



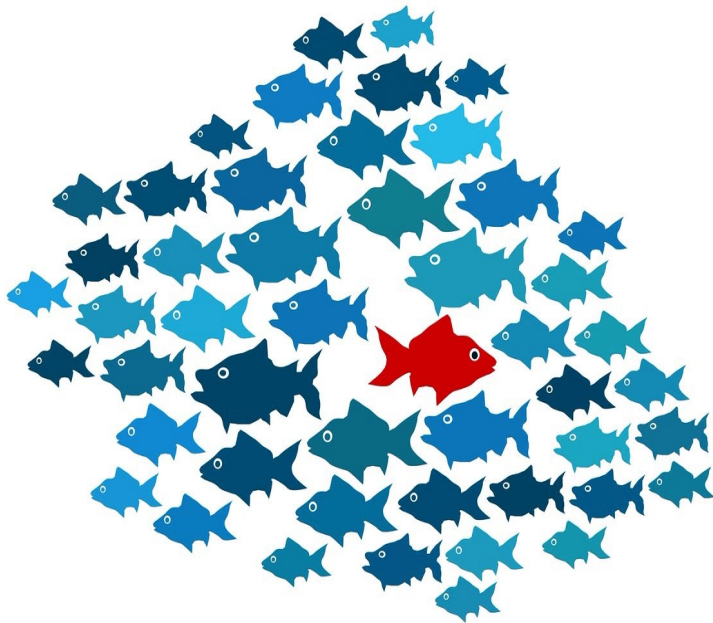
# Social Network Analysis

---

ANOMALY DETECTION IN NETWORKS

# Anomaly Detection

---



<https://thedata scientist.com/anomaly-detection-why-you-need-it/>

## What is anomaly detection?

- ❑ Identification of rare items, events or observations which raise suspicions by differing significantly from the majority of the data

- ❑ An anomaly can be defined as a pattern or behavior that deviates from the expected trend

## What are the other words used for anomaly?

- ❑ Referred to as outliers, novelties, noise, deviations, exceptions, etc. depending on the nature of application

## Why do we need to detect anomaly?

- ❑ Anomalous data can indicate critical incidents

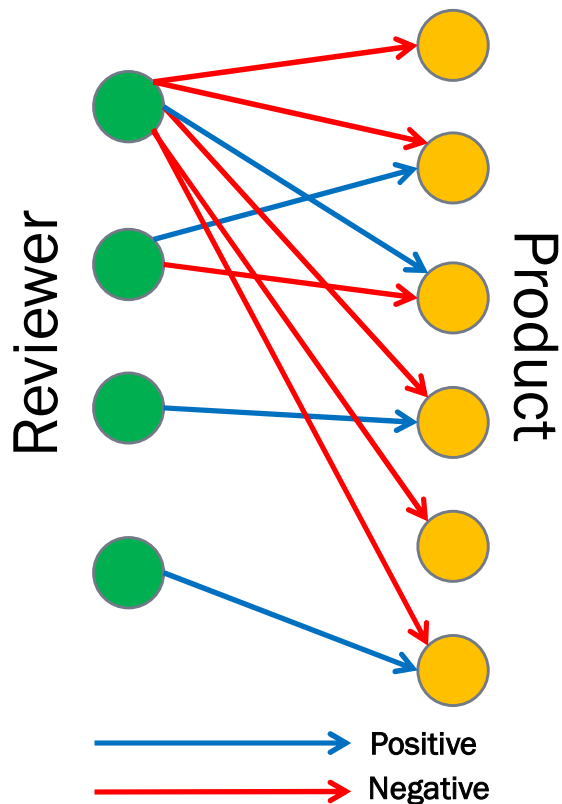
  - ❑ A technical glitch, or

  - ❑ A potential opportunities!!

## Are all anomalies bad, => false Why?

- ❑ Anomalies aren't categorically good or bad; they're just deviations from the expected value for a metric at a given point in time

# Anomaly Detection: Outlier-based vs. Network-based



❑ In outlier-based anomaly detection;

❑ dataset is generally mapped into a **feature space** and processed further for anomalies

what is the fundamental difference of detecting an anomaly for both of these kind of approaches?

❑ In network-based anomaly detection,

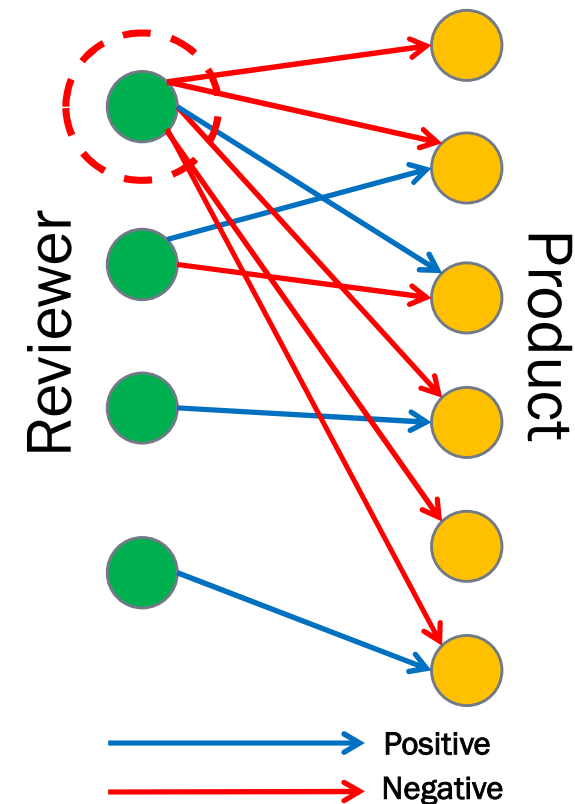
- the dataset is **mapped into a network**; the anomalies are detected based on this network dataset

- the network captures inter-dependencies among nodes

how does the network help in the detecting the anomaly.

❑ Difficult to generate a **concrete definition** of what constitutes an anomaly

# Network-based Anomaly Detection



❑ Some scenarios involving anomalous behavior

❑ a node having a **rare combination of features** in an attributed network *kaik alag j vastu thi banelu hoi.*

❑ **isolated nodes** located far away from a majority of nodes in the network *neha jeva nodes ke je aekla j chale ....*

❑ nodes that are **surprising** and are not adhere to the underlying distribution of the network model, etc.

*amuk to nodes j alag hoi...gungun jeva => je loko ni varta pan alg hoi. = they are not aena aju baju na loko(not adhere to the underlying distribution of the network model).*

❑ The encircled reviewer's behavior seems anomalous *Kem encricled node no behavior is anomalous?*

❑ She has given all but one review negative!!!

❑ Clear deviation from behavior of other nodes in the network

❑ Might be a **fake/paid reviewer**

Lack of Labelled Datasets: There's a scarcity of datasets with clear labels distinguishing between normal and anomalous data points.

Infeasibility of Manual Labelling: It's impractical to manually label data points due to the vast size of real-world networks and their dynamic growth.

Enormous and Dynamic Networks: Real-world networks are huge and constantly changing, making it difficult to keep track of anomalies.

Complex Metadata: Network entities come with a wealth of metadata, represented as intricate feature vectors, complicating anomaly detection.

Subjectivity in Interpretation: Human interpretation of anomalies varies, introducing subjectivity into the detection process.

Class Imbalance: Anomalies are rare compared to normal data, resulting in a severe class imbalance.

