko add krva liya  
    }  
  
    public boolean isEmpty() {  
        if(size == 0) return true;  
        return false;  
    }  
  
    public boolean isFull() {  
        if(size == arr.length) return true;  
        return false;  
    }  
}
```

Dynamic Queue

doubling }

```
// change this code
void add(int val) {
    // write ur code here
    if(size == data.length){
        int n = data.length;
        int[] temp = new int[2*n];

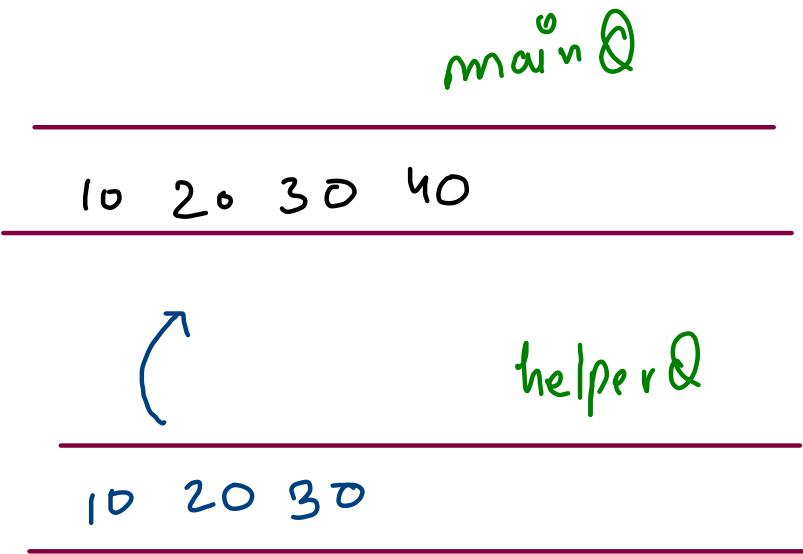
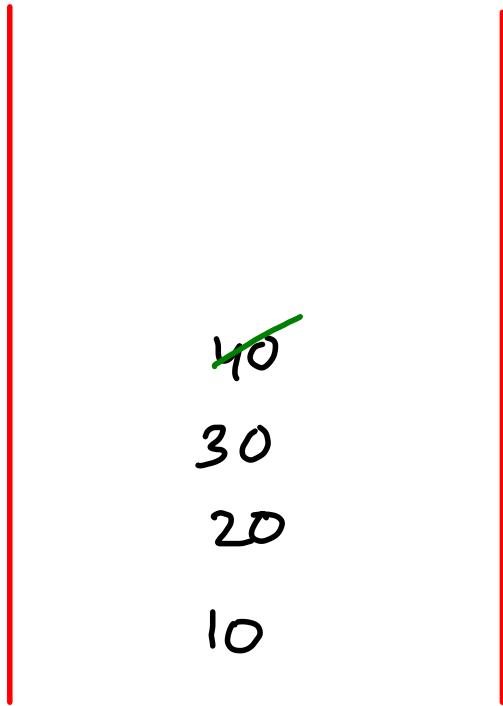
        for(int i = 0; i < size; i++){
            int idx = (front + i) % data.length;
            temp[idx] = data[idx];
        }

        data = new int[2*n];
        data = temp;

        int idx = (front + size) % data.length;
        data[idx] = val;
        size++;
    } else {
        int idx = (front + size) % data.length;
        data[idx] = val;
        size++;
    }
}
```

Stack using Queue \rightarrow Push Efficient { Strictly a Queue
Not a Dequeue }

push \rightarrow q.add



pop \rightarrow mainQ.remove & add helperQ
except last ele.
mainQ = helperQ -

top \rightarrow Same as pop, just add the last ele too.

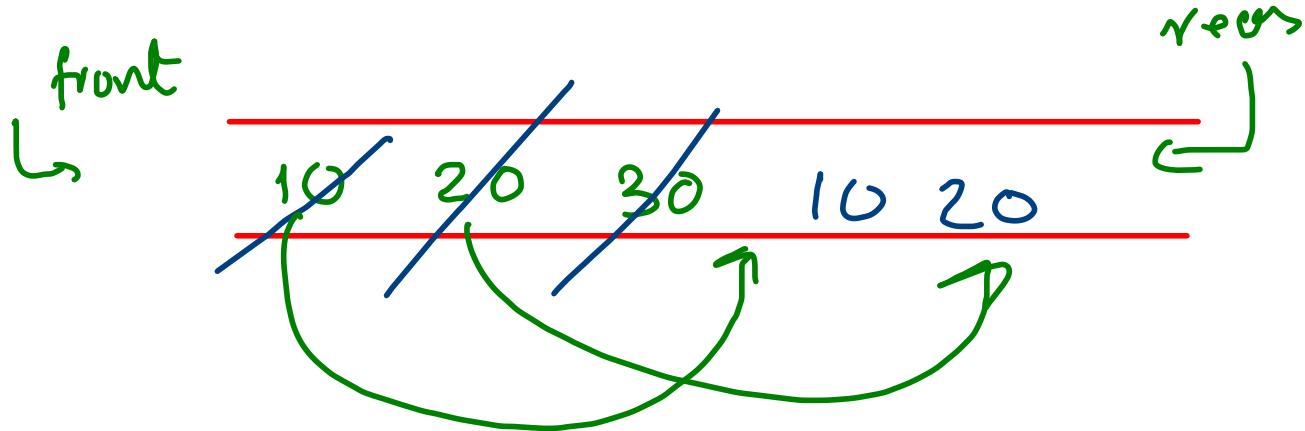
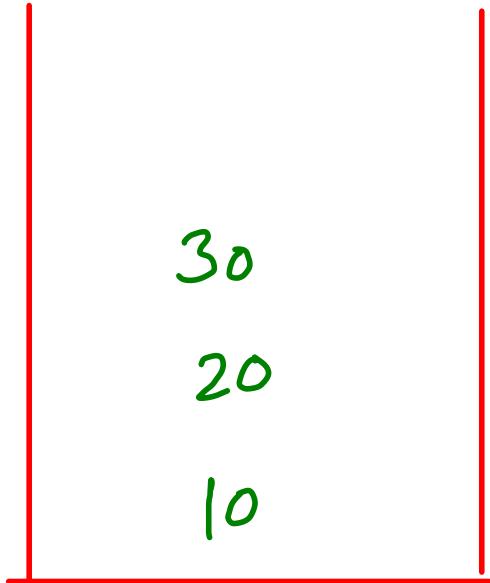
When we make push efficient, pop and peek() of Stack become $O(N)$ both.

```
public static class QueueToStackAdapter {  
    Queue<Integer> mainQ;  
    Queue<Integer> helperQ;  
  
    public QueueToStackAdapter() {  
        mainQ = new ArrayDeque<>();  
        helperQ = new ArrayDeque<>();  
    }  
  
    int size() {  
        // write your code here  
        return mainQ.size();  
    }  
  
    void push(int val) {  
        // write your code here  
        mainQ.add(val);  
    }  
}
```

```
int pop() {  
    // write your code here  
  
    if(mainQ.size() == 0) {  
        System.out.println("Queue underflow");  
        return -1;  
    }  
  
    int res = -1;  
    while(mainQ.size() > 0) {  
        int ele = mainQ.remove();  
        if(mainQ.size() == 0) {  
            res = ele;  
            break;  
        }  
        helperQ.add(ele);  
    }  
  
    mainQ = helperQ;  
    helperQ = new ArrayDeque<>();  
    return res;  
}
```

```
int top() {  
    // write your code here  
    if(mainQ.size() == 0) {  
        System.out.println("Queue underflow");  
        return -1;  
    }  
  
    int res = -1;  
    while(mainQ.size() > 0) {  
        int ele = mainQ.remove();  
        if(mainQ.size() == 0) {  
            res = ele;  
        }  
        helperQ.add(ele);  
    }  
  
    mainQ = helperQ;  
    helperQ = new ArrayDeque<>();  
    return res;  
}
```

Push Efficient using 1 Queue



push → q.add

remove → remove & add ? for all
else.

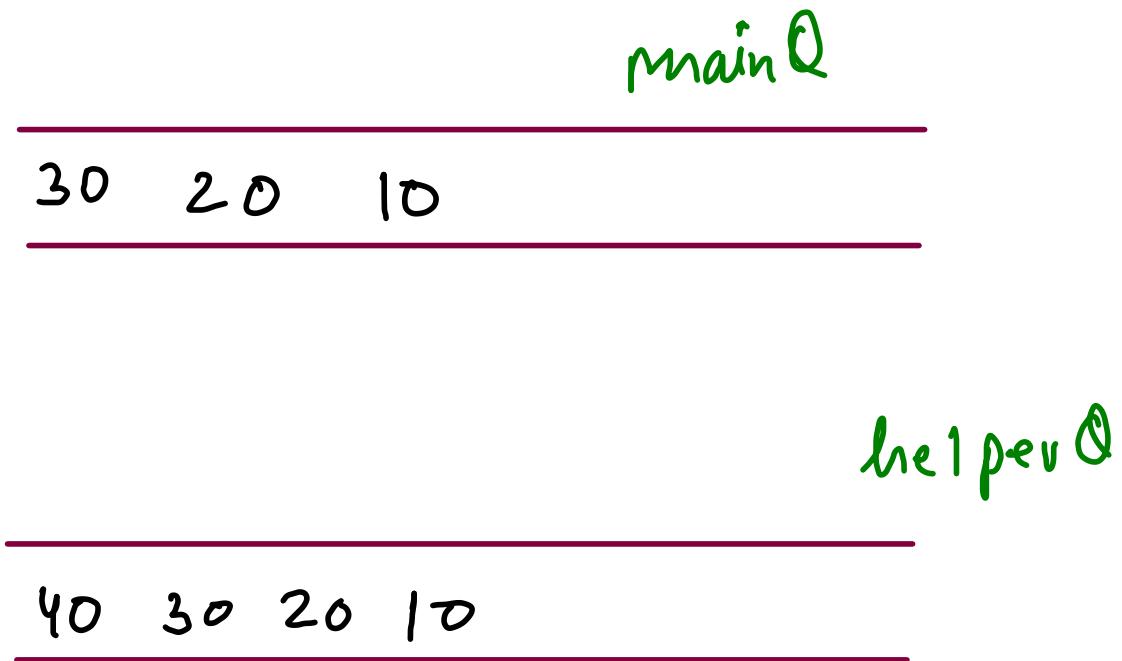
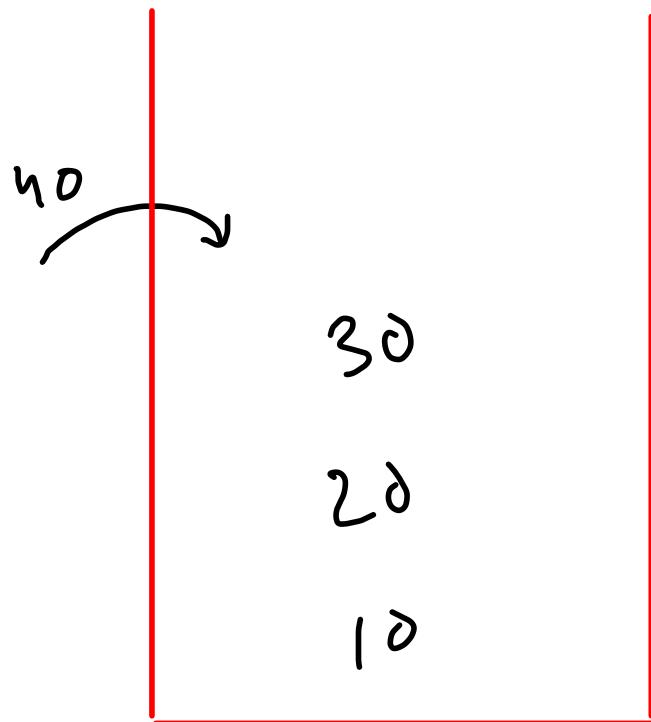
```
public static class QueueToStackAdapter {  
    Queue<Integer> q;  
  
    public QueueToStackAdapter() {  
        q = new ArrayDeque<>();  
    }  
  
    int size() {  
        // write your code here  
        return q.size();  
    }  
  
    void push(int val) {  
        // write your code here  
        q.add(val);  
    }  
  
    int pop() {  
        // write your code here  
        if(q.size() == 0) {  
            System.out.println("Stack underflow");  
            return -1;  
        }  
        int s = q.size();  
        int res = 0;  
        while(s > 0) {  
            int ele = q.remove();  
            s--;  
            if(s == 0) {  
                res = ele;  
                break;  
            }  
            q.add(ele);  
        }  
        return res;  
    }  
}
```

