RESUME – GUR LADIZHINSKY

NOVEMBER 2023

DETAILS

DATE OF BIRTH

09/01/2002

E-MAIL

gurlad2002@gmail.com

LINKS

GitHub - GurLad

My website (Disc-O-Key)

LANGUAGES

English (C1-C2),

Hebrew (native language),

German (A2)

HOBBIES

Reading (Sci-Fi & Fantasy), video games (indie), board games, tabletop RPGs

SUMMARY

I am a programmer, focusing on video game development. I am currently completing my Computer Science undergraduate degree.

I am a hard worker, tenacious, innovative and I love problem solving. Honest, funny, and attentive.

WORK HISTORY

- Creating animated slideshows using Reveal.js & Manim for Dr. Aviv Censor's video lectures (link) (August 2021-Septmber 2022).
- Summer internship with the Jacobs Technion-Cornell Institute, working on the frontend for a document retrieval system for pediatrics (project link) (August-September 2021).

PROJECTS (MORE ON MY PORTFOLIO)

- Frogman Magmaborn (Steam) An open-source rogue-like tactical-RPG game (October 2023).
- ➤ Game Jams Participated in <u>Ludum Dare</u> ten times (best: <u>54</u>, <u>52</u>, <u>49</u>) and Berlin Mini Jam twice (best: <u>2022-11</u>) (2019-today).
- Project Climb A month-long project where I learned a new language (Haxe) and made a local multiplayer game (May-June 2021).
- Gravity Banana: Part 1 (Google Play) An action-platformer for PC and Android (team project) (January 2019).
- Crock (Google Play) A puzzle game for PC and Android (team project) (November 2017).
- October 2013 Wrote my first line of code.

PROGRAMMING LANGUAGES & TOOLS

- Excellent (over 6 years of experience) with C#, Unity, WinForms.
- Good with Godot, C, C++, Java, Python, HTML.
- Okay with JavaScript, TypeScript, Assembly, Haxe.

ACADEMIC EDUCATION

- Technion Israel Institute of Technology Computer Science and Physics student (GPA 88.3) (August 2020-today).
- Technische Universität Berlin student exchange program (September 2022-March 2023)
- Bar-Ilan University Computer Science student (during high school. GPA 90) (July 2018-June 2019).