

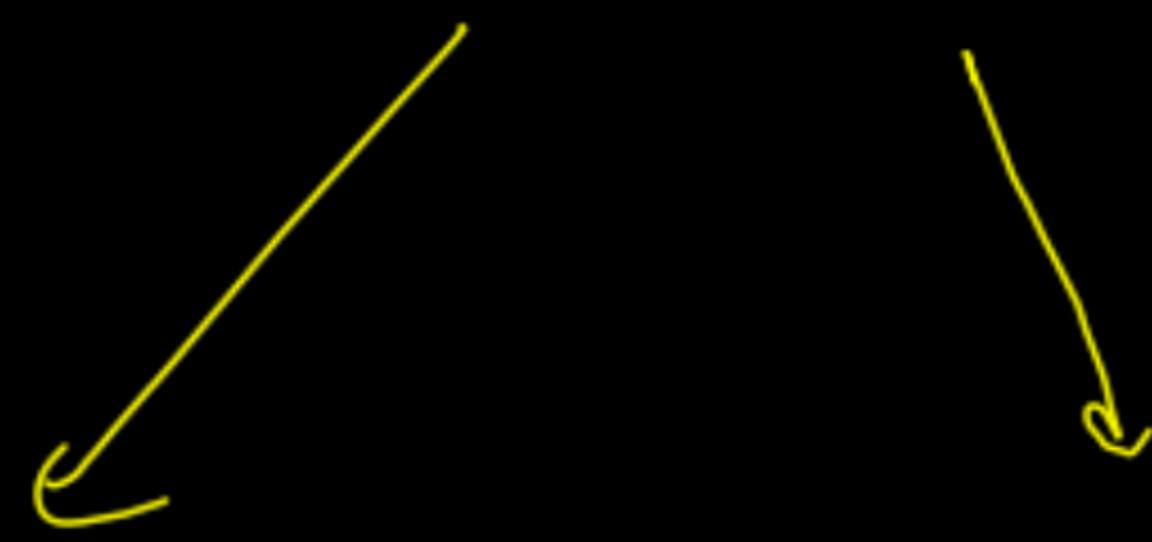
## Getting Started - Lecture 9 (continued)

Arrays Intro

Memory Mapping

Array Traversal & Printing {  
    `HashCode` & `toString()`}

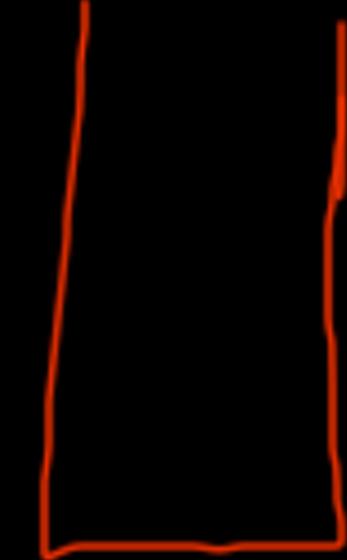
# Data Structure



Linear

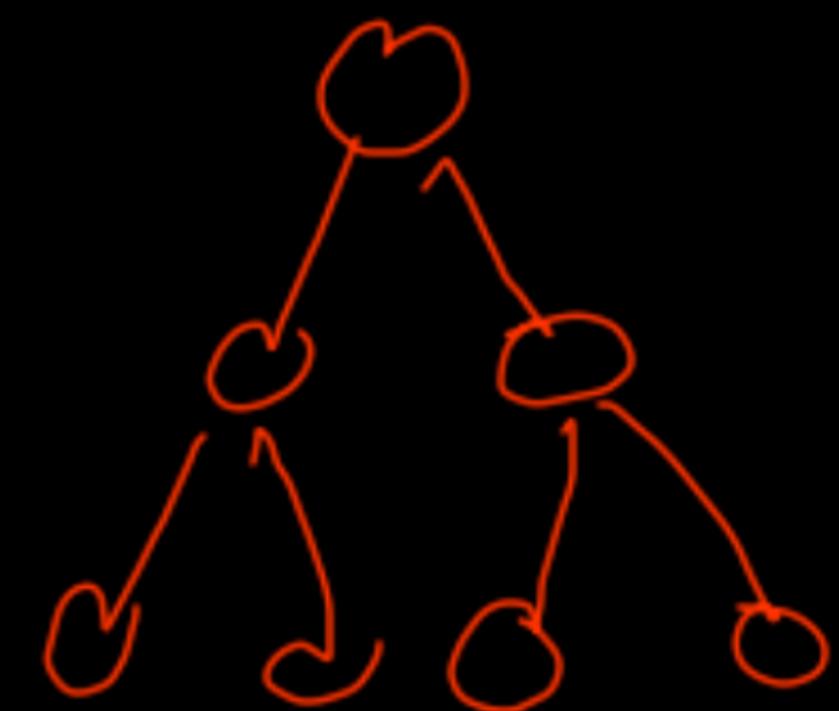
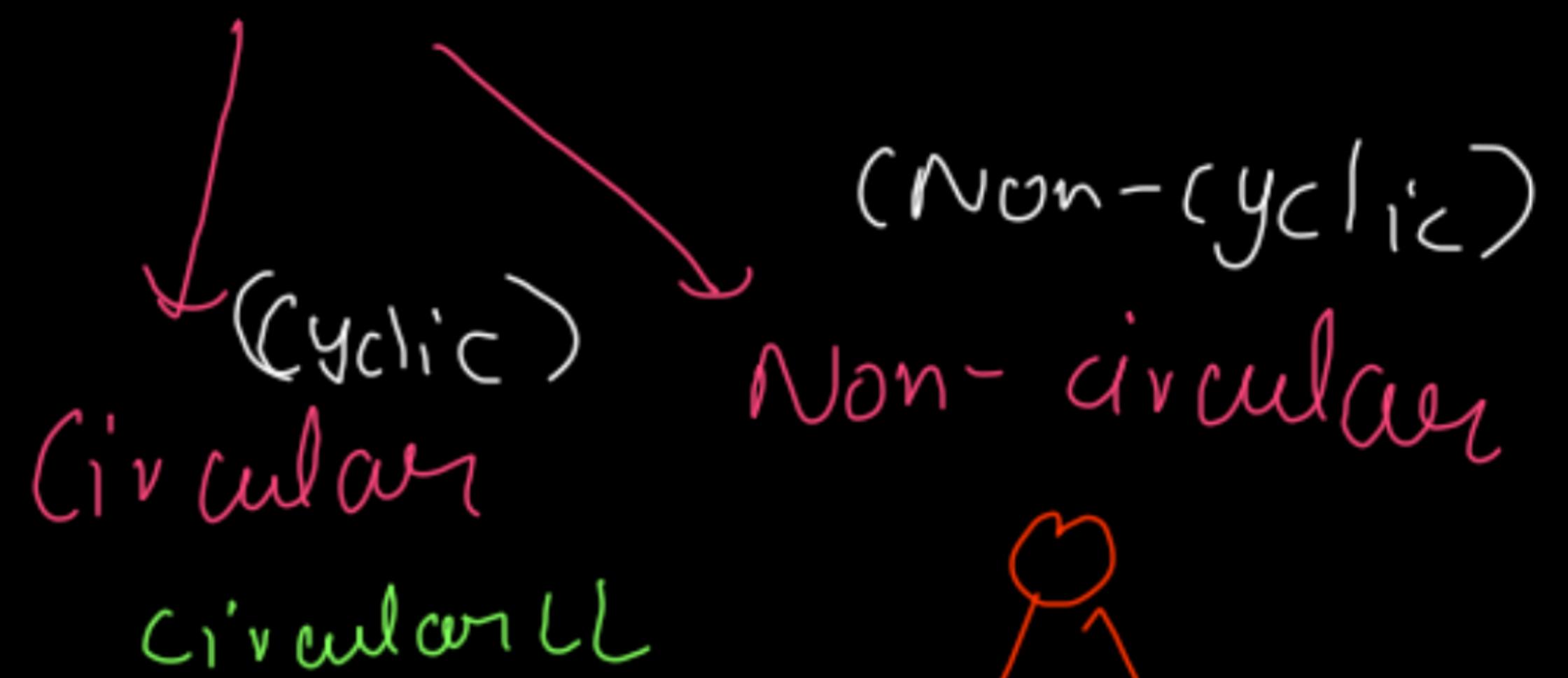
Array 

Linked List 

  
Stack

Queue, Dequeue

Non-Linear



## Array

```
int marks = 98;           # Contiguous collection of  
int marks2 = 82;          Same datatype.  
int marks3 = 76;  
:  
:
```

```
int x; → declaration }  
x = 10; → initialize }
```

Java is a fool-proof language  
# Inbuilt exception handling

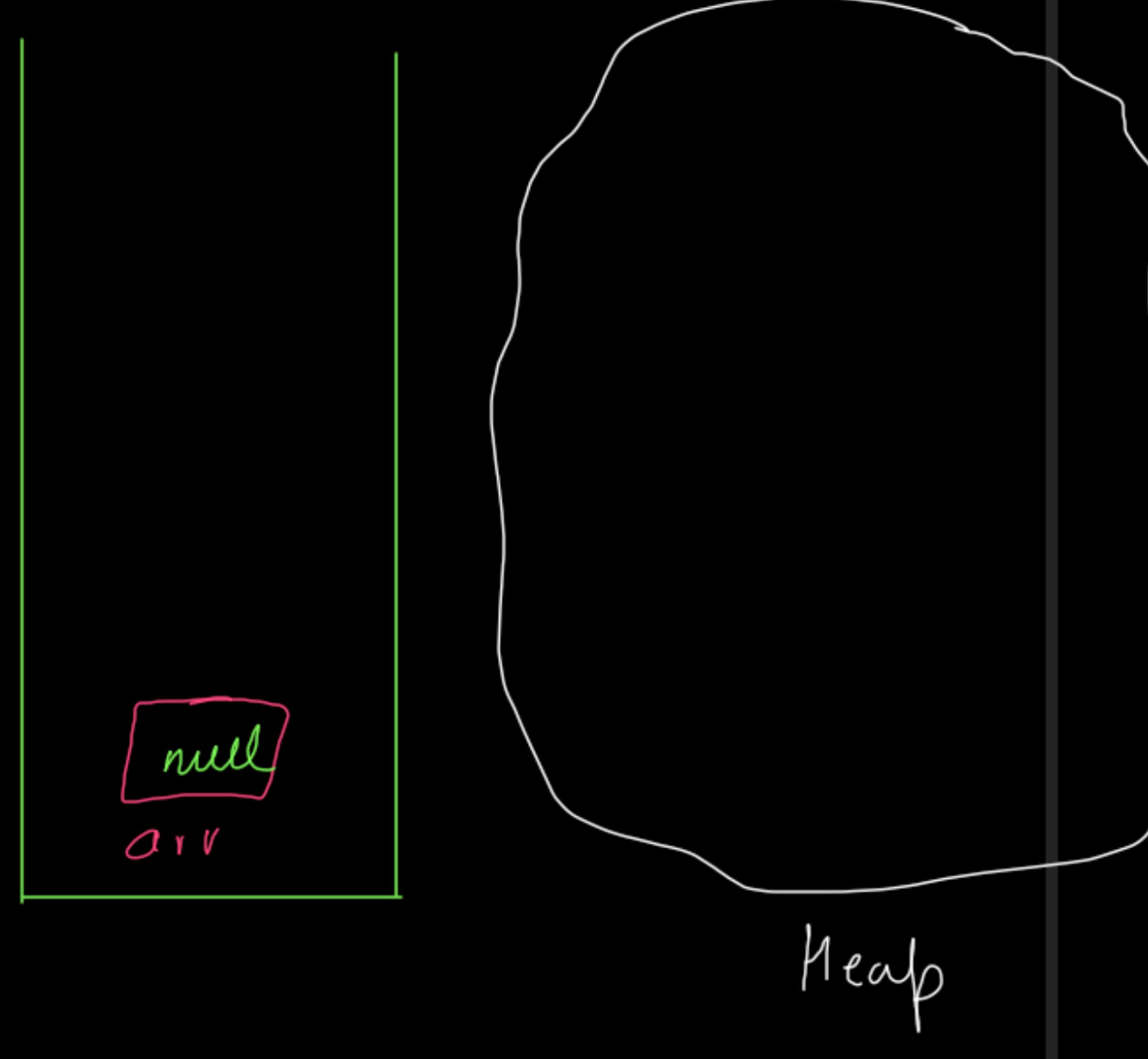
int [] arr; // array declaration

arr = new int[10]; // array initialization

# Array declaration (Memory Mapping)

```
import java.util.*;  
public class Main {  
    public static void main(String[] args) {  
        int[] arr; //declaration  
    }  
}
```

null → it is a type of value  
that is the initial value  
for all the  
arrays / objects

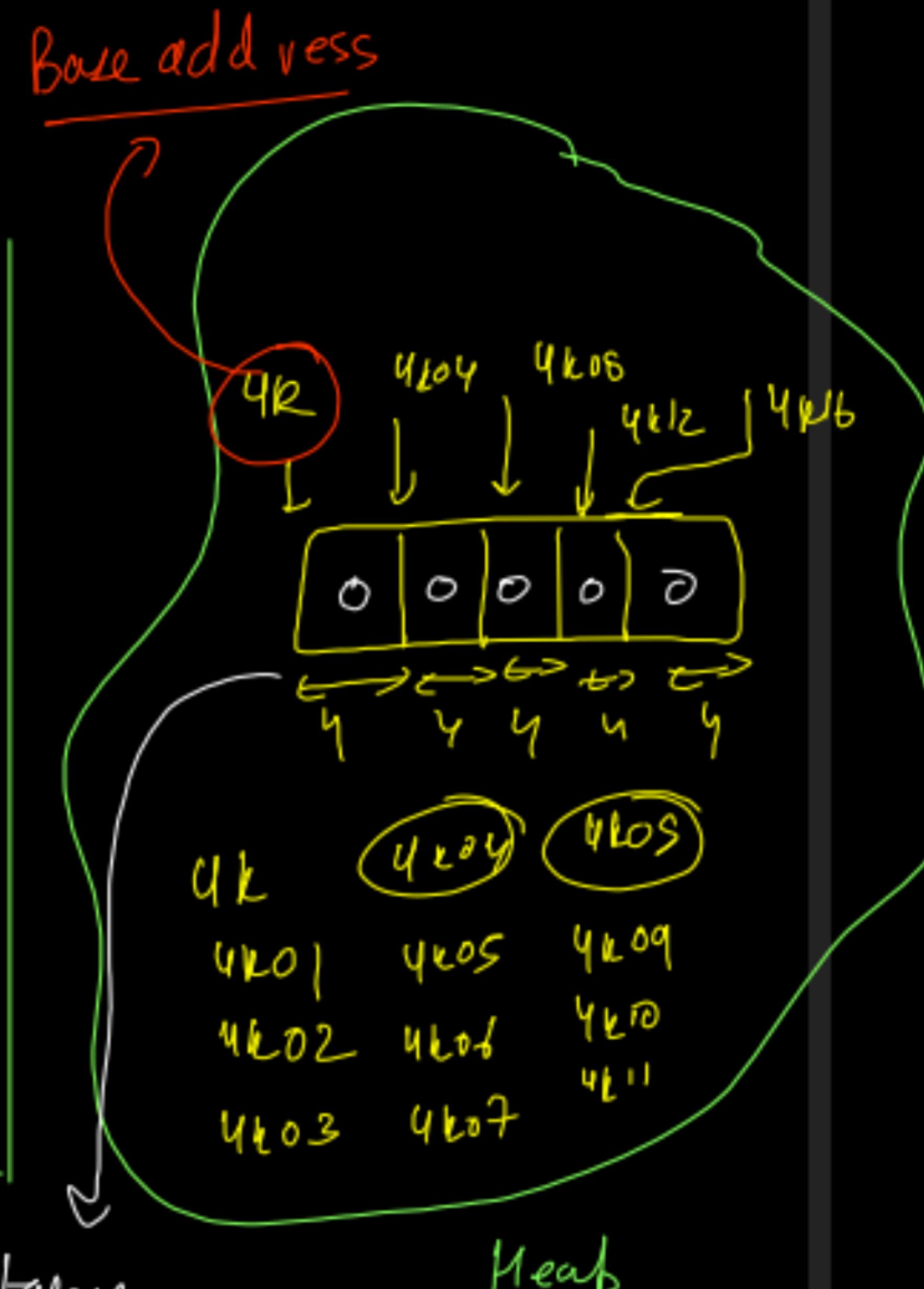
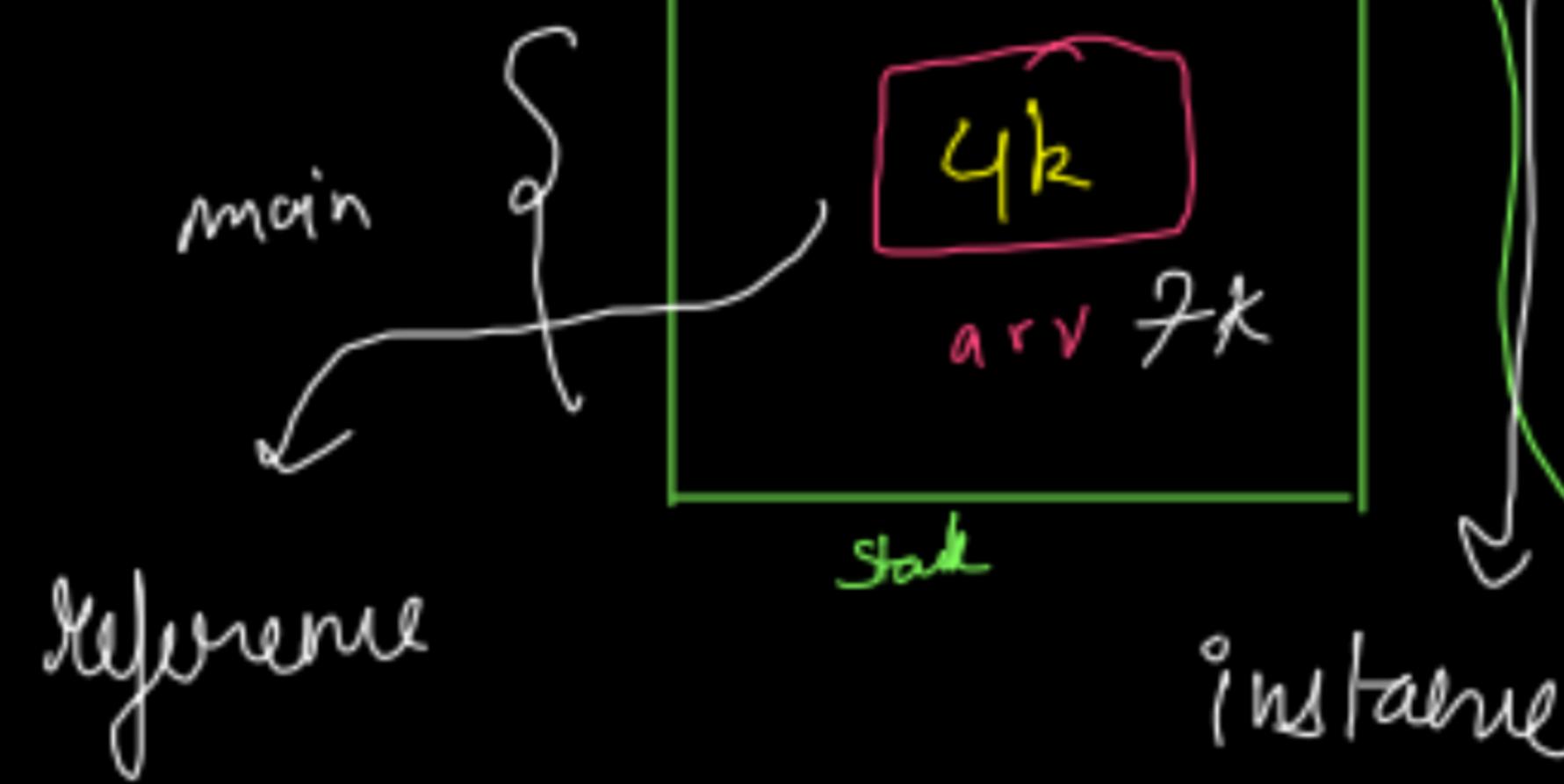


# Array Initialization (Memory Mapping)

```
1+ import java.util.*;
2+ public class Main {
3+   public static void main(String[] args) {
4+     int[] arr; //declaration
5+     arr = new int[5]; //initialization
6+   }
7+ }
```

Allocate memory  
in the heap

1 2 3 M S



- # The variable that stores the address of actual memory & itself exists in the Stack is called a reference.
- # The actual memory (formed in heap) is called instance.
- # Size of a reference variable can never be known in Java.  
(In C++ it is : `sizeof(int) = 4bytes`)
- # Array will always be created inside heap in Java.

- # When we don't initialize an array, the reference will store null by default. Null means that the reference is currently empty & does not store any address.
- # When we initialize an array but have not stored any values in it, Java stores 0 by default. (C++ stores garbage value)
- # In case of Boolean array, false is stored by default.

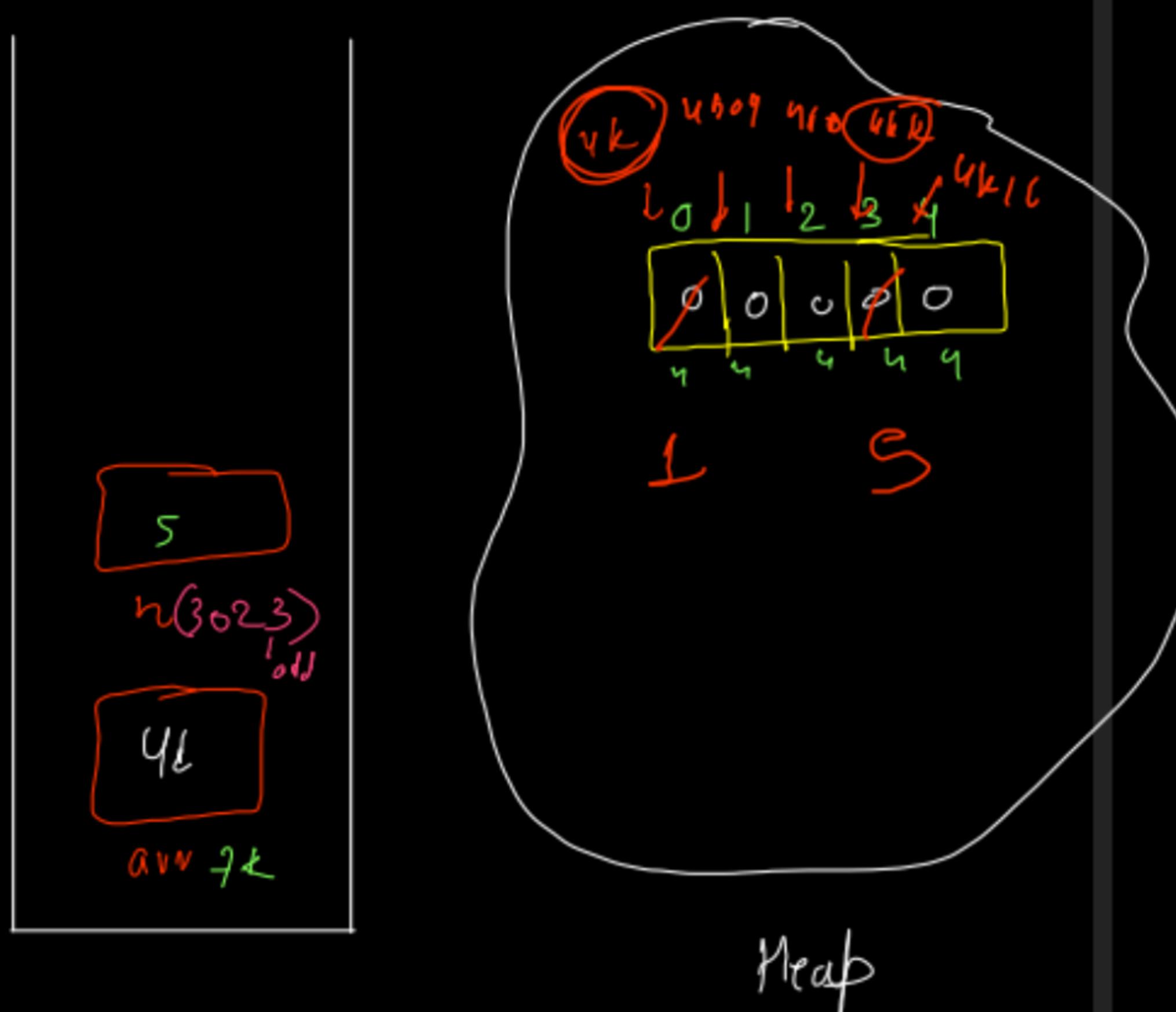
```

1 import java.util.*;
2 public class Main {
3     public static void main(String[] args) {
4         int[] arr; //declaration
5         int n = 5;
6         arr = new int[n]; //initialization
7         .
8         arr[0] = 1;
9         arr[3] = 5;
10    }
11 }

```

# Min index = 0

# Max index = length  
of - 1  
Array



LOC = Base address + Size of DT \* Index  $\rightarrow O(1)$

$$4k + 4 \times 3 = 4k + 12 = 4k12$$



# # Traversing the Array

```
1 * import java.util.*;
2 * public class Main {
3 *     public static void main(String[] args) {
4 *         int[] arr; //declaration
5 *         int n = 5;
6 *         arr = new int[n]; //initialization
7 *
8 *         for(int i=0;i<n;i++) {
9 *             arr[i] = i+1;
10    }
11
12        for(int i=0;i<n;i++) {
13            System.out.print(arr[i] + " ");
14        }
15    }
```

```
import java.util.*;  
public class Main {  
    public static void main(String[] args) {  
        int[] arr; //declaration  
        int n = 5;  
        arr = new int[n]; //initialization  
  
        for(int i=0;i<n;i++) {  
            arr[i] = i+1;  
        }  
        System.out.println(arr);  
    }  
}
```

Finished in 80 ms

[I@2503dbd3



This is a hashCode

---

# Whenever you try to print a  
reference, `toString()` function  
is automatically called

```
1 import java.util.*;
2 public class Main {
3     public static void main(String[] args) {
4         int[] arr; //declaration
5         int n = 5;
6         arr = new int[n]; //initialization
7
8     for(int i=0;i<n;i++) {
9         arr[i] = i+1;
10    }
11
12    System.out.println(arr.toString());
13 }
14 }
```

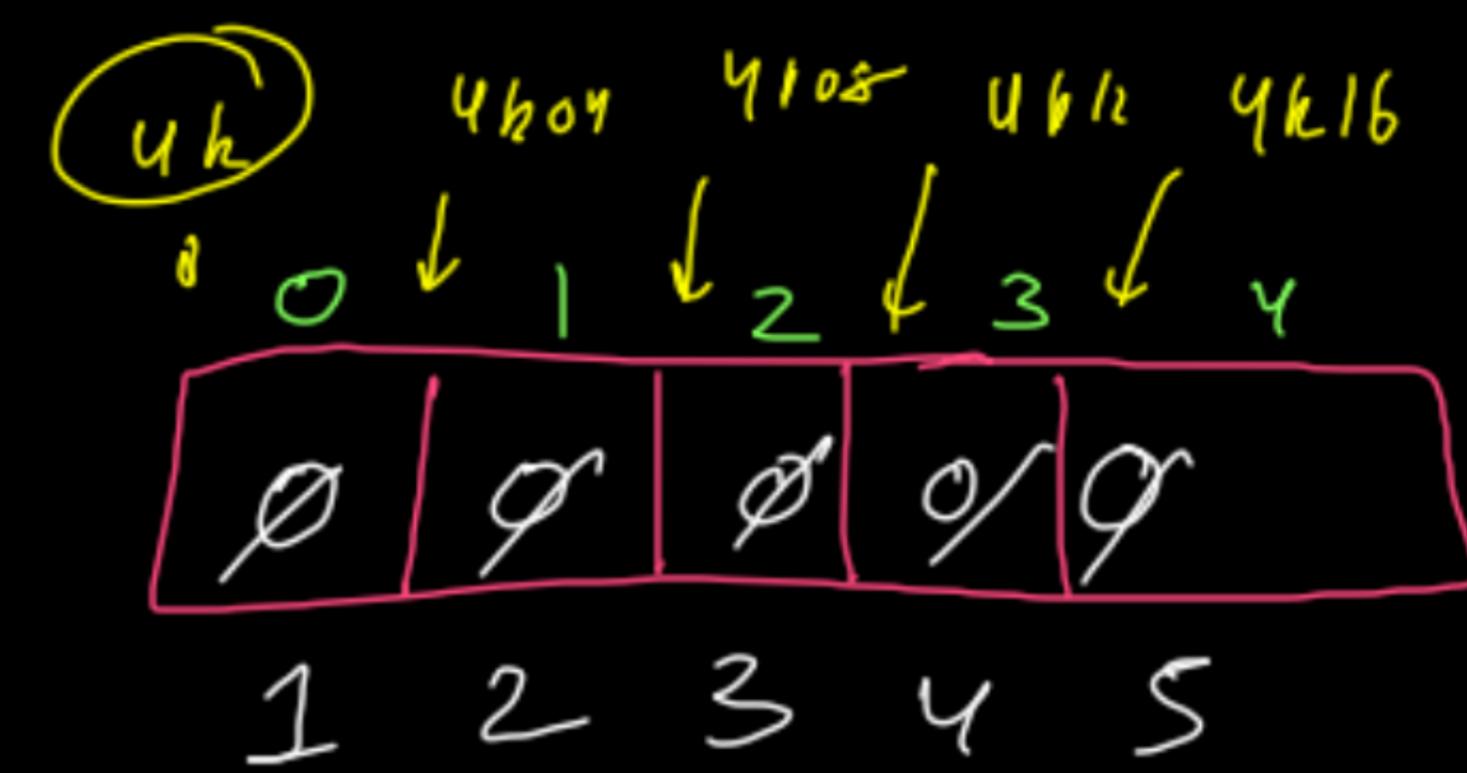
toString is automatically  
invoked.

