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2016-12-12  
TF Study

# GAN

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# 01 GAN

## Generative Adversarial Net

- Purpose:

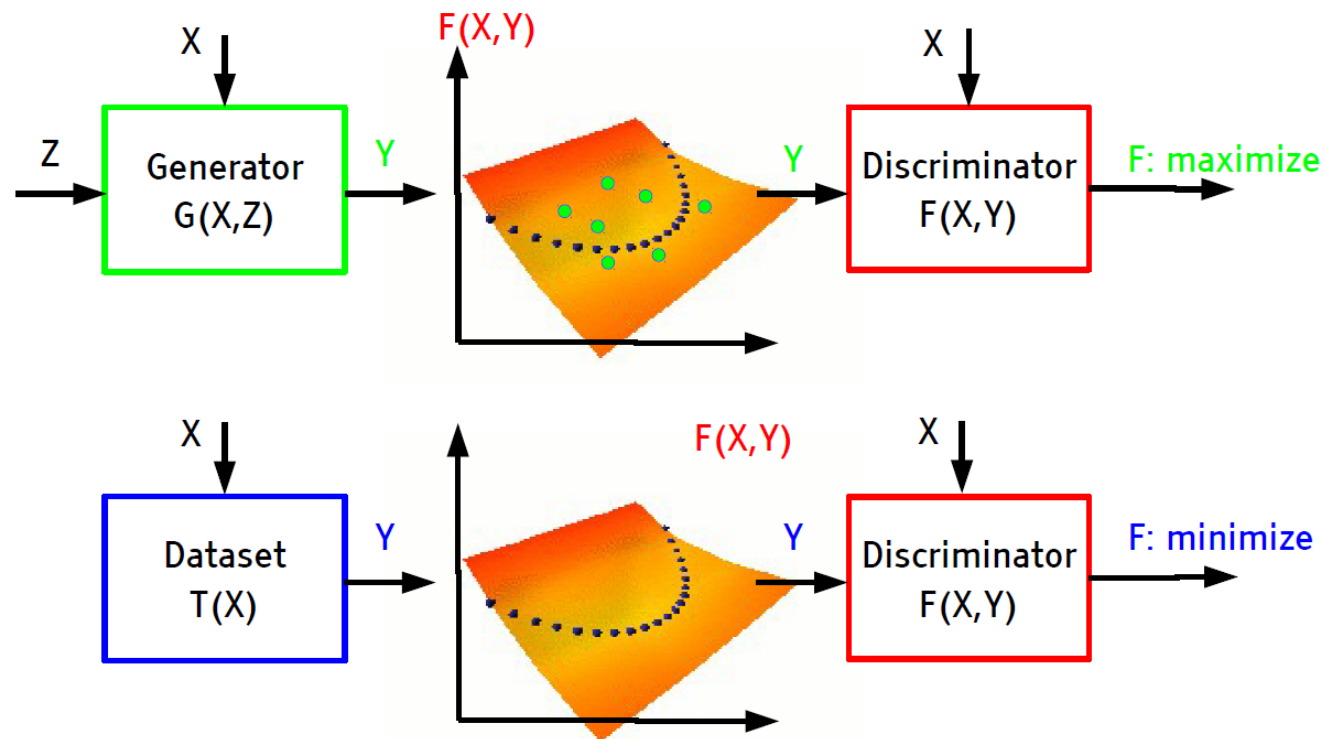
1. Train the manifold of data
2. Generate distribution of data

- Process:

1. Generator에 Input X & Z
2. Generator produces predictions Y
3. Discriminator discriminate train data & Y
4. Train

G : D가 Y와 Train data를 구별할 수 없도록

D : G가 만든 데이터와 실제 데이터를 잘 구별하도록



## ■ Method:

- $p_z(z)$ : prior on input noise,  $D(x)$ : probability that  $\mathbf{x}$  came from data rather than  $p_g$
- D and G play the following two-player minimax game with value function  $V(G,D)$

$$\min_G \max_D V(D, G) = \underbrace{\mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x})]}_{\text{D correct}} + \underbrace{\mathbb{E}_{\mathbf{z} \sim p_z(\mathbf{z})} [\log(1 - D(G(\mathbf{z})))]}_{\text{D wrong}}.$$

