Spectrally Normalized Generative Adversarial Networks (SN-GAN)

Please note that this is an optional notebook, meant to introduce more advanced concepts if you're up for a challenge, so don't worry if you don't completely follow!

Goals

In this notebook, you'll learn about and implement **spectral normalization**, a weight normalization technique to stabilize the training of the discriminator, as proposed in <u>Spectral Normalization for Generative Adversarial Networks</u> (Miyato et al. 2018).

Background

As its name suggests, SN-GAN normalizes the weight matrices in the discriminator by their corresponding <u>spectral norm</u>, which helps control the Lipschitz constant of the discriminator. As you have learned with WGAN, <u>Lipschitz continuity</u> is important in ensuring the boundedness of the optimal discriminator. In the WGAN case, this makes it so that the underlying W-loss function for the discriminator (or more precisely, the critic) is valid.

As a result, spectral normalization helps improve stability and avoid vanishing gradient problems, such as mode collapse.

Spectral Norm

Notationally, the spectral norm of a matrix W is typically represented as $\sigma(W)$. For neural network purposes, this W matrix represents a weight matrix in one of the network's layers. The spectral norm of a matrix is the matrix's largest singular value, which can be obtained via singular value decomposition (SVD).

A Quick Refresher on SVD

SVD is a generalization of <u>eigendecomposition</u> and is used to factorize a matrix as $W = U\Sigma V^{\mathsf{T}}$, where U, V are orthogonal matrices and Σ is a matrix of singular values on its diagonal. Note that Σ doesn't have to be square.

$$\Sigma = \begin{bmatrix} \sigma_1 & & & \\ & \sigma_2 & & \\ & & \ddots & \\ & & & \sigma_n \end{bmatrix}$$

where σ_1 and σ_n are the largest and smallest singular values, respectively. Intuitively, larger values correspond to larger amounts of stretching a matrix can apply to another vector. Following this notation, $\sigma(W) = \sigma_1$.

Applying SVD to Spectral Normalization

To spectrally normalize the weight matrix, you divide every value in the matrix by its spectral norm. As a result, a spectrally normalized matrix W_{SN} can be expressed as

$$W_{SN} = \frac{W}{\sigma(W)},$$

In practice, computing the SVD of W is expensive, so the authors of the SN-GAN paper do something very neat. They instead approximate the left and right singular vectors, \tilde{u} and \tilde{v} respectively, through power iteration such that $\sigma(W) \approx \tilde{u}^T W \tilde{v}$.

Starting from randomly initialization, \tilde{u} and \tilde{v} are updated according to

$$\tilde{u} := \frac{W^{\mathsf{T}} \tilde{u}}{||W^{\mathsf{T}} \tilde{u}||_{2}}$$

$$\frac{W^{\tilde{v}}}{||W^{\tilde{v}}||_{2}}$$

In practice, one round of iteration is sufficient to "achieve satisfactory performance" as per the authors.

A Bit of History on Spectral Normalization

This isn't the first time that spectral norm has been proposed in the context of deep learning models. There's a paper called <u>Spectral Norm Regularization for Improving the Generalizability of Deep Learning</u> (Yoshida et al. 2017) that proposes **spectral norm regularization**, which they showed to improve the generalizability of models by adding extra loss terms onto the loss function (just as L2 regularization and gradient penalty do!). These extra loss terms specifically penalize the spectral norm of the weights. You can think of this as *data-independent* regularization because the gradient with respect to *W* isn't a function of the minibatch.

Spectral normalization, on the other hand, sets the spectral norm of the weight matrices to 1 -- it's a much harder constraint than adding a loss term, which is a form of "soft" regularization. As the authors show in the paper, you can think of spectral normalization as *data-dependent* regularization, since the gradient with respect to *W* is dependent on the mini-batch statistics (shown in Section 2.1 of the main paper). Spectral normalization essentially prevents the transformation of each layer from becoming to sensitive in one direction and mitigates exploding gradients.

DCGAN with Spectral Normalization

In rest of this notebook, you will walk through how to apply spectral normalization to DCGAN as an example, using your earlier DCGAN implementation. You can always add spectral normalization to your other models too.

Here, you start with the same setup and helper function, as you've seen before.