```
int top() {  
    // write your code here  
    if(q.size() == 0) {  
        System.out.println("Stack underflow");  
        return -1;  
    }  
    int s = q.size();  
    int res = 0;  
    while(s > 0) {  
        int ele = q.remove();  
        s--;  
        if(s == 0) res = ele;  
        q.add(ele);  
    }  
    return res;  
}
```

Stack using 1 Queue
Push Efficient.

Stack using Queue \rightarrow Pop Efficient.

- 1 push \rightarrow helperQ.add(ele)
- 2 mainQ \rightarrow all pop & push in
- 3 mainQ = helperQ



pop \rightarrow mainQ.remove()

peek \rightarrow mainQ.peek()

```
public static class QueueToStackAdapter {
    Queue<Integer> mainQ;
    Queue<Integer> helperQ;

    public QueueToStackAdapter() {
        mainQ = new ArrayDeque<>();
        helperQ = new ArrayDeque<>();
    }

    int size() {
        // write your code here
        return mainQ.size();
    }

    void push(int val) {
        // write your code here
        helperQ.add(val);

        while(mainQ.size() > 0) {
            helperQ.add(mainQ.remove());
        }
    }

    mainQ = helperQ;
    helperQ = new ArrayDeque<>();
}

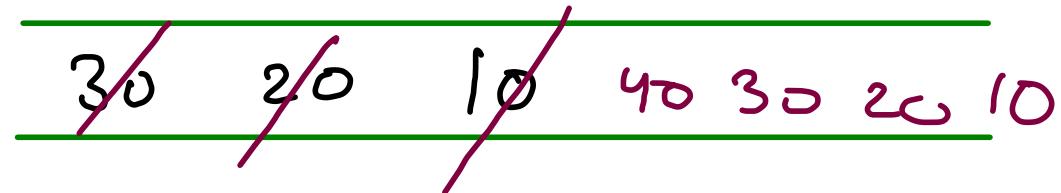
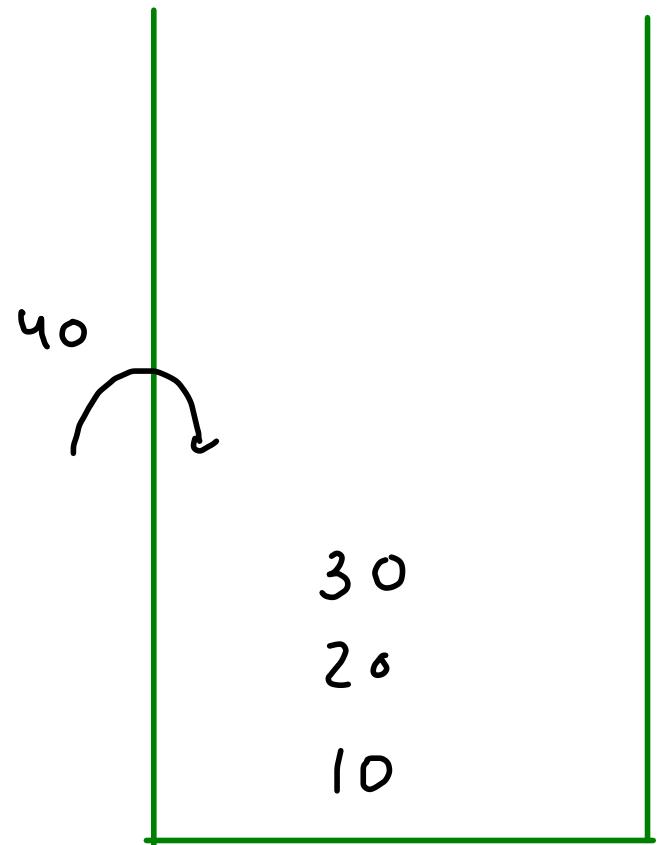
int pop() {
    // write your code here
    if(mainQ.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }

    return mainQ.remove();
}
```

```
int top() {
    // write your code here
    if(mainQ.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }

    return mainQ.peek();
}
```

Stack Using 1 Queue \rightarrow pop Efficient



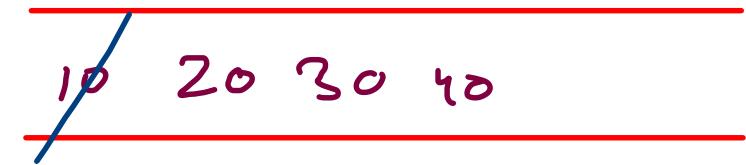
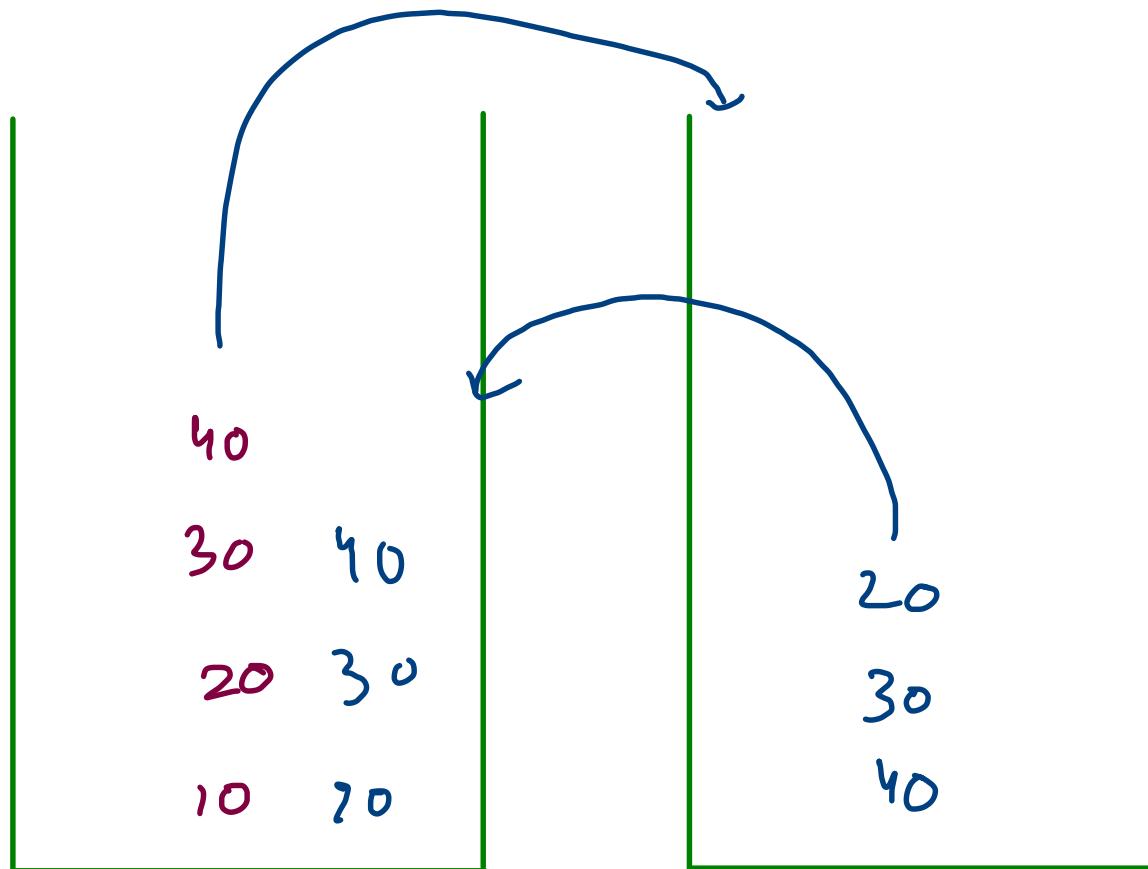
When removing the first ele,
add curr ele first -

```
public static class QueueToStackAdapter {  
    Queue<Integer> q;  
  
    public QueueToStackAdapter() {  
        q = new ArrayDeque<>();  
    }  
  
    int size() {  
        // write your code here  
        return q.size();  
    }  
  
    void push(int val) {  
        // write your code here  
        int s = q.size();  
  
        if(q.size() == 0) {  
            q.add(val);  
            return;  
        }  
  
        for(int i=1;i<=s;i++) {  
            int ele = q.remove();  
            if(i == 1) {  
                q.add(val);  
            }  
            q.add(ele);  
        }  
    }  
}
```

```
int pop() {  
    // write your code here  
    if(q.size() == 0) {  
        System.out.println("Stack underflow");  
        return -1;  
    }  
  
    return q.remove();  
}  
  
int top() {  
    // write your code here  
    if(q.size() == 0) {  
        System.out.println("Stack underflow");  
        return -1;  
    }  
  
    return q.peek();  
}
```

Stack using 1 queue
Pop efficient

Queue using Stack - Add Efficient



add \rightarrow ms.push()

remove \rightarrow pop ele from
ms & add it
to hs

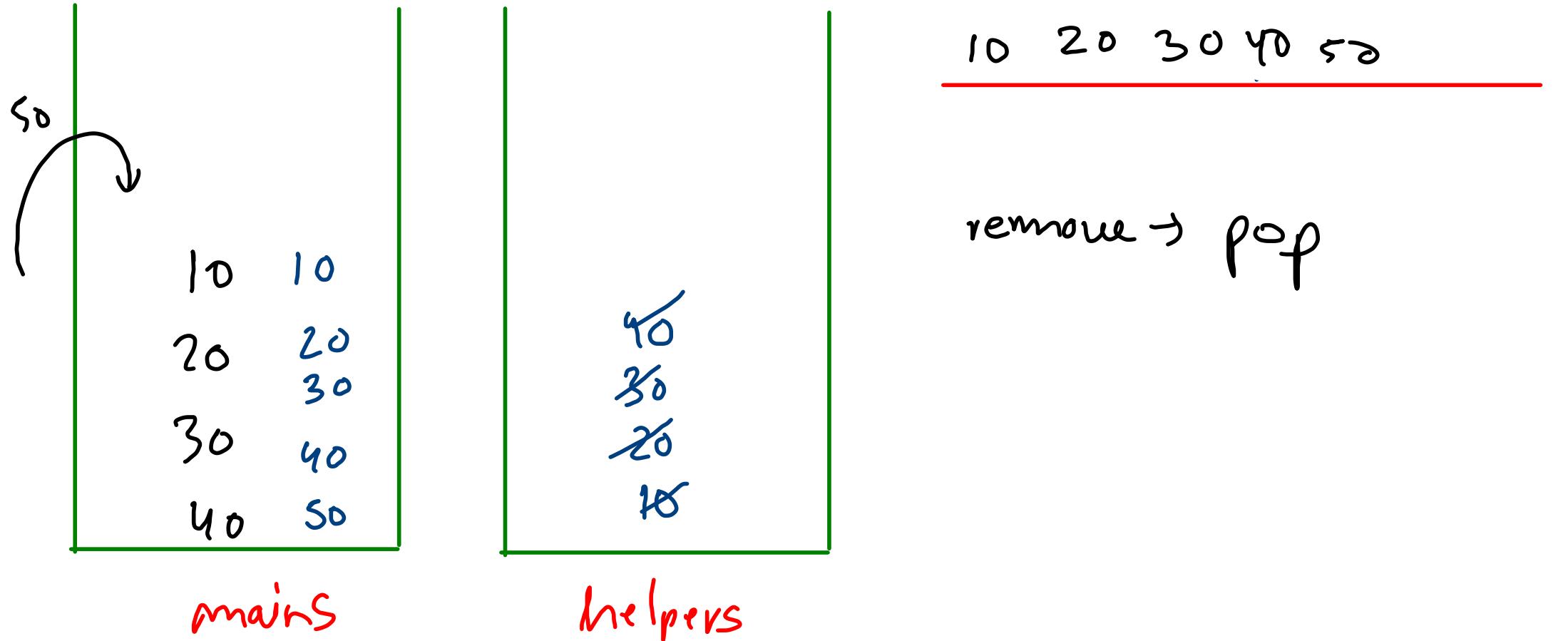
for every ele except
last remaining
pop ele from hs to ms.

