

## **Autograph: Graphs for complex code**

In this ungraded lab, you'll go through some of the scenarios from the lesson Creating graphs for complex code.

## **Imports**

```
In [1]:
```

```
try:
    # %tensorflow_version only exists in Colab.
    %tensorflow_version 2.x
except Exception:
    pass
import tensorflow as tf
```

As you saw in the lectures, seemingly simple functions can sometimes be difficult to write in graph mode. Fortunately, Autograph generates this complex graph code for us.

• Here is a function that does some multiplication and additon.

## In [2]:

```
a = tf.Variable(1.0)
b = tf.Variable(2.0)
@tf.function
def f(x,y):
   a.assign(y * b)
   b.assign_add(x * a)
   return a + b
print(f(1.0, 2.0))
print(tf.autograph.to_code(f.python_function))
tf.Tensor(10.0, shape=(), dtype=float32)
def tf f(x, y):
    with ag__.FunctionScope('f', 'fscope', ag__.ConversionOptions(recursive=True,
user_requested=True, optional_features=(), internal_convert_user_code=True)) as fscope:
        do return = False
        retval_ = ag__.UndefinedReturnValue()
        \verb|ag_.converted_call(ag_.ld(a).assign, ((ag_.ld(y) * ag_.ld(b)),), None, fscope)|\\
        \verb|ag_.converted_call(ag_.ld(b).assign_add, ((ag_.ld(x) * ag_.ld(a)),), None, fscope)|\\
        try:
            do return = True
            retval_ = (ag_.ld(a) + ag_.ld(b))
        except:
            do return = False
        return fscope.ret(retval_, do_return)
```

• Here is a function that checks if the sign of a number is positive or not.

## In [3]:

```
@tf.function
def sign(x):
    if x > 0:
        return 'Positive'
    else:
```

```
return 'Negative or zero'
print("Sign = {}".format(sign(tf.constant(2))))
print("Sign = {}".format(sign(tf.constant(-2))))
print(tf.autograph.to_code(sign.python_function))
Sign = b'Positive'
Sign = b'Negative or zero'
def tf\_sign(x):
   with ag__.FunctionScope('sign', 'fscope', ag__.ConversionOptions(recursive=True,
user_requested=True, optional_features=(), internal_convert_user_code=True)) as fscope:
       do_return = False
       retval_ = ag__.UndefinedReturnValue()
       def get_state():
           return (do return, retval )
       def set state(vars ):
           nonlocal do return, retval
           (do_return, retval_) = vars_
       def if body():
           nonlocal do_return, retval_
               do_return = True
               retval_ = 'Positive'
           except:
               do_return = False
               raise
       def else body():
           nonlocal do_return, retval_
               do return = True
               retval_ = 'Negative or zero'
           except:
               do return = False
               raise
       val '), 2)
       return fscope.ret(retval_, do_return)
 • Here is another function that includes a while loop.
In [4]:
@tf.function
def f(x):
    while tf.reduce sum(x) > 1:
       tf.print(x)
       x = tf.tanh(x)
    return x
print(tf.autograph.to_code(f.python_function))
def tf f(x):
   with ag .FunctionScope('f', 'fscope', ag .ConversionOptions(recursive=True,
user requested=True, optional features=(), internal convert user code=True)) as fscope:
       do return = False
       retval = ag .UndefinedReturnValue()
       def get state():
           return (x,)
       def set state(vars ):
           nonlocal x
           (x,) = vars_
       def loop body():
           nonlocal x
```

ag .converted call(ag .ld(tf).print, (ag .ld(x),), None, fscope)

```
x = ag__.converted_call(ag__.ld(tf).tanh, (ag__.ld(x),), None, fscope)

def loop_test():
    return (ag__.converted_call(ag__.ld(tf).reduce_sum, (ag__.ld(x),), None, fscope) > 1)
ag__.while_stmt(loop_test, loop_body, get_state, set_state, ('x',), {})

try:
    do_return = True
    retval_ = ag__.ld(x)

except:
    do_return = False
    raise

return fscope.ret(retval_, do_return)
```

• Here is a function that uses a for loop and an if statement.

```
In [5]:
@tf.function
def sum even(items):
    s = 0
    for c in items:
        if c % 2 > 0:
            continue
        s += c
    return s
print(tf.autograph.to code(sum even.python function))
def tf__sum_even(items):
    with ag__.FunctionScope('sum_even', 'fscope', ag__.ConversionOptions(recursive=True,
user requested=True, optional features=(), internal convert user code=True)) as fscope:
        do return = False
        retval_ = ag__.UndefinedReturnValue()
        s = 0
        def get state 2():
            return (s,)
        def set state 2 (vars ):
            nonlocal s
            (s,) = vars_{\underline{\phantom{a}}}
        def loop body(itr):
            nonlocal s
            c = itr
            continue = False
            def get_state():
                return (continue_,)
            def set_state(vars_):
                nonlocal continue
                (continue ,) = vars
            def if body():
                nonlocal continue
                continue_ = True
            def else body():
                nonlocal continue_
                pass
            ag .if stmt(((ag .ld(c) % 2) > 0), if body, else body, get state, set state, ('conting
ue_',), 1)
            def get_state_1():
                return (s,)
            def set_state_1(vars_):
                nonlocal s
                (s,) = vars
            def if_body_1():
                nonlocal s
```

```
s = ag_{..}ld(s)
                 s += c
             def else_body_1():
                 nonlocal s
                 pass
             ag .if stmt(ag .not (continue), if body 1, else body 1, get state 1, set state 1, ('
s',), 1)
        continue_ = ag__.Undefined('continue_')
ag__.for_stmt(ag__.ld(items), None, loop_body, get_state_2, set_state_2, ('s',), {'iterate_
names': 'c'})
        c = ag_{\underline{\phantom{a}}}.Undefined('c')
        try:
             do return = True
             retval_ = ag_..ld(s)
        except:
             do return = False
            raise
        return fscope.ret(retval, do return)
```

