

Class Expense

java.lang.Object[↗]
com.mapmyjourney.backend.model.Expense

@Entity
public class **Expense**
extends Object[↗]

Entidad que representa un gasto en un viaje. Un gasto tiene un monto total y se divide entre miembros del viaje. Inspirado en Splitwise/Tricount.

Constructor Summary

Constructors
Constructor
Description
Expense()

Method Summary

All Methods	Instance Methods	Concrete Methods
Modifier and Type	Method	Description
	BigDecimal [↗]	
	getTotalSplits()	
		Calcula el total de los splits.
	protected void	
	onUpdate()	

Methods inherited from class java.lang.Object [↗]
clone [↗] , equals [↗] , finalize [↗] , getClass [↗] , hashCode [↗] , notify [↗] , notifyAll [↗] , toString [↗] , wait [↗] , wait [↗] , wait [↗]

Constructor Details

Expense
public Expense()

Method Details

onUpdate
protected void onUpdate()
getTotalSplits
public BigDecimal [↗] getTotalSplits()

Calcula el total de los splits. Debe coincidir con el amount.