

# Over-sampling in a Deep Neural Network

Andrew J.R. Simpson, arXiv, 2015

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강혁

# Bigger network work better?

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- A key factor in the success of the DNN is scalability.
- The reason for this scalability is not yet well understood.
- the DNN as a discrete system, of linear filters followed by nonlinear activations, that is subject to the laws of sampling theory.

# Sampling theory

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## Sampling

신호 처리에서 표본화(標本化) 또는 샘플링(sampling)은 연속 신호(유동적인 신호)를 이산 신호(수치화된 신호)로 감소시키는 것을 말한다. 이를테면 파동 (연속 시간 신호)을 일련의 표본(이산 시간 신호)으로 바꾸는 것을 들 수 있다(Wikipedia)

## Sampling frequency

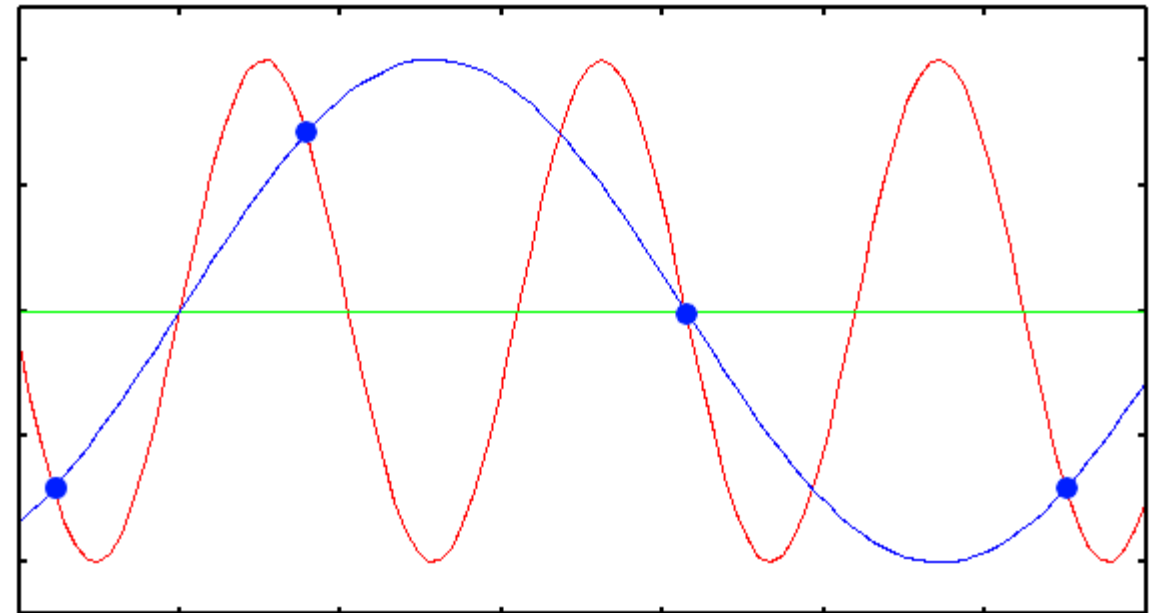
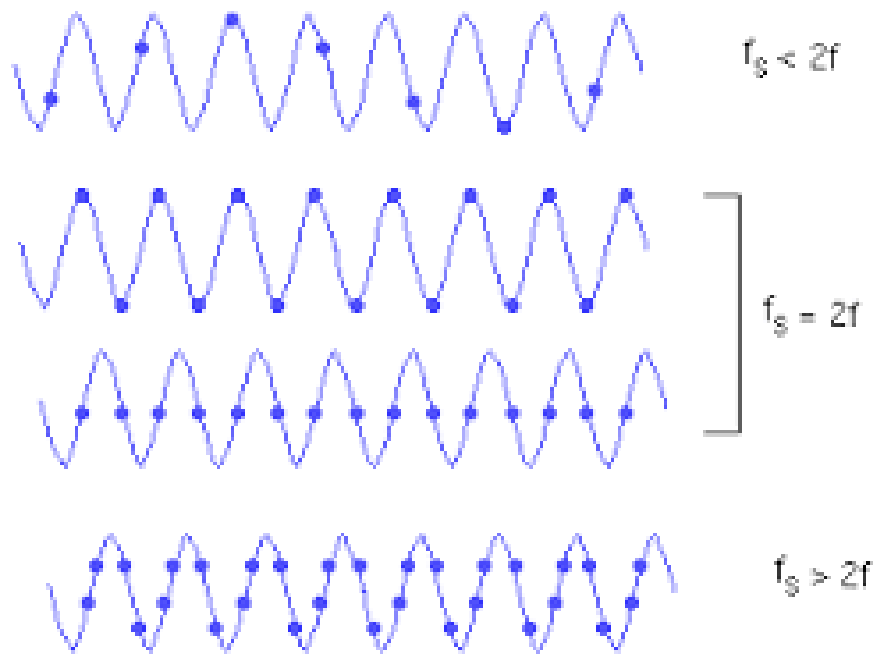
시간(초) 당 얻어지는 sample의 평균 개수(Wikipedia)

