Debug Matrices / M_debug

```
G =
                 +0.j 0. +0.j 1.
+0.j 0.2857+0.j 0.
+0.j 0. +0.j 0.
                                                                +0.j]
+0.j]
+0.j]]
 [[0.
  [0.
  [1.
C = [[ 0.5+0.j -0.5+0.j 0. +0.j] [-0.5+0.j 0.5+0.j 0. +0.j] [ 0. +0.j 0. +0.j 0. +0.j]
[[0.+0.j 0.+0.j 0.+0.j]
 \begin{bmatrix} 0.+0.j & 0.+0.j & 0.+0.j \\ [0.+0.j & 0.+0.j & 0.+0.j ] \end{bmatrix} 
 RHS = \begin{bmatrix} 0.+0.j & 0.+0.j & 2.+0.j \end{bmatrix} 
Unknowns:
['V1', 'V2', 'V1_I']
M debug at f=1000.0 Hz:
                +3141.5927j 0. -3141.5927j 1.
-3141.5927j 0.2857+3141.5927j 0.
+0.j 0. +0.j 0.
 [\overline{0}]
                                                                                                     +0.j
                                                                                                    +0.j
+0.j
  [0.
  [1.
                                                            +0.j 0.
                                                                                                                      <u>[</u>]]
```

FLOPs & Timing

```
Frequency(Hz), FLOPs
1, 3.6000e+01
10, 3.6000e+01
100, 3.6000e+01
1000, 3.6000e+01
1e+04, 3.6000e+01
1e+05, 3.6000e+01
1e+06, 3.6000e+01
1e+07, 3.6000e+01
1e+08, 3.6000e+01
1e+09, 3.6000e+01
... (omitted many)

TOTAL SWEEP FLOPs = 3.6000e+02
TOTAL TIME (sec) = 1.98
```

Final Summary

AC Simulation completed Frequency Points = 10 Total Time = 1.98 s Total FLOPs = 3.6000e+02