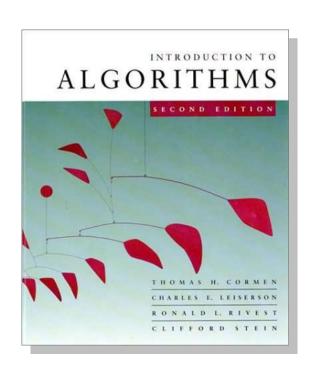
Introduction to Algorithms 6.046J/18.401J

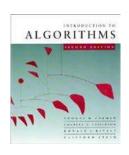


LECTURE 15

Dynamic Programming

- Longest common subsequence
- Optimal substructure
- Overlapping subproblems

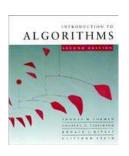
Prof. Charles E. Leiserson



Design technique, like divide-and-conquer.

Example: Longest Common Subsequence (LCS)

• Given two sequences x[1 ...m] and y[1 ...n], find a longest subsequence common to them both.

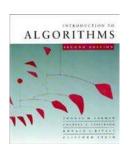


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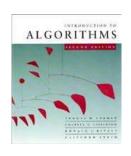
Example: Longest Common Subsequence (LCS)

• Given two sequences x[1 ...m] and y[1 ...n], find a longest subsequence common to them both.

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x: A B C B D A B

y: B D C A B A

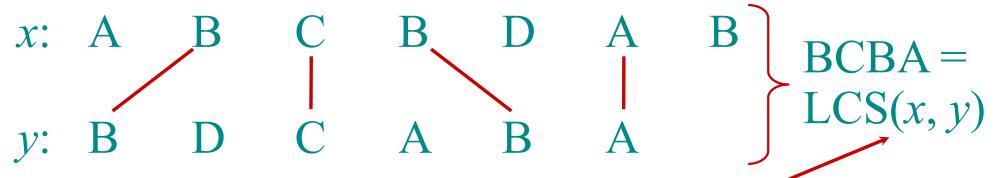


Design technique, like divide-and-conquer.

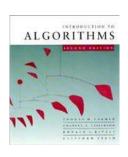
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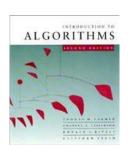


functional notation, but not a function



Brute-force LCS algorithm

Check every subsequence of x[1 ...m] to see if it is also a subsequence of y[1 ...n].



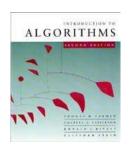
Brute-force LCS algorithm

Check every subsequence of x[1 ...m] to see if it is also a subsequence of y[1 ...n].

Analysis

- Checking = O(n) time per subsequence.
- 2^m subsequences of x (each bit-vector of length m determines a distinct subsequence of x).

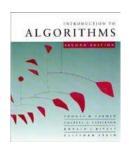
```
Worst-case running time = O(n2^m)
= exponential time.
```



Towards a better algorithm

Simplification:

- 1. Look at the *length* of a longest-common subsequence.
- 2. Extend the algorithm to find the LCS itself.

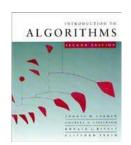


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Notation: Denote the length of a sequence s by |s|.



Towards a better algorithm

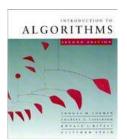
Simplification:

- 1. Look at the *length* of a longest-common subsequence.
- 2. Extend the algorithm to find the LCS itself.

Notation: Denote the length of a sequence s by |s|.

Strategy: Consider *prefixes* of *x* and *y*.

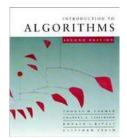
- Define c[i,j] = |LCS(x[1..i], y[1..j])|.
- Then, c[m, n] = |LCS(x, y)|.



Recursive formulation

Theorem.

$$c[i,j] = \begin{cases} c[i-1,j-1] + 1 & \text{if } x[i] = y[j], \\ \max\{c[i-1,j], c[i,j-1]\} & \text{otherwise.} \end{cases}$$

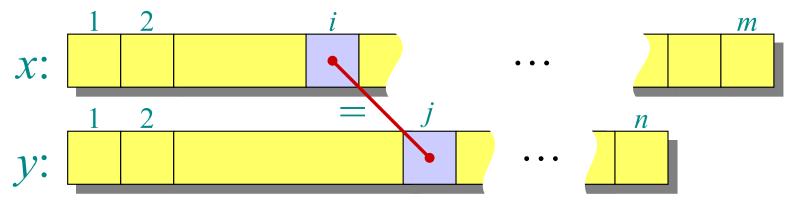


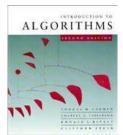
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Proof. Case x[i] = y[j]:



