

Functional programming

Functional Programming is a programming paradigm where functions are first-class citizens, and the focus is on pure functions, immutability, and function composition rather than shared state and side-effects.

1. Pure Functions
2. Immutability
3. Declarative
4. Avoid Shared state
5. Avoid Side Effects
6. Reuse or Compose Logic
7. Don't Iterate
8. Loose coupling
9. First-Class & Higher-Order Functions

1. Pure Functions

A function is pure if:

- ❑ It returns the same output for the same input.
- ❑ It doesn't cause side effects (like modifying external variables or DOM).

```
// ❌ Impure ****  
let count = 0;  
function increment() {  
  count++; // modifies external state  
}
```

```
// ✅ Pure ****  
function add(a, b) {  
  return a + b;  
}
```

2. Immutability

Do not modify existing data. Instead, return new copies.

```
// ❌ Mutable *****  
const user = { name: "Alice" };  
user.age = 25; // directly modifies original object  
  
// ✅ Immutable *****  
const updatedUser = { ...user, age: 25 };
```

3. Declarative Code

Describe what should be done, not how.

```
// ❌ Imperative ****  
let doubled = [];  
for (let i = 0; i < numbers.length; i++) {  
  doubled.push(numbers[i] * 2);  
}
```

```
// ✅ Declarative ****  
const numbers = [1, 2, 3, 4];  
const doubled = numbers.map(n => n * 2);
```

4. Avoid Shared State

Shared mutable state can lead to bugs, especially in async or parallel systems.

```
// ❌ Shared State (Bad) ***  
let total = 0;  
function addToTotal(n) {  
  total += n;  
}  
  
// ✅ avoid shared state ***  
function add(a, b) {  
  return a + b;  
}
```

5. Avoid Side Effect

Side effects are anything a function does outside its scope (API call, DOM update, modifying global vars).

```
// ❌ Side Effect ***  
function logMessage(msg) {  
    console.log(msg); // side effect: interacts with console  
}  
  
// ✅ No Side Effect ***  
function getGreeting(name) {  
    return `Hello, ${name}`;  
}
```

6. Reuse Or Compose Logic

Build small reusable functions and compose them together.

```
const toLower = str => str.toLowerCase();
const removeSpaces = str => str.replaceAll(' ', '');
const atTheRate = str => '@' + str;

let str = "Manas Kumar Lal";
let result = atTheRate(removeSpaces(toLower(str)))
console.log(result);
```

7. Don't Iterate (Imperatively)

Avoid for, while, etc. Use map, filter, reduce.

```
// ❌ Imperative Style ***  
let evens = [];  
for (let n of [1, 2, 3, 4]) {  
  if (n % 2 === 0) evens.push(n);  
}  
  
// ✅ FP (Declarative) Style ***  
const evens = [1, 2, 3, 4].filter(n => n % 2 === 0);
```


8. Loose Coupling

Coupling refers to how dependent one piece of code is on another.

Loose coupling means less dependent, Keep functions and modules independent.

```
// ❌ Tightly Coupled ***  
function getUserData() {  
    return fetch("https://api.example.com/user").then(res => res.json());  
}  
  
// ✅ Loosely Coupled ***  
function getData(api) {  
    return fetch(api).then(res => res.json());  
}
```

9. First-Class & Higher-Order Functions

- ❑ **First-Class:** Functions can be stored in variables, passed, and returned.
- ❑ **Higher-Order:** Functions that take other functions as arguments or return them.

```
const greet = () => "Hello";  
const callWithName = fn => name => `${fn()} ${name}`;  
  
const greetUser = callWithName(greet);  
console.log(greetUser("School4U")); // Hello School4U
```

Note:

- ❑ All callbacks are first-class functions, but not all first-class functions are callbacks.
- ❑ All higher order functions are first class functions but not all first-class functions are higher order functions

1. What is a pure function, and why is it useful in UI rendering?
2. How would you use `.map()` to transform a list of products into a list of HTML elements?
3. How do you use `.reduce()` to calculate the total price in a shopping cart?
4. Explain immutability and how you would update an object in an array without mutating the original.
5. How would you compose multiple functions to transform data step-by-step (e.g., `sanitize` → `trim` → `capitalize`)? Scenario: You're preparing user input before storing it. (Expected knowledge: Function composition, chaining, pipe or compose logic.)
6. What is the difference between `forEach` and `map`, and when is it wrong to use `map`?
7. How do you implement your own version of `.map()` function on arrays?