## Getting Started (lecture -10)

- Array Length Property
- Array as a function parameter → Shallow & deep  
& as a return type. → Copy concepts
- Linear Search → Bar Chart
- find Min & Max → Binary Search
- Reverse an Array
- Left Rotate
- Right Rotate

# Length Property

```
1 import java.util.*;
2 public class Main {
3     public static void main(String[] args) {
4         int[] arr; //declaration
5         int n = 5;
6         arr = new int[n]; //initialization
7
8         for(int i=0;i<arr.length;i++) {
9             arr[i] = i+1;
10        }
11
12        for(int i=0;i<arr.length;i++) {
13            System.out.print(arr[i] + " ");
14        }
15    }
16 }
```



$$arr.length = 5$$

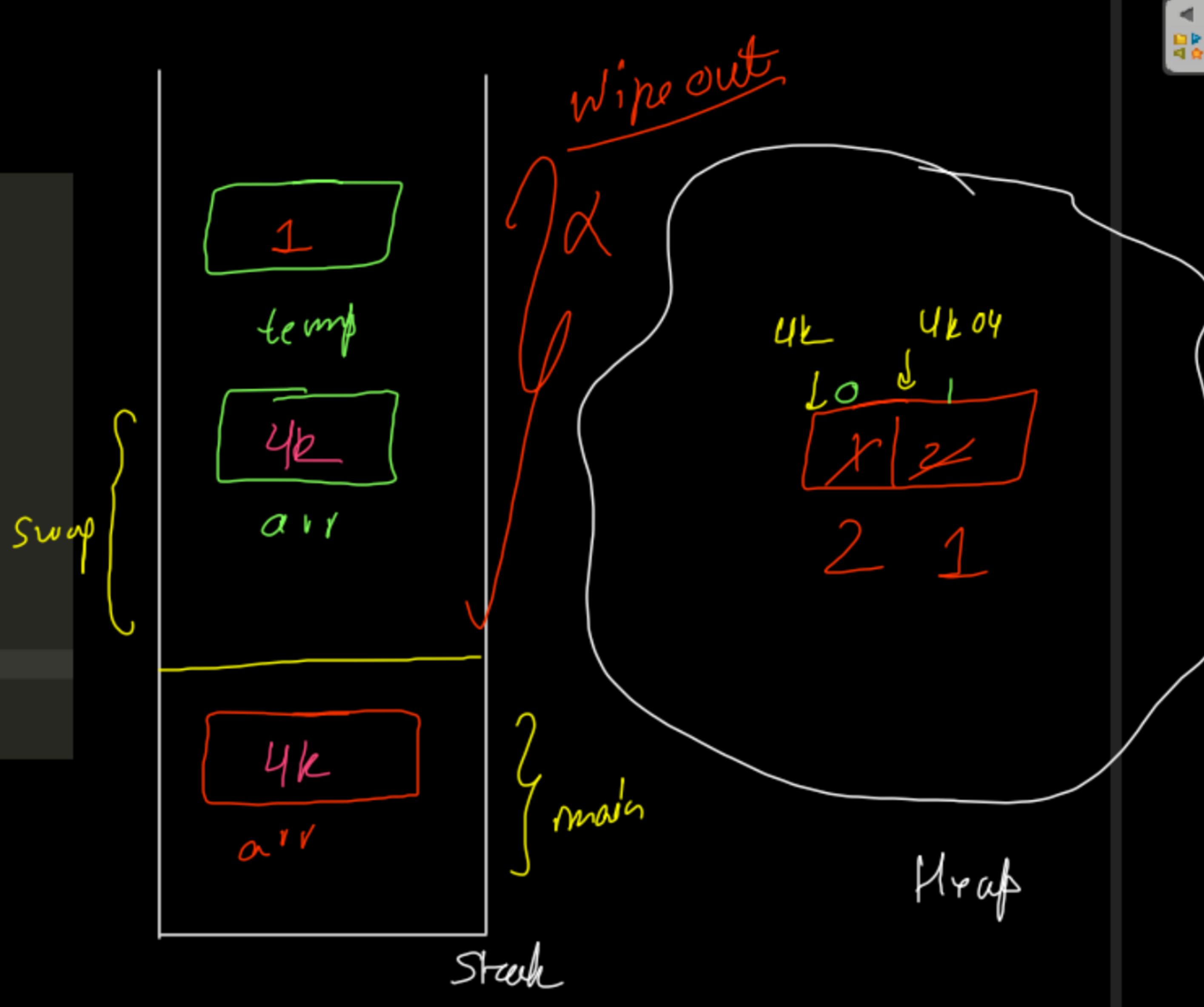
$$LOC = Base\ address + DT * index$$

$$4h + 4 * 3 = 4h + 12 \\ \text{units}$$

# Array as a function Parameter

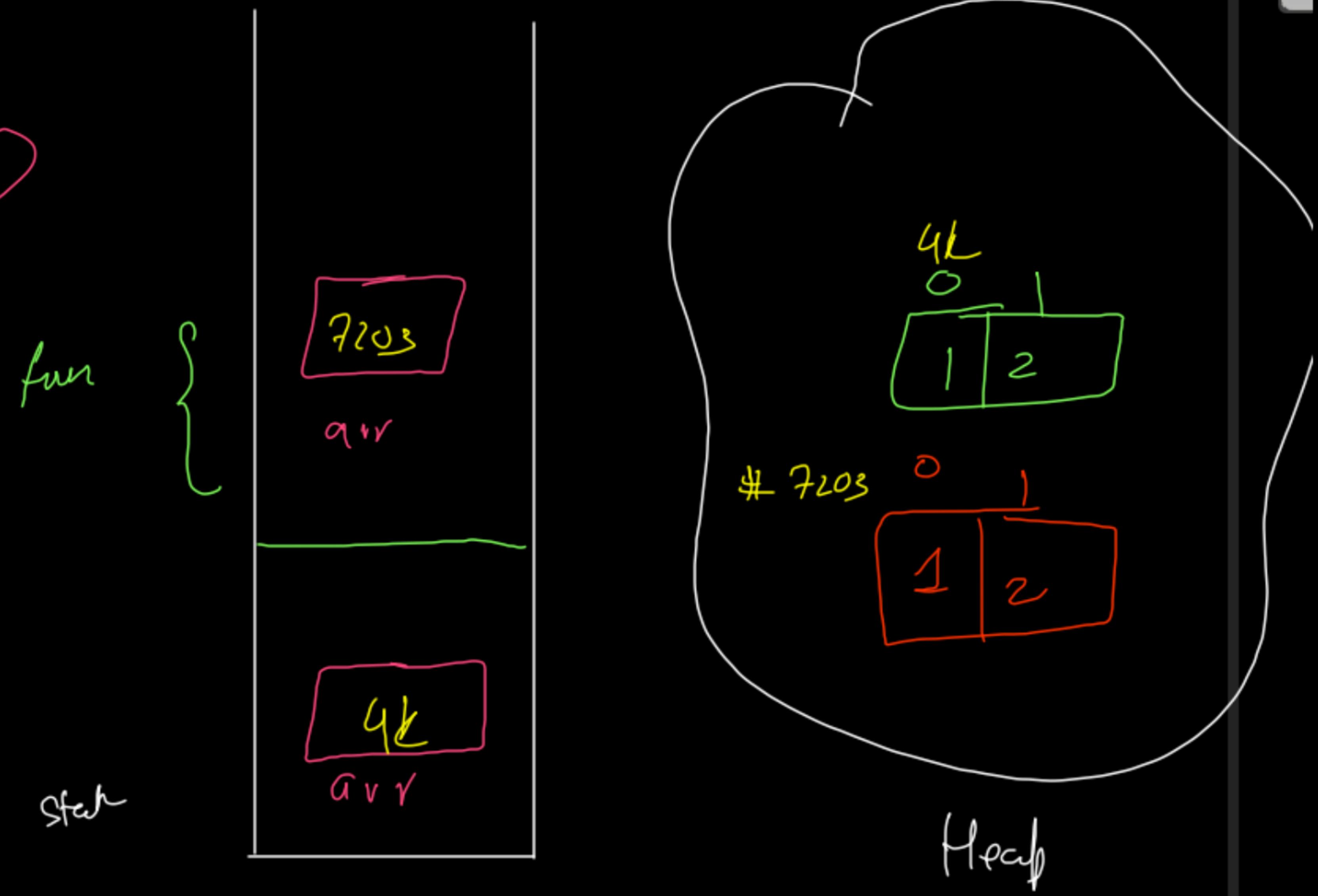
```
import java.util.*;
public class Main {
    public static void main(String[] args) {
        int[] arr = {1,2}; //another method for array creation
        System.out.println("arr[0] = " + arr[0] + " arr[1]" + arr[1]);
        swap(arr);
        System.out.println("arr[0] = " + arr[0] + " arr[1]" + arr[1]);
    }
    public static void swap(int[] arr) {
        int temp = arr[0];
        arr[0] = arr[1];
        arr[1] = temp;
    }
}
```

1 2      # This is shallow copy.



## # Deep Copy

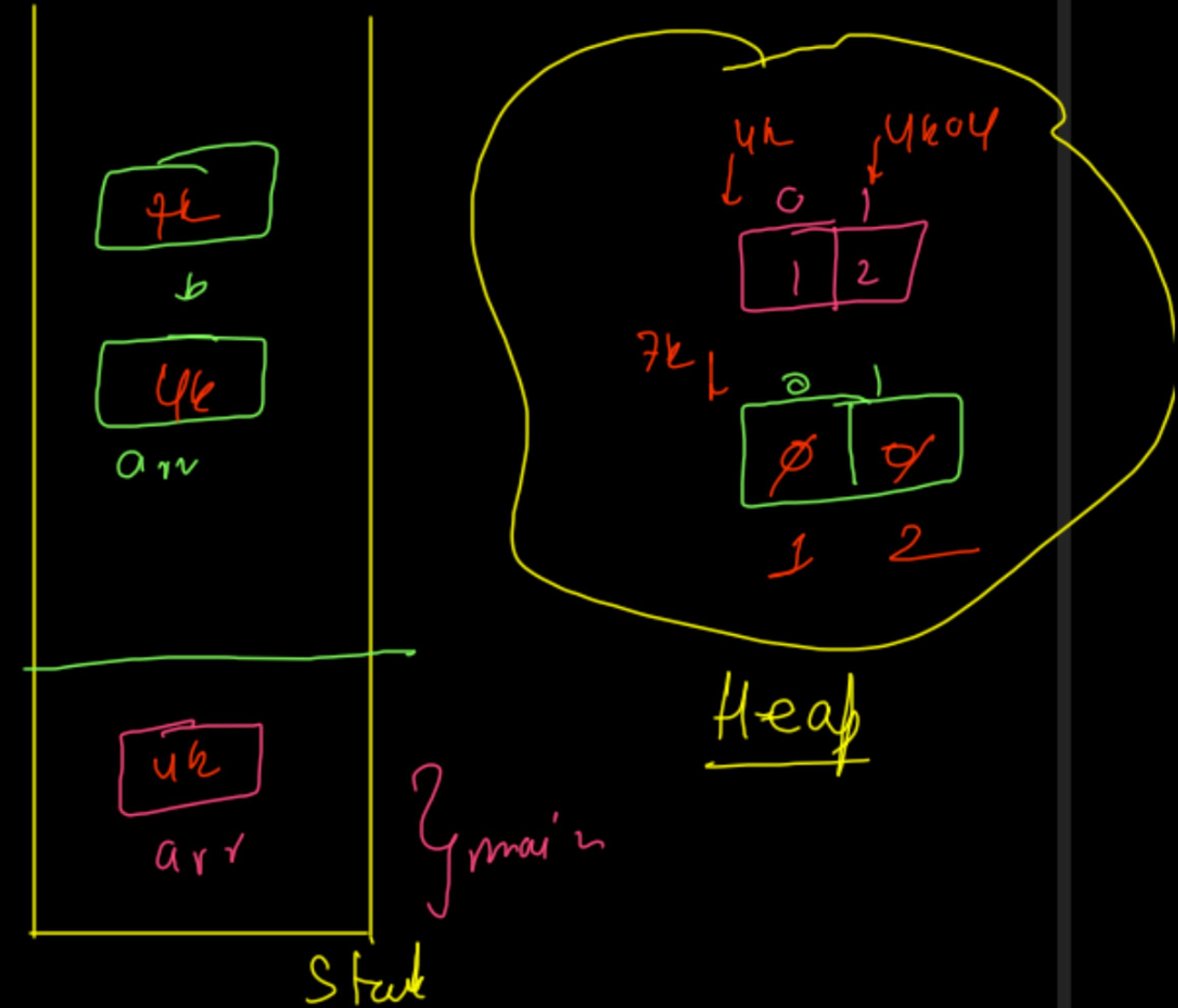
(If it were to happen)



# # How to Deep Copy an Array

```
import java.util.*;
public class Main {
    public static void main(String[] args) {
        int[] arr = {1,2}; //another method for array creation
        System.out.println("arr[0] = " + arr[0] + " arr[1]" + arr[1]);
        //function call
        swap(arr);
        System.out.println("arr[0] = " + arr[0] + " arr[1]" + arr[1]);
    }
    public static void swap(int[] arr) {
    }
}
```

```
public static void swap(int[] arr) {
    int[] b = new int[arr.length];
    for(int i=0;i<arr.length;i++) {
        b[i] = arr[i];
    }
}
```



int [] a = new int [10]; → UK  
int [] b = new int [10000]; → FK

fun(a);  
④UK

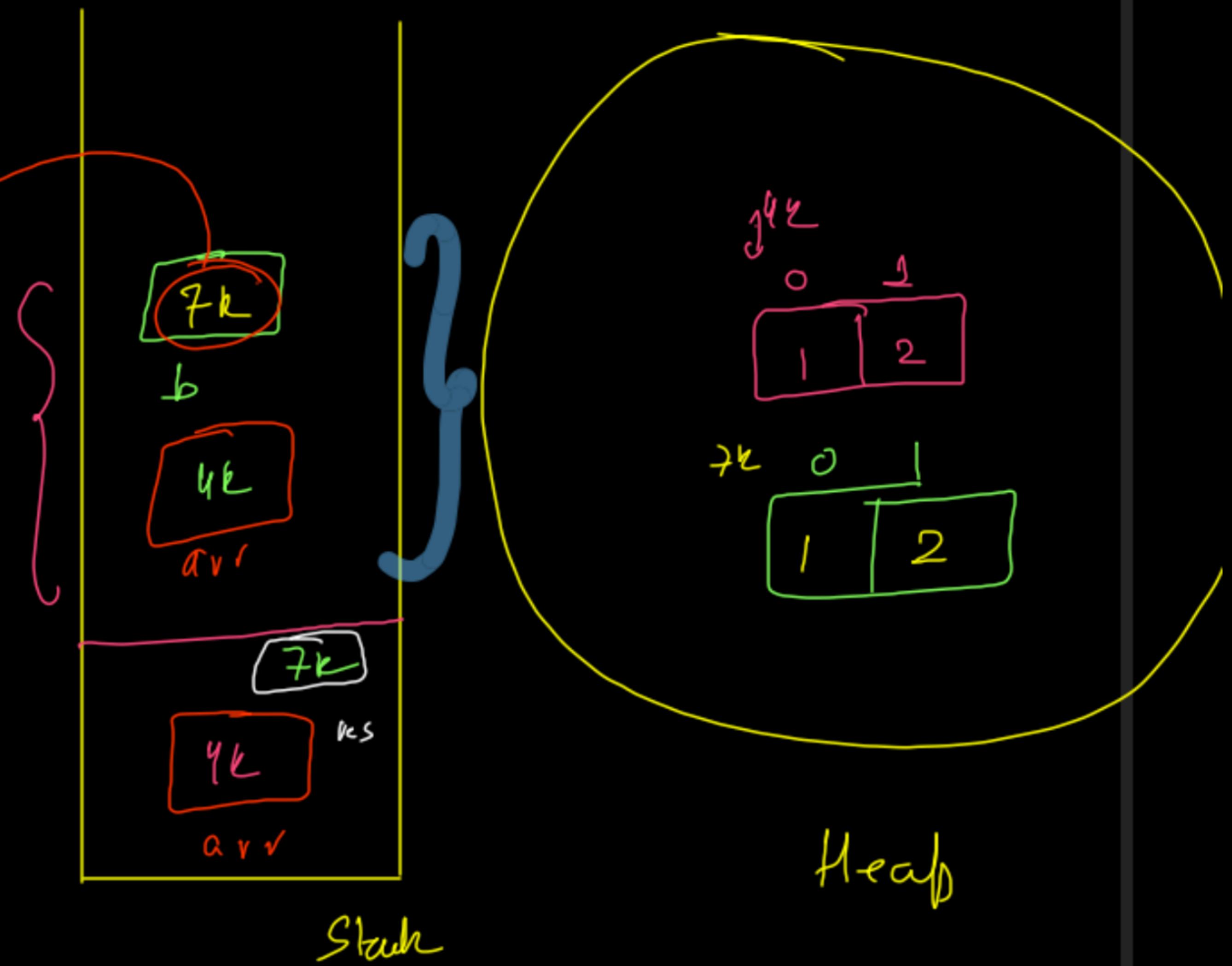
fun(b);  
⑦FK

# Since only address is passed, both will take same time.

# Array as a return type -

```
public class Main {  
    public static void main(String[] args) {  
        int[] arr = {1,2}; //another method for array creation  
  
        System.out.println("arr[0] = " + arr[0] + " arr[1] = " + arr[1]);  
  
        //function call  
        swap(arr);  
  
        int[] res = swap(arr);  
  
        System.out.println("res[0] = " + res[0] + " res[1] = " + res[1]);  
    }  
  
    public static int[] swap(int[] arr) {  
        int[] b = new int[arr.length];  
  
        for(int i=0;i<arr.length;i++) {  
            b[i] = arr[i];  
        }  
  
        return b;  
    }  
  
}
```

Finished in 77 ms  
arr[0] = 1 arr[1] = 2  
res[0] = 1 res[1] = 2



## Search an Element in an array

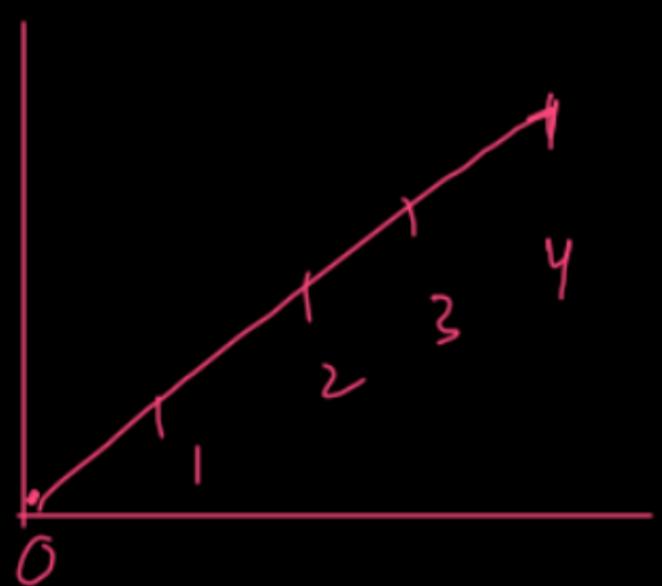
**Basic** Accuracy: 50.0% Submissions: 100k+ Points: 1

Given an integer array and another integer element. The task is to find if the given element is present in array or not.

Linear Search  $O(N)$

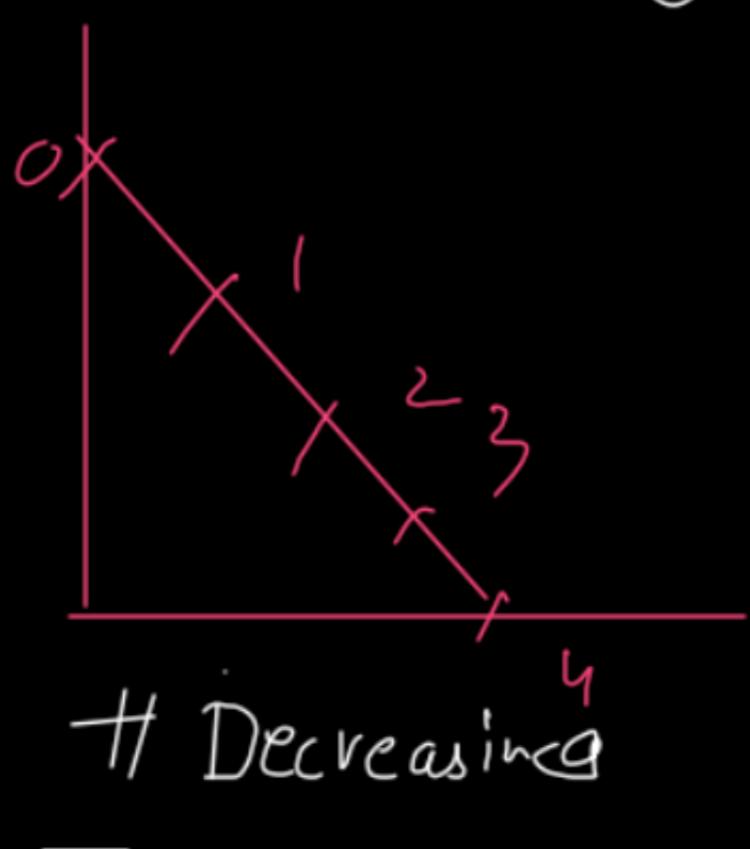
return  
{ 0 1 2 3 4 5 6  
9, 8, 6, 3, 4, 7, 2 } x = 7 # Successful Search

% i & j x i & j l = arr.length  
0 1 2 3 4 5 6  
S {9, 8, 6, 3, 4, 7, 2} X = 5 # Unsuccessful Search

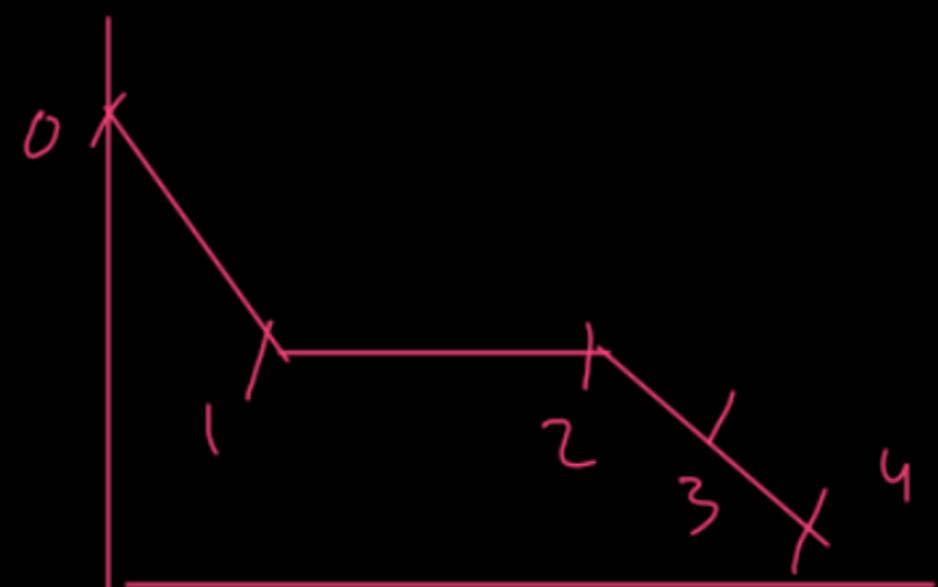


# Increasing

# Non-decreasing



# Decreasing



# Non increasing

```
class Solution{  
    static int search(int arr[], int N, int X)  
{  
    // Your code here  
    for(int i=0;i<N;i++) {  
        if(arr[i] == X) return i;  
    }  
    return -1;  
}
```

## # Linear Search

→ It is usually used when the array (data) is unsorted.

→ Time Complexity

best case :  $O(1)$

worst case :  $O(N)$

Avg case :  $O(N)$

## Find minimum and maximum element in an array

Basic Accuracy: 59.4% Submissions: 100k+ Points: 1

Given an array  $A$  of size  $N$  of integers. Your task is to find the **minimum** and **maximum** elements in the array.

$$\min = \infty \quad \left\{ \text{Identities} \right.$$
$$\max = -\infty \quad \left. \right\}$$

$\{8, 6, 3, 9, 4, 2, 7\}$

# Identity is a term using which when we perform an operation with  $N$  (any no), we get  $N$  itself.

0 → additive identity.  
1 → multiplicative identity

$$N + 0 = N$$
$$N * 1 = N$$

## # Minimum Identity

$\infty \rightarrow$  is the min identity

$100, \infty \rightarrow 100$

$100000, \infty \rightarrow 100000$

## # Maximum Identity

$-\infty \rightarrow$  is the max identity

~~$-100000000, -\infty \rightarrow \text{Max}$~~

~~1~~  
 0 1 2 3 4 5 6 7  
 {8, 6, 3, 9, 4, 2, 7}

max = ~~-∞~~ 8(9)  
 min = ~~∞~~ 6

Max & min store the max & min values so far.

```

class Compute
{
    static pair getMinMax(long a[], long n)
    {
        //Write your code here
        long max = Long.MIN_VALUE;
        long min = Long.MAX_VALUE;

        for(int i=0;i<a.length;i++) {
            if(a[i] > max) max = a[i];
            if(a[i] < min) min = a[i];
        }

        return new pair(min,max);
    }
}
  
```

## Reverse an Array



School

Accuracy: 40.0%

Submissions: 100k+

Points: 0

Given an array **A** of size **N**, print the reverse of it.