In [1]:

```
# Some setup
import torch
from torch import nn
from tqdm.auto import tqdm
from torchvision import transforms
from torchvision.datasets import MNIST
from torchvision.utils import make grid
from torch.utils.data import DataLoader
import matplotlib.pyplot as plt
torch.manual seed(0) # Set for our testing purposes, please do not change!
Function for visualizing images: Given a tensor of images, number of images, and
size per image, plots and prints the images in an uniform grid.
def show tensor images(image tensor, num images=25, size=(1, 28, 28)):
   image_tensor = (image_tensor + 1) / 2
   image_unflat = image_tensor.detach().cpu()
   image grid = make grid(image unflat[:num images], nrow=5)
   plt.imshow(image grid.permute(1, 2, 0).squeeze())
   plt.show()
```

DCGAN Generator

Since spectral normalization is only applied to the matrices in the discriminator, the generator implementation is the same as the original.

In [2]:

```
self.make gen block(hidden dim * 4, hidden dim * 2, kernel size=4, stride=1),
            self.make gen block(hidden dim * 2, hidden dim),
            self.make gen block(hidden dim, im chan, kernel size=4, final layer=True),
    def make gen block(self, input channels, output channels, kernel size=3, stride=2, final layer=
False):
        Function to return a sequence of operations corresponding to a generator block of the
DCGAN.
        corresponding to a transposed convolution, a batchnorm (except for in the last layer), and
an activation
        input channels: how many channels the input feature representation has
        output channels: how many channels the output feature representation should have
        kernel size: the size of each convolutional filter, equivalent to (kernel size,
        stride: the stride of the convolution
        final layer: whether we're on the final layer (affects activation and batchnorm)
        # Build the neural block
        if not final layer:
           return nn. Sequential (
               nn.ConvTranspose2d(input_channels, output_channels, kernel_size, stride),
                nn.BatchNorm2d(output channels),
                nn.ReLU(inplace=True),
            )
        else: # Final Layer
           return nn.Sequential (
                nn.ConvTranspose2d(input channels, output channels, kernel size, stride),
                nn.Tanh(),
    def unsqueeze noise(self, noise):
        Function for completing a forward pass of the Generator: Given a noise vector,
        returns a copy of that noise with width and height = 1 and channels = z dim.
        Parameters:
        noise: a noise tensor with dimensions (batch size, z dim)
        return noise.view(len(noise), self.z dim, 1, 1)
    def forward(self, noise):
        Function for completing a forward pass of the Generator: Given a noise vector,
        returns a generated image.
       Parameters:
        noise: a noise tensor with dimensions (batch size, z dim)
        x = self.unsqueeze noise(noise)
       return self.gen(x)
def get_noise(n_samples, z_dim, device='cpu'):
    Function for creating a noise vector: Given the dimensions (n samples, z dim)
    creates a tensor of that shape filled with random numbers from the normal distribution.
    n samples: the number of samples in the batch, a scalar
    z dim: the dimension of the noise vector, a scalar
    device: the device type
    return torch.randn(n_samples, z_dim, device=device)
```

DCGAN Discriminator

For the discriminator, you can wrap each nn.Conv2d with nn.utils.spectral_norm. In the backend, this introduces parameters for \tilde{u} and \tilde{v} in addition to W so that the W_{SN} can be computed as $\tilde{u}^T W^{\tilde{v}}$ in runtime.

Pytorch also provides a nn.utils.remove_spectral_norm function, which collapses the 3 separate parameters into a single explicit $W_{SN}:=\tilde{u}^{T}W\tilde{v}$. You should only apply this to your convolutional layers during inference to improve runtime speed.

It is important note that spectral norm does not eliminate the need for batch norm. Spectral norm affects the weights of each layer, while batch norm affects the activations of each layer. You can see both in a discriminator architecture, but you can also see just one

