

OBJECTIVE:

The main objective of this project is to design a falling-edge D Flip-Flop using the Cadence Virtuoso design tool and to perform timing analysis using HSPICE. An additional design constraint is to minimize the usage of the M2 layer. This constraint is important because, when connecting multiple cells in future designs, excessive vertical M2 usage for interconnections can complicate placement and routing. Minimizing M2 usage also helps optimize cell density for a smaller area, improves signal integrity, and reduces parasitic capacitance and resistance, leading to better overall performance.

D-FLIP FLOP DESIGN AS MENTIONED IN CLASS:

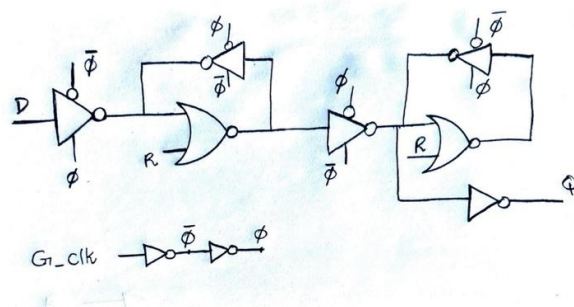
The figure below depicts the design of a D Flip-Flop. The circuit consists of two latches connected in a cascaded configuration each containing a feedback loop. The tristate inverter is part of the feedback path to maintain the latched value.

The input **D** serves as the data signal that will be stored or propagated to the output depending on the clock state. The circuit uses two clock signals: Φ and Φ . During the falling edge, Φ becomes active as Φ transitions to low.

The tristate inverters selectively enable certain sections of the circuit to drive outputs, preventing unwanted interference when disabled. The feedback loop stabilizes the data value between clock cycles.

Each latch has a NOR gate, with one input labeled **R**. A global clock is implemented using two cascaded inverters to synchronize circuit operation. The outputs of these inverters, **clk** and $\sim\text{clk}$, are used as control signals for the tristate inverters to prevent glitches.

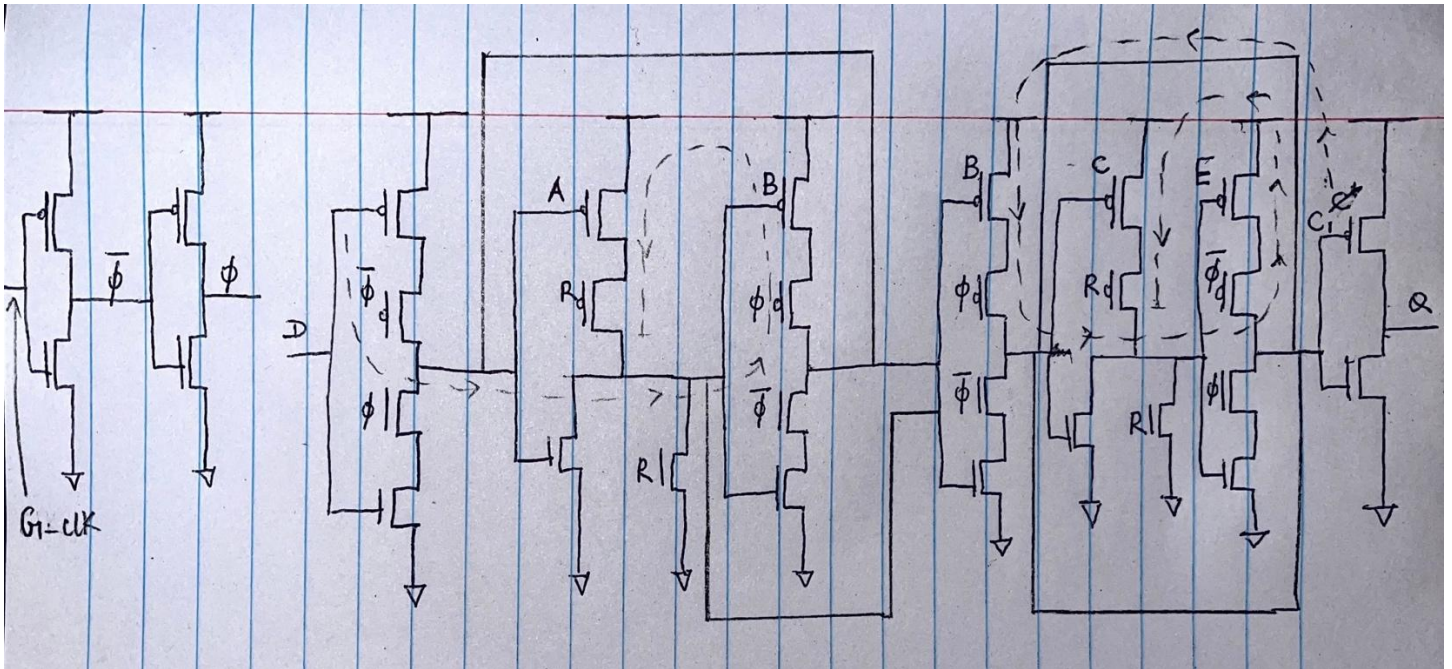
An additional inverter is connected at the common point between the second latch and its feedback loop output to reduce noise, resulting in the final output **Q**.



Gate level view of d flip-flop

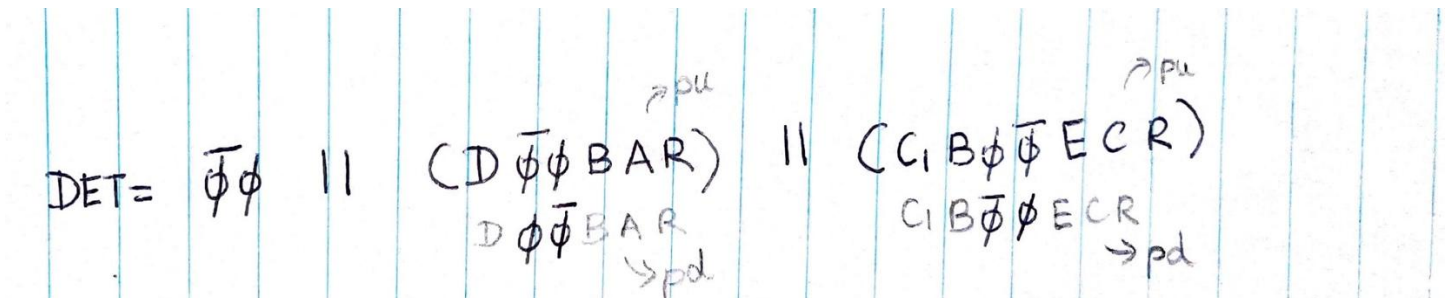
EULER PATH:

The main objective in determining the Euler path is to minimize the number of diffusion breaks. The final Euler path is selected based on this criterion, resulting in a configuration with only two diffusion breaks.



