More on Turing machines 1 :

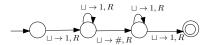
• computing functions with DTMs: every computation terminates in a unique final state; leaves tape head at the leftmost cell; typically, initial state is never reentered

concatenating two input strings separated by a blank, each with alphabet $\{a, b\}$

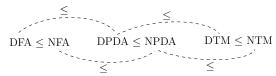
given an integer j in unary, compute 3j with a modular design —

- modules correspond to replace last 1 with # (let the resulting string be w); w#w while leaving tape head at first cell; move to # on the right; w#w#w while leaving tape head at first #; w#w while leaving tape head at first #; move tape head to first cell; www while leaving tape head at first cell
- NTM example: $L = \{ \text{positive integer } r \text{ in unary } | r \text{ is composite} \}$

input is 1^{r+1} ; non-deterministically choose two positive integers, say p and q (refer to automata below); with tape containing $1^{r+1} \# 1^{p+1} \# 1^{q+1}$; make sure p < r and q < r; multiply p and q so that the input has $1^{r+1} \# 1^{p+q+1}$; compare 1^{r+1} with 1^{p+q+1} and accept if they are same; otherwise reject



• with respect to the power of recognizing a language, it is obvious that,



however, shortly, we will establish DFA = NFA < PDA < DTM = NTM

¹Prepared by R. Inkulu, Dept of Computer Science, IITG, India. http://www.iitg.ac.in/rinkulu/