

Study Guide

System Administration Using Puppet Certification

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Definitions

- **Component modules:** Normal modules that manage one particular technology. (For example, puppetlabs/apache.)
- **FQDN:** Fully qualified domain name.
- **Idempotence:** The property of certain operations in mathematics and computer science, that

can be applied multiple times with changing the result beyond the initial application. Catalog can be applied multiple times without causing issue.

- **Profiles:** Wrapper classes that use multiple component modules to configure a layered technology stack.
- **Roles:** Wrapper classes that use multiple profiles to build a complete system configuration.

Introduction

Introduction to Puppet

Puppet Head First

- Install the Puppet Master: `./puppet-enterprise-installer`
- Install the Puppet Agent: `curl -k https://<puppet-master-fqdn>:8140/packages/current/install.bash | sudo bash`
- Puppet module install: `puppetlabs-ntp --version 6.0.0`
- Modules are installed in `/etc/puppetlabs/code/environments/production/modules`
- `site.pp` is located in `/etc/puppetlabs/code/environments/production/manifests`
- `puppet agent -t` executes a Puppet run in the foreground.

Nodes

- Supported Operating Systems

Installing Puppet

- Install the Puppet Master: `./puppet-enterprise-installer`
- Install the Puppet Agent: `curl -k https://<puppet-master-fqdn>:8140/packages/current/install.bash | sudo bash`

Puppet Installation Flags

- **-c** - Use a **pe.conf** file to configure the Puppet server.
- **-D** - Displays debugging information.
- **-h** - Display help
- **-q** - Run in quiet mode; the installation process is not displayed. Requires answer file.
- **-V** - display very verbose debugging information
- **-y** - Assumes yes/default and bypass any prompts for user input.

pe.conf

The **pe.conf** file is a HOCON-formatted file that declares parameters and values needed to install and configure Puppet Enterprise.

Found in **/etc/puppetlabs/enterprise**

e/conf.d. Sample **pe.conf** file:

```
{
  "console_admin_password": "password",
  "puppet_enterprise::puppet_master_host": "<puppet-master-fqdn>",
  "pe_installer::puppet_master_dns_names": [
    "puppet"
  ]
}
```

Installation Directories

- Puppet Enterprise configuration files are installed in **/etc/puppetlabs/puppet** for *nix nodes and **<COMMON_APPDATA>\PuppetLabs** for Windows nodes.
- Puppet Enterprise software binaries are installed in **/opt/puppetlabs**
- Executable binaries are in **/opt/puppetlabs/bin** and **/opt/puppetlabs/sbin**
- The installer automatically creates symlinks in **/usr/local/bin**

Code and Data Directories

- **R10k:** **/etc/puppetlabs/r10k**
- **Environments:** **/etc/puppetlabs/code/environments**
- **modules:** Main directory for puppet modules (applies to master only)

- **manifests:** Contains the main starting point for catalog compilation (applies to master only)
- **ssl:** Contains each nodes certificate infrastructure (all nodes) `/etc/puppetlabs/puppet/ssl`.

Puppet Enterprise Logs

All Puppet Enterprise logs can be found in `/var/log/puppetlabs`.

- Puppet master logs: `/var/log/puppetlabs/puppetserver`
- Puppet agent logs: `/var/log/messages` or `/var/log/system.log`
- ActiveMQ logs: `/var/log/puppetlabs/activemq`
- MCollective service logs: `/var/log/puppetlabs/`
- Console logs: `/var/log/puppetlabs`
- Installer logs: `/var/log/puppetlabs/installer`
- Database logs: `/var/log/puppetlabs/puppetdb` and `/var/log/puppetlabs/postgresql`.
- Orchestration logs: `/var/log/puppetlabs`

Puppet Ports

- **3000:** Used for the web-based installer of the Puppet Master.
- **8140:** The port that the Puppet Master and agent communicate on.
- **61613:** Used by MCollective for orchestration requests by Puppet agents.
- **443:** The web port used to access the Puppet Enterprise Console.
- **5432:** PostgreSQL runs on this port. It is used by PuppetDB in a split stack configuration.
- **8081:** The PuppetDB traffic/request port.
- **8142:** Used by Orchestration services to accept inbound traffic/responses from the Puppet agents.

Puppet Enterprise Services

On CentOS 7 the Puppet Enterprise services are installed in `/usr/lib/systemd/system`.

- **pe-active mq:** The ActiveMQ message server, which passes messages to the MCollective servers on agent nodes. Runs on servers with the Puppet master component.
- **pe-console-services:** Manages and serves the PE console.
- **pe-puppetserver:** The Puppet master server, which manages the Puppet master component.

- **pe-nginx x**: Nginx, serves as a reverse-proxy to the PE console.
- **mcollective**: The MCollective daemon, which listens for messages and invokes actions. Runs on every agent node.
- **puppet** (on EL and Debian-based platforms): The Puppet agent daemon. Runs on every agent node.
- **pe-puppetdb** and **pe-postgresql**: Daemons that manage and serve the database components. Note that **pe-postgresql** is only created if we install and manage PostgreSQL for you.
- **pe-orchestration-service** **es**: Runs the Puppet orchestration process.
- **pxp-agent**: Runs the Puppet agent PXP process.

Puppet Enterprise Logs

All Puppet Enterprise logs can be found in **/var/log/puppetlabs**.