In [3]:

```
class Discriminator(nn.Module):
   Discriminator Class
   im chan: the number of channels of the output image, a scalar
           MNIST is black-and-white (1 channel), so that's our default.
   hidden dim: the inner dimension, a scalar
   def __init__(self, im_chan=1, hidden_dim=16):
       super(Discriminator, self).__init__()
       self.disc = nn.Sequential(
           self.make_disc_block(im_chan, hidden_dim),
           self.make disc block(hidden dim, hidden dim * 2),
           self.make_disc_block(hidden_dim * 2, 1, final_layer=True),
       )
   def make disc block(self, input channels, output channels, kernel size=4, stride=2, final layer
=False):
       Function to return a sequence of operations corresponding to a discriminator block of the
DCGAN,
        corresponding to a convolution, a batchnorm (except for in the last layer), and an
activation
       Parameters:
       input_channels: how many channels the input feature representation has
       output_channels: how many channels the output feature representation should have
       kernel size: the size of each convolutional filter, equivalent to (kernel size,
kernel size)
       stride: the stride of the convolution
       final layer: whether we're on the final layer (affects activation and batchnorm)
        # Build the neural block
       if not final layer:
           return nn.Sequential(
               nn.utils.spectral norm(nn.Conv2d(input channels, output channels, kernel size,
stride)).
               nn.BatchNorm2d(output channels),
               nn.LeakyReLU(0.2, inplace=True),
        else: # Final Layer
           return nn.Sequential (
               nn.utils.spectral norm(nn.Conv2d(input channels, output channels, kernel size,
stride)),
   def forward(self, image):
        Function for completing a forward pass of the Discriminator: Given an image tensor,
        returns a 1-dimension tensor representing fake/real.
       Parameters:
       image: a flattened image tensor with dimension (im dim)
       disc pred = self.disc(image)
        return disc_pred.view(len(disc_pred), -1)
```

Training SN-DCGAN

You can now put everything together and train a spectrally normalized DCGAN! Here are all your parameters for initialization and optimization.

```
In [4]:
```

```
criterion = nn.BCEWithLogitsLoss()
n_epochs = 50
z_dim = 64
display_step = 500
batch_size = 128
# A learning rate of 0.0002 works well on DCGAN
```

```
lr = 0.0002

# These parameters control the optimizer's momentum, which you can read more about here:
# https://distill.pub/2017/momentum/ but you don't need to worry about it for this course
beta_1 = 0.5
beta_2 = 0.999
device = 'cuda'

# We tranform our image values to be between -1 and 1 (the range of the tanh activation)
transform = transforms.Compose([
    transforms.ToTensor(),
    transforms.Normalize((0.5,), (0.5,)),
])
dataloader = DataLoader(
    MNIST(".", download=True, transform=transform),
    batch_size=batch_size,
    shuffle=True)
```

Now, initialize the generator, the discriminator, and the optimizers.

In [5]:

```
gen = Generator(z_dim).to(device)
gen_opt = torch.optim.Adam(gen.parameters(), lr=lr, betas=(beta_1, beta_2))
disc = Discriminator().to(device)
disc_opt = torch.optim.Adam(disc.parameters(), lr=lr, betas=(beta_1, beta_2))

# We initialize the weights to the normal distribution
# with mean 0 and standard deviation 0.02
def weights_init(m):
    if isinstance(m, nn.Conv2d) or isinstance(m, nn.ConvTranspose2d):
        torch.nn.init.normal_(m.weight, 0.0, 0.02)
    if isinstance(m, nn.BatchNorm2d):
        torch.nn.init.normal_(m.weight, 0.0, 0.02)
        torch.nn.init.constant_(m.bias, 0)
gen = gen.apply(weights_init)
disc = disc.apply(weights_init)
```

Finally, train the whole thing! And babysit those outputs:)

In [6]:

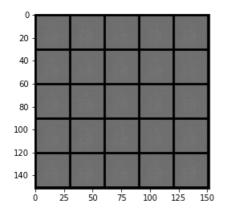
```
cur step = 0
mean_generator_loss = 0
mean discriminator loss = 0
for epoch in range(n_epochs):
    # Dataloader returns the batches
    for real, _ in tqdm(dataloader):
       cur_batch_size = len(real)
        real = real.to(device)
       ## Update Discriminator ##
        disc opt.zero grad()
        fake noise = get noise(cur batch size, z dim, device=device)
        fake = gen(fake noise)
        disc_fake_pred = disc(fake.detach())
        disc_fake_loss = criterion(disc_fake_pred, torch.zeros_like(disc_fake_pred))
       disc real pred = disc(real)
        disc_real_loss = criterion(disc_real_pred, torch.ones_like(disc_real_pred))
       disc_loss = (disc_fake_loss + disc_real_loss) / 2
        # Keep track of the average discriminator loss
        mean discriminator loss += disc loss.item() / display step
        # Update gradients
        disc loss.backward(retain graph=True)
        # Update optimizer
        disc opt.step()
        ## Update Generator ##
        gen_opt.zero_grad()
        fake_noise_2 = get_noise(cur_batch_size, z_dim, device=device)
        fake 2 = gen(fake noise 2)
        disc fake nred = disc(fake 2)
```

