GUNEET BOLA

647-987-5343 | ■ gbola@uwaterloo.ca | ⊕ Portfolio | in LinkedIn | ♠ GitHub

Technical Skills

Languages and Frameworks: Python, C++, C, C#, JavaScript, React.Js, Angular.Js, SQL, HTML, CSS, Flask, R,

Bootstrap

Tools and Technologies: Git, Visual Studio Code, GitHub, Microsoft Office Product Management: Agile, Azure DevOps, Figma, Jira, Confluence

Education

University of Waterloo

Sep. 2020 - Expected May 2025

Honours Bachelor of Computer Science - GPA: 3.7

Waterloo, Ontario

Relevant Coursework: Data Structures & Data Management, Object-Oriented Software Development (C++), Algorithm Design & Data Abstraction (C)

Work Experience

Full-Stack Developer

May 2022 - Present

Oakville, Ontario

BDO Canada LLP.

- Designed and developed **20+** features in **C#, SQL, Angular.Js, and HTML** such as C# .Net PDF generation and the full-stack implementation of obtaining and managing form data from users.
- Analyzed and resolved 100+ defects which reduced program crashes and errors caused in the application by 40%.
- Utilized and managed a **SQL BLOB storage** database with over 40+ tables to effectively organize and query user information using **10+** stored procedures.
- Tested backend, REST API, functionality in Swagger UI and resolved multiple bugs which improved the efficiency of testing by over 35%.
- Collaborated in an **agile development team** of 15 using the Azure DevOps environment and Git visual studio by participating in sprint planning/review sessions, scrum meetings, and defect triages.
- Translated business requirements into full-stack features and solved issues in the application by connecting with clients and comprehending their needs.

Software Developer

May 2021 – Aug. 2021

University of Waterloo - WIL Programs

Waterloo, Ontario

- Developed course features in interactive course catalogues to improve participation and redesign the virtual educational experience for 1000+ students in 15 courses.
- Designed and programmed 10+ Figma mockups using HTML, CSS, and JavaScript to redesign current courses.
- Optimized JavaScript code and improved the maintainability, scalability, and accessibility of 20 webpages.
- Improved UI/UX by conducting and analysing 20+ user-tests and integrating website enhancement recommendations.
- Introduced and developed new, responsive features such as flip-cards, popovers, and cards from start-to-finish.
- Researched and presented an individual report to introduce collaborative coding platforms including **Git version** control to improve software development efficiency in the team.

Mathematics and Science Tutor

Jul. 2019 - Jul. 2020

MathMagician Inc.

Brampton, Ontario

- Created mathematics and computer science lesson plans for students of all ages with 95% satisfaction rate in a
 fast-paced environment.
- Achieved an increase in student grades by at least 7% by encouraging curiosity to learn in a supportive environment.

Projects

Chess $\mid C++$

- Collaborated to design a detailed UML diagram to develop a multi-level, two-player chess game with computer player options using **OOP** design principles and **Git** to achieve a **90**% satisfaction rate.
- Created a GUI using XQuartz by improving efficiency by 10% and implemented text-display to enhance the UI/UX.

Artist Search | \Box | HTML, CSS, Bootstrap, React. Js, REST API

- Utilized the Spotify REST API to develop a search engine with the ability to search 100,000+ musicians.
- Created Figma mockups and implemented Bootstrap using front-end design principles to improve UI/UX experience.
- Provided 30+ users with the ability to access all musicians' information and listen to their top tracks on one platform.

- Programmed an interactive stock market platform where users can mock trade 1000+ stocks in real-time.
- Leveraged a **stock market API** to facilitate stock market queries with real-time information.
- Implemented login and registration user-authentication along with the ability to examine current shares and past history using SQLite and Flask.