Siqi Guo

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EDUCATION

Carnegie Mellon University

Pittsburgh, PA

Master of Science in Electrical and Computer Engineering; GPA: 3.89/4.0 Expected May 2025

Relevant Courses: Foundations of Computer Systems, Embedded System Software Engineering, Machine Learning Signal Processing, Distributed Systems, Autonomous Control System, Storage Systems, Modern Computer Architecture and Design, Large-scale Distributed Machine Learning and Optimization

Tianjin University Tianjin, China

Bachelor of Science in Computer Science and Technology; GPA: 3.84/4.0 June 2023

Relevant Courses: Data Structure, Computer Networks, Principles of Database, Parallel Computing, Natural Language Processing, Pattern Recognition and Deep Learning

Publications

Zhikai, Z., **Siqi, G.**, et al. Bio-inspired Distributed Neural Locomotion Controller (D-NLC) for Robust Locomotion and Emergent Behaviors (Sep '24). Submitted to 2025-ICLA.

Bingdao, F., Di, J., et al. "Backdoor attacks on unsupervised graph representation learning" (August '24). Journal of Neural Networks (Vol. 180, p.106668.)

Ding, Y., & Guo, S. "Conditional generative adversarial networks: Introduction and application" (November '22). In the 2nd International Conference on Artificial Intelligence, Automation, and High-Performance Computing (AIAHPC 2022) (Vol. 12348, pp. 258-266). SPIE.

Jin, D., Feng, B., Guo, S., et al. "Local-Global Defense Against Unsupervised Adversarial Attacks on Graphs" (June '23). In the Thirty-Seventh AAAI Conference on Artificial Intelligence (Vol. 37, No. 7).

Research Experience

Eigenbot - Bio-inspired Distributed Control for Modular Robot

Pittsburgh, PA

Biorobotics Lab Research Assistant (Part-time)

Dec 2023 - Oct 2024

Advisor: Professor Howie Choset, Research Scientist Lu Li

Carnegie Mellon University

- Modular Robot Bio-inspired Curve Walking Implementation
 - * Implemented the curve walking algorithm on the Eigenbot (a hexapod robot) in CoppeliaSim, inspired by six-leg insects' behavior.
 - * Fine-tuned the weights of my algorithm to achieve a smooth curve walking gait, and integrated curve walking / steering into Eigenbot's behavior tree.
- Eigenbot Firmware Development and Testing
 - * Developed Eigenbot EEPROM parameters auto-setting tools, which accelerated Hexapod gaits tuning process.
 - * Tested the firmware. Redesigned and debugged the module communication protocol to ensure the robot's stability and reliability. Conducted the experiments with Logan, analyzed the gaits and fine-tuned firmware parameters.
 - * Integrated Foot Sensor Feedback into the robot's message protocol.
 - Collected EigenBot's data from the real-world using OptiTrack, developing a pipeline to assess metrics like Gait Phase Difference and Leg Stance Duration, benchmarking its performance with centralized predefined gait.

MMPUG - Multi-Model Perception Uber Good

Pittsburgh, PA

Biorobotics Lab Research Assistant (Part-time)

Advisor: Professor Matthew J. Travers

May 2024 - Seq 2024

Carnegie Mellon University

- FAR-Planner Implementation in a Heterogeneous Agent System with RC cars and legged robots
 - * Implemented A* & Theta* global planner with 2.5D orientation optimization for MMPUG architecture.
 - * Integrated features to make the planner adaptive to dynamic obstacles and ensure a safety distance for the robots.
 - * Deployed this Global Planner on the RC cars, and tested the planner both in simulation and in the real environment.

Theory and Applications of Graph Convolutional Network

Research Assistant (Part-time)

Tianjin, China Nov 2021 - May 2023

Advisor: Associate Professor Jin, Di

Tianjin University

- Graph Neural Network in Strategic Deployment
 - * Uncovered the relationship between Graph Attention Transformer (GAT) and Graph Convolutional Network (GCN) applied in Deep Graph Infomax (DGI).
 - * Learned about the theories proposed in Unsupervised Adversarially Robust Representation Learning on Graphs, combined DGI with GAT and introduced mutual information and unsupervised learning to DGI.
- Robustness Analysis of Graph Neural Networks

- * Used Metattack and Nettack to manipulate data to obtain multiple datasets of malicious attack matrices.
- * Reproduced and compared RoSA, Pro-GNN, PA-GNN, and other algorithms, and practically applied GraphCL and GraphSS to do defense analysis.
- Backdoor Attacks in Unsupervised Learning Graph Neural Networks
 - * Designed a novel unsupervised backdoor attack on Graph Neural Networks based on GIN and Momentum Contrast. Built an unsupervised backdoor threat model, defined backdoor-oriented attack targets, and derived the loss function for our attack. Verified our specific backdoor triggers and implemented the trigger injection.
 - * Experimented our graph-level attack on different agency models such as GIN and GAT. Gained higher Attack Success Rate and lower Clean Accuracy Drop than previous unsupervised graph attacks.