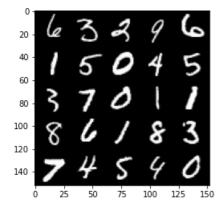
```
gen_loss = criterion(disc_fake_pred, torch.ones_like(disc_fake_pred))
gen_loss.backward()
gen_opt.step()

# Keep track of the average generator loss
mean_generator_loss += gen_loss.item() / display_step

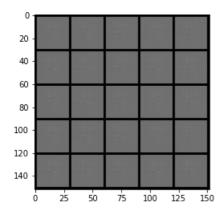
## Visualization code ##
if cur_step % display_step == 0 and cur_step > 0:
    print(f"Step {cur_step}: Generator loss: {mean_generator_loss}, discriminator loss: {mean_discriminator_loss}")
    show_tensor_images(fake)
    show_tensor_images(real)
    mean_generator_loss = 0
    mean_discriminator_loss = 0
    cur_step += 1
```

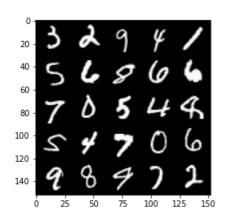
Step 500: Generator loss: 0.6944425526857373, discriminator loss: 0.6962505931854245



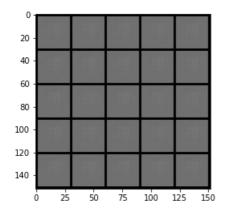


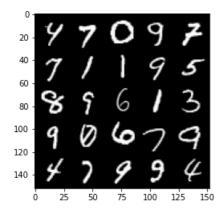
Step 1000: Generator loss: 0.6931784716844565, discriminator loss: 0.6931971868276603



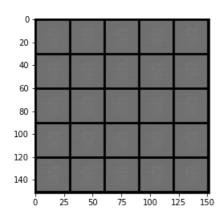


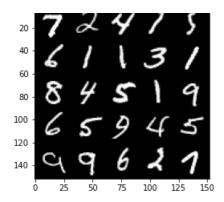
Step 1500: Generator loss: 0.6933471992015832, discriminator loss: 0.693186941146851



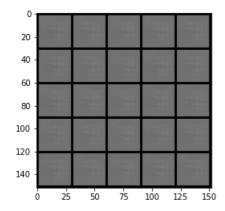


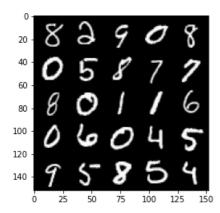
Step 2000: Generator loss: 0.6932320982217787, discriminator loss: 0.693178472399712



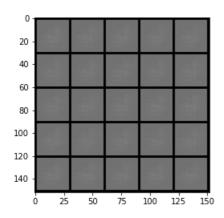


Step 2500: Generator loss: 0.6933442832231529, discriminator loss: 0.6931884853839871

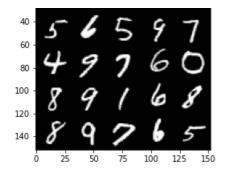




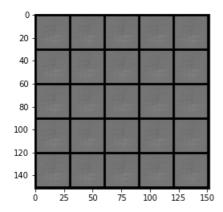
Step 3000: Generator loss: 0.6932970916032792, discriminator loss: 0.69320135319233

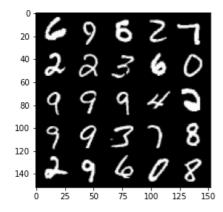




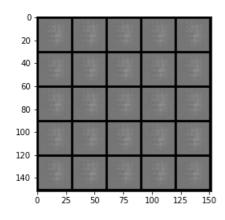


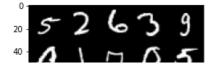
Step 3500: Generator loss: 0.6932673248052603, discriminator loss: 0.6931869432926179

