

Create the following methods

Round (double x, int y) – This method will round the double x to y decimal places. This method will return the rounded value. If the y is an invalid decimal place, a -1 is returned.

```
Scanner input = new Scanner(System.in);

System.out.println ("Enter a number to be rounded");

double number = input.nextDouble();

System.out.println("Enter the decimal place you want to round " + number);

int decimalPlace = input.nextInt();

double round = Round (number, decimalPlace);

System.out.println(number + " rounded to " + decimalPlace + " place " + "is " + round);


}

/*
 * This method will round the double x to y decimal places.
 * This method will return the rounded value.
 * If the y is an invalid decimal place, a -1 is returned.
 */

public static double Round (double x, int y) {

    String decimal = String.valueOf(y);

    String round = String. format("%. " + decimal + "f", x);

    double roundNum;

    if (y<1) {

        roundNum = -1;
```

```

    }

    else {

        roundNum = Double.parseDouble(round);

    }

    return roundNum;

}

```

Convert (String x) – will receive a string of digits and return the value as a double.

Increase (double x, double y) – returns the sum of x and y

```

Scanner input = new Scanner (System.in);

System.out.println("Enter a value");

double x = input.nextDouble();

System.out.println("Enter another value");

double y = input.nextDouble();

System.out.println("The sum of " + x + " and " + y + " is " + Increase(x,y));

}

```

```

public static double Increase (double x, double y) {

    double sum = x + y;

    return sum;

}

```

Decrease (double x, double y) – returns y subtracted from x. if y is greater than x, return x.

```

Scanner input = new Scanner (System.in);

System.out.println("Enter a value");

```

```

double x = input.nextDouble();

System.out.println("Enter another value");

double y = input.nextDouble();

System.out.println(y + " subtracted from " + x + " is " + Decrease(x,y));

}

```

```

public static double Decrease (double x, double y) {

    if (x>y) {

        double subtraction = x - y;

        return subtraction;

    }

    else {

        return x;

    }

}

```

CalculateTax (double x) – returns the product of x and 0.13.

```

Scanner input = new Scanner (System.in);

System.out.println("Enter total cost:");

double cost = input.nextDouble();

System.out.println("Tax on $" + cost + " is $" + CalculateTax(cost));

}

```

```

public static double CalculateTax (double x) {

    double tax = x * 0.13;

    tax = Math.round(tax*100.0)/100.0;

    return tax;

}

```

CalculateDiscount (double x, double y) – returns the product of x and y

```

Scanner input = new Scanner (System.in);

System.out.println("Enter the total cost");

double cost = input.nextDouble();

System.out.println("Enter the discount:");

double discount =input.nextDouble();

System.out.println("The discount on $" + cost + " is $" +
CalculateDiscount(cost,discount));

}

```

//This method calculates the discount

```

public static double CalculateDiscount (double x, double y) {

    double discount = x * y;

    return discount;

}

```

Checkout(double sum, double discount) – This method will calculate and return the final price after the discount and taxes.

```

Scanner input = new Scanner (System.in);

System.out.println("Enter total cost:");

double cost = input.nextDouble();

```

```

        System.out.println("Enter discount:");

        double discount = input.nextDouble();

        System.out.println("The final price after " + discount + " discount and taxes is $" +
Checkout(cost,discount));

    }

```

//This method will calculate and return the final price after the discount and taxes.

```

public static double Checkout(double sum, double discount) {

    double cost = sum - (sum*discount);

    double totalCost = cost * 0.13;

    return totalCost;

}

```

You are writing a program for an electronics store. This store needs you to write a basic program that will allow them to enter sales and returns in a day.

This program will first need to read a text file (sales.txt) containing the previous sales. Any sales entered will be saved to that same text file.

To enter sales, your program will offer the following options:

1. *Sale – Prompt the user to enter a positive \$ amount. You can continue to enter as many items as you wish until you checkout.*
2. *Display subtotal – Displays the price of your sale before taxes and discount*
3. *Remove item – Prompt user to enter a positive \$ amount, removes this amount if it is less than current subtotal.*
4. *Checkout – Calculate and subtract discount from subtotal (10% if sales > \$100, 15% if sales > \$200), calculates taxes (13%), and saves this sale to the text file, starts a new sale.*
5. *Returns – Prompts the user to enter the amount that is being returned. Saves this to the text file in the proper format (e.g. input 100.50 = -100.50).*
6. *Calculate total – Calculate total sales.*
7. *Exit – exits program*

Sample text file

+45.32
+100.30
+265.99
-100.33
+43.55
-100.30

```
Scanner input = new Scanner (System.in);

FileOutputStream fos = new FileOutputStream("./sales.txt");

DataOutputStream dos = new DataOutputStream(fos);

double items = 1;

double subtotal = 0;

double remove = 0;

double discount = 0;

double tax = 0;

double total = 0;

while (items!= 0) {

    System.out.println("Enter a positive $ amount:");

    items = input.nextDouble();

    dos.writeDouble(+items);

    subtotal = subtotal + items;

}

System.out.println("Subtotal: $" + subtotal);

System.out.println("Enter a positive $ amount, removes this amount:");

remove= input.nextDouble();

if (remove<subtotal) {

    subtotal = subtotal - remove;

    dos.writeDouble(remove);

}
```

```
}  
  
    subtotal = Discount(subtotal);  
  
    tax = subtotal*0.13;  
  
    total = subtotal + tax;  
  
    dos.writeDouble(total);  
  
    System.out.println("Total: $" + total);  
  
    dos.close();  
  
}
```

```
public static double Discount (double subtotal) {  
  
    double discount;  
  
    if (subtotal>=200) {  
  
        discount = (subtotal*0.15);  
  
        subtotal = subtotal - discount;  
  
    }  
  
    else if (subtotal>100) {  
  
        discount = subtotal - (subtotal*0.10);  
  
        subtotal = subtotal - discount;  
  
    }  
  
    return subtotal;  
  
}
```