### A PROJECT REPORT

on

### "MEDICAL IMAGE COMPRESSION"

# Submitted to KIIT Deemed to be University

In Partial Fulfillment of the Requirement for the Award of

### BACHELOR'S DEGREE IN COMPUTER SCIENCE AND SYSTEM ENGINEERING

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SCHOOL OF COMPUTER ENGINEERING

KALINGA INSTITUTE OF INDUSTRIAL TECHNOLOGY BHUBANESWAR, ODISHA - 751024 May 2020

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### **CERTIFICATE**

This is to certify that the project entitled

### "MEDICAL IMAGE COMPRESSION"

submitted by

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is a record of bonafide work carried out by them, in the partial fulfillment of the requirement for the award of Degree of Bachelor of Engineering (Computer Science & System Engineering) at KIIT Deemed to be university, Bhubaneswar. This work is done during year 2019-2020, under our guidance.

Date: 10 /06 /2020 (Prof. Santwana Sagnika)
Project Guide

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### **ABSTRACT**

Image compression using DL algorithms is currently one of the most sought-after research topics gaining exponentially increasing attention. Transferring medical images from one center to another is common use in telemedicine. These high-quality images stored in DICOM format require higher bandwidth for transmission and large storage space in PACS (Picture Archiving and Communication System) memory. Therefore, this report lays emphasis on the variety of techniques involved in reducing the image size by preserving diagnostic information. Compression of medical images is important for efficient use of databases. The main purpose of image compression is to reduce the number of bits representing the image while preserving the image quality and the intensity level of the pixels as much as possible depending on grayscale or RGB image.

Implementation of deep learning algorithms like autoencoders are neural network models used for transforming data from a high-dimensional space to a lower-dimensional space. In autoencoders, the original data is reduced to its smaller form called code. This code can then be decoded to reconstruct the original data (in this case, an image). The more accurate the autoencoder, the closer the generated data is to the original data. Further goal is to work on autoencoder algorithms considering the loss factor.

**Keywords** -- Image compression, Autoencoders, RGB image, Grayscale, telemedicine

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### Introduction

Image compression technology can be generally divided into lossy compression and lossless compression. Lossless compression compresses images by removing statistical redundancy in the image. The process is reversible and is usually used in scenes where image sharpness is high, such as medical images, such as performed in, scarce data images and so on. The lossy compression algorithm performs redundant processing on image information according to the principle that the human eye is insensitive to certain visual features. Compared with lossless compression technology, lossy compression is at the expense of removing invisible information from the human eye, in exchange for the promotion of the compression ratio. Common lossy compression algorithms can be divided into traditional methods based on mathematical statistics and neural network methods based on deep learning.

Deep learning currently performs well in image compression, there are still several issues to be addressed. In general, the human eye has a different degree of attention to each area of the image. for medical images is very much needed as it reduces the size of the image significantly which occupies less space to store. Hospitals or medical imaging manufacturers can easily integrate the algorithm for image compression. Overall structure of an autoencoder consists of an encoder and a decoder. In medical imaging, reversible compression of an image's region of interest (ROI) which is diagnostically relevant is considered essential.

Image compression reduces the size of the original image. The reduced size is helpful when transferring image files, storing image files. The compressed image can also be decompressed to its original form using the decompression algorithm. To accomplish this task an autoencoder uses two different types of neural networks. One of them is called an encoder, and the other is the decoder. The job of the encoder is to accept the

## Literature Survey

1. An architecture for dimensionality reduction (or compression) representing auto-encoder based dimensionality reduction.

Yasi Wang; Hongxun Yao; Sicheng Zhao

2. Image Compression using Autoencoders in Keras.

Ahmed Fawzy Gad

3. Lossless compression of curated erythrocyte images using deep autoencoders for malaria infection diagnosis.

Hongda Shen; W.David Pan; Yuhan Dong; Mohammad Alim

## Software Requirements Specification

- 1. Ability to respond to every web enabled device.
- 2. Ability to connect to external websites
- 3. Ability to optimize the time taken for any search result made on that webpage.
- 4. Ability to use cookies for better user friendly experience.
- 5. The interaction between the user end and the software system happens through the website designed specifically to meet the needs of the client side. The webpage user interface should be intuitive; with easy to use controls and graphics moreover the website must be responsive on any web enabled device.
- 6. The communication between client and server shall use the HTTP protocol

## Requirement Analysis

### 4.1. Hardware Requirements:

#### **Memory:**

Primary memory should be enough to perform the operations.