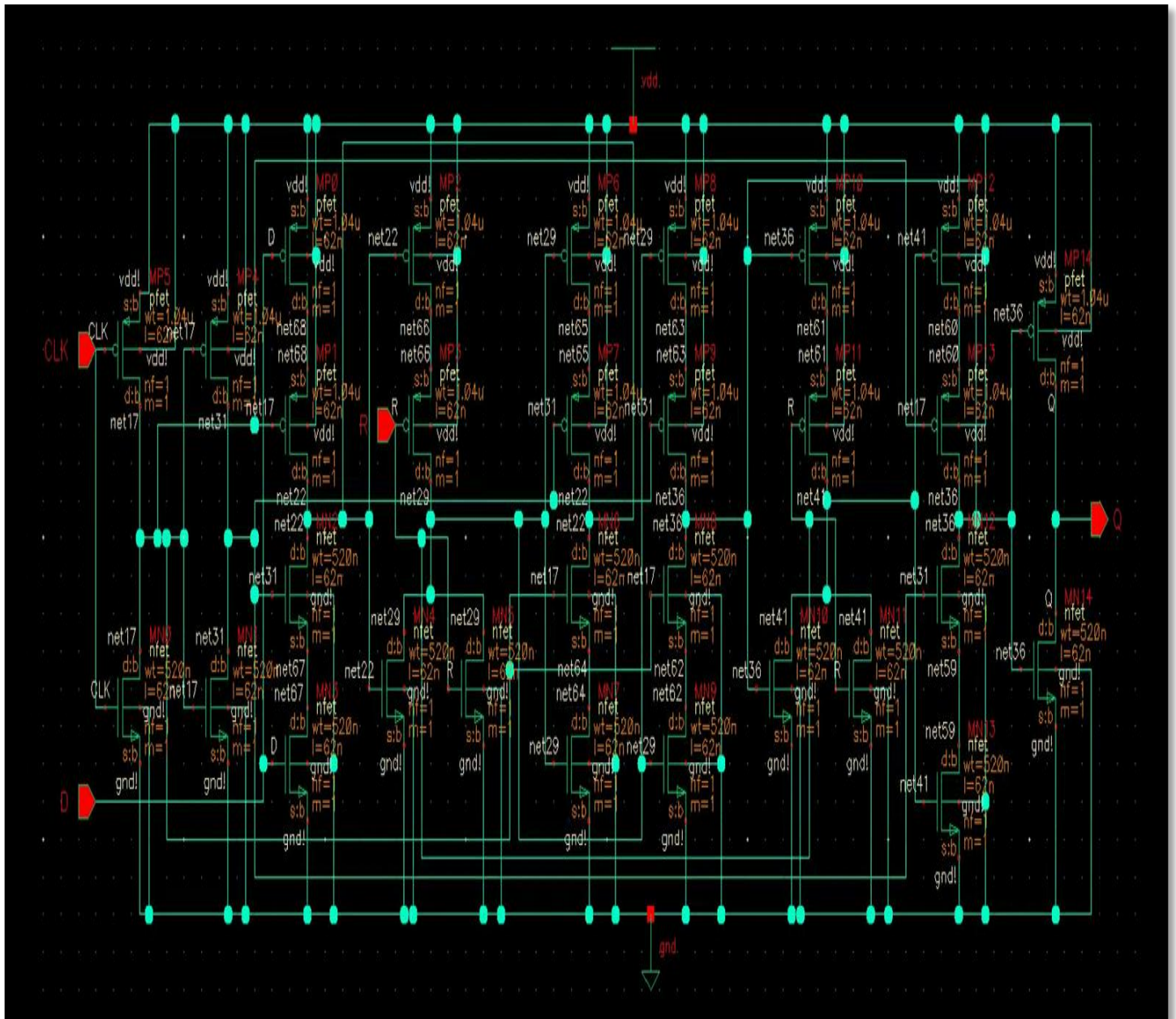
Rough Snippet of Euler Trail

Final Euler Trail:

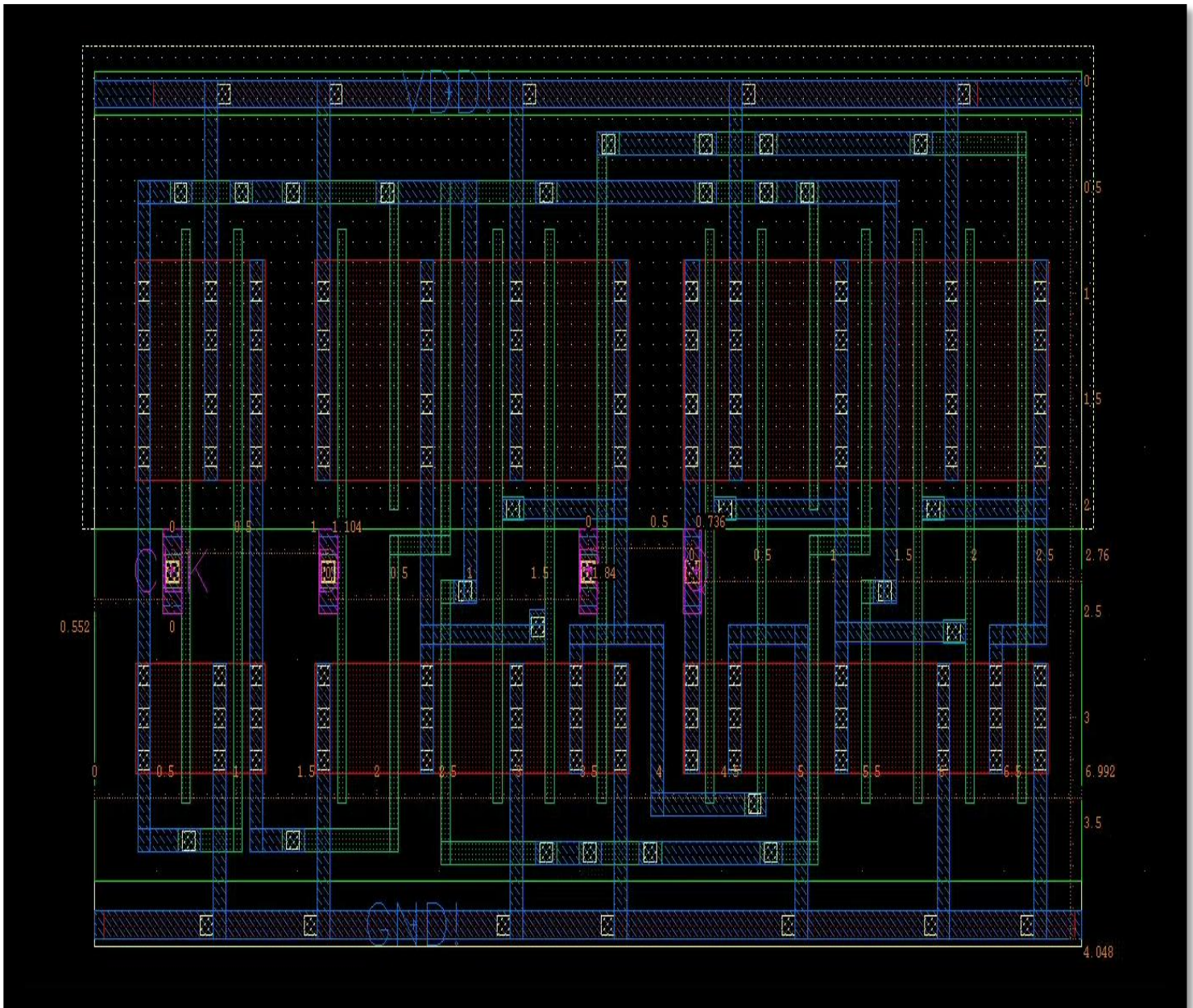


Final Euler Trail with 2 diffusion breaks

SCHEMATIC



LAYOUT

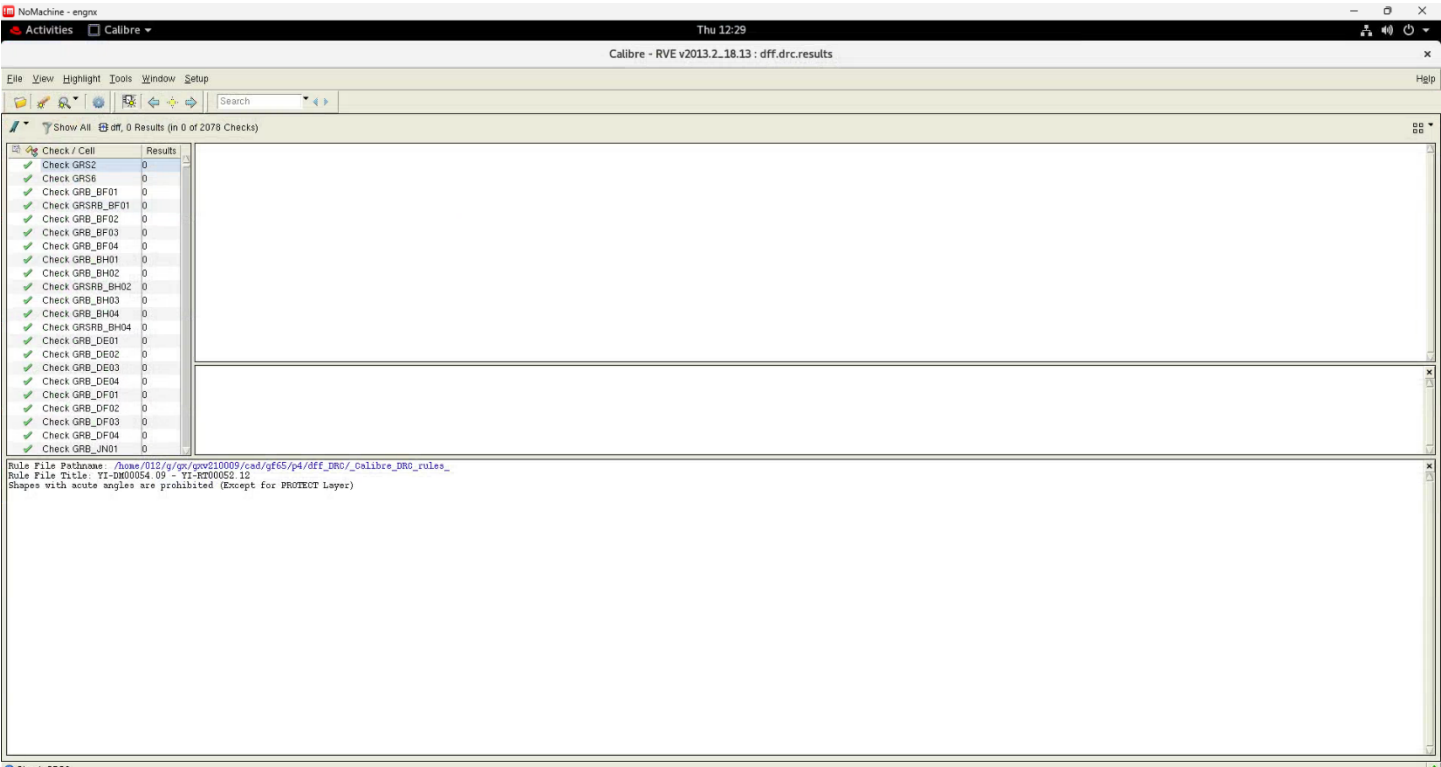


Height: 4.048 μm .

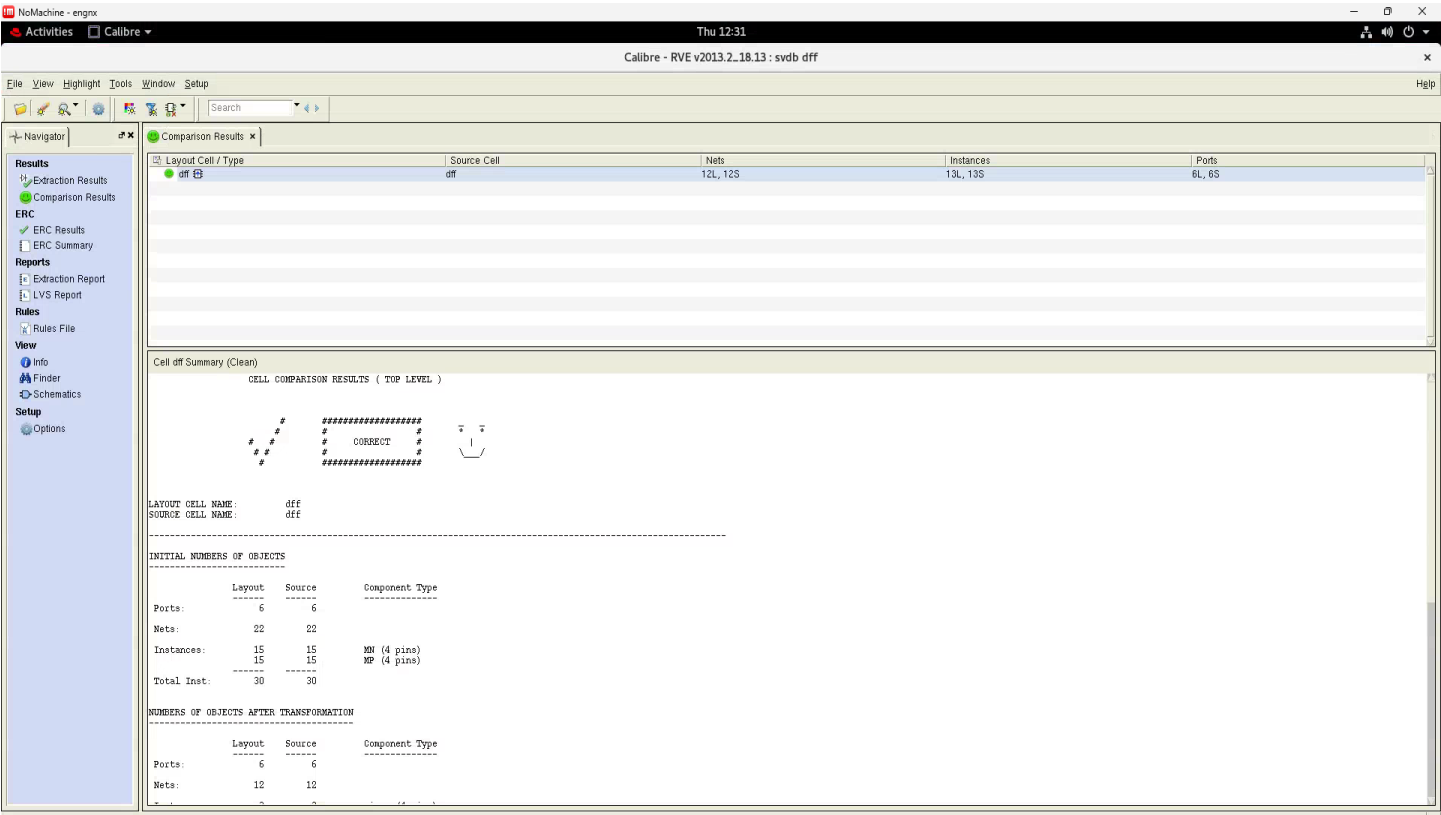
Width: 6.992 μm .

