



# Gunthee Tawewatmongkol

Game developer



## Personal History

Whatever application you want me to do, I will always back to develop the game.



## Skills

- Unity
- Visual Studio
- Visual Studio Code
- Github
- Bitbucket
- C#
- Java
- Python



## Contact Info

Address:

9/132 Supalai Park Ville

Soi Ramindra5, Ramindra rd.

Anusawaree, Bangkok, Bangkok

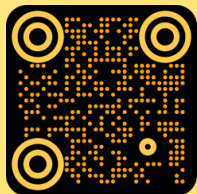
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Phone: 085-905-4545

Email: jenny.sirarat@gmail.com

Github: <https://github.com/Kameriij>

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PORTFOLIO

<http://gunthee.pythonywhere.com/portfolio/>

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TRANSCRIPT

<https://github.com/Gunzther/Portfolio/blob/master/Transcript.pdf>



## CAREER HISTORY

### LEAD UNITY DEVELOPER

Multiverse Expert Co., Ltd

May 2022 - present

- Directing the development team in the design, development, coding, testing of Velaverse, 3Kok, Bit-monster.

### GAME DEVELOPER MID-LEVEL

BNK musicmall Co., Ltd

Jun 2021 - May 2022

- Develop Notero project: gamification piano classroom using Unity 2D with C#, Websocket

### GAME DEVELOPER INTERN

True Axion Interactive Co., Ltd

Jun 2020 - Dec 2020

- Have done game workshops for 3 months
- Develop new features of Evergleam Hill game
- Improve features of Evergleam Hill game

### VFX ARTIST

Zero-bit Co., Ltd

Oct 2019 - Dec 2019

- Create VFX legendary card spawning for Athenion

### GAME DEVELOPER INTERN

Metromerce Co., Ltd

Jun 2019 - Aug 2019

- Work with Seven Top Games Studio (partner company)
- Research GUI, gameplay, and character trends
- Develop game editor using Unity 3D with C#
- Develop mobile game using Unity 3D with C#
- Design game and company mascot



## ACHIEVEMENT

2nd runner-up gaming dev bootcamp award 2019



## ACADEMIC BACKGROUND

### KASETSART UNIVERSITY

Software and Knowledge Engineering

Jun 2017 - Jun 2021