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| **Sr.no** | **Name of Program** | **Date** | **Remark** |
| **1.** | Program to draw a circle using BRESENHAM’S algorithm |  |  |
| **2.** | Program to draw a line using BRESENHAM’S algorithm |  |  |
| **3.** | Program to implement polygon filling algorithm |  |  |
| **4.** | Program to scale the triangle. |  |  |
| **5.** | Program to rotate triangle. |  |  |
| **6** | Program to clip polygon. |  |  |
| **7.** | Program for 3-D rotation |  |  |
| **8.** | Program for 3D scalling. |  |  |
| **9.** | Program for Bezier curve. |  |  |
| **10.** | Program for B-spline curve. |  |  |

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