```
public class Main {  
  
    public static class StackToQueueAdapter {  
        Stack<Integer> mainS;  
        Stack<Integer> helperS;  
  
        public StackToQueueAdapter() {  
            mainS = new Stack<>();  
            helperS = new Stack<>();  
        }  
  
        int size() {  
            // write your code here  
            return mainS.size();  
        }  
  
        void add(int val) {  
            // write your code here  
            mainS.push(val);  
        }  
    }  
}
```

```
int remove() {  
    // write your code here  
    if(mainS.size() == 0) {  
        System.out.println("Queue underflow");  
        return -1;  
    }  
  
    int res = 0;  
    int s = mainS.size();  
    while(s > 0) {  
        int ele = mainS.pop();  
        s--;  
        if(s == 0) {  
            res = ele;  
            break;  
        }  
        helperS.push(ele);  
    }  
  
    while(helperS.size() > 0) {  
        mainS.push(helperS.pop());  
    }  
  
    return res;  
}
```

```
int peek() {  
    // write your code here  
    if(mainS.size() == 0) {  
        System.out.println("Queue underflow");  
        return -1;  
    }  
  
    int res = 0;  
    int s = mainS.size();  
    while(s > 0) {  
        int ele = mainS.pop();  
        s--;  
        if(s == 0) {  
            res = ele;  
        }  
        helperS.push(ele);  
    }  
  
    while(helperS.size() > 0) {  
        mainS.push(helperS.pop());  
    }  
  
    return res;  
}
```

Queue using Stack → Remove Efficient



```
public static class StackToQueueAdapter {
    Stack<Integer> mainS;
    Stack<Integer> helperS;

    public StackToQueueAdapter() {
        mainS = new Stack<>();
        helperS = new Stack<>();
    }

    int size() {
        // write your code here
        return mainS.size();
    }

    void add(int val) {
        // write your code here
        int s = mainS.size();
        while(s-- > 0) {
            int ele = mainS.pop();
            helperS.push(ele);
        }
        mainS.push(val);

        while(helperS.size() > 0) {
            mainS.push(helperS.pop());
        }
    }

    int remove() {
        // write your code here
        if(mainS.size() == 0) {
            System.out.println("Queue underflow");
            return -1;
        }
        return mainS.pop();
    }
}
```

```
int peek() {
    // write your code here
    if(mainS.size() == 0) {
        System.out.println("Queue underflow");
        return -1;
    }
    return mainS.peek();
}
```

Balanced Brackets

() { }

```
[(a + b) + {(c + d) * (e / f)}] -> true  
[(a + b) + {(c + d) * (e / f)}]} -> false  
[(a + b) + {(c + d) * (e / f)} -> false  
([(a + b) + {(c + d) * (e / f)}]] -> false
```

opening bracket → push

closing → if st. empty → return false

else check if corresponding
opening bracket is at the top if yes
then pop it, if no → return false.

```
public static boolean isBalanced(String str) {
    Stack<Character> st = new Stack<>();

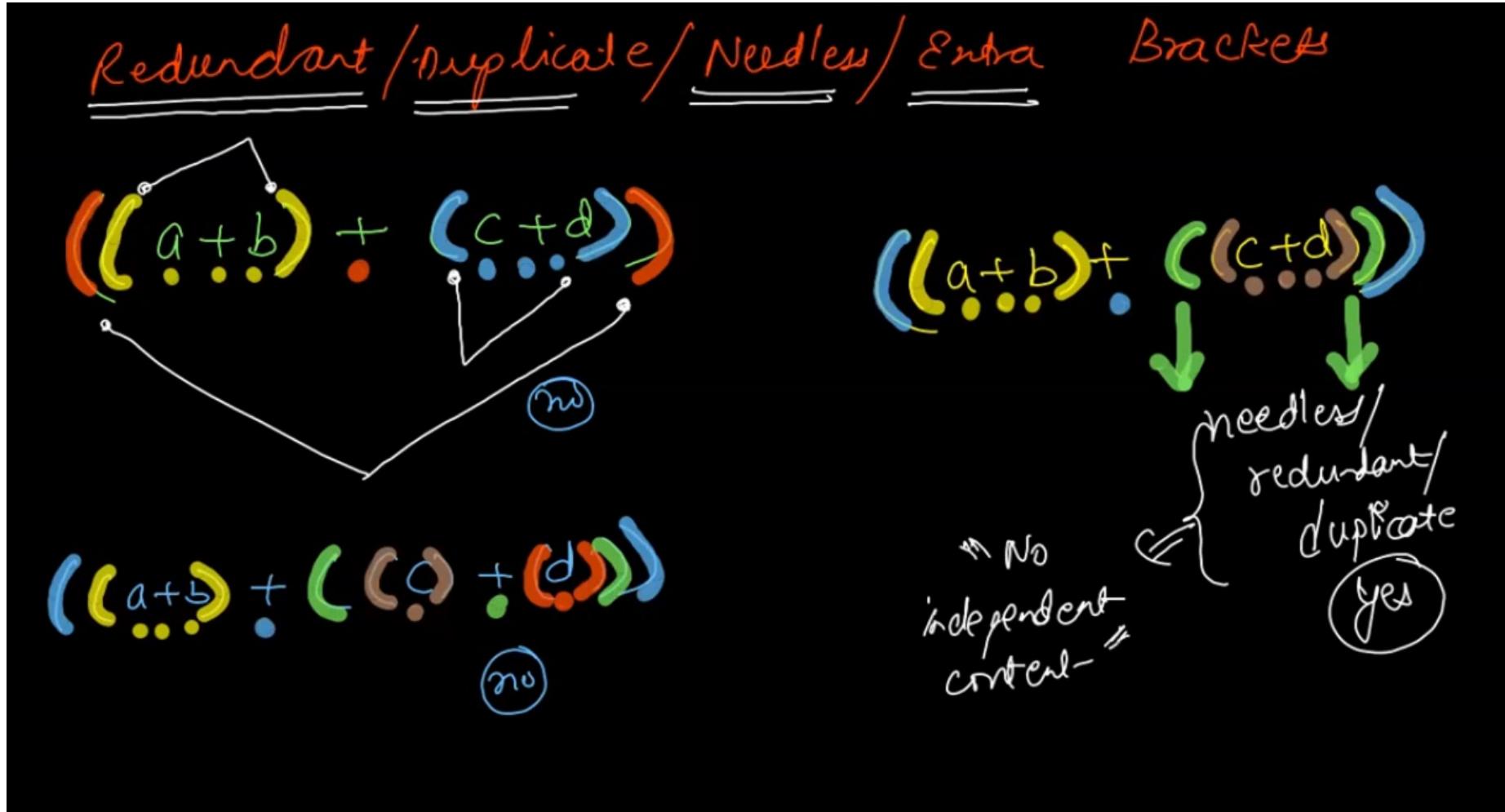
    for(int i=0;i<str.length();i++) {
        char ch = str.charAt(i);

        if(ch == '(' || ch == '[' || ch == '{') {
            st.push(ch);
        } else if(ch == ')' || ch == ']' || ch == '}') {
            if(st.size() == 0) return false;

            if(ch == ')') {
                char top = st.pop();
                if(top != '(') return false;
            } else if(ch == ']') {
                char top = st.pop();
                if(top != '[') return false;
            } else {
                char top = st.pop();
                if(top != '{') return false;
            }
        }
    }

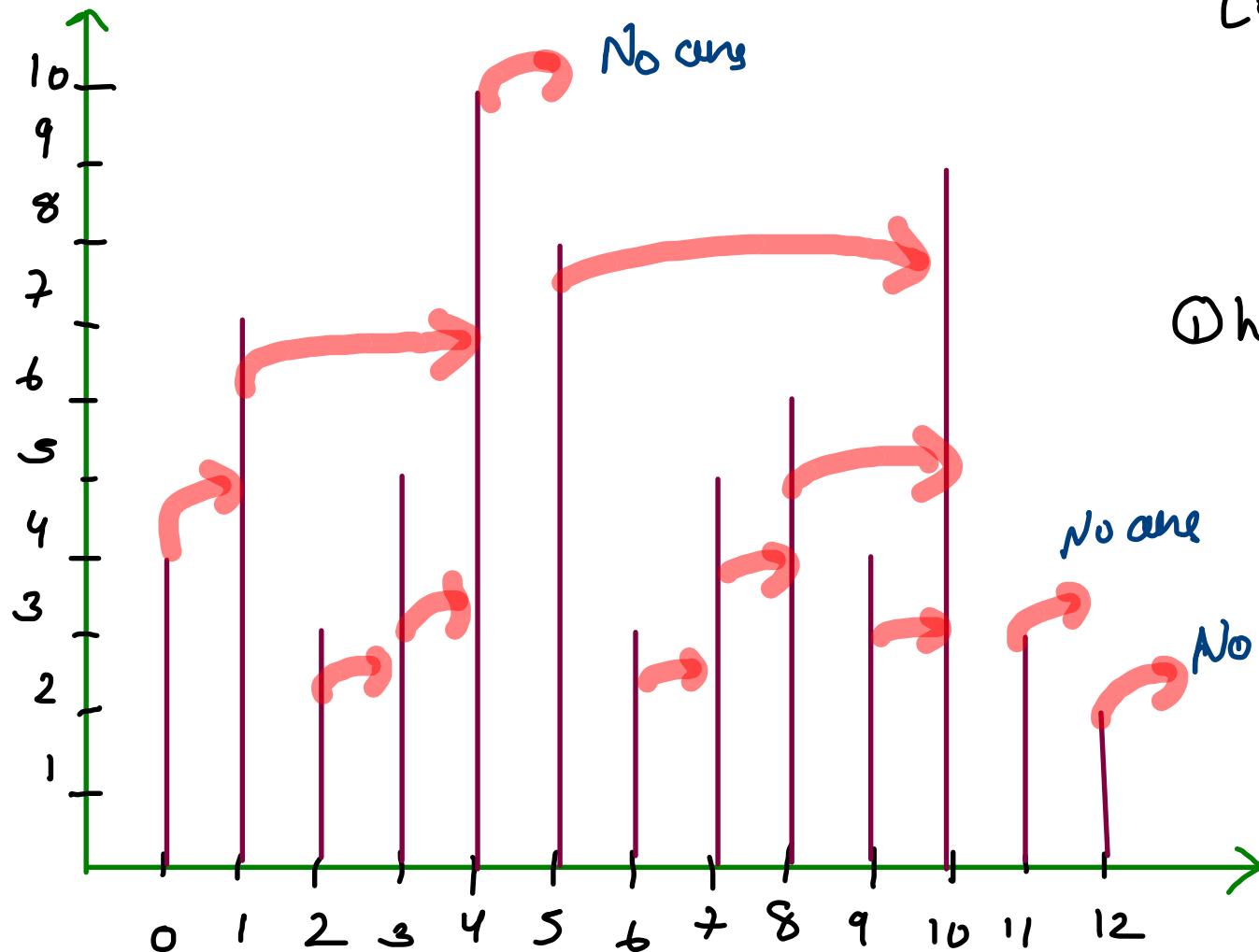
    if(st.size() > 0) return false;
    return true;
}
```

Duplicate brackets / Redundant / Needless { Brackets will be balanced for me }