- Puppet master logs: **logs /var/log/puppetlabs/puppetserver**
- Puppet agent logs: **/var/log/messages** or **/var/log/system.log**
- ActiveMQ logs: **/var/log/puppetlabs/activemq**
- MCollective service logs: **/var/log/puppetlabs/**
- Console logs: **/var/log/puppetlabs**
- Installer logs: **/var/log/puppetlabs/in staller**
- Database logs: **/var/log/puppetlabs/puppetdb** and **/var/log/puppetlabs/postgresql**
- Orchestration logs: **/var/log/puppetlabs**

puppet.conf

The **puppet.conf** file is located in **/etc/puppetlabs/puppet**.

- Config sections
 - **main** is the global section used by all commands and services. It can be overridden by the other sections.
 - **master** is used by the Puppet master service and the Puppet cert command.
 - **agent** is used by the Puppet agent service.
 - **user** is used by the Puppet apply command

Note: Settings are loaded at service start time, to apply changes made to puppet.conf a restart to the pe-puppet service is required.

- Interpolating variables
 - The values of settings are available as variables within puppet.conf, and you can insert them into the values of other settings. To reference a setting as a variable, prefix its name with a dollar sign.
 - Example:
 - \$codedir
 - \$confdir
 - \$vardir

Sample **puppet.conf** for a Puppet Maser.

```
[main]
certname = master.vagrant.vm
server = master.vagrant.vm
user = pe-puppet
group = pe-puppet
environment_timeout = 0
app_management = true
module_groups = base+pe_only
environmentpath = /etc/puppetlabs/code/environments
codedir = /etc/puppetlabs/code
[agent]
graph = true
[master]
node_terminus = classifier
storeconfigs = true
storeconfigs_backend = puppetdb
reports = puppetdb
certname = master.vagrant.vm
always_cache_features = true
```

Sample **puppet.conf** for an agent node.

```
[main]
server = master.vagrant.vm
certname = agent1.vagrant.vm
```

- Basic settings
 - **always_retry_plugins**: Affects how we cache attempts to load Puppet resource types and features.
 - **basemodulepath**: The search path for global modules. Should be specified as a list of

directories separated by the system path separator character.

- Default: `$codedir/modules:/opt/puppetlabs/puppet/modules`
- `ca_server`: The server to use for certificate authority requests.
- `certname`: The name to use when handling certificates.
- `dns_alt_names`: A list of hostnames the server is allowed to use when acting as the Puppet master. The hostname that an agent uses must be included in this list or the agent will fail connecting to master. The hostname can also live in the `certname` setting.
- `environment`: Defaults to production, is the environment to request but can be overridden by masters ENC (External Node Classifier).
- `environmentpath`: A search path for directory environments, as a list of directories separated by the system path separator character.
- `manifest`: The entry-point manifest for puppet master. This can be one file or a directory of manifests to be evaluated in alphabetical order. Puppet manages this path as a directory if one exists or if the path ends with a `/` or `.`
- `reports`: The list of report handlers to use. When using multiple report handlers, their names should be comma-separated, with whitespace allowed. (For example, `reports=http,log,store`.)
- `http`: Send reports via HTTP or HTTPS. This report processor submits reports as POST requests to the address in the `reporturl` setting. The body of each POST request is the YAML dump of a `Puppet::Transaction::Report` object, and the `Content-Type` is set as `application/x-yaml`.
- `log`: Send all received logs to the local log destinations. Usually the log destination is `syslog`.
- `store`: Store the YAML report on disk. Each host sends its report as a YAML dump and this just stores the file on disk, in the `reportdir` directory.
- Default: `store`
- `rundir`: The location where Puppet PID files are stored.
- `server`: The Puppet master server to which the Puppet agent should connect.
- `ssldir`: The location where SSL certs are stored.
- `vardir`: The location where Puppet stores growing information.
- Run behavior settings
 - `ignore_schedules`: Schedules allow you to only execute a resource if it's during a specific time period; this setting can disable that feature that might be used when you are doing an initial setup on a node and everything needs to be executed or enforced the first time around
 - `noop`: Agent will not do any work only simulate changes and report to the master.
 - `postrun_command`: command to run after Puppet command execute

- **prerun_command**: command to run before Puppet command executes
- **priority**: The scheduling priority of the process. Valid values are 'high', 'normal', 'low', or 'idle', which are mapped to platform-specific values.
- **report**: Whether to send reports after every transaction.
- **runinterval**: how often the puppet agent daemon runs
- **tags**: Limit the Puppet run to include only resources with certain tags (cool), specific data centers, etc
- **usecacheonfailure**: Whether to use the cached configuration when the remote configuration will not compile.
- **waitforcert**: Keep trying to run puppet agent if the certificate is not initially available (gives time for the master to sign)

Resource Abstraction Layer

- Describing/declaring the state of a resource
- Providers enforce the desired state

Resource Type:

- Every resource is managed by a resource type
 - a title
 - a set of attributes.

```
<TYPE> <TITLE>:  
{  
  <ATTRIBUTE> > <VALUE>,  
}
```

Example

```
user { 'username' => {  
  ensure    > 'present',  
  uid       > '102',  
  gid       > 'wheel',  
  shell     > '/bin/bash',  
  home      > '/home/username',  
  managehome > '',  
}
```

Commands

- `puppet describe` will provide information about resource types within Puppet
- `puppet describe -l` lists all resource types available
- `puppet describe -s <type>` gives short information about resource type
- `puppet describe <type>` gives a long listing information about resource
- `puppet resource` will describe information about resources already installed on a running node
- `puppet resource <type>`
- `puppet resource <type> <name>`
- `puppet agent` will send a report to the Puppet master with all facts and information about the node, this is the node object
 - `puppet agent` will ensure that the agent's private key file is present
 - A puppet agent run is started from the node being managed

Facter

- `facter`: Returns a list all facts.
- `facter <fact>`: Returns a particular fact.
- `facter -p`: Allows Facter to load Puppet-specific facts.