Zero-shot Object Detection (Hitachi)

Remote

Research Assistant (Part-time)

May 2022 - Sep 2022

Advisor: Associate Professor Tang, Lingjia

University of Michigan

- Built a developed zero-shot object detection UI application from scratch using PyQt.
- Managed various tasks prior to training the model, such as embedding the results of labels, modifying matrix dimensions using the CLIP model, and writing Shell scripts to automate processes.
- Employed PDB to debug and reduced overheads in debugging time.
- Analyzed the COCO dataset and KITTI dataset proficiently using pycoco for statistical analysis.
- Utilized Netron and Tensorboard to visualize graphs and models in order to benchmark object detection models, such as YOLO and FasterRCNN.
- Implemented Tensorflow's Resnet50 object detection model as the baseline, and performed transfer learning on AlexNet, YOLOv5, and FasterRCNN.

Research on Campus Uncivilized Behavior Recognition Based on Deep Learning

Tianjin, China

Research Assistant (Part-time) Advisor: Associate Professor Yang, Liu June 2020 - June 2021 Tianjin University

• Explored the mechanics of human skeletal information, and explored human behavior recognition algorithms.

- Attempted to improve the architecture of human skeleton recognition with federated learning.
- Recorded and generated datasets from various locations on campus, performed supervised classification learning on a series of images and videos.

Projects

BusTub, a relational DBMS | Personal Project based on CMU 15-645 🗘

May 2024 - July 2024

- Implemented LRU-K policy, a disk scheduler and a buffer pool in the storage manager.
- Implemented disk-backed hash index in the DB system, using a variant of extendible hashing as the hashing scheme.
- Created the operator executors that execute SQL queries and implemented optimizer rules to transform query plans.
- Added transaction support by implementing optimistic multi-version concurrency control.

Distributed File System Design | CMU 15-640 Course Project 🗘

Feb 2024 - Apr 2024

- Implemented the serialization protocol for the low-level RPC stub, supporting several RPCs in project's NFS.
- Designed a File-Caching Proxy based on RMI. Implement open-close session semantics for proxy operations, and the LRU replacement policy for cache management. Used version control, check-on-use and last-close-win to make sure the proxy's cache and server freshness.
- Implemented and Tuned a 3-Tier Architecture Scalable Web Service to satisfy dynamic or unexpected workloads by auto-scaling. Then, evaluated the performance of the system by benchmarking and figuring out the bottleneck.
- Designed a Two-phase Commit Protocol to ensure the consistency of the distributed file system. Customized a mechanism to recovering from nodes failures and handling lost messages.

Blind Source Signal Decomposition & Analysis | CMU 18797 Research Project Oct 2023 - Dec 2023

- Filtered the mixed HDEMG signals and detected peaks to slice the peak-wave windows. Used the PCA algorithm to reduce the dimensions of the data and K-Means to cluster the potentially same Motor Units' signals.
- Based on the clustered results, applied DTW, Covariance, Cosine in a multi-threshold way to compare the wave similarity. Verified the firing instances for each Motor Unit based on the comparison results.

Cache Simulator with L1 and L2 level | Tianjin University Course Project 🗘 Oct 2022 - Dec 2022

- Implemented a simple Cache Simulator with L1 level Cache, applied various cache eviction strategies such as LRU, LFU, WBWA, and WTNA, and visualized the outcomes.
- Developed an advanced L2 Cache with an algorithm to effectively choose a victim cache entry.

SKILLS

Programming Languages: C/C++, Python, C#, JavaScript, LaTex, SQL, Verilog, Bash Frameworks: TensorFlow, PyTorch, ROS, NodeJS, Flask, .NET, React, Flutter

Software and Tools: GIT, Docker, MySQL, SQLServer, Qt Creator, Visual Studio Code, Gem5, PSoC

Platforms: MacOS, Linux, Arduino, GCP