```
public static boolean solve(String str) {
    Stack<Character> st = new Stack<>();
    for(int i=0;i<str.length();i++) {
        char ch = str.charAt(i);
        if(ch == ')') {
            if(st.peek() == '(') {
                return true;
            }
            while(st.peek() != '(') {
                st.pop();
            }
            st.pop();
        } else st.push(ch);
    }
    return false;
}
```

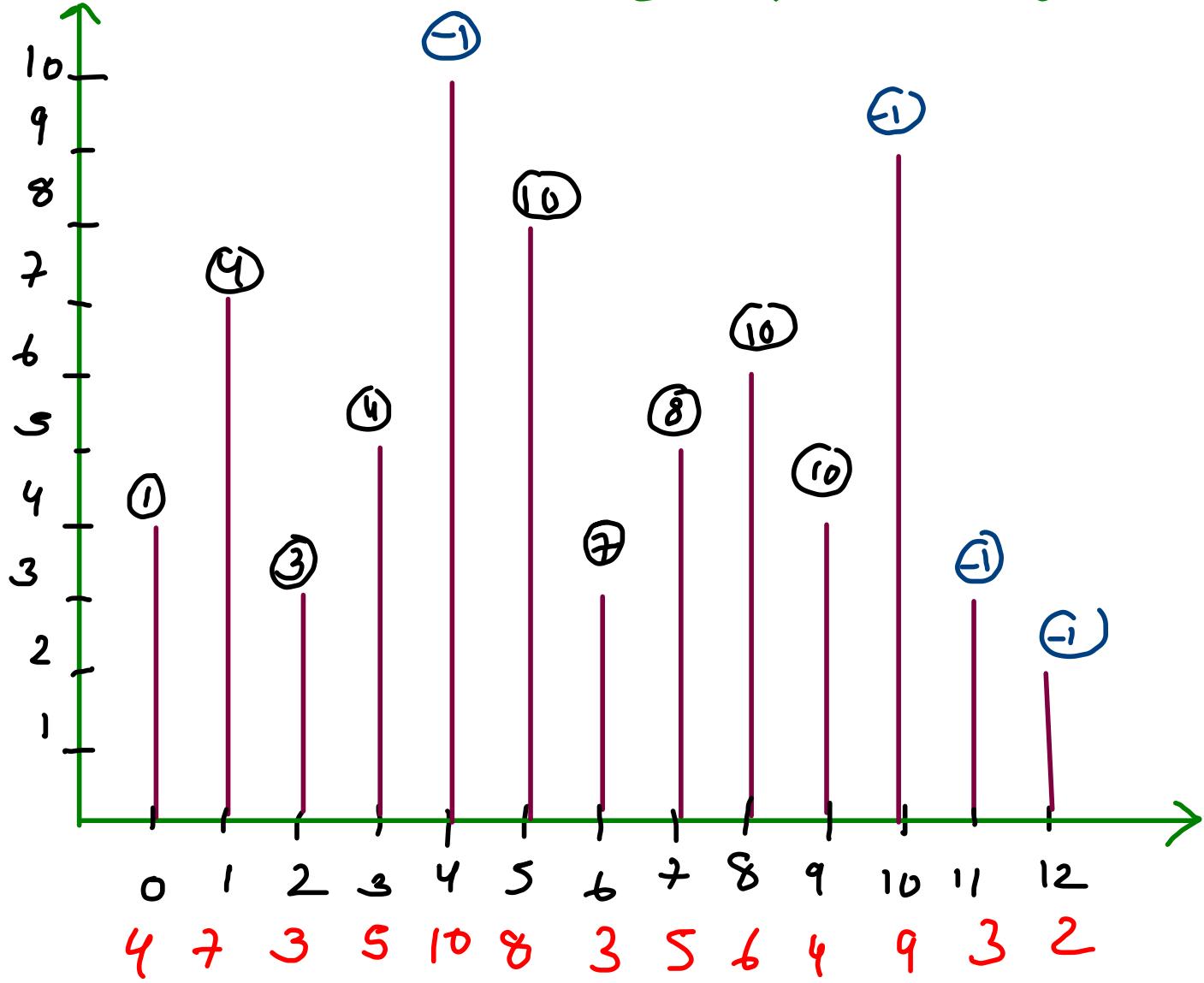
NGE to the Right



Left to right
traversal algo
on next page -

- ① While (`st.pop() < curr ele`)
 pop
- ② push
 curr ele .

L to R traversal



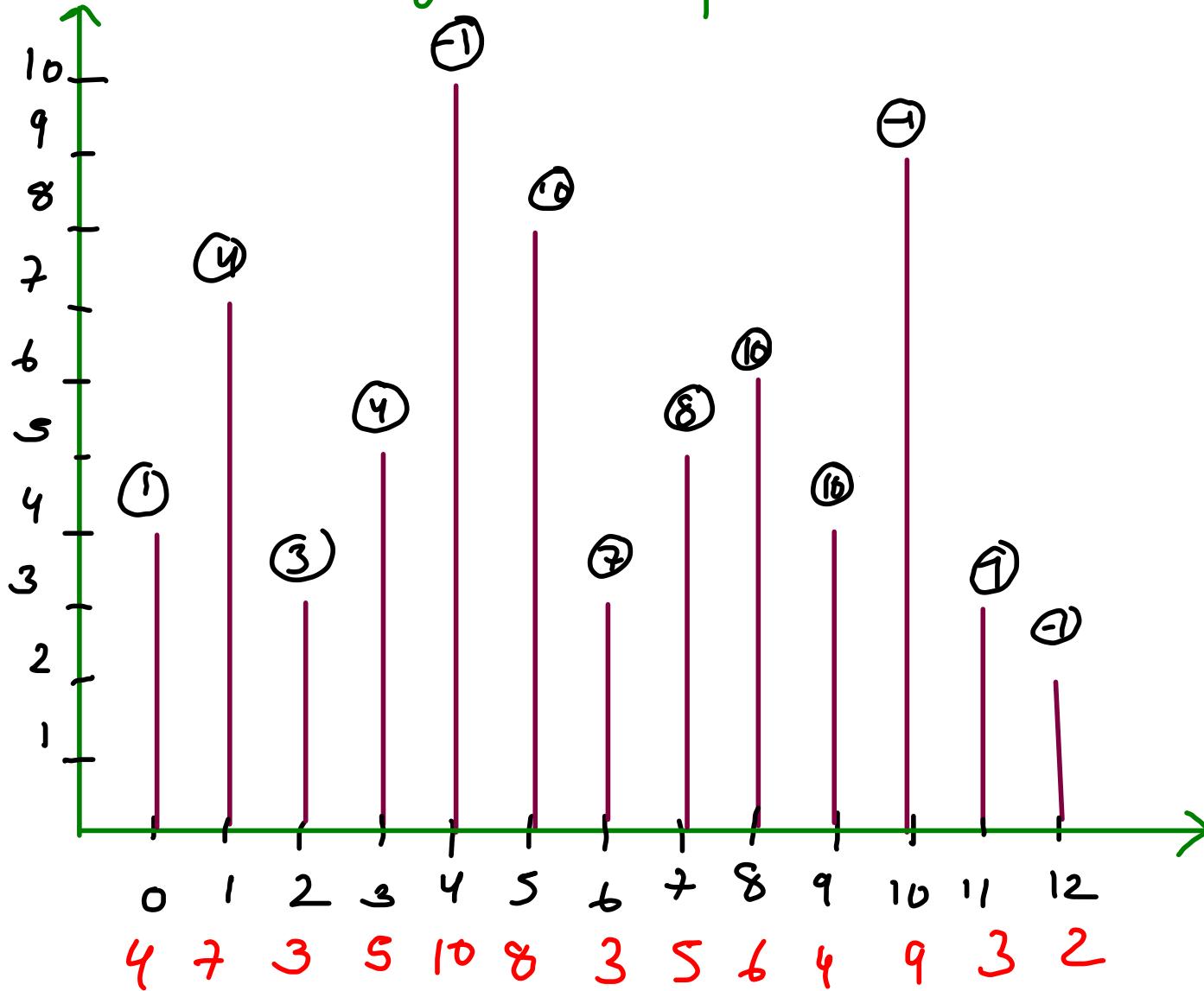
~~(12, 2)~~
~~(11, 3)~~
~~(10, 9)~~
~~(9, 4)~~
~~(8, 6)~~
~~(7, 5)~~
~~(6, 3)~~
~~(5, 8)~~
~~(4, 10)~~
~~(3, 5)~~
~~(2, 3)~~
~~(1, 7)~~
~~(0, 9)~~

```
public static int[] solve(int[] arr){  
    int[] res = new int[arr.length];  
    Arrays.fill(res,-1);  
    //we are storing indices in the stack  
    Stack<Integer> st = new Stack<>();  
    st.push(0);  
  
    for(int i=1;i<arr.length;i++) {  
        if(arr[i] < arr[st.peek()]) {  
            st.push(i);  
        } else {  
            while(st.size() > 0 && arr[st.peek()] < arr[i]) {  
                int idx = st.pop();  
                res[idx] = arr[i];  
            }  
            st.push(i);  
        }  
    }  
  