Area: $4.048 * 6.992 = 28.3036 \mu\text{m}^2$

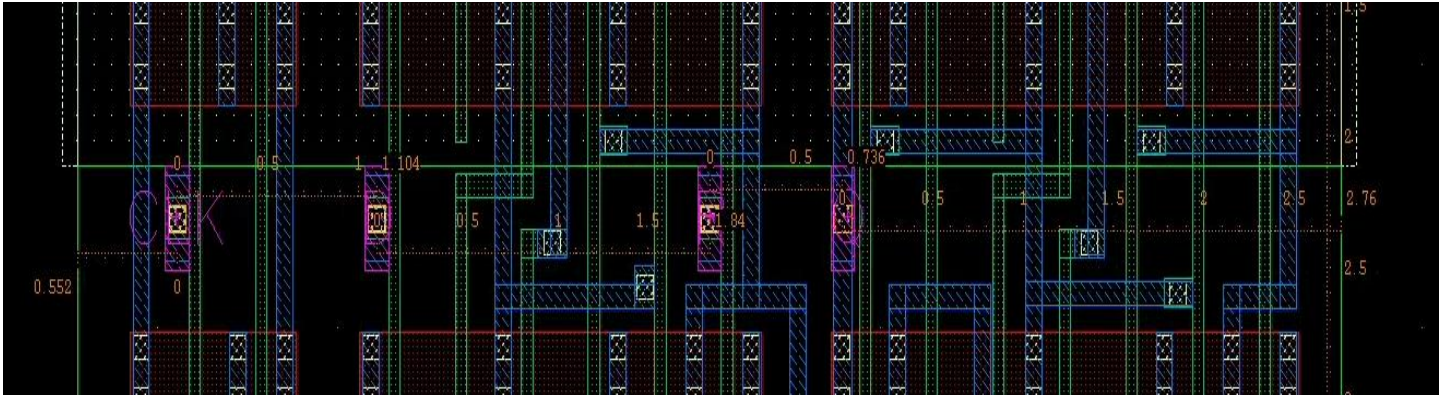
DRC



LVS



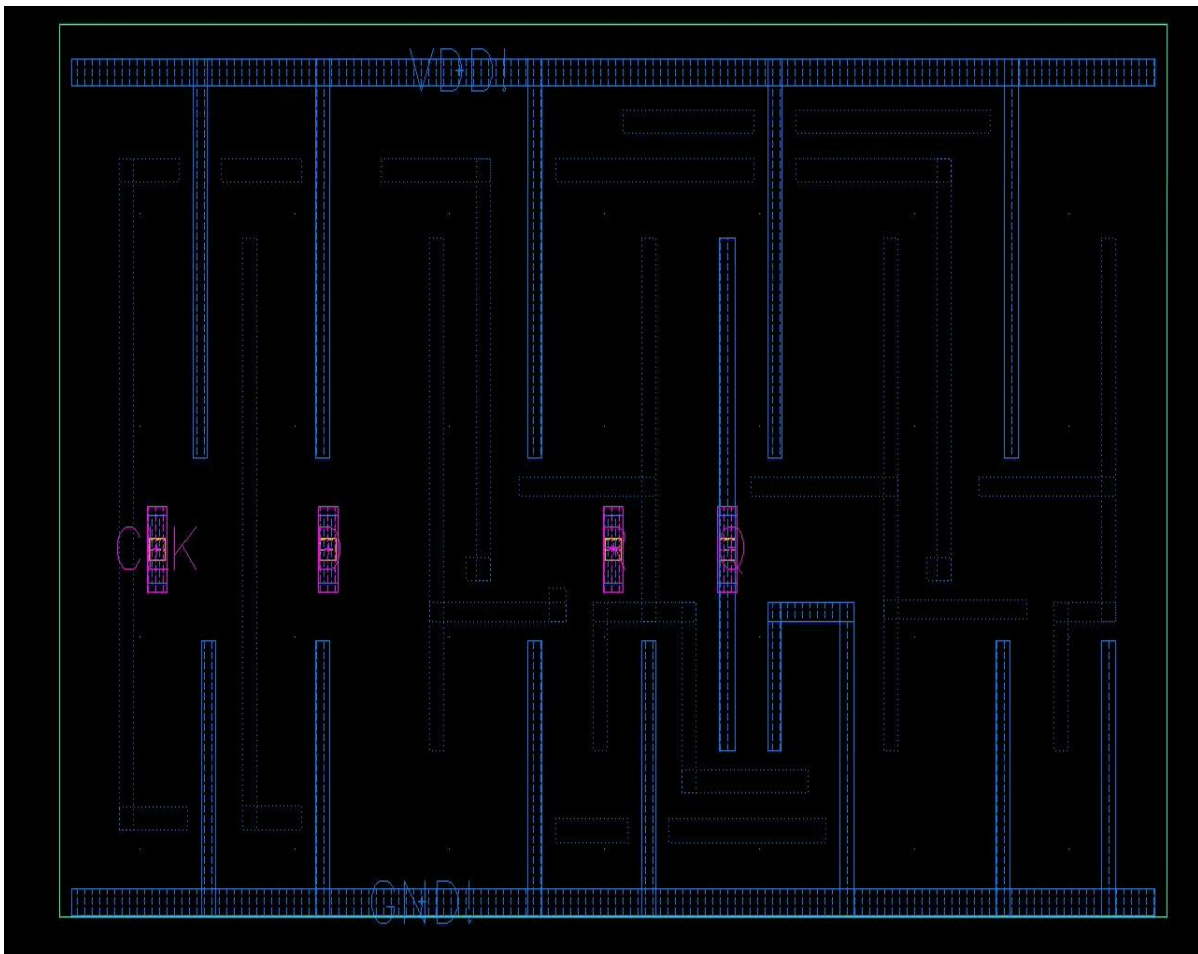
Pin Pitch:



Zoomed view Pin Pitch

The offset is maintained as the standard cells which is 0.552 and the pin-pitch values were assigned as multiples of 0.368.

