	of Printed Pages : 4	170841	Q.9	Byte is a data type to read integer (TRUE/FALSE)	r values. (CO2)
4th Sem. / Computer Engineering			Q.10	Name of the constructor should be sar name of class defining it. (True/False)	me as the (CO5)
Subject : Oriented Programming Using JAV Time : 3 Hrs.  SECTION-A		<b>AVA</b> M. : 100		SECTION-B	
				<b>Note:</b> Very short answer type questions. Attempt any ten questions out of twelve questions. 10x2=20	
Note	e:Objective type questions. All questions compulsory	ons are 0x1=10)	Q.11	Define encapsulation.	(CO1)
Q.1	Define class.	(CO1)	Q.12	P. How we can declare a one dimensional Java.	al array in (CO2)
Q.2	Give name of one procedural language.	(CO1)	Q.13	B List any four relational operators of JAV	'A. (CO2)
Q.3	Give name of any two keywords of JAVA	A. (CO2)	Q.14	Give syntax of while loop of JAVA.	(CO2)
Q.4	A collection of similar items is called	d (CO3)	Q.15	Define object.	(CO4)
Q.5 What is symbol of increment operator in .		,	Q.16	What is multilevel inheritance.	(CO6)
Q.O	What is symbol of morement operator if	(CO2)	Q.17	Define byte code.	(CO8)
Q.6	Define keywords.	(CO2)	Q.18	B Define interface.	(CO9)
Q.7	Multiple inheritance can be ac	chieved	Q.19	What is an exception.	(CO10)
	usingin JAVA.	(CO6) Q.20	Can we create object of a class.	(CO5)	
Q.8	JDK stands for	(CO8)	Q.21	What is meant by the terms subclass.	(CO6)
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Q.22 What is the purpose of the scanner class in JAVA. (CO3)  SECTION-C		SECTION-D			
		<b>Note:</b> Long answer type questions. Attempt any three questions out of four questions. 3x10=30			
<b>Note:</b> Short answer type questions. Attempt questions out of ten questions.	any eight 8x5=40	Q.33 Compare object oriented and procedure oriented languages. (CO1)			
Q.23 Write short note on Inheritance.	(CO6)	Q.34 Explain various conditional control statements of JAVA. (CO3)			
Q.24 Give any two differences between wh while loop.	(CO3)	of JAVA. (CO3)  Q.35 Define data type "Explain numeric and character data types of JAVA. (CO2)			
Q.25 Write short note on hierarchical inl	heritance. (CO6)	Q.36 Explain the concept of inheritance with suitable			
Q.26 Explain the concept of method overriding. (CO7)		example, explain various types of inheritanc (CC			
Q.27 Write a program to print factorial of a I JAVA.	number in (CO3)				
Q.28 Define abstract class in JAVA.	(CO9)				
Q.29 Give any two differences between of interface.	class and (CO9)				
Q.30 How do you define a try block in JAVA.	(CO10)				
Q.31 Give any two advantages of using arrays. (CO3)					
Q.32 Define Constructor.	(CO5)				
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	of Printed Pages : 4		Q.5	<= is a op	erator.	(CO-3)
Rol	l No	180841/170841		a. Arithmetic	b. Unary	
Branch : Compute		outer Engg.		c. Relational	d. Logica	al
Sub.	•	ogramming using JAVA	Q.6	The wrapping up unit is called.	of data and functions	into a single (CO-1)
Time	: 3 Hrs.	M.M. : 100		a. Abstraction	b. Encapsula	tion
	SECTIO	N-A		c. Data Hiding	d. Polymorph	ism
Note	: Multiple Choice Ques	tions. All questions are	Q.7	Which of the following is not a Java features. (CO-3)		
Compulsory.		(10x1=10)		a. Multi threaded	b. Portable	
Q.1	In Java code, the line that begins with / * and ends			c. Use of pointer	s d. Object Orie	nted
	with */ is knows as?	(CO-2)	Q.8	In which year Jav	a was developed	(CO-2)
	a. Multiline comment	b. Single line comment		a. 1972	b. 1986	
	c. Both A & B	d. None of these		c. 1995	d. 2001	
Q.2	Who is known as fath Language?	er of Java Programming (CO-2)	Q.9	Java Language v	vas initially called as	(CO-2)
	a. James Gosling	b. M. P. Java		a. c++	B. oak	
	c. Charel Bahbage	d. Blais Pascal	al	c. Pine	D. Sumatra	
Q.3	· ·		Q.10	Which of the follo	wing is not OOPS con	cept in Java (CO-1)
	a. True	b. False		a. Inheritance	b. Encapsula	tion
Q.4	JVM stands for	(CO-8)		c. Polymorphism	d. Compilatio	n
	a. Java Very Large Machine b. Java Verified Machine					
	c. None of the above	d. Java Virtual Machine				
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SECTION-B	Q.25 Define Constructor. How it is created in Java. (CO-4)		
Note: Objective type Questions. All Questions are	Q.26 Define Array. Explain its various types. (CO-3)		
compulsory. (10x1=10)	Q.27 Define Exception. How it is handled in Java. (CO-8)		
Q.11 Expand IDE. (CO-8)	Q.28 What is method overloading. How it is implemented		
Q.12 What is Byte Code. (CO-8)	in JAVA. (CO-5)		
Q.13 Name any two exceptions. (CO-9)	Q.29 Explain various data types available in JAVA.(CO2)		
Q.14 Write two application of OOPS. (CO-1)	Q.30 Explain various forms of IF statement. (CO-3)		
Q.15 Define Java (CO-2)	Q.31 Write a program to print factorial of 5. (CO-3)		
Q.16 Expand JDK (CO-8)	Q.32 Define object. How it is created in Java with		
Q.17 Define Variable (CO-2)	example. (CO-5)		
Q.18 Define abstract class (CO-7)	Q.33 Explain various access specifiers used in Java.		