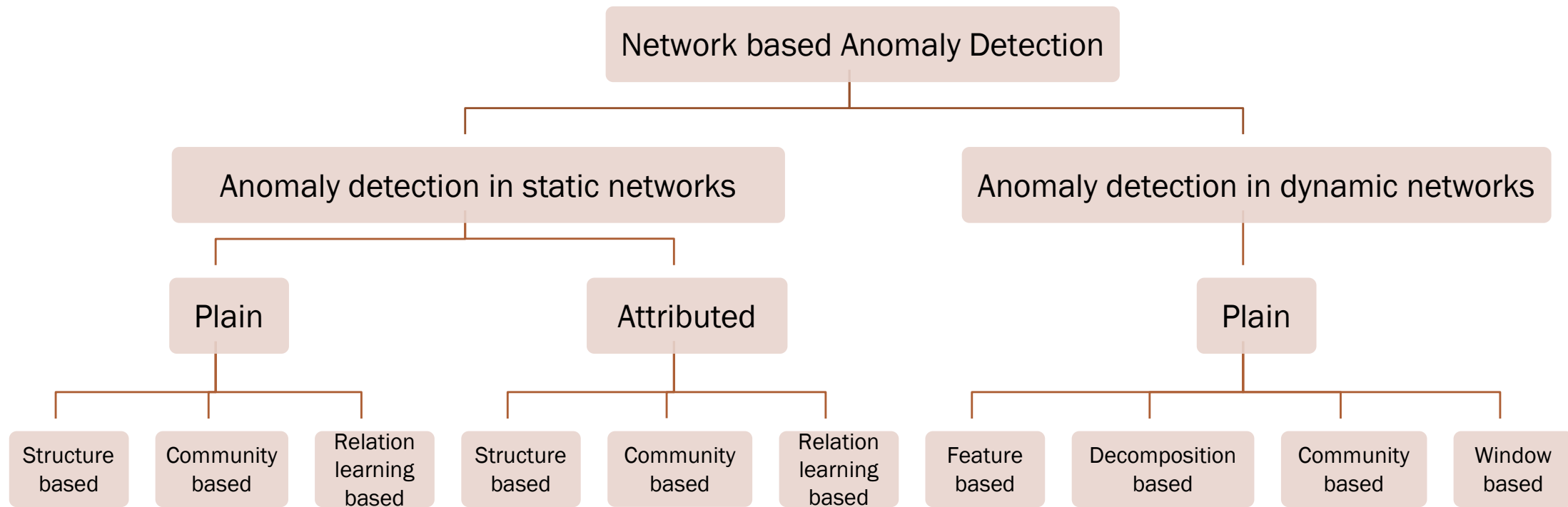
Requirements for Anomaly Detection Algorithms: These algorithms should be able to discover new anomalies as networks evolve, handle various anomaly types, and provide explanations for flagged anomalies.

# Network-based Anomaly Detection: Challenges

---

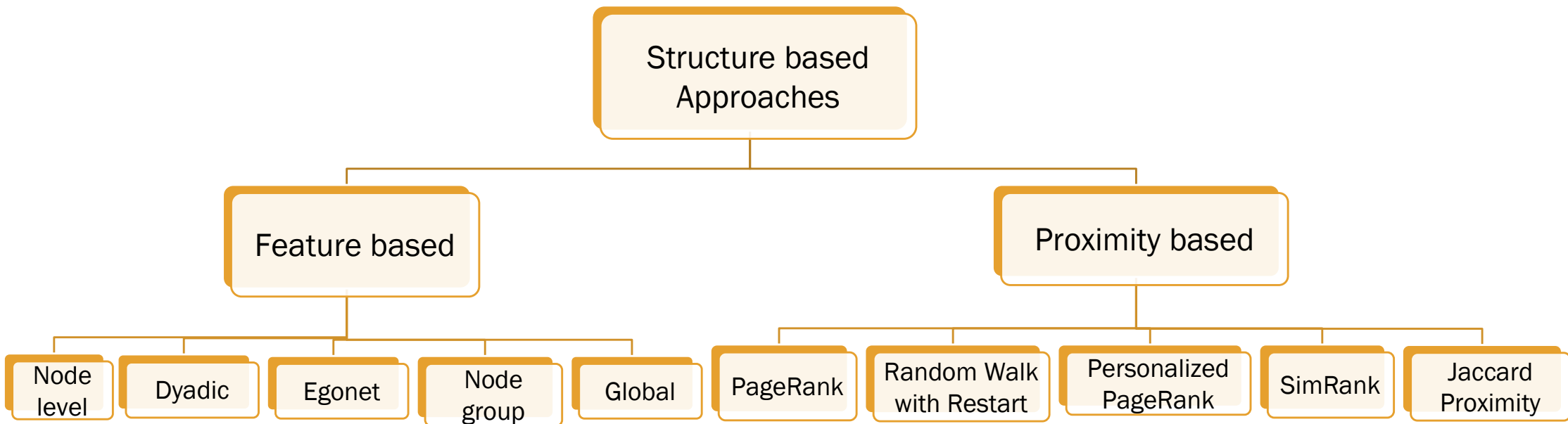
- ☐ **Lack of labelled datasets** wherein distinct labels are available for data points that are anomalous and non-anomalous
- ☐ Manual labelling is not a feasible option
  - ☐ real-world networks are **huge and grow dynamically** at a very high rate
  - ☐ Network entities have a lot of **metadata information** associated with them in the form of complex feature vectors
  - ☐ Human interpretation is **very subjective**
- ☐ Anomalies are rare – **class imbalance in the underlying data** is a severe issue
- ☐ Anomaly detection algorithms should
  - ☐ find **novel anomalies** in different evolving settings of the same dataset
  - ☐ be **robust enough** to understand different types of anomalies
  - ☐ explain **why they are flagged as anomalous** after extracting anomalies

# Network-based Anomaly Detection: Taxonomy



# Anomaly Detection in Plain Static Networks: Structure-based Approaches

---





# Anomaly Detection in Plain Static Networks: Network based Features

---

## ☐ Node level

- ☐ Eigen vector
- ☐ Closeness
- ☐ Betweenness
- ☐ Local Clustering coefficient
- ☐ Degree Assortativity

## ☐ Global

- ☐ Global Clustering Coefficient
- ☐ Average Node Degree
- ☐ Number of Connected Components
- ☐ MST weight

## ☐ Dyadic

- ☐ Reciprocity
- ☐ Edge Betweenness
- ☐ Common Neighbours

## ☐ Egonet

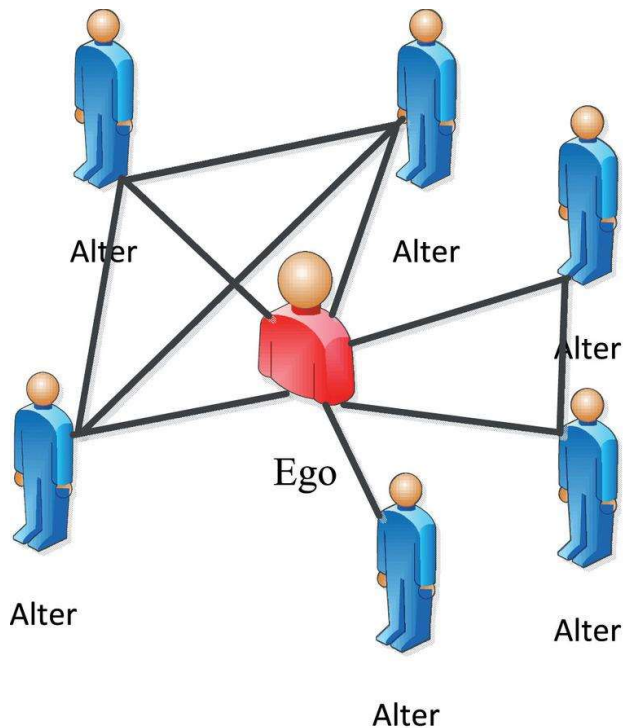
- ☐ Number of triangles
- ☐ Total Weight
- ☐ Principal Eigen Value

## ☐ Node group

- ☐ Density
- ☐ Modularity
- ☐ Conductance



# Anomaly Detection in Plain Static Networks: ODDDBALL



what is an oddball technique?

- ❑ One of the state-of-the-art feature based approaches to detect anomalies in a plain static network

- ❑ Proposed by Akoglu et al. in 2010 who proposed oddball technique... and when?

- ❑ Extracts what does it use ? **egonet-based features** to focus on the subnetwork induced by the immediate neighbors of a node why does it use .... egonet base features = to focus the subnetwork je mara ego ae generate karyu 6e with its own immediate neighbors?

