

# Linear Least Squares and Numerical Methods

Guo Yuanxin

May 22 2019

# Contents

- Different Cases of LLS
- Numerical Methods
  - Normal equations – Cholesky
  - Orthogonal – QR
  - Orthogonal – SVD
- Comparison
  - Numerical stability
  - Time complexity
- Methods for Sparse Solutions – MP & OMP
- Examples

# Preliminary: Vector Derivatives

If  $f(\mathbf{x})$  is a function of  $x_1, \dots, x_N$ ,  $\frac{\partial}{\partial \mathbf{x}} f(\mathbf{x}) = \begin{bmatrix} \frac{\partial f(\mathbf{x})}{\partial x_1} \\ \frac{\partial f(\mathbf{x})}{\partial x_2} \\ \vdots \\ \frac{\partial f(\mathbf{x})}{\partial x_N} \end{bmatrix}.$

$$\frac{\partial}{\partial \mathbf{x}} \mathbf{x}^T \mathbf{b} = \mathbf{b} \quad \frac{\partial}{\partial \mathbf{x}} \mathbf{b}^T \mathbf{x} = \mathbf{b}.$$

Suppose that  $\mathbf{A}$  is a symmetric real matrix,  $\mathbf{A}^T = \mathbf{A}$ .  $\frac{\partial}{\partial \mathbf{x}} \mathbf{x}^T \mathbf{A} \mathbf{x} = 2\mathbf{A} \mathbf{x}.$

$$\frac{\partial}{\partial \mathbf{x}} (\mathbf{y} - \mathbf{x})^T \mathbf{A} (\mathbf{y} - \mathbf{x}) = 2\mathbf{A}(\mathbf{x} - \mathbf{y}), \quad \frac{\partial}{\partial \mathbf{x}} \|\mathbf{A} \mathbf{x} - \mathbf{b}\|_2^2 = 2\mathbf{A}^T (\mathbf{A} \mathbf{x} - \mathbf{b}).$$

# Case I: Overdetermined System

- Overdetermined: No solution, usually  $\mathbf{A}$  tall with linearly independent columns.
- Minimize:  $r(\mathbf{x}) = \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2$
- $\frac{\partial}{\partial \mathbf{x}} r(\mathbf{x}) = 0 \quad \Rightarrow \quad \mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{y}$
- $\mathbf{x} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{y} \quad \text{or} \quad \mathbf{x} = \mathbf{A}^\dagger \mathbf{y}$

## Case II: Underdetermined System

- Underdetermined: Many solutions.  $\mathbf{B}$  is  $m \times n$  wide with independent rows.
- Find the solution with smallest norm. i.e.,  $\min_{\mathbf{x}} \|\mathbf{x}\|_2^2 \text{ s.t. } \mathbf{y} = \mathbf{B}\mathbf{x}$
- Lagrange multipliers:  $\mathcal{L}(\mathbf{x}, \boldsymbol{\mu}) = \|\mathbf{x}\|_2^2 - \boldsymbol{\mu}^T (\mathbf{y} - \mathbf{B}\mathbf{x})$
- $\mathbf{x} = \mathbf{B}^T (\mathbf{B}\mathbf{B}^T)^{-1} \mathbf{y}$  or  $\mathbf{x} = \mathbf{B}^\dagger \mathbf{y}$

## Case III: Regularization

- Minimize:  $c_1 \|\mathbf{y} - \mathbf{M}\mathbf{x}\|_2^2 + c_2 \|\mathbf{x}\|_2^2$
- Solution depend on  $c_1/c_2$  , but not on them independently.
- $\mathcal{J}(\mathbf{x}) = \|\mathbf{y} - \mathbf{M}\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_2^2$
- $\frac{\partial}{\partial \mathbf{x}} \mathcal{J}(\mathbf{x}) = 0 \quad \Rightarrow \quad (\mathbf{M}^T \mathbf{M} + \lambda \mathbf{I}) \mathbf{x} = \mathbf{M}^T \mathbf{y} \quad \Rightarrow \quad \mathbf{x} = (\mathbf{M}^T \mathbf{M} + \lambda \mathbf{I})^{-1} \mathbf{M}^T \mathbf{y}$
- Former two: Full rank; Regularization: Handles rank deficiency.