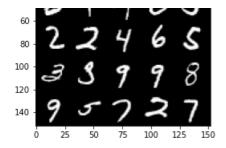




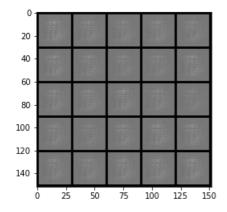
Step 4000: Generator loss: 0.6935482990741727, discriminator loss: 0.693274385929108

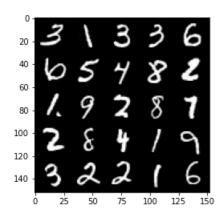




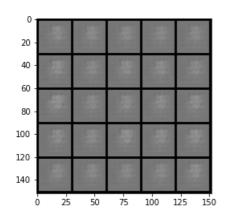


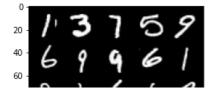
Step 4500: Generator loss: 0.6936131730079645, discriminator loss: 0.6933008491992954

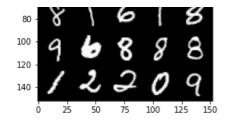




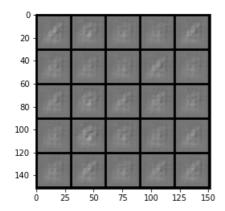
Step 5000: Generator loss: 0.6932683949470527, discriminator loss: 0.6932071604728695

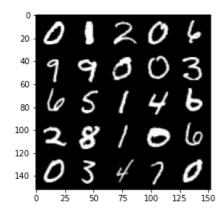




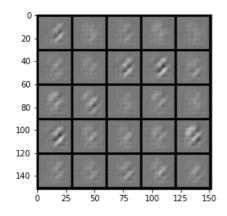


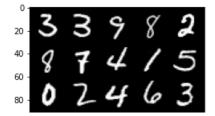
Step 5500: Generator loss: 0.6934067189693451, discriminator loss: 0.6931817154884335

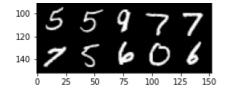




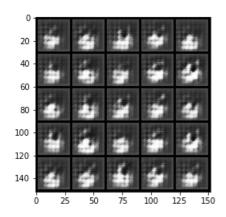
Step 6000: Generator loss: 0.6932911463975914, discriminator loss: 0.6931826633214949

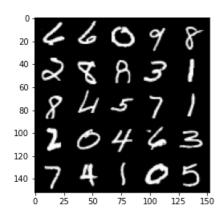




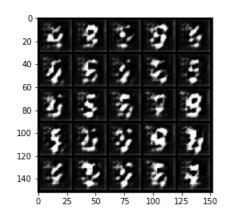


Step 6500: Generator loss: 0.7023032861948021, discriminator loss: 0.6882865600585935





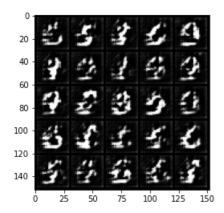
Step 7000: Generator loss: 0.7289497668743141, discriminator loss: 0.6749937274456017

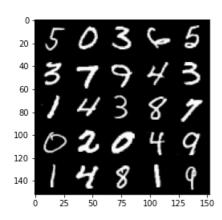




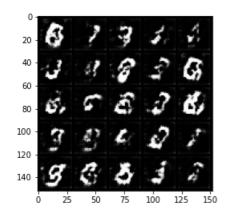


Step 7500: Generator loss: 0.7214050806760789, discriminator loss: 0.6840186244249336

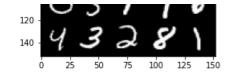




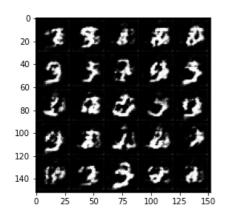
Step 8000: Generator loss: 0.7093422443866728, discriminator loss: 0.6870283260345468

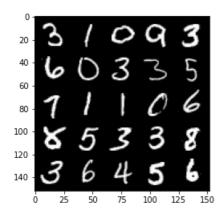




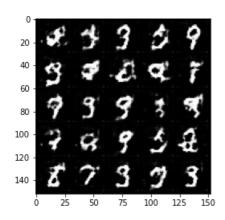


Step 8500: Generator loss: 0.705974307775498, discriminator loss: 0.687980213284492