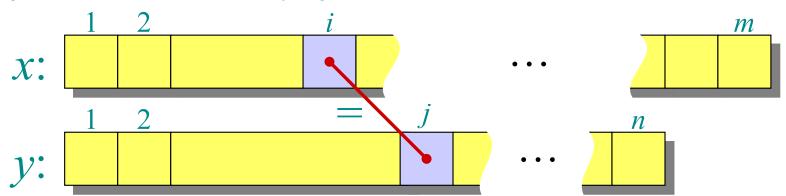


Recursive formulation

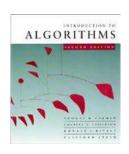
Theorem.

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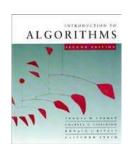


Let z[1 ... k] = LCS(x[1 ... i], y[1 ... j]), where c[i, j] = k. Then, z[k] = x[i], or else z could be extended. Thus, z[1 ... k-1] is CS of x[1 ... i-1] and y[1 ... j-1].



Proof (continued)

Claim: z[1 ... k-1] = LCS(x[1 ... i-1], y[1 ... j-1]). Suppose w is a longer CS of x[1 ... i-1] and y[1 ... j-1], that is, |w| > k-1. Then, *cut and paste*: $w \mid\mid z[k]$ (w concatenated with z[k]) is a common subsequence of x[1 ... i] and y[1 ... j] with $|w| \mid z[k] \mid > k$. Contradiction, proving the claim.

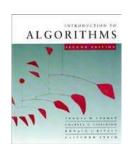


Proof (continued)

Claim: z[1 ... k-1] = LCS(x[1 ... i-1], y[1 ... j-1]). Suppose w is a longer CS of x[1 ... i-1] and y[1 ... j-1], that is, |w| > k-1. Then, cut and paste: w || z[k] (w concatenated with z[k]) is a common subsequence of x[1 ... i] and y[1 ... j] with |w|| z[k]| > k. Contradiction, proving the claim.

Thus, c[i-1, j-1] = k-1, which implies that c[i, j] = c[i-1, j-1] + 1.

Other cases are similar.

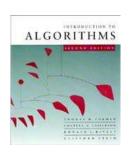


Dynamic-programming hallmark #1

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Optimal substructure

An optimal solution to a problem (instance) contains optimal solutions to subproblems.

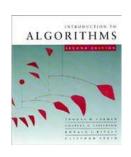


Dynamic-programming hallmark #1

Optimal substructure

An optimal solution to a problem (instance) contains optimal solutions to subproblems.

If z = LCS(x, y), then any prefix of z is an LCS of a prefix of x and a prefix of y.



Recursive algorithm for LCS

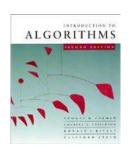
```
LCS(x, y, i, j) // ignoring base cases

if x[i] = y[j]

then c[i, j] \leftarrow LCS(x, y, i-1, j-1) + 1

else c[i, j] \leftarrow \max\{LCS(x, y, i-1, j), LCS(x, y, i, j-1)\}

return c[i, j]
```



Recursive algorithm for LCS

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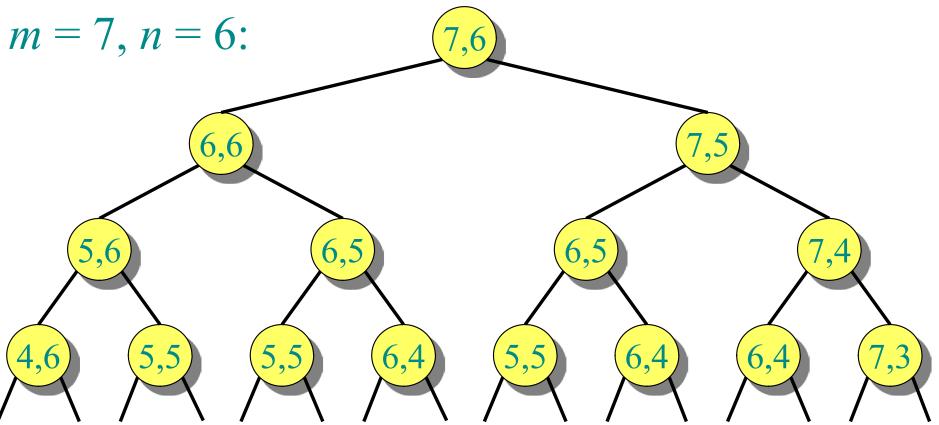
else c[i, j] \leftarrow \max\{LCS(x, y, i-1, j), LCS(x, y, i, j-1)\}