Egonet features :  
1.Number of triangles 2.Total Weight 3.Principal Eigen Value

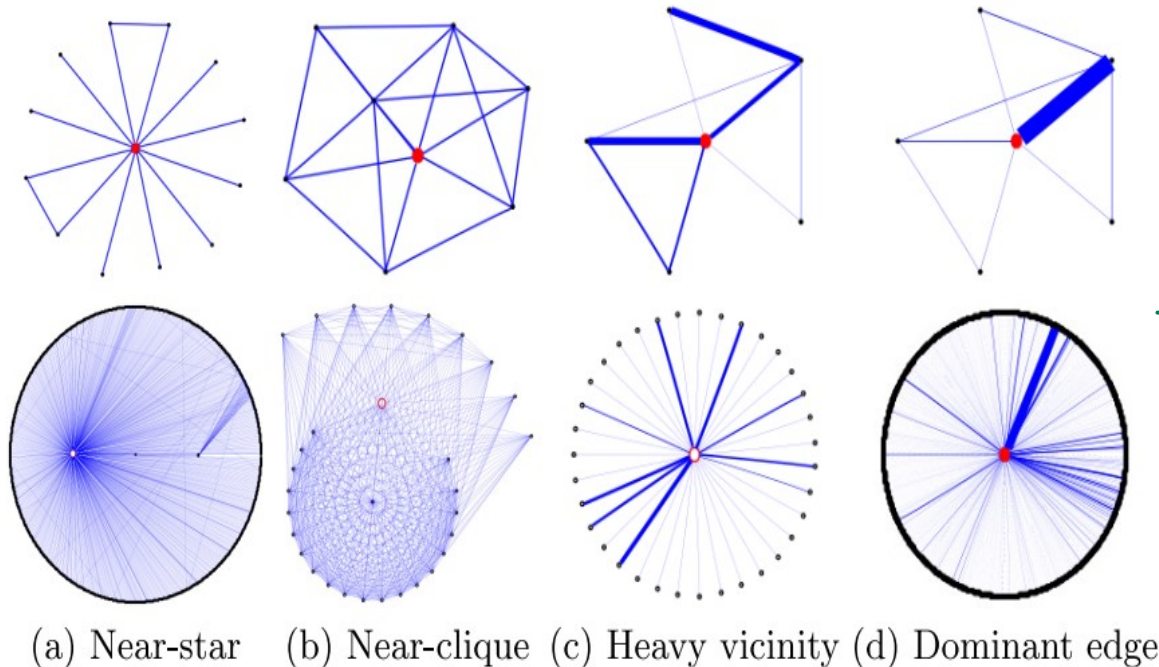
- ❑ Given a node (referred to as ego), its egonet is defined through a subnetwork induced by its **one-hop neighbors (referred to as alters)** or its immediate neighbors and the node itself

kaya hope neighbors ?  
su kehvay 6e aemne

subgraph na andar kon-kon avse = alters + node itself.

<https://content.iospress.com/articles/journal-of-intelligent-and-fuzzy-systems/ifs190320>

# Anomaly Detection in Plain Static Networks: Anomalies in ODDBALL



## Types of ego :

- **Near-cliques**: egos whose alters are **highly** connected amongst each other
- **Near-stars**: egos whose alters are **sparsely** connected amongst each other
- **Heavy vicinities**: an edge with abnormally high weight with respect to the number of edges in its egonet *aa vyakti na jode to kaik vadhare j bane 6e.*
- **Dominant heavy links**: the ego node contacts one of its alters too frequently

*tinu mama hemal bhai ne rojno call kare.*

# Anomaly Detection in Plain Static Networks: Features in ODDBALL

---

## ❑ Selected network Features:

- $N_i$ : degree of the ego node  $i$
- $E_i$ : number of edges in the egonet of node  $i$       ketla number of edges 6e in the egonet of the given node i
- $W_i$ : total weight of the egonet (edges in the egonet) for node  $i$
- $\lambda_{w,i}$ : principal eigenvalue of the weighted adjacency matrix of the egonet of node  $i$

## ❑ Common advantages of these features:

- efficient in terms of computation
- provide suitable patterns describing normal behavior of a neighborhood structure

# Anomaly Detection in Plain Static Networks: Features in ODDBALL

---

□ Normal behaviour of nodes in ODDBALL:

- Egonet Density Power Law:

$$E_i \propto N_i^\alpha; \quad 1 \leq \alpha \leq 2$$

- Egonet Weight Power Law:

$$W_i \propto E_i^\beta; \quad \beta \geq 1$$

dwe

- Egonet  $\lambda_w$  Power Law:

$$\lambda_{w,i} \propto W_i^\gamma; \quad 0.5 \leq \gamma \leq 1$$

# Anomaly Detection in Plain Static Networks: Proximity-based Approaches

---

## ❑ PageRank

- Proposed by Brin and Page in 1998
- Provides importance of a node based on the importance of its neighbors
- an extremely high rank (importance) for a node could be a sign of an anomaly

## ❑ Random Walk with Restart

- A random walk based algorithm
- At each step, the random walker has a small probability of restarting the walk from the source
- Helps in exploring the neighborhood of the source nodes

## ❑ Personalized PageRank

- similar to Random Walk with Restart
- each node is associated with a chance of getting “teleported” to one of the nodes belonging to the given “teleportation set”

# Anomaly Detection in Plain Static Networks: Proximity-based Approaches

---

## □ SimRank

- a measure of **similarity between two nodes** in a network
- Two nodes are similar if they are “referenced” by similar nodes

## □ Jaccard proximity

- ratio of number of common neighbors between two nodes to the number of nodes in the union of neighbor sets of the two nodes
- a measure of closeness or proximity
- denotes the likelihood of an edge existing between the two nodes

# Anomaly Detection in Plain Static Networks: Community-based Approaches

---

what is this approach based on?

---

- ❑ Based on detecting communities to spot anomalous nodes and/or edges
- ❑ Entities (nodes and/or edges) that have a large number of cross-community relations
- ❑ Two state-of-the-art approaches
  - Anomaly detection in bipartite networks (Sun et al. 2005)
  - AutoPart (Chakrabarti 2004)



# Anomaly Detection in Plain Static Bipartite Networks

## What is a bi-partite network?

- Networks that have two sets of nodes with no internal connections among the set members

### Example of bi-partite network.

- A publication network can be modelled as a bipartite network

- Two partitions of nodes
  - Authors
  - papers written by the authors

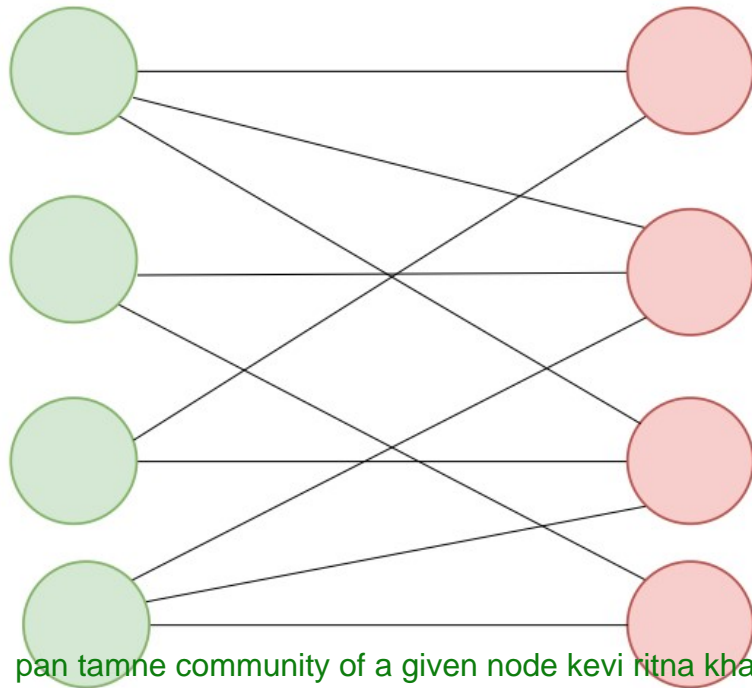
### what is our objective ?

- Objective: To find unusual/anomalous papers written by authors belonging to different research communities

atrangi or naveen papers that belong to the different reserch communities.

- Fundamental research questions:

- How to detect the community of a given node?
- How to quantify a measure to assess the level at which a node should be considered as a bridge node?



pan tamne community of a given node kevi ritna khabar padse?

kevi ritna ae node ni membership function ne value ne count karso for it to belong as a bridge node

# Anomaly Detection in Plain Static Bipartite Networks

---

❑ To detect the neighborhood of a given node:

❑ Use of **random walk with restart based Personalized PageRank (PPR)**

what is used to detect the neighborhood of the given node ?

❑ Algorithm computes the PPR scores for all the nodes in the network

what does the ppr do to detect the neighborhood of a given node?

❑ nodes with the **highest PPR scores** form the neighborhood of the given node

❑ To detect bridge nodes in the network

❑ Based on a **normality score** for the node

what we use to detect the bridge node

❑ Obtained by averaging the pairwise PPR scores among all the neighbors of the node

how to obtain the normality score?

❑ Nodes with **lower normality score** constitute **bridge nodes**

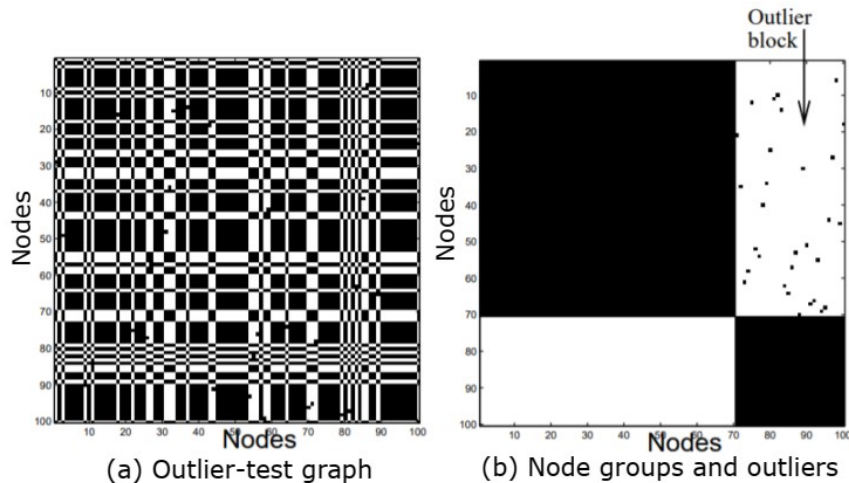
how does the normality will tell us which are the bridge nodes ?