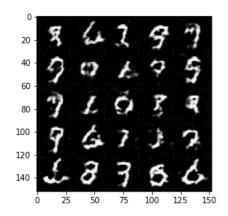
Step 9000: Generator loss: 0.7053895589113239, discriminator loss: 0.6886819262504572

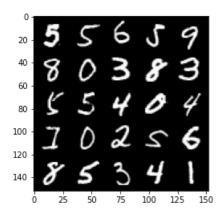




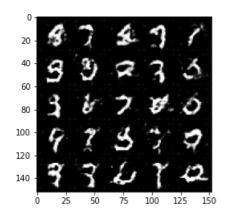


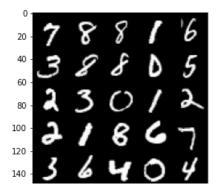
Step 9500: Generator loss: 0.70465621316433, discriminator loss: 0.6888751409053798



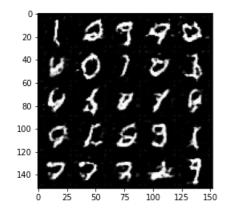


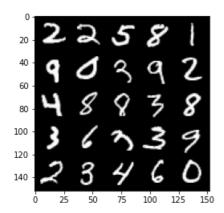
Step 10000: Generator loss: 0.6997684243917466, discriminator loss: 0.6911117641925809



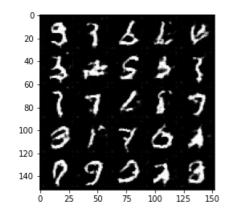


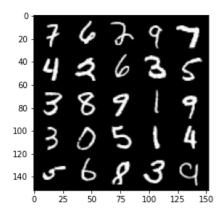
Step 10500: Generator loss: 0.6983524016141889, discriminator loss: 0.6914061732292175

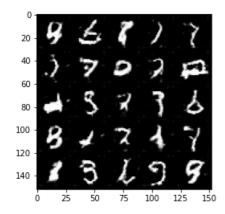


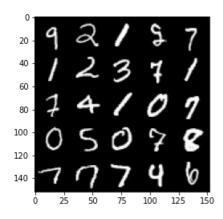


Step 11000: Generator loss: 0.6976301230192183, discriminator loss: 0.6919203751087188

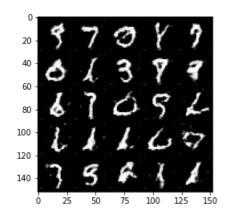


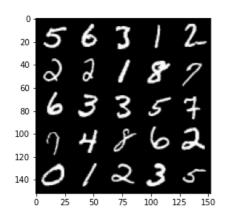


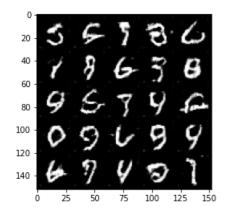


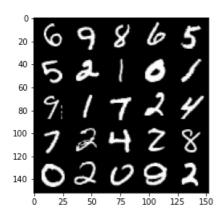


Step 12000: Generator loss: 0.6963970648050317, discriminator loss: 0.6926929639577865

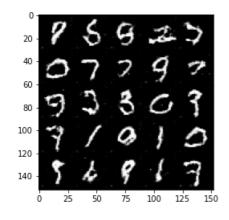


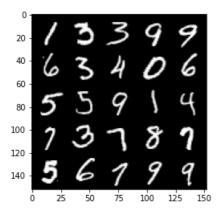


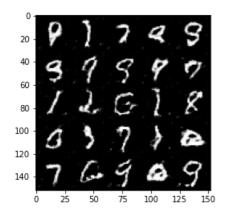


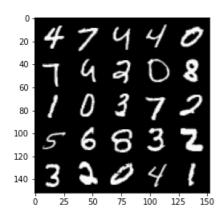


Step 13000: Generator loss: 0.6948026280403143, discriminator loss: 0.6930433698892597