return c[i, j]
```

Worse case: $x[i] \neq y[j]$, in which case the algorithm evaluates two subproblems, each with only one parameter decremented.

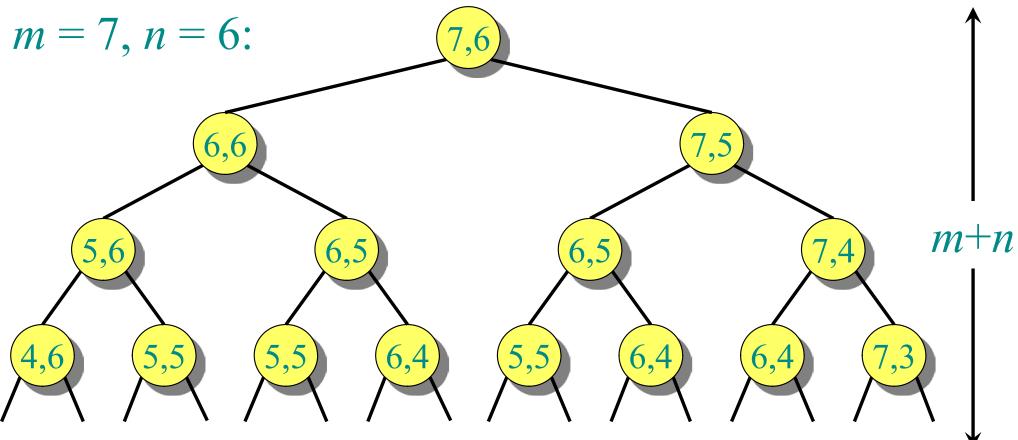


Recursion tree

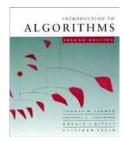




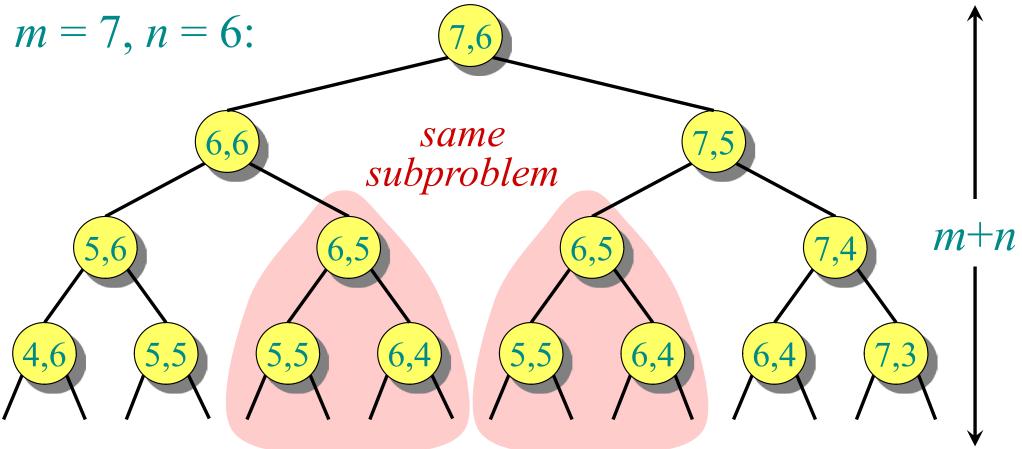
Recursion tree



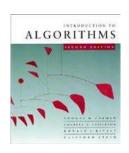
Height = $m + n \Rightarrow$ work potentially exponential.



Recursion tree



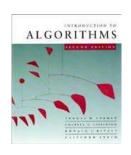
Height = $m + n \Rightarrow$ work potentially exponential, but we're solving subproblems already solved!



Dynamic-programming hallmark #2

Overlapping subproblems

A recursive solution contains a "small" number of distinct subproblems repeated many times.



Dynamic-programming hallmark #2

Overlapping subproblems

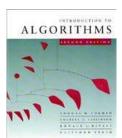
A recursive solution contains a "small" number of distinct subproblems repeated many times.

The number of distinct LCS subproblems for two strings of lengths m and n is only mn.



Memoization algorithm

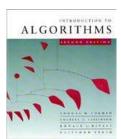
Memoization: After computing a solution to a subproblem, store it in a table. Subsequent calls check the table to avoid redoing work.



Memoization algorithm