**Example:**

**Input:**

```
1  
4  
1 2 3 4
```

**Output:**

```
4 3 2 1
```

у<sub>к</sub>      у<sub>к04</sub>      у<sub>к08</sub>      у<sub>к12</sub>      у<sub>к16</sub>

↓            ↓            ↓            ↓

0      1      2      3      4

1	2	3	4	5
---	---	---	---	---

↓      умер

у<sub>к</sub>      у<sub>к04</sub>      у<sub>к08</sub>      у<sub>к12</sub>      у<sub>к16</sub>

↓      ↓      ↓      ↓

0      1      2      3      4

5	4	3	2	1
---	---	---	---	---

$l_0$   $h_i$

↓ ↓

0	1	2	3	4
1	2	3	4	5
5	4	2	1	

int temp = a[ $l_0$ ];

a[ $l_0$ ] = a[ $h_i$ ];

$h_i \cdot l_0$

0 1 2 3 4 5

a[ $h_i$ ] = temp;

{1, 2, 3, 4, 5, 6}

6 5 4 3 2 1

2 (T)

5 (N)

1 2 3 4 5

6

1 2 3 4 5 6

1 | 2 | 3 | 4 | 5

5 4 3 2 1

1 | 2 | 3 | 4 | 5 | 6

6 5 4 3 2 1

```

public static void reverse(int[] arr) {
    int lo = 0;
    int hi = arr.length -1;

    while(lo < hi) {
        int temp = arr[lo];
        arr[lo] = arr[hi];
        arr[hi] = temp;
        lo++;
        hi--;
    }
}

public static void display(int[] arr) {
    for(int i=0;i<arr.length;i++) {
        System.out.print(arr[i] + " ");
    }
    System.out.println();
}

```

```

public static void main (String[] args) {
    //code

    Scanner scn = new Scanner(System.in);
    int t = scn.nextInt();

    while(t-- > 0) {
        int n = scn.nextInt();
        int[] arr = new int[n];

        for(int i=0;i<n;i++) {
            arr[i] = scn.nextInt();
        }

        reverse(arr);
        display(arr);
    }
}

```

## # Bar chart

0 1 2 3 4  
3 1 0 7 5

	0	1	2	3	4
7	*			*	
6				*	
5				*	*
4			*	*	
3	*			*	*
2	*			*	*
1	*	*		*	*

for (i=7 ; i>1 ; i--)

{  
    for (j=0 ; j<4 ; j++) {  
        }

}

```
public static void main(String[] args) throws Exception {
    // write your code here
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();

    int[] arr = new int[n];

    for(int i=0;i<n;i++) {
        arr[i] = scn.nextInt();
    }

    int max = Integer.MIN_VALUE;

    for(int i=0;i<n;i++) {
        max = (int)Math.max(max,arr[i]);
    }

    for(int i=max;i>=1;i--) {
        for(int j=0;j<n;j++) {
            if(arr[j] >= i) {
                System.out.print("*\t");
            } else {
                System.out.print("\t");
            }
        }
        System.out.println();
    }
}
```

## Lecture - 11 (Arrays Continued)

- ① Left Rotate      } Reversal Algorithm
- ② Right Rotate
- ③ Binary Search (A glimpse into BS topic)
- ④ Add 2 Arrays
- ⑤ Add 1 to an Array (μ.w)
- ⑥ Subtract 2 Arrays
- ⑦ Subarrays of an Array

# Left Rotate

**Rotate Array** 

**Basic** Accuracy: **59.87%** Submissions: **100k+** Points: **1**

---

Given an unsorted array **arr[]** of size **N**, rotate it by **D** elements (Anti - clockwise).

**Input:**  
The first line of the input contains **T** denoting the number of testcases. First line of each test case contains two space separated elements, **N** denoting the size of the array and an integer **D** denoting the number size of the rotation. Subsequent line will be the **N** space separated array elements.

$$\{1, 2, 3, 4, 5\}$$

$$k = 2$$

$$\{3, 4, 5, 1, 2\}$$

$$\{ \overset{\circ}{1}, 2, 3, \overset{2}{4}, \overset{3}{5} \}$$

$N=5$

$$\# k = 12\% N$$

$$k=0 \quad \{ 1, 2, 3, 4, 5 \} \quad k=5$$

$$k=1 \quad \{ 2, 3, 4, 5, 1 \} \quad k=6$$

$$k=2 \quad \{ 3, 4, 5, 1, 2 \} \quad k=7$$

$$k=3 \quad \{ 4, 5, 1, 2, 3 \} \quad k=8$$

$$k=4 \quad \{ 5, 1, 2, 3, 4 \} \quad k=9$$

$$\# k = \underbrace{k + N}_{\downarrow}$$

if  $k < 0$

$\{ \overset{0}{1}, \overset{1}{2}, \overset{2}{3}, \overset{3}{4}, \overset{4}{5} \}$

$k=2$

- ① Reverse( $\text{arr}, 0, k-1$ )       $\{ \overset{0}{2}, \overset{1}{1}, \overset{2}{3}, \overset{3}{4}, \overset{4}{5} \}$
- ② Reverse( $\text{arr}, k, N-1$ )       $\{ \overset{0}{2}, \overset{1}{1}, \overset{2}{5}, \overset{3}{4}, \overset{4}{3} \}$
- ③ Reverse ( $\text{arr}, 0, N-1$ )       $\{ \overset{0}{3}, \overset{1}{4}, \overset{2}{5}, \overset{3}{1}, \overset{4}{2} \}$

```
public static void reverse(int[] arr, int lo, int hi) {  
    while(lo < hi) {  
        int temp = arr[lo];  
        arr[lo] = arr[hi];  
        arr[hi] = temp;  
        lo++;  
        hi--;  
    }  
}  
  
public static void rotate(int[] arr, int k) {  
  
    int n = arr.length;  
  
    reverse(arr, 0, k-1);  
    reverse(arr, k, n-1);  
    reverse(arr, 0, n-1);  
}  
  
public static void display(int[] arr) {  
    for(int i=0;i<arr.length;i++) {  
        System.out.print(arr[i] + " ");  
    }  
    System.out.println();  
}
```

```
public static void main (String[] args) {  
    //code  
  
    Scanner scn = new Scanner(System.in);  
    int t = scn.nextInt();  
  
    while(t-- > 0) {  
        int n = scn.nextInt();  
        int k = scn.nextInt();  
  
        int[] arr = new int[n];  
  
        for(int i=0;i<n;i++) {  
            arr[i] = scn.nextInt();  
        }  
  
        rotate(arr,k);  
        display(arr);  
    }  
}
```

$\mathcal{O}(CN)$

## 189. Rotate Array

Medium

11203

1397

Add to List

Share

Given an array, rotate the array to the right by  $k$  steps, where  $k$  is non-negative.

### Example 1:

Input: nums = [1,2,3,4,5,6,7], k = 3

Output: [5,6,7,1,2,3,4]

#### Explanation:

rotate 1 steps to the right: [7,1,2,3,4,5,6]

rotate 2 steps to the right: [6,7,1,2,3,4,5]

rotate 3 steps to the right: [5,6,7,1,2,3,4]

$\{1, 2, 3, 4, 5, 6, 7\}$   $k=3$   
 0 1 2 3 4 5 6  
 $n-k = 4$        $n-1 = 6$

$\{5, 6, 7, 1, 2, 3, 4\}$

$\text{Reverse}(\text{arr}, 0, n-k-1) \rightarrow \{1, 2, 3, 4, 7, 6, 5\}$

$\text{Reverse}(\text{arr}, 0, n-k-1) \rightarrow \{4, 3, 2, 1, 7, 6, 5\}$

$\text{Reverse}(\text{arr}, 0, n-1) \rightarrow \{5, 6, 7, 1, 2, 3, 4\}$

$\{1, 2, 3, 4, 5, 6, 7\}$   $k=3$   
 0 1 2 3 4 5 6  
 $n-k-1 = 3$        $n-k = 4$        $n-1 = 6$

$\{5, 6, 7, 1, 2, 3, 4\}$

```
class Solution {

    public void reverse(int[] arr, int lo, int hi) {
        while(lo < hi) {
            int temp = arr[lo];
            arr[lo] = arr[hi];
            arr[hi] = temp;
            lo++;
            hi--;
        }
    }

    public void rotate(int[] nums, int k) {
        int n = nums.length;

        k = k%n;

        reverse(nums,n-k,n-1);
        reverse(nums,0,n-k-1);
        reverse(nums,0,n-1);
    }
}
```

# Binary Search

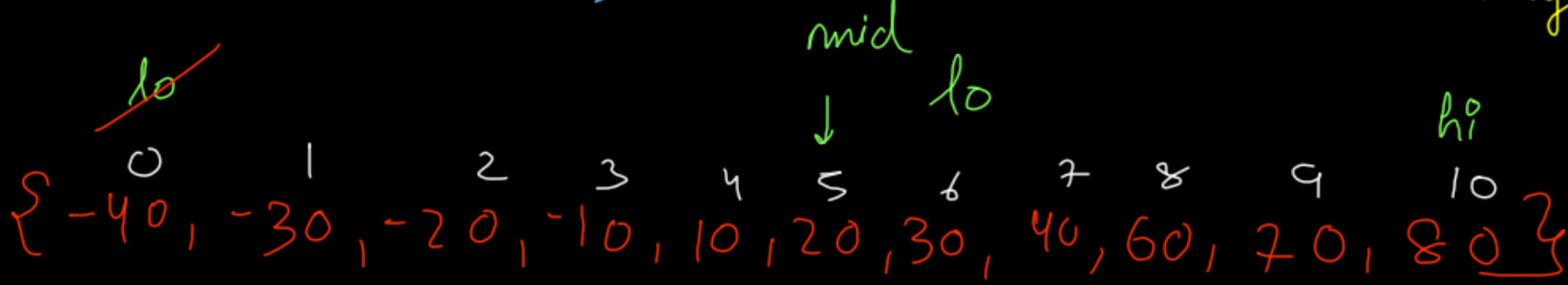
## 704. Binary Search

Easy    6477    138    Add to List    Share

Given an array of integers `nums` which is sorted in ascending order, and an integer `target`, write a function to search `target` in `nums`. If `target` exists, then return its index. Otherwise, return `-1`.

You must write an algorithm with  $O(\log n)$  runtime complexity.

while (lo < hi)

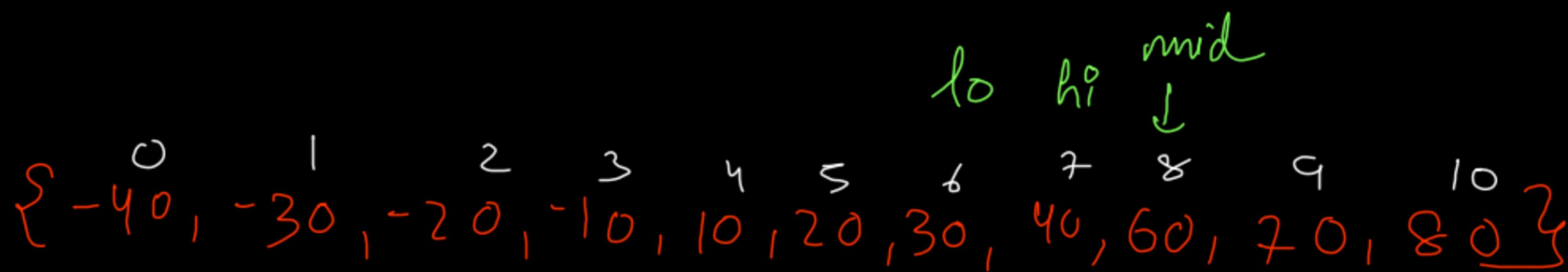


target = 40

$$\text{mid} = \frac{\text{lo} + \text{hi}}{2} = \frac{0 + 10}{2} = 5$$

if (arr[mid] < target)

$$\text{lo} = \text{mid} + 1;$$



$$\text{mid} = \frac{\text{lo} + \text{hi}}{2} = \frac{16}{2} = 8$$

if (arr[mid] > target)

$$\text{hi} = \text{mid} - 1;$$

$\{ -4^0, -3^0, -2^0, -1^0, 1^0, 2^0, 3^0, 4^0, 5^0, 6^0, 7^0, 8^0, 9^0, 10^0 \}$   
 mid       $l_0$        $h_1$   
 ~~$l_0$~~

$$\text{mid} = \frac{l_0 + h_1}{2} = \frac{6 + 7}{2} = \underline{\underline{13}} = ⑥$$

$$l_0 = \text{mid} + 1$$

$\{ -4^0, -3^0, -2^0, -1^0, 1^0, 2^0, 3^0, 4^0, 5^0, 6^0, 7^0, 8^0, 9^0, 10^0 \}$   
 $l_0$        $h_1$       mid

$$\text{mid} = \frac{l_0 + h_1}{2} = \frac{7 + 7}{2} = 7$$

$\approx \log_2 N$       if ( $\text{arr}[\text{mid}] == \text{target}$ )

return mid;

## # Unsuccessful Search

target = 50

{ -40, -30, -20, -10, 10, 20, 30, 40, 60, 70, 80 }

hi  
lo

$$mid = \frac{0+10}{2} = 5$$

while ( $lo \leq hi$ )

```
class Solution {
    public int search(int[] nums, int target) {
        int lo = 0;
        int hi = nums.length - 1;

        while(lo <= hi) {
            int mid = (lo + hi)/2;

            if(nums[mid] == target) return mid;
            else if(nums[mid] < target) lo = mid + 1;
            else hi = mid - 1;
        }

        return -1; //only hits when unsuccessful search
    }
}
```

## # Overflow Condition

$$\text{mid} = (\text{lo} + \text{hi}) / 2$$



out of the Range

```

class Solution {
    public int search(int[] nums, int target) {
        int lo = 0;
        int hi = nums.length - 1;

        while(lo <= hi) {
            int mid = lo + (hi-lo)/2;

            if(nums[mid] == target) return mid;
            else if(nums[mid] < target) lo = mid + 1;
            else hi = mid - 1;
        }

        return -1; //only hits when unsuccessful search
    }
}

```

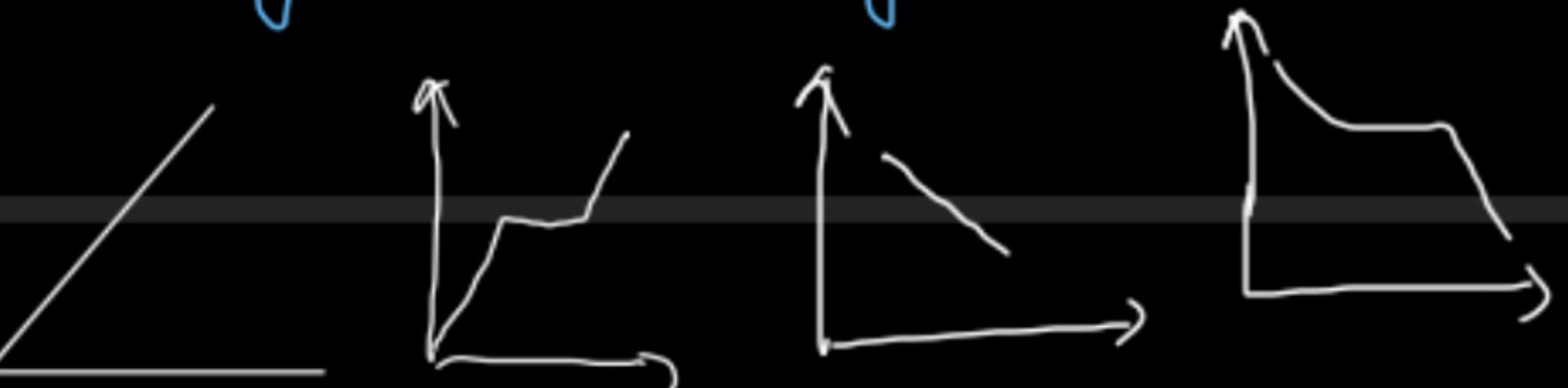
## # Binary Search



Monotonic Array

  
 Increasing      Decreasing

Binary



Note: This is not complete.

We will complete it when we will study BS.



0000... 111...



111... 000... --

## Sum of two numbers represented as arrays

Easy Accuracy: 43.7% Submissions: 5244 Points: 2

Given two numbers represented by two different arrays **A** and **B**.

The task is to find the sum array. The sum array is an array representation of addition of two input arrays.

**Example 1:**

**Input:**

N = 3, M = 3

A[] = {5, 6, 3}

B[] = {8, 4, 2}

**Output:** 1 4 0 5

**Explanation:** As  $563 + 842 = 1405$ .

i  
0 { 9, 1, 3 } → a

j  
0 { 1, 5 } → b

ca = 1

if ( $a[i] + b[j] + ca < 10$ ) {  
 $c[k] = a[i] + b[j] + ca;$   
ca = 0  
}

k  
0 1 2 3  
{ 1 0 0 8 } → c

if ( $a[i] + b[j] + ca \geq 10$ ) {  
 $c[k] = (a[i] + b[j] + ca) \% 10;$   
}  $ca = (a[i] + b[j] + ca) / 10$



```
int[] sum(int[] a, int[] b) {
    int size = (a.length > b.length) ? a.length + 1 : b.length + 1;
    int[] res = new int[size];

    int i = a.length - 1, j = b.length - 1, k = size - 1;
    int ca = 0;

    while(i >= 0 || j >= 0 || ca > 0) {
        int d1 = (i >= 0) ? a[i] : 0;
        int d2 = (j >= 0) ? b[j] : 0;

        if(d1 + d2 + ca < 10) {
            res[k] = d1 + d2 + ca;
            ca = 0;
        } else {
            res[k] = (d1 + d2 + ca) % 10;
            ca = (d1 + d2 + ca) / 10;
        }

        i--; j--; k--;
    }

    return res;
}

ArrayList<Integer> findSum(int a[], int b[]) {
    // code here
    int[] res = sum(a,b);

    ArrayList<Integer> list = new ArrayList<>();

    for(int i=0;i<res.length;i++) {
        if(i == 0 && res[i] == 0) {
            continue;
        } else {
            list.add(res[i]);
        }
    }

    return list;
}
```

You are screen sharing

## Lecture - 12

# Subtraction of 2 Arrays

# Subarrays of an Array

2-D Arrays (Matrices)

# Demo and Memory Mapping Concepts.

# #Subtraction of 2 Arrays

Difference Of Two Arrays

● Easy

◀ Prev ▶ Next

1. You are given a number  $n_1$ , representing the size of array  $a_1$ .  
2. You are given  $n_1$  numbers, representing elements of array  $a_1$ .  
3. You are given a number  $n_2$ , representing the size of array  $a_2$ .  
4. You are given  $n_2$  numbers, representing elements of array  $a_2$ .  
5. The two arrays represent digits of two numbers.  
6. You are required to find the difference of two numbers represented by two arrays and print the arrays.  $a_2 - a_1$

Assumption - number represented by  $a_2$  is greater.

j       $\begin{matrix} j_0 & j_1 & j_2 & j_3 \end{matrix}$   
  { 1, 0, 2, 3 }  $\rightarrow a_2$

i       $\begin{matrix} i_0 & i_1 & i_2 \end{matrix}$   
  { 4, 5, 1 }  $\rightarrow a_1$

k       $\begin{matrix} k_0 & k_1 & k_2 & k_3 \end{matrix}$   
  { 0 5 7 2 }

$b_0 = \phi - 1$    if ( $d_2 - d_1 + b_0 < 0$ ) {  
   $d = d_2 - d_1 + b_0 + 10;$   
   $b_0 = -1;$   
} else {  
   $d = d_2 - d_1 + b_0;$   
}  $b_0 = 0;$

{ 1, 0, 2, 3 }      { 0 }

This is  
the  
condition  
when we  
can have the  
max size of  
our array.  
It is = size of  
larger  
array

$\{ \overset{0}{1}, \overset{1}{0}, \overset{2}{0}, \overset{3}{0}, \overset{4}{0} \}$  $\{ \overset{0}{9}, \overset{1}{0}, \overset{2}{0} \}$  $\{ 0, 9, 1, 0, 0 \}$  $\{ 1, 0, 0, 0 \}$  $\{ 9, 9, 9 \}$  $\{ \cancel{\overset{idx}{1}}, \cancel{\overset{idx}{0}}, \cancel{\overset{idx}{0}}, \cancel{\overset{idx}{1}} \}$ 

# There can be multiple 0s at the start of res.

# If both Nos are equal

$$\{9, 9, 8\}$$

$$\{9, 9, 8\}$$

~~idx idx idx~~  $\downarrow$   $\circlearrowleft$   $\circlearrowright$   $\downarrow$   $(idx)$  → index out  
 $\{0, 0, 0\}$  of bound



# Subarrays of an Array



## Subarray Problem

Easy

◀ Prev

▶ Next



1. You are given an array of size 'n' and n elements of the same array.
  2. You are required to find and print all the subarrays of the given array.
  3. Each subarray should be space separated and on a separate lines.
- Refer to sample input and output.

### Sample Input

```
3  
10  
20  
30
```

### Sample Output

```
10  
10 20  
10 20 30  
20  
20 30  
30
```

$\{1^0, 2^1, 3^2\}$

$\{1^0, 3^2\}$  & this is not a subarray.

# Subarray is a part of an array that contains elements in continuation.

- 1  $\{1^0\}$
  - 2  $\{1^0, 2^1\}$
  - 3  $\{1^0, 2^1, 3^2\}$
  - 4  $\{2^1\}$
  - 5  $\{2^1, 3^2\}$
  - 6  $\{3^2\}$
- Starting from index 0
- Starting from index 1
- Starting from index 2

# Number of subarrays

of an Array

$$\leq \frac{N(N+1)}{2}$$

Here N is the

size of the array

n  $\downarrow$  SP      ep  
0      1      2  
 $\{10, 20, 30\}$

1  $\{10\}$

2  $\{10, 20\}$

3  $\{10, 20, 30\}$

4  $\{20\}$       } Starting from index 1

5  $\{20, 30\}$

6  $\{30\}$       } Starting from index 2

for (int sp = 0; sp < n; sp++)  
{  
    for (int ep = i; ep < n; ep++)  
    {  
        for (int k = sp; k <= ep; k++)  
        {  
            Print(avr[k] + " ");  
        }  
    }  
}

}  $\rightarrow$  Leave a line

i<sup>sp</sup>  
10, 20, 30, 40, 50, 60, 70}

• 30

30, 40

30, 40, 50

30, 40, 50, 60

30, 40, 50, 60, 70

```
for(int sp=0;sp<arr.length;sp++) {  
    for(int ep=sp;ep<arr.length;ep++) {  
        for(int k=sp;k<=ep;k++) {  
            System.out.print(arr[k] + "\t");  
        }  
        System.out.println();  
    }  
}
```

# All subsets  
# All subarrays  
# All paths

Brute force

## # 2-D Arrays

	1	2	3	4
1	a <sub>11</sub>	a <sub>12</sub>	a <sub>13</sub>	a <sub>14</sub>
2	a <sub>21</sub>	a <sub>22</sub>	a <sub>23</sub>	a <sub>24</sub>
3	a <sub>31</sub>	a <sub>32</sub>	a <sub>33</sub>	a <sub>34</sub>

↓

Matrix (Maths)

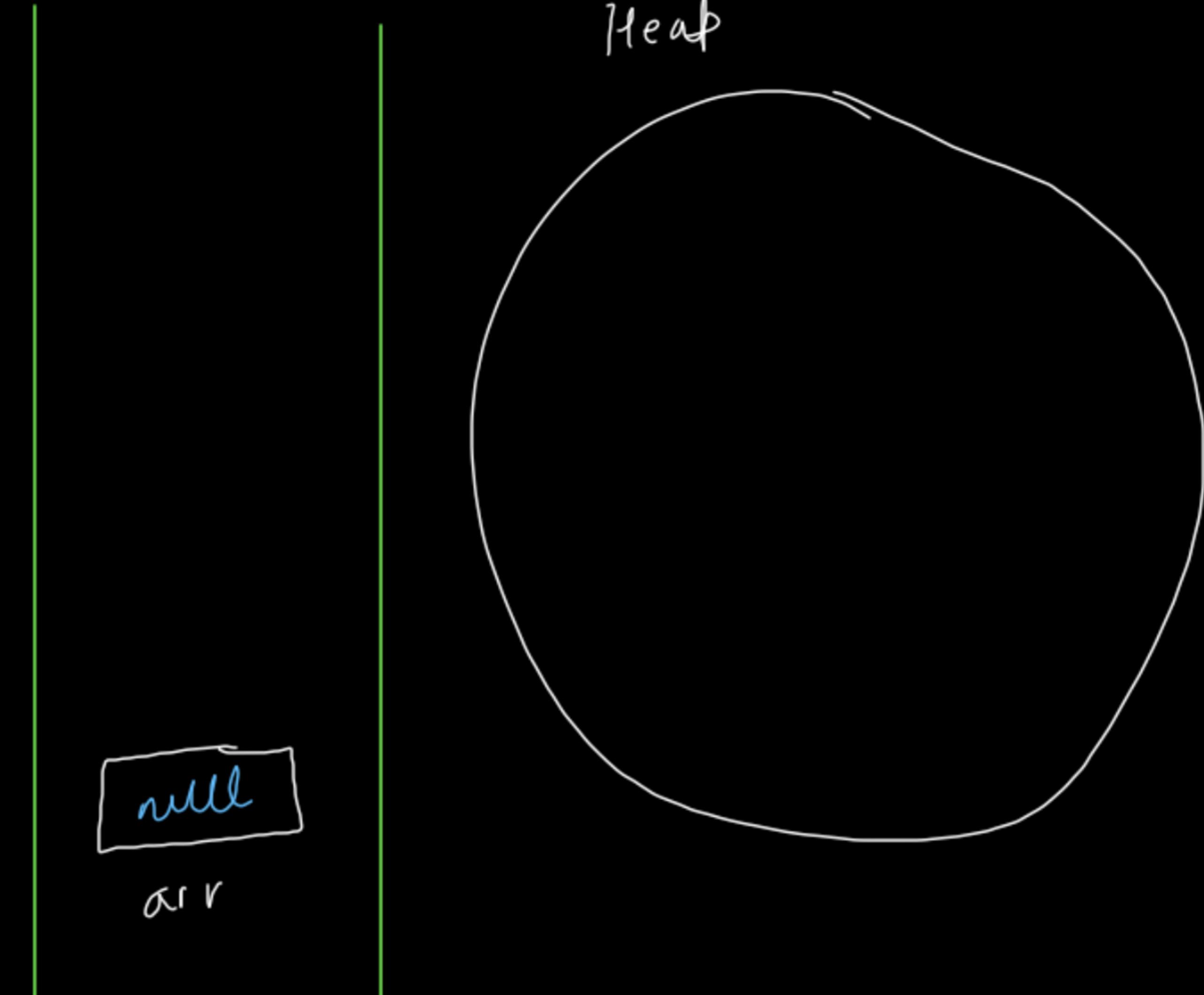
	0	1	2	3
0	a <sub>00</sub>	a <sub>01</sub>	a <sub>02</sub>	a <sub>03</sub>
1	a <sub>10</sub>	a <sub>11</sub>	a <sub>12</sub>	a <sub>13</sub>
2	a <sub>20</sub>	a <sub>21</sub>	a <sub>22</sub>	a <sub>23</sub>

↓

2-D Array

# Declare

int [][] arr;



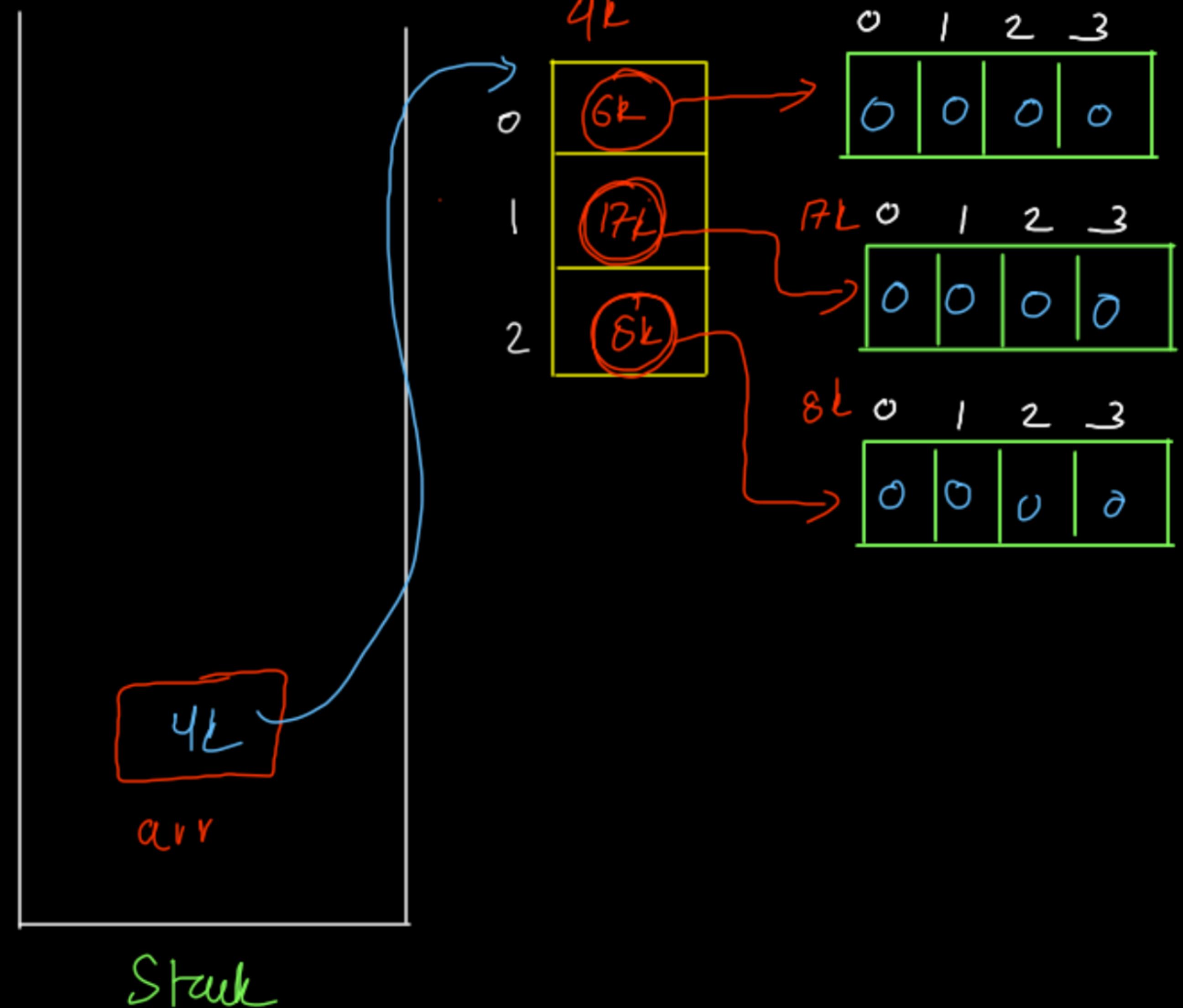
## # Initialization

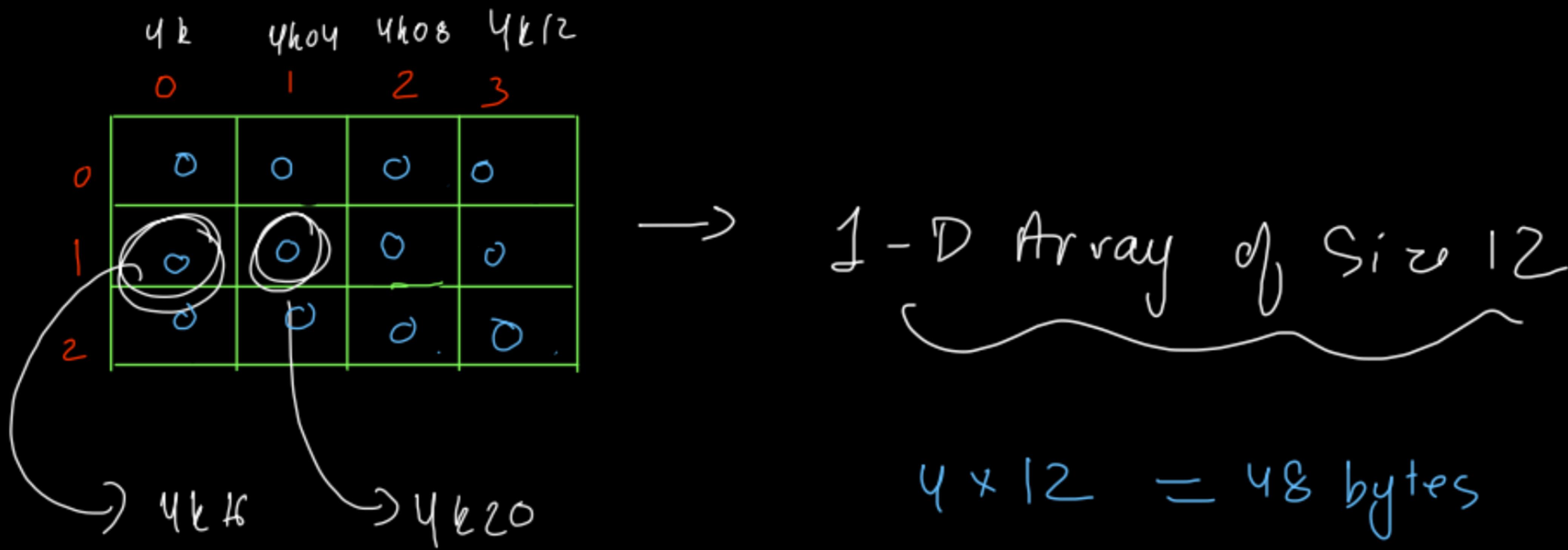
```
int [][] arr;  
arr = new int [3][4];  
          ↑   ↑  
row col'
```

	0	1	2	3
0	0	0	0	0
1	0	0	0	0
2	0	0	0	0

## # Memory Mapping (Initialization)

```
int [][] arr; ①  
arr = new int [3][4];  
          ↑   ↑  
row col'
```





C++ Row-Major Mapping

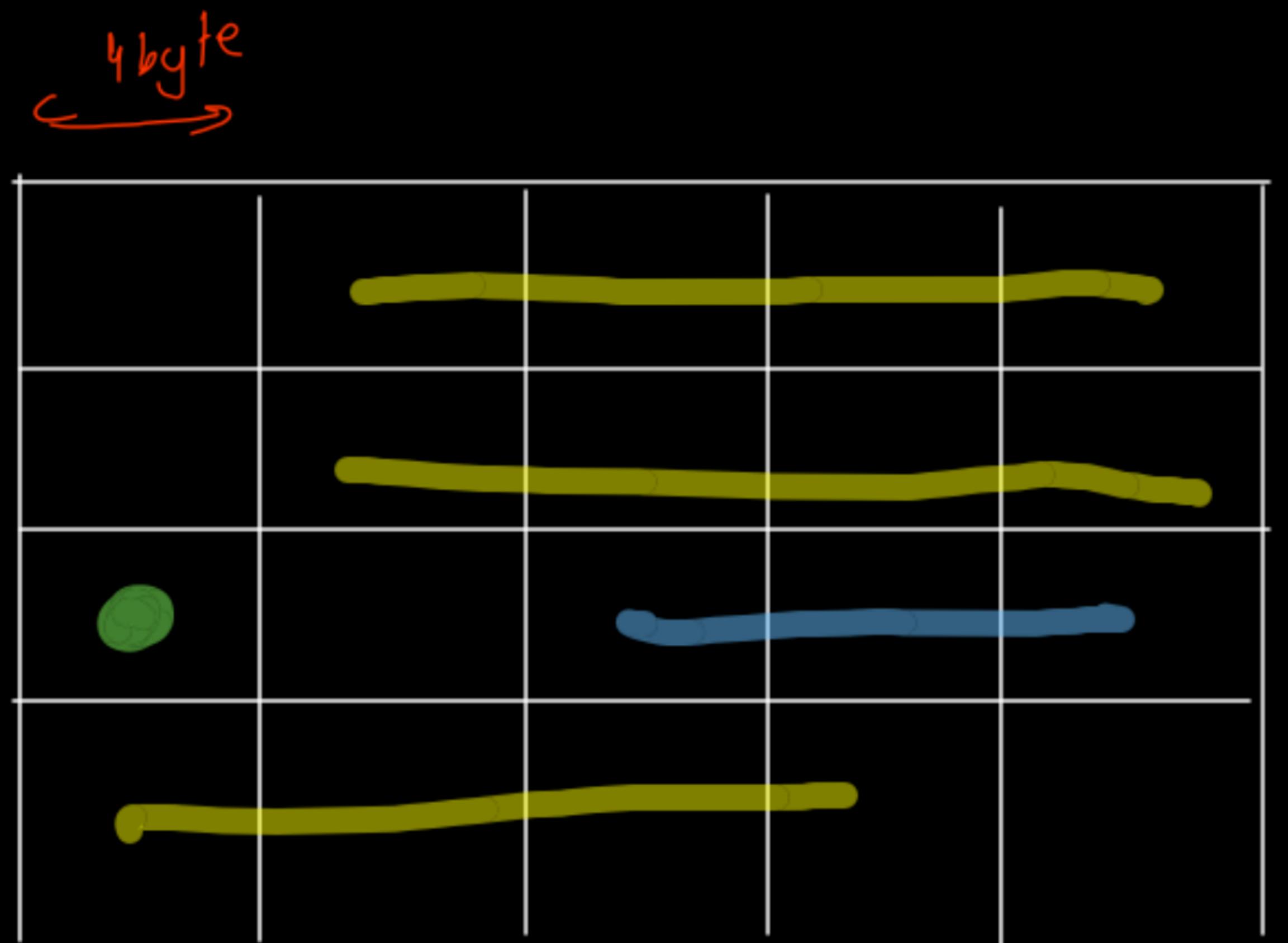
## # fragmentation

In C++ fragmentation is more likely

to happen.

as there is contiguous  
memory allocation  
throughout the matrix.

# In Java, it is  
rare to happen



## # Length Property

arr.length = gives the length

of array of  
subarrays

(no of rows)

	0	1	2	3
0	0	0	0	0
1	0	0	0	0
2	0	0	0	0

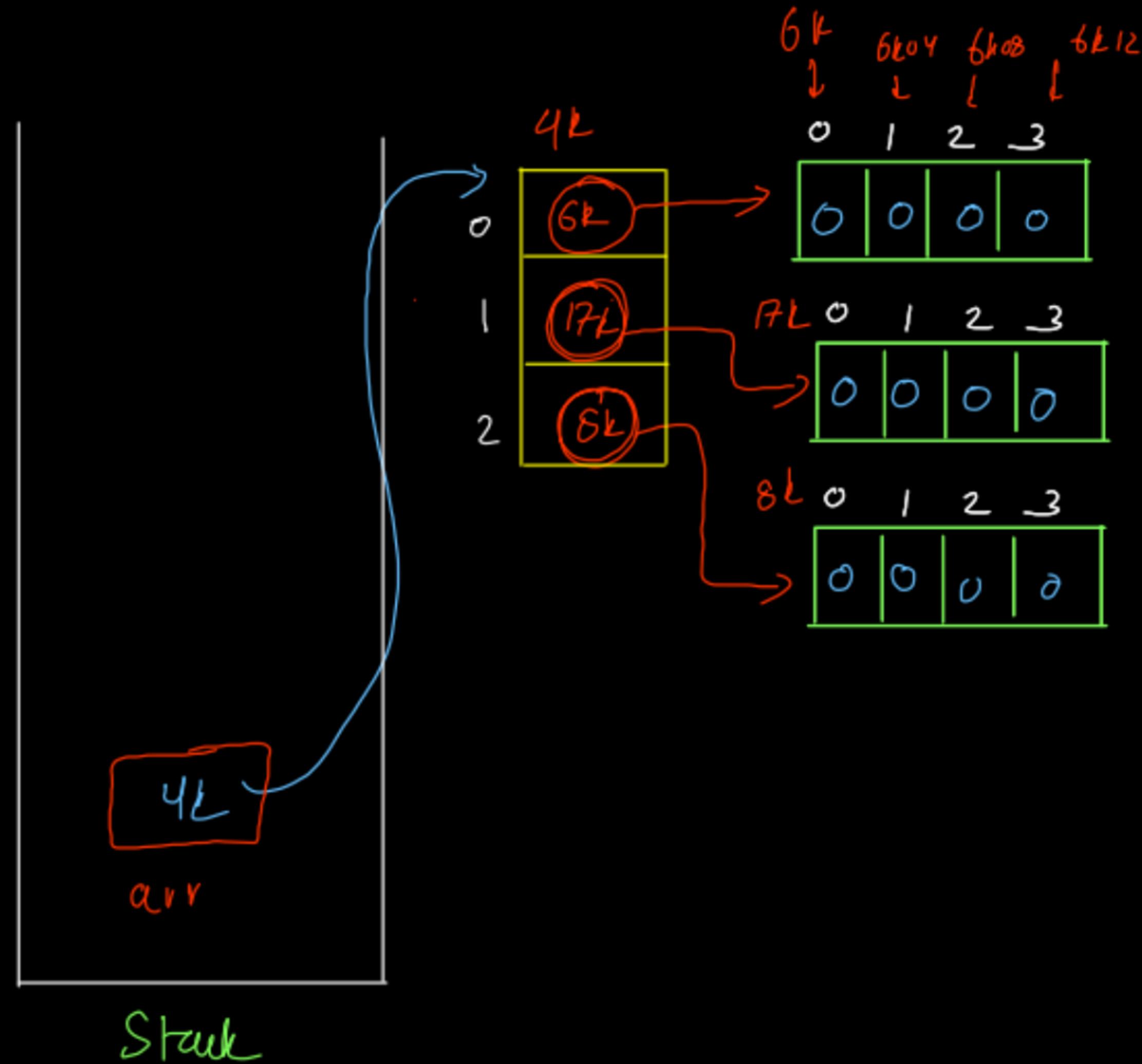
↑

arr

arr[0].length = gives the no of  
cols.

## Direct Access

```
int arr[3][4];  
arr = new int[3][4];  
arr[1][2] = ?  
  
LOC = base + DT * index  
      add
```



# Traverse

0	1	2	3
0	0	0	0
1	0	0	0
2	0	0	0

```
public static void main(String[] args) throws Exception {
    // write your code here
    Scanner scn = new Scanner(System.in);
    int row = scn.nextInt();
    int col = scn.nextInt();

    //declaration + initialization
    int[][] mat = new int[row][col];

    for(int i=0;i<mat.length;i++) {
        for(int j=0;j<mat[0].length;j++) {
            mat[i][j] = scn.nextInt();
        }
    }

    for(int i=0;i<mat.length;i++) {
        for(int j=0;j<mat[0].length;j++) {
            System.out.print(mat[i][j] + " ");
        }
        System.out.println();
    }
}
```

## Lecture: 13

# Jagged Array

1. Matrix Multiplication

# 2-D Array as a

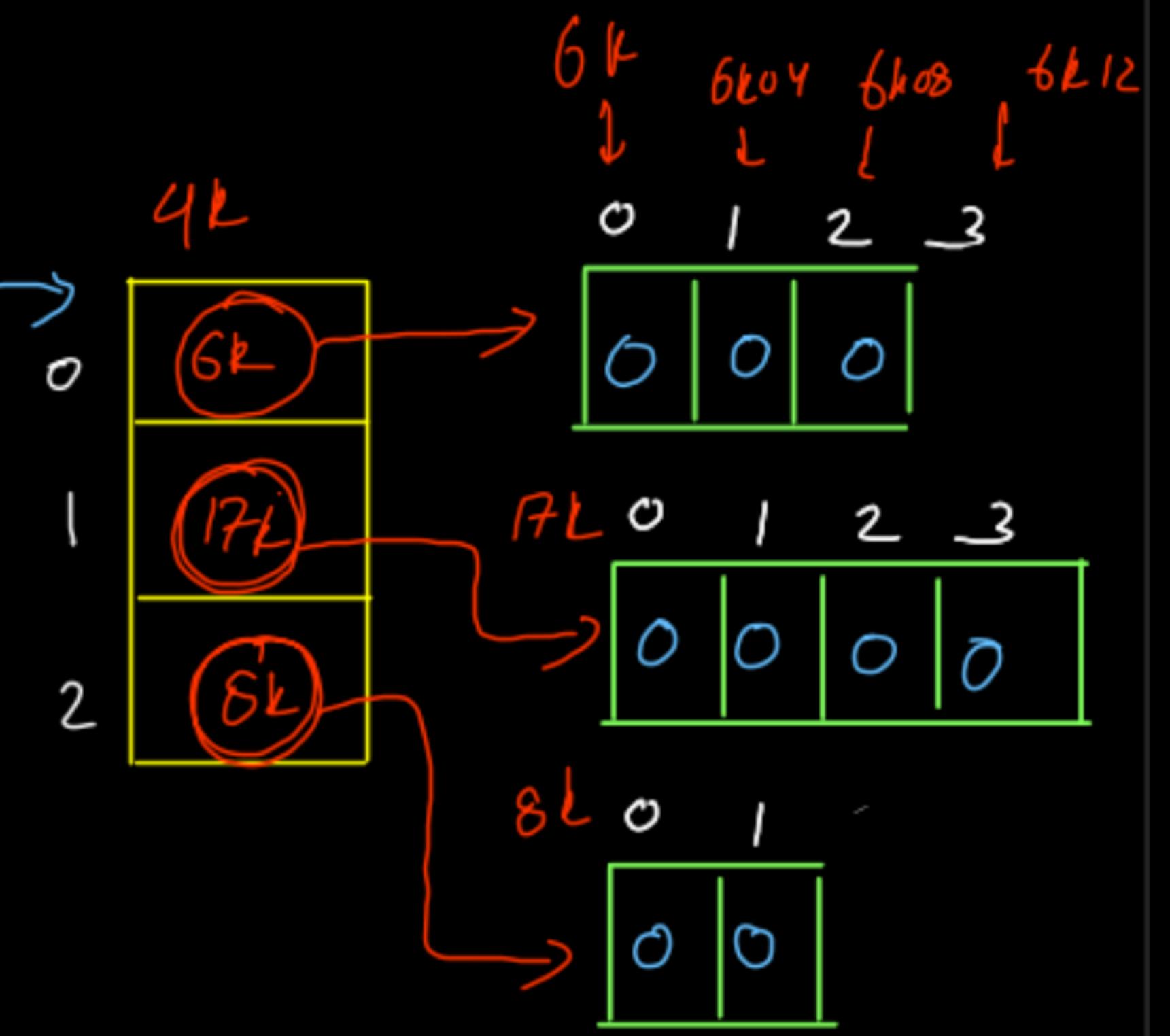
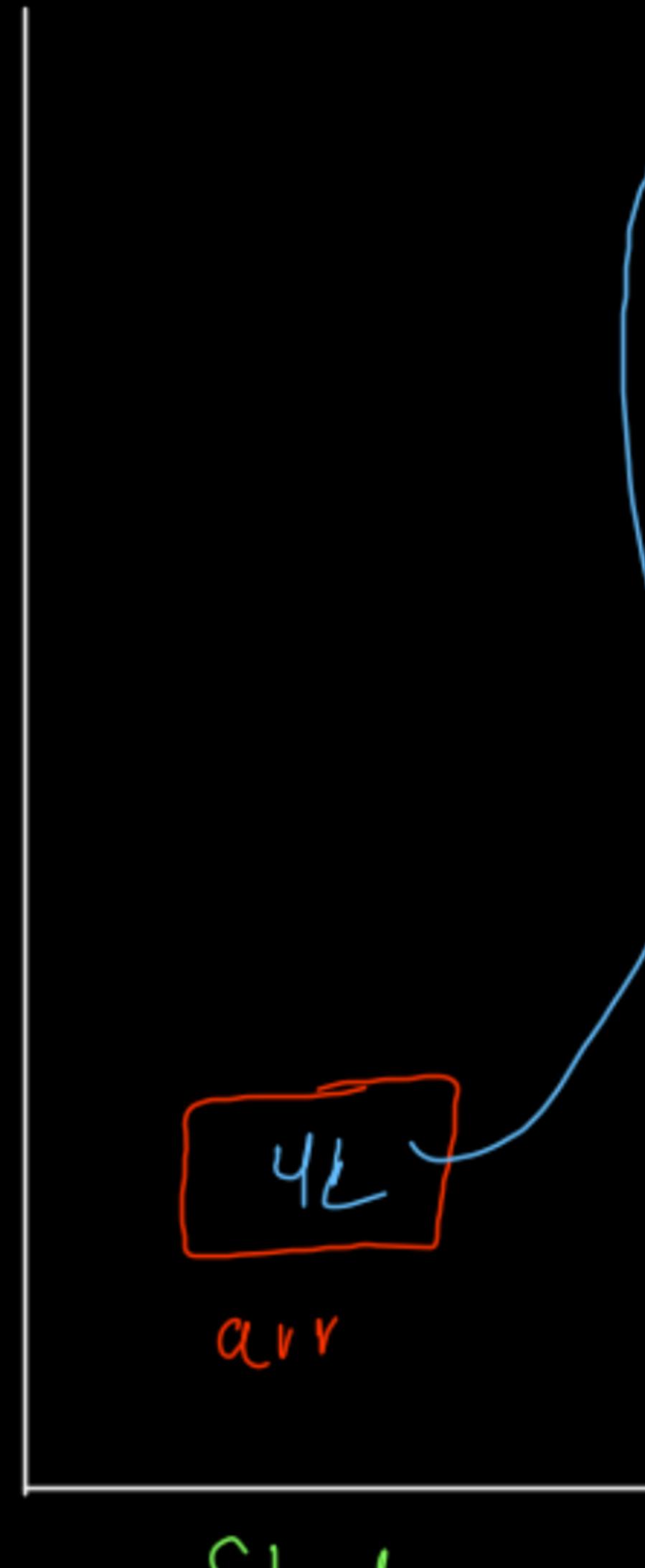
2. Rotate Image

function parameter  
(Shallow & Deep copy)

& return type

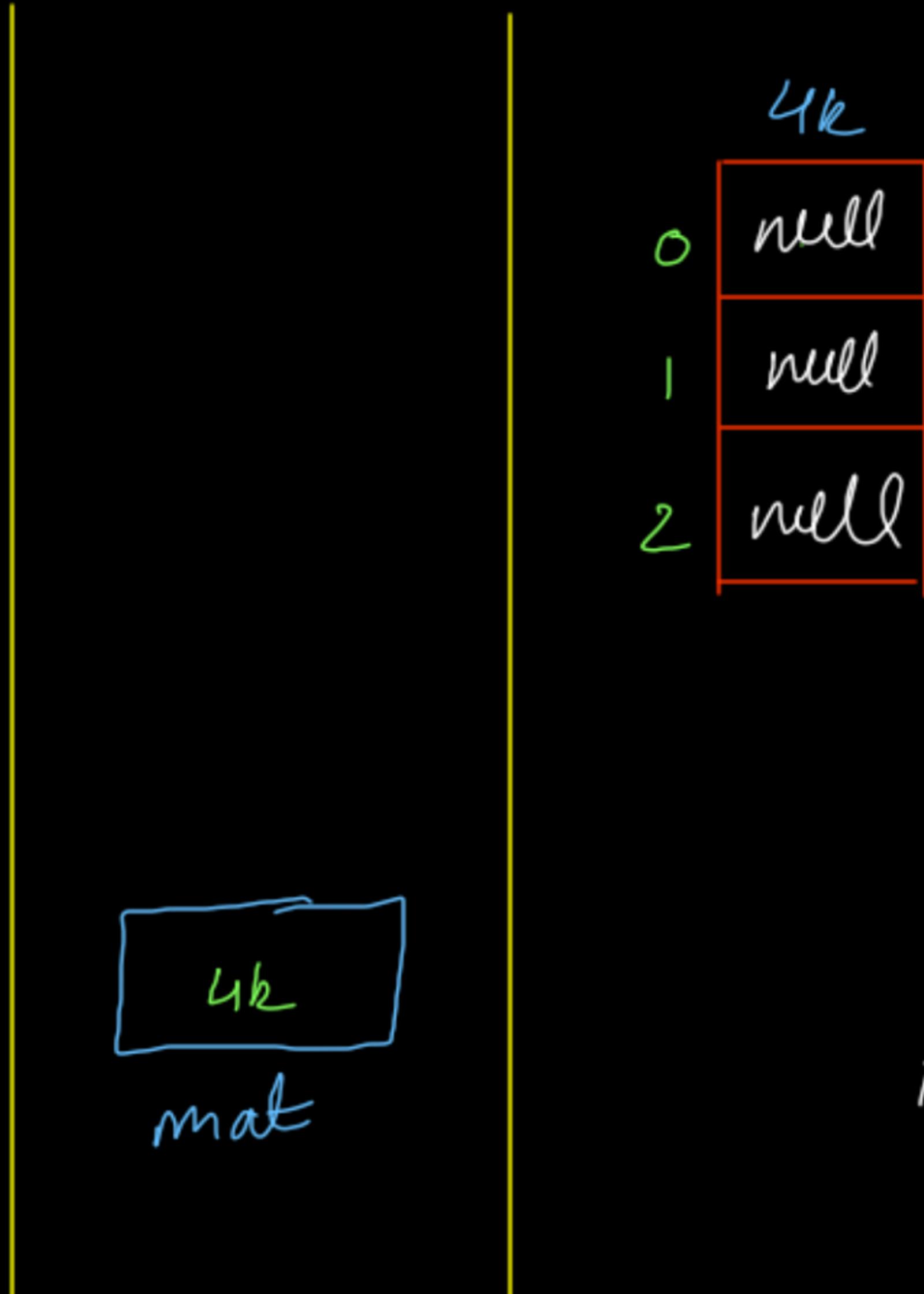
# Jagged Array

0	1	2	3
0	0	0	0
1	0	0	0
2	0	0	0



```
1 import java.util.*;  
2  
3 public class Main {  
4     public static void main(String[] args) {  
5         int[][] mat = new int[3][];  
6     }  
7 }  
8  
9
```

Stack



Heap

$$loc = \textcircled{BA} + DT * \underline{\text{index}}$$

$$= \textcircled{BA}$$

```

1 import java.util.*;
2
3 public class Main {
4     public static void main(String[] args) {
5         int[][] mat = new int[3][];
6         int[] arr1 = {1,2,3,4,5};
7         mat[0] = arr1;
8
9     }
10 }
11