**Print statements** 

Tracing also behaves differently in graph mode. First, here is a function (not decorated with @tf.function yet) that prints the value of the input parameter. f(2) is called in a for loop 5 times, and then f(3) is called.

```
In [6]:
```

```
def f(x):
    print("Traced with", x)

for i in range(5):
    f(2)

f(3)

Traced with 2
Traced with 2
Traced with 2
Traced with 2
```

If you were to decorate this function with @tf.function and run it, notice that the print statement only appears once for f(2) even though it is called in a loop.

```
In [7]:
```

Traced with 2 Traced with 2 Traced with 3

```
@tf.function
def f(x):
    print("Traced with", x)

for i in range(5):
    f(2)
```

Traced with 2 Traced with 3

Now compare print to tf.print.

• tf.print is graph aware and will run as expected in loops.

Try running the same code where tf.print() is added in addition to the regular print.

• Note how tf.print behaves compared to print in graph mode.

```
In [8]:
@tf.function
def f(x):
   print("Traced with", x)
    # added tf.print
    tf.print("Executed with", x)
for i in range(5):
    f(2)
f(3)
Traced with 2
Executed with 2
Traced with 3
Executed with 3
Avoid defining variables inside the function
This function (not decorated yet) defines a tensor \, {\bf v} \, and adds the input \, {\bf x} \, to it.
```

Here, it runs fine.

```
In [9]:
```

```
def f(x):
    v = tf.Variable(1.0)
    v.assign_add(x)
    return v

print(f(1))
```

```
<tf.Variable 'Variable:0' shape=() dtype=float32, numpy=2.0>
```

Now if you decorate the function with <code>@tf.function</code> .

The cell below will throw an error because tf.Variable is defined within the function. The graph mode function should only contain operations.

```
In [10]:
```

```
@tf.function
def f(x):
    v = tf.Variable(1.0)
    v.assign_add(x)
    return v
print(f(1))
```

```
ValueError
                                         Traceback (most recent call last)
<ipython-input-10-5729586b3383> in <module>
     5
          return v
     6
---> 7 print(f(1))
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/def_function.py in __call__(self, *
args, **kwds)
   778
             else:
   779
              compiler = "nonXla"
--> 780
              result = self._call(*args, **kwds)
   781
    782
             new tracing count = self. get tracing count()
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/def function.py in call(self,
```

```
*args, **kwds)
    838
               # Lifting succeeded, so variables are initialized and we can run the
    839
               # stateless function.
 -> 840
               return self. stateless fn(*args, **kwds)
    841
           else:
    842
             canon_args, canon_kwds = \
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.py in call (self,
*args, **kwargs)
   2826
           """Calls a graph function specialized to the inputs."""
   2827
           with self. lock:
            graph function, args, kwargs = self._maybe_define_function(args, kwargs)
-> 2828
   2829
           return graph function. filtered call(args, kwargs) # pylint: disable=protected-access
   2830
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.py in
maybe define function(self, args, kwargs)
   3211
   3212
              self. function cache.missed.add(call context key)
-> 3213
              graph function = self. create graph function(args, kwargs)
   3214
              self. function cache.primary[cache key] = graph function
              return graph_function, args, kwargs
   3215
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.py in
_create_graph_function(self, args, kwargs, override_flat_arg_shapes)
                    arg names=arg names,
   3074
                    override_flat_arg_shapes=override_flat_arg_shapes,
-> 3075
                    capture_by_value=self._capture_by_value),
   3076
                self. function attributes,
   3077
               function spec=self.function spec,
/opt/conda/lib/python3.7/site-packages/tensorflow/python/framework/func graph.py in
func graph from py func (name, python func, args, kwargs, signature, func graph, autograph,
autograph_options, add_control_dependencies, arg_names, op_return_value, collections,
capture by value, override flat arg shapes)
    984
                _, original_func = tf_decorator.unwrap(python_func)
    985
--> 986
              func outputs = python func(*func args, **func kwargs)
    987
              # invariant: `func outputs` contains only Tensors, CompositeTensors,
    988
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/def function.py in
wrapped fn(*args, **kwds)
    598
                             allows AutoGraph to swap in a converted function. We give
    599
                # the function a weak reference to itself to avoid a reference cycle.
--> 600
                return weak wrapped fn(). wrapped (*args, **kwds)
    601
           weak wrapped fn = weakref.ref(wrapped fn)
    602
/opt/conda/lib/python3.7/site-packages/tensorflow/python/framework/func graph.py in wrapper(*args,
**kwarqs)
    971
                 except Exception as e: # pylint:disable=broad-except
    972
                   if hasattr(e, "ag_error_metadata"):
--> 973
                      raise e.ag error metadata.to exception(e)
    974
                    else:
    975
                      raise
ValueError: in user code:
    <ipython-input-10-5729586b3383>:3 f *
        v = t.f.Variable(1.0)
    /opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.py:262 call **
        return cls. variable v2 call(*args, **kwargs)
    /opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.py:256
variable v2 call
       shape=shape)
    /opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.py:67 getter
       return captured_getter(captured_previous, **kwargs)
    /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/def_function.py:702
invalid creator scope
        "tf.function-decorated function tried to create "
    ValueError: tf.function-decorated function tried to create variables on non-first call.
```

```
In [11]:

# define the variables outside of the decorated function
v = tf.Variable(1.0)

@tf.function
def f(x):
    return v.assign_add(x)

print(f(5))

tf.Tensor(6.0, shape=(), dtype=float32)
In []:
```