Web Server's primary memory should be enough to save the zip files in the queue. The zip file size should be of specific size.

### **Computation Power:**

There should be enough computational power to perform the functions in suitable time.

### 4.2 Language Requirements:

#### Python:

Used for server and compression related functions.

#### 4.3 Communication Protocols:

#### HTTP:

The server uses the HTTP protocol to communicate with the web clients.

### 4.4 Security Considerations:

If any user causes any harm or interruption of any kind then they should be banned from accessing the service.

## System Design

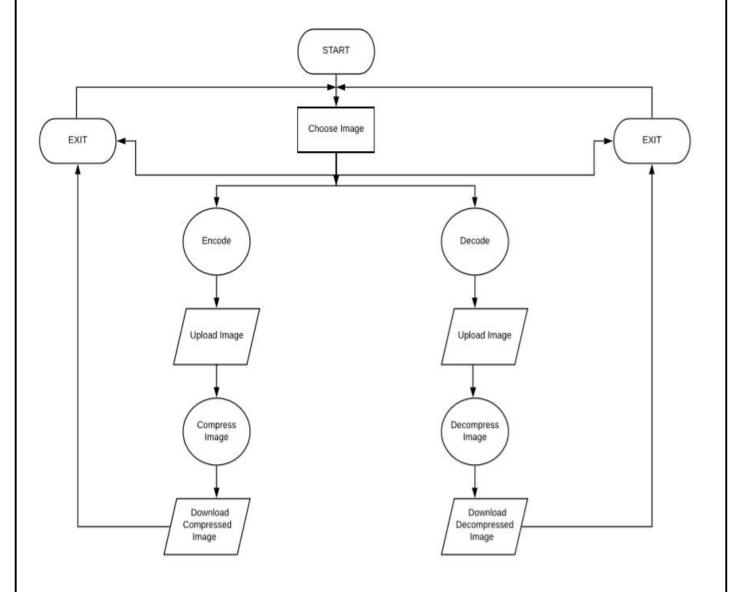


Figure 5.1: DATA FLOW DIAGRAM

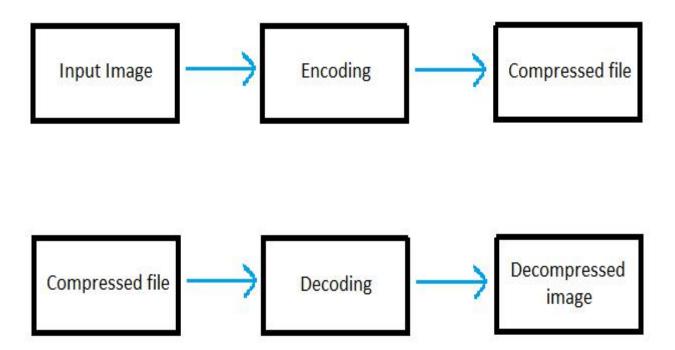


Figure 5.2: PRODUCT PERSPECTIVE (TOP IMAGE: ENCODING; BOTTOM IMAGE: DECODING)

## **System Testing**

### 6.1 Test Cases and Test Results

Test Id	Test Case	Test	System Behaviour	<b>Expected Result</b>
	Title	Condition	•	_
T01	Zip File	Empty	Prompted Empty File	Prompt Empty File
			Error on a webpage	Error on a webpage
T02	Zip File	Wrong Image	Prompted Wrong Image	Prompt Wrong
		format	Format Error on a	Image Format
			webpage	Error on a webpage
T03	Zip File	Wrong Files	Prompted Wrong Image	Prompt Wrong
		Present	Format Error on a	Image Format
			webpage	Error on a webpage
T04	Zip File	Wrong Image	Prompted Incorrect Image	Prompt Incorrect
		Size	size Error with	Image size Error
			the filename on a	with the filename
			webpage	on a webpage
T05	Zip File	Wrong Image	Prompted Incorrect Image	Prompt Incorrect
		Color	channels Error with	Image channels
		Channels	the filename on a	Error with
			webpage	the filename on a
				webpage
T06	Server	404 Error	Prompted the requested	Prompt the
			filename saying it's not	requested filename
			available on a webpage	saying it's not
				available on a
				webpage
T07	Server	Empty Form	Prompted No File	Prompt No File
		Submission	Provided message on a	Provided message
			webpage	on a webpage

## **Project Planning**

- 1. Initially, thorough research work has been done in order to understand what kind of problem it is and what architecture to use.
- 2. We planned on getting a large medical image dataset of similar image sizes.
- 3. Thorough research on handling and preprocessing of the large dataset was planned.
- 4. We studied various autoencoder architectures and settled on convolutional autoencoder because they are suitable for large dimension images and are the current standard for an image processing task. We planned an encoder, decoder architecture using various layers.
- 5. We identified the various types of loss functions and optimizers to be used for training our deep learning model.
- 6. We planned to develop a website and deploy it on a cloud platform.