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 \begin{aligned} \operatorname{LCS}(x,y,i,j) \\ & \text{if } c[i,j] = \operatorname{NIL} \\ & \text{then if } x[i] = y[j] \\ & \text{then } c[i,j] \leftarrow \operatorname{LCS}(x,y,i-1,j-1) + 1 \\ & \text{else } c[i,j] \leftarrow \max \left\{ \operatorname{LCS}(x,y,i-1,j), \\ & \operatorname{LCS}(x,y,i,j-1) \right\} \end{aligned}
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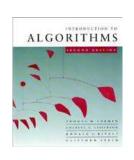


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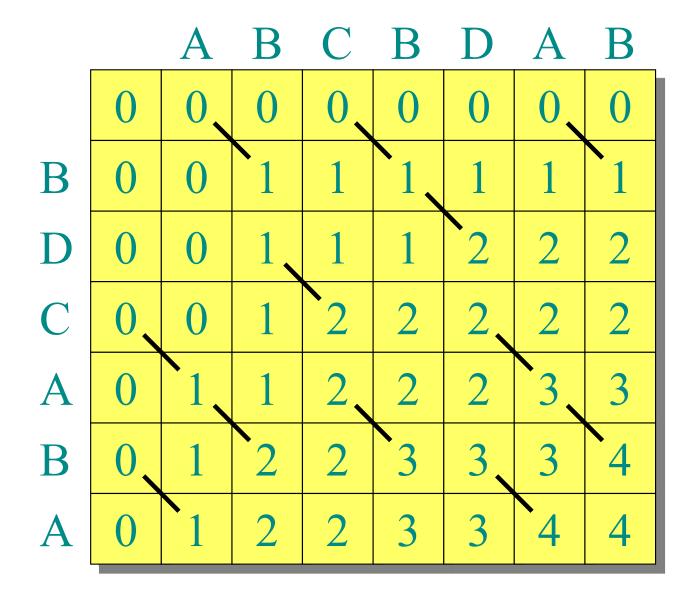
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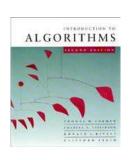
Time = $\Theta(mn)$ = constant work per table entry. Space = $\Theta(mn)$.



IDEA:

Compute the table bottom-up.



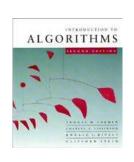


IDEA:

Compute the table bottom-up.

Time = $\Theta(mn)$.

		A	В	C	В	D	A	В
	0	0	0	0	0	0	0	0
В	0	0	1	1	1	1	1	1
D	0	0	1	1	1	2	2	2
C	0	0	1	2	2	2	2	2
A	0	1	1	2	2	2	3	3
В	0	1	2	2	3	3	3	4
A	0	1	2	2	3	3	4	4

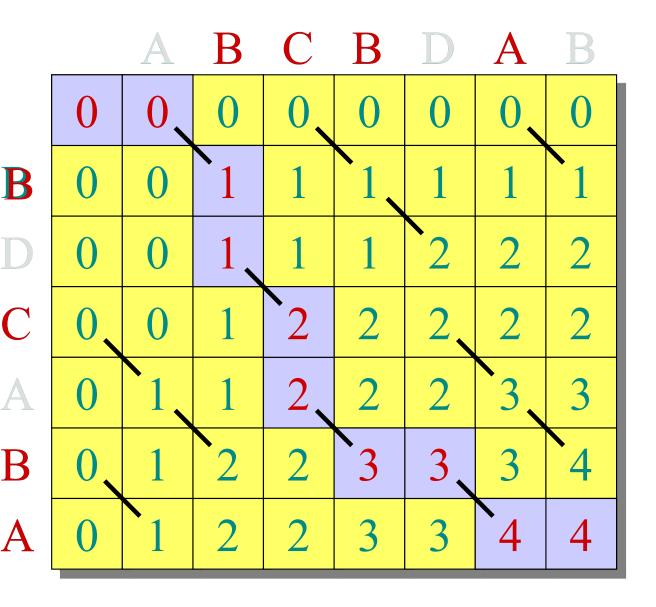


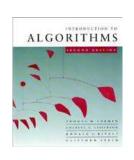
IDEA:

Compute the table bottom-up.

Time = $\Theta(mn)$.

Reconstruct LCS by tracing backwards.





IDEA:

Compute the table bottom-up.

Time = $\Theta(mn)$.

Reconstruct LCS by tracing backwards.

Space = $\Theta(mn)$.

Exercise:

 $O(\min\{m,n\}).$

0 0 0
1 1 1
2 2 2
2 2 2
2 3 3
3 3 4
3 4 4