# Normal Equations – Definiteness of a Matrix

**Definition 3.1** (Positive definite). A symmetric matrix  $\mathbf{M} \in \mathbb{R}^{n \times n}$  is *positive definite* if

$$\mathbf{x}^T \mathbf{M} \mathbf{x} > 0, \quad \forall \mathbf{x} \in \mathbb{R}^n, \mathbf{x} \neq 0$$

**Proposition 3.1.** If  $\mathbf{A} \in \mathbb{R}^{m \times n}$ ,  $m > n$ , has rank  $n$ , then  $\mathbf{A}^T \mathbf{A}$  is positive definite.

$$\mathbf{x}^T \mathbf{A}^T \mathbf{A} \mathbf{x} = \|\mathbf{A} \mathbf{x}\|^2 > 0, \quad \forall \mathbf{x} \in \mathbb{R}^n, \mathbf{x} \neq 0$$

# Normal Equations – Cholesky Factorization

**Definition 3.2** (Schur complement). Partition an  $n \times n$  matrix  $\mathbf{A}$  as

$$\mathbf{A} = \begin{bmatrix} A_{11} & A_{2:n,1}^T \\ A_{2:n,1} & A_{2:n,2:n} \end{bmatrix}$$

The *Schur complement* of  $\mathbf{A}_{11}$  is defined as the  $n - 1 \times n - 1$  matrix  $\mathbf{S}$

$$\mathbf{S} = A_{2:n,2:n} - \frac{1}{A_{11}} A_{2:n,1} A_{2:n,1}^T$$

**Theorem 3.2** (Positive definiteness of  $\mathbf{S}$ ). *If  $\mathbf{A}$  is positive definite, then  $\mathbf{S}$  is also positive definite.*



# Normal Equations – Cholesky Factorization

**Theorem 3.3** (Cholesky Factorization). *Every positive definite matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  can be factorized as*

$$\mathbf{A} = \mathbf{L}\mathbf{L}^T$$

*where  $\mathbf{L}$  is a lower triangular matrix.*

Written explicitly, the factorization looks like:

$$\begin{aligned} \begin{bmatrix} A_{11} & A_{2:n,1}^T \\ A_{2:n,1} & A_{2:n,2:n} \end{bmatrix} &= \begin{bmatrix} L_{11} & 0 \\ L_{2:n,1} & L_{2:n,2:n} \end{bmatrix} \begin{bmatrix} L_{11} & L_{2:n,1}^T \\ 0 & L_{2:n,2:n}^T \end{bmatrix} \\ &= \begin{bmatrix} L_{11}^2 & L_{11}L_{2:n,1}^T \\ L_{11}L_{2:n,1} & L_{2:n,1}L_{2:n,1}^T + L_{2:n,2:n}L_{2:n,2:n}^T \end{bmatrix} \end{aligned}$$

# Normal Equations – Cholesky Factorization

**Algorithm 3.1** (Cholesky Decomposition).

1.  $L_{11} = \sqrt{A_{11}}$
2.  $L_{2:n,1} = A_{2:n,1}/A_{11}$
3.  $L_{2:n,2:n}L_{2:n,2:n}^T = A_{2:n,2:n} - L_{2:n,1}^T L_{2:n,1}$
4. Repeat 1-3 for  $L_{2:n,2:n}L_{2:n,2:n}^T$

- Time Complexity:  $\frac{1}{3}n^3$  flops

# Normal Equations: Algorithm,

**Algorithm 3.2** (Normal Equations Method).

1. Calculate  $\mathbf{C} = \mathbf{A}^T \mathbf{A}$ .
2. Cholesky Factorization:  $\mathbf{C} = \mathbf{L}\mathbf{L}^T$ .
3. Calculate  $\mathbf{d} = \mathbf{A}^T \mathbf{b}$ .
4. Solving  $\mathbf{L}\mathbf{z} = \mathbf{d}$  by forward substitution.
5. Solving  $\mathbf{L}^T \mathbf{x} = \mathbf{z}$  by back substitution.

- Total flops:  $\sim mn^2 + \frac{1}{3}n^3$  flops

# Orthogonal – QR: Triangular LLS

$$\begin{bmatrix} R \\ O \end{bmatrix} \mathbf{x} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} \quad \text{where } R \text{ is an } n \times n \text{ upper triangular matrix partition, } O \text{ is the zero } (m-n) \times n \text{ matrix partition. The } m\text{-vector } \begin{bmatrix} b_1 & b_2 \end{bmatrix}^T \text{ is partitioned in a similar manner.}$$

The linear least square problem becomes minimizing:

$$\|r\|_2^2 = \|b_1 - R\mathbf{x}\|_2^2 + \|b_2\|_2^2$$

$$\min_{\mathbf{x} \in \mathbb{R}^n} \|r\|_2^2 = \|b_2\|_2^2,$$

$$\mathbf{x} = R^{-1}b_1$$

# Orthogonal – QR: A Theorem

**Theorem 3.4.** *Given the matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and the vector  $\mathbf{b} \in \mathbb{R}^m$ . Assume*

$$\mathbf{A} = \mathbf{Q} \begin{bmatrix} R \\ O \end{bmatrix} \quad (43)$$

*is the QR factorization of  $\mathbf{A}$ , where  $\mathbf{Q} \in \mathbb{R}^{m \times m}$ ,  $R \in \mathbb{R}^{n \times n}$ . The solution set to the linear least squares problem*

