

Arturo Miranda Diaz

Digital Animation Engineer



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Back End

Front End

DevOps

Skills



Education

[2013 - 2018] Universidad Panamericana CDMX Digital Animation Engineer

[2018 - 2019] Universidad Panamericana CDMX Graphic Simulators Speciality



Work

[2015 - 2016] IPADE Web Developer

- Development the front-end app for an important event.
- Responsible of all graphics and branding.

[2017 - 2020] Mutuo Financiera

Fullstack Developer

- Development of new technologies for the company's CMB system.
- Management of Mutuo Financiera System (Angular) (adding content, adapting the design and functionality, user administration).
- Design and implement the user interface for a web application to help employees easily perform their tasks in the area of sales and credit analysis.
- Develop in PHP (Larave I) some important modules for risk analysis, leads interface, user roles and application for new clients.

[2017 - 2019] Torus

Fullstack Developer

- Development of all projects for clients such as websites, systems and applications according to their needs.
- Development of all branding and marketing of the brands managed by the company, as well as the maintenance of each one.

[2019] Enapsys

UI/UX Developer

- Proyect leader of the UI/UX team to achieve objectives based on customer needs.
- Development of prototyping ideas and connection to SAP HYBRIS for customer applications.
- Project leader and developer of the MABE brand site for all Latin America.

[2019 - Current] Arrivia

UI/UX Developer

- Generation of dynamic blocks developed in VUE
- Management (VUE, SASS, Javascript) and handling of visual content for the company's client portfolio.
- Develop microfrontend modules.
- Development and maintenance of the core style library (BEM System) for the company and customers.
- Project leader of UI/UX testing for leads generation emails.