Abstract View



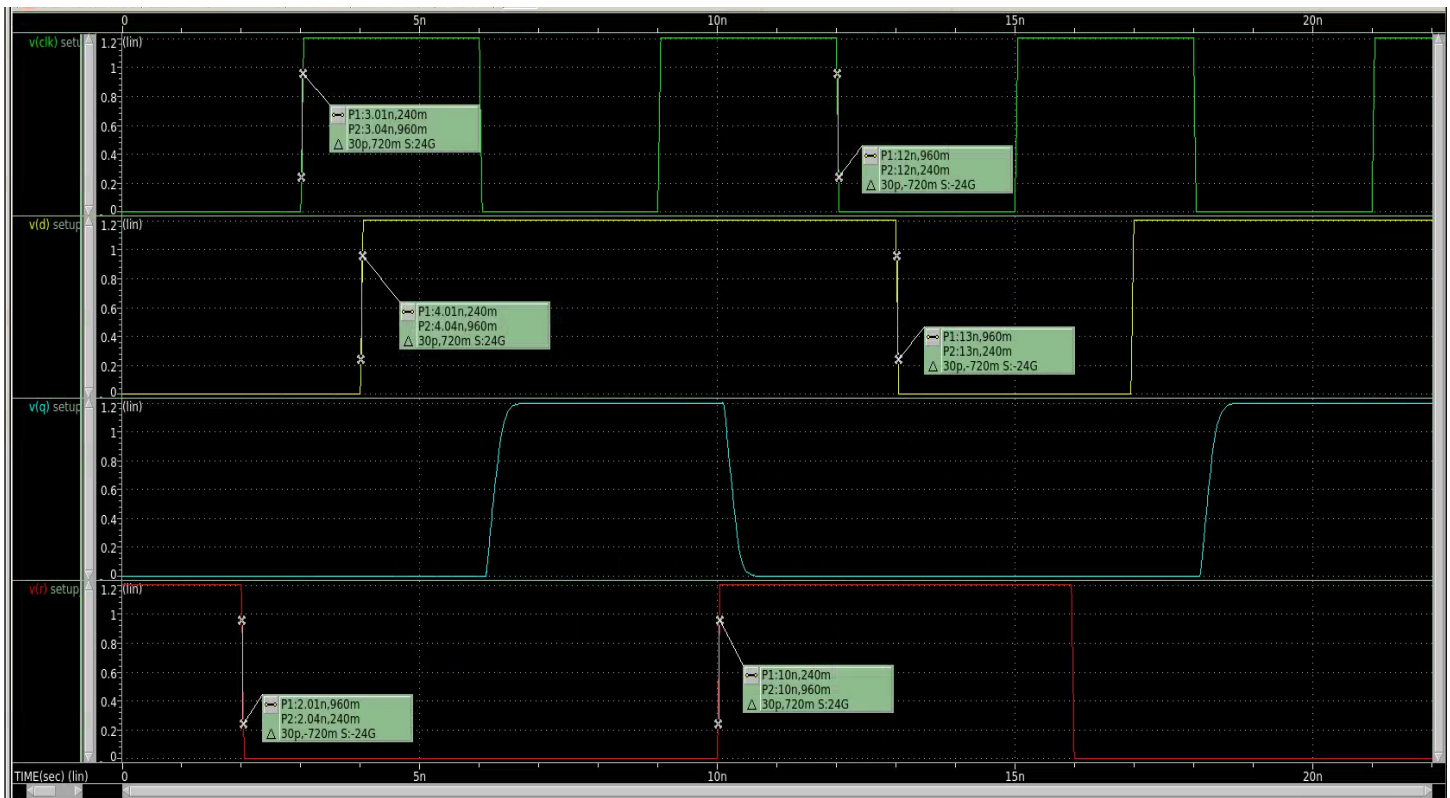
TIMING CALCULATIONS:

Setup time refers to how early the data signal **D** must arrive and remain stable before the clock signal captures it, ensuring reliable operation. In this case, two types of setup times are considered:

- a) **Drop Dead Setup Time(t_{su_dd}):** This represents the minimum preparation time required for a stable output. It is the absolute minimum duration that **D** must be stable before the clock edge to prevent incorrect data propagation to the output.
- b) **Optimum Setup Time(t_{su_opt}):** This ensures the fastest and smoothest response. It minimizes the delay from the clock edge to the output, also known as the **Clock-to-Q delay**.
- c) **Hold Time(t_{hold}):** Defined as the minimum duration for which the input signal must remain stable after the clock edge to avoid data corruption. It is characterized by the relationship:
 - $t_{su_dd(0)} = t_{hold(1)}$
 - $t_{su_dd(1)} = t_{hold(0)}$
- d) **$t_{clk \rightarrow Q}$:** This is the delay between the clock edge and the moment when the output **Q** updates and stabilizes to the new value based on the input **D**. It represents the propagation delay from the active clock edge (rising or falling) to the output.
- e) **Total delay(t_D):** This is the total delay, defined as the sum of the optimum setup time and the clock-to-Q delay:

$$t_D = t_{su_opt} + t_{clk \rightarrow Q}.$$

Waveform Simulation:



HSpice Setup File

```
$transistor model
.include "/proj/cad/library/mosis/GF65_LPe/cmos10lpe_CDS_oa_d1064_11_20160415/models/YI-SM00030/Hspice/models/design.inc"

.include "dff.pex.sp"
.option post runlvl=5

xi GND! Q VDD! CLK D R dff

vdd VDD! GND! 1.2v

vin1 CLK GND! pwl(0ns 0v 3ns 0v 3.05ns 1.2v 6ns 1.2v 6.05ns 0v 9ns 0v 9.05ns 1.2v 12ns 1.2v 12.05ns 0v 15ns 0v 15.05ns 1.2v 18ns 1.2v 18.05ns 0v 21ns 0v 21.05ns 1.2v)
vin2 D GND! pwl(0ns 0v 4ns 0v 4.05ns 1.2v 13ns 1.2v 13.05ns 0v 16.95ns 0v 17ns 1.2v)
vin3 R GND! pwl(0ns 1.2v 2ns 1.2v 2.05ns 0v 10ns 0v 10.05ns 1.2v 15.95ns 1.2v 16ns 0v)

cout Q GND! 55f

$transient analysis
.tr 100ps 22ns

.end
```


