



Practice Question

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MCQs

1. What is the primary function of the "main" function in a C program?

- a. Execution starts from here
- b. Declaration of variables
- c. Printing output
- d. Handling errors

Answer: a

2. Which symbol is used to indicate a preprocessor directive in C?

- a. @
- b. #
- c. \$
- d. &

Answer: b

3. What is the size of the "int" data type in C?

- a. 2 bytes
- b. 4 bytes
- c. 8 bytes
- d. Depends on the system

Answer: b

4. In C, how do you declare a constant?

- a. const var;
- b. #define var;
- c. final var;
- d. constant var;

Answer: a

5. What is the purpose of the "sizeof" operator in C?

- a. Returns the size of a variable or data type
- b. Finds the square root of a number
- c. Concatenates two strings
- d. Converts a variable to a string

Answer: a

6. What is the correct syntax for a single-line comment in C?

- a. // Comment
- b. /* Comment */
- c. # Comment #
- d. -- Comment --

Answer: a

7. How do you include a header file named "stdio.h" in a C program?

- a. #include <stdio.h>
- b. import stdio.h;
- c. <stdio.h>
- d. include <stdio.h>

Answer: a

8. What is the purpose of the "scanf" function in C?

- a. Print formatted output
- b. Read input from the user
- c. Calculate square root
- d. Allocate memory

Answer: b

9. In C, what is the relationship between arrays and pointers?

- a. They are unrelated
- b. Arrays are pointers
- c. Pointers are arrays
- d. Both a and b

Answer: d

10. How do you dynamically allocate memory in C?

- a. malloc()
- b. allocate()
- c. new()
- d. create()

Answer: a

11. What is the purpose of the "break" statement in C?

- a. Exit the loop
- b. Skip the current iteration
- c. Jump to a specified label
- d. Terminate the program

Answer: a

12. Which function is used to open a file in C?

- a. open()
- b. fopen()
- c. file_open()
- d. readfile()

Answer: b

13. What is the correct way to compare two strings in C?

- a. strcmp()
- b. stricmp()
- c. compare()
- d. string_compare()

Answer: b

14. How do you define a macro in C?

- a. macro myMacro {}
- b. define myMacro {}
- c. #define myMacro {}
- d. macro = myMacro

Answer: c

15. What is the purpose of the "typedef" keyword in C?

- a. Define a new data type
- b. Declare a variable
- c. Create an alias for a data type
- d. Include a header file

Answer: a

16. In C, what is the purpose of the "continue" statement?

- a. End the loop
- b. Skip the remaining code in the loop and continue with the next iteration
- c. Jump to a specified label
- d. Terminate the program

Answer: b

17. What is the result of the expression: $5 + 3 * 2$?

- a. 16
- b. 11
- c. 13
- d. 26

Answer: a

18. Which escape sequence is used to represent a newline character in C?

- a. \n
- b. \r
- c. \t
- d. \b

Answer: a

19. What is the correct way to declare a function in C?

- a. function myFunction() {}
- b. declare myFunction() {}
- c. void myFunction() {}
- d. define myFunction() {}

Answer: c

20. How do you pass an array to a function in C?

- a. Pass the entire array
- b. Pass the array size
- c. Pass the first element of the array
- d. Pass a pointer to the array

Answer: d

21. What does the "static" keyword do in C?

- a. Allocate memory dynamically
- b. Make a variable local to the file
- c. Define a constant
- d. Declare a function

Answer: b

22. What is the purpose of the "fclose" function in C?

- a. Close a file
- b. Open a file
- c. Read from a file
- d. Write to a file

Answer: a

23. Which bitwise operator is used for the right shift in C?

- a. <<
- b. >>
- c. &
- d. |

Answer: b

24. How do you declare a two-dimensional array in C?

- a. `int arr[][];`
- b. `int arr;`
- c. `int arr[];`
- d. `int arr[][]`

Answer: a

25. What is the purpose of the "union" in C?

- a. Combine two structures
- b. Define a new data type
- c. Declare a variable
- d. Create an alias for a data type

