

Iteratively reweighted least squares

The method of **iteratively reweighted least squares** (**IRLS**) is used to solve certain optimization problems with objective functions of the form:

$$\arg \min_{\boldsymbol{\beta}} \sum_{i=1}^n |y_i - f_i(\boldsymbol{\beta})|^p,$$

by an iterative method in which each step involves solving a weighted least squares problem of the form:^[1]

$$\boldsymbol{\beta}^{(t+1)} = \arg \min_{\boldsymbol{\beta}} \sum_{i=1}^n w_i(\boldsymbol{\beta}^{(t)}) |y_i - f_i(\boldsymbol{\beta})|^2.$$

IRLS is used to find the maximum likelihood estimates of a generalized linear model, and in robust regression to find an M-estimator, as a way of mitigating the influence of outliers in an otherwise normally-distributed data set. For example, by minimizing the least absolute error rather than the least square error.

Although not a linear regression problem, Weiszfeld's algorithm for approximating the geometric median can also be viewed as a special case of iteratively reweighted least squares, in which the objective function is the sum of distances of the estimator from the samples.

One of the advantages of IRLS over linear programming and convex programming is that it can be used with Gauss–Newton and Levenberg–Marquardt numerical algorithms.

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Examples

L_1 minimization for sparse recovery

IRLS can be used for ℓ_1 minimization and smoothed ℓ_p minimization, $p < 1$, in the compressed sensing problems. It has been proved that the algorithm has a linear rate of convergence for ℓ_1 norm and superlinear for ℓ_t with $t < 1$, under the restricted isometry property, which is generally a sufficient condition for sparse solutions.^{[2][3]} However in most practical situations, the restricted isometry property is not satisfied.

L^p norm linear regression

To find the parameters $\boldsymbol{\beta} = (\beta_1, \dots, \beta_k)^T$ which minimize the L^p norm for the linear regression problem,

$$\arg \min_{\boldsymbol{\beta}} \|\mathbf{y} - \mathbf{X}\boldsymbol{\beta}\|_p = \arg \min_{\boldsymbol{\beta}} \sum_{i=1}^n |y_i - X_i\boldsymbol{\beta}|^p,$$

the IRLS algorithm at step $t + 1$ involves solving the weighted linear least squares problem:^[4]

$$\boldsymbol{\beta}^{(t+1)} = \arg \min_{\boldsymbol{\beta}} \sum_{i=1}^n w_i^{(t)} |y_i - X_i\boldsymbol{\beta}|^2 = (\mathbf{X}^T \mathbf{W}^{(t)} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W}^{(t)} \mathbf{y},$$

where $\mathbf{W}^{(t)}$ is the diagonal matrix of weights, usually with all elements set initially to:

$$w_i^{(0)} = 1$$

and updated after each iteration to:

$$w_i^{(t)} = |y_i - X_i\boldsymbol{\beta}^{(t)}|^{p-2}.$$

In the case $p = 1$, this corresponds to least absolute deviation regression (in this case, the problem would be better approached by use of linear programming methods,^[5] so the result would be exact) and the formula is:

$$w_i^{(t)} = \frac{1}{|y_i - X_i\boldsymbol{\beta}^{(t)}|}.$$

To avoid dividing by zero, regularization must be done, so in practice the formula is:

$$w_i^{(t)} = \frac{1}{\max \left\{ \delta, |y_i - X_i\boldsymbol{\beta}^{(t)}| \right\}}.$$

where δ is some small value, like 0.0001.^[5] Note the use of δ in the weighting function is equivalent to the Huber loss function in robust estimation.

Notes

1. C. Sidney Burrus, *Iterative Reweighted Least Squares* (<https://cnx.org/exports/92b90377-2b34-49e4-b26f-7fe572db78a1@12.pdf/iterative-reweighted-least-squares-12.pdf>)
2. Chartrand, R.; Yin, W. (March 31 – April 4, 2008). "Iteratively reweighted algorithms for compressive sensing" (http://ieeexplore.ieee.org/xpl/freeabs_all.jsp?arnumber=4518498). *IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), 2008*. pp. 3869–3872.
3. Daubechies, I.; Devore, R.; Fornasier, M.; Güntürk, C. S. N. (2010). "Iteratively reweighted least squares minimization for sparse recovery". *Communications on Pure and Applied Mathematics*. **63**: 1. doi:10.1002/cpa.20303 (<https://doi.org/10.1002/cpa.20303>).
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5. William A. Pfeil, *Statistical Teaching Aids* (http://www.wpi.edu/Pubs/E-project/Available/E-project-050506-091720/unrestricted/IQP_Final_Report.pdf), Bachelor of Science thesis, Worcester Polytechnic Institute,

2006

References

- [Numerical Methods for Least Squares Problems](http://www.mai.liu.se/~akbj/LSPbook.html) by Åke Björck (<http://www.mai.liu.se/~akbj/LSPbook.html>) (Chapter 4: Generalized Least Squares Problems.)
- [Practical Least-Squares for Computer Graphics](http://graphics.stanford.edu/~jplewis/lscourse/SLIDES.pdf). SIGGRAPH Course 11 (<http://graphics.stanford.edu/~jplewis/lscourse/SLIDES.pdf>)

External links

- [Solve under-determined linear systems iteratively](https://stemblab.github.io/irls/) (<https://stemblab.github.io/irls/>)
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This page was last edited on 2 November 2017, at 21:17.

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