Case 1 - : While Passing 0 -> D = 0

HSPICE setup file

```
$transistor model
.include "/proj/cad/library/mosis/GF65_LPe/cmos10lpe_CDS_0a_dl064_11_20160415/models/YI-SM00030/Hspice/models/design.inc"

.include "dff.pex.sp"
.option post runlvl=5

xi GND! Q VDD! CLK D R dff

vdd VDD! GND! 1.2v

vin1 CLK GND! pwl(0ns 0v 3ns 0v 3.05ns 1.2v 6ns 1.2v 6.05ns 0v 9ns 0v 9.05ns 1.2v 12ns 1.2v 12.05ns 0v 15ns 0v 15.05ns 1.2v 18ns
1.2v 18.05ns 0v 21ns 0v 21.05ns 1.2v)
vin2 D GND! pwl(0ns 0v 't' 0v 't+0.05ns' 1.2v)
vin3 R GND! pwl(0ns 1.2v 5ns 1.2v 5.05ns 0v)

cout Q GND! 55f

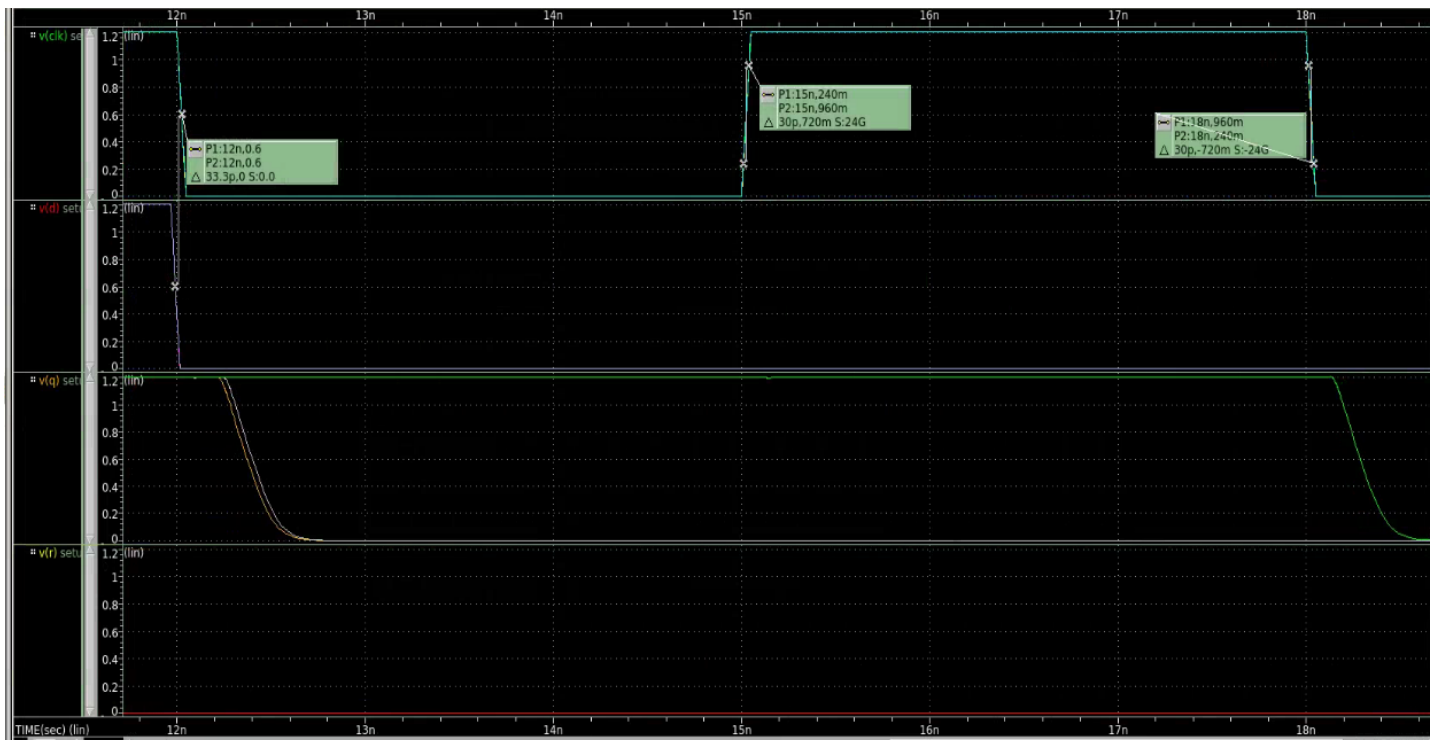
$transient analysis
.tr 1ps 20ns sweep t 11995.9ps 11996.1ps 0.1ps

.end
```



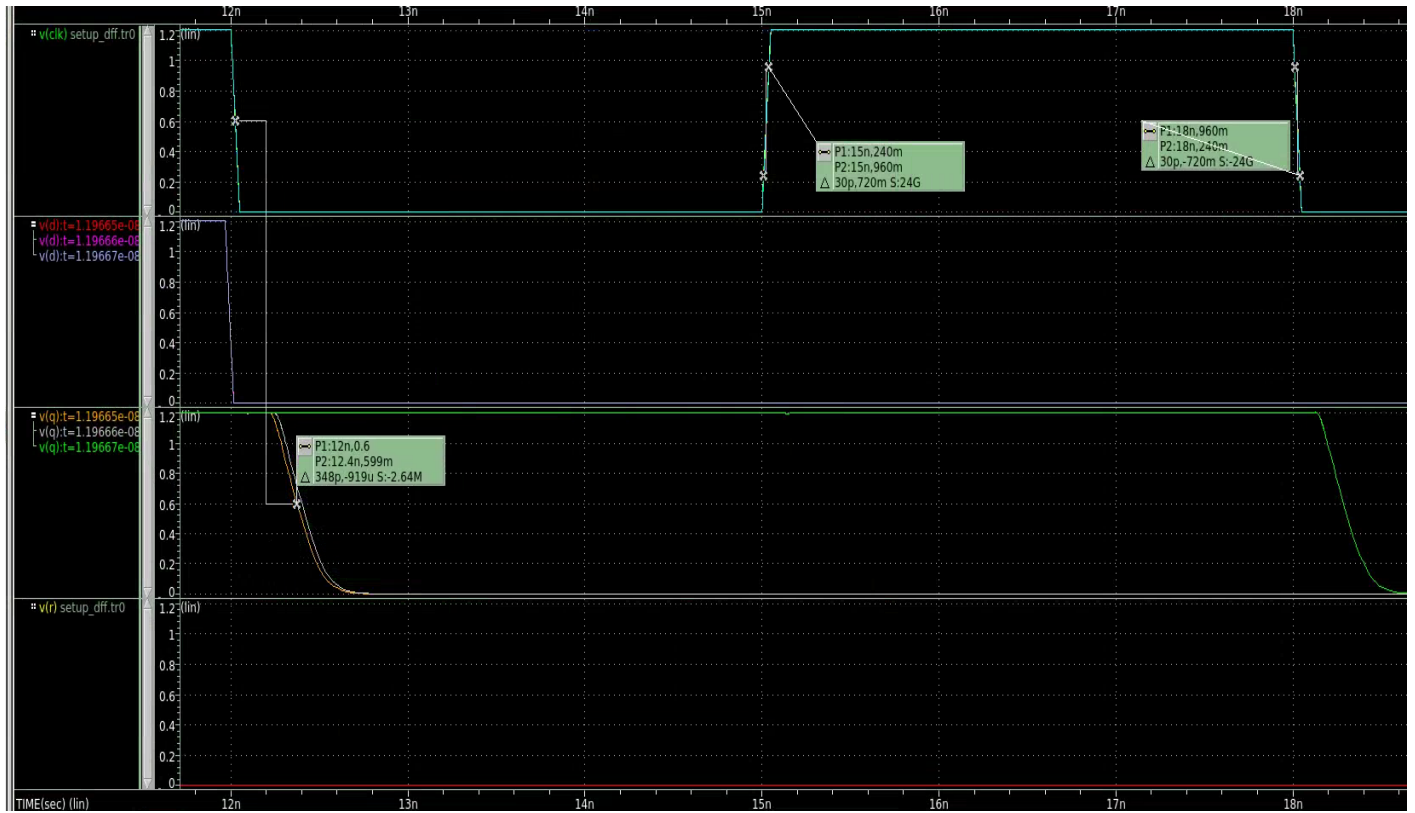
T_{su-dd} – Drop dead setup time while passing 0