❑ Random walker **visits bridge nodes less frequently than community nodes** → lower normality

score for bridge nodes

why do we have lower normality score for the bridge nodes rather than the community nodes ?

# Anomaly Detection in Plain Static Networks: AutoPart



- ❑ A **parameter-free** graph partitioning and outlier detection strategy *what is used here ?*
- ❑ Proposed by Deepayan Chakrabarti in 2004 *who proposed this theorem*
- ❑ Group nodes of the network using information-theoretic principles. *how to group the nodes ?*  
*what do we do here ?*
- ❑ Rearrange the rows and columns of the network adjacency matrix forming dense blocks/clusters of highly connected nodes exploiting the **Minimum Description Language principle**
- ❑ **Low-density blocks** are flagged as outlier/anomalous blocks

*the structures forming the dense blocks/clusters = highly connected nodes ...they exploit the minimum description language principle*

*low density blocks => are flagged as outlier /anomalous blocks.*

which method uses the infrequent structures to find out the anomaly?

# Anomaly Detection in Attributed Static Networks: Structure-based Approaches

what does attributed networks have .

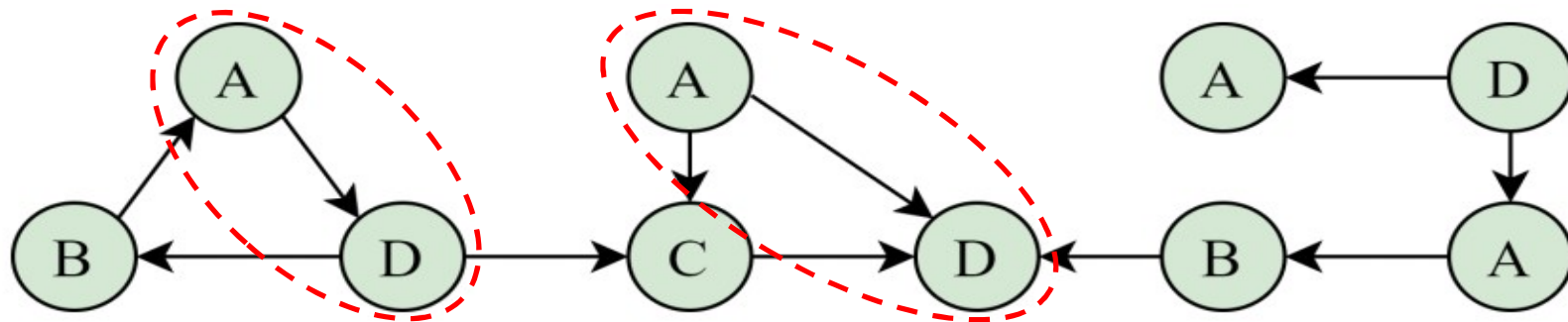
how does the attributed networks store the additional information ?

❑ Attributed networks have additional information in the form of **node and/or edge attributes**

❑ Basic network structure and meaningful insights extracted from node and/or edge attributes to **detect unusual behavior**      how do we do anomaly detection in attributed networks?

❑ Structure-based algorithms try to find infrequent substructures      how does structure based approaches do the anomaly detection.

❑ In example network, **substructure (A → D)** repeats twice in the network



what is Subdue?

what do we do in Subdue ?

Who proposed the method Subdue

When did they proposed the method Subdue?

# Anomaly Detection in Attributed Static Networks: Structure-based Approaches

---

- ❑ Noble and Cook in 2003 proposed a method, **Subdue**, for finding network anomalies exploiting **best substructures** in the network

What is the fundamental method ?

- ❑ The fundamental principle of the Noble and Cook method include
  - ❑ To extract **anomalous/unusual substructures** in a network
  - ❑ To extract **rare subnetworks** from a set of subnetworks such that the nodes and/or edges contain categorical labels
- ❑ **Best substructures** are defined as those that occur frequently in the network
- ❑ These substructures help in **compressing the network better**

what are best substructures?

why are these substructures helpful?



# Anomaly Detection in Attributed Static Networks: Compressing the Network

---

- ❑ Compressing a network structure refers to replacing substructures or subnetworks with a new node denoting the replaced substructure
- ❑ To evaluate the compression performance of a substructure preserving the network information quality, [Minimum Description Length \(MDL\)](#) is used
- ❑ Best substructures can be obtained by minimizing

$$F(S, G) = DL(G|S) + DL(S) \dots \dots (*)$$

$DL(S)$ : description length of the substructure S

$DL(G|S)$ : description length after compressing G using S

# Anomaly Detection in Attributed Static Networks: Structure-based Approaches

---

- ❑ Extract anomalous/unusual substructures in a network:
  - ❑ **Best substructures** are those that occur frequently and generate lower values for Equation (\*)
  - ❑ **Anomalous substructures** are those that produce relatively higher values for Equation (\*)
  - ❑ an **inverse variant of the MDL measure** is an appropriate quantity to determine unusual substructures
  - ❑ The measure should take into account the size of the substructure
  - ❑ A heuristic measure for the purpose is:

$$F'(S, G) = size(S) \times instances(S, G) \dots\dots\dots (**)$$

$size(S)$ : number of vertices in substructure  $S$

$instances(S, G)$ : number of times  $S$  appears in  $G$

- ❑ substructures with low values for Equation (\*\*) would be declared as anomalous



# Anomaly Detection in Attributed Static Networks: Structure-based Approaches

---

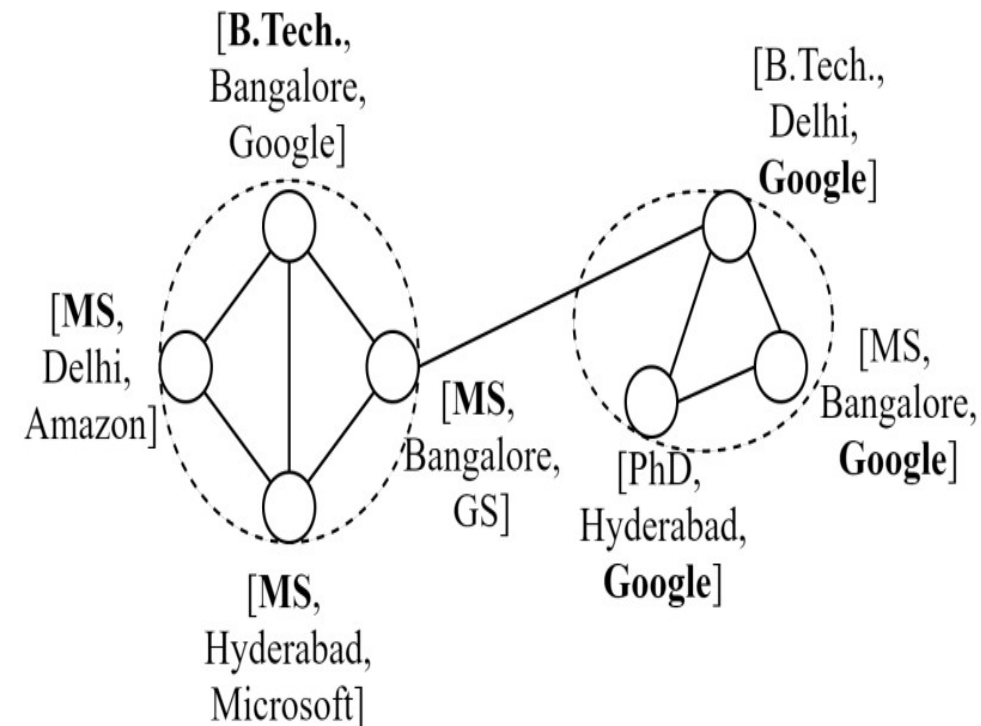
- ❑ Extract rare subnetworks from a set of subnetworks:
  - use [Subdue](#) to find best substructures using Equation (\*)
  - compress the subnetworks
  - Repeat above two steps as far as practicable
- ❑ Anomalous subnetworks would experience less compression in comparison to the normal ones
- ❑ Methodology proposed by Noble and Cook deals only with [networks with categorical attributes](#)
- ❑ Davis et al. proposed [Yagada](#) for networks with numerical attributes in 2011
- ❑ [Yagada](#) is an adaptation of Subdue method in a different setting
- ❑ The method discretizes the numerical attributes such that the [normal numerical attributes](#) are all assigned the same categorical label and the anomalous attributes get their [outlierness score](#)