Certificate Signing Request (CSR)

Puppet Server includes a certificate authority (CA) service that accepts certificate signing requests (CSRs) from nodes, serves certificates and a certificate revocation list (CRL) to nodes, and optionally accepts commands to sign or revoke certificates.

Command:

```
puppet cert  
puppet cert list  
puppet cert sign <NAME>  
puppet cert revoke <NAME>
```

DNS altnames:

```
puppet cert sign (<HOSTNAME> or --aI.I.) --aI.I.ow-dns-aI.t-names <NAME>
```

Regenerating Certificates

On the Puppet Master

```
puppet cert clean<NAME>
```

Deleting SSL Certs on Agent

```
cp -r /etc/puppetlabs/puppet/ssl/ /etc/puppetlabs/puppet/ssl_bak/
```

Autosigning

- Should only be used when the environment can fully trust any computer able to connect to the Puppet master.
- The CA uses a config file containing a whitelist of certificate names and domain names.

\$confdir/autosign.conf

- .domain.com

Building Modules and Classes

Class Structure and Names

- Class names can have:
 - Lowercase letters
 - Digits
 - Underscores

```
\A[a-z][a-z0-9_]*\Z
```

- Namespace separator use double colons (::)

```
\A([a-z][a-z0-9_]*)?(::[a-z][a-z0-9_]*)*\Z
```

- [Reserved Variable Names] [Reserved Variable Names]: (https://docs.puppet.com/puppet/4.5/lang_reserved.html#reserved-variable-names)

Class Syntax:

```
class <CLASS_NAME> (
```

```
<DATA_TYPE> <PARAM_NAME>
) {
} ... puppet code .
```

Example:

```
class ssh {
  file { ["/etc/ssh/ssh_config":
    ensure > file,
    source > "puppet:///modules/ssh/ssh_config"
  ]
}
```

Module Structure and Names

- Module names can have:
 - Lowercase letters
 - Numbers
 - Underscores
- Should begin with a lowercase letter.
- Module names cannot contain the namespace separator (::)
- Modules cannot be nested

```
<MODULE NAME>
manifests
files
templates
lib
facts.d
examples
spec
functions
types
```

Module Directories

- **manifests/** — Contains all of the manifests in the module.
- **files/** — Contains static files, which managed nodes can download.
- **lib/** — Contains plugins, like custom facts and custom resource types.
- **facts.d/** — Contains external facts, which are an alternative to Ruby-based custom facts.

- `templates/` — Contains templates, which the module's manifests can use.
- `examples/` — Contains examples showing how to declare the module's classes and defined types.
- `spec/` — Contains spec tests for any plugins in the `lib` directory.
- `functions/` — Contains custom functions written in the Puppet language.
- `types/` — Contains type aliases.

Autoloading

- Names map to the file
 - First segment in a name identifies the module.
 - `init.pp` class will always be the module name.
 - The last segment identifies the file name.
 - Any segments between the first and last are subdirectories in the manifests directory.

Example

```
apache - <MODULE DIRECTORY>/apache/manifests/init.pp
apache::mod - <MODULE DIRECTORY>/apache/manifests/mod.pp
apache::mod::passenger - <MODULE DIRECTORY>/apache/manif
ests/mod/ passenger.pp
```

Custom and External Facts

Custom Facts

- Custom facts are snippets of Ruby code on the Puppet master.
- Usually shell commands are issued as part of the fact to return information.
- Executed on the Puppet nodes with the External Facts Plugin Module.
- Custom facts are located in `<MODULE>lib/facter`.

Example:

```
# hardware_platform.rb
Facter.add('hardware_platform') do
  setcode do
    Facter::Core::Execution.exec('/bin/uname --hardware-platform')
  end
end
```

end

- Facts distributed using `pluginsync`
 - Enabled in the [main] section of `puppet.conf` by setting `plugin_sync=true`

External Facts

External facts provide a way to use arbitrary executables or scripts as facts, or set facts statically with structured data.

In a Module:

`<MODULEPATH>/<MODULE>/facts.d/`

On Unix/Linux/OS X:

`/opt/puppetlabs/facter/facts.d/
/etc/puppetlabs/facter/facts.d/
/etc/facter/facts.d/`

On Windows:

`C:\ProgramData\PuppetLabs\facter\facts.d\`

On Windows 2003:

`C:\Documents and Settings\All Users\Application Data\PuppetLabs\facter\facts.d\`

STDOUT in the Format:

`key1=value1
key2=value2
key3=value3`

Structured Data Facts:

`yaml.
json
txt`

DSL Overview

Resource Types

- Resource types are the basic building blocks of the Puppet DSL.
- Every resource type has:
 - a title
 - a set of attributes

```
<TYPE> { '<TITLE>':  
<ATTRIBUTE> > <VALUE>,  
}
```

- Example Resource Types: **file**
- **ensure:**
 - **file:** make sure it's a normal file
 - **directory:** makes sure it is a directory (enables recursive)
 - **link:** ensures file is a symlink (requires target attribute)
 - **absent:** deletes file if it exists
- Attributes:
 - source
 - content
 - target
- Review all the resource types by visiting the Resource Type Reference

Style Guide

- The style guide is to promote consistent formatting in the Puppet Language, especially across modules, giving users and developers of Puppet modules a common pattern, design, and style to follow.
 - Readability matters.
 - Scoping and simplicity are key.
 - Your module is a piece of software.

- Version your modules.