```

$mat[0] = arr1$

$arr1[0] = 1$

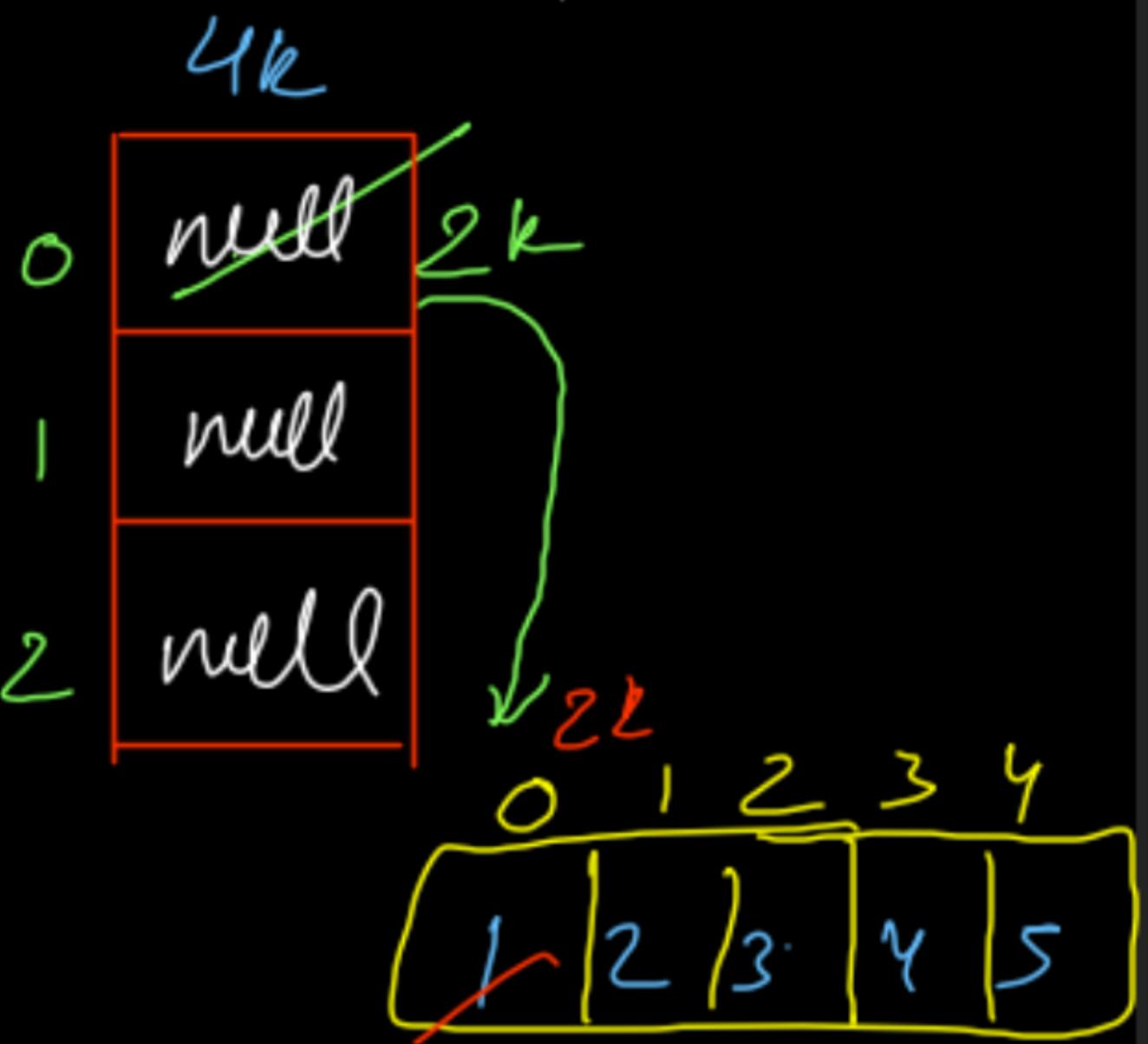
wh

$\overbrace{2k}$

$arr1$

$\overbrace{4k}$

$mat$

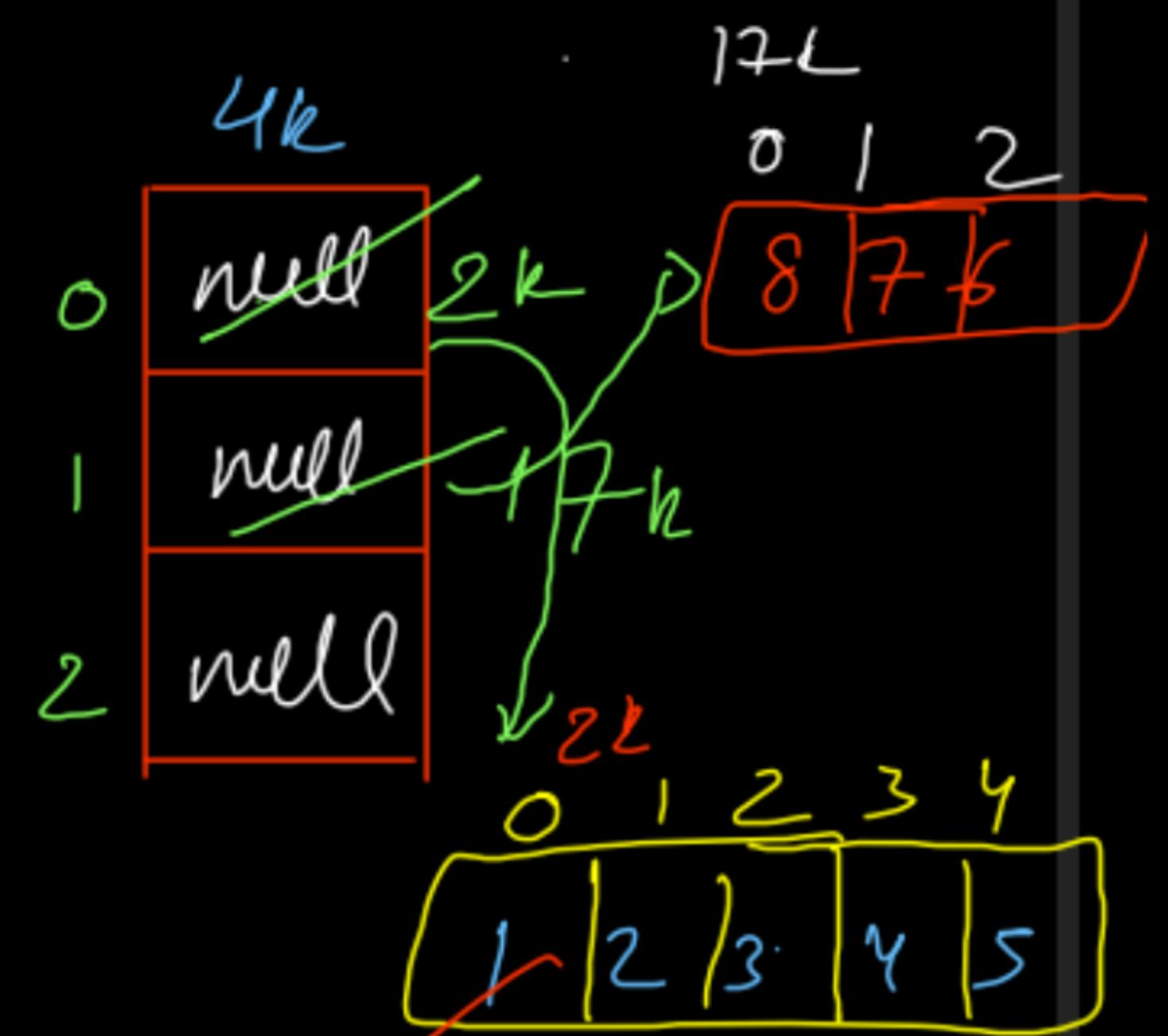
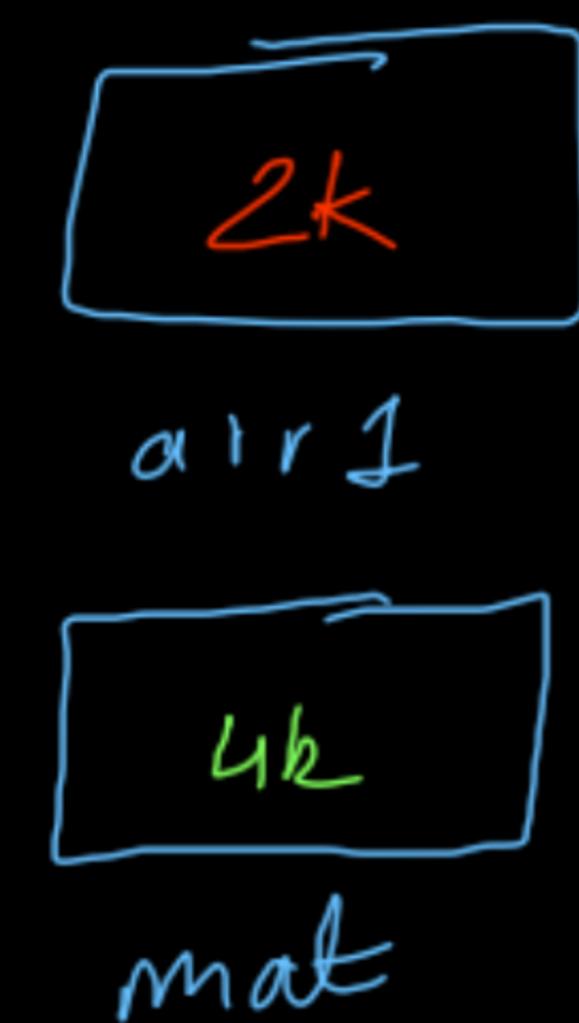


Heap

```

1 import java.util.*;
2
3 public class Main {
4     public static void main(String[] args) {
5         int[][] mat = new int[3][];
6         int[] arr1 = {1,2,3,4,5};
7         mat[0] = arr1;
8
9         mat[1] = new int[]{8,7,6};
10    }
11 }

```



Heap

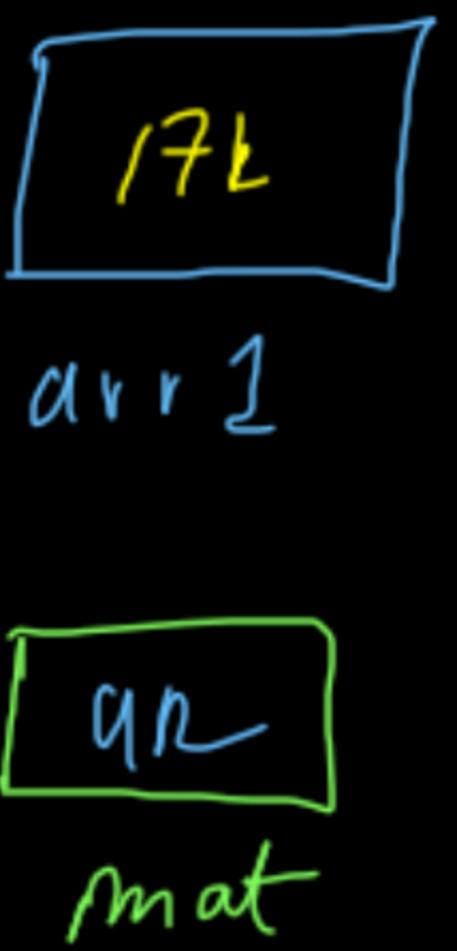
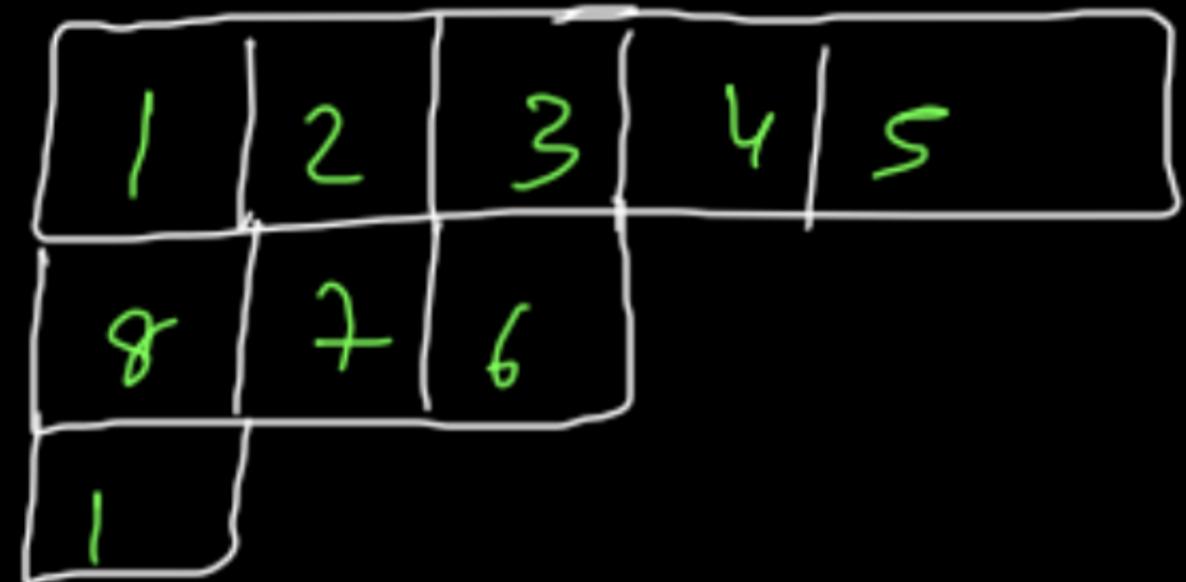
```
1 import java.util.*;
2
3 public class Main {
4     public static void main(String[] args) {
5         int[][] mat = new int[3][];
6         int[] arr1 = {1,2,3,4,5};
7         mat[0] = arr1;
8         mat[1] = {8,7,6}; → This is Syntax
9     }
10 }
```

error.

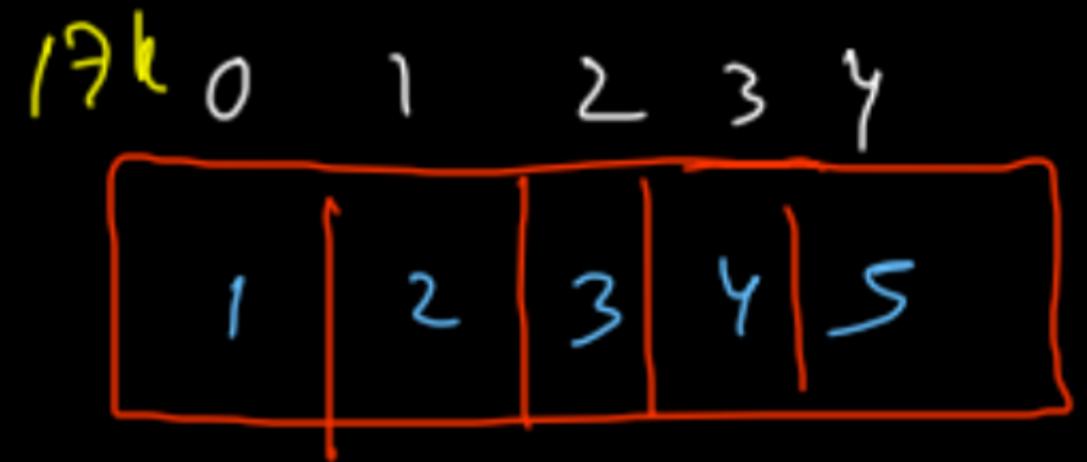
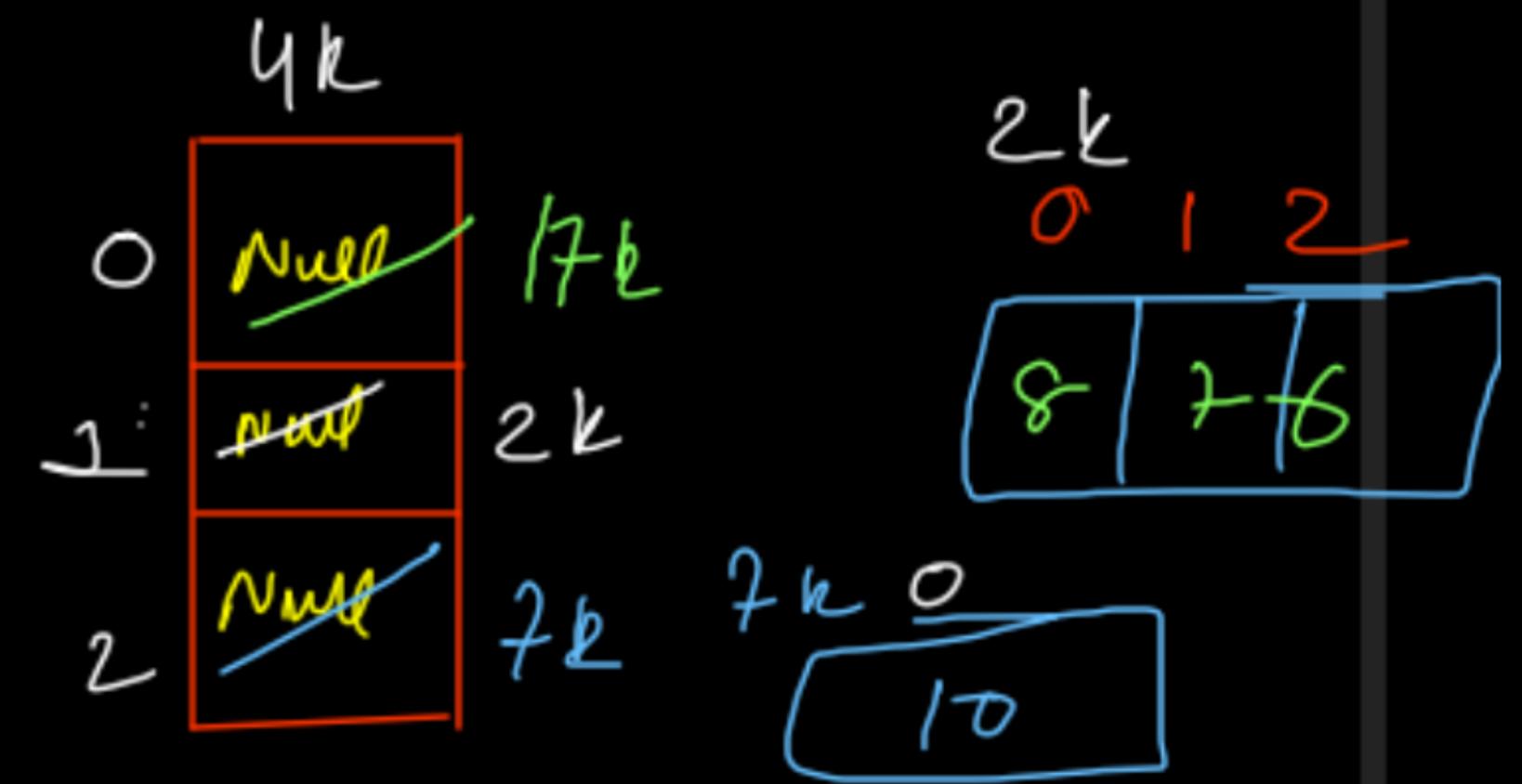
```

1 import java.util.*;
2
3 public class Main {
4     public static void main(String[] args) {
5         int[][] mat = new int[3][];
6         int[] arr1 = {1,2,3,4,5};
7         mat[0] = arr1;
8         mat[1] = new int[]{8,7,6};
9         mat[2] = new int[]{10};
10
11     }
12 }
13
14

```



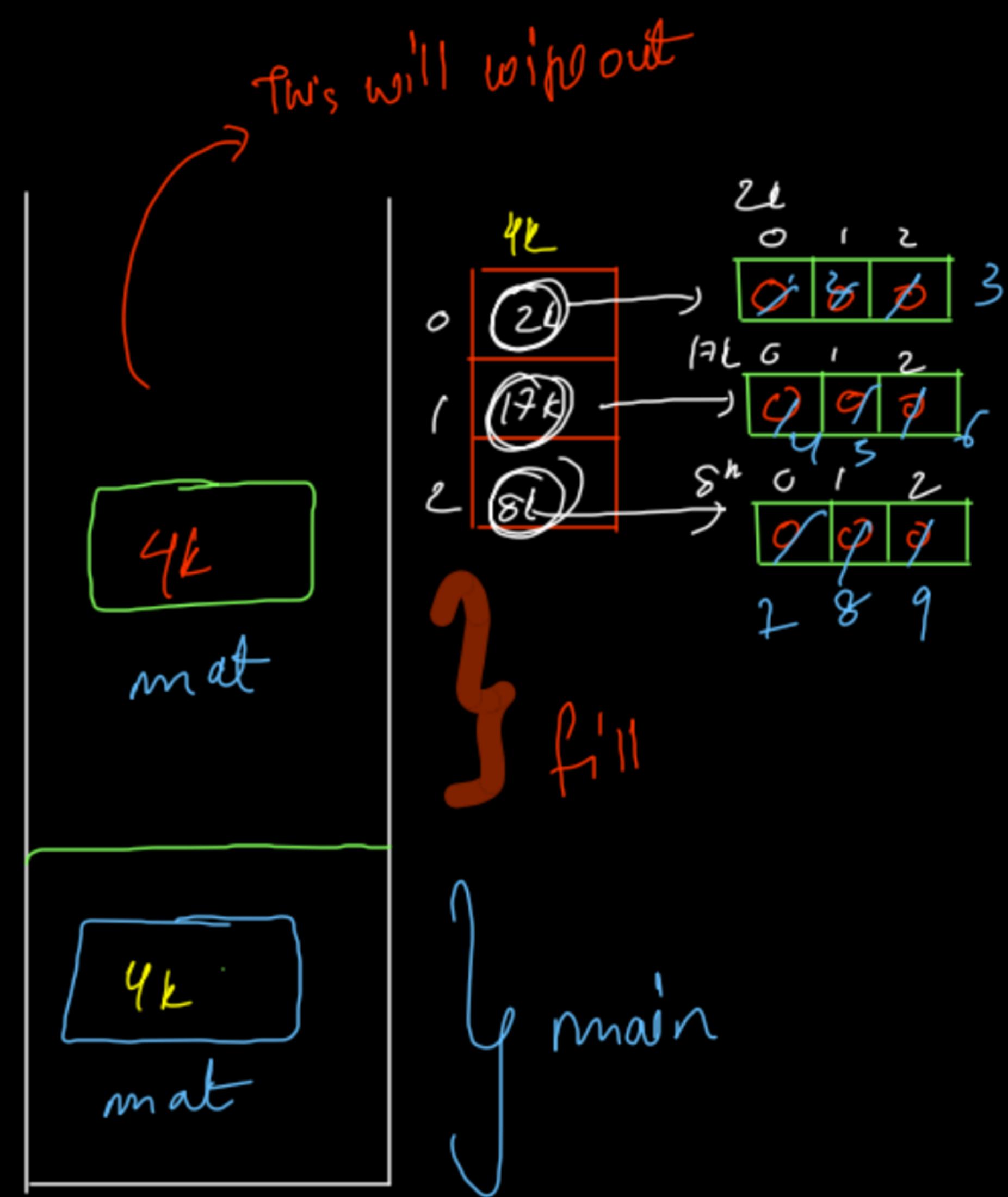
`arr1`



```
1 * import java.util.*;
2
3 * public class Main {
4     public static void main(String[] args) {
5         int[][] mat = new int[3][];
6         int[] arr1 = {1,2,3,4,5};
7         mat[0] = arr1;
8         mat[1] = new int[]{8,7,6};
9         mat[2] = new int[]{10};
10
11     for(int i=0;i<mat.length;i++) {
12         for(int j=0;j<mat[i].length;j++) {
13             System.out.print(mat[i][j] + " ");
14         }
15         System.out.println();
16     }
17 }
18 }
19 }
```

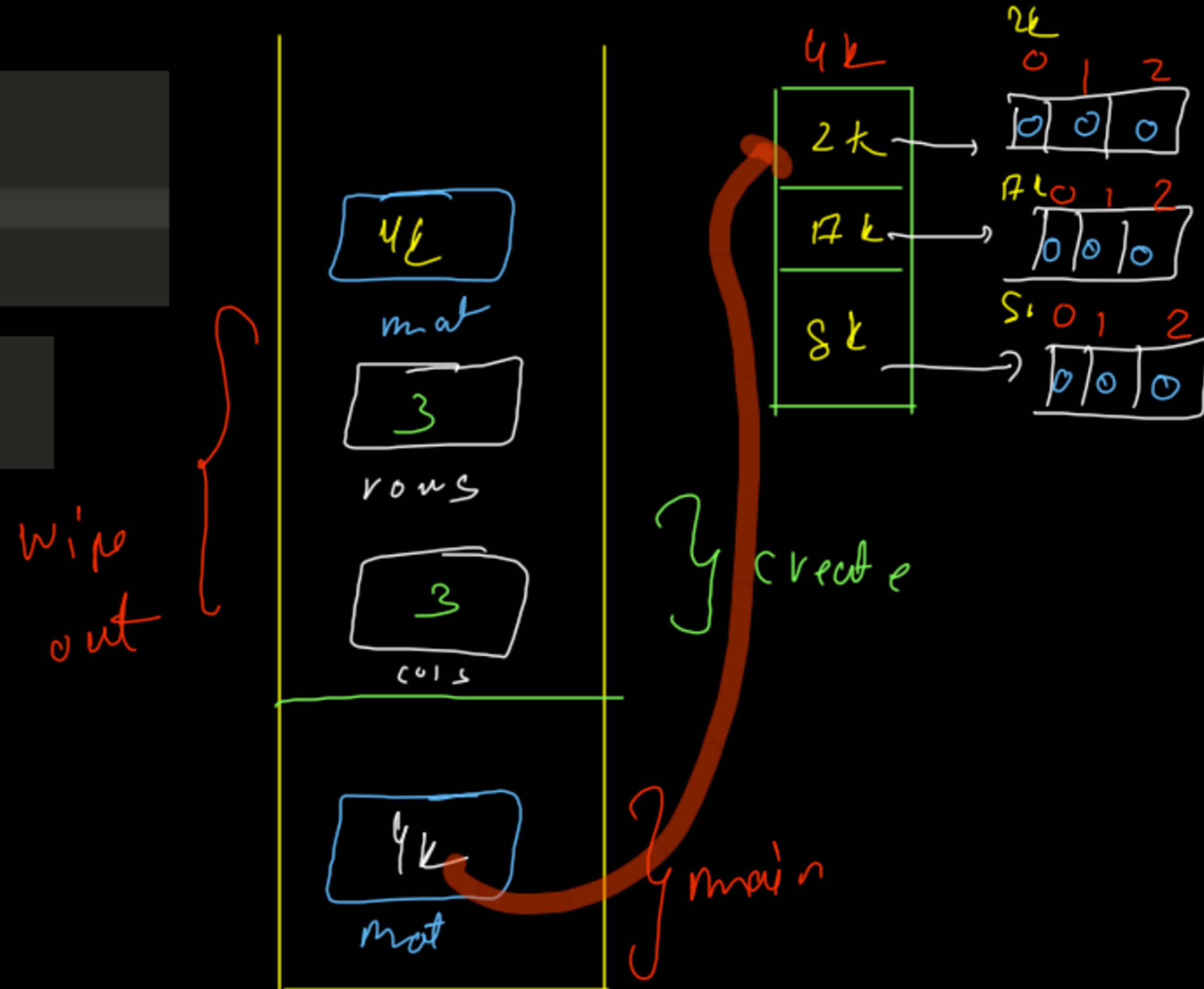
# 2-D Array as a Method Parameter

```
public static void fill(int[][] mat) {  
  
    int count = 1;  
  
    for(int i=0;i<mat.length;i++) {  
        for(int j=0;j<mat[0].length;j++) {  
            mat[i][j] = count++;  
        }  
    }  
}  
  
public static void main(String[] args) {  
    int[][] mat = new int[3][3];  
  
    fill(mat);  
  
    for(int i=0;i<mat.length;i++) {  
        for(int j=0;j<mat[0].length;j++) {  
            System.out.print(mat[i][j] + " ");  
        }  
    }  
}
```



```
public static int[][] create(int rows,int cols) {  
    int[][] mat = new int[rows][cols];  
    return mat;  
}
```

```
public static void main(String[] args) {  
    int[][] mat = create(3,3);
```



## Matrix Multiplication



Easy

◀ Prev

▶ Next

1. You are given a number  $n_1$ , representing the number of rows of 1st matrix.
2. You are given a number  $m_1$ , representing the number of columns of 1st matrix.
3. You are given  $n_1 \times m_1$  numbers, representing elements of 2d array  $a_1$ .
4. You are given a number  $n_2$ , representing the number of rows of 2nd matrix.
5. You are given a number  $m_2$ , representing the number of columns of 2nd matrix.
6. You are given  $n_2 \times m_2$  numbers, representing elements of 2d array  $a_2$ .
7. If the two arrays representing two matrices of dimensions  $n_1 \times m_1$  and  $n_2 \times m_2$  can be multiplied, display the contents of prd array as specified in output Format.
8. If the two arrays can't be multiplied, print "Invalid input".

$$0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 0 & 1 \end{bmatrix}_{2 \times 3}$$

$$0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 0 & 1 \\ 0 & 1 & 2 \\ 1 & 2 & 0 \end{bmatrix}_{3 \times 3}$$

# Matrix multiplication is not commutative

$$A * B \neq B * A$$

$$0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 0 & 1 \end{bmatrix}_{2 \times 3} r_1 c_1$$

$$0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 0 & 1 \\ 0 & 1 & 2 \\ 1 & 2 & 0 \end{bmatrix}_{3 \times 3} r_2 c_2$$

for matrix

multiplication, it is  
a rule that  $c_1 = r_2$ .

$$0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 0 & 1 \end{bmatrix}_{2 \times 3} \quad 0 \begin{bmatrix} 0 & 1 & 2 \\ 1 & 0 & 1 \\ 0 & 1 & 2 \\ 1 & 2 & 0 \end{bmatrix}_{3 \times 3} = 0 \begin{bmatrix} 0 & 1 & 2 \\ 2 & 4 & 5 \\ 3 & 2 & 2 \end{bmatrix}_{2 \times 3}$$

$$0 \begin{bmatrix} 0 & 1 & 2 \\ a_{00} & a_{01} & a_{02} \\ a_{10} & a_{11} & a_{12} \end{bmatrix}_{2 \times 3} \times 0 \begin{bmatrix} 0 & 1 & 2 \\ b_{00} & b_{01} & b_{02} \\ b_{10} & b_{11} & b_{12} \\ b_{20} & b_{21} & b_{22} \end{bmatrix}_{3 \times 3} = 0 \begin{bmatrix} 0 & 1 & 2 \\ c_{00} & c_{01} & c_{02} \\ c_{10} & c_{11} & c_{12} \end{bmatrix}_{2 \times 3}$$

*A*                            *B*                            *C*<sub>1</sub> *C*<sub>2</sub>

$$c_{01} = a_{00} * b_{01} + a_{01} * b_{11} + a_{02} * b_{21}$$

$\downarrow \downarrow$        $\downarrow \downarrow$        $\downarrow \downarrow$        $\downarrow \downarrow$   
*i* *j*      *i* *k*      *i* *k*      *i* *L*

$$c_{ij} = \sum a_{ik} * b_{kj}$$

```
if(c1 != r2) {
    System.out.println("Invalid input");
    return;
}

int[][] c = new int[r1][c2];

int commonDimension = c1; //or r2

for(int i=0;i<c.length;i++) {
    for(int j=0;j<c[0].length;j++) {
        for(int k=0;k<commonDimension;k++) {
            c[i][j] += a[i][k] * b[k][j];
        }
    }
}

for(int i=0;i<c.length;i++) {
    for(int j=0;j<c[0].length;j++) {
        System.out.print(c[i][j] + " ");
    }
    System.out.println();
}
```

```
lass Grid

    public static void multiply(int A[][], int B[][], int C[][], int N)
    {
        int commonDimension = A[0].length;

        //add code here.
        for(int i=0;i<C.length;i++) {
            for(int j=0;j<C[0].length;j++) {
                for(int k=0;k<commonDimension;k++) {
                    C[i][j] += A[i][k] * B[k][j];
                }
            }
        }
    }
}
```

$$\underline{O(N^3)}$$

## 48. Rotate Image

Medium    12097    575    Add to List    Share

You are given an  $n \times n$  2D matrix representing an image, rotate the image by **90** degrees (clockwise).

You have to rotate the image **in-place**, which means you have to modify the input 2D matrix directly. **DO NOT** allocate another 2D matrix and do the rotation.

