

**Date of Performance :**

**Date of Submission :**

## **EXPERIMENT NUMBER: 2**

**Aim:**Implement Perceptron algorithm to simulate AND gate.

**Objective:**

To implement basic neural network models for simulating logic gate.

**Software Used :**Python

**Theory:**

Perceptron algorithm to simulate AND gate

The Perceptron algorithm is used to model the decision-making process of a logic gate by using a set of weights, bias, and a threshold to produce a binary output based on the inputs.

The Perceptron algorithm takes in two binary inputs and uses a set of weights and a bias to produce a single binary output. The inputs are multiplied by the weights and summed with the bias to produce a scalar value. This value is then compared to a threshold, and if it is above the threshold, the output is 1 (True), and if it is below the threshold, the output is 0 (False). ■

In the case of simulating an AND gate, the weights and bias are chosen such that if both inputs are 1, the output is 1 (True), and if either input is 0 (False), the output is 0 (False). The Perceptron algorithm can be used to simulate other logic gates, such as OR and NOT, by choosing appropriate values for the weights and bias.

**Algorithm:**

Step 1: Define unit step function

Step 2: Assume w and b value

Step 3: Find net value using  $wx+b$

Step 4: Find output value by using unit step function.

Step 5: Find error between actual and desired.

Step 6: If error is not equal to 0 update weight and bias value and go to step 5, if error is zero, go to the next step.

Step 7: Perception model is ready for further testing.

**Program:**

```
*****Perceptron algorithm to simulate AND gate***** #

importing Python library
import numpy as np

# define Unit Step Function
def unitStep(v):
    if v >= 0:
        return 1
    else:
        return 0

# design Perceptron Model
def perceptronModel(x, w, b):
    v = np.dot(w, x) + b
    y = unitStep(v)
    return y

# AND Logic Function
# w1 = 1, w2 = 1, b = -1.5
def AND_logicFunction(x):
    w = np.array([1, 1])
    b = -1.5
    return perceptronModel(x, w, b)

# testing the Perceptron Model
test1 = np.array([0, 1])
test2 = np.array([0, 0])
test3 = np.array([1, 0])
test4 = np.array([1, 1])

print("AND({}, {}) = {}".format(0, 1, AND_logicFunction(test1)))
print("AND({}, {}) = {}".format(1, 1, AND_logicFunction(test2)))
print("AND({}, {}) = {}".format(0, 0, AND_logicFunction(test3)))
print("AND({}, {}) = {}".format(1, 0, AND_logicFunction(test4)))
```

## Output:

The screenshot shows a Jupyter Notebook interface with the title "Untitled8.ipynb". The code cell contains Python code for implementing an AND logic function using a Perceptron model. The code defines a function `AND\_logicFunction` that takes an input vector `x` and returns the output of a perceptron model. It also includes test cases for the function.

```
# AND Logic Function
# w1 = 1, w2 = 1, b = -1.5
def AND_logicFunction(x):
    w = np.array([1, 1])
    b = -1.5
    return perceptronModel(x, w, b)

# testing the Perceptron Model
test1 = np.array([0, 1])
test2 = np.array([0, 0])
test3 = np.array([1, 0])
test4 = np.array([1, 1])

print("AND({}, {}) = {}".format(0, 1, AND_logicFunction(test1)))
print("AND({}, {}) = {}".format(1, 1, AND_logicFunction(test2)))
print("AND({}, {}) = {}".format(0, 0, AND_logicFunction(test3)))
print("AND({}, {}) = {}".format(1, 0, AND_logicFunction(test4)))
```

Output of the code execution:

```
AND(0, 1) = 0
AND(1, 1) = 0
AND(0, 0) = 0
AND(1, 0) = 1
```

## Conclusion/Outcome:

Thus we have implemented the Perceptron algorithm to simulate AND gate.

We also understood how to implement basic neural network models for simulating logic gate.

## Marks & Signature:

R1 (4 Marks)	R2 (4 Marks)	R3 (4 Marks)	R4 (3 Mark)	Total (15 Marks)	Signature