# Anomaly Detection in Attributed Static Networks: Community-based Approaches

---

- ❑ Find **community outliers** that significantly differ from other community members based on their attribute values
- ❑ Two types of techniques:
  - ❑ Identify outliers along with detecting communities
  - ❑ Detect communities in attributed networks first and then extract anomalies
- ❑ **FocusCO** (Focused Clustering and Outlier Detection) extracts anomalous nodes while detecting **focused clusters** in a user-interactive manner

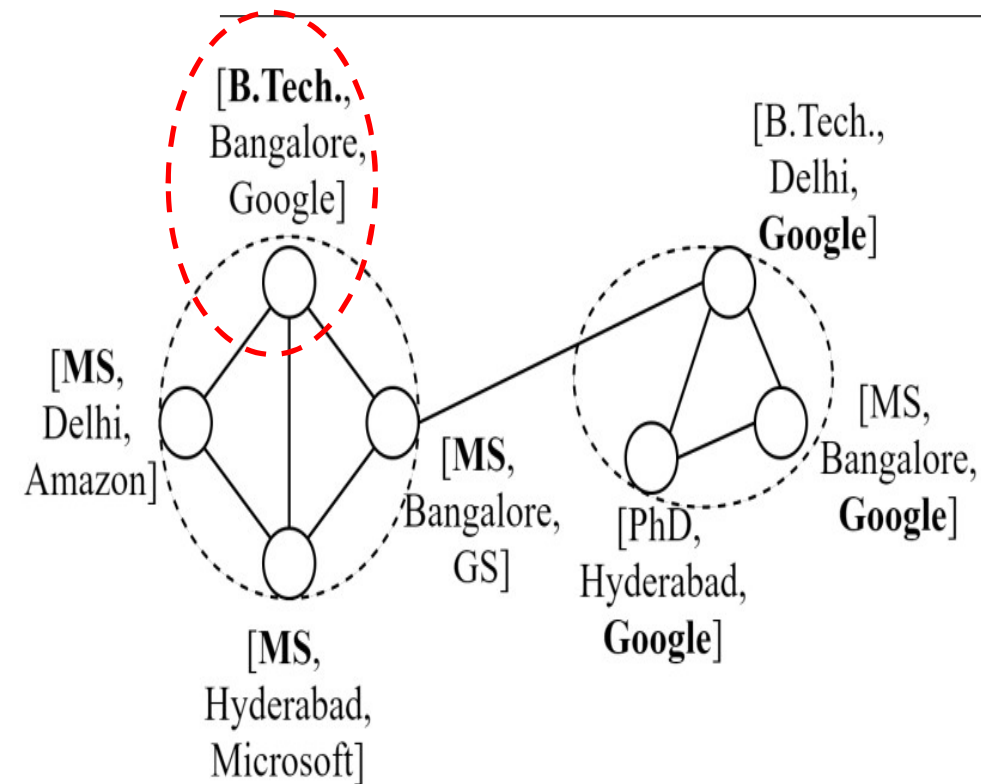
# Community-based Approaches in Attributed Static Networks: *FocusCO*



## □ Focused Clusters:

- Users provide a set of **exemplar nodes** that they perceive to be similar
- **Attribute weights** are then inferred from these exemplar nodes
- Attributes with large weights are termed as **focus attributes**
- These attributes are used for **focused clustering**

# Community-based Approaches in Attributed Static Networks: *FocusCO*



## □ Node attributes to example network

- *highest degree attained*
- *location of residence*
- *place of work*

## □ Two focused clusters:

- based on **similar degree** (left cluster)
- based on **similar place of work** (right cluster)

## □ Node with attribute 'B.Tech.' is **focused outlier** in left cluster

# Community-based Approaches in Attributed Static Networks: *FocusCO*

---

## □ Input:

- $G = (V, E, F)$ : Given attributed network with the set of node attributes  $F$
- $C_{ex}$ : a set of exemplar nodes similar to those present in focus clusters preferred by a user  $u$

## □ Output:

- only those focus clusters  $C$  of  $G$  that correspond to the interests of  $u$

## □ Given the inputs, *FocusCO* does the following:

- Infers importance/weights ( $\beta_u$ ) of all the attributes in  $F$  based on  $C_{ex}$
- Extracts focus clusters  $C$  in  $G$  using the attribute weights vector  $\beta_u$
- Detects focused outliers  $O$  such that they structurally belong to focus clusters  $C$  in  $G$  but differ significantly from other cluster members based on the focus attributes

# *FocusCO:*

## *Infer Attribute Weight Vector $\beta_u$*

---

1. Initialization: Similar pairs  $P_S = \varphi$ , Dissimilar pairs  $P_D = \varphi$ ;
2. For  $u \in C_{ex}, v \in C_{ex}$  do
  - a.  $P_S = P_S \cup (u, v)$
3. End
4. While  $|P_D| \neq |F||P_S|$  do
  - a. Sample  $u, v \in V \setminus C_{ex}$
  - b.  $P_D = P_D \cup (u, v)$
5. End
6. Oversample  $P_S$  such that  $|P_D| = |P_S|$
7. Get matrix  $A$  by solving the objective function /\*  $f_v$  represents the feature vector for node  $v$  \*/
$$\min_A \sum_{(i,j) \in P_S} (f_i - f_j)^T A (f_i - f_j) - \gamma \log \left( \sum_{(i,j) \in P_D} \sqrt{(f_i - f_j)^T A (f_i - f_j)} \right)$$
8. Return  $\beta_u = \text{diag}(A)$

# *FocusCO:*

## *Extracts Focus Clusters $C$ in $G$*

---

- ❑ Find the **candidate core sets** using weights in  $\beta_u$ :
  - ❑ Re-weigh edges in  $E$  using **feature similarity of end-nodes**
  - ❑ Induce a subnetwork  $g$  of  $G$  with edges having **comparatively higher weights**
  - ❑ return **Connected components** in  $g$
- ❑ **Expand core sets** by adding iteratively those **non-member neighbours** of nodes in core sets that brings the **largest drop in weighted conductance**:

$$\phi^\omega(C, G) = \frac{\sum_{(i,j) \in E, i \in C, j \in V \setminus C} \omega(i, j)}{\sum_{i \in C} \sum_{j, (i,j) \in E} \omega(i, j)}$$

- ❑ It is checked further if removing certain nodes in  $C$  can reduce the weighted conductance more



# *FocusCO:* *Detect Focused Outliers*

---

- ❑ Consider nodes during core expansion that are structurally best using unweighted conductance
- ❑ Call these nodes as *BSN*
- ❑ Nodes that are in *BSN* but not in *C* are detected as anomalies

# Relational Learning for Anomaly Detection

---

- ❑ Consist of network-based collective classification
- ❑ **Working Principle:** exploit the complex relationships between the data points to assign them into appropriate classes – normal and anomalous
- ❑ Can be formulated as a **classification problem**
- ❑ Usually complex in nature
- ❑ **Example:** In connection with the fraud detection problem
  - ❑ classify whether an online page is a spam page or not based on the **keywords that appear on the page**
  - ❑ Identify further whether it is **a benign page or not**

# Relational Learning for Anomaly Detection

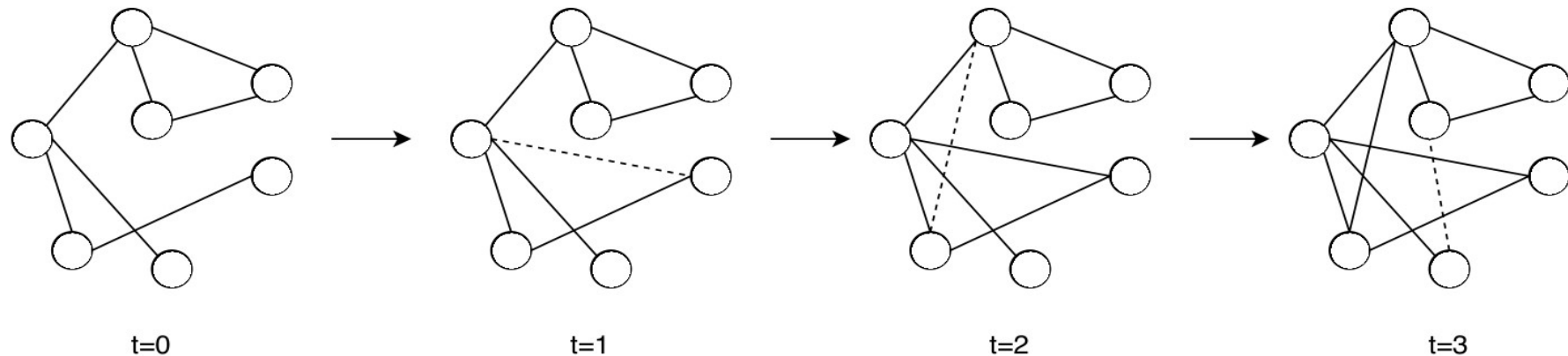
---

- ❑ Generally exploit the following inputs:
  - Unique attributes (features) of the nodes
  - Pre-labelled class of the node's neighbors
  - Unique attributes of the node's neighbors
- ❑ These relational inference algorithms can broadly be listed as:
  - a. Loopy Belief Propagation
  - b. Gibbs Sampling
  - c. Iterative Classification Algorithm
  - d. Weighted-vote relational network classifier
- ❑ Exact inference is known to be NP-hard in real-world networks
- ❑ Algorithms mentioned above are all approximate algorithms
- ❑ All of them are known to be fast, but convergence is not guaranteed

