Basic Tensors

In this ungraded lab, you will try some of the basic operations you can perform on tensors.

Imports

```
In [1]:
```

```
try:
    # %tensorflow_version only exists in Colab.
    %tensorflow_version 2.x
except Exception:
    pass

import tensorflow as tf
import numpy as np
```

Exercise on basic Tensor operations

Lets create a single dimension numpy array on which you can perform some operation. You'll make an array of size 25, holding values from 0 to 24.

```
In [2]:
```

Now that you have your 1-D array, next you'll change that array into a tensor. After running the code block below, take a moment to inspect the information of your tensor.

```
In [3]:
```

As the first operation to be performed, you'll square (element-wise) all the values in the tensor x

```
In [4]:
```

One feature of tensors is that they can be reshaped. When reshpaing, make sure you consider dimensions that will include all of the values of the tensor.

```
In [5]:
```

```
# Reshape tensor x into a 5 x 5 matrix.
x = tf.reshape(x, (5, 5))
x

Out[5]:
<tf.Tensor: shape=(5, 5), dtype=int64, numpy=
array([[ 0,  1,  4,  9,  16],
       [ 25,  36,  49,  64,  81],
       [100, 121, 144, 169, 196],
       [225, 256, 289, 324, 361],
       [400, 441, 484, 529, 576]])>
```

Notice that you'll get an error message if you choose a shape that cannot be exactly filled with the values of the given tensor.

- · Run the cell below and look at the error message
- Try to change the tuple that is passed to shape to avoid an error.

```
In [6]:
# Try this and look at the error
# Try to change the input to `shape` to avoid an error
tmp = tf.constant([1,2,3,4])
tf.reshape(tmp, shape=(2,3))
                                         Traceback (most recent call last)
InvalidArgumentError
<ipython-input-6-4a03bca24981> in <module>
     2 # Try to change the input to `shape` to avoid an error
     3 \text{ tmp} = \text{tf.constant}([1,2,3,4])
---> 4 tf.reshape(tmp, shape=(2,3))
/opt/conda/lib/python3.7/site-packages/tensorflow/python/util/dispatch.py in wrapper(*args,
**kwargs)
            """Call target, and fall back on dispatchers if there is a TypeError."""
   199
   200
           try:
--> 201
            return target (*args, **kwargs)
           except (TypeError, ValueError):
   202
            # Note: convert to eager tensor currently raises a ValueError, not a
/opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/array ops.py in reshape(tensor,
shape, name)
   193
         A 'Tensor'. Has the same type as 'tensor'.
          11 11 11
   194
--> 195 result = gen array ops.reshape(tensor, shape, name)
   196
        tensor_util.maybe_set_static_shape(result, shape)
   197
        return result
/opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/gen array ops.py in reshape(tensor, s
hape, name)
  8227
  8228
            return reshape_eager_fallback(
-> 8229
                 tensor, shape, name=name, ctx= ctx)
           except _core._SymbolicException:
  8230
   8231
            pass # Add nodes to the TensorFlow graph.
/opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/gen_array_ops.py in
reshape_eager_fallback(tensor, shape, name, ctx)
          _attrs = ("T", _attr_T, "Tshape", _attr_Tshape)
   8252
  8253
         _result = _execute.execute(b"Reshape", 1, inputs=_inputs_flat, attrs=_attrs,
-> 8254
                                    ctx=ctx, name=name)
  8255
        if execute.must record gradient():
   8256
         _execute.record_gradient(
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/execute.py in
quick execute(op name, num_outputs, inputs, attrs, ctx, name)
     58
            ctx.ensure initialized()
```

```
59
             tensors = pywrap tie. TFE Py Execute (ctx. handle, device name, op name,
 --> 60
                                                   inputs, attrs, num outputs)
     61
          except core. NotOkStatusException as e:
     62
            if name is not None:
InvalidArgumentError: Input to reshape is a tensor with 4 values, but the requested shape has 6 [0
p:Reshape]
Like reshaping, you can also change the data type of the values within the tensor. Run the cell below to change the data type from
int to float
In [7]:
# Cast tensor x into float32. Notice the change in the dtype.
x = tf.cast(x, tf.float32)
Х
Out[7]:
<tf.Tensor: shape=(5, 5), dtype=float32, numpy=
array([[ 0., 1., 4., 9., 16.],
       [ 25., 36., 49., 64., 81.],
       [100., 121., 144., 169., 196.],
       [225., 256., 289., 324., 361.],
       [400., 441., 484., 529., 576.]], dtype=float32)>
Next, you'll create a single value float tensor by the help of which you'll see broadcasting in action
In [8]:
# Let's define a constant and see how broadcasting works in the following cell.
y = tf.constant(2, dtype=tf.float32)
У
Out.[8]:
<tf.Tensor: shape=(), dtype=float32, numpy=2.0>
Multiply the tensors x and y together, and notice how multiplication was done and its result.
In [9]:
# Multiply tensor `x` and `y`. `y` is multiplied to each element of x.
result = tf.multiply(x, y)
result
Out[9]:
<tf.Tensor: shape=(5, 5), dtype=float32, numpy=
                         8., 18.,
98., 128.,
array([[ 0.,
                2.,
          50.,
                 72.,
                                       162.1,
       [ 200., 242., 288., 338., 392.],
       [ 450., 512., 578., 648., 722.],
       [ 800., 882., 968., 1058., 1152.]], dtype=float32)>
Re-Initialize y to a tensor having more values.
In [10]:
# Now let's define an array that matches the number of row elements in the `x` array.
y = tf.constant([1, 2, 3, 4, 5], dtype=tf.float32)
У
Out[10]:
<tf.Tensor: shape=(5,), dtype=float32, numpy=array([1., 2., 3., 4., 5.], dtype=float32)>
Tn [111] •
```

```
III [III].
# Let's see first the contents of `x` again.
Out[11]:
<tf.Tensor: shape=(5, 5), dtype=float32, numpy=
array([[ 0., 1., 4., 9., 16.],
        [ 25., 36., 49., 64., 81.],
        [100., 121., 144., 169., 196.],
        [225., 256., 289., 324., 361.],
        [400., 441., 484., 529., 576.]], dtype=float32)>
Add the tensors x and y together, and notice how addition was done and its result.
In [12]:
\# Add tensor `x` and `y`. `y` is added element wise to each row of `x`.
result = x + y
result
Out[12]:
<tf.Tensor: shape=(5, 5), dtype=float32, numpy=
array([[ 1., 3., 7., 13., 21.], [ 26., 38., 52., 68., 86.],
        [101., 123., 147., 173., 201.],
        [226., 258., 292., 328., 366.],
        [401., 443., 487., 533., 581.]], dtype=float32)>
The shape parameter for tf.constant
When using tf.constant(), you can pass in a 1D array (a vector) and set the shape parameter to turn this vector into a multi-
dimensional array.
In [13]:
tf.constant([1,2,3,4], shape=(2,2))
Out[13]:
<tf.Tensor: shape=(2, 2), dtype=int32, numpy=
array([[1, 2],
        [3, 4]], dtype=int32)>
The shape parameter for tf. Variable
Note, however, that for tf.Variable(), the shape of the tensor is derived from the shape given by the input array. Setting
shape to something other than None will not reshape a 1D array into a multi-dimensional array, and will give a ValueError.
In [14]:
try:
     # This will produce a ValueError
    tf.Variable([1,2,3,4], shape=(2,2))
except ValueError as v:
    # See what the ValueError says
    print(v)
The initial value's shape ((4,)) is not compatible with the explicitly supplied `shape` argument (
(2, 2)).
In [ ]:
```