Practical CNI

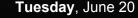
Introduction to the project and how to get hands dirty with it

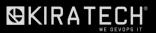
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♠ LINUXCON containercon







A brief introduction

- A runtime independent platform for container networking
- Part of CNCF (well, since May 2017) ¹
- An effort held by multiple entities: CoreOS, Red Hat OpenShift, Apache Mesos, Cloud Foundry, Kubernetes, Kurma and rkt.
- Designed around a minimal specification







The SPEC1 - and its purpose

- Defines the interactions between "runtimes" and "plugins"
- The interactions are regulated by known fields or by custom fields by following conventions²
- The **interactions** are drove by two important definitions:
 - **Container:** in this context, can be considered a synonymous of a linux network namespace, the real unit of definition depends on the **particular runtime implementation**
 - **Network:** refers to a group of entities that are uniquely addressable and can communicate amongst each other, like: network devices, a container, etc..

EKIRATECH°

¹ https://github.com/containernetworking/cni/blob/master/SPEC.md

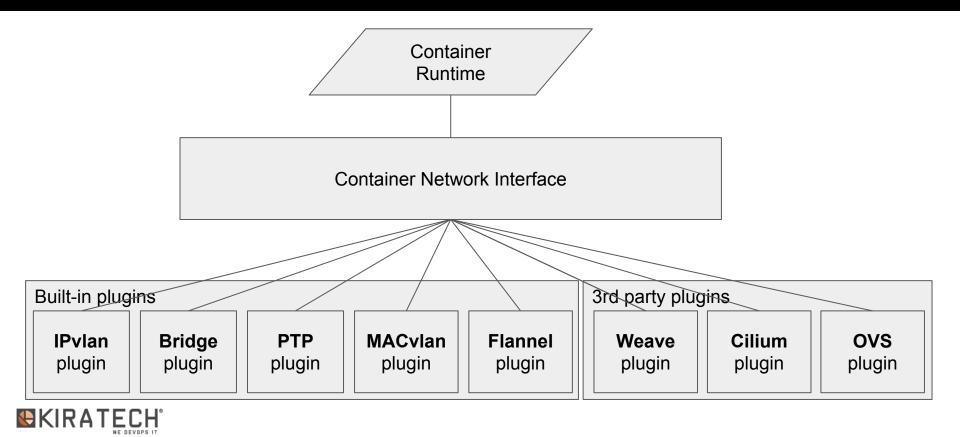
² https://github.com/containernetworking/cni/blob/master/CONVENTIONS.md

Wait, Plugins?

- Plugins are executables invoked by the container runtime
- Plugins are **responsible** for:
 - IPAM
 - Connecting VETH Pairs
 - Adding necessary network components, like bridges



CNI Overview



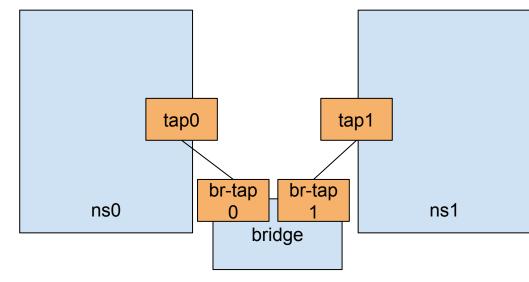
The "ptp" Plugin

```
"name": "mynet",
"type": "ptp",
                                            tap0
                                                            tap1
"ipam": {
    "type": "host-local",
    "subnet": "10.1.1.0/24"
                                     ns0
                                                                     s1
},
"dns": {
    "nameservers": [ "10.1.1.1", "8.8.8.8" ]
```

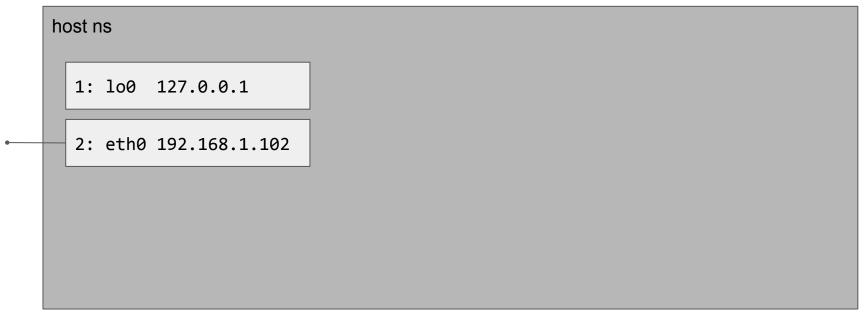


The "bridge" Plugin

```
"name": "imthebestnetever",
"type": "bridge",
"bridge": "myawesomebr",
"isDefaultGateway": true,
"ipMasq": true,
"hairpinMode": true,
"ipam": {
    "type": "host-local",
    "subnet": "10.22.0.0/16"
```