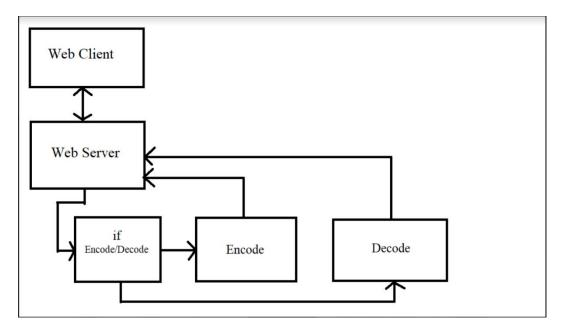


Figure 7.1: PLANNED ARCHITECTURE

## Implementation

### 8.1 Gathering of data:

We required a huge x-ray single-channel grayscale image dataset for our deep learning model. Our dataset consisted of more than 1 lakh grayscale chest x-ray images.

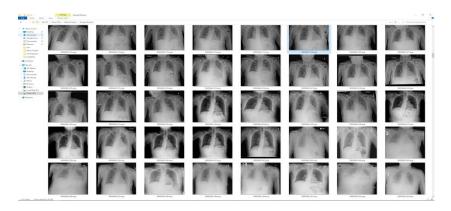


Figure 8.1: SAMPLE DATASET VIEW

### 8.2 Preprocessing:

We create a CSV file to handle our whole dataset. Our dataset is extracted using OpenCV and pillow python modules. Since we require unaltered images, so our data pipeline focuses on the transmission of the data without any changes to the image quality.

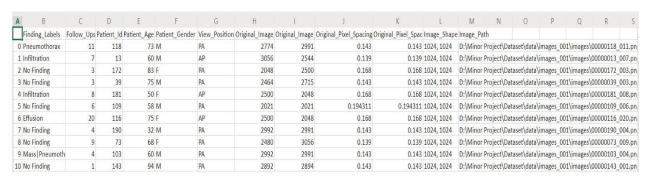


Figure 8.2: GENERATED CSV FILE

### 8.3 Data Analysis and Visualization:

Our dataset has 519 images of 4 colour channels and rests 111601 images are single-channel grayscale images. We drop the 519 images while creating a data frame (for CSV file) as it is not useful to us. All the chest images are of infected patients.

Figure 8.3: DATASET COLUMNS INFORMATION

### 8.4 Model Development:

Out of various autoencoder architectures we implemented Convolutional Autoencoder architecture. We chose the CNN architecture because they are suitable for large dimension images and are the current standard for image processing tasks. We preprocessed the images by normalizing them. Our autoencoder model consisted of CNN2D, Max Pooling 2D, Up Sampling 2D, Flatten, and Reshape layers. Our encoder output was a 1D array with each bit representing 16bits of the original image. Our decoder output was the original image. We used mean squared error for loss function and Adam optimizer with batch size set to 16 and trained for 7 epochs reaching minimum loss just short of 0.00029, approximately.

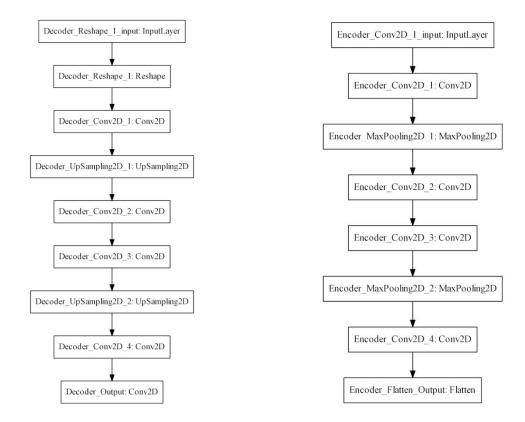


Figure 8.4: ENCODER, DECODER MODELS (LEFT: ENCODER MODEL; RIGHT: DECODER MODEL)

### 8.5 Website Development:

#### Backend:

Our Flask (micro web framework) server accepts a zip file having png images of the chest and returns the encoded or the decoded images. It also manages the front end of the website.