# Anomaly Detection in Dynamic Networks

---

- ❑ Usually, the set of nodes remain constant and only edges change with time
- ❑ however, nodes can also change (get added or deleted) with time
- ❑ Often denoted by a [sequence of static networks](#), which maintain a temporal order



# Anomaly Detection in Dynamic Networks

---

- ❑ Given a temporal sequence of plain or attributed networks
  - ❑ First identify the timestamps at which [a sudden change or event occurs](#), which forces in changing the network
  - ❑ [Attribution](#): extract the top k-nodes, edges or parts of the network that contribute most to that change or event across two subsequent timestamps
- ❑ Anomaly detection algorithms in dynamic networks satisfy:
  - ❑ [Scalability](#): able to process the [updates](#) in the networks over time
  - ❑ [Sensitivity to changes in the structure or context of the network](#): should be sensitive to such changes like adding/removing nodes, edges or labels
  - ❑ [Importance-of-change awareness](#): not all changes are important enough to track; must only [track changes in important nodes](#)

# Anomaly Detection in Dynamic Networks: Categories

---

## ❑ Feature-based:

- Highly similar networks usually share different network features
- Typical features: degree distribution, clustering coefficient, diameter

## ❑ Decomposition-based:

- Matrix decomposition of different temporal snapshots of the network
- Based on eigenvalues, singular values or top eigenvectors

## ❑ Community-based:

- Identify anomalies over evolving network clusters

## ❑ Window-based:

- Initial temporal snapshots of the network are considered to be normal
- later instances are studied against the initial snapshot to spot anomalies

# Anomaly Detection in Dynamic Networks: Feature-based Approaches

---

## □ General idea for all feature-based methods:

- Dynamic networks are nothing but **temporal snapshots** of a static network with some changes
- Overall network properties like degree distribution, diameter, eigenvalues, etc. are **similar across time**
- To **extract a good summary of the network** that can capture sensitive changes in the evolving network structure
- Compare consecutive summaries using a chosen **distance function**
- If the distance is more than a certain **threshold set**, the network is said to exhibit anomalous behavior in the corresponding timestamp

## □ The novelty of this category of methods lies in:

- **network summary**
- **distance (or similarity) function**
- **threshold**



# Anomaly Detection in Dynamic Networks: Generic Feature-based Approaches

---

1. **Maximum Common Subnetwork (MCS) distance:**
  - a. maximum common subnetwork distance between the **adjacency matrices** of the consecutive snapshots, or
  - b. maximum common subnetwork distance between the **2-hop matrices** of the consecutive snapshots
2. **Error correcting network matching distance:**
  - i. **superimpose** one snapshot of the network on another
  - ii. edit the nodes, edges and weights to **correct errors** between the two snapshots
  - iii. Count the **number of operations** required to transform one network to the other
3. **Graph Edit Distance (GED):**
  - i. simplified version of error correcting network matching distance
  - ii. only **topological changes** are allowed to edit
  - iii. change in edge weights are disallowed

# Anomaly Detection in Dynamic Networks: Generic Feature-based Approaches

---

## 4. Hamming distance:

- count the number of differences between the adjacency matrices of two snapshots

## 5. Variations of edge-weight distances:

- distance between two nodes is defined by the weight of the edge connecting two of them

## 6. Lambda-distance:

- defined as the difference in the top-k eigenvalues of the respective adjacency, 2-hop or Laplacian matrices

## 7. Diameter distance:

- defined as the difference in the network diameters

# Anomaly Detection in Dynamic Networks: Akoglu and Faloutsos (2010)

---

## ❑ Underlying philosophy:

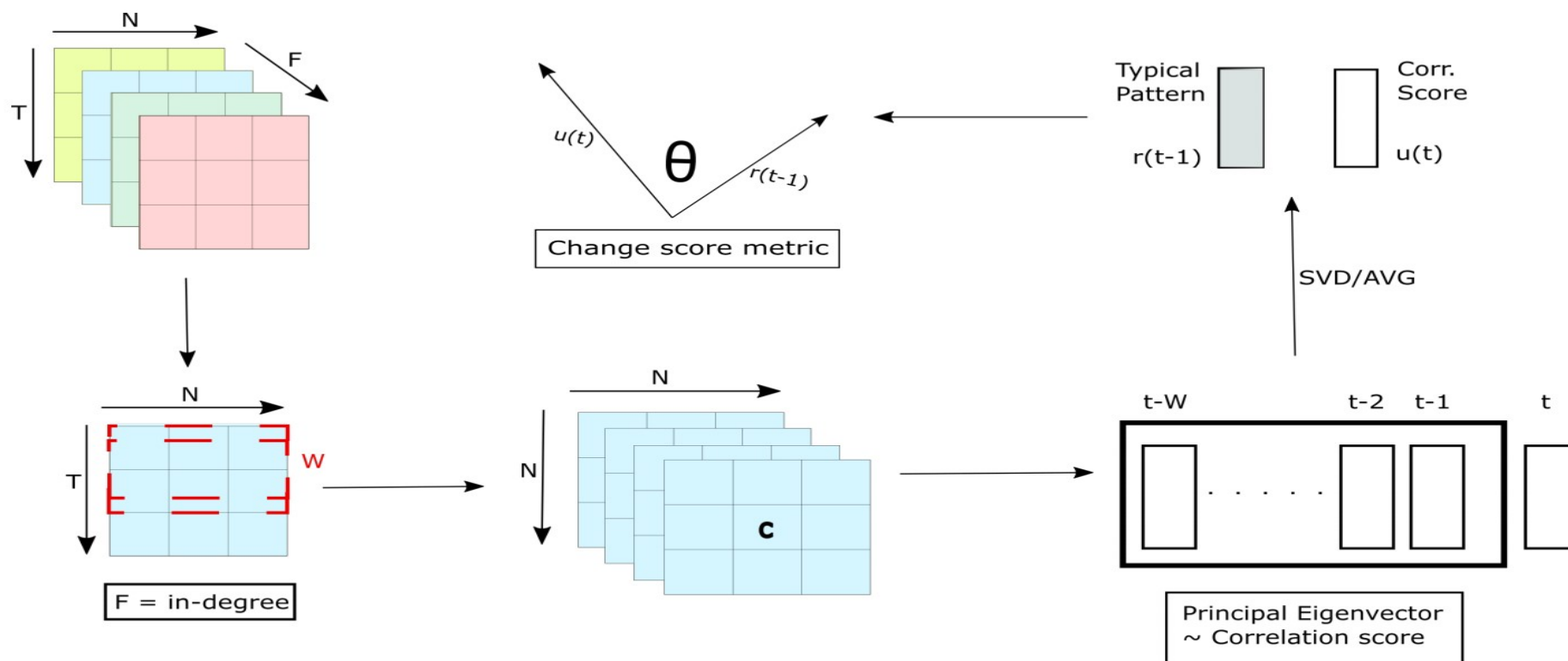
- ❑ A node is anomalous if its **current behavior deviates from its normal behavior** based on past timestamps
- ❑ At what point in time, do several nodes change their behaviors significantly?
- ❑ Is it possible to characterize those nodes that change their behavior frequently?