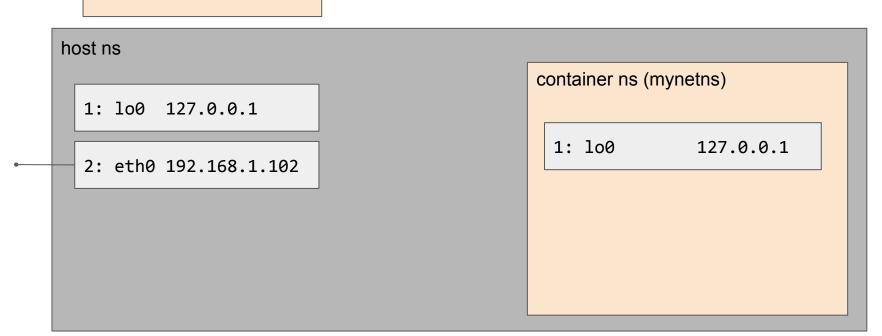




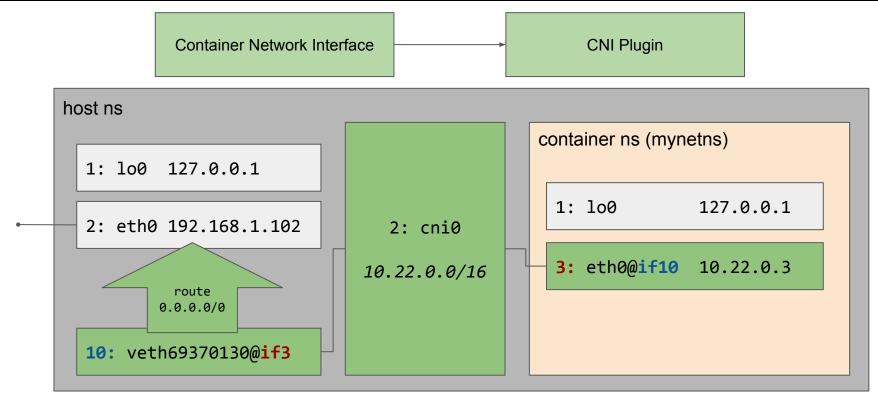




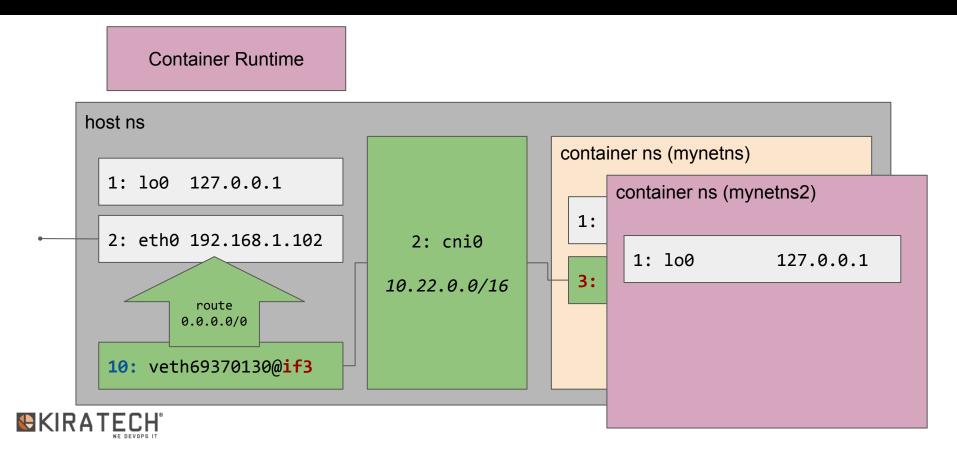
Container Runtime

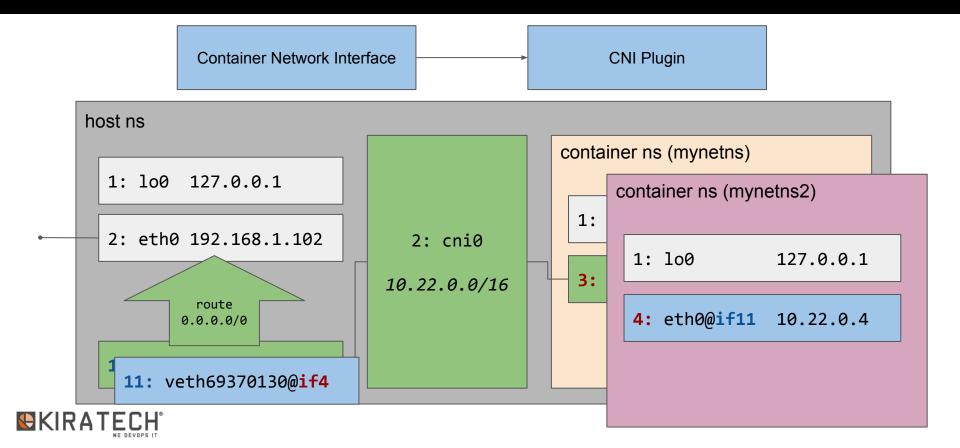






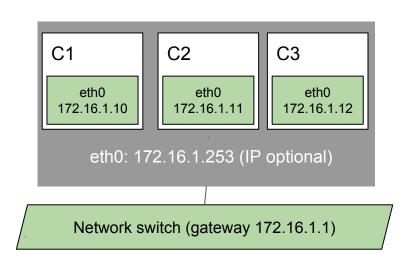






The "IPvlan" Plugin

```
{
    "name": "mynet",
    "type": "ipvlan",
    "master": "eth0",
    "ipam": {
        "type": "host-local",
        "subnet": "10.1.2.0/24",
    }
}
```

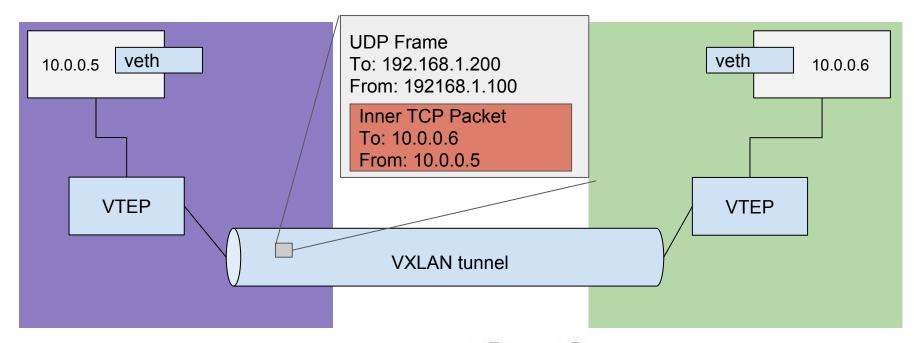


And you will need at least a PTP too, since IPvlan does not allows you to connect to the host otherwise



https://github.com/torvalds/linux/tree/master/drivers/net/ipvlan https://github.com/containernetworking/cni/blob/master/Documentation/ipvlan.md https://lwn.net/Articles/620087/

Overlay networking



192.168.1.100







192.168.1.200

OVN

- L2/L3 network virtualization for Open vSwitch
- Integrated with Container Orchestrators ¹
- Integrated with hypervisors (KVM, XEN, Hyper-V)
- Integrated with OpenStack
- Integrated DHCP
- Integrated QoS
- Trunking
- Scalable
- Multiple overlay technologies (Geneve, STT and VXLAN)
- Means hybrid networks between infrastructures (hybrid / cloud) and different virtualization technologies (OS Level: containers and Full: Virtual machines)



¹ <u>https://github.com/openvswitch/ovn-kubernetes</u> http://openvswitch.org/support/dist-docs/ovn-architecture.7.html



Thank you!

Find me on

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