$$\min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 \quad (44)$$

*is identical to the solution set of*

$$R\mathbf{x} = (\mathbf{Q}^T \mathbf{b})_{1:n} \quad (45)$$

# Orthogonal – QR: Householder Transformations

**Algorithm 3.3** (QR Factorization via Householder Reflectors).

**for**  $k = 1$  **to**  $n$

$$v = A_{k:m,k}$$

$$u_k = v - \|v\|e_1$$

$$u_k = u_k / \|u_k\|$$

$$A_{k:m,k:n} = A_{k:m,k:n} - 2u_k(u_k^T A_{k:m,k:n})$$

- **Total flops:**  $\sum_{k=1}^n 4(m - k + 1)(n - k + 1) \sim 2mn^2 - \frac{2}{3}n^3 \text{ flops}$

# Orthogonal – QR: Algorithm

Note that we don't explicitly calculate  $\mathbf{Q}$  or  $\mathbf{Q}^T$  because it takes too many flops.  
When we want to calculate  $\mathbf{Q}\mathbf{x}$  or  $\mathbf{Q}^T\mathbf{b}$ , we simply do the following:

**Algorithm 3.4** (Calculation of  $\mathbf{Q}^T\mathbf{b}$ ).

**for**  $k = 1$  **to**  $n$

$$b_{k:m} = b_{k:m} - 2u_k(u_k^T b_{k:m})$$

**Algorithm 3.5** (Calculation of  $\mathbf{Q}\mathbf{x}$ ).

**for**  $k = n$  **downto**  $1$

$$x_{k:m} = x_{k:m} - 2u_k(u_k^T x_{k:m})$$

# Orthogonal – QR: Algorithm

**Algorithm 3.6** (Orthogonal Method Using QR).

1. Compute the upper triangular  $\mathbf{R}$  such that  $\mathbf{A} = \mathbf{QR}$ .
2. Compute  $\hat{\mathbf{b}}_1 = (\mathbf{Q}^T \mathbf{b})_{1:n}$ .
3. Solve  $\mathbf{R}_{1:n,1:n} \mathbf{x} = \hat{\mathbf{b}}_1$ .

- Total flops:  $\sim 2mn^2 - \frac{2}{3}n^3$  flops



# Comparison – Time Complexity

1. Normal equations  $\sim mn^2 + n^3/3$  flops
2. QR factorization  $\sim 2mn^2 - 2n^3/3$  flops
3. SVD decomposition  $\sim 2mn^2 + 11n^3$  flops

- $m \approx n$     Normal  $\sim$  QR  $\ll$  SVD
- $m \gg n$     Normal  $\ll$  QR  $\sim$  SVD

# Sparse Solution

- Aim: Find an *approximate* solution with at most  $k$  nonzero entries.
- Finding either the most sparse or the closest: Too time consuming
- Greedy algorithm: Matching Pursuit

# Matching Pursuit

- Greedy & Iterative
- Each iteration:
  - Find the column that has the greatest effect on the residual
  - Calculate the coefficient
  - Update residual (eliminate the most correlated column's effect)

# Matching Pursuit

- Preparation: Normalize the column vectors to be unit norm. This is because we need to compare the correlation between a vector and the column vectors. Normalizing makes it more convenient to compare.
- Initialization: Set residual  $r_1 = b$ , iteration counter  $i = 1$ , index set  $\Lambda_0 = \emptyset$ .
- The main loop: **for**  $i = 1$  **to**  $k$ 
  - Find the column vector whose inner product with residual  $r_i$  has the greatest absolute value, that is:

$$\gamma_i = \arg \max_j |\langle r_i, a_j \rangle|, \quad j = 1, \dots, n. \quad (115)$$

- Update index set  $\Lambda_i = \Lambda_{i-1} \cup \{\gamma_i\}$
  - Calculate coefficient  $c_i = \langle r_i, a_{\gamma_i} \rangle$ .
  - Update residual  $r_{i+1} = r_i - c_i a_{\gamma_i}$ .
  - Update counter  $i = i + 1$ .
- Return: List of coefficients  $\{c_i\}$  and index list  $\Lambda_i$ .