    return res;  
}
```

$T C : O(N)$

$S C : O(N)$

Right to Left Traversal

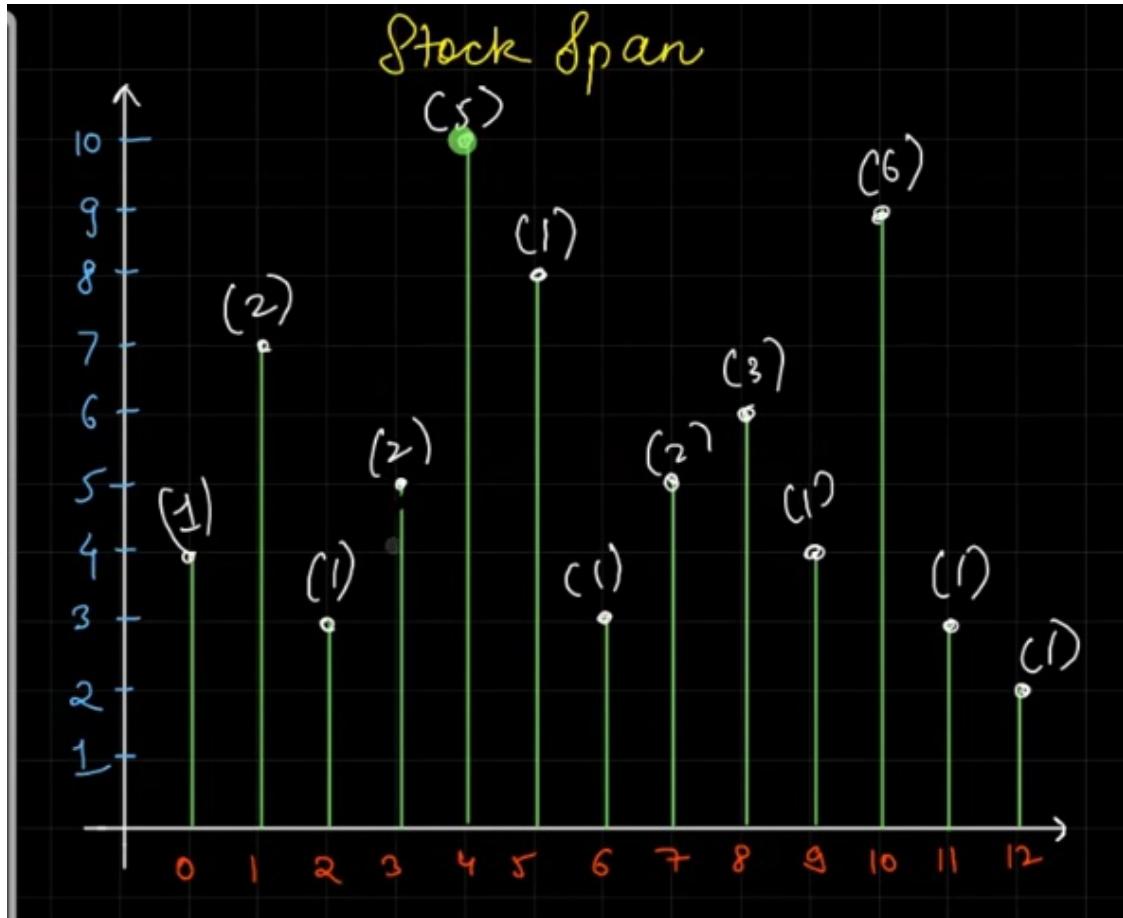


(0,4)
(1,7)
(2,3)
(3,5)
(4,10)
(5,8)
(6,3)
(7,5)
(8,6)
(9,4)
(10,9)
(11,3)
(12,2)

```
public static int[] solve(int[] arr){  
    int[] res = new int[arr.length];  
    Stack<Integer> st = new Stack<>();  
    res[res.length-1] = -1;  
    st.push(res.length-1);  
  
    for(int i=res.length-2;i>=0;i--) {  
        if(arr[st.peek()] > arr[i]) {  
            res[i] = arr[st.peek()];  
        } else {  
            while(st.size() > 0 && arr[st.peek()] < arr[i]) {  
                st.pop();  
            }  
            if(st.size() == 0) res[i] = -1;  
            else res[i] = arr[st.peek()];  
        }  
        st.push(i);  
    }  
  
    return res;  
}
```

Right to
left
traversal.

Stock Span (NGE to left → variation)



NGE to the left
hamse kitni door hui
Index wise, that is
Stock Span -

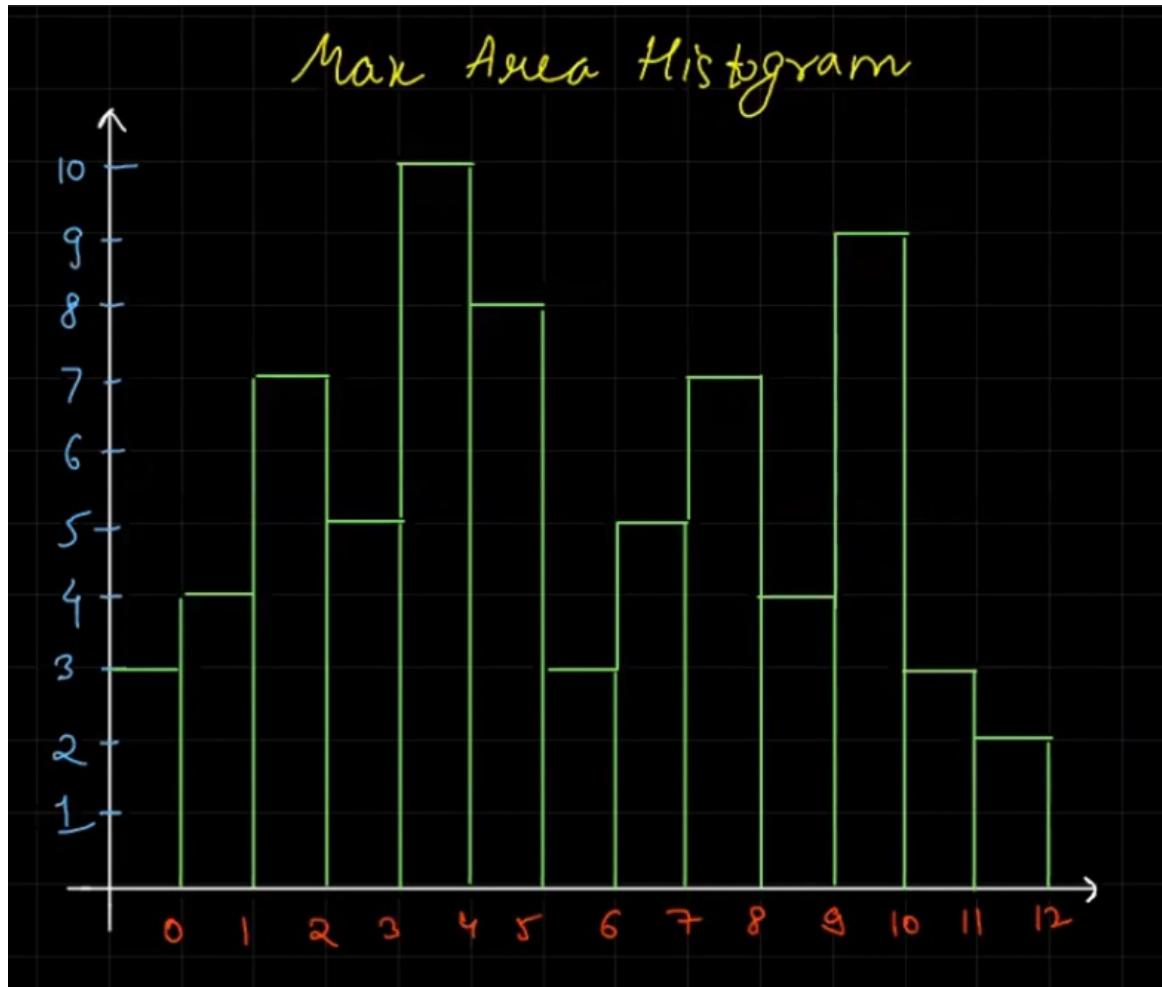
$O(N)$ TC $O(N)$ SC

```
public static int[] solve(int[] arr){  
    int[] res = new int[arr.length];  
    Stack<Integer> st = new Stack<>();  
  
    for(int i=0;i<arr.length;i++) {  
        while(st.size() > 0 && arr[st.peek()] < arr[i]) {  
            st.pop();  
        }  
  
        if(st.size() == 0) {  
            res[i] = i + 1;  
        } else {  
            res[i] = i - st.peek();  
        }  
  
        st.push(i);  
    }  
  
    return res;  
}
```



Stock
Span
NGE to
(left
Variation

Largest Area Histogram



$$\text{area} = \left\{ \begin{array}{l} \text{nse}[\text{i}] \\ - \text{nse}[\text{i}] \end{array} \right\}$$

q
say M
* arr[i]
↑
height

to the right

Next Smaller Element
Variation.

```
class Solution {
    public int largestRectangleArea(int[] heights) {
        int n = heights.length;
        Stack<Integer> st=new Stack<>();
        int[] rb=new int[n]; //nse on the right
        int[] lb=new int[n]; //nse on the left

        st.push(heights.length-1);
        rb[heights.length-1]=heights.length;

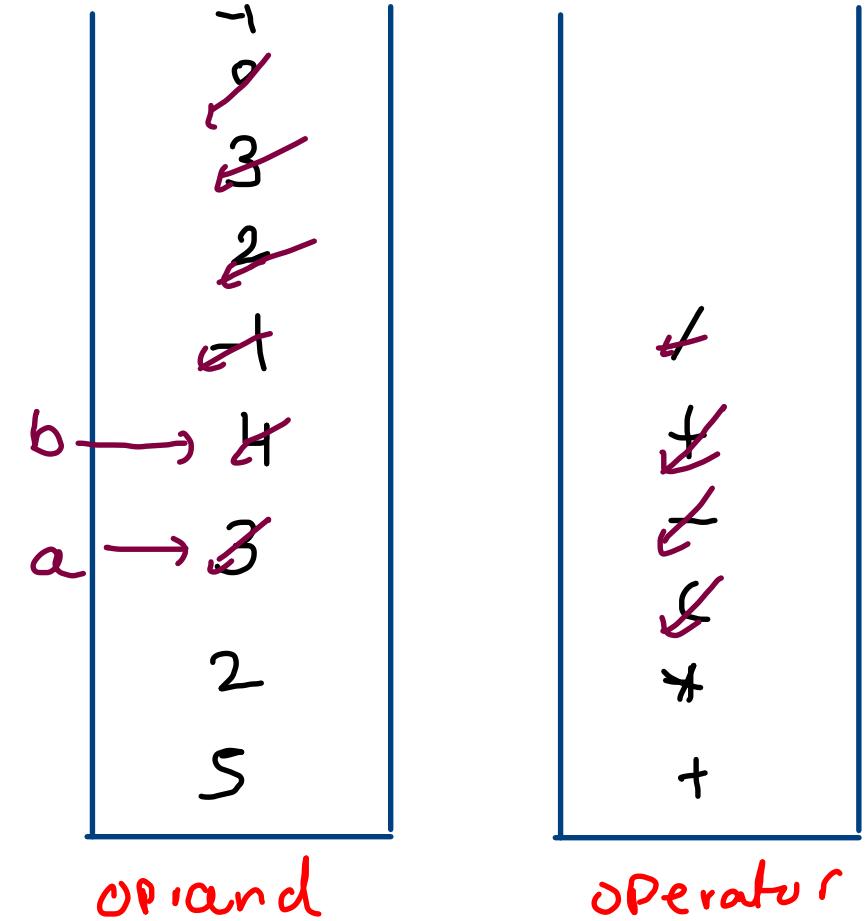
        for(int i=heights.length-2;i>=0;i--)
        {
            while(st.size()>0 && heights[st.peek()]>=heights[i])
            {
                st.pop();
            }
            if(st.size()==0)
            {
                rb[i]=heights.length;
            }
            else
            {
                rb[i]=st.peek();
            }
            st.push(i);
        }
    }
}
```