Q.19 Define Exception (CO-8)	(CO-5)		
Q.20 Define Function (CO-5)	Q.34 Difference between Object & Class. (CO-1)		
SECTION-C	Q.35 Explain Java Program structure. (CO-2)		
Note: Short Answer type Question. Attempt any twelve	SECTION-D		
questions out of fifteen Questions. (12x5=60)	Note: Long Answer Type Questions. Attempt any Two		
Q.21 Difference between POP & OOPS. (CO-1)	Questions out of three Questions . (2x10=20)		
Q.22 Define Inheritance. Write a program to implement Single Inheritance. (CO-6)	Q.36 Explain various loops available in Java with example. (CO-3)		
Q.23 Explain various operators available in JAVA. (CO-2)	Q.37 Explain various concepts of OOP. (CO-1)		
Q.24 Explain output statement used in JAVA. (CO-3)	Q.38 Explain various features of JAVA. (CO-2)		
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No. of Printed Pages : 4 Roll No	470044	Q.8 A collection of similar items is called	A collection of similar items is called		
Non No	170841		(CO-3)		
4th Sem. / Comp	uter	Q.9 Write down the purpose of scan			
Subject : Object oriented program	mming using JAVA		(CO-4)		
Time : 3 Hrs.	M.M. : 100	Q.10 Multiple inheritance can be achie in java.	ved using (CO-6)		
SECTION-A		SECTION-B			
<b>Note:</b> Objective type questions. compulsory.	All questions are (10x1=10)	<b>Note:</b> Very Short answer type questions. A ten questions out of twelve questions			
Q.1 Write one advantage o	-	Q.11 Define a class.	(CO-1)		
program.	(CO-1)	Q.12 What is meant by precedence of op-	erators.		
Q.2 Is polymorphism supported in java (true /false)			(CO-2)		
	(CO-7)	Q.13 List the different forms of inheritance	. (CO-6)		
Q.3 What is a scope of a variable	e. (CO-5)	Q.14 Differentiate the usage of throw and	,		
Q.4 Use of ?: operator in java	(CO-2)	Q. 14 Differentiate the dage of thow and	(CO-10)		
Q.5 Distinguish between class a	nd object. (CO-1)	Q.15 How abstract class different from int	erface.		
Q.6 In what way a switch staten	nent differ from an if		(CO-9)		
Q.6 In what way a switch statement differ from an if	Q.16 What is the use of finally block.	(CO-10)			
Q.7 Do while is entry controller	loop? (True/False)	Q.17 What are access specifiers.	(CO-5)		
	(CO-2)	Q.18 State the uses of keyword final.	(CO-10)		
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Q.19 What is the importance of exception handling.		Q.30 Explain in brief:			
	(CO-10)	(	a) polymorphism		
Q.20 Define the terms abstraction.	(CO-1)	(	b) encapsulation.		(CO-1)
Q.21 What are methods.	(CO-3)	Q.31 \	Write a short note	e on object ar	nd object
Q.22 What is meant by constructor chaining.	(CO-1)	r	eference.		(CO-5)
SECTION-C		Q.32 [	Discuss in brief im	plementation o	f multiple
Note: Short answer type questions. Attempt any eight		inheritance through interface. (CO-9)			(CO-9)
questions out of ten questions. (	8x5=40)		SECTI	ON-D	
Q.23 What is an array? How is it declared?	<sup>o</sup> Explain	Note:Long answer type questions. Attempt any the			
with example.	(CO-3)	(	questions out of four o	questions. (	3x10=30)
Q.24 Define an object. How object is created.	(CO-4)	Q.33 [	Discuss the various t	types of operator	rs in java.
Q.25 Explain the concept of method overrio	ding with				(CO-2)
suitable example.	(CO-7)	Q.34 \	What is abstract class	s? Explain with a	n example
Q.26 Write a short note on try-catch.	(CO-10)	į	orogram.		(CO-9)
Q.27 What do you mean by method over	rloading.	Q.35 \	Write a program in jav	va to find sum an	d average
Give an example.	(CO-7)	(	of N given numbers.		(CO-3)
Q.28 Write a short note on data types of java.	(CO-3)	Q.36 \	Vrite a java program	to implement in	
Q.29 Differentiate between procedure	oriented				(CO-6)
programming vs object oriented progra	amming.	(Not	e: Course outcome/	CO is for office u	se only)
	(CO-1)				
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