

## Class User

java.lang.Object<sup>↗</sup>  
com.mapmyjourney.backend.model.User

@Entity  
public class **User**  
extends Object<sup>↗</sup>

Entidad que representa un usuario en el sistema. Un usuario puede pertenecer a múltiples viajes.

### Constructor Summary

Constructors
Constructor
Description
User()

### Method Summary

All Methods	Instance Methods	Concrete Methods
Modifier and Type	Method	Description
protected void	onUpdate()	

Methods inherited from class java.lang.Object <sup>↗</sup>
clone <sup>↗</sup> , equals <sup>↗</sup> , finalize <sup>↗</sup> , getClass <sup>↗</sup> , hashCode <sup>↗</sup> , notify <sup>↗</sup> , notifyAll <sup>↗</sup> , toString <sup>↗</sup> , wait <sup>↗</sup> , wait <sup>↗</sup> , wait <sup>↗</sup>

### Constructor Details

User
public User()

### Method Details

onUpdate
protected void onUpdate()