```
    st=new Stack<>();
    st.push(0);
    lb[0]=-1;
    for(int i=1;i<heights.length;i++)
    {
        while(st.size()>0 && heights[st.peek()]>=heights[i])
        {
            st.pop();
        }
        if(st.size()==0)
        {
            lb[i]=-1;
        }
        else
        {
            lb[i]=st.peek();
        }
        st.push(i);
    }

    int maxArea=0;
    for(int i=0;i<heights.length;i++)
    {
        int width=rb[i]-lb[i]-1;
        int area=heights[i]*width;
        if(area>maxArea)
        {
            maxArea=area;
        }
    }
    return maxArea;
}
```

Infix Evaluation

$$5 + 2 * (3 - 4 + 2 / 3) * 4 + 2$$



Priority

- ① Brackets
 - ② Division & Multiplication

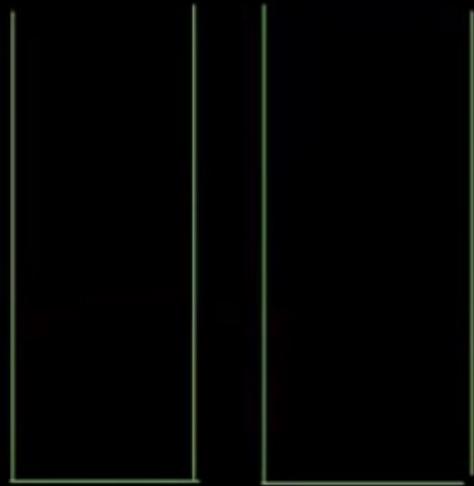
- ## ② Addition & Subtraction

Left to Right Associativity

(+, -, *, /)

Power(1) is Right to left association.

$5 + 2 * (3 - 4 + 2 / 3) * 4 + 2$



```
if (ch >='0' && ch <='9')  
    operand = push(ch)  
else if (ch == '.')  
    operator = push(ch)  
else if (ch == ')')  
    {  
        pop until '(', perform, res.push operand  
        pop ')' also  
    }  
else {
```

```
    while (stack.size > 0 && stack.peek() != ')'  
          && prec(stack.peek()) >= prec(ch))  
        pop & push
```

push yonself()

3

0.7x

```

public static int calculate(int a,char op, int b) {
    if(op == '+') {
        return a + b;
    } else if(op == '-') {
        return a - b;
    } else if(op == '*') {
        return a * b;
    } else {
        return a/b;
    }
}

public static int precedence(char op) {
    if(op == '*' || op == '/') return 2;
    else if(op == '+' || op == '-') return 1;
    return 0;
}

```

$Tc = O(N)$

```

public static void main(String[] args) throws Exception {
    BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
    String exp = br.readLine();

    // code
    Stack<Character> operator = new Stack<>();
    Stack<Integer> operand = new Stack<>();

    for(int i=0;i<exp.length();i++) {
        char ch = exp.charAt(i);
        if(Character.isDigit(ch) == true) {
            operand.push(ch-'0');
        } else if(ch == '(') {
            operator.push(ch);
        } else if(ch == ')') {
            while(operator.peek() != '(') {
                int b = operand.pop();
                int a = operand.pop();
                char op = operator.pop();
                operand.push(calculate(a,op,b));
            }
            operator.pop();
        } else if(ch == '+' || ch == '-' || ch == '*' || ch == '/') {
            while(operator.size() > 0 && operator.peek() != '(' && precedence(operator.peek()) >= precedence(ch)) {
                int b = operand.pop();
                int a = operand.pop();
                char op = operator.pop();
                operand.push(calculate(a,op,b));
            }
            operator.push(ch);
        }
    }

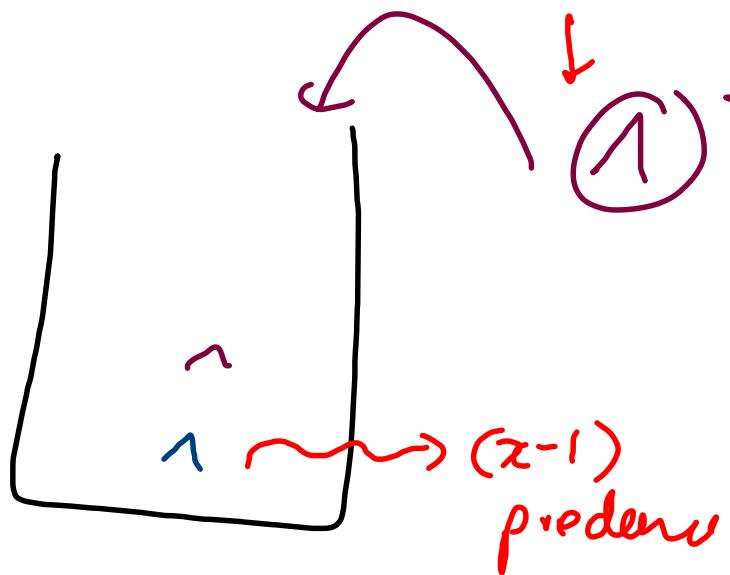
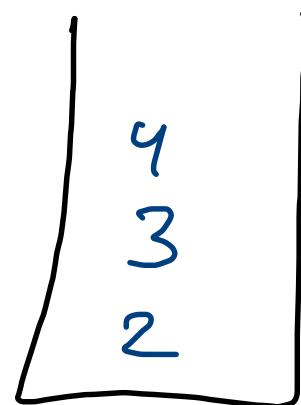
    while(operator.size() > 0) {
        int b = operand.pop();
        int a = operand.pop();
        char op = operator.pop();
        operand.push(calculate(a,op,b));
    }

    System.out.println(operand.pop());
}

```

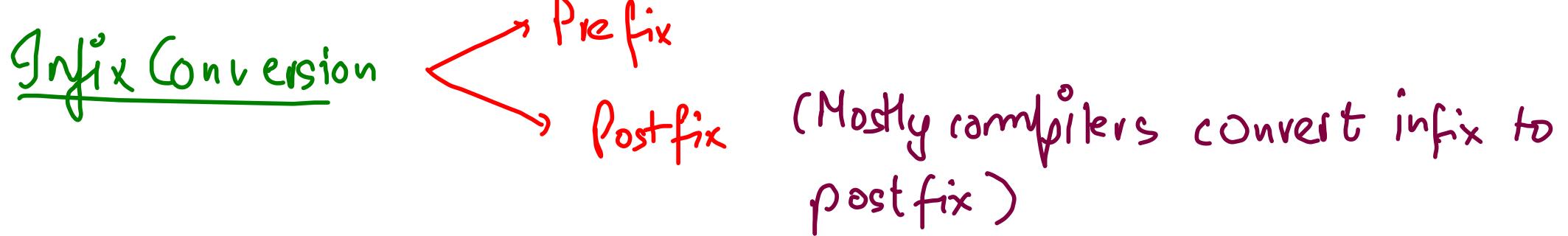
Agar same ques me right to left associativity bol dia
to hume dekhna padega ki operators tak me jo hai
aur jo stack k bahar hai unki precedence alag ho. Ex

2 1 3 \downarrow 4



z (precedence)

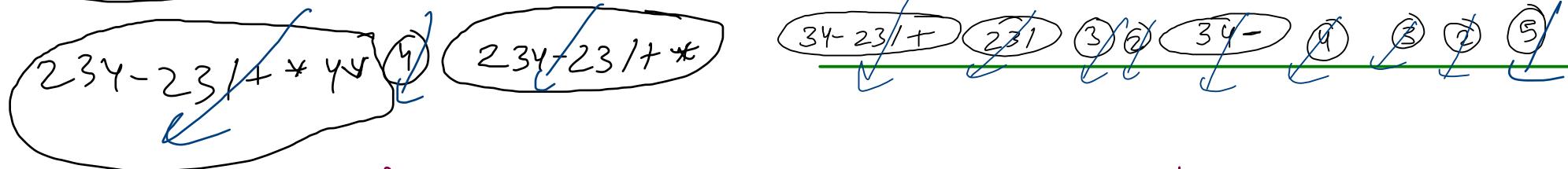
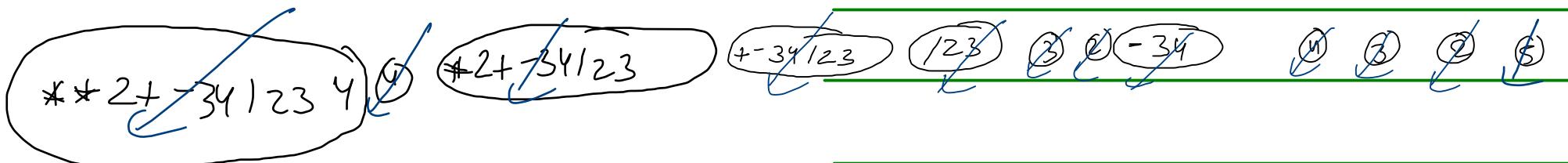
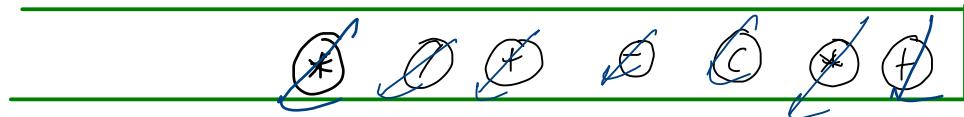
this should
have more
precedence wrt
1 which is
inside the stack



Prefix : operator operand₁ operand₂ (+ ab)

Postfix : operand₁ operand₂ operator (ab+)

$5 + 2 * (3 - 4 + 2 / 3) * 4$



Prefix: $+ 5 * 2 + - 3 4 / 2 3 4$

Postfix: $5 2 3 4 - 2 3 1 + * 4 * +$

```

import java.io.*;
import java.util.*;

public class Main{

public static int precedence(char ch) {
    if(ch == '*' || ch == '/') return 2;
    if(ch == '+' || ch == '-') return 1;
    return 0;
}

public static void performOp(Stack<String> prefix,Stack<String> postfix,char op) {
    String prefixB = prefix.pop();
    String prefixA = prefix.pop();
    String prefixRes = "" + op + prefixA + prefixB;
    prefix.push(prefixRes);

    String postfixB = postfix.pop();
    String postfixA = postfix.pop();
    String postfixRes = "" + postfixA + postfixB + op;
    postfix.push(postfixRes);
}
}

```

```

public static void main(String[] args) throws Exception {
    BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
    String exp = br.readLine();

    // code
    Stack<Character> operator = new Stack<>();
    Stack<String> prefix = new Stack<>();
    Stack<String> postfix = new Stack<>();

    for(int i=0;i<exp.length();i++) {
        char ch = exp.charAt(i);

        if(ch >= 'a' && ch <= 'z') {
            prefix.push(ch + "");
            postfix.push(ch + "");
        } else if(ch == '(') {
            operator.push(ch);
        } else if(ch == ')') {
            while(operator.peek() != '(') {
                char op = operator.pop();
                performOp(prefix,postfix,op);
            }
            operator.pop();
        } else if(ch == '+' || ch == '-' || ch == '*' || ch == '/') {
            while(operator.size() > 0 && operator.peek() != '(' && precedence(operator.peek()) >= precedence(ch)) {
                char op = operator.pop();
                performOp(prefix,postfix,op);
            }
            operator.push(ch);
        }
    }

    while(operator.size() > 0) {
        char op = operator.pop();
        performOp(prefix,postfix,op);
    }