## Over-sampling

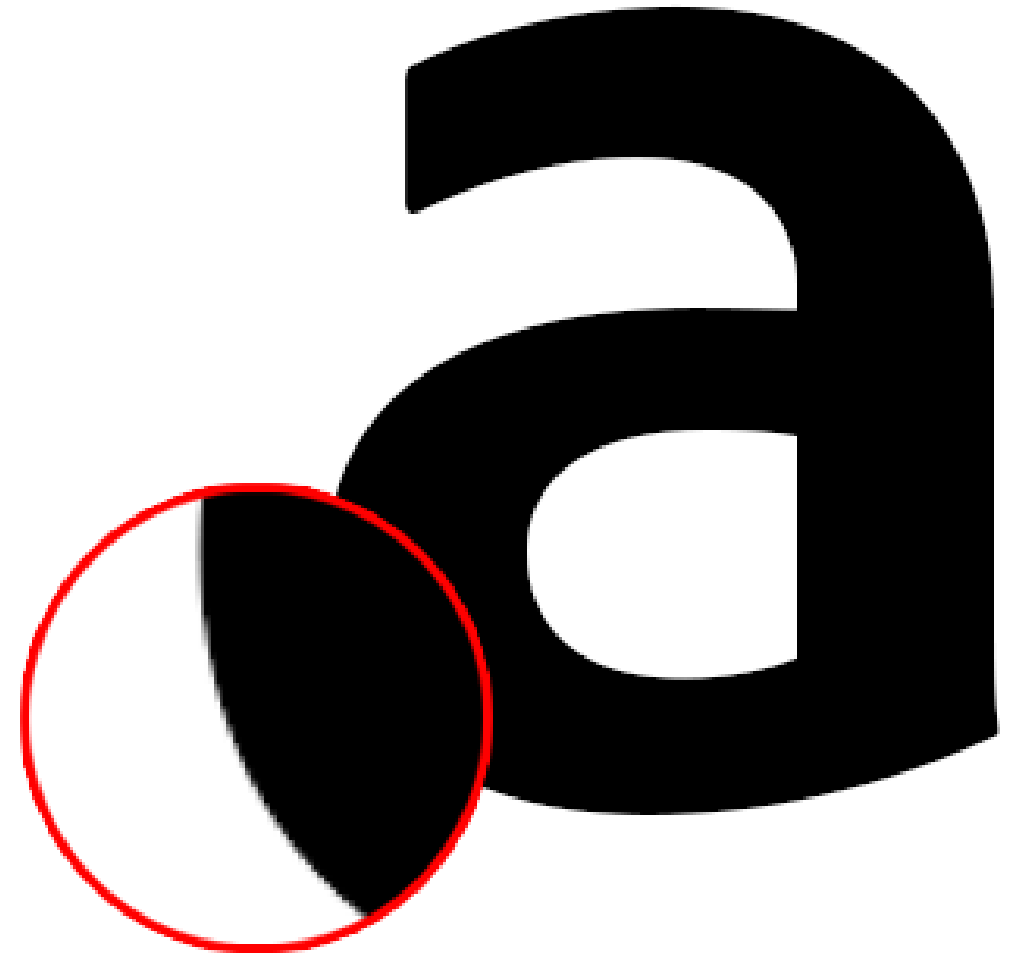
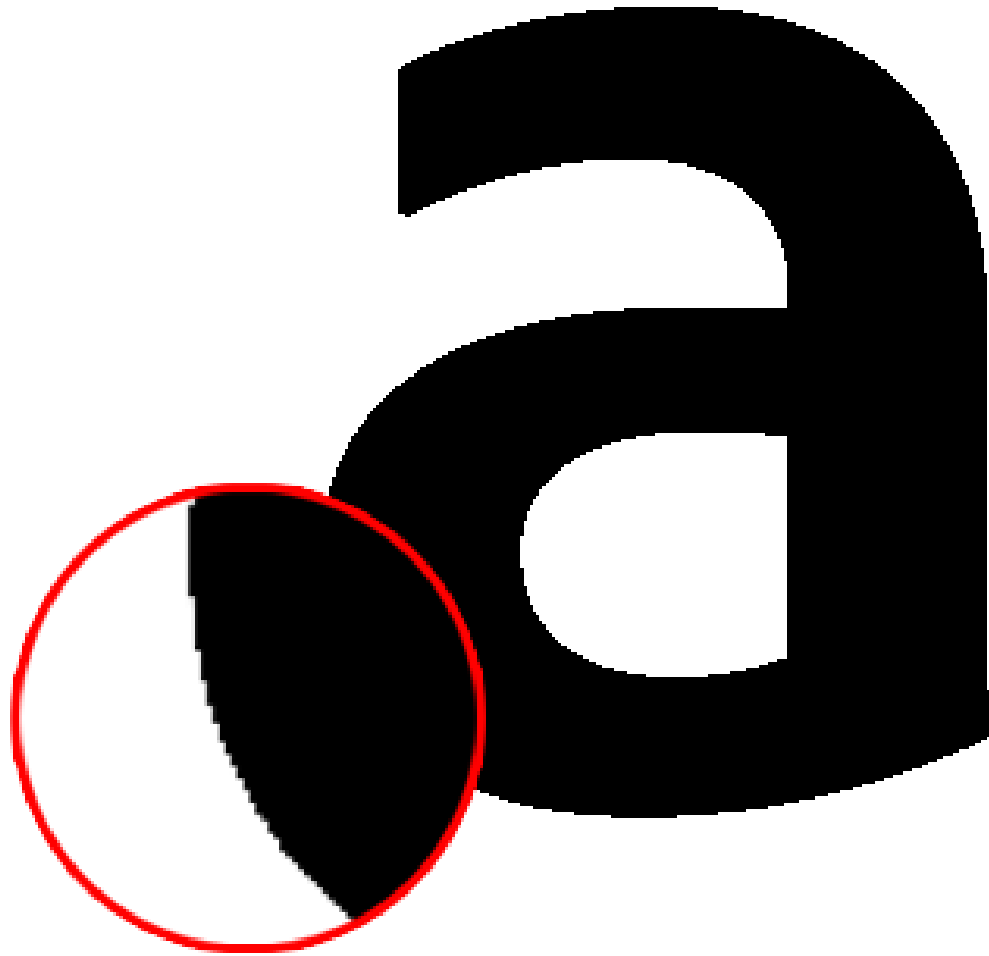
신호 처리에서 오버샘플링(oversampling)은 두 배 이상의 대역폭, 또는 샘플링할 수 있는 최고의 샘플링 주파수로 신호를 샘플링하는 과정이다.  
오버샘플링은 에일리어싱 방지, 해상도 향상, 노이즈감소에 효과적이다. (Wikipedia)