**Example 1:**

The diagram illustrates a 3x3 matrix rotation. On the left, there is a 3x3 grid with the following values:

1	2	3
4	5	6
7	8	9

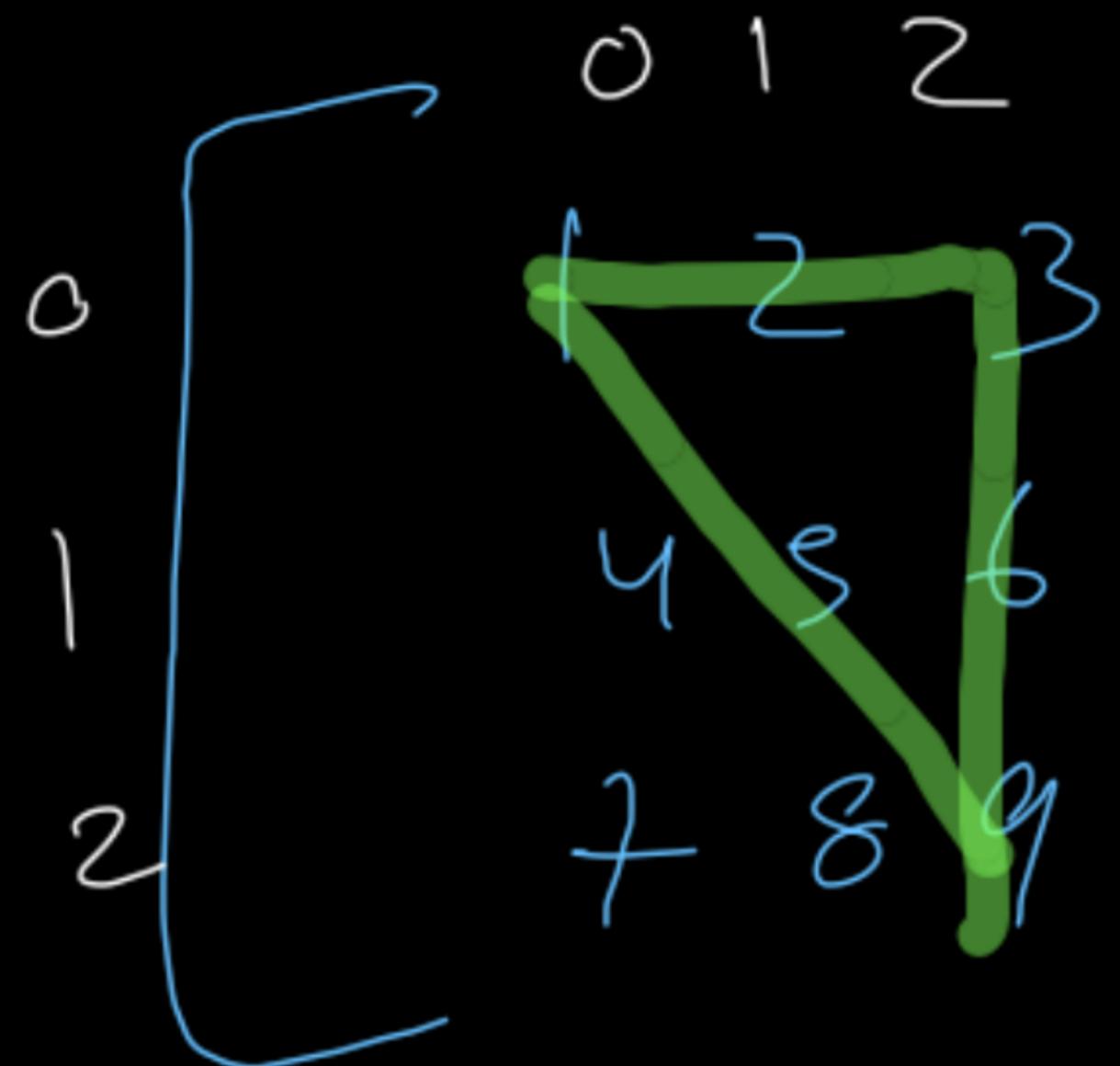
An arrow points from this grid to a second 3x3 grid on the right, representing the rotated state:

7	4	1
8	5	2
9	6	3



## # Transpose

↳ Swapping of  $\text{arr}[i][j]$  &  $\text{arr}[j][i]$



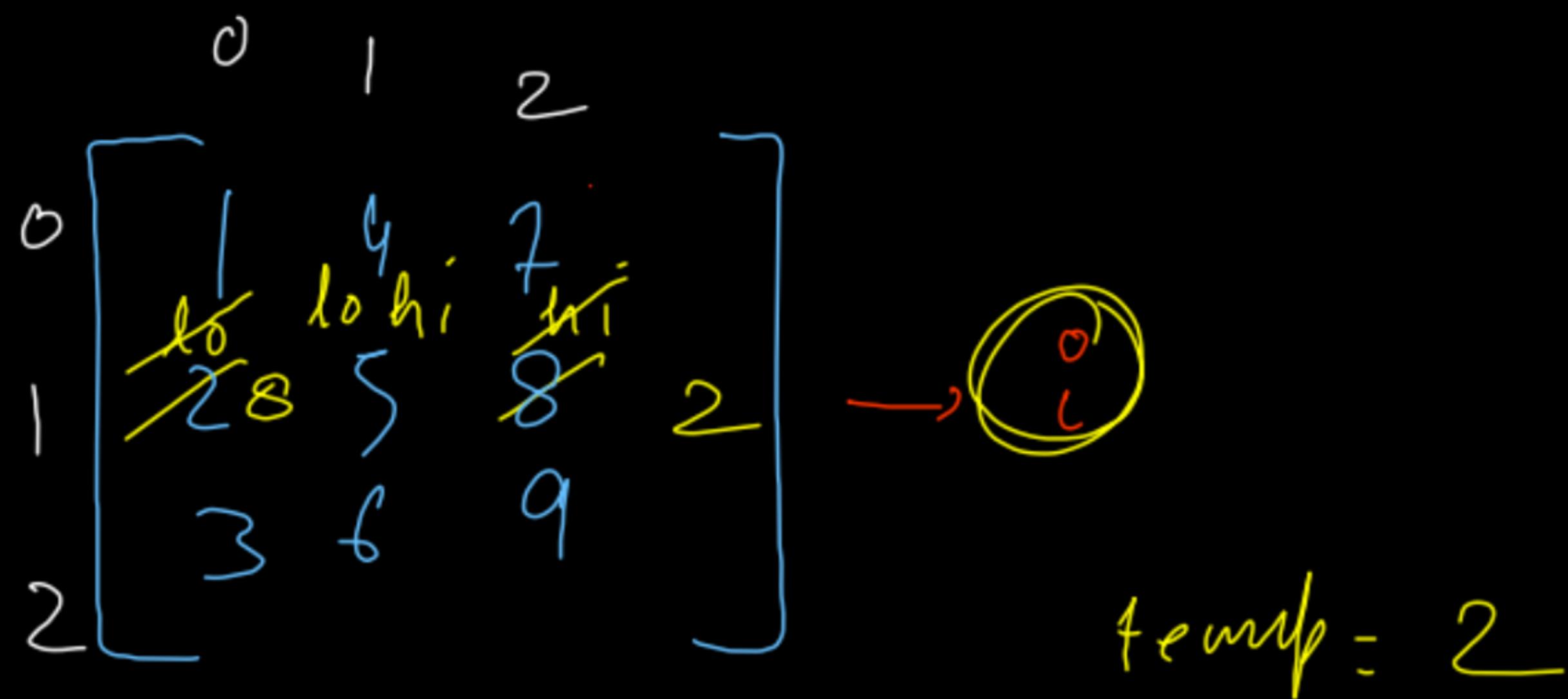
$\text{col} = \text{row}; \text{col} < n$

Traverse only in  
Upper Triangular  
Half

$(\text{col} \geq \text{row})$

~~reverse~~

reverse(mat, i)



```
public void transpose(int[][] mat) {
    //traverse only in upper triangle
    for(int i=0;i<mat.length;i++) {
        for(int j=i;j<mat[0].length;j++) {
            int temp = mat[i][j];
            mat[i][j] = mat[j][i];
            mat[j][i] = temp;
        }
    }
}
```

```
public void rotate(int[][] matrix) {
    transpose(matrix);

    for(int i=0;i<matrix.length;i++) {
        reverseRow(matrix,i);
    }
}
```

```
public void reverseRow(int[][] matrix,int i) {
    int lo = 0;
    int hi = matrix[0].length -1;

    while(lo < hi) {
        int temp = matrix[i][lo];
        matrix[i][lo] = matrix[i][hi];
        matrix[i][hi] = temp;
        lo++;
        hi--;
    }
}
```

## Lecture - 14

# Exit Point

# Ring Rotate

# Spiral Matrix

# Saddle Point

# Search in a 2-D Matrix -1

# Search in a 2-D Matrix -2

# Exit Point of a Matrix

## Exit Point in a Matrix



**Easy**

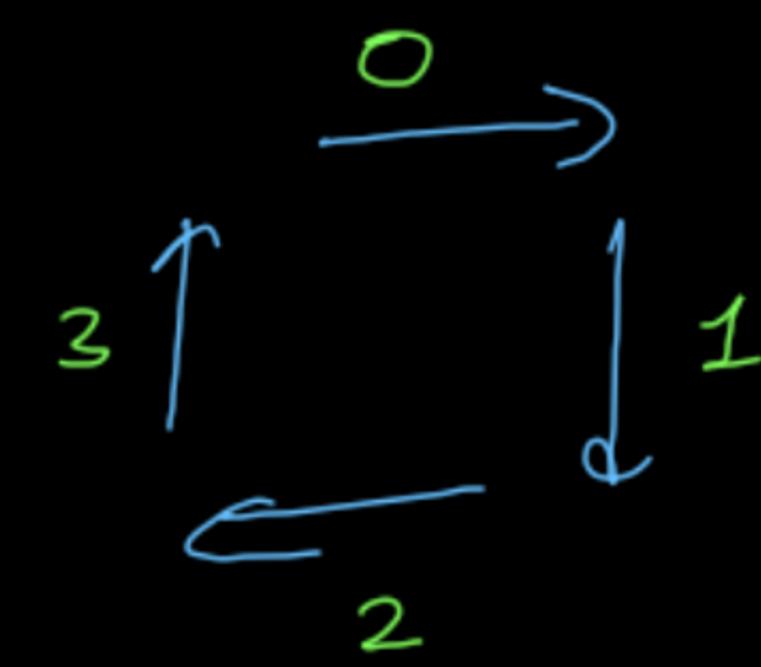
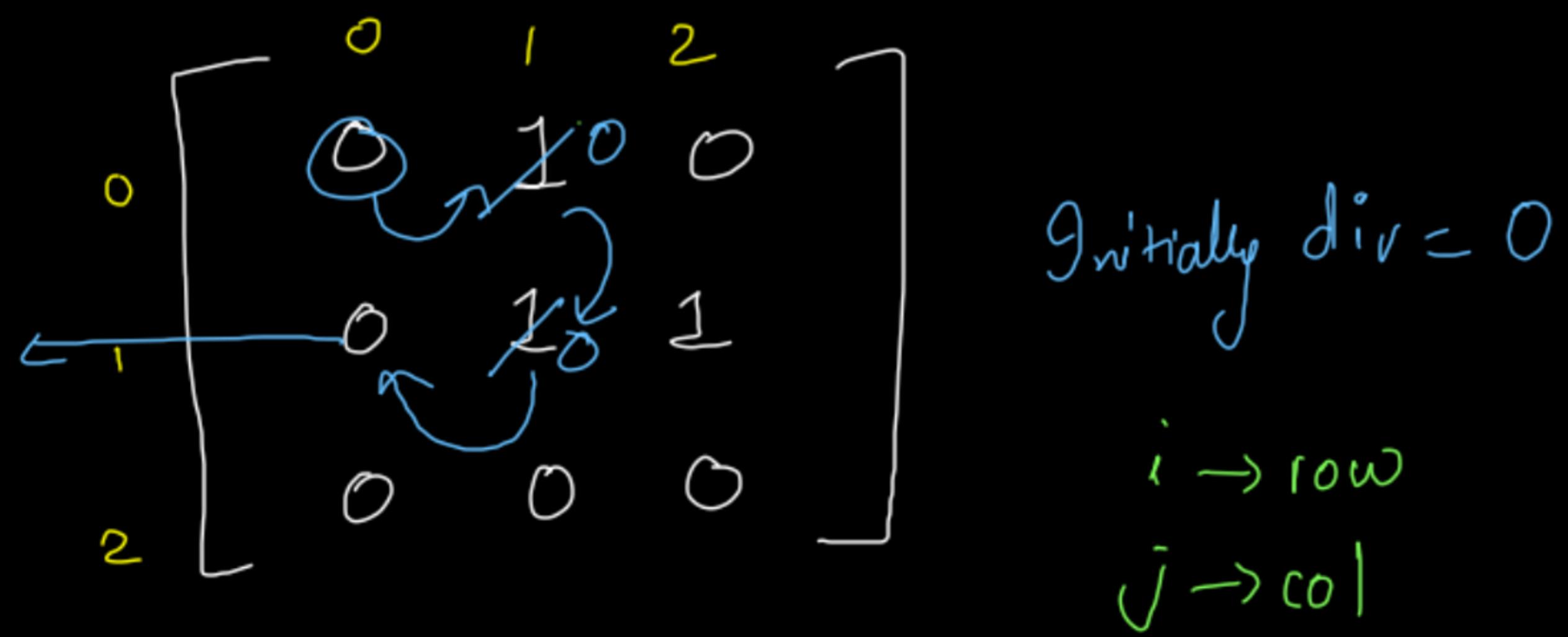
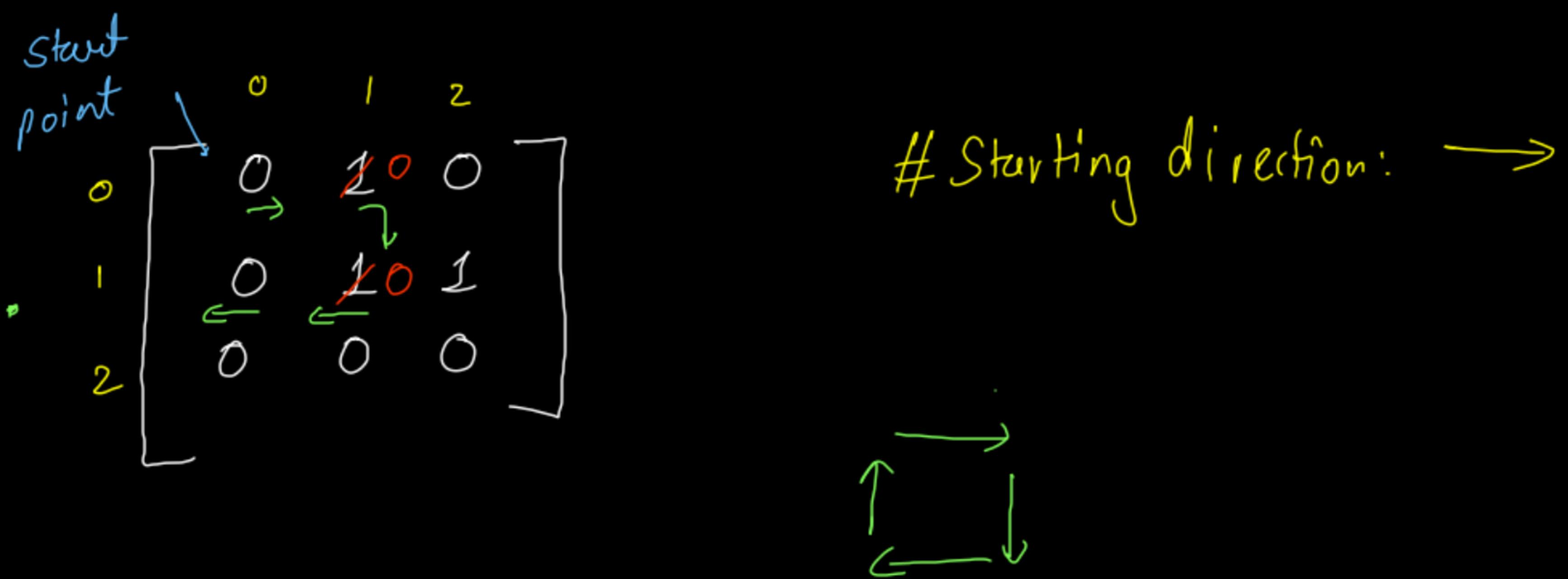
Accuracy: **42.96%**

Submissions: **1976**

Points: **2**

---

Given a matrix of size  $n \times m$  with 0's and 1's , you enter the matrix at cell  $(0,0)$  in left to right direction. whenever you encounter a 0 you retain in same direction , if you encounter a 1's you have to change direction to right of current direction and change that 1 value to 0, you have to find out from which index you will leave the matrix at the end.



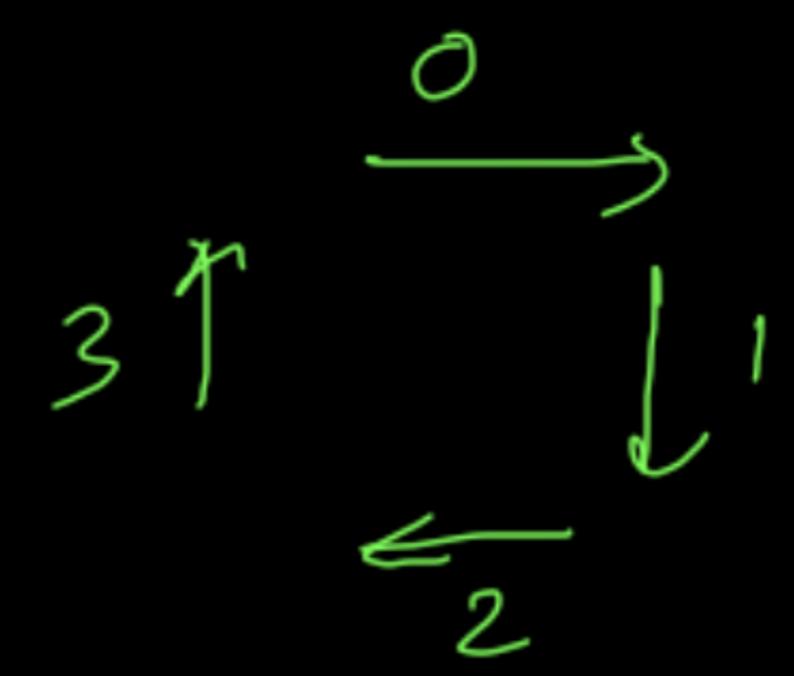
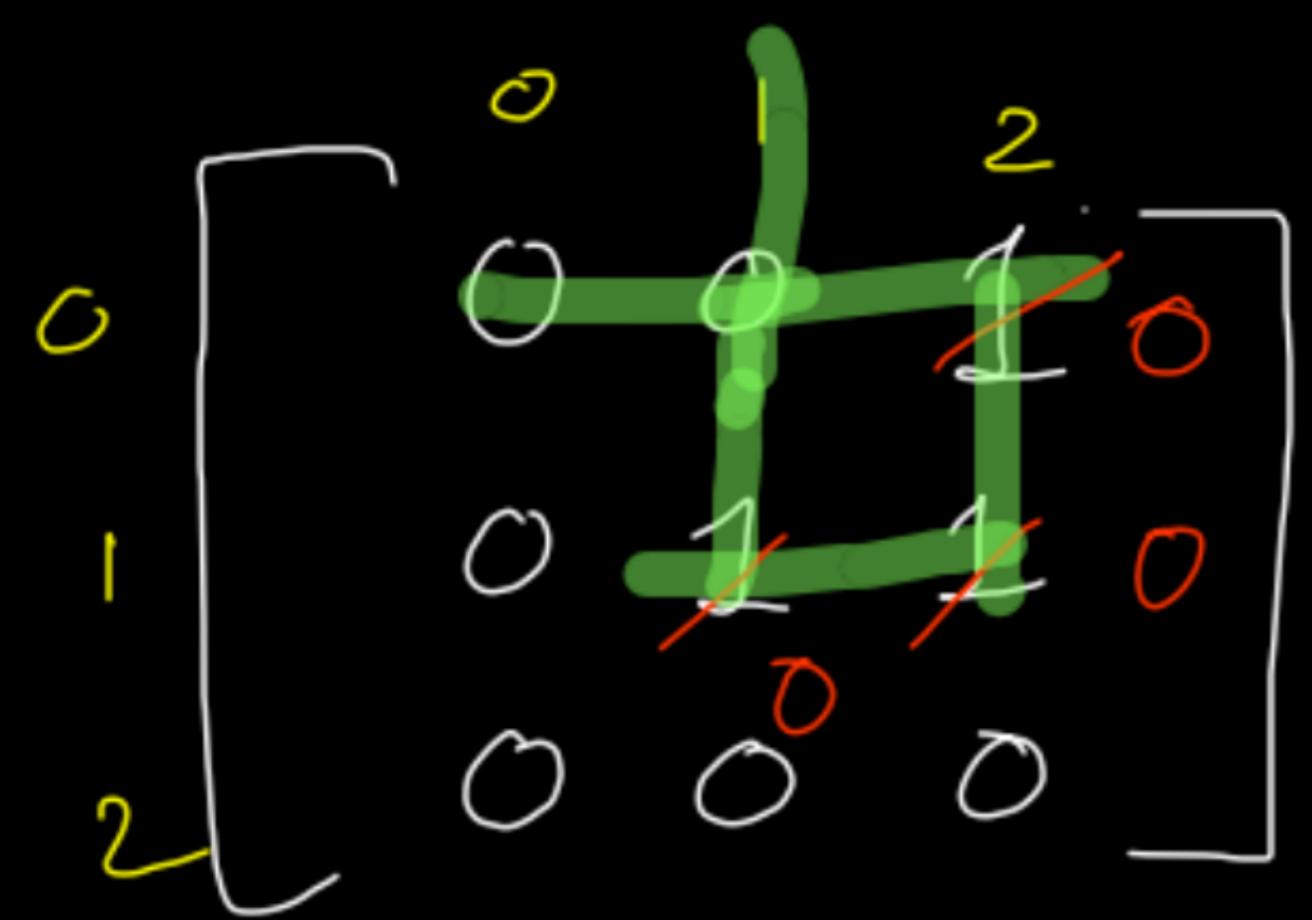
$\text{dir} = 0 \rightarrow j++;$

$\text{dir} = 1 \neq 2$

$\text{dir} = 1 \rightarrow i++;$

$\text{dir} = 2 \rightarrow j--;$

$\text{dir} = 3 \rightarrow i--;$



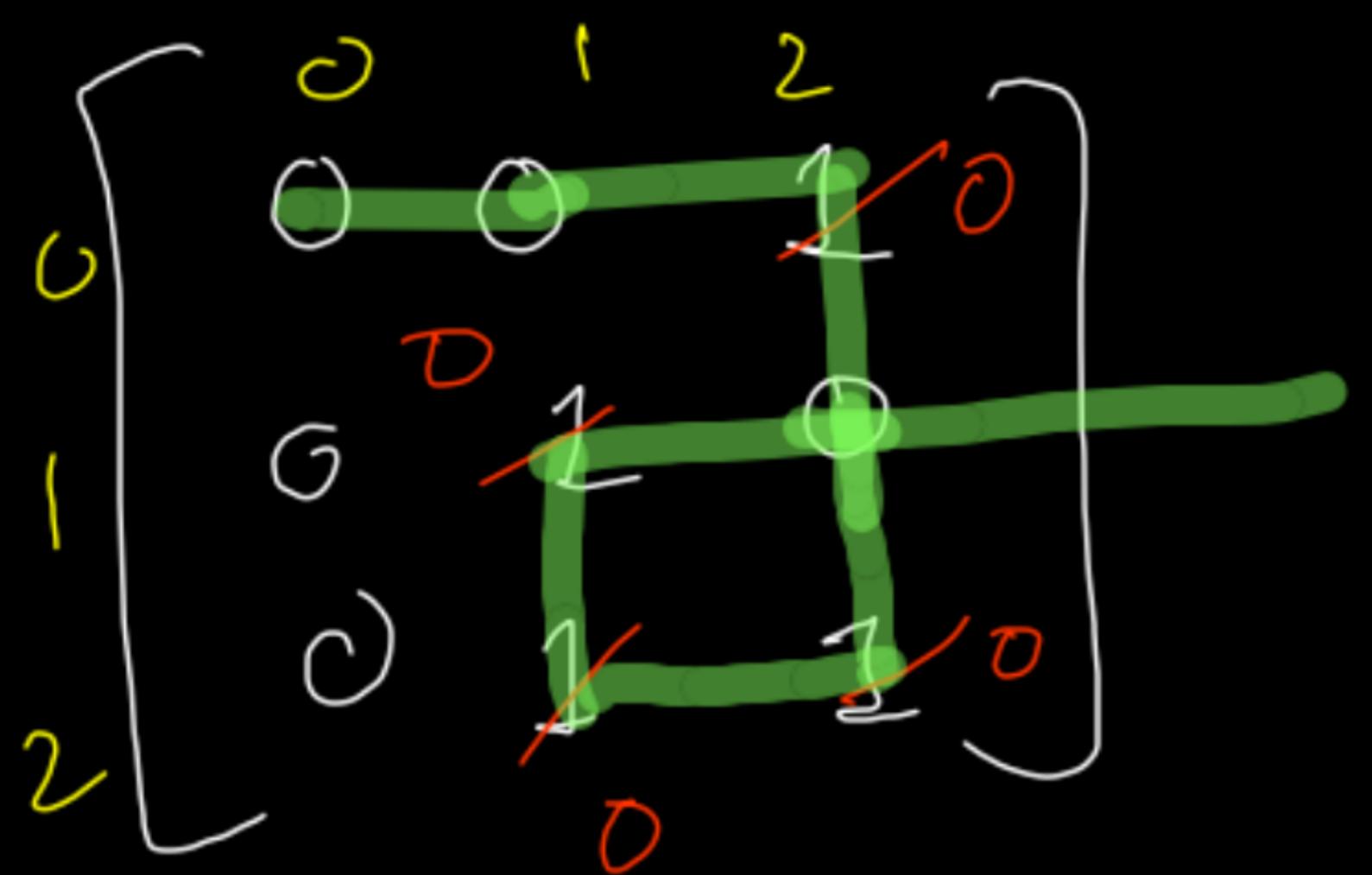
$$dir = (dir + 1) \% 4 \begin{array}{c} \nearrow 0 \\ \searrow 1 \\ \downarrow 2 \\ \swarrow 3 \end{array}$$

