# Math and Java

#### Types of values in Java

- boolean (true/false)
- char ('a', 'b', 'c', etc.)
- $\Box$  int (- 2 x 10<sup>9</sup> to +2 x 10<sup>9</sup>)
- $\square$  double (-1.8 x 10<sup>308</sup> to +1.8 x 10<sup>308</sup>)

## Math Operators in Java

Java Operator	Operation
+	Addition
_	Subtraction
*	Multiplication
/	Division (When dividing integers, round down)
%	Remainder
	(i.e. m%n gives the remainder after m is divided by n)

Evaluate the following using Java

- 1. **15/3**
- 2. 9/2
- 3. **9.0/2**
- 4. 9/2.0
- 5. **7 % 3**
- 6. 12 % 15
- 7. **-20 % 7**
- 8. (int)5.7
- 9. (int)5.7 + 5
- 10. (int)5.7 + 5.0
- 11. (double)5
- 12. (double)(5+6)
- 13. Given int n=5;
  - n+2.1
  - n++
  - n--
  - ++n
  - --n

### Math Methods

Math Method	Operation
Math.abs (x)	Determines the absolute value of an expression.
Math.sqrt (x)	Returns the positive square root
Math.pow (x, y)	Emulates x <sup>y</sup>

#### Other Math methods

Math Method	Operation
Math.max (x, y)	Returns the larger of two
	arguments
Math.min (x, y)	Returns the smaller of two
	Arguments
Math.round (x)	Rounds a floating point value
	to nearest integer
Math.ceil (x)	Returns a double rounded up
Math.floor (x)	Returns a double rounded down
//	

### Try these examples

- Math.abs(-4)
- Math.sqrt(25)
- □ Math.pow(2,10)
- Math.pow(10,2)

### Try these examples

- Math.max(3, -5);
- Math.round(2.13);
- Math.ceil(18.2);
- □ Math.floor(8.9);

### Rounding to a decimal place

```
double place=10;
   //the decimal place for rounding e.g. 10 is to 1 decimal
   place, 100 is to 2 decimal places
double unrounded=1.52123;
   //number to be rounded
double result;
   //rounded number to be determined
result = Math.round(unrounded*place)/place;
```

System.out.println(result); // output the result

//store rounded number in result