*Proved)*

- $p_g = p_{\text{data}}$  인 Global optimal 존재 → 학습이 잘 되면 G가 data의 원래 분포를 그대로 따라가는 것이 가능
- G, D 에 충분한 capacity → converge 보장

### ■ Method:

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**Algorithm 1** Minibatch stochastic gradient descent training of generative adversarial nets. The number of steps to apply to the discriminator,  $k$ , is a hyperparameter. We used  $k = 1$ , the least expensive option, in our experiments.

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**for** number of training iterations **do**

**for**  $k$  steps **do**

- Sample minibatch of  $m$  noise samples  $\{z^{(1)}, \dots, z^{(m)}\}$  from noise prior  $p_g(z)$ .
- Sample minibatch of  $m$  examples  $\{x^{(1)}, \dots, x^{(m)}\}$  from data generating distribution  $p_{\text{data}}(x)$ .
- Update the discriminator by ascending its stochastic gradient:

$$\nabla_{\theta_d} \frac{1}{m} \sum_{i=1}^m \left[ \log D(x^{(i)}) + \log (1 - D(G(z^{(i)}))) \right].$$

k 번  
D 학습

**end for**

- Sample minibatch of  $m$  noise samples  $\{z^{(1)}, \dots, z^{(m)}\}$  from noise prior  $p_g(z)$ .
- Update the generator by descending its stochastic gradient:

$$\nabla_{\theta_g} \frac{1}{m} \sum_{i=1}^m \log (1 - D(G(z^{(i)}))).$$

G 학습

**end for**

The gradient-based updates can use any standard gradient-based learning rule. We used momentum in our experiments.

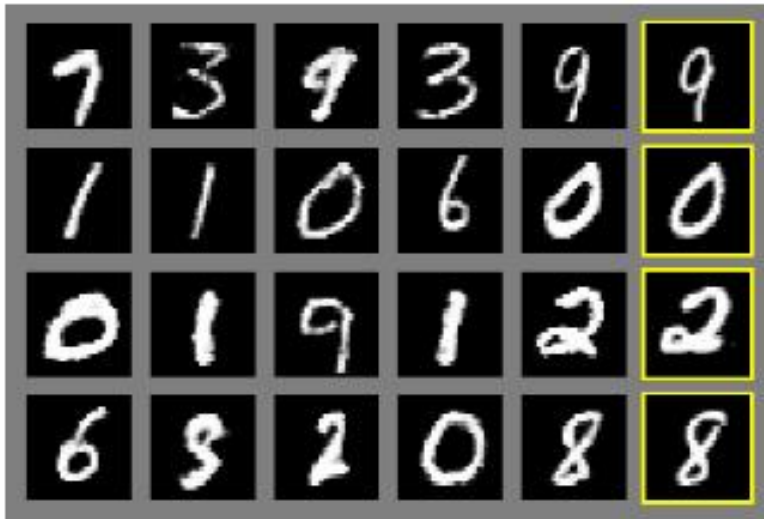
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# 01 GAN

## Experiment

### Experiment:

- MNIST , Toronto Face Database, CIFAR-10 적용
- Generator – rectifier linear & sigmoid / Discriminator – maxout , drop out



- Ian Goodfellow #AIWTB 2016 <https://www.youtube.com/watch?v=HN9NRhm9waY>

### ■ Failure:

- Training GAN = Finding Nash Equilibrium of non-convex game
- Gradient descent → not suitable for game theory → often fail to converge
- 2-player game에서 G,D가 서로 min / max 최적화를 하려다 보니 converge 하지 않는 경우 발생

