Define a structure Employee with member variables id, name, salary

```
//Name
printf("Name: ");
scanf("%[^\n]s",employees[i].name);
```

```
//ID
printf("Id: ");
scanf("%d",&employees[i].id);
```

```
//Salary
printf("Salary: ");
scanf("%lf",&employees[i].salary);
```

```
printf("\n");
   //Displaying Employee details
printf("------ All Employees Details -----\n");
   for(int i=0; i<n; i++){
       printf("Name \t: ");
       printf("%s \n",employees[i].name);
       printf("Id \t: ");
       printf("%d \n",employees[i].id);
       printf("Salary \t: ");
       printf("%.21f \n",employees[i].salary);
       printf("\n");
   return 0;
#include <stdio.h>
struct employee{
  char name[30];
int empId;
   float salary;
int main()
  struct employee emp;
```