# Nyquist frequency

샘플링 하려는 주파수보다 2배 높은 주파수로 샘플링해야만 정확하게 신호를 복원할 수 있다



<https://svi.nl/AliasingArtifacts>



<https://helpx.adobe.com/photoshop-elements/key-concepts/aliasing-anti-aliasing.html>

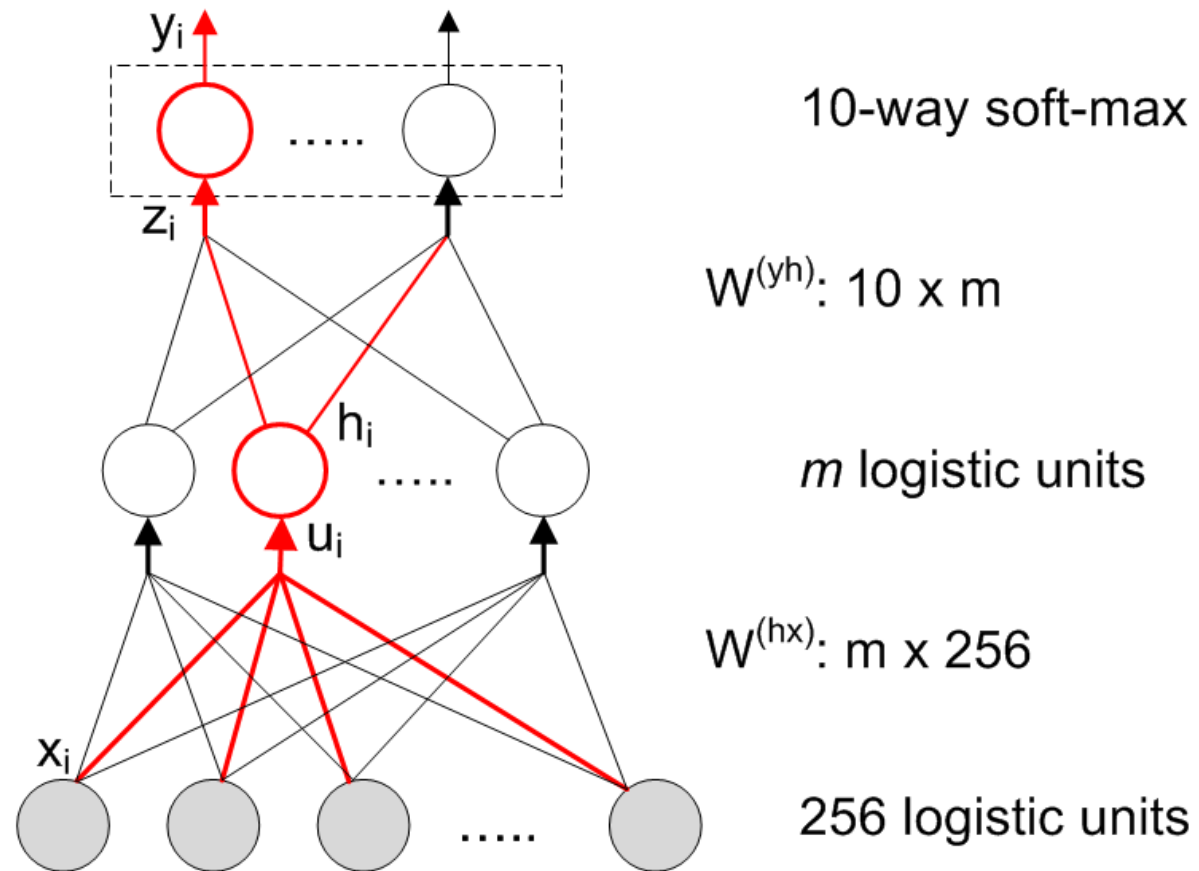
# Wider network

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- 1) Greater bandwidth of input data may be represented
- 2) Higher-order filter may be learned
- 3) Less aliasing of high order distortion products