Spacing, Indentation, and Whitespace

- Module manifests:
 - Must use two-space soft tabs,
 - Must not use literal tab characters,
 - Must not contain trailing whitespace,
 - Must include trailing commas after all resource attributes and parameter definitions,
 - Must end the last line with a new line,
 - Must use one space between the resource type and opening brace, one space between the opening brace and the title, and no spaces between the title and colon.
- Module manifests:
 - Should not exceed a 140-character line width, except where such a limit would be impractical
 - Should leave one empty line between resources, except when using dependency chains
 - May align hash rockets (=>) within blocks of attributes, one space after the longest resource key, arranging hashes for maximum readability first.

Example:

```
file { '/tmp/foo': ... }
```

Arrays and Hashes

- Each element on its own line
- Each new element line indented one level
- First and last lines used only for the syntax of that data type

Example

```
# array with multiple elements on multiple lines
service { 'some_service':
  require > [
    File['some_config_file'],
    File['some_sysconfig_file'],
  ],
}
```

Quoting

- All strings must be enclosed in single quotes, unless the string:
 - Contains variables
 - Contains single quotes
 - Contains escaped characters not supported by single-quoted strings
 - Is an enumerable set of options, such as present/absent, in which case the single quotes are optional
- All variables must be enclosed in braces when interpolated in a string.
- Double quotes should be used rather than escaping when a string contains single quotes, unless that would require an inconvenient amount of additional escaping.

Example

```
file { ["/tmp${file_name}": ... }
"${facts['operatingsystem']} is not supported by ${module_name }"
warning("Class[class_name] doesn't work they way you expected it too.")
```

Escape Characters and Comments

- Puppet uses backslash as an escape character.
 - Escaping as `\\` would be `"\\\\"`
- Comments must be hash comments (`# This is a comment`), not `/* */`
- Documentation comments for Puppet Strings should be included for each of your classes, defined types, functions, and resource types and providers.

Example

```
# Configures sshd
file { ["/etc/ssh/ssh_config": . ]
```

Module Metadata

- Every module must have metadata defined in the `metadata.json` file.
- Hard dependencies must be declared in your module's `metadata.json` file.
- Soft dependencies should be in the [README.md](#).

Example

```
{
  "name": "tthomsen-my_module_name",
  "version": "0.1.0",
  "author": "Travis N. Thomsen",
  "license": "Apache-2.0",
  "summary": "It's a modules that does things",
  "source": "https://github.com/mygithubaccount/tthomsen-my\_module\_name",
  "project_page": "https://github.com/mygithubaccount/tthomsen-my\_module\_name",
  "issues_url": "https://github.com/mygithubaccount/tthomsen-my\_module\_name/issues",
  "tags": ["things", "and", "stuff"],
  "operatingsystem_support": [
    {
      "operatingsystem": "RedHat",
      "operatingsystemrelease": [
        "5.0",
        "6.0"
      ]
    },
    {
      "operatingsystem": "Ubuntu",
      "operatingsystemrelease": [
        "12.04",
        "10.04"
      ]
    }
  ],
  "dependencies": [
    { "name": "puppetlabs/stdlib", "version_requirement": " = 3.2.0 < 5.0.0" },
  ]
}
```

Resources

- All resource names or titles must be quoted.
- Hash rockets (=>) in a resource's attribute/value list may be aligned.
- Ensure should be the first attribute specified.
- Resources should be grouped by logical relationship to each other, rather than by resource type.
- Semicolon-separated multiple resource bodies should be used only in conjunction with a local default body.

Example

```
file { ['/etc/ssh/ssh_config']:
```

```
ensure > file,  
} mode > "0600",
```

Classes and Defined Types

- All classes and resource type definitions (defined types) must be separate files in the manifests directory of the module. Each separate file in the manifest directory of the module should contain nothing other than the class or resource type definition.

Example

```
# /etc/puppetlabs/code/environments/production/modules/apache/manifests  
# init.pp  
class apache { }  
# ssl.pp  
class apache::ssl { }  
# virtual_host.pp  
define apache::virtual_host () { }
```

- When a resource or include statement is placed outside of a class, node definition, or defined type, it is included in all catalogs. This can have undesired effects and is not always easy to detect.

Example

```
#manifests/init.pp:  
class { 'some_class':  
  include some_other_class  
}
```

Chaining Arrow Syntax

- When you have many interdependent or order-specific items, chaining syntax may be used.

Example

```
# Points left to right  
Package['package_name'] - Service['service_name']  
# On the line of the right-hand operand  
Package['package_name']  
- Service['service_name']
```

Nested Classes or Defined Types

- Don't define classes and defined resource types in other classes or defined types.
- Classes and defined types should be declared as close to node scope as possible.

- Seriously, dude, don't nest classes or defined types!

Example of Bad Behavior:

```
class some_class {  
  class a_nested_class { ... }  
}  
class some_class {  
  } define a_nested_define_type() { ... }
```

Parameter

- Declare required parameters before optional parameters.
- Optional parameters are parameters with defaults.
- Declare the data type of parameters, as this provides automatic type assertions.
- For Puppet 4.9.0 and greater, use Hiera data in the module and rely on automatic parameter lookup for class parameters.
- Puppet versions less than 4.9.0, use the "params.pp" pattern. In simple cases, you can also specify the default values directly in the class or defined type.

Example:

```
# parameter defaults provided via APL > puppet 4.9.0  
class some_module (  
  String $source,  
  String $config,) {  
  ... puppet code ...  
}
```

Class Inheritance

- Class inheritance should not be used.
- Use data binding instead of `params.pp` pattern.
- Inheritance should only be used for `params.pp`, which is not recommended in Puppet 4.9.
- For maintaining older modules inheritance can be used but must not be used across module namespaces.

