### **Education**

## University of Waterloo

Sep. 2020 - Expected May 2025

Honours Bachelor of Computer Science - GPA: 3.8

Waterloo, Ontario

Relevant Coursework: Elementary Algorithm Design and Data Abstraction, Object-Oriented Software Development

### Technical Skills

Languages and Frameworks: Python, C, C++, R, React.Js, SQL, HTML, CSS, Flask, Swift, Bootstrap, Scrum, XP, Kanban

Tools and Technologies: Git, Figma, Visual Studio Code, GitHub, Netlify, Agile

### Work Experience

### Software Developer (Co-op)

May 2021 - Aug. 2021

University of Waterloo - WIL Programs

Waterloo, Ontario

- Developed course features in interactive course catalogues to improve participation for 1000+ students in 15+
  courses.
- Designed mockups for 10+ website components using Figma to improve the UI/UX of multiple courses.
- Improved front-end design by completing 20+ user-tests and integrating website enhancement recommendations.
- Optimized code and improved accessibility by integrating ARIA labels and alt tags across all applications.

#### Mathematics and Science Tutor

Jul. 2019 – Jul. 2020

MathMagician Inc.

Brampton, Ontario

- $\bullet$  Supported and created lesson plans in mathematics and science for students of all ages with 100% satisfaction rate.
- Achieved an increase in student grades by at least 10% by encouraging curiosity to learn in a supportive environment.

### **Projects**

Artist Search |  $\bigcirc$  | HTML, CSS, Bootstrap, React. Js, REST API

- Developed a search engine with the ability to search 100,000+ artists from around the world.
- Implemented the Spotify REST API containing information on artist's top music, genres, and biographical data.
- Provided users with the ability to access all musicians' information on one platform and listen to their top tracks.

- Programmed an interactive stock market platform where users can mock-trade 1000+ stocks in real-time.
- Leveraged a stock market API to facilitate stock market queries with real-time information.
- Implemented login and registration user-authentication along with the ability to examine current shares and past history using SQLite and Flask.

Chess  $\mid C++$ 

- Designed and developed a multi-level, two-player chess game with computer player options using **AI** and **object-oriented** design principles.
- Created a GUI using XQuartz by improving efficiency by 10% and implemented text-display to enhance the UI/UX.

#### Weatherview $\mid \mathbf{O} \mid Swift$

- Implemented the OpenWeather API to develop a dark mode enabled app where users can find global weather data.
- Assembled weather data from the iPhone's GPS to execute the current location feature.

#### Extracurricular

### Microsoft Student Ambassador

Oct. 2021 - Present

Microsoft Cooperation

• Strived to providing educational resources to students in the local and school community to facilitate **technological education**.

## Logistics Executive

Jun. 2021 - Present

University of Toronto Hackathon

Toronto, Ontario

- Organized the logistics of a hackathon with 100+ participants to enable software and design education.
- Identified and examined relevant and innovative technologies to organize **4+ workshops** led by industry leaders and a meaningful hackathon for students from all educational backgrounds.

# Class Representative

Feb. 2021 – Present

Computer Science Club

Waterloo, Ontario

- Advocated for 800+ Computer Science students at the University of Waterloo to ensure that they receive the necessary educational resources and social opportunities.
- Collaborated with others to create engaging events that improved participation by at least 10% to strengthen the tech community at the University of Waterloo.