



PORTRAIT

## BASIC INFORMATION

NAME \_\_\_\_\_

SEX \_\_\_\_\_

AGE \_\_\_\_\_

HEIGHT \_\_\_\_\_

WEIGHT \_\_\_\_\_

BACKGROUND \_\_\_\_\_

XP \_\_\_\_\_

KRONUR \_\_\_\_\_

NATIONALITY \_\_\_\_\_

LANGUAGES:



## CORE ATTRIBUTES

	BASE	X1/2	X2	X5
FITNESS	_____	_____	_____	_____
CELERITY	_____	_____	_____	_____
INTELLECT	_____	_____	_____	_____
WISDOM	_____	_____	_____	_____
CHARISMA	_____	_____	_____	_____

## HEALTH

## WOUNDS

MAXIMUM (HT)	CURRENT	MENTAL
_____	_____	_____

## STATUS EFFECTS

CURRENT	LIMIT (WTS)
_____	_____

## RESILIENCE

(WTS X 2)
_____

## STRESS

CURRENT	LIMIT (WTS)
_____	_____

## MENTAL BREAKS

○	○	○
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SURVIVAL: \_\_\_\_\_ DAYS WITHOUT FOOD \_\_\_\_\_ HOURS WITHOUT WATER \_\_\_\_\_

## STAMINA

CURRENT	LIMIT (HT/2)
_____	_____

EXHAUSTION  
○ -20% ○ -60% ○ KO

## SKILLS

	RANKS	TOTAL		RANKS	TOTAL
○ ANIMAL HANDLING (CHA)	_____	_____	○ MEDICINE (INT)	_____	_____
○ ATHLETICS (FIT)	_____	_____	○ PATHFINDING (WIS)	_____	_____
○ AWARENESS (WIS)	_____	_____	○ PILOTING: DRIVING (CEL)	_____	_____
○ EXPLOSIVES (INT)	_____	_____	○ PILOTING: SAILING (CEL)	_____	_____
○ FINANCE (INT)	_____	_____	○ SEARCH (WIS)	_____	_____
○ INTERPERSONAL (CHA)	_____	_____	○ STEALTH (CEL)	_____	_____
○ LEADERSHIP (CHA)	_____	_____	○ WEAPONS: MELEE (CEL)	_____	_____
○ LORE: THE OLD WORLD (INT)	_____	_____	○ WEAPONS: FIREARMS (CEL)	_____	_____
○ LORE: THE SILENT WORLD (INT)	_____	_____	○ WEAPONS: HEAVY (CEL)	_____	_____
○ LORE: MONSTERS (INT)	_____	_____	○ WEAPONS: INDIRECT (INT)	_____	_____
○ MAGIC (INT/WIS)	_____	_____	○ WEAPONS: UTILITY (CEL)	_____	_____
○ MECHANICS (INT)	_____	_____	○ _____	_____	_____

## BIO

## RELATIONSHIPS

NAME	ROLE	FIDELITY
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

## EQUIPMENT

Large empty area for equipment list.