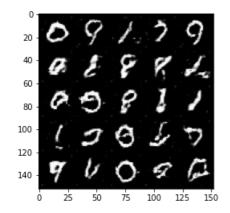


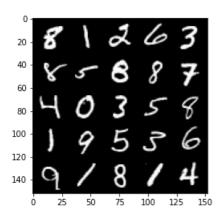




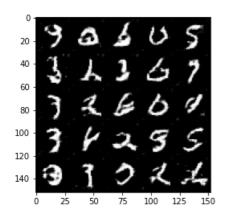


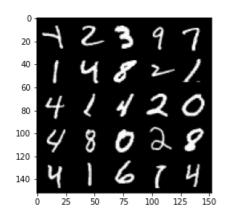
Step 14000: Generator loss: 0.6952739614248283, discriminator loss: 0.6933515095710757



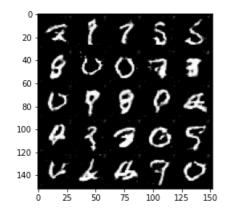


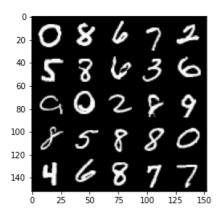
Step 14500: Generator loss: 0.694561905741692, discriminator loss: 0.6935956959724427



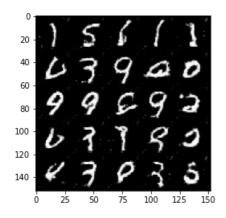


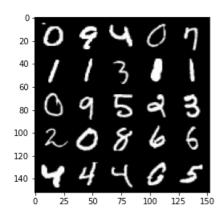
Step 15000: Generator loss: 0.6944149820804593, discriminator loss: 0.6938078387975686



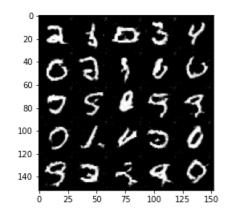


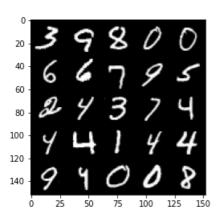
Step 15500: Generator loss: 0.693641434550285, discriminator loss: 0.6937462171316146



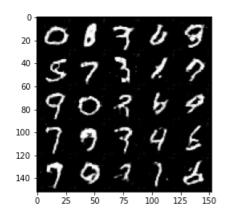


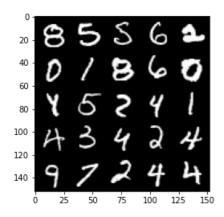
Step 16000: Generator loss: 0.6938019379377364, discriminator loss: 0.6937618877887728



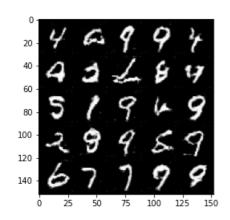


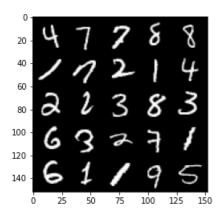
Step 16500: Generator loss: 0.6933801801204688, discriminator loss: 0.6937489131689067



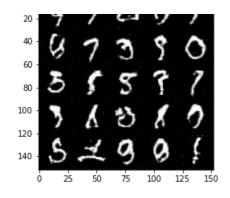


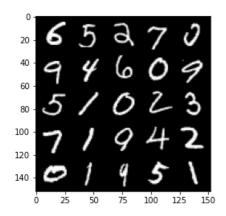
Step 17000: Generator loss: 0.6930621027946461, discriminator loss: 0.693781643271447



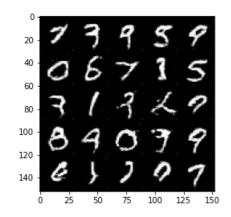


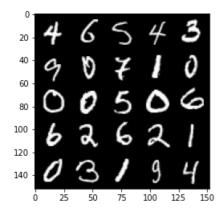
Step 17500: Generator loss: 0.6935979801416392, discriminator loss: 0.6938475239276889



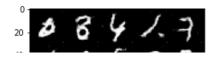


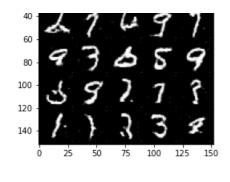
Step 18000: Generator loss: 0.693611360192299, discriminator loss: 0.6937409394979484