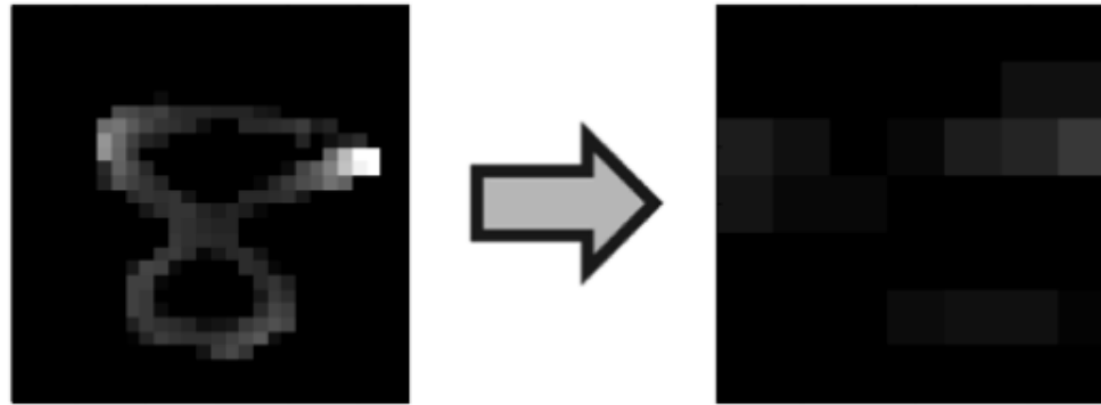
# 10-unit softmax output layer

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# Decimated image

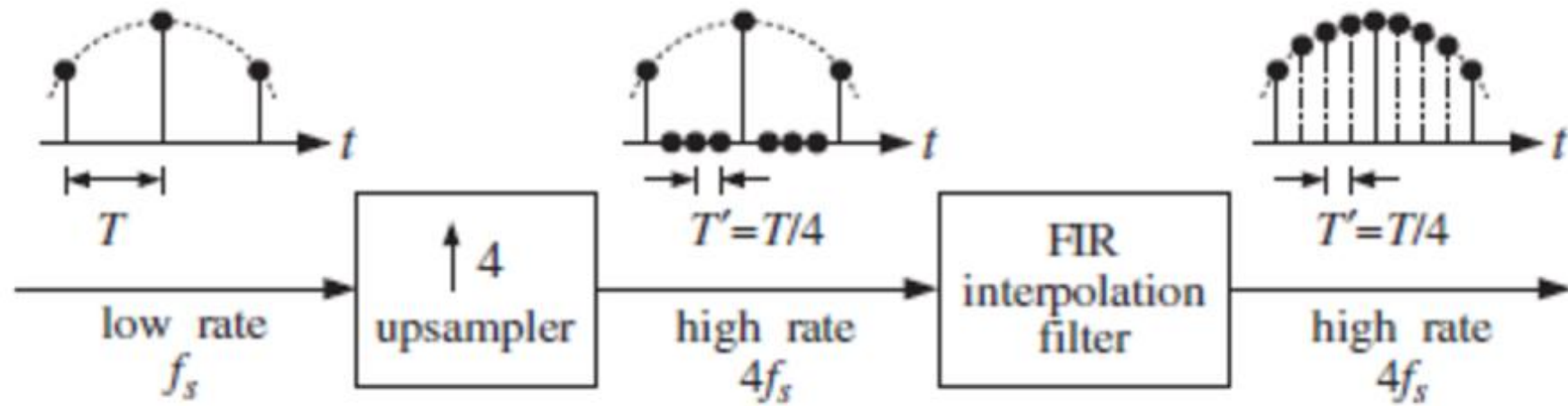
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**Fig. 1. Example MNIST image decimated by factor of 16.** We took the 28x28 pixel images, unpacked them into a vector and decimated the vectors by a factor of 16, yielding an effective 7x7 pixel representation (represented here, for illustration, as a matrix re-wrapped from the vector for illustration).



# Interpolation filter



introduction to signal processing sophocles j. orfanidis

# Transfer function

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$$X(s) = \mathcal{L}\{x(t)\} \stackrel{\text{def}}{=} \int_{-\infty}^{\infty} x(t)e^{-st} dt,$$

$$Y(s) = \mathcal{L}\{y(t)\} \stackrel{\text{def}}{=} \int_{-\infty}^{\infty} y(t)e^{-st} dt.$$

Then the output is related to the input by the transfer function  $H(s)$  as

$$Y(s) = H(s)X(s)$$

and the transfer function itself is therefore

$$H(s) = \frac{Y(s)}{X(s)}.$$

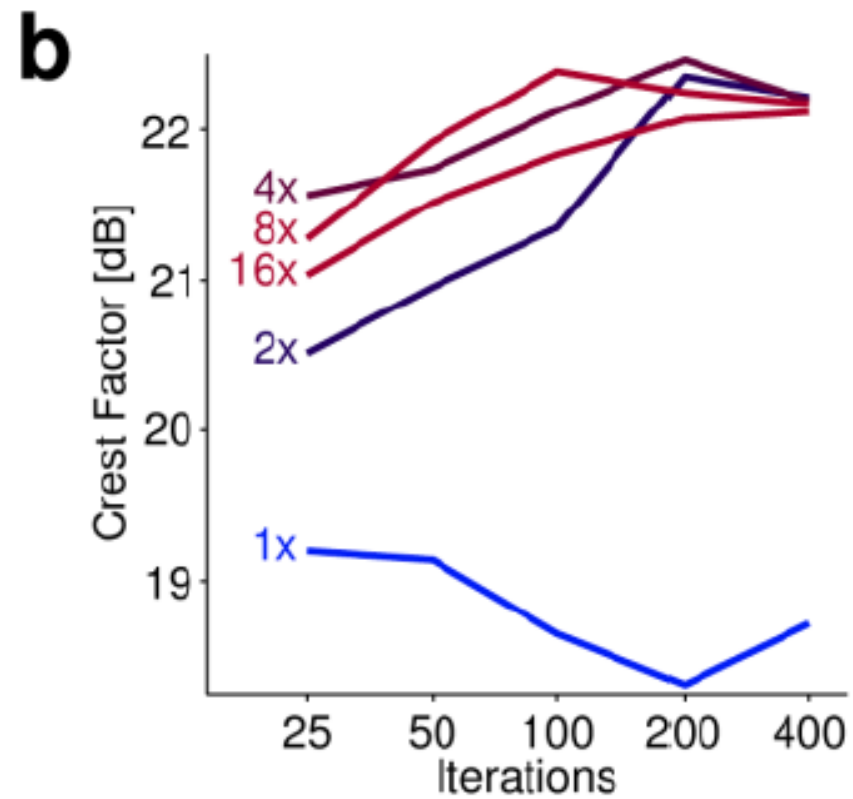
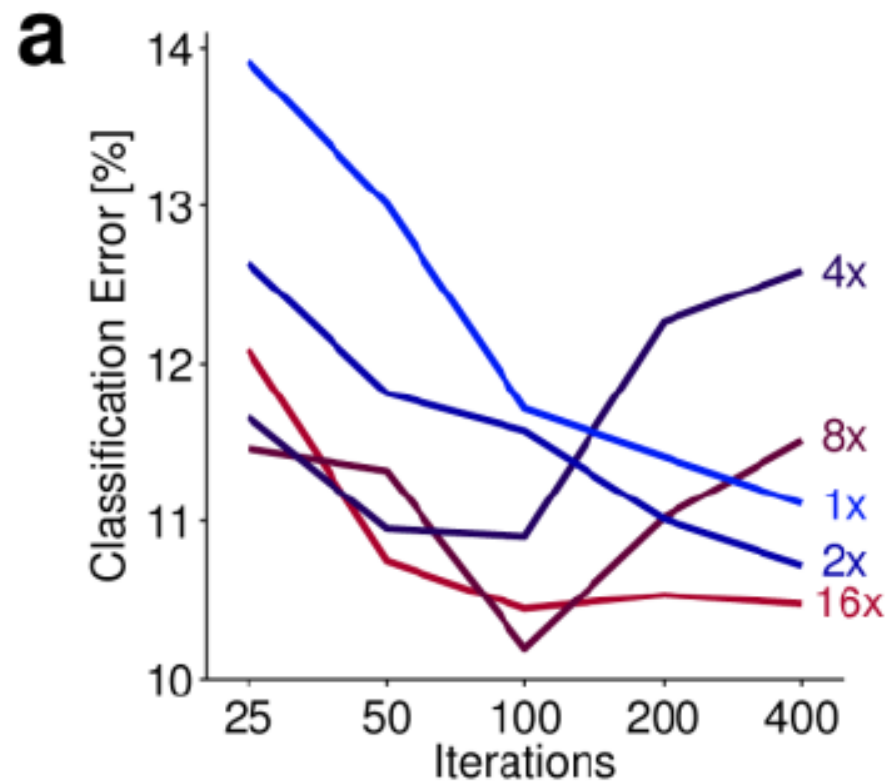
# Gain of transfer function

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$$g = 10 \log_{10} \left( \frac{\max(H)}{\min(H)} \right)$$

$$\text{SNR}_{\text{dB}} = 10 \log_{10} \left( \frac{P_{\text{signal}}}{P_{\text{noise}}} \right).$$

# Result



# Discussion

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- Learning rate scales with over-sampling rate
- Onset of over-fitting is delayed longer at higher degrees of over-sampling

# Discussion

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- Over-sampling may be a useful alternative to regularization by dropout
- Results suggest that the over-fitting demonstrated here is at least partly the result of aliasing, rather than rare feature coincidences in the data

# Discussion

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- aliasing provides a very abrupt and arbitrary projection of high order distortion products back into the Nyquist band.
- For example, consider energy near 10x the Nyquist limit. If this energy shifts in frequency a small amount, its aliased location in the Nyquist range shifts a very large amount.