#### Frontend:

Our Webpages were designed using HTML and CSS keeping ease of use for the end-user.

### 8.6 Website Deployment:

To host the Website we chose EC2 ubuntu free tier instance by Amazon Web services with 1gb Ram and single-core Xeon processor.

```
mport Flask, send_from_directory, abort
mport render_template, request, make_response
      zipfilehandler import ZipFileHandler
      t pathlib
app = Flask("KIIT-MINOR-PROJECT")
host='127.0.0.1'
port=5000
app.config['IMAGES'] = str(pathlib.Path("static/images").resolve())
app.config['MAX_CONTENT_LENGTH'] = 3*1024*1024 #Contents Up to 3
@app.route("/")
def home():
     return render_template("home1.html")

except Exception as exx:

#return exception file
           return render_template("error.html", error=str(exx))
 app.route("/<filename>")
def template(filename):
       return render_template(filename)
xcept Exception as exx:
    #return exception file
          if(str(exx) == filename):
    exx=str(exx)+" File not found"
return render_template("error.html", error=exx)
app.route('/favicon.ico')
def favicon():
       return send_from_directory(app.config['IMAGES'], filename='favicon.ico', mimetype='image/vnd.microsoft.icon')
xcept Exception as exx:
           abort (404)
@app.route("/images/<filename>")
def images(filename):
     return send_from_dire
except FileNotFoundError:
                  n send_from_directory(app.config['IMAGES'], filename=filename)
          abort(404)
@app.route('/autoencode', methods=["POST"])
def autoencode():
          request_file = request.files['zip_file']
           if not request_file:
          return render_template("error.html", error="No File Provided")
response = make_response(ZipFileHandler(request_file).autoEncodeDecode())
response.headers["Content-Disposition"] = "attachment; filename=processed.zip"
                 rn response
     except Exception as exx:
           return render_template("error.html", error=str(exx))
     _name__ == "__main__":
app.run(<u>debug</u>=True, <u>host</u>=host, <u>port</u>=port, <u>threaded</u>=True)
```

Figure 8.5:FLASK SERVER CODE SNAPSHOT

## Screen shots of Project

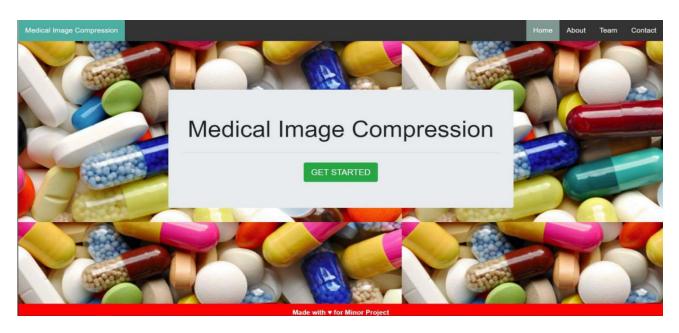


Figure 9.1: WEBSITE HOMEPAGE



Figure 9.2: WEBSITE IMAGE PROCESSING WEBPAGE

## Conclusion and Future Scope

#### 10.1 Conclusion

Our application aims to resize the medical image to deal with the storage and data transfer problems of the medical industry. To solve this problem, we developed an encoder algorithm that encodes the images to their compressed forms and a decoder algorithm that decodes the images to their near-original form. It compresses the image to fewer bits which in turn decreases the size of the image.

For ease of access to users, we deployed a website with our trained CNN model to a cloud platform. We achieved an approximate compression ratio of 16:1 with an approximate mean squared error of 0.0003 with our CNN autoencoder model.

### 10.2 Future Scope

- 1. Future implementation will also handle three-channel images of multiple sizes.
- 2. To further develop on our CNN model we will implement a deeper Neural network Architecture
- 3. To enhance our CNN model we might try new custom loss functions.
- 4. We will further enhance the application capability by focusing on the Region Of Interest (ROI) based image compression.

### References

- [1] An architecture for dimensionality reduction (or compression) representing auto-encoder based dimensionality reduction, Yasi Wang, Hongxun Yao, Sicheng Zhao
- [2] Lossless compression of curated erythrocyte images using deep autoencoders for malaria infection diagnosis, Hongda Shen, W.David Pan, Yuhan Dong, Mohammad Alim
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- [4] https://iq.opengenus.org/types-of-autoencoder/
- [5] https://www.w3schools.com