Example:

```
class ssh { ... }  
class ssh::client inherits ssh { ... }  
class ssh::server inherits ssh { ... }
```


Defined Resource Types

- Defined resource types are not singletons.
- Uniqueness
 - Can have multiple instances.
 - Resource names must be unique.

Variables

- Referencing facts
 - When referencing facts, prefer the `$facts` hash to plain top-scope variables.
 - It's clearer.
 - It's easier to read.
 - Distinguishes facts from other top-scope variables.
 - Example: `$facts['operatingsystem']`
- Namespacing variables
 - When referencing top-scope variables other than facts, explicitly specify absolute namespaces for clarity and improved readability. This includes top-scope variables set by the node classifier and in the main manifest.
 - This is not necessary for:
 - the `$facts` hash.
 - the `$trusted` hash.
 - the `$server_facts` hash.
- Variable format
 - Use numbers
 - Use lowercase letters
 - Use underscores
 - Don't use camel case
 - Don't use dashes

Good Examples:

- `$this_is_vairable`

- `$so_is_this`
- `$also_good123`

Bad Examples:

- `$ThisIsNotGood`
- `$neither-is-this`

Conditionals

- Keep resource declarations simple.
 - Don't mix conditionals with resource declarations.
 - Separate conditional code from the resource declarations.
- Defaults for case statements and selectors.
 - Case statements must have default cases.
 - Case and selector values must be quoted.

Example:

```
$file_mode = $facts['os']['family'] ? {  
  'Debian' > '0007',  
  'RedHat' > '0776',  
  default > '0700',  
}  
file { ['/tmp/readme.txt':      content mode  
} ensure > file,  
case      > "Hello world\n", $Facts[::operatingsystem] {  
          > $file_mode,      'centos': {          $version = '1.2.3' }  
                              'debian': {          $version = '3.4.5' }  
          default: {          fail("Module ${module_name} is not supported on  
${::operatingsystem}") }  
}
```

- Review the [Puppet Style Guide](#).

Data Types

Core Data Types

- The most common data types:

- String
- Integer, Float, and Numeric
- Boolean
- Array
- Hash
- Regexp
- Undefined
- Default

Resource and Class References

- Resources and classes are implemented as data types.
- However, they behave differently from other values.

Abstract Data Types

- Abstract data types let you do more sophisticated or permissive type checking.
 - Scalar
 - Collection
 - Variant
 - Data
 - Pattern
 - Enum
 - Tuple
 - Struct
 - Optional
 - Catalogentry
 - Type
 - Any
 - Callable

The Type Data Type

- All data types are of type Type.

Syntax:

Type[<ANY DATA TYPE>]

Example:

- **Type**: matches any data type, such as Integer, String, Any, or Type.
- **Type[String]**: matches the data type String, as well as any of its more specific subtypes like String[3] or Enum["running", "stopped"].
- **Type[Resource]**: matches any Resource data type - that is, any resource reference.

Relationships and Dependencies

Relationship Metaparameters

By default, Puppet applies resources in the order they're declared in their manifest. However, if a group of resources must always be managed in a specific order, you should explicitly declare such relationships with relationship metaparameters, chaining arrows, and the require function.

- **before**: Applies a resource before the target resource.
- **require**: Applies a resource after the target resource.
- **notify**: Applies a resource before the target resource. The target resource refreshes if the notifying resource changes.
- **subscribe**: Applies a resource after the target resource. The subscribing resource refreshes if the target resource changes.

Chaining Arrows

You can create relationships between two resources or groups of resources using the -> and ~> operators.

- -> ordering arrow: Applies the resource on the left before the resource on the right.
- ~> notifying arrow: Applies the resource on the left first. If the left-hand resource changes, the right-hand resource will refresh.

Both chaining arrows have a reversed form (<- and <~).

Chaining Arrows: Operands

- The chaining arrows accept the following kinds of operands on either side of the arrow:
 - Resource references, including multi-resource references
 - Arrays of resource references
 - Resource declarations
 - Resource collectors

Ordering

All relationships cause Puppet to manage one or more resources before one or more other resources.

By default, unrelated resources are managed in the order in which they're written in their manifest file. If you declare an explicit relationship between resources, it will override this default ordering.

Refreshing and Notification

- Some resource types can be refreshed action when a dependency is changed.
- Built-in resource types that can refreshed
 - service
 - mount
 - exec
- Sometimes package
 - Rules for notification and refreshing are:
 - Receiving refresh events
 - Sending refresh events
 - No-op

Refreshing and Notification

- Certain resource types can have automatic relationships with other resources, using autorequire, autonotify, autobefore, or autosubscribe.
- A complete list can be found in the resource type reference.
- Auto relationships between types and resources are established when applying a catalog.

Missing Dependencies

- If one of the resources in a relationship is not declared the catalog will fail to compile.
 - Could not find dependency <OTHER RESOURCE> for <RESOURCE>
 - Could not find resource '<OTHER RESOURCE>' for relationship on '<RESOURCE>'.

Failed Dependencies

- If a resource with dependencies fails to be applied, all dependent resource will be skipped.
 - notice: <RESOURCE>: Dependency <OTHER RESOURCE> has failures: true
 - warning: <RESOURCE>: Skipping because of failed dependencies

Dependency Cycles

- If two or more resources require each other, Puppet compiles the catalog but it won't be applied because this causes a loop.
 - err: Could not apply complete catalog: Found 1 dependency cycle: (<RESOURCE> => <OTHER RESOURCE> => <RESOURCE>)
 - Try the **--graph** option and opening the resulting **.dot** file in OmniGraffle or GraphViz

Conditional Statements

Conditional statements let your Puppet code behave differently in different situations. They are most helpful when combined with facts or with data retrieved from an external source.