The sparse *approximate* solution of this LLS problem is:

$$\sum_{\gamma_i \in \Lambda_k} c_i e_{\gamma_i}, \quad (116)$$

# A Variant – Orthogonal Matching Pursuit

- Variation:
  - MP: Calculate a coefficient each iteration
  - OMP: Update all coefficients that has been calculated in each iteration.
- Advantage:
  - Find the best coefficients for a given index list.
  - Converges quicker in iterations
- Drawback:
  - Requires much more flops.
  - Converges slower in flops

# Examples

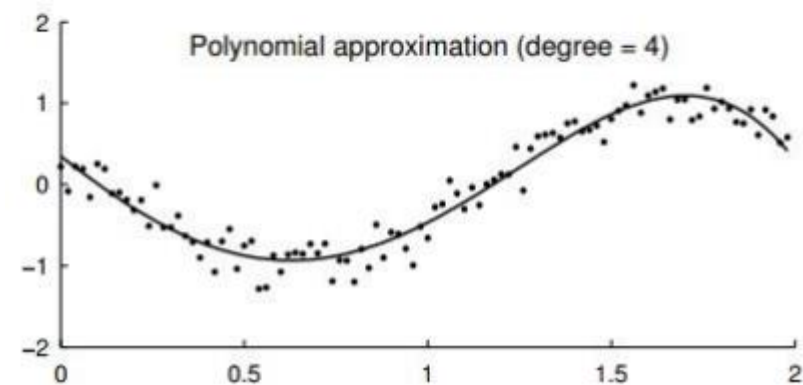
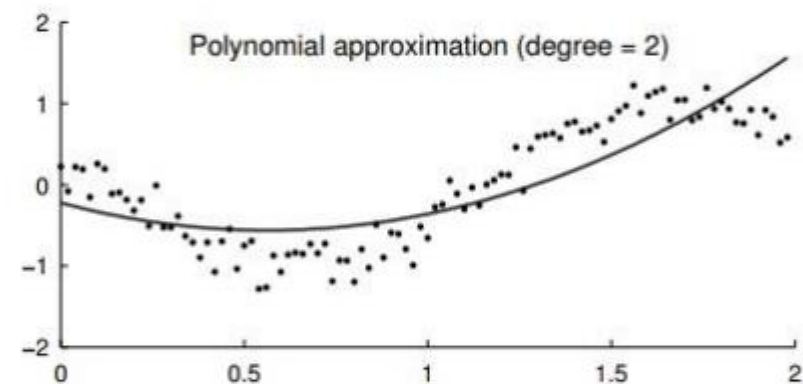
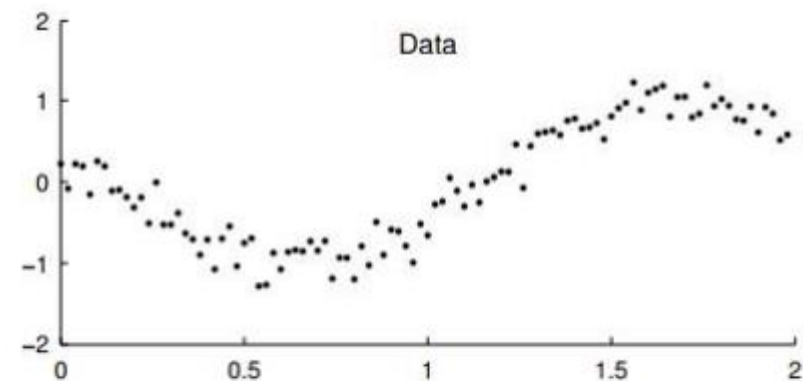
- Polynomial approximation

Suppose that the polynomial is of degree 2, *i.e.*,

$$p(x) = a_0 + a_1x + a_2x^2. \quad (118)$$

The minimization problem can be viewed as solving the overdetermined LLS problem given by:

$$\begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_N \end{bmatrix} = \begin{bmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ \vdots & \vdots & \vdots \\ 1 & x_N & x_N^2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix}. \quad (119)$$



# Examples

- Smoothing

- Noisy Signal:  $\mathbf{y} = \begin{bmatrix} y(1) \\ y(2) \\ \vdots \\ y(N) \end{bmatrix}$

- Find:  $\min_{\hat{\mathbf{y}}} \|\hat{\mathbf{y}} - \mathbf{y}\|^2 + \lambda \|\mathbf{D}\hat{\mathbf{y}}\|^2,$

The function to be minimized consists of two terms. Minimizing the first term ensures  $\hat{\mathbf{y}}$  is similar to  $\mathbf{y}$ . The extreme case is when  $\lambda = 0$ , whose result is  $\hat{\mathbf{y}} = \mathbf{y}$ . Minimizing the second term ensures smoothness. Choosing appropriate  $\lambda$  balances both requirements.

Measuring the smoothness of a signal is usually by computing its discrete counterpart of second-order derivative, second-order difference. Define the matrix  $\mathbf{D}$  as

$$\mathbf{D} = \begin{bmatrix} 1 & -2 & 1 & & & \\ & 1 & -2 & 1 & & \\ & & \ddots & & \ddots & \\ & & & 1 & -2 & 1 \end{bmatrix}. \quad (123)$$

Then  $\mathbf{D}\mathbf{y}$  is the second-order difference of  $\mathbf{y}$ .