    System.out.println(postfix.peek());
    System.out.println(prefix.peek());
}
}

```

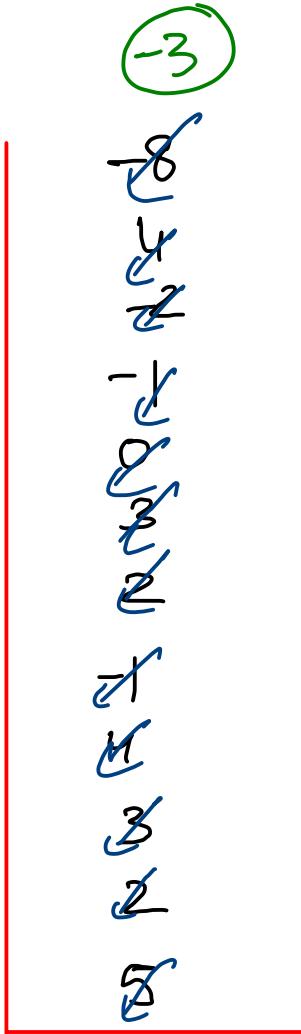
Postfix Evaluation and Conversion.

5 2 3 4 - 2 3 / + * 4 * +
↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑↑

$$0 - 1 = -1$$

$$2 / 3 = 0$$

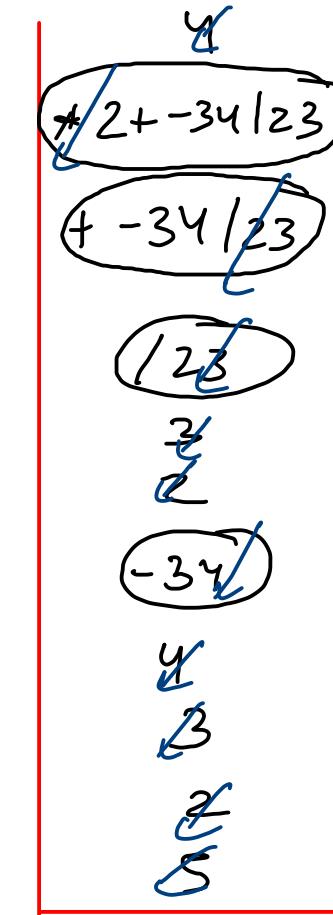
$$(3 - 4) \\ = 1$$



evaluation

+ 5 * 2 + - 3 4 / 2 3 4 \Rightarrow prefix

* * 2 + - 3 4 / 2 3 4



prefix

```
// code
Stack<Integer> value = new Stack<>();
Stack<String> infix = new Stack<>();
Stack<String> prefix = new Stack<>();

for(int i=0;i<exp.length();i++) {
    char ch = exp.charAt(i);

    if(ch == '+' || ch == '-' || ch == '*' || ch == '/') {
        int v2 = value.pop();
        int v1 = value.pop();
        int val = operation(v1,ch,v2);
        value.push(val);

        String inv2 = infix.pop();
        String inv1 = infix.pop();
        String inv = "(" + inv1 + ch + inv2 + ")";
        infix.push(inv);

        String prev2 = prefix.pop();
        String prev1 = prefix.pop();
        String prev = "" + ch + prev1 + prev2;
        prefix.push(prev);
    } else {
        value.push(ch - '0');
        infix.push("" + ch);
        prefix.push("" + ch);
    }
}

System.out.println(value.pop());
System.out.println(infix.pop());
System.out.println(prefix.pop());
```

```
public static int operation(int val1, char op, int val2) {
    if(op == '+') {
        return val1 + val2;
    } else if(op == '-') {
        return val1 - val2;
    } else if(op == '*') {
        return val1 * val2;
    }

    return val1/val2;
}
```

Basic Calculator. 1, 2 & 3 → Lintcode
1, 2 & 3 → Leetcode

Ask the interviewer whether the string can or cannot have the following
(), spaces, More than 1 digit nos, unary operators like (-5) etc.
further are there any operators apart from arithmetic operators
that have associativity & to L -

" -3 +(-5 -(+5 +-2)) " → Input String

" -3 +(-5-(+5+-2))" → Input String

Since the svs was empty initially, & we had '-' sign, we add a 0 before it

$$SVS = 0 - 3 + ($$

" -3 +(-5-(+5+-2))"

Since '-' is just after the opening bracket, add 0 before it.

$$SVS = 0 - 3 + (0 - 5 - ($$

" -3 +(-5-(+5+-2))"

Since '+' is just after the opening bracket, we can ignore it

$$SVS = 0 - 3 + (0 - 5 - (5 +$$

" ~~$-3 + (-5 - (+5 + -2))$~~ ",

Since '-' is just after '+' change the '+' symbol in resultant to ' \rightarrow '.

$$\text{Ans} = 0 - 3 + (0 - 5 - (5 - 2))$$

Evaluating
this string
is easy

& we have it in
infix evaluation.
Just have to make
some changes -

$$" - 3 \times (-5 - (+5 + -2)) "$$

Before this '-' we have 6 '+'. We can also have *.
So, the safer thing to do when there is an operator
before - is to take it into brackets

$$\text{res} = " \textcircled{0} - 3 + (\textcircled{0} - 5 - (\textcircled{5} + \textcolor{red}{(0 - 2)})) . "$$

```
class Solution {
    int performOp(int a, char op, int b) {
        int out = 0;

        switch(op)
        {
            case '+': out = a + b; break;
            case '-': out = a - b; break;
            case '*': out = a * b; break;
            case '/': out = a / b; break;
        }
        return out;
    }

    int precedence(char op)
    {
        if(op == '+' || op == '-') return 1;
        else if (op == '*' || op == '/') return 2;
        else return 0;
    }
}
```

```
public String refine(String s){
    StringBuilder str = new StringBuilder("");

    for(int i=0; i<s.length(); i++){
        char ch = s.charAt(i);

        if(ch == ' ') continue;
        if(ch == '+'){
            if(str.length() == 0 || str.charAt(str.length() - 1) == '('){
                // unary +
                str.append("0+");
            } else if(str.charAt(str.length() - 1) == '+' || str.charAt(str.length() - 1) == '-'){
                continue;
            } else str.append('+');
        }

        else if(ch == '-'){
            if(str.length() == 0 || str.charAt(str.length() - 1) == '('){
                // unary -
                str.append("0-");
            } else if(str.charAt(str.length() - 1) == '+')
                str.setCharAt(str.length() - 1, '-');
            else if(str.charAt(str.length() - 1) == '-')
                str.setCharAt(str.length() - 1, '+');
            else str.append('-');
        }

        else str.append(ch);
    }

    return str.toString();
}
```

```

public int calculate(String exp) {
    exp = refine(exp);

    Stack<Character> operator = new Stack<>();
    Stack<Integer> operand = new Stack<>();

    for(int i=0; i<exp.length(); i++){
        char ch = exp.charAt(i);

        if(ch >= '0' && ch <= '9'){
            int num = 0;
            while(i < exp.length() && exp.charAt(i) >= '0' && exp.charAt(i) <= '9'){
                num = num * 10 + (exp.charAt(i) - '0');
                i++;
            }

            // operand -> push in operand wali stack
            operand.push(num);
            i--;
        } else if(ch == '('){
            operator.push(ch);

        } else if(ch == ')'){
            while(operator.peek() != '('){
                int b = operand.pop();
                int a = operand.pop();
                char op = operator.pop();
                operand.push(performOp(a, op, b));
            }

            operator.pop(); // pop opening braces as well
        } else if(ch == '+' || ch == '-' || ch == '*' || ch == '/') {
            // operator -> + or - or * or /
            while(operator.size() > 0 && operator.peek() != '('
                  && precedence(operator.peek()) >= precedence(ch)){
                int b = operand.pop();
                int a = operand.pop();
                char op = operator.pop();
                operand.push(performOp(a, op, b));
            }

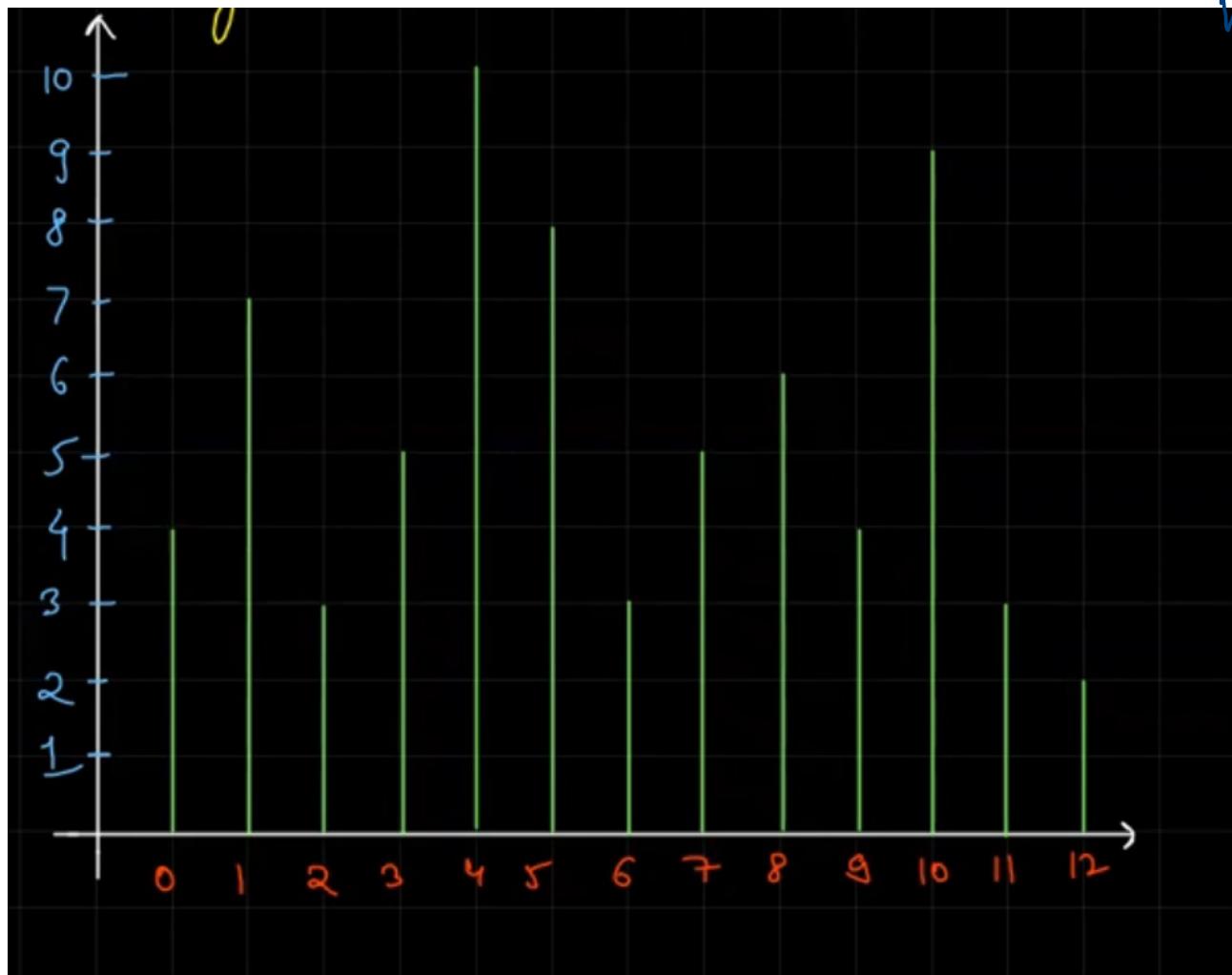
            operator.push(ch);
        }

        while(operator.size() > 0){
            int b = operand.pop();
            int a = operand.pop();
            char op = operator.pop();
            operand.push(performOp(a, op, b));
        }

