Mathematical Background for Cryptography

Sankita Patel

Sardar Vallabhbhai National Institute of Technology sjp@coed.svnit.ac.in

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Part I - Modular Arithmetic and Congruence

Preliminary

- The division relationship $a = q \times n + r$ has two inputs (a and n) and two outputs (q and r).
- In modular arithmetic, we are interested in only one of the outputs, the remainder *r*.
- ▶ We use modular arithmetic in our daily life; for example, we use a clock to measure time. Our clock system uses modulo 12 arithmetic. However, instead of a 0 we use the number 12.

Modulo Operator

► The modulo operator is shown as **mod**. The second input (n) is called the **modulus**. The output r is called the **residue**.

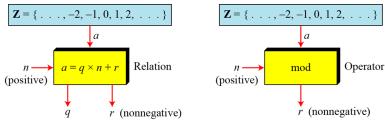


Figure: Division algorithm and modulo operator

Modulo Operator(cont.)

Find the result of the following operations:

- 27 mod 5 Dividing 27 by 5 results in r = 2
- 36 mod 12 Dividing 36 by 12 results in r = 0
- ▶ -18 mod 14 Dividing -18 by 14 results in r = -4. After adding the modulus r = 10
- ▶ -7 mod 10 Dividing -7 by 10 results in r= -7. After adding the modulus to -7, r= 3

Set of Residues

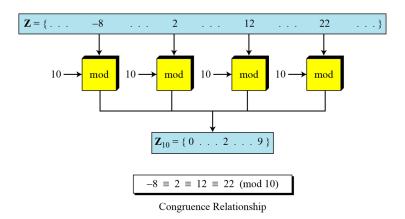
The modulo operation creates a set, which in modular arithmetic is referred to as the **set of least residues modulo n**, or Z_n .

Figure: Some Z_n sets

Congruence

To show that two integers are congruent, we use the congruence operator \equiv . For example, we write:

$$2 \equiv 12 \pmod{10}$$
 $13 \equiv 23 \pmod{10}$
 $3 \equiv 8 \pmod{5}$ $8 \equiv 13 \pmod{5}$



Residue Classes

- A residue class [a] or $[a]_n$ is the set of integers congruent modulo n.
- ▶ It is the set of all integers such that $x \equiv a(mod)n$
- ightharpoonup E.g. for n=5, we have five sets as shown below:

$$[0] = \{..., -15, -10, -5, 0, 5, 10, 15, ...\}$$

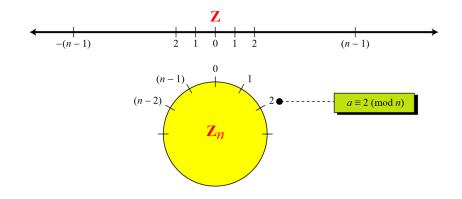
$$[1] = \{..., -14, -9, -4, 1, 6, 11, 16, ...\}$$

$$[2] = \{..., -13, -8, -3, 2, 7, 12, 17, ...\}$$

$$[3] = \{..., -12, -7, -5, 3, 8, 13, 18, ...\}$$

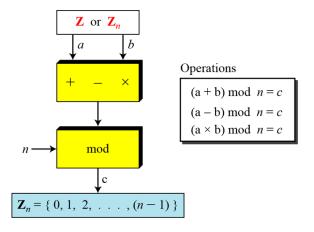
$$[4] = \{..., -11, -6, -1, 4, 9, 14, 19, ...\}$$

Comparison of Z and Z_n using graphs



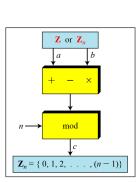
Operation in Z_n

The three binary operations that we discussed for the set Z can also be defined for the set Z_n . The result may need to be mapped to Z_n using the mod operator.

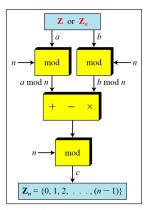


Operation in Z_n

First Property: $(a+b) \mod n = [(a \mod n) + (b \mod n)] \mod n$ **Second Property:** $(a-b) \mod n = [(a \mod n) - (b \mod n)] \mod n$ **Third Property:** $(a \times b) \mod n = [(a \mod n) \times (b \mod n)] \mod n$



a. Original process



b. Applying properties

Operation in Z_n

In arithmetic, we often need to find the remainder of powers of 10 when divided by an integer.

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10^n \mod x = (10 \mod x)^n Applying the third property n times.
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10 mod 3 = 1 \rightarrow 10<sup>n</sup> mod 3 = (10 mod 3)<sup>n</sup> = 1

10 mod 9 = 1 \rightarrow 10<sup>n</sup> mod 9 = (10 mod 9)<sup>n</sup> = 1

10 mod 7 = 3 \rightarrow 10<sup>n</sup> mod 7 = (10 mod 7)<sup>n</sup> = 3<sup>n</sup> mod 7
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Exercise: We have been told in arithmetic that the remainder of an integer divided by 3 is the same as the remainder of the sum of its decimal digits. In other words, the remainder of dividing 6371 by 3 is same as dividing 17 by 3. Prove this claim using the properties of the mod operator.

Inverses

- ▶ When we are working in modular arithmetic, we often need to find the inverse of a number relative to an operation.
- We are normally looking for an additive inverse (relative to an addition operation) or a multiplicative inverse (relative to a multiplication operation).
- ▶ In Z_n , two numbers a and b are additive inverses of each other if,

 $a + b \equiv 0 modn$

In modular arithmetic, each integer has an additive inverse. The sum of an integer and its additive inverse is congruent to 0 modulo in

► Find all additive inverse pairs in Z₁₀.