- Conditionals that alter logic:
 - if statement
 - unless statement
 - case statement
- Conditionals that return a value:
 - selector

"If" Statements

"If" statements take a boolean condition and an arbitrary block of Puppet code, and will only execute the block if the condition is true. They can optionally include elsif and else clauses.

Syntax:

```
if condition {
  block of code
}
elsif condition {
  block of code
}
else {
  default option
}
```

Example:

```
if $facts['os']['name'] == 'windows' {
  include role::windows
}
elsif ($facts['os']['name'] == 'RedHat') and ($facts['os']['name'] ==
'CentOS') {
  include role::redhat
}
elsif $facts['os']['name'] =~ /"(Debian|Ubuntu)$/ {
  include role::debian
}
else {
  include::generic::os
}
```

- Behavior
 - The Puppet if statement behaves like if statements in any other language.
 - If none of the conditions match and there is no else block, Puppet will do nothing.
- Conditions
 - Variables
 - Expressions, including arbitrarily nested and or expressions
 - Functions that return values
- Regex capture variables
 - If you use a regular expression match operator as your condition, any captures from parentheses in the pattern will be available inside the associated code block as numbered variables (\$1, \$2, etc.), and the entire match will be available as \$0:

Example:

```
if $trusted['certname'] =~ /"www(\d+)\.\/ {
  notice("This is web server number $1.")
}
```

```
}
```

"Unless" statements

"Unless" is the reversed "if" statements. It takes a boolean condition and an arbitrary block of Puppet code. It will only execute the block of code if the condition is false. There cannot be a elsif clauses.

Syntax:

```
unless condition
{ block of code
}
```

Example:

```
unless $facts['memory']['system']['totalbytes'] > 1073741824 {
  $maxclient = 500
}
```

- Behavior
 - The condition is evaluated first and, if it is false, the code block is executed.
 - If the condition is true, Puppet will do nothing.
 - The unless statement is also an expression that produces a value, and can be used wherever a value is allowed.
- Conditions
 - Variables
 - Expressions, including arbitrarily nested and and or expressions
 - Functions that return values
- Regex capture variables
 - Although "unless" statements receive regex capture variables like "if" statements, they usually aren't used.

Case Statements

Similar to the "if" statements, case statements choose one of several blocks of arbitrary Puppet code.

Syntax:

```
case condition {
```



```
'control expression': { block of code }  
default: { block of code }  
}
```

Example:

```
'windows':          case $facts['os']['name'] {  
  'RedHat', 'CentOS': { include role::windows }  
  '/^(Debian|Ubuntu)$/': { include role::redhat }  
  default:             { include role::debian }  
                      { include::generic::os }  
}
```

- Behavior
 - Compares the control expression to each of the cases in the order they are defined.
 - The default case is always evaluated last.
 - The code block for the first matching case is executed.
 - A maximum of one code block will be executed.
 - If none of the cases match, Puppet will do nothing.
- Conditions
 - Variables
 - Expressions, including arbitrarily nested and and or expressions
 - Functions that return values
- Case matching
 - Most data types == equality operator
 - Regular expressions == matching operator
 - Data types == matching operator
 - Arrays are compared to the control value recursively.
 - Hashes compare each key/value pair.
 - Default matches anything, and unless nested inside an array or hash, is always tested last, regardless of its position in the list.
- When used as a value
 - In addition to executing the code in a block, a case statement is also an expression that produces a value, and can be used wherever a value is allowed.

- The value of a case expression is the value of the last expression in the executed block, or undef if no block was executed.
- Regex capture variables
 - If you use a regular expression match operator as your condition, any captures from parentheses in the pattern will be available inside the associated code block as numbered variables (\$1, \$2, etc.), and the entire match will be available as \$0:

Example:

```
case $trusted['certname'] {  
  /www(\d+)/: { notice("This is web server number $1."); }  
  default:    { notice("Now for something completely different") }  
}
```

Selectors

Selector expressions are similar to case statements, but return a value. You should generally only use selectors in variable assignments.

Syntax:

```
case condition {  
  'control expression': { block of code }  
  default: { block of code }  
}
```

Example:

```
$role = $facts['os']['name'] ? {  
  'windows' > 'role::windows',  
  /^(Debian|Ubuntu)$/ > 'role::debian',  
  default > 'role::redhat',  
}
```

- Behavior
 - The entire selector expression is treated as a single value.
 - The control expression is compared to each of the cases in the order they are defined.
 - The default case is evaluated last.
 - The value of the matching case is returned.
 - If no conditions match the catalog will fail to compile.
- Conditions

- Variables
- Expressions, including arbitrarily nested and and or expressions
- Functions that return values
- Case matching
 - You cannot use lists of cases.
 - Most data types == equality operator
 - Regular expressions == ' matching operator
 - Data types == ' matching operator
 - Arrays are compared to the control value recursively.
 - Hashes compare each key/value pair.
 - default matches anything, and unless nested inside an array or hash is always tested last, regardless of its position in the list.
- Regex capture variables
 - If you use a regular expression match operator as your condition, any captures from parentheses in the pattern will be available inside the associated code block as numbered variables (\$1, \$2, etc.), and the entire match will be available as \$0:

Example:

```
$role = $facts['os']['name'] ? {  
  /^(Debian|Ubuntu)$/ > "You are running ${1}",  
  default              > "You are running an unknown operating system!",  
}
```

Variables and Scope

- Variables store values so they can be accessed later.
- Variables are actually constants and can't be reassigned.
- Facts and built-in variables.
- Variable names are prefixed with a \$ (dollar sign).
- They are assigned using the = (equal sign) assignment operator.
- Variable names can include:
 - Uppercase and lowercase letters

- Numbers
- Underscores
- Append a variable by using the + symbol
 - '\$variable = ['a', 'b']'
 - '\$variable += ['c']'
 - '\$variable now equals ['a', 'b', 'c']'
- Assigning multiple variables
 - You can assign multiple variables at once from an array or hash.
 - Arrays
 - When using an array you need an equal number of variables and values.
 - Arrays can be nested.
 - Hashes
 - Variables are listed in an array on the left side of the assignment operator.
 - The hash is on the right of the assignment operator.
 - Hash keys must match their corresponding variable name.

Variable Assignment Example:

```
$variable_name1 = "value"
```

Array Assignment Example:

```
[$a, $b, $c] = [1,2,3]      # $a = 1, $b = 2, $c = 3
[$a, $b, $c] = [1, [2,3]]  # $a = 1, $b = [2,3], $c = 3
[$a, $b] = [1, [2]]        # $a = 1, $b = [2]
[$a, [$b]] = [1, [2]]      # $a = 1, $b = 2
```

Hash Assignment

Example:

```
[$a, $b] = {a > 10, b > 20}      # $a = 10, $b = 20
[$a, $c] = {a > 5, b > 10, c > 15, d > 22}  # $a = 5, $c = 15
```

Variable Interpolation

- Variable interpolation is when a variables is resolved in a double-quoted strings.
- Inside the double-quoted strings the variable is referenced using a dollar sign with curly

- `${var_name}`
- Single quotes will treat the variable as a literal.

Example:

```
$variable = "${some_other_variable} is being interpolation in here."
```

Arrays and Hashes

- Arrays
 - Arrays are ordered lists of values.
 - There are functions that take arrays as parameters, including the iteration functions like each.
- Hashes
 - Hashes map keys to values.
 - The entries are maintained the order they were added in.
 - Hashes are merged using the `+` operator.

Array Example:

```
$array_variable = [ 'a', 'b', 'c' ]
```

Hash Example:

```
$hash_variable = { key1 > "value1", key2 > "value2" }
```

Scope

- Scope is a specific area of code that is partially isolated from other areas of code.
- Top scope
 - Code that is outside any class definition, type definition, or node definition exists at top scope. Variables and defaults declared at top scope are available everywhere.
- Node scope
 - Code inside a node definition exists at node scope. Note that since only one node definition can match a given node, only one node scope can exist at a time.
- Local scopes
 - Code inside a class definition, defined type, or lambda exists in a local

- Variables and defaults declared in a local scope are only available in that scope and its children.

Metaparameters

- Metaparameters are attributes that all resource type, custom types and defined types have.
- Available Metaparameters
 - `alias`
 - `audit`
 - `before`
 - `consume`
 - `export`
 - `loglevel`
 - `noop`
 - `notify`
 - `require`
 - `schedule`
 - `stage`
 - `subscribe`
 - `tag`

Example:

```
file { '/etc/ssh/sshd_config':  
  owner > root,  
  group > root,  
  alias > 'sshdconfig',  
}  
service { 'sshd':  
  subscribe > File['sshdconfig'],  
}
```

Iteration and Loops

- Iteration features are implemented as functions that accept blocks of code called lambdas.
- List of iteration functions

- **each**: Repeat a block of code any number of times, using a collection of values to provide different parameters each time.
- **slice**: Repeat a block of code any number of times, using groups of values from a collection as parameters.
- **filter**: Use a block of code to transform some data structure by removing non-matching elements.
- **map**: Use a block of code to transform every value in some data structure.
- **reduce**: Use a block of code to create a new value or data structure by combining values from a provided data structure.
- **with**: Evaluate a block of code once, isolating it in its own local scope. Doesn't iterate, but has a family resemblance to the iteration functions.

Example:

```
$values = ['a', 'b', 'c', 'd', 'e']
# function call with lambda:
$values.each |String $value| {
  notice { "value from a lambda code block: ${value}": }
}
```

Class Parameters and Defaults

- Classes, defined types, and lambdas can all take parameters.
- Which is a way for you to pass external data.

Syntax:

```
Class <CLASS NAME> (
  <DATA TYPE> <PARAMETER NAME>,
  <DATA TYPE> <PARAMETER NAME> = <VALUE>,
  # ...
) {
  # ...
}
```

Example:

```
class ntp (
  Boolean $service_manage = true,
  Boolean $autoupdate      = false,
  String $package_ensure = 'present',
  # ...
) {
```

```
# .  
}
```

params.pp

- The main classes inherit from a <MODULE>::params class, which only sets variables.
- Using the `params.pp` pattern is now deprecated.
- Using a function or Hiera to your defaults data is now the recommended method.

Function Data Provider

- The function provider calls a function named <MODULE NAME>::data.
- This function is similar to the `params.pp` file.
- It takes no arguments and return a hash.
- Set `data_provider` to function in `metadata.json`.
- Puppet will try to find the requested data as a key in that hash.
- The <MODULE NAME>::data function can be one of:
 - A Puppet language function, located at `<MODULE ROOT>/functions/data.pp`.
 - A Ruby function (using the modern Puppet::Functions API), located at `<MODULE ROOT>/lib/puppet/functions/<MODULE NAME>/data.rb`.