### ■ Improved:

- **Feature matching** : maximum mean discrepancy 사용
- **Mini batch features** : batch normalization 적용

### ▪ *Feature matching*

- Prevent Generator from overtraining on the current Discriminator
- D를 통해서 나온 output 을 사용한 학습 → 중간 레이어의 high-level feature들로 학습
- New objective for generator

$$\|\mathbb{E}_{\mathbf{x} \sim p_{\text{data}}} \mathbf{f}(\mathbf{x}) - \mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}} \mathbf{f}(G(\mathbf{z}))\|_2^2. \quad : f(\mathbf{x}): \text{ activation on an intermediate layer of } D$$

- Discriminator는 그대로 학습



## Mini batch features

- Generator often collapse to a parameter setting / always emits the same point
- 서로 다른 데이터면 다른 곳으로 보내야하는데... 모두 같은 곳으로 보내도 objective function은 만족하는....
- 각각의 데이터를 independent 하게 확인하기 때문 → 동시에 여러 개를 확인해서 조합하게끔 변형 → D의 중간 부분을 변형
- Define **closeness** of examples in minibatch → use it as regularization
- $f(x_i) \in \mathbb{R}^A$ , multiply tensor  $T \in \mathbb{R}^{A \times B \times C}$ , result matrix  $M_i \in \mathbb{R}^{B \times C}$

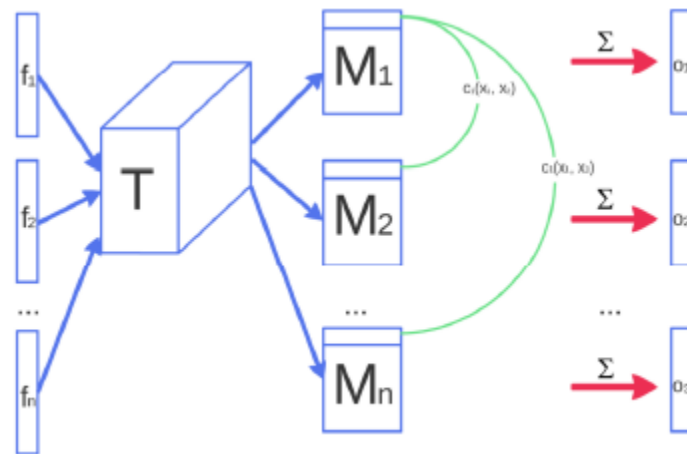
compute L1-distance between rows of  $M_i$  and apply negative exponential →  $c_b(x_i, x_j) = \exp(-\|M_{i,b} - M_{j,b}\|_{L1})$

- $o(x_i)$  : output for this minibatch layer

$$o(x_i)_b = \sum_{j=1}^n c_b(x_i, x_j) \in \mathbb{R}$$

$$o(x_i) = [o(x_i)_1, o(x_i)_2, \dots, o(x_i)_B] \in \mathbb{R}^B$$

$$o(\mathbf{X}) \in \mathbb{R}^{n \times B}$$



- Concatenate  $o(x_i)$  to  $f(x_i)$  and feed to next layer

### ▪ *Other improves*

- Historical averaging  
: D, G 의 cost에 과거 정보를 지우는 방식을 도입 → online learning style
- One sided label smoothing  
: 0,1 로 class 를 나누는 방식 말고 다른 숫자로 smoothing 해서 class 분리
- Virtual batch normalization  
: DCGAN에서 효과적이었던 Batch normalization을 다소 수정하여 도입

## ▪ *Semi-supervised learning*

- sample from Generator

: G를 통해 생성한 sample data를 추가하여 semi-supervised learning 이 가능

- Label them with new generated class

: 1개의 class를 추가하여 Classifier를 만들.

