

**Package** com.mapmyjourney.backend.model

## Class User

java.lang.Object<sup>↗</sup>  
com.mapmyjourney.backend.model.User

@Entity  
public class **User**  
extends Object<sup>↗</sup>

Entidad que representa un usuario en el sistema. Un usuario puede pertenecer a múltiples viajes.

### Constructor Summary

| Constructors |
|--------------|
| Constructor  |
| Description  |
| User()       |

### Method Summary

| All Methods       | Instance Methods | Concrete Methods |
|-------------------|------------------|------------------|
| Modifier and Type | Method           | Description      |
| protected void    | onUpdate()       |                  |

| Methods inherited from class java.lang.Object <sup>↗</sup>  |
|---|
| clone <sup>↗</sup> , equals <sup>↗</sup> , finalize <sup>↗</sup> , getClass <sup>↗</sup> , hashCode <sup>↗</sup> , notify <sup>↗</sup> , notifyAll <sup>↗</sup> , toString <sup>↗</sup> , wait <sup>↗</sup> , wait <sup>↗</sup> , wait <sup>↗</sup> |

### Constructor Details

| User          |
|---------------|
| public User() |

### Method Details

| onUpdate                  |
|---------------------------|
| protected void onUpdate() |