$$T_{su_dd} = 33.4ps$$



$T_{\text{su-opt}}$ – Optimum setup time while passing 0

$T_{\text{su-opt}} = 33.3\text{ps}$



$T_{\text{clk} \rightarrow \text{Q}}$ – Clock-to-Q time while passing 0

$T_{\text{clk} \rightarrow \text{Q}} = 348\text{ps}$

Case 2 - : While Passing 1 -> D = 1

HSPICE setup file

```
$transistor model
.include "/proj/cad/library/mosis/GF65_LPe/cmos10lpe_CDS_0a_dl064_11_20160415/models/YI-SM00030/Hspice/models/design.inc"
.include "dff.pex.sp"
.option post runlvl=5

xi GND! Q VDD! CLK D R dff

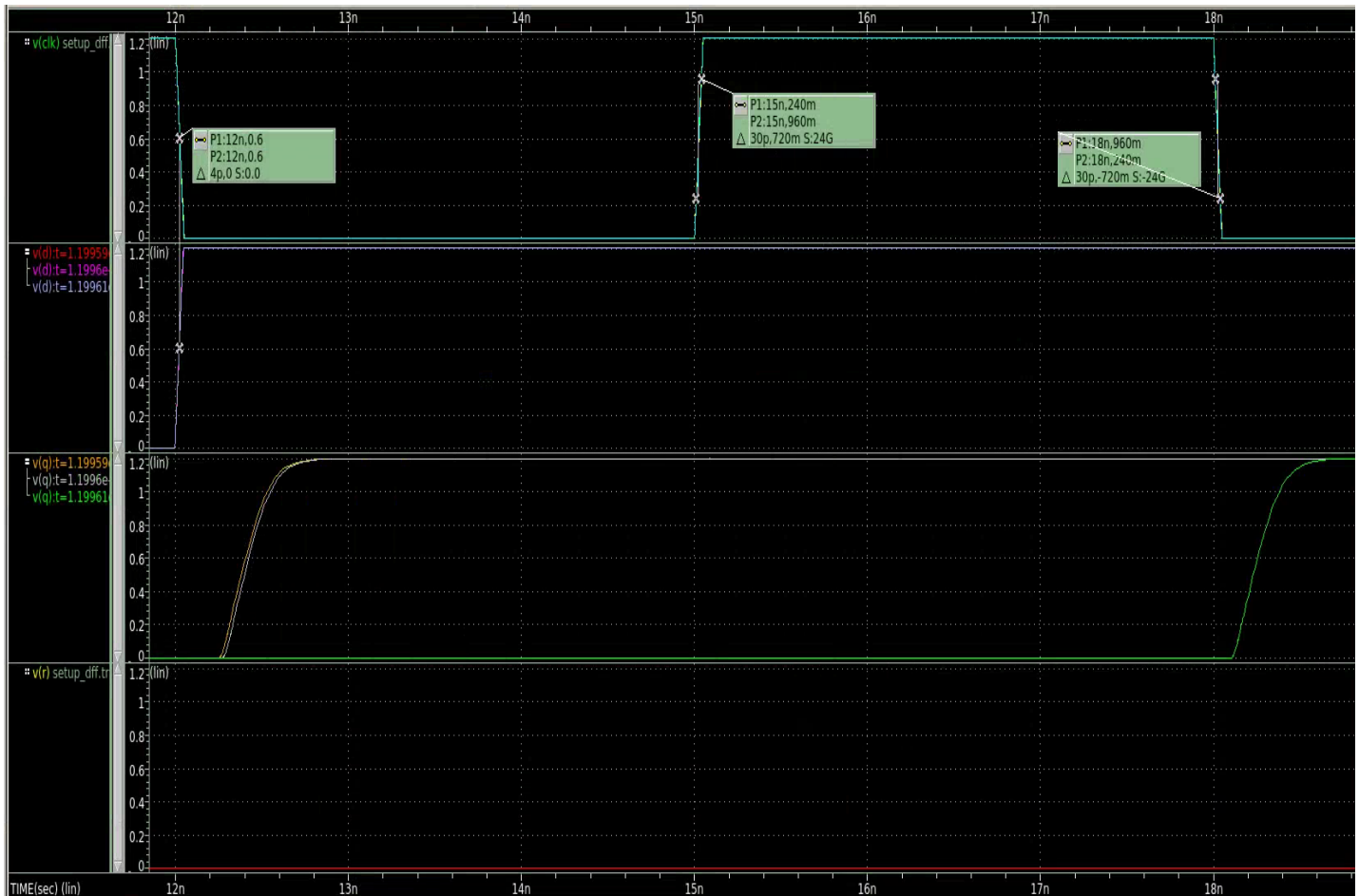
vdd VDD! GND! 1.2v

vin1 CLK GND! pwl(0ns 0v 3ns 0v 3.05ns 1.2v 6ns 1.2v 6.05ns 0v 9ns 0v 9.05ns 1.2v 12ns 1.2v 12.05ns 0v 15ns 0v 15.05ns 1.2v 18ns
1.2v 18.05ns 0v 21ns 0v 21.05ns 1.2v)
vin2 D GND! pwl(0ns 0v 4ns 0v 4.05ns 1.2v 't' 1.2v 't+0.05ns' 0v)
vin3 R GND! pwl(0ns 1.2v 5ns 1.2v 5.05ns 0v)

cout Q GND! 55f

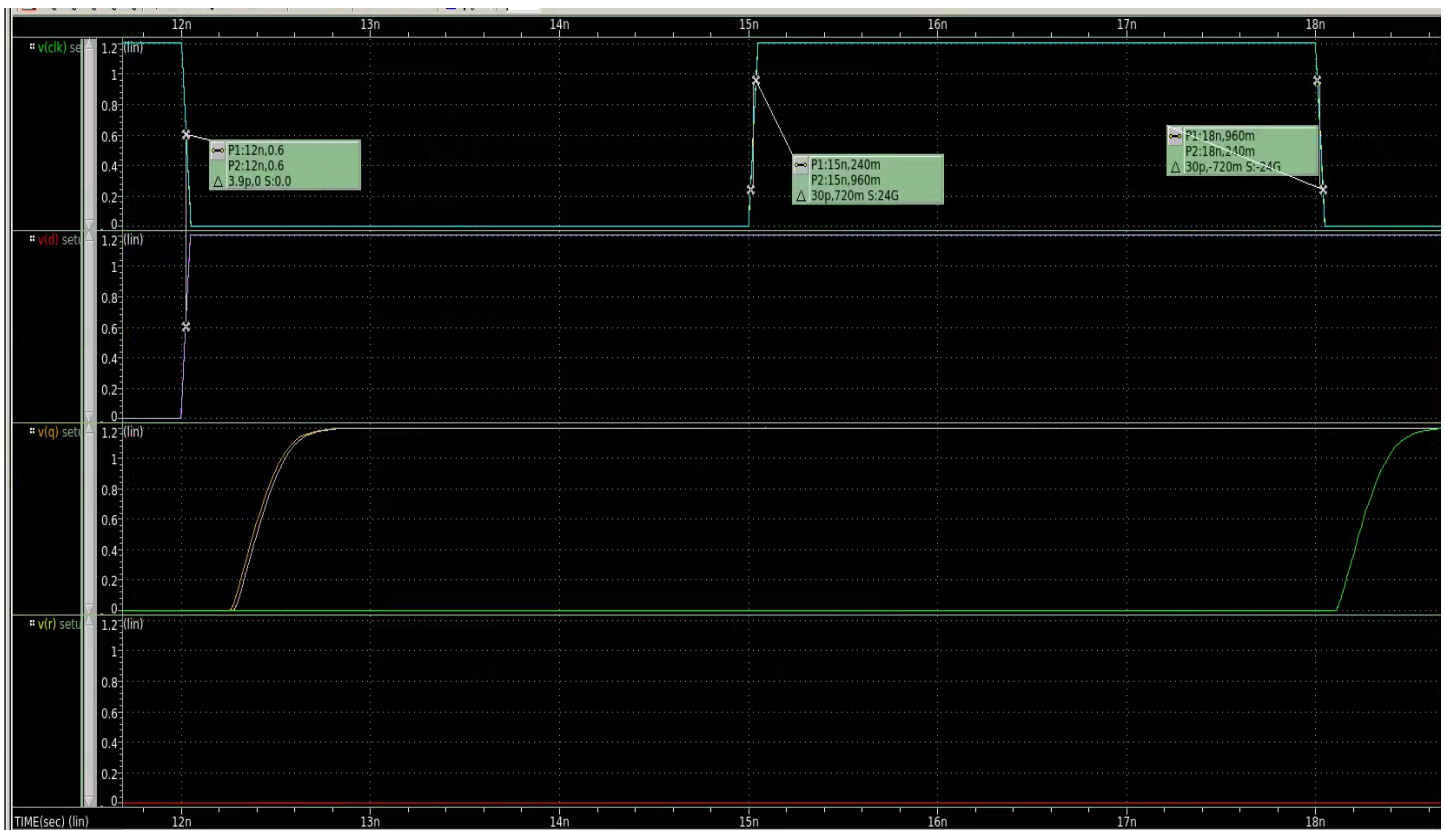
$transient analysis
.tr 1ps 20ns sweep t 11966.5ps 11966.7ps 0.1ps

.end
```



