

# Variable types

# Integer Types

- [illegible]

# Four integer types

Type	Size (in bits)	Range
byte	8	$(- 2^7 \text{ to } +2^7-1)$
short	16	$(- 2^{15} \text{ to } +2^{15} -1)$
int	32	$(- 2^{31} \text{ to } +2^{31} -1)$
long	64	$(- 2^{63} +2^{63} -1)$

# Other primitive types

- In addition to the four integer types, there are four other primitive types of values:
  - Float
  - Double
  - Char
  - boolean

# Floating point types

- Used to store values with decimals

Type	Size (in bits)	Approximate Range
float	32	$(-3.4 \times 10^{38} \text{ to } +3.4 \times 10^{38})$
double	64	$(-1.8 \times 10^{308} \text{ to } +1.8 \times 10^{308})$

# 2 remaining primitive types

Types	example
boolean	true/false
char	'a', '4', '\$', etc. $2^{16}$ different characters (same as short)

# Conversions

- Java typically permits conversions from one type to another if it should be safe to make the conversion.
- For example
  - A byte value can be assigned to int variable because any byte value (8 bit) can be represented by an int variable
- This is a widening conversion because the new representation has a wider range

# Other widening conversions

From	To
byte	short, int, long, char, float, double
short	int, long, char, double
char	int, long, float, double
int	long, float, double
long	float, double
float	double



# Narrowing Conversions

- Because data can be lost in narrowing conversions, you need to be careful.
  - Ensure that your value will fit in the narrowing variable.

# Casting

- To perform a narrowing conversion, you need to cast the variable
  - To cast, write the name of the desired type, in parenthesis, in front of the value to be converted
  - E.g.  
*double x = 2.2;*  
*float y=(float) x;*