

Gunner Stone

Department of Computer Science and Engineering
University of Nevada, Reno
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Research Interests

AI and Machine Learning Computer Vision · Deep Learning · Representation Learning · Pattern Recognition · Expert Systems

Robotics Remote Sensing and Inspection

Appointments

Research Assistant *Jan. 2021 - Present*
UNIVERSITY OF NEVADA, RENO *Reno, NV*
• Research Assistant at the Human-Machine Perception Lab

Teaching Assistant *Aug. 2020 - Dec. 2020*
UNIVERSITY OF NEVADA, RENO *Reno, NV*
• ENGR 101 - Introduction to Engineering Design

Education

Ph.D. in Computer Science and Engineering *Aug. 2020 - Present*
UNIVERSITY OF NEVADA, RENO *Reno, NV*
Advisor: Dr. Alireza Tavakkoli

M.Sc. in Computer Science and Engineering *Aug. 2020 - May 2022*
UNIVERSITY OF NEVADA, RENO *Reno, NV*
Advisor: Dr. Alireza Tavakkoli

B.Sc. in Computer Science and Engineering *Aug. 2016 - May 2020*
UNIVERSITY OF NEVADA, RENO *Reno, NV*

Honors & Awards

Spring 2020 **Dean's List**, UNIVERSITY OF NEVADA, RENO *Reno, NV*
Spring 2018 **Dean's List**, UNIVERSITY OF NEVADA, RENO *Reno, NV*
Fall 2016 **Dean's List**, UNIVERSITY OF NEVADA, RENO *Reno, NV*

Synergistic Activity

COMMUNITY SERVICE

Advanced Technologies Academy CCSD LAS VEGAS, NEVADA	Invited to host computer science workshops for highschool students	<i>Jan. 2019 - May.2019</i>
Residential Life, Housing, and Food Service UNIVERSITY OF NEVADA, RENO	Hosted an event for young students from local primary schools to visit the university and participate in STEM-based, hands-on experiments	<i>March.2019</i>
Kate Smith Elementary WCSD SPARKS, NEVADA	Invited to design and present a hands-on project to a class of 2nd graders with the aim of developing a curiosity and interest towards STEM topics	<i>March.2019</i>

References

References are available upon request.