Solution: The six pairs of additive inverses are (0, 0), (1, 9), (2, 8), (3, 7), (4, 6), and (5, 5).

Multiplicative Inverses

In Z_n , two numbers a and b are the multiplicative inverse of each other if.

 $a \times b \equiv 1 modn$

 $a \times b \equiv 1 modn$ In modular arithmetic, an integer may or may not have a multiplicative inverse. When it does, the product of the integer and its multiplicative inverse is congruent to 1 modulo n.

Multiplicative Inverses(cont.)

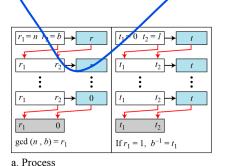
- Find the multiplicative inverse of 8 in \mathbb{Z}_{10} . Solution: There is no multiplicative inverse because $\gcd(10,8)=2\neq 1$. In other words, we cannot find any number between 0 and 9 such that when multiplied by 8, the result is congruent to 1.
- ► Find all multiplicative inverses in Z₁₀.

 Solution: There are only three pairs: (1, 1), (3, 7) and (9, 9).

 The numbers 0, 2, 4, 5, 6, and 8 do not have a multiplicative inverse.
- Find all multiplicative inverses in Z₁₁.
 Solution. We have seven pairs: (1, 1), (2, 6), (3, 4), (5, 9), (7, 8), (9, 9), and (10, 10).

Euclidean algorithm

- The extended Euclidean algorithm finds the multiplicative inverses of b in Z_n when n and b are given and gcd(n, b) = 1.
- The multiplicative inverse of b is the value of t after being mapped to Z_n .



 $r_{1} \leftarrow n; \quad r_{2} \leftarrow b;$ $t_{1} \leftarrow 0; \quad t_{2} \leftarrow 1;$ while $(r_{2} > 0)$ $\{ q \leftarrow r_{1} / r_{2};$ $r \leftarrow r_{1} - q \times r_{2};$ $r_{1} \leftarrow r_{2}; \quad r_{2} \leftarrow r;$ $t \leftarrow t_{1} - q \times t_{2};$ $t_{1} \leftarrow t_{2}; \quad t_{2} \leftarrow t;$ $\}$ if $(r_{1} = 1)$ then $b^{-1} \leftarrow t_{1}$

b. Algorithm

Figure: Using extended Euclidean algorithm to find multiplicative inverse

Find the multiplicative inverse of 11 in Z_{26} .

q	r_{I}	r_2	r	t_I	t_2	t
2	26	11	4	0	1	-2
2	11	4	3	1	-2	5
1	4	3	1	-2	5	-7
3	3	1	0	5	-7	26
	1	0		-7	26	

The gcd (26, 11) is 1; the inverse of 11 is -7 or 19.

Find the multiplicative inverse of 12 in Z_{26} .

q	r_I	r_2	r	t_I	t_2	t
2	26	12	2	0	1	-2
6	12	2	0	1	-2	13
	2	0		-2	13	

The gcd (26, 12) is 2; the inverse does not exist.

Exercise: Find the multiplicative inverse of 23 in Z_{100} .

Solution: Find the multiplicative inverse of 23 in Z_{100} ?

q	r_{I}	r_2	r	t_{I}	t_2	t
4	100	23	8	0	1	-4
2	23	8	7	1	-4	19
1	8	7	1	-4	9	-13
7	7	1	0	9	-13	100
	1	0		-13	100	

The gcd (100, 23) is 1; the inverse of 23 is -13 or 87.

Addition and Multiplication Tables

	0	1	2	3	4	5	6	7	8	9
0	0	1	2	3	4	5	6	7	8	9
1	1	2	3	4	5	6	7	8	9	0
2	2	3	4	5	6	7	8	9	0	1
3	3	4	5	6	7	8	9	0	1	2
4	4	5	6	7	8	9	0	1	2	3
5	5	6	7	8	9	0	1	2	3	4
6	6	7	8	9	0	1	2	3	4	5
7	7	8	9	0	1	2	3	4	5	6
8	8	9	0	1	2	3	4	5	6	7
9	9	0	1	2	3	4	5	6	7	8

Addition Table in \mathbf{Z}_{10}

	0	1	2	3	4	5	6	7	8	9
0	0	0	0	0	0	0	0	0	0	0
1	0	1	2	3	4	5	6	7	8	9
2	0	2	4	6	8	0	2	4	6	8
3	0	3	6	9	2	5	8	1	4	7
4	0	4	8	2	6	0	4	8	2	6
5	0	5	0	5	0	5	0	5	0	5
6	0	6	2	8	4	0	6	2	8	4
7	0	7	4	1	8	0	2	9	6	3
8	0	8	6	4	2	0	8	6	4	2
9	0	9	8	7	6	5	4	3	2	1

Multiplication Table in \mathbf{Z}_{10}

Some important sets

$$\mathbf{Z}_6 = \{0, 1, 2, 3, 4, 5\}$$

$$\mathbf{Z}_6^* = \{1, 5\}$$

$$\mathbf{Z}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

$$\mathbf{Z}_7^* = \{1, 2, 3, 4, 5, 6\}$$

$$\mathbf{Z}_{10} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

$$\mathbf{Z}_{10}^* = \{1, 3, 7, 9\}$$

We need to use Z_n when additive inverses are needed; we need to use Z_n^* when multiplicative inverses are needed.

Cryptography often uses two more sets: Z_p and Z_p^* . The modulus in these two sets is a prime number.

$$Z_{13} = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$$

 $Z_{13}^* = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$

References

1. Forouzan, Behrouz A. "Cryptography & Network Security. 2011."

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