Answer: a

26. Which function is used to print formatted output in C?

- a. `printf()`
- b. `print()`
- c. `format()`
- d. `display()`

Answer: a

27. How do you initialize a character array with the string "Hello" in C?

- a. `char str[5] = "Hello";`
- b. `char str[] = "Hello";`
- c. `char str[6] = "Hello";`
- d. `char str[5] = {'H', 'e', 'l', 'l', 'o'};`

Answer: b

28. What is the purpose of the "do-while" loop in C?

- a. Iterate until a condition is true
- b. Iterate at least once, then check the condition
- c. Iterate based on a counter
- d. Iterate indefinitely

Answer: b

29. How do you access the value of a variable through a pointer in C?

- a. `*var`
- b. `var*`
- c. `&var`
- d. `var&`

Answer: a

30. Which function is used to convert a string to an integer in C?

- a. atoi()
- b. itoa()
- c. str2int()
- d. int2str()

Answer: a

31. What is the purpose of the "volatile" keyword in C?

- a. Make a variable constant
- b. Declare a function
- c. Indicate that a variable may be changed by external factors
- d. Define a constant

Answer: c

32. How do you allocate memory for an array dynamically in C?

- a. allocate()
- b. new()
- c. malloc()
- d. create()

Answer: c

33. What is the correct way to declare a pointer in C?

- a. int ptr;
- b. ptr int;
- c. int* ptr;
- d. pointer int;

Answer: c

34. What is the purpose of the "const" keyword in C?

- a. Define a constant
- b. Declare a variable
- c. Make a variable constant
- d. Include a header file

Answer: c

35. Which operator is used to access the value pointed to by a pointer in C?

- a. *
- b. &
- c. ->
- d. ::

Answer: a

36. How do you declare a structure in C?

- a. `struct myStruct {};`
- b. `structure myStruct {};`
- c. `define myStruct {};`
- d. `create myStruct {};`

Answer: a

37. What is the purpose of the "goto" statement in C?

- a. Jump to a specified label
- b. Terminate the program
- c. Exit the loop
- d. Skip the remaining code in the loop and continue with the next iteration

Answer: a

38. Which library function is used to find the length of a string in C?

- a. `length()`
- b. `size()`
- c. `strlen()`
- d. `strlength()`

Answer: c

39. What is the correct syntax for a multi-line comment in C?

- a. `/* Comment */`
- b. `// Comment //`
- c. `# Comment #`
- d. `-- Comment --`

Answer: a

40. How do you define a constant pointer in C?

- a. `const int *ptr;`
- b. `int const *ptr;`
- c. `int *const ptr;`
- d. `const int* const ptr;`

Answer: d

41. What is the purpose of the "rand" function in C?

- a. Find the remainder of a division
- b. Generate a random number
- c. Return the absolute value of a number
- d. Round a floating-point number

Answer: b

42. How do you declare a variable that can hold the address of any data type in C?

- a. generic var;
- b. anytype var;
- c. void* var;
- d. dynamic var;

Answer: c

43. What is the purpose of the "memset" function in C?

- a. Copy memory from one location to another
- b. Set a block of memory to a specific value
- c. Allocate memory dynamically
- d. Free allocated memory

Answer: b

44. In C, what is the purpose of the "sizeof" operator when used with a structure?

- a. Return the size of the structure
- b. Find the number of elements in the structure
- c. Calculate the sum of elements in the structure
- d. Find the length of a string in the structure

Answer: a

45. What is the purpose of the "const" qualifier in a function declaration in C?

- a. Indicate that the function is constant
- b. Declare a constant function
- c. Specify that the function does not modify its parameters
- d. Define a constant variable

Answer: c

46. How do you declare a multi-dimensional array in C?

- a. int arr[];
- b. int arr[][][];
- c. int arr[];
- d. int arr[][][]

Answer: b

47. What is the purpose of the "feof" function in C?

- a. Test the end-of-file indicator for a file
- b. Open a file
- c. Close a file
- d. Read from a file

Answer: a

48. How do you include the contents of one file in another file in C?

- a. `#include <filename>`
- b. `import filename;`
- c. `include <filename>`
- d. `load filename;`

Answer: a

49. What is the purpose of the "strcat" function in C?

- a. Compare two strings
- b. Copy one string to another
- c. Concatenate two strings
- d. Find the length of a string

Answer: c

50. How do you return a value from a function in C?

- a. `return value;`
- b. `value return;`
- c. `exit(value);`
- d. `value exit;`

Answer: a

51. Which of the following is a valid variable name in C?

- a. 2value
- b. value_2
- c. float
- d. &total

Answer: b

52. What will `printf("%d", 10/4);` output?

- a. 2.5
- b. 2
- c. 2.0
- d. 2.25

Answer: b

53. Which keyword is used to return a value from a function in C?

- a. `return`
- b. `break`
- c. `goto`
- d. `end`

Answer: a

54. Which header file is needed for printf and scanf functions?

- a. conio.h
- b. stdlib.h
- c. string.h
- d. stdio.h

Answer: d

55. In C, what is the index of the first element in an array?

- a. -1
- b. 0
- c. 1
- d. Depends on array type

Answer: b

56. What will the following code output?

```
1 int x = 5, y = 10;  
2 printf("%d", x > y);
```

- a. 5
- b. 10
- c. 1
- d. 0

Answer: d

57. Which of the following loops will execute at least once?

- a. for loop
- b. while loop
- c. do-while loop
- d. None

Answer: c

58. How can you pass a value to a function in C?

- a. Call by function
- b. Call by value
- c. Call by keyword
- d. Call by structure

Answer: b

59. Which operator is used to find remainder in C?

- a. /
- b. %
- c. *
- d. //

Answer: b

60. What is the output of `printf("%c", 'A' + 2);`?

- a. A
- b. B
- c. C
- d. D

Answer: c

61. Which function is used to find the length of a string in C?

- a. `strlen()`
- b. `strcount()`
- c. `strlen()`
- d. `countstr()`

Answer: c

62. What does this condition mean: `if(a == b)` ?

- a. Assign b to a
- b. Compare a and b
- c. Add a and b
- d. Subtract b from a

Answer: b

63. Which of the following data types can store a single character?

- a. `int`
- b. `char`
- c. `float`
- d. `double`

Answer: b

64. Which loop is best when the number of iterations is known?

- a. `while`
- b. `do-while`
- c. `for`
- d. `if`

Answer: c

65. Which function is used to take a single character input in C?

- a. getchar()
- b. gets()
- c. scanf()
- d. putchar()

Answer: a

66. Which of these correctly declares a 1D array of 5 integers?

- a. int arr(5);
- b. int arr[5];
- c. int arr;
- d. int arr{5};

Answer: b

67. What is the output of the code?

```
1  int i;  
2  for(i=0; i<3; i++);  
3  printf("%d", i);
```

- a. 0
- b. 2
- c. 3
- d. Error

Answer: c

68. What will the expression `7 % 3` evaluate to?

- a. 1
- b. 2
- c. 3
- d. 4

Answer: a

69. In C, a function that does not return any value must be declared as:

- a. void function()
- b. empty function()
- c. null function()
- d. none

Answer: a

70. Which of the following correctly declares a 2D array?

- a. `int arr[3,4];`
- b. `int arr(3,4);`
- c. `int arr[3][4];`
- d. `int arr[3-4];`

Answer: c

71. What will be the output?

```
1  int x = 5;  
2  printf("%d", ++x);
```

- a. 4
- b. 5
- c. 6
- d. Error

Answer: c

72. Which statement is used to exit from a loop immediately?

- a. skip
- b. stop
- c. break
- d. continue

Answer: c

73. Which keyword is used to prevent a variable from being modified?

- a. fixed
- b. static
- c. const
- d. final

Answer: c

74. What will `printf("%d", 2 && 0);` print?

- a. 0
- b. 1
- c. 2
- d. Error

Answer: a

75. How do you define a user-defined function in C?

- a. By using the keyword function
- b. By writing a separate block with return type
- c. By using macro
- d. You can't define one

Answer: b

76. What will `printf("%d", 3==3);` print?

- a. 3
- b. 1
- c. 0
- d. Error

Answer: b

77. In which memory section are arrays stored in C?

- a. Register
- b. Heap
- c. Stack
- d. ROM

Answer: c

78. Which function call is correct if a function is defined as `int sum(int a, int b);`?

- a. `sum();`
- b. `sum(a, b);`
- c. `sum(3, 4);`
- d. Both b and c

Answer: d

79. What does `continue` do inside a loop?

- a. Stops loop completely
- b. Skips current iteration
- c. Ends the program
- d. Returns a value

Answer: b

80. What will happen if you don't write a return type for a function in C?

- a. It will default to `int`
- b. It will cause a compile-time error
- c. It will default to `void`
- d. It will not compile

Answer: a

Programs

Program 1: Program to Find the Largest Element in an Array

Solution:

```
1  #include <stdio.h>
2
3  int main() {
4      int n, i;
5      printf("Enter number of elements: ");
6      scanf("%d", &n);
7
8      int arr[n];
9      printf("Enter %d elements:\n", n);
10     for(i = 0; i < n; i++) {
11         scanf("%d", &arr[i]);
12     }
13
14     int largest = arr[0];
15     for(i = 1; i < n; i++) {
16         if(arr[i] > largest)
17             largest = arr[i];
18     }
19
20     printf("The largest element is: %d", largest);
21     return 0;
22 }
```


Program 2: Program to Check Whether a Number is Prime**Solution:**

```
1  #include <stdio.h>
2
3  int main() {
4      int n, i, flag = 0;
5      printf("Enter a number: ");
6      scanf("%d", &n);
7
8      if(n <= 1) {
9          printf("Not a prime number");
10         return 0;
11     }
12
13     for(i = 2; i <= n/2; i++) {
14         if(n % i == 0) {
15             flag = 1;
16             break;
17         }
18     }
19
20     if(flag == 0)
21         printf("%d is a Prime Number", n);
22     else
23         printf("%d is Not a Prime Number", n);
24
25     return 0;
26 }
```

Program 3: Program to Reverse a String**Solution:**

```
1  #include <stdio.h>
2  #include <string.h>
3
4  int main() {
5      char str[100], rev[100];
6      int i, len;
7
8      printf("Enter a string: ");
9      gets(str);
10
11     len = strlen(str);
12     for(i = 0; i < len; i++) {
13         rev[i] = str[len - i - 1];
14     }
15     rev[len] = '\0';
16
17     printf("Reversed string: %s", rev);
18     return 0;
19 }
```

Program 4: Program to Find Sum of Digits of a Number**Solution:**

```
1  #include <stdio.h>
2
3  int main() {
4      int num, sum = 0, digit;
5
6      printf("Enter a number: ");
7      scanf("%d", &num);
8
9      while(num != 0) {
10         digit = num % 10;
11         sum += digit;
12         num /= 10;
13     }
14
15     printf("Sum of digits = %d", sum);
16     return 0;
17 }
```

Program 5: Program to Find Fibonacci Series Using Function**Solution:**

```
1  #include <stdio.h>
2
3  void printFibonacci(int n) {
4      int a = 0, b = 1, c, i;
5      printf("Fibonacci Series: %d %d ", a, b);
6      for(i = 2; i < n; i++) {
7          c = a + b;
8          printf("%d ", c);
9          a = b;
10         b = c;
11     }
12 }
13
14 int main() {
15     int n;
16     printf("Enter number of terms: ");
17     scanf("%d", &n);
18     printFibonacci(n);
19     return 0;
20 }
```