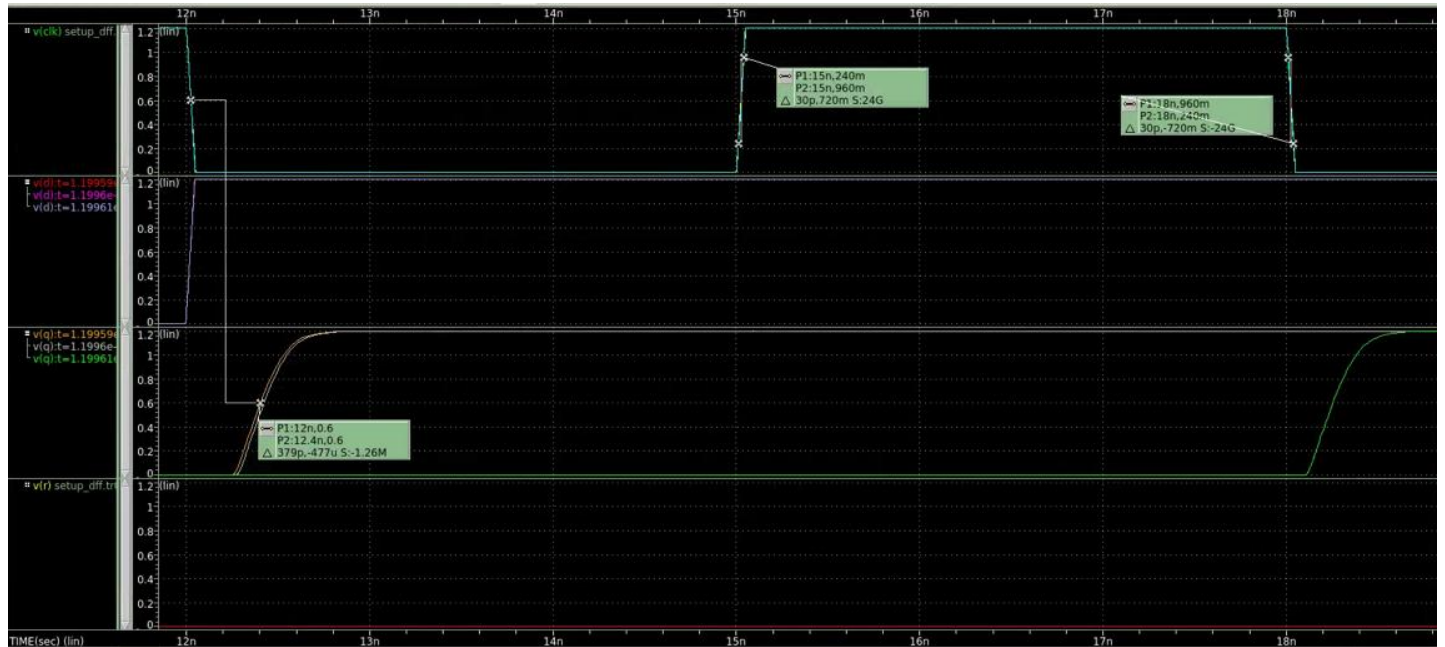
T_{su-dd} – Drop dead setup time while passing 1

$T_{su-dd} = 4ps$



T_{su-opt} – Optimum setup time while passing 1

$$T_{su-opt} = 3.9ps$$



$T_{clk \rightarrow Q}$ – Clock-to-Q time while passing 1

$$T_{clk \rightarrow Q} = 379ps$$

Parameters	Transition from 1 to 0	Transition from 0 to 1
t_{su_dd}	3.9 ps	33.3 ps
t_{su_opt}	4 ps	33.4 ps
t_{hold}	33.3 ps	3.9 ps
$t_{clk\rightarrow Q}$	379 ps	348 ps
t_D	383 ps	381.4 ps