$dir = 0 \rightarrow j++;$

$dir = 1 \rightarrow i++;$

$dir = 2 \rightarrow j--;$

$dir = 3 \rightarrow i--;$



$$\text{dir} = \emptyset \not\in 3$$

$$\text{dir} = (\text{dir} + 1) \% 4$$

$$(1+1)\%4 = 2 \% 4 = 2$$

$$\text{dir} = 0 \rightarrow \overset{\circ}{j}++;$$

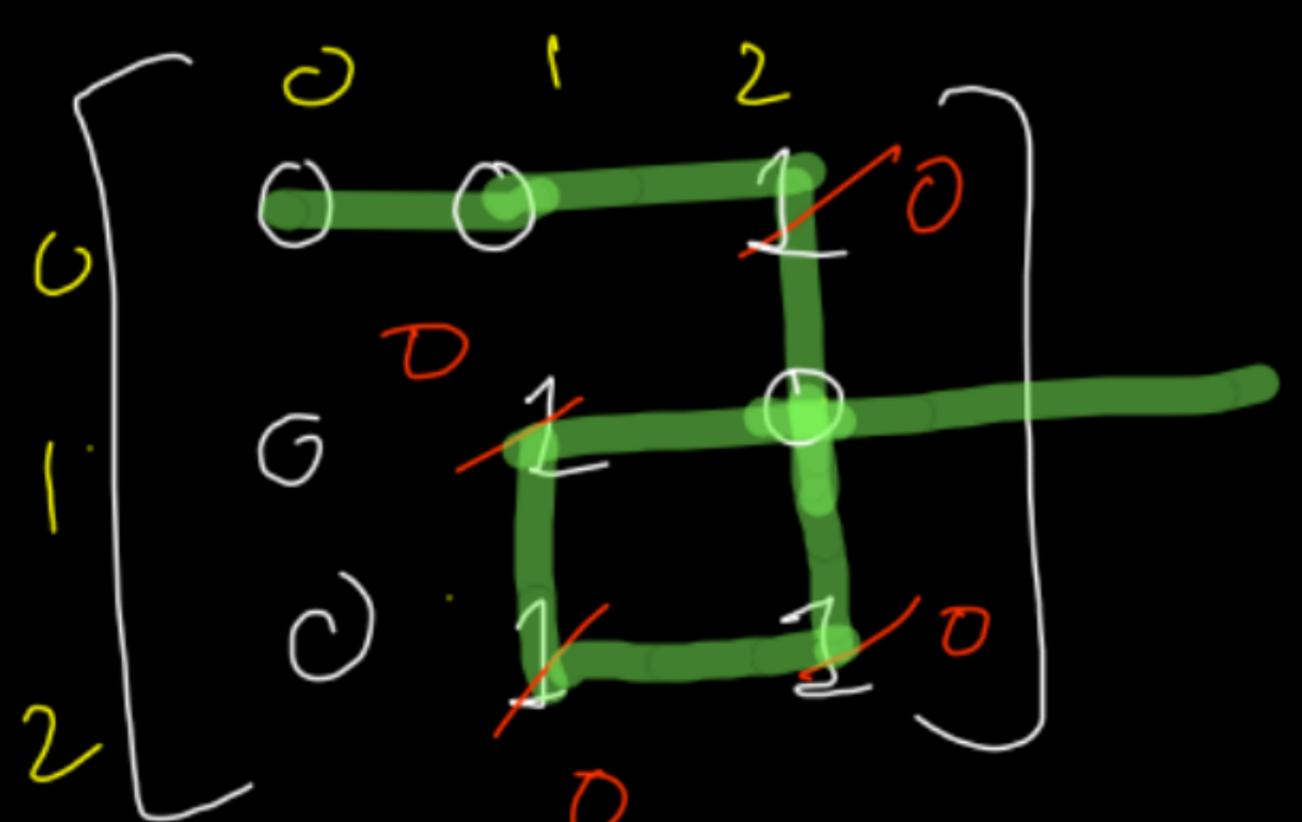
$$\text{dir} = 1 \rightarrow \overset{\circ}{i}++;$$

$$\text{dir} = 2 \rightarrow \overset{\circ}{j}--;$$

$$\text{dir} = 3 \rightarrow \overset{\circ}{i}--;$$

$$\text{dir} = (2+1)\%4 = 3 \% 4 = 3$$

$$\text{dir} = (3+1)\%4 = 4 \% 4 = 2$$



$$\overset{\circ}{i}, \overset{\circ}{j}-1$$

$$i+1, j^3 \uparrow$$

$$i-1, j$$

$$\overset{\circ}{i}, j^+$$

```
public int[] FindExitPoint(int[][] matrix)
{
    // code here
    int[] res = new int[2];
    int i = 0;
    int j = 0;
    int dir = 0;

    while(i >= 0 && i < matrix.length && j >=0 && j < matrix[0].length) {
        if(matrix[i][j] == 1) {
            dir = (dir + 1) % 4;
            matrix[i][j] = 0;
        }

        if(dir == 0) {
            j++;
        } else if(dir == 1) {
            i++;
        } else if(dir == 2) {
            j--;
        } else {
            i--;
        }
    }

    //you have exited the matrix
    if(dir == 0) {
        j--;
    } else if(dir == 1) {
        i--;
    } else if(dir == 2) {
        j++;
    } else {
        i++;
    }

    res[0] = i;
    res[1] = j;

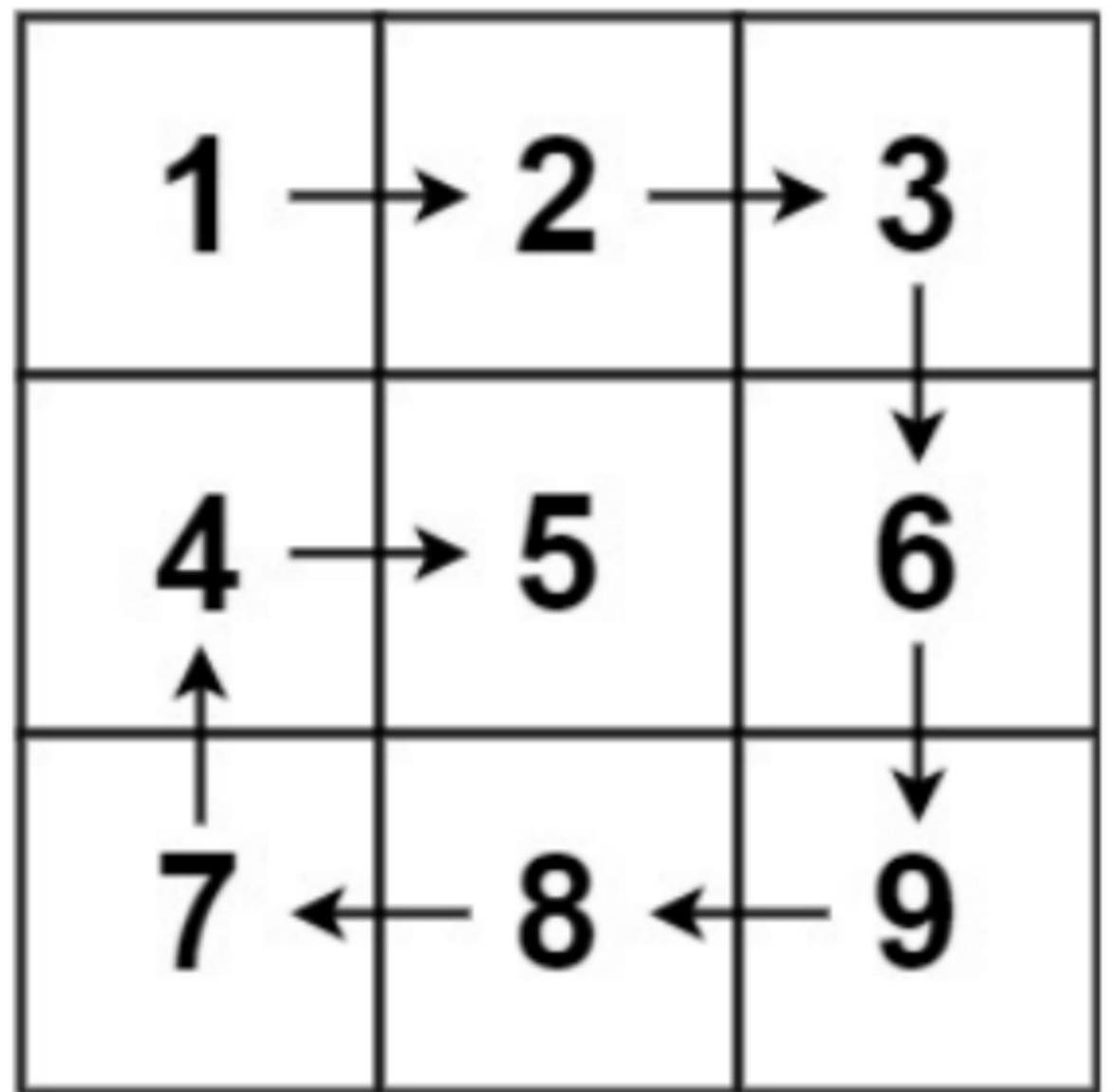
    return res;
}
```

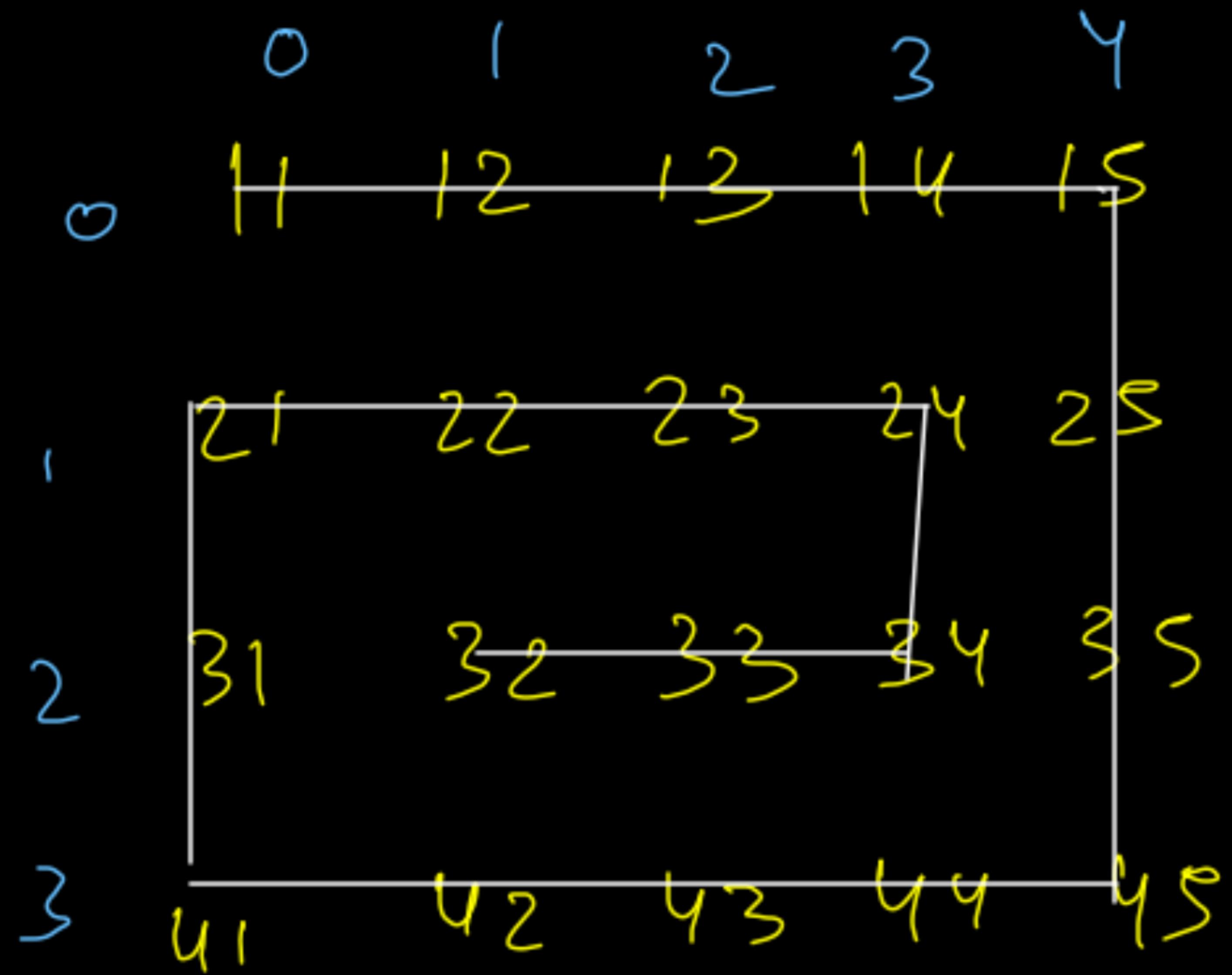
## 54. Spiral Matrix

Medium    8885    914    Add to List    Share

Given an  $m \times n$  matrix, return *all elements of the matrix in spiral order*.

**Example 1:**





0 1 2 3 4  
 0 11 12 13 14 15

	21	22	23	24	25
2	31	32	33	34	35
3	41	42	43	44	45

3 # last row

$j = lc; j \geq fc; j--$

---

$lr--;$

4 # first col

$i = lr; i \geq fr; i--$   
 $fc++$

$fr = 0$      $lr = mat.length - 1$   
 $fc = 0$      $lc = mat[0].length - 1$

1 # first row

$j = fc; j \leq lc; j++$   
 $fr++;$

2 # last col

$i = fr; i \leq lr; i++$   
 $lc--;$

```
int rows = matrix.length;
int cols = matrix[0].length;
int fr = 0, fc = 0, lr = rows-1, lc = cols -1;
int count = 0;

List<Integer> list = new ArrayList<>();
```

```
while(count != rows * cols) {
    //first row
    for(int j=fc;j<=lc;j++) {
        list.add(matrix[fr][j]);
        count++;
    }
    fr++;

    if(count == rows*cols) break;

    //last col
    for(int i=fr;i<=lr;i++) {
        list.add(matrix[i][lc]);
        count++;
    }
    lc--;

    if(count == rows*cols) break;

    //last row
    for(int j=lc;j>=fc;j--) {
        list.add(matrix[lr][j]);
        count++;
    }
    lr--;

    if(count == rows*cols) break;
```

```
if(count == rows*cols) break;

//first col
for(int i=lr;i>=fr;i--) {
    list.add(matrix[i][fc]);
    count++;
}
fc++;

if(count == rows*cols) break;
```

```
}
```

```
return list;
```

## 240. Search a 2D Matrix II

Medium    9221    153    Add to List    Share

Write an efficient algorithm that searches for a value `target` in an  $m \times n$  integer matrix `matrix`. This matrix has the following properties:

- Integers in each row are sorted in ascending from left to right.
- Integers in each column are sorted in ascending from top to bottom.

Search in a Row-wise & Column Wise Sorted Matrix

Example 1:

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30

# Approach - 1

{Brute force}

Search in entire matrix

$O(M * N)$

# Approach - 2

$O(M * \log(N))$   
 $O(N * \log(M))$

Apply Binary Search  
on each row/col.

```
public boolean binSearch(int[][] matrix,int i,int target) {  
    int lo = 0;  
    int hi = matrix[0].length -1;  
  
    while(lo <= hi) {  
        int mid = lo + (hi-lo)/2;  
  
        if(matrix[i][mid] == target) return true;  
        else if(matrix[i][mid] < target) lo = mid + 1;  
        else hi = mid -1;  
    }  
  
    return false;  
}
```

```
public boolean searchMatrix(int[][] matrix, int target) {  
  
    for(int i=0;i<matrix.length;i++) {  
        if(target >= matrix[i][0] && target <= matrix[i][matrix[0].length-1]) {  
            boolean val = binSearch(matrix,i,target);  
            if(val == true) return true;  
        }  
    }  
  
    return false;  
}
```

## #Approach-3 {Staircase Search}

$O(N+M)$

Example 1:

1	4	7	11	15
2	5	8	12	19
3	6	9	16	22
10	13	14	17	24
18	21	23	26	30



target = 20

while ( $i < \text{matrix.length}$

$\& j \geq 0$ )

S

2

```
class Solution {
    public boolean searchMatrix(int[][] matrix, int target) {
        int i = 0;
        int j = matrix[0].length - 1;

        while(i < matrix.length && j >= 0) {
            if(matrix[i][j] == target) return true;
            if(matrix[i][j] < target) i++;
            else j--;
        }

        return false;
    }
}
```

## 74. Search a 2D Matrix

Medium    9648    304    Add to List    Share

Write an efficient algorithm that searches for a value `target` in an  $m \times n$  integer matrix `matrix`. This matrix has the following properties:

- Integers in each row are sorted from left to right.
- The first integer of each row is greater than the last integer of the previous row.

Search in a Sorted Matrix

Example 1:

0	1	2	3	
0	1	3	5	7
1	10	11	16	20
2	23	30	34	60

$$\text{rowIdx} = \text{idx}/\text{cols};$$

$$\text{colIdx} = \text{idx} \% \text{cols}$$

target = 30

mid  $\leftarrow 0$      $l_i$      $h_i$   
 $l_i \leftarrow 1$      $h_i \leftarrow 11$   
 $\{1, 3, 5, 7, 10, 11, 16, 20, 23, 30, 34, 60\}$

$$lo = 6$$

$$rIdx = 1$$

$$hi = 11$$

$$cIdx = 1$$

$$\text{mid} = \frac{l_i + h_i}{2} = 8$$

if ( $\text{mat}[rIdx][cIdx] == \text{target}$ )

$$lo = \text{mid} + 1$$

# 1-D Array  $\text{Idx} = \underline{\text{idx}}$

Row  $\text{Idx} = \text{idx} / \text{cols};$

Col  $\text{Idx} = \text{idx \% cols};$

```

class Solution {
    public boolean searchMatrix(int[][] matrix, int target) {
        int lo = 0;
        int hi = matrix.length * matrix[0].length - 1;

        while(lo <= hi) {
            int mid = lo + (hi-lo)/2;

            int rIdx = mid / matrix[0].length;
            int cIdx = mid % matrix[0].length;

            if(matrix[rIdx][cIdx] == target) return true;
            else if(matrix[rIdx][cIdx] < target) lo = mid + 1;
            else hi = mid - 1;
        }

        return false;
    }
}

```

$$\text{target} = 30$$

$$\begin{bmatrix} 0 & 1 & 2 & 3 \\ 4 & 5 & 6 & 7 \\ 8 & 9 & 10 & 11 \\ 12 & 13 & 14 & 15 \end{bmatrix}$$

$$\{ 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 \}$$

$$\text{arr}[mid] = \text{target}$$

$$\text{rowIdx} = \text{idx}/\text{cols};$$

$$5/4 \rightarrow 1$$

$$\text{colIdx} = \text{idx} \% \text{cols};$$

$$5/4 \rightarrow 1 \rightarrow 0/1$$



## Saddle Price

Easy

◀ Prev

▶ Next

1. You are given a square matrix of size 'n'. You are given  $n \times n$  elements of the square matrix.
2. You are required to find the saddle price of the given matrix and print the saddle price.
3. The saddle price is defined as the least price in the row but the maximum price in the column of the matrix.

	1	2	3
1	$a_{11}$	$a_{12}$	$a_{13}$
2	$a_{21}$	$a_{22}$	$a_{23}$
3	$a_{31}$	$a_{32}$	$a_{33}$

$a_{11} \rightarrow$  min value in row 1

↳ max value in col 1

M.W

$a_{23} \rightarrow$  min value in

row 2

↳ max value in col 3

## Ring Rotate

0,0	0	1	2	3	4	5
0	11	12	13	14	15	16
1	21	22	23	24	25	26
2	31	32	33	34	35	36
3	41	42	43	44	45	46
4	51	52	53	54	55	56
5	61	62	63	64	65	66

(1,1) (2,2)

Top Left corner =  $s-1, s-1$

Bottom Right corner =  $\text{rows} - s, \text{cols} - s$

$\rightarrow s_1$

$\rightarrow s_2$

$\rightarrow s_3$

$\rightarrow s_4$

$\rightarrow s_5$

$\rightarrow s_6$

$\rightarrow s_7$

$\rightarrow s_8$

$\rightarrow s_9$

$\rightarrow s_{10}$

$\rightarrow s_{11}$

$\rightarrow s_{12}$

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$\rightarrow s_{154}$

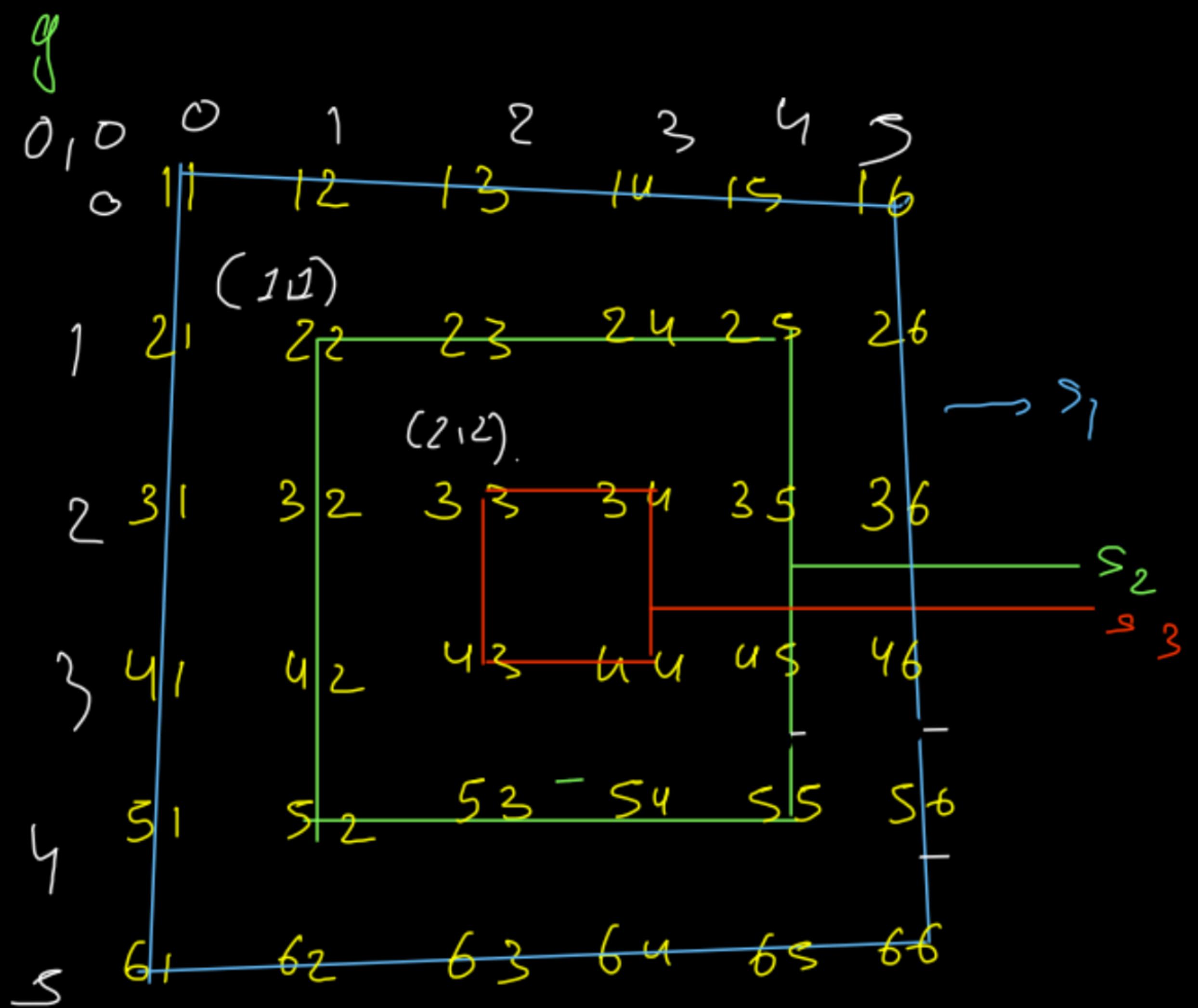
$\rightarrow s_{155}$

$\rightarrow s_{156}$

$\rightarrow s_{157}$

$\rightarrow s_{158}$

</



$$(lw + bw + rw + fw - 4)$$

$$2 \times lw + 2 \times bw - 4$$

$$2(l_1 - f_r + 1)$$

$$+ 2(l_c - f_c + 1) - 4$$

$$2(l_1 - f_r + 1)$$

$$+ 2(l_c - f_c + 1) - 4$$

$$\Rightarrow 2l_r - 2f_r + 2 + 2l_c - 2f_c + 2 - 4$$

$$= 2(l_r - f_r + l_c - f_c)$$

```
public static void main(String[] args) throws Exception {
    // write your code here
    Scanner scn = new Scanner(System.in);
    int rows = scn.nextInt();
    int cols = scn.nextInt();

    int[][] arr = new int[rows][cols];
    for(int i=0;i<rows;i++) {
        for(int j=0;j<cols;j++) {
            arr[i][j] = scn.nextInt();
        }
    }

    int s = scn.nextInt();
    int r = scn.nextInt();

    shellRotate(arr,s,r);
    display(arr);
}
```

```
public static void shellRotate(int[][] arr,int s, int r) {
    int[] oneD = fillOneDFromShell(arr,s);
    rotate(oneD,r);
    fillShellFromOneD(arr,s,oneD);
}

public static void rotate(int[] arr, int k) {
    int n = arr.length;
    k = k % n;
    if(k < 0) k = k + n;

    reverse(arr,n-k,n-1);
    reverse(arr,0,n-k-1);
    reverse(arr,0,n-1);
}

public static void reverse(int[] arr,int lo, int hi) {
    while(lo < hi) {
        int temp = arr[lo];
        arr[lo] = arr[hi];
        arr[hi] = temp;
        lo++;
        hi--;
    }
}

public static void display(int[][] arr){
    for(int i = 0; i < arr.length; i++){
        for(int j = 0; j < arr[0].length; j++){
            System.out.print(arr[i][j] + " ");
        }
        System.out.println();
    }
}
```





## Lecture - 15

# Strings in Java

# Interning & its need

# Implications of String Interning

↳ immutability  
↳ == vs equals

# String Builders & String Buffers

## Strings in Java

String : A string is a class in Java. So, just like any other class, it will have some data members & member functions. However, in simple terms, we can say that a String is an array of characters.

- ↳ lowercase ('a' - 'z')
- ↳ uppercase ('A' - 'Z')
- ↳ digits ('0' - '9')
- ↳ special symbols ('\$', '&', etc)
- ↳ null ('\0')

# Program to Create and Use Strings in Java.

```
public static void main(String[] args) {  
    String str = "DSA"; ①  
    String str1 = new String("Dev"); ②  
    System.out.println(str);  
    System.out.println(str1);  
}
```

```
* public class Main {  
*     public static void main(String[] args) {  
*         Scanner scn = new Scanner(System.in);  
*         String str = scn.next(); // after the space, no input will be taken  
*         System.out.println(str);  
*     }  
* }
```

stdin

Hello, my name is Khan

Finished in 131 ms

Hello,

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    String str = scn.nextLine();  
    System.out.println(str);  
}
```

Finished in 130 ms  
Hello, my name is Khan

stdin

Hello, my name is Khan

## length() and charAt() Methods

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    String str = scn.nextLine();  
  
    for(int i=0;i<str.length();i++) {  
        char ch = str.charAt(i);  
        System.out.println(ch);  
    }  
}
```

"Hello" → {<sup>0</sup>'H', <sup>1</sup>'e', <sup>2</sup>'l', <sup>3</sup>'l', <sup>4</sup>'o'}

# Each and every character can be represented by a numeric code.

This is called its ASCII value.



American Standard Code

for Information Interchange.

\*\* Java uses Unicode (code for many languages). Thus, the size of char datatype is 2bytes in Java.

# ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(	72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29	)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	.	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	,	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[END OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[	123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D	]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	-	127	7F	[DEL]

${}^10' - {}^69'$

48 57

${}^6A' - {}^1Z'$

65 90

${}^1a' - {}^1z'$

97 122

${}^1A' - {}^1a' = 32$

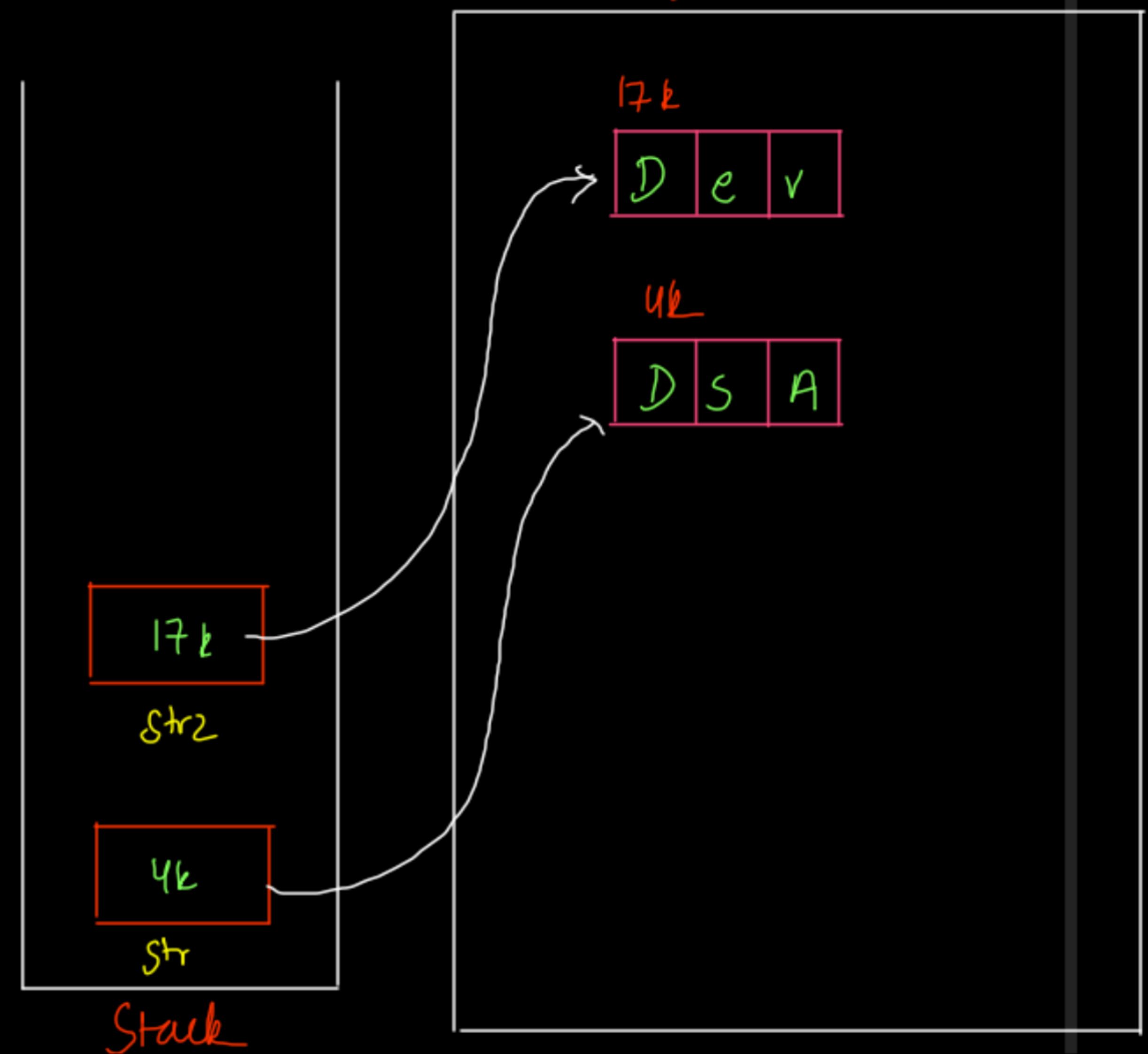
${}^1A' - {}^1a' = -32$

<https://unicode-table.com/en/> → for unicode Table

# String Memory Mapping (Only Overview)

```
String str = "DSA";
```

```
String str2 = new String("Dev");
```



## Strings Interning

```
String u1 = "Delhi";
```

```
String u2 = "Delhi";
```

```
.
```

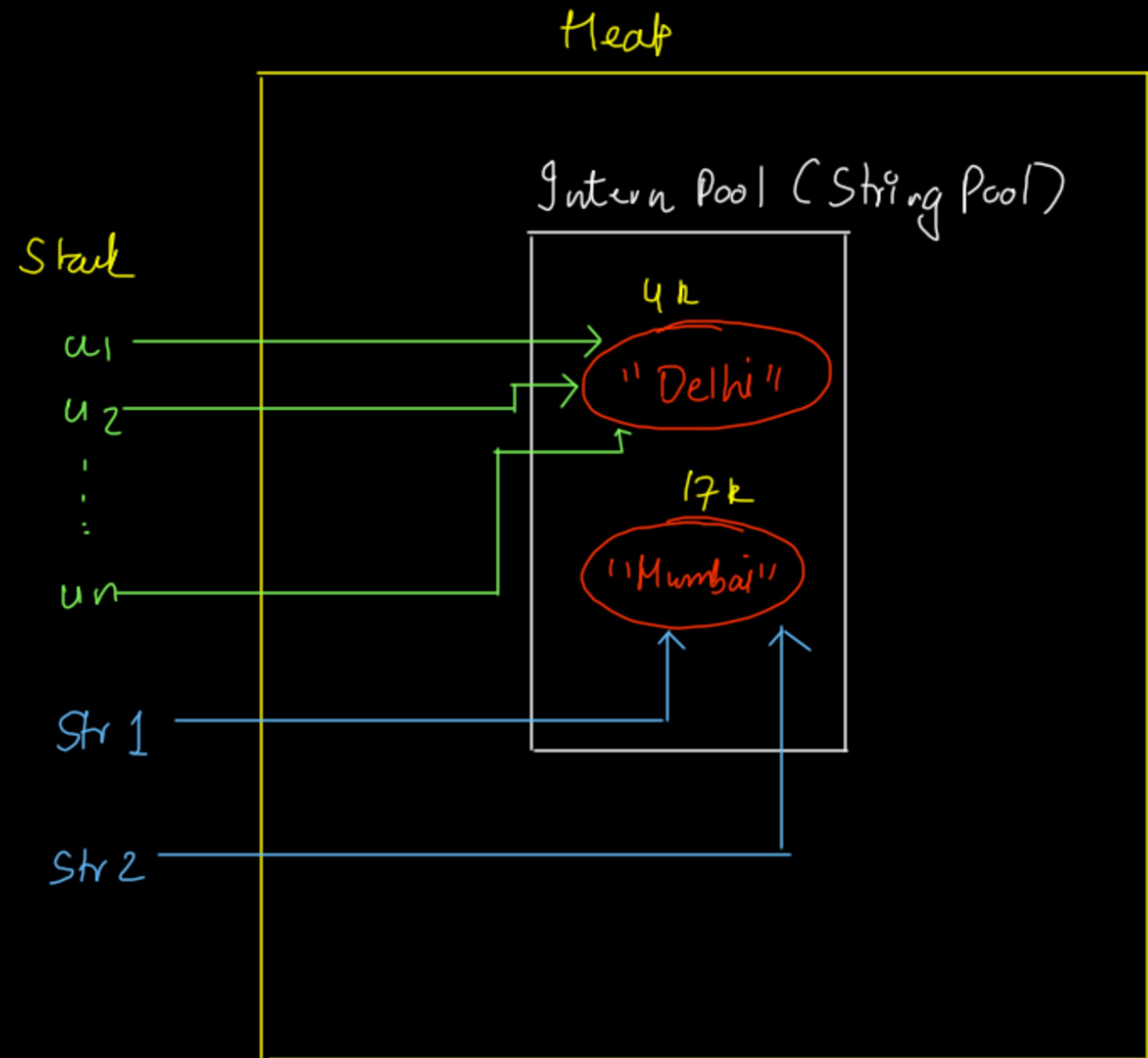
```
.
```

```
,
```

```
String un = "Delhi";
```

```
String str1 = "Mumbai";
```

```
String str2 = "Mumbai";
```



# In Java, string literals are created inside a special memory section inside the heap memory called the **intern pool** or the **string pool**.

# Interning is the concept of using the same string literal i.e. the **same string literal is referenced by many references** to save memory like u1, u2,... un in the previous example were all referencing to the same string literal "Delhi".

# Interning in Java has 2 main implications

1. Java Strings are immutable
2. == vs equals in Strings

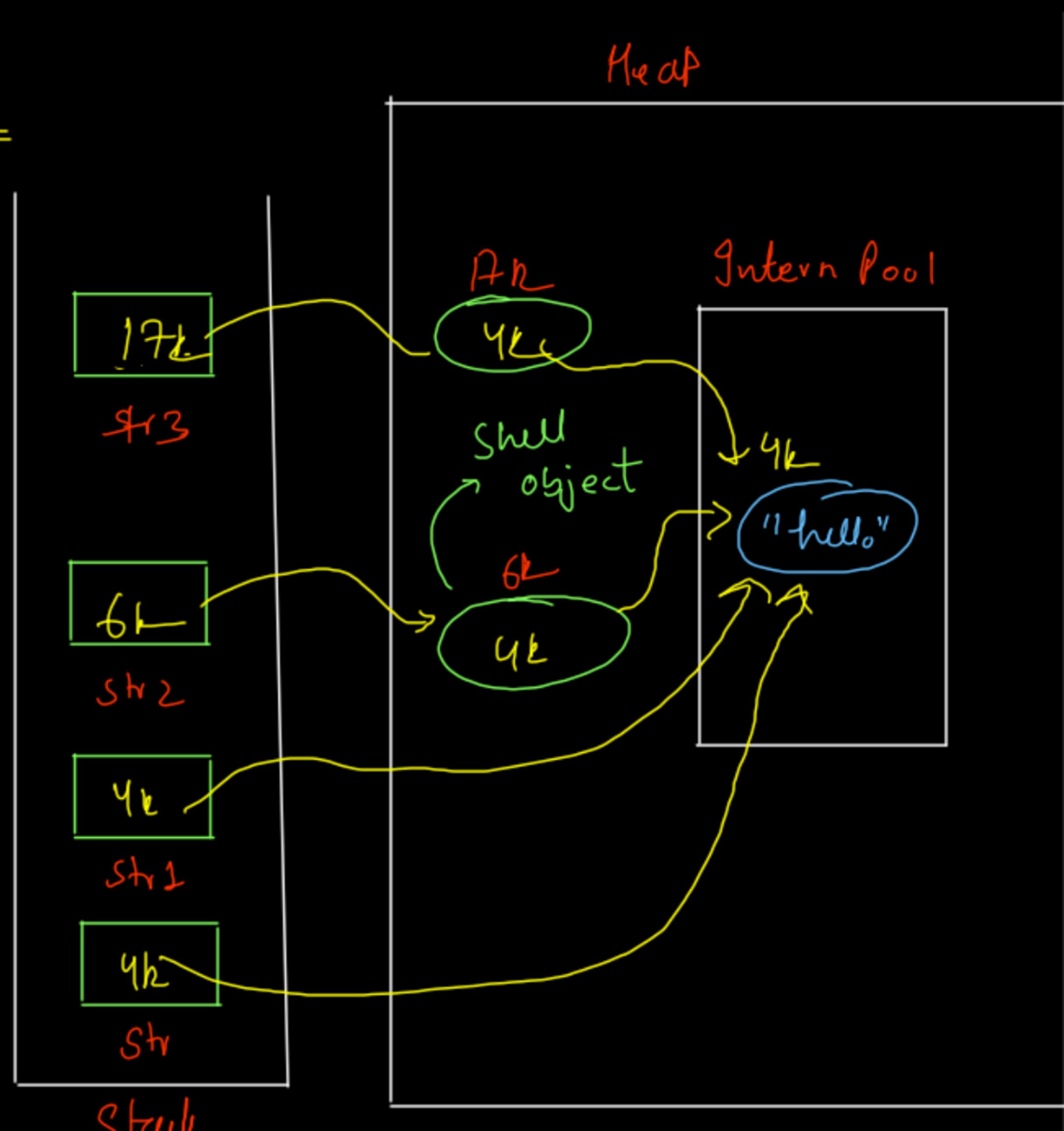
## String Complete Memory Mapping

```
String str = "hello";
```

```
String str1 = "hello";
```

```
String str2 = new String("hello");
```

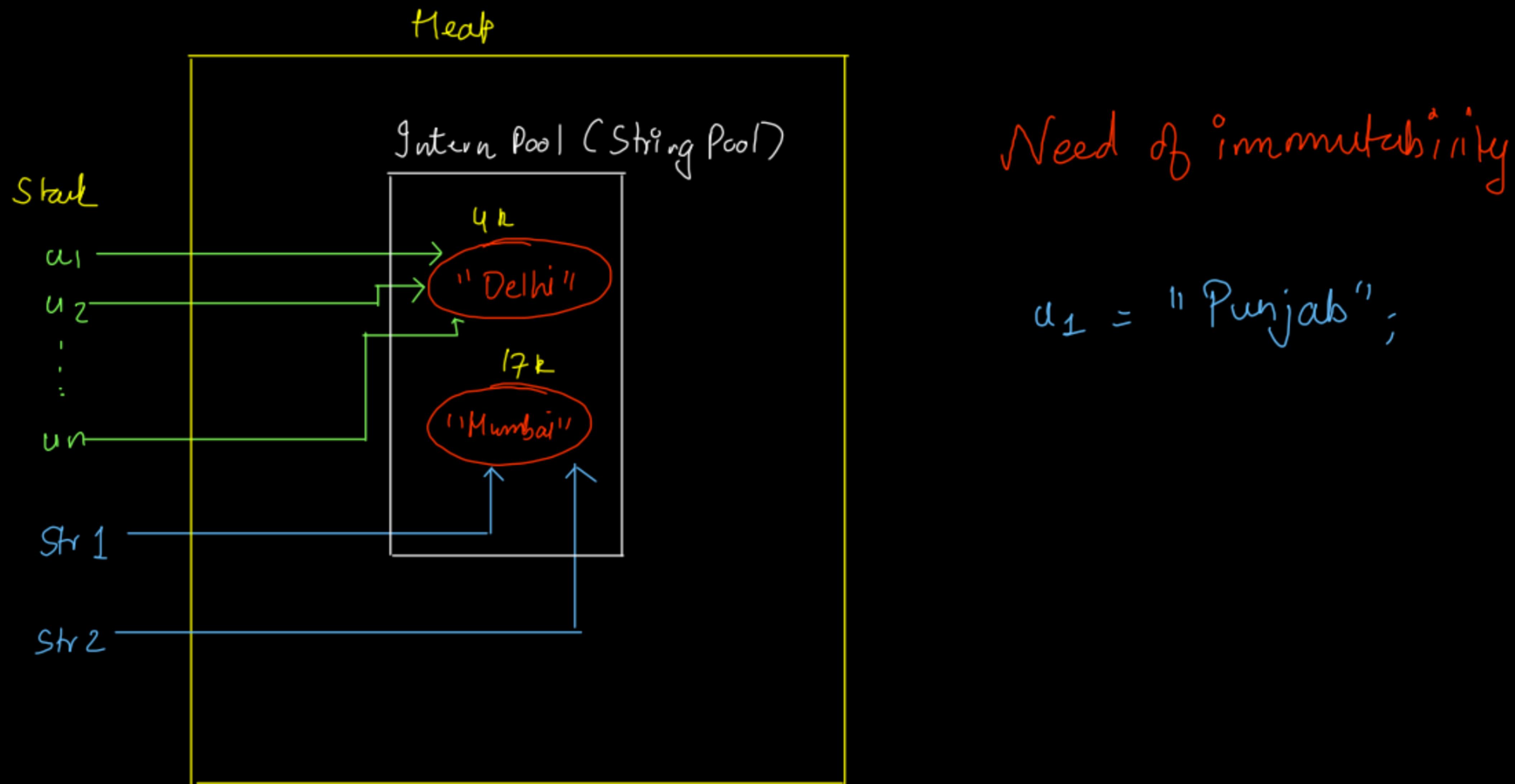
```
String str3 = new String("hello");
```



# When we directly assign the String literal to a reference, if the literal already exists in the intern pool, the **reference points to the already existing literal due to interning**. Otherwise, a new literal is created in the intern pool and the reference stores its address.

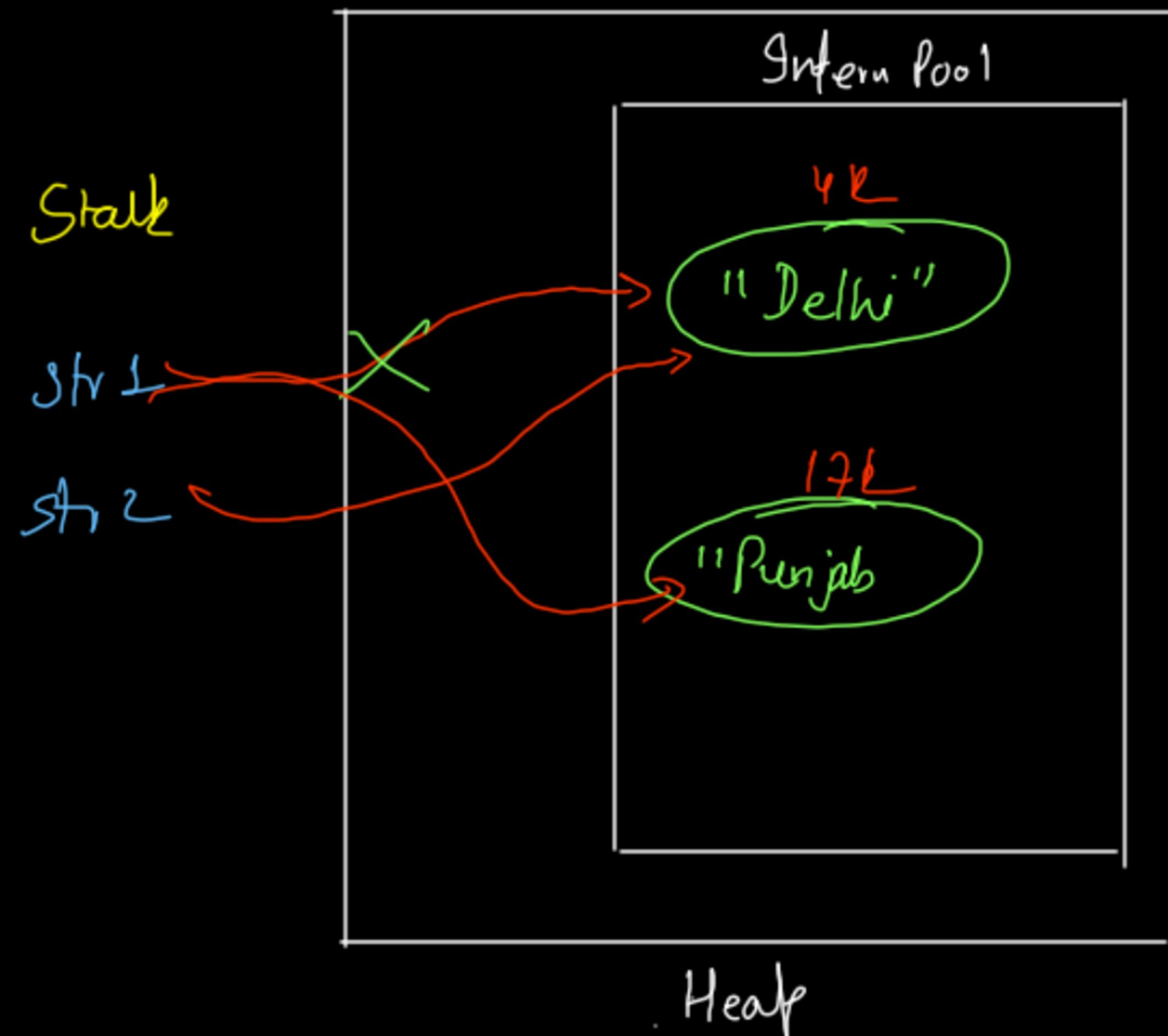
# Instead of directly assigning a String literal, if the **new** keyword is used, a **shell object** is created which further stores the **address of the String literal and our reference stores the address of this shell object**. This shell object is created inside heap but not inside the intern pool. Whenever the new keyword is used, a new shell object will be created, however, the same string literal will be used if it exists due to interning.

## Implications of Interning – Strings are immutable.



☞ References are mutable,  
instances are not.

```
public class Main {  
  
    public static void main(String[] args) {  
        Scanner scn = new Scanner(System.in);  
        String str1 = "Delhi";  
        String str2 = "Delhi";  
  
        System.out.println(str1);  
        System.out.println(str2);  
  
        str1 = "Punjab";  
  
        System.out.println(str1);  
        System.out.println(str2);  
  
    }  
}
```



```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    String str = "h";  
    str = str + 'e';  
    str = str + 'l';  
    str = str + 'l';  
    str = str + "o";  
    System.out.println(str);  
}  
}
```

$\text{str} = "h";$

$\text{str} = \text{str} + "e";$

$\text{str} = \text{str} + "l";$

$\text{str} = \text{str} + "l";$

$\text{str} = \text{str} + "o"; \quad O(N)$

$O(n^2)$

$\text{str} = \cancel{ye}$

$\cancel{8k}$

$\cancel{Hk}$

$\cancel{17k}$

$\cancel{21k}$

intern pool

$4k$  

$6k$  

$11k$  

$17k$  

$21k$  

Hello →  $\textcircled{S}$

④  $H$

②  $e \rightarrow 1(H)$

③  $l \rightarrow 2(He)$

④  $l \rightarrow 3(He)$

⑤  $o \rightarrow 4(He)$

$O(N^2)$   
=  $O(N^2)$

System.gc

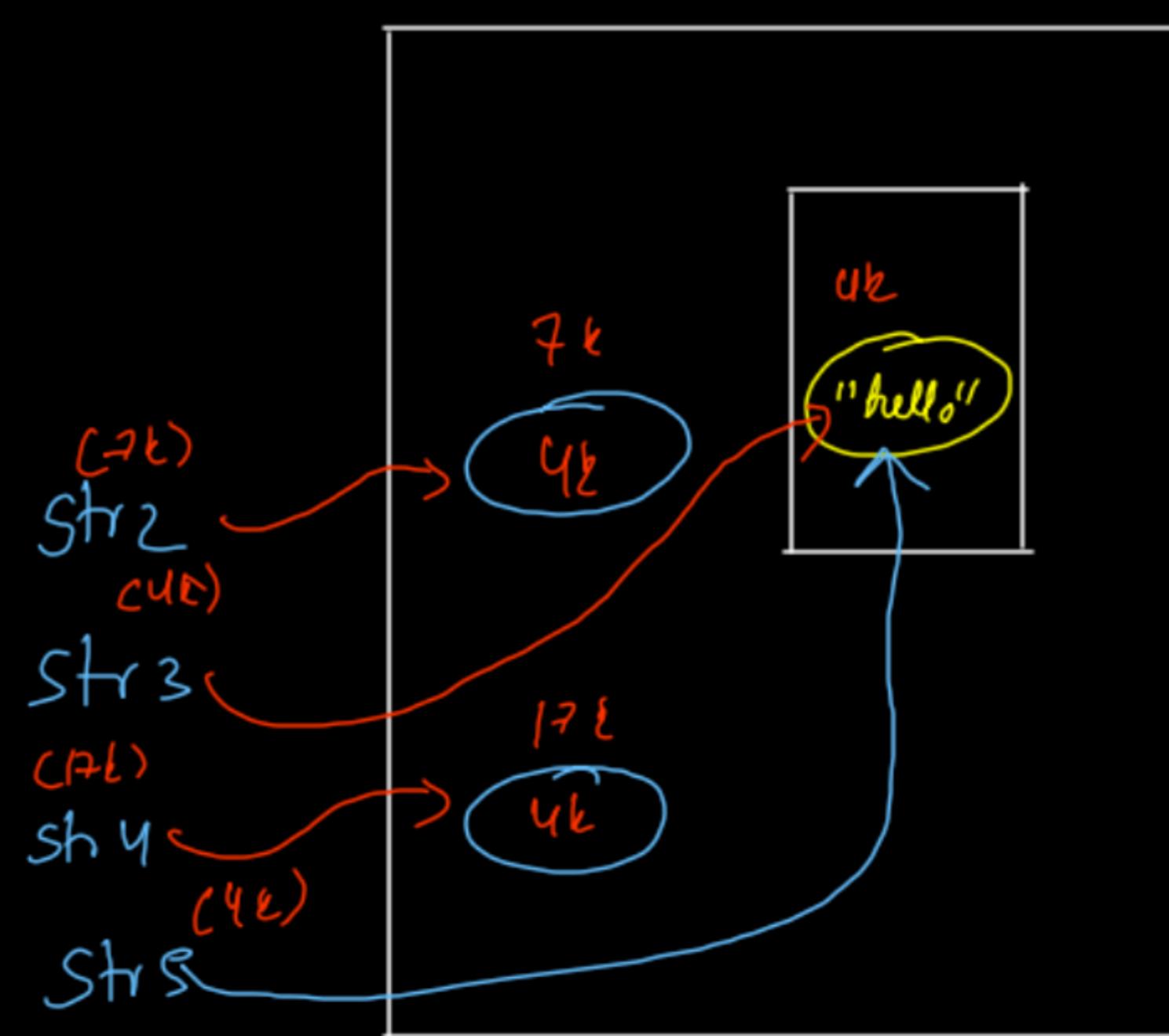
Implications of Interning - equals vs ==      LHS == RHS

```

import java.util.*;

public class Main {
    public static void main(String[] args) {
        // String str1 = "Guneet";
        String str2 = new String("hello");
        String str3 = "hello";
        String str4 = new String("hello");
        String str5 = "hello";

        System.out.println(str2 == str3); → false
        System.out.println(str3 == str5); → true
        System.out.println(str2 == str4); → false
        System.out.println(str2.equals(str3)); → true
        System.out.println(str2.equals(str4)); → true
        System.out.println(str2.equals(str5)); → true
    }
}
  
```



## StringBuilders & String Buffers

You can say that they are just like Strings in C++. Here, references and instances, both are mutable.

It is also possible to update (change) a character at a particular index.

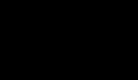
There is no interning in StringBuilders and String Buffers.

\* \* Difference b/w a String Builder and String Buffer is that the String Buffer is a thread-safe class whereas String Builder is not.

## String Builder (Memory Mapping)

```
StringBuilder sb1 = new StringBuilder("hello");  
StringBuilder sb2 = new StringBuilder("hello");
```

Stack



41  
sb2

6k  
sb1

Heap

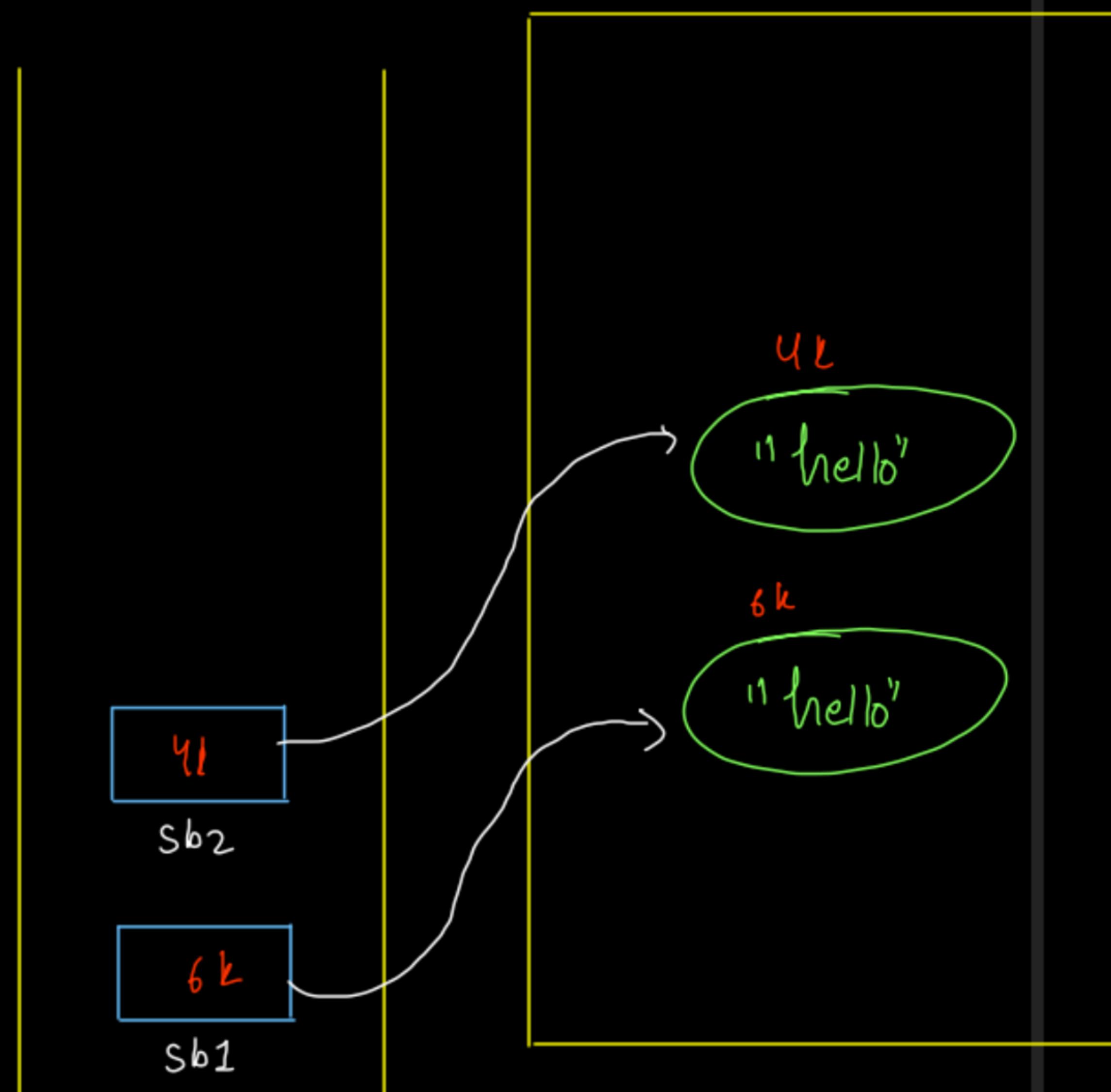


41

6k

"hello"

"hello"



# String Builders (Usage & functions)

```
public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
    StringBuilder sb = new StringBuilder("Hello");
    System.out.println(sb);

    sb.setCharAt(0, 'h');
    System.out.println(sb);
    sb.append('o');
    System.out.println(sb);

    sb.append(", there!");
    System.out.println(sb);
    sb.append(1);
    System.out.println(sb);

    String s = sb.toString();
    System.out.println(s);
}
```