## ❑ Each node is characterized on the basis of its egonet

## ❑ **12 features** used to describe the node characteristic:

- in-degree, out-degree, in-weight, out-weight, total degree
- number of reciprocal neighbors, number of triangles
- average in-weight, average out-weight, maximum in-weight, maximum out-weight
- maximum weight ratio on reciprocated edges in the egonet

# Akoglu and Faloutsos (2010): The Framework



# Akoglu and Faloutsos (2010): The Method

---

1. The network is a  $T \times N \times F$  three-dimensional tensor
  1.  $N$ : number of nodes
  2.  $F$ : number of features
  3.  $T$ : number of timestamps
2. Extract a slice of the tensor for a feature; the shape of the data is  $T \times N \times 1$
3. Define  $W$ , a window size
4. For each pair of nodes, calculate the Pearson's correlation coefficient between their time-series vectors over the window of size  $W$
5. Window slides by time-ticks, and correlation coefficients are calculated
6. For every window, we shall get a  $N \times N$  matrix of correlation coefficients;  $C = T - W$  such matrices

# Akoglu and Faloutsos (2010): The Method

---

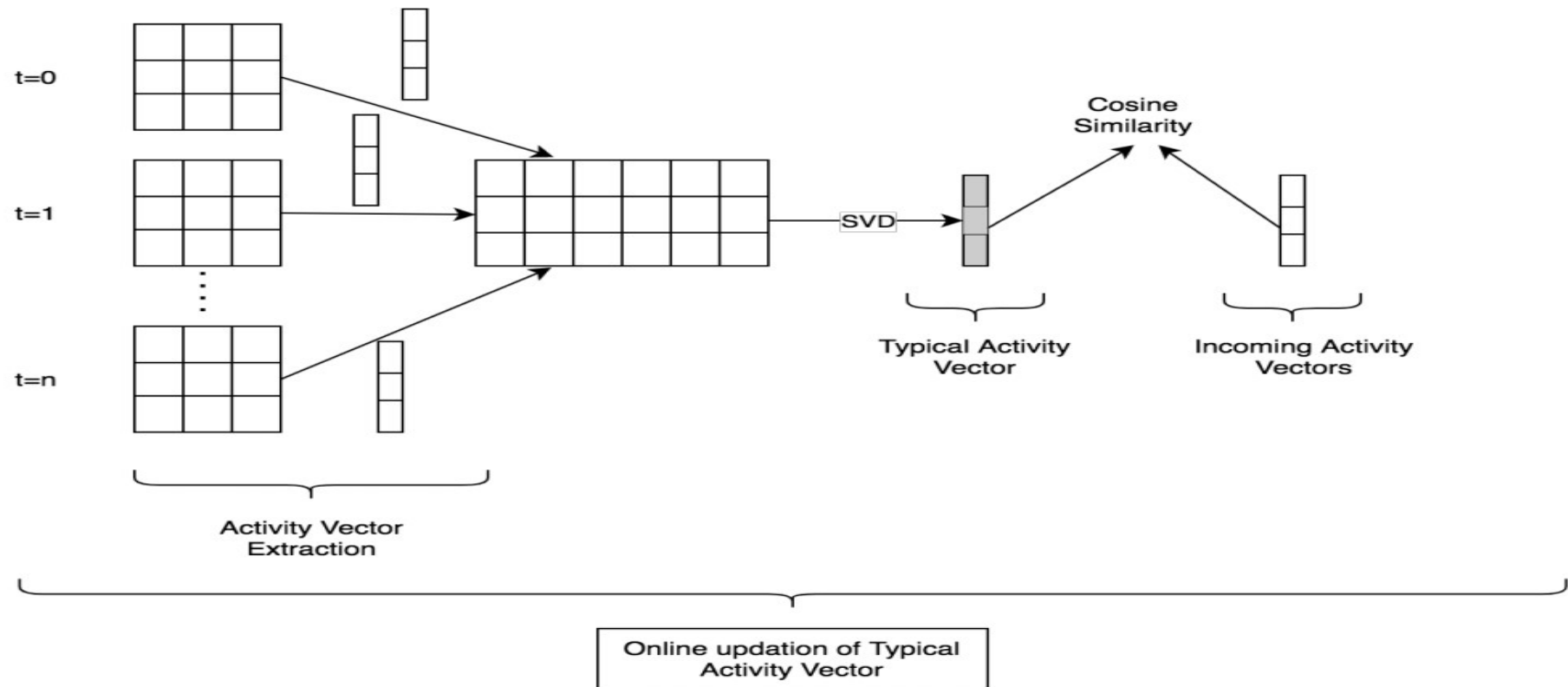
7. Extract the **principal eigenvector** for all of the  $C$  matrices of size  $N \times N$
8. Compute **typical-eigen-behavior**  $u(t)$ , which is the principal eigenvector at time  $t - r(t - 1)$
9. Note the change:  $Z = (1 - u^T r)$ ;  $u$  is the eigenvector at time  $T$  and  $r$  is the normal eigen-behavior vector
  1. If  $Z = 0$ , no anomalous behaviour
  2. If  $Z = 1$ , anomalous situation

# Anomaly Detection in Dynamic Networks: Decomposition-based Approaches

---

- ❑ Decomposition methods are a very powerful way to extract summaries of networks
- ❑ Decomposition-based methods require:
  - ❑ An indication of normal behavior
  - ❑ Similarity measure
- ❑ A simple approach for a decomposition-based method is proposed by IdÉ and Kashima in 2004
- ❑ **Activity vectors:** principal eigenvectors extracted from the adjacency matrix of each snapshot
- ❑ Get a **typical activity vector** by combining activity vectors of different time steps and applying SVD on the same
- ❑ Anomalies are estimated based on the **distance between a typical vector and the incoming activity vector**

# Decomposition-based dynamic anomaly detection: IdÉ and Kashima (2004)





# Anomaly Detection in Dynamic Networks: Community-based Approaches

---

- ❑ Focus on how the **membership of nodes in different communities** changes with the course of time
  - ❑ members of the same community in a network tend to behave similarly
  - ❑ flag nodes **which lead to a significant change in the structural properties** of the network, in the context of community membership
- ❑ **Tasks of community detection and outlier detection occur simultaneously**
- ❑ Typical example: **ECOutliers** proposed by Gupta et al. in 2012
  - ❑ Usually, members of the same community tend to behave similarly with time.
  - ❑ If some nodes in the network change their behavior significantly from the average behavior of the community, these nodes are referred to as **Evolutionary Community Outliers**

# Anomaly Detection in Dynamic Networks: *ECOutliers*

---

□ Some notations:

- $M$  – a matrix
- $M_{i,*}$  –  $i^{th}$  row of matrix  $M$
- $M_{*,j}$  –  $j^{th}$  column of matrix  $M$
- $X_i$  –  $i^{th}$  temporal snapshot of the network
- $a \cdot b$  – inner product of vectors  $a$  and  $b$

□ A sequence of snapshots of the network:  $X_1, X_2, \dots, X_n$

□  $K_i$  – number of communities in  $X_i$

□  $P \in [0,1]^{N \times K_1}$  and  $Q \in [0,1]^{N \times K_2}$  are the community belongingness matrices for  $X_1$  and  $X_2$ , such that

$$\sum_{i=1}^{K_1} P_{o,i} = 1 \quad \sum_{j=1}^{K_2} Q_{o,j} = 1$$

# Anomaly Detection in Dynamic Networks: *ECOutliers*

---

□ A soft correspondence to match communities in a pair of snapshots:

- A **correspondence Matrix**:  $S \in [0,1]^{K_1 \times K_2}$  such that

$$\sum_{j=1}^{K_2} S_{o,j} = 1$$

- To learn the optimal correspondence matrix so that it gives the best matching between the communities in the two snapshots

□ To quantify the anomalous behavior of node-community pairs:

- an **outlierness matrix**  $A$  of dimension  $N \times K_2$
- $A_{o,j}$ : outlier score for node  $o$  and community  $j$  in  $X_2$

□ An object-community pair  $(o, j)$  is an **ECOutlier** if the change from  $P_{o,i}$  to  $Q_{o,j}$  is very different than the change in belongingness in the other nodes between communities  $X_i$  and  $X_j$

# *ECOutliers:* Joint Framework for Estimating $S$ and $A$

---

ECOutlier optimization problem:

$$\begin{aligned} \min_{S, A} \quad & \sum_{o=1}^N \sum_{j=1}^{K_2} \log\left(\frac{1}{A_{o,j}}\right) (Q_{o,j} - P_{o,*} S_{*,j})^2 \\ \text{s. t.} \quad & S_{i,j} \geq 0 \quad \forall i = 1, 2, \dots, K_1; \forall j = 1, 2, \dots, K_2 \\ & \sum_{j=1}^{K_2} S_{i,j} = 1 \quad \forall i = 1, 2, \dots, K_1 \\ & 0 \leq A_{i,j} \leq 1 \quad \forall i = 1, 2, \dots, K_1; \forall j = 1, 2, \dots, K_2 \\ & \sum_{i=1}^N \sum_{j=1}^{K_2} A_{i,j} \leq \mu \end{aligned}$$

□  $\mu$  is the estimated sum of **outlierness** in a snapshot; its final value will also be learnt as we estimate  $A$

# *ECOutliers:* Joint Framework for Estimating $S$ and $A$

---

□ Using the [method of Lagrange Multipliers](#) for solving the optimization problem:

$$\begin{aligned} \min_{S, A} \quad & \sum_{o=1}^N \sum_{j=1}^{K_2} \log\left(\frac{1}{A_{o,j}}\right) (Q_{o,j} - P_{o,*} S_{*,j})^2 + \sum_{i=1}^{K_1} \beta_i \left( \sum_{j=0}^{K_2} S_{i,j} - 1 \right) + \gamma \left( \sum_{i=1}^N \sum_{j=1}^{K_2} A_{i,j} - \mu \right) \\ \text{s. t.} \quad & S_{i,j} \geq 0 \quad \forall i = 1, 2, \dots, K_1; \forall j = 1, 2, \dots, K_2 \\ & 0 \leq A_{i,j} \leq 1 \quad \forall i = 1, 2, \dots, K_1; \forall j = 1, 2, \dots, K_2 \end{aligned}$$

□ Applying partial derivative with respect to  $A_{o,j}$  and set it to 0, and simplifying

$$A_{o,j} = \frac{(Q_{o,j} - P_{o,*} S_{*,j})^2}{\gamma} ; \quad \gamma = \sum_{o=1}^N \sum_{j=1}^{K_2} \frac{(Q_{o,j} - P_{o,*} S_{i,j})^2}{\mu}$$

□ Combining

$$A_{o,j} = \frac{(Q_{o,j} - P_{o,*} S_{*,j})^2 \mu}{\sum_{o'=1}^N \sum_{j'=1}^{K_2} (Q_{o',j'} - P_{o',*} S_{*,j'})^2} \dots\dots\dots(\$)$$

# *ECOutliers:* Joint Framework for Estimating $S$ and $A$

---

□ Applying partial derivative with respect to  $S_{i,j}$  and set it to 0, and simplifying

$$\sum_{o'=1}^N \left[ 2 \log \left( \frac{1}{A_{o',j}} \right) (Q_{o',j} - P_{o',*} S_{*,j}) (-P_{o',i}) \right] + \beta_i = 0$$

□ The above yields,

$$S_{i,j} = \frac{\sum_{o'=1}^N 2 \log \left( \frac{1}{A_{o',j}} \right) P_{o',i} \left[ Q_{o',j} - \sum_{\substack{k=1 \\ k \neq i}}^K P_{o',k} S_{k,j} \right] - \beta_i}{\sum_{o'=1}^N 2 \log \left( \frac{1}{A_{o',j}} \right) P_{o',i}^2} \dots\dots\dots (\$ \$)$$

□ These are the update rules for  $A_{o,j}$  and  $S_{i,j}$

# *ECOutliers:* The Method to Derive $S$ and $A$

---

1. Initialize  $\mu$  to 1
2. Initialize  $S_{i,j} \leftarrow \frac{1}{K_2} \forall i, j$
3. Initialize  $A_{i,j} \leftarrow \frac{1}{NK_2} \forall i, j$
4. While *not converged* do
  - i. Update A using equation (\$)
  - ii. Update S using equation (\$\$)
5. End
6. 
$$\mu \leftarrow \frac{\sum_{o'=1}^N \sum_{j'=1}^{K_2} (Q_{o',j'} - P_{o',*} S_{*,j'})^2}{\max_{o,j} (Q_{o,j}^2)}$$
7. Repeat steps 2 to 6

# *ECOutliers:* Identifying the Outliers

---

- ❑ We now have **outlier scores** for every node with respect to every community in the network
- ❑ Multiple ways to proceed from here to detect outliers:
  - Entries of the outlier matrix  $A$  could be directly used for filtering outliers with respect to each community using some thresholding on the outlier scores
  - Aggregate the outlier scores for a node across all the communities
  - When enlisting the outliers in a given snapshot, one may consider the overall activity of the node during the snapshot

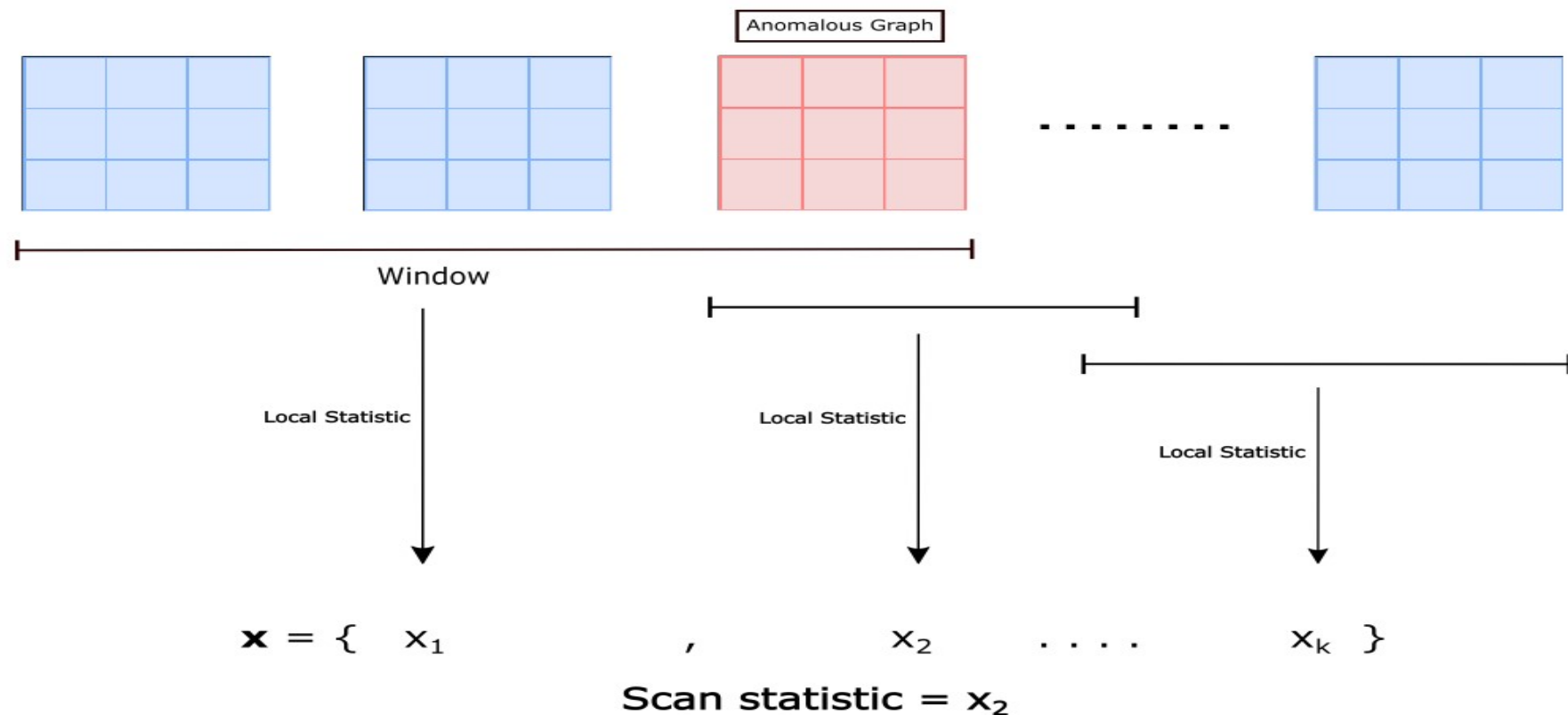


# Anomaly Detection in Dynamic Networks: Window-based Approaches

---

- ❑ Instead of all the snapshots that have occurred previously, anomaly prediction is done based on **snapshot history to a certain window**
- ❑ Given a sequence of objects  $x$ , we can define a **window** as a subset of  $x$ , consisting of elements that **occur sequentially** in  $x$ .
- ❑ The number of elements in this subset is the **window size**
- ❑ The number of elements that are skipped between the starting points of two consecutive windows is called the **hop length**
- ❑ **Example:** a sequence of numbers  $x = 1, 2, 3, 4, 5, 6, 7, 8, 9$ 
  - A window of window size 3 is 1, 2, 3
  - If hop length is 2, next window would be 3, 4, 5

# Window-based Anomaly Detection in Dynamic Networks: Priebe et al. (2005)



# Window-based Anomaly Detection in Dynamic Networks: Priebe et al. (2005)

---

- ❑ To spot anomalies by identifying snapshots that have unusually high connectivity, as compared to the previous time-steps
- ❑ A local statistic is a statistic that outputs a certain value for a selected window
- ❑ The maximum value of these local statistics is called scan statistic
- ❑ If the scan statistic exceeds a certain threshold, the corresponding window is determined to be anomalous

END