:  $p_{model}(y = K + 1|x) = 1 - D(x)$  라 하면

- Loss function

$$\begin{aligned} L &= -\mathbb{E}_{\mathbf{x}, y \sim p_{data}(\mathbf{x}, y)} [\log p_{model}(y|\mathbf{x})] - \mathbb{E}_{\mathbf{x} \sim G} [\log p_{model}(y = K + 1|\mathbf{x})] \\ &= L_{supervised} + L_{unsupervised}, \text{ where} \end{aligned}$$

$$L_{supervised} = -\mathbb{E}_{\mathbf{x}, y \sim p_{data}(\mathbf{x}, y)} \log p_{model}(y|\mathbf{x}, y < K + 1)$$

$$L_{unsupervised} = -\{\mathbb{E}_{\mathbf{x} \sim p_{data}(\mathbf{x})} \log[1 - p_{model}(y = K + 1|\mathbf{x})] + \mathbb{E}_{\mathbf{x} \sim G} \log[p_{model}(y = K + 1|\mathbf{x})]\},$$

- ➔ effective to improve the quality of generated images as judged by human annotators

## 02 Improve GAN

### Experiment

#### ■ Experiment:

- Semi-supervised learning → MNIST, CIFAR-10, SVHN dataset
- Sample generation → MNIST, CIFAR-10, SVHN, ImageNet

Model	Number of incorrectly predicted test examples for a given number of labeled samples			
	20	50	100	200
DGN [21]			333 ± 14	
Virtual Adversarial [22]			212	
CatGAN [14]			191 ± 10	
Skip Deep Generative Model [23]			132 ± 7	
Ladder network [24]			106 ± 37	
Auxiliary Deep Generative Model [23]			96 ± 2	
Our model	1677 ± 452	221 ± 136	93 ± 6.5	90 ± 4.2
Ensemble of 10 of our models	1134 ± 445	142 ± 96	86 ± 5.6	81 ± 4.3

Table 1: Number of incorrectly classified test examples for the semi-supervised setting on permutation invariant MNIST. Results are averaged over 10 seeds.

Model	Test error rate for a given number of labeled samples			
	1000	2000	4000	8000
Ladder network [24]			20.40±0.47	
CatGAN [14]			19.58±0.46	
Our model	21.83±2.01	19.61±2.09	18.63±2.32	17.72±1.82
Ensemble of 10 of our models	19.22±0.54	17.25±0.66	15.59±0.47	14.87±0.89

Table 2: Test error on semi-supervised CIFAR-10. Results are averaged over 10 splits of data.

- Salimans, Tim, et al. "Improved techniques for training gans." *Advances in Neural Information Processing Systems*. 2016.

# 02 Improve GAN

## Experiment

### Experiment:

- Sample generation → MNIST, CIFAR-10, SVHN, ImageNet



Figure 3: (Left) samples generated by model during semi-supervised training. Samples can be clearly distinguished from images coming from MNIST dataset. (Right) Samples generated with minibatch discrimination. Samples are completely indistinguishable from dataset images.

Model	Percentage of incorrectly predicted test examples for a given number of labeled samples		
	500	1000	2000
DGN [21]		36.02±0.10	
Virtual Adversarial [22]		24.63	
Auxiliary Deep Generative Model [23]		22.86	
Skip Deep Generative Model [23]		16.61±0.24	
Our model	18.44 ± 4.8	8.11 ± 1.3	6.16 ± 0.58
Ensemble of 10 of our models		5.88 ± 1.0	

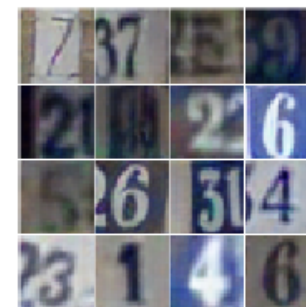


Figure 5: (Left) Error rate on SVHN. (Right) Samples from the generator for SVHN.

- Salimans, Tim, et al. "Improved techniques for training gans." *Advances in Neural Information Processing Systems*. 2016.

Presentation

Thanks  
for Watching