        return operand.peek();
    }
}

```

Sliding Window Maximum



window = 4

Brute force: $O(N \times K)TC$

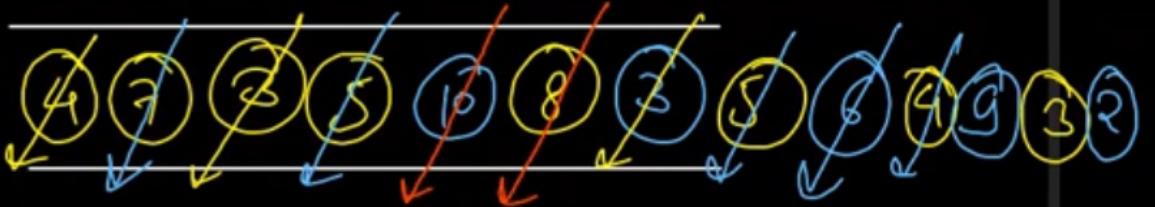
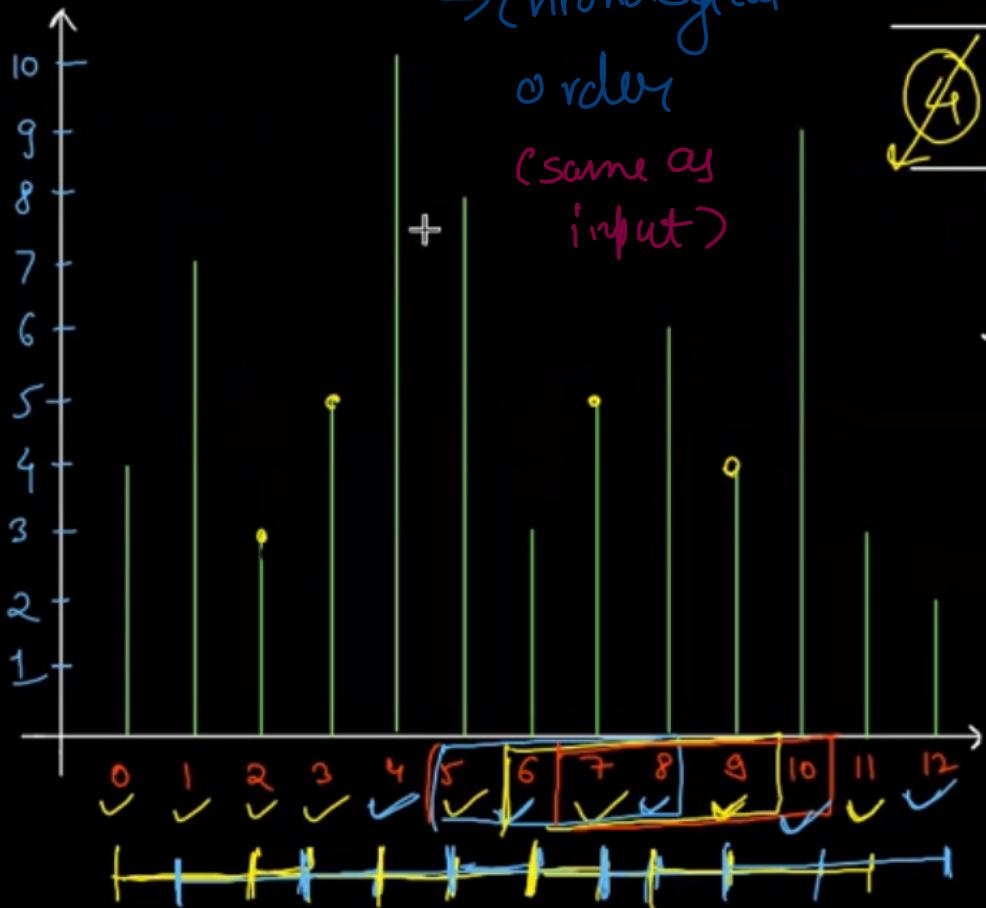
① Using Dequeue (Queue)

② Using Stack (NBIE)

Dequeue is an ADT (Abstract Data Type). LL is itself an implementation, Dequeue is not.

Degre is in \rightarrow decreasing order

\rightarrow chronological



$\{7, 10, 10, 10, 10, 8, 6, 9, 9, 9\}$

getFirst \rightarrow maximum of curr window
which got excluded
from the window

① removeFirst \rightarrow smaller than
ourself
(cant be max
of any window)

② removeLast \rightarrow we may the max
of upcoming windows

```

class Solution {
    public int[] maxSlidingWindow(int[] nums, int k) {
        int[] res = new int[nums.length - k + 1];
        Deque<Integer> q = new ArrayDeque<>();
        int idx = 0;
        for(int i=0;i<nums.length;i++) {
            //remove first
            if(q.size() > 0 && q.getFirst() <= i-k) {
                q.removeFirst();
            }

            //removeLast those elements that are smaller than us
            while(q.size() > 0 && nums[q.getLast()] < nums[i]) {
                q.removeLast();
            }

            //addLast -> we may be the answer of current or upcoming windows
            q.addLast(i);

            if(i >= k-1) {
                res[idx++] = nums[q.getFirst()];
            }
        }

        return res;
    }
}

```

$O(N)$ Time

$O(k)$ Space

Celebrity Problem.

	0	1	2	3
0	0	0	1	0
1	0	0	1	1
2	0	0	0	0
3	1	0	1	0

No celebrity ✓ Possible

More than X Not
1 celebrity possible.

mat[i][j]

- ↳ 1 i^{th} person knows j^{th} person
- ↳ 0 i^{th} person does not know j^{th} person

Celebrity \rightarrow who knows nobody
 \hookrightarrow everybody knows him/her.



Uski Row me all 0s

Uske col me all 1s except itself.

	0	1	2	3
0	0	0	0	0
1	0	0	1	1
2	0	0	0	0
3	1	0	1	0


 We do not have any celebrity.
 Hence 0 celebrity is possible.

Let us say x and y both are celebrities. So, x does not know y & y does not know x . However since x is a celebrity, y should know x & vice-versa. Hence, there is a contradiction. So, we cannot have more than 1 celebrity.

	0	1	2	3
0	0	0	1	0
1	0	0	1	1
2	0	0	0	0
3	1	0	1	0

0 1 2 3 2 2 ②

Possible Celebrities.

Last remaining ele
may or may not
be a
celeb. So,
we have
to check
for it.

This is an elimination technique.

$$T(n) = T(n-1) + O(1)$$

$O(N)$

if $\text{mat}[2][3] = 1$

↓
2 can't be a celebrity.

if $\text{mat}[2][3] = 0$

↓
3 can't be a celeb.

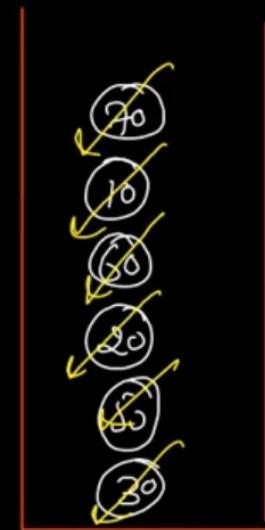
```
2 class Solution
3 {
4     //Function to find if there is a celebrity in the party or not.
5     int celebrity(int M[][], int n)
6     {
7         // code here
8         Stack<Integer> stk = new Stack<>();
9
10        for(int i=0;i<M.length;i++) {
11            stk.push(i);
12        }
13
14        while(stk.size() > 1) {
15            int y = stk.pop();
16            int x = stk.pop();
17            if(M[x][y] == 1) {
18                stk.push(y); //y may or may not be a celeb
19            } else {
20                stk.push(x); //x may or may not be a celeb
21            }
22        }
23
24        int x = stk.pop();
25
26        for(int j=0;j<M.length;j++) {
27            if(j == x) continue;
28            if(M[x][j] == 1) {
29                return -1;
30            }
31        }
32
33        for(int i=0;i<M.length;i++) {
34            if(i == x) continue;
35            if(M[i][x] == 0) {
36                return -1;
37            }
38        }
39
40        return x;
41    }
42 }
```

Celebrity Problem Code.

Minimum Stack

Without extra space With extra space

	peek()	min()
push(30)	30	{ 30 }
push(50)	50	{ 30 } ↑
push(20)	20	{ 20 }
push(60)	60	{ 20 } ↑
push(10)	10	{ 10 }
push(70)	70	pop()





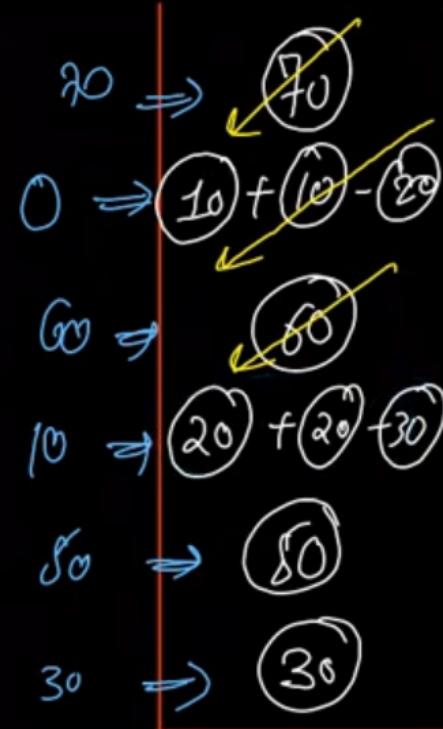
With $O(N)$
extra
Space.

```
class MinStack {  
    Stack<Integer> dataS;  
    Stack<Integer> minS;  
    int min;  
  
    public Minstack() {  
        dataS = new Stack<>();  
        minS = new Stack<>();  
        min = Integer.MAX_VALUE;  
    }  
  
    public void push(int val) {  
        dataS.push(val);  
        min = (minS.size() == 0) ? Integer.MAX_VALUE : minS.peek();  
        if(min < val)  
            minS.push(min);  
        else  
            minS.push(val);  
    }  
  
    public void pop() {  
        if(dataS.size() == 0) return;  
        dataS.pop();  
        minS.pop();  
  
        if(minS.size() == 0) min = Integer.MAX_VALUE;  
    }  
  
    public int top() {  
        if(dataS.size() == 0) return -1;  
        return dataS.peek();  
    }  
  
    public int getMin() {  
        if(dataS.size() == 0) return -1;  
        return minS.peek();  
    }  
}
```

Without extra space.

{without extra space}

	α	β	\min
push(30)	30		
push(50)	50	30	
push(20)	20	20	
push(60)	60	20	
push(10)	10	10	
push(70)	70	10	$\min(\alpha)$



Decryption

$$\text{top} = \frac{\min + \text{val} - \text{prev}}{2}$$
$$\boxed{\begin{aligned} \text{prev} &= 2 * \min \\ &\quad - \text{top} \\ &+ \end{aligned}}$$

~~10~~
~~20~~
~~30~~

\min

Encrypt \Rightarrow minimum node
 \downarrow
 $\text{val} + (\text{val} - \min)$
 $20 + (\underline{20} - \underline{30})$
 $20 + -\text{ve}$
 < 20

```
class MinStack {
    Stack<Long> stk = new Stack<>();
    long min = Long.MAX_VALUE;

    public void push(int val) {
        if(stk.size() == 0) {
            stk.push(11 * val);
            min = (long)val;
        } else {
            //Encrypt the value if it is less than min
            if(val < min) {
                stk.push(21 * val - min);
                min = (long)val;
            } else {
                stk.push(11 * val);
            }
        }
    }
}
```

```
    public void pop() {
        if(stk.size() == 0) return;

        //check if top is encrypted
        if(stk.peek() < min) {
            //decrypt the prev min
            min = 21 * min - stk.pop();
        } else {
            stk.pop();
        }
    }

    public int top() {
        if(stk.size() == 0) return -1;

        //check if top is encrypted
        if(stk.peek() < min) {
            //decrypt the prev min
            return (int)min;
        }

        long top = stk.peek();
        return (int)top;
    }

    public int getMin() {
        if(stk.size() == 0) return -1;

        return (int)min;
    }
}
```