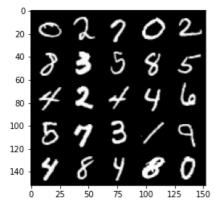




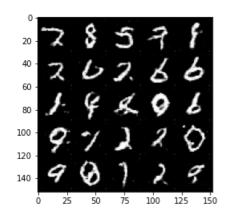
Step 18500: Generator loss: 0.6934007233381271, discriminator loss: 0.6936878998279573

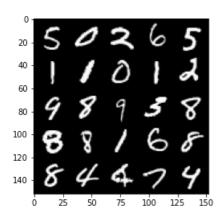




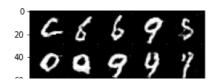


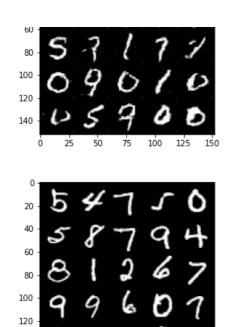
Step 19000: Generator loss: 0.693221851944923, discriminator loss: 0.693685527801513





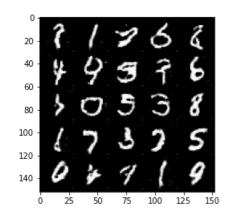
Step 19500: Generator loss: 0.69309867298603, discriminator loss: 0.6936456966400137





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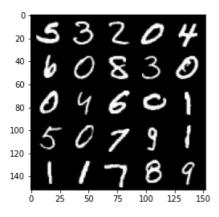
Step 20000: Generator loss: 0.6931503776311875, discriminator loss: 0.693560072422028



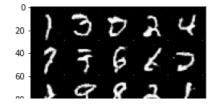
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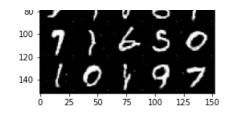
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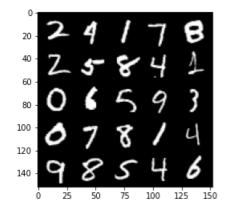
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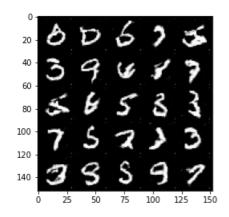
Step 20500: Generator loss: 0.693097156286239, discriminator loss: 0.6935380967855458

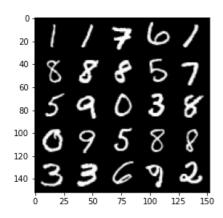




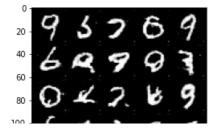


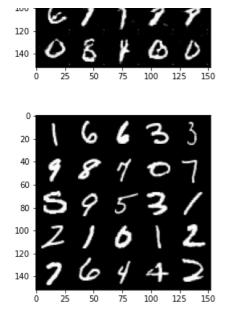
Step 21000: Generator loss: 0.6933931322097774, discriminator loss: 0.6934991291761395



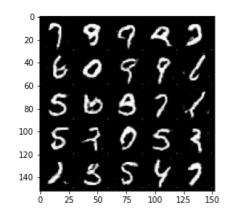


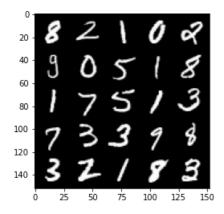
Step 21500: Generator loss: 0.693418277859688, discriminator loss: 0.6934862551689146



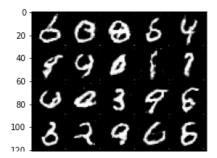


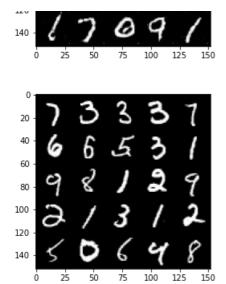
Step 22000: Generator loss: 0.6931710183620449, discriminator loss: 0.6934282405376438



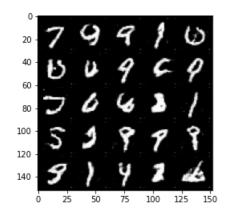


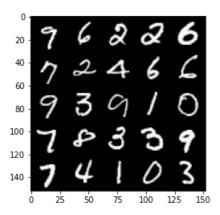
Step 22500: Generator loss: 0.6932267463207242, discriminator loss: 0.6934060823917392





Step 23000: Generator loss: 0.6932689738273623, discriminator loss: 0.6933984715938565





In []: