RESUME – GUR LADIZHINSKY

APRIL 2024

DETAILS

DATE OF BIRTH

09/01/2002

E-MAIL

gurlad2002@gmail.com

LINKS

GitHub - GurLad

My website (Disc-O-Key)

LANGUAGES

English (C1-C2),

Hebrew (native language),

German (A2)

HOBBIES

Video games (indie), board games, tabletop RPGs, books (sci-fi & fantasy).

SUMMARY

I am a video game programmer and recent Computer Science graduate, looking for work in the field of PC & console games.

I am a hard worker, innovative, and I love finding elegant solutions to complex problems. Honest, funny, and attentive.

WORK HISTORY

➢ **Unity developer at Veryo Studios, working on Apes TD – a mobile tower defence/third-person shooter hybrid** (February 2024-present).
➢ **Creating animated slideshows using Reveal.js & Manim for Dr. Aviv Censor's video lectures** (link) (August 2021-Septmber 2022).
➢ **Summer internship with the Jacobs Technion-Cornell Institute, working on the frontend for a document retrieval system for pediatrics** (project link) (August-September 2021).

ACADEMIC EDUCATION

➢ **Technion - Israel Institute of Technology** – Computer Science graduate (GPA 86.9) (August 2020-February 2024).
➢ **Technische Universität Berlin** – student exchange program (September 2022-March 2023)

PROJECTS (MORE ON MY **PORTFOLIO**)

➢ **Frogman Magmaborn (Steam)** – An open-source rogue-like tactical-RPG game (October 2023).
➢ **Game Jams** – Participated in Ludum Dare eleven times (best: 54, 52, 49) and Berlin Mini Jam twice (best: 2022-11) (2019-present).
➢ **Project Climb** – A month-long project where I learned a new language (Haxe) and made a local multiplayer game (May-June 2021).
➢ **Gravity Banana: Part 1 (Google Play)** – An action-platformer for PC and Android (team project) (January 2019).
➢ **Crock (Google Play)** – A puzzle game for PC and Android (team project) (November 2017).
➢ **October 2013** – Wrote my first line of code.

PROGRAMMING LANGUAGES & TOOLS

➢ Excellent (over 7 years of experience) with **C#, Unity, WinForms**.
➢ Great with **Godot, C, C++, Java, Python, HTML**.
➢ Okay with **JavaScript, TypeScript, Assembly, Haxe**.