Example:

```
# ntp/metadata.json  
{  
  "data_provider": "function"  
}  
# ntp/functions/data.pp  
function ntp::data() {  
  $base_params = {  
    'ntp::autoupdate' > false,  
    'ntp::service_name' > 'ntpd',  
  }  
  $os_params = case $facts['os']['family'] {  
    'AIX': {  
      'ntp::service_name' > 'xntpd' }  
    }  
    'Debian': {  
      'ntp::service_name' > 'ntp' }  
  }  
  default: {  
  }
```



```
    }
  }
  # Merge the hashes and return a single hash.
  $base_params + $os_params

}
# ntp/manifests/init.pp
class ntp (
  # default values are in ntp/functions/data.pp
  $autoupdate,
  $service_name,
) {
  :
}
```

Puppet Functions

There are two types of functions in statements and rvalues functions.

Functions

- Statements
 - They do not return arguments.
- Rvalues
 - They return values.
 - They can only be used in a statement requiring a value.
 - variable assignment
 - case statement
- Statement Functions
 - **alert**: Log a message on the server at level alert.
 - **create_resources**: Converts a hash into a set of resources and adds them to the catalog.
 - **err**: Log a message on the server at level err.
 - **fail**: Fail with a parse error.
 - **hierarchycloud**: Uses an array merge lookup to retrieve the classes array, so every node gets every class from the hierarchy.
 - **include**: Declares one or more classes, causing the resources in them to be evaluated and added to the catalog.

- **warning:** Log a message on the server at level warning. - 35 -

- Rvalue Functions
 - **defined**: Determines whether a given class or resource type is defined and returns a Boolean value.
 - **file**: Loads a file from a module and returns its contents as a string.
 - **generate**: Calls an external command on the Puppet master and returns the results of the command.
 - **hierarchya**: Performs a standard priority lookup of the hierarchy and returns the most specific value for a given key.
 - **hierarchya_array**: Finds all matches of a key throughout the hierarchy and returns them as a single flattened array of unique values.
 - **hierarchya_hash**: Finds all matches of a key throughout the hierarchy and returns them in a merged hash.
 - **regsubst**: Perform regexp replacement on a string or array of strings.
 - **sha1**: Returns a SHA1 hash value from a provided string.
 - **template**: Loads an ERB template from a module, evaluates it, and returns the resulting value as a string.
- Review the [Puppet Function list].

[Puppet Function list]: (<https://docs.puppet.com/puppet/latest/function.html>)

Templates

- **template**: Loads an ERB template from a module, evaluates it, and returns the resulting value as a string.
- A template is referenced by **template(<MODULE NAME>/<TEMPLATE FILE>)**
 - **template('module.ename/motd.erb')**
- The file is located in **<MODULES DIRECTORY>/<MODULE NAME>/templates/motd.erb**

Example:

```
file { '/etc/motd':  
  ensure > file,  
  content > template('module.ename/motd.erb')  
}
```

Embedded Ruby (ERB) Template Syntax

- ERB is a templating language based on Ruby.
- Puppet uses the `template` and `inline_template` functions to evaluate a template

file. **Expression-printing:**

```
<?= @value ?>
```

If statement:

```
<? if condition ?> .text. <? end ?>
```

Comments:

```
<?# This is a comment. ?>
```

Looping:

```
<? @value.each -?>  
<? do |values| ?>some value <?= value ?>  
<? end -?>
```

Defined Resource Types

- Defined resource types also called defined types or defines.
- Are blocks of code that can be evaluated multiple times with different parameters.
- They act like a new resource type.
- They are declared like a resource type.
- Definitions should be stored in the `manifests/` directory.
- Defined type instance can include any metaparameter.
- Defined type names can consist of one or more namespace segments.
- Each namespace segment must begin with a lowercase letter and can include:
 - Lowercase letters
 - Digits
 - Underscores

- Namespace segments should match the following regular expression:
 - `\\A[a-z][a-z0-9_]*\\Z`
 - `define_name123`
- Multiple namespace segments can be joined together in a define type name with the `::` (double colon) namespace separator.
 - `\\A(\\A[a-z][a-z0-9_]*)?(\\A[a-z][a-z0-9_]*)*\\Z`
 - `module_name::defined_type_name`

Syntax:

```
define name (  
  <DATA TYPE> <PARAMETER> = <VALUE> ,  
) {  
  . puppet code .  
}
```

Declaring an Instance:

```
  <DEFINED TYPE> { '<TITLE>' :  
    <ATTRIBUTE> > <VALUE> ,  
}
```

Example:

```
define apache::vhost (  
  Integer $port,  
  String[1] $docroot,  
  String $servername = $title,  
  String[1] $vhost_name = '*',  
) {  
  # .  
}  
apache::vhost {'mywebsite':  
  port > 80,  
  docroot > '/var/www/mywebsite',  
}
```

Resource Collectors

- Resource collectors also called the spaceship operator.
- It selects a group of resources by searching the attributes of every resource in the catalog.
- This search is independent of evaluation-order.

- Collectors realize virtual resources.
- Can be used in chaining statements
- Can override resource attributes.
- Can function as both a statement and a value.
- The resource type, capitalized.

Operators

- `=`
- `!=`
- `and`
- `or`

Syntax:

```
<RESOURCE TYPE> <| <SEARCH EXPRESSION> |>
```

Example:

```
User <| groups == 'admin' |>
```

Exported Resources

- Exported resources require catalog storage and searching to be enabled on your Puppet master.
- Formerly known as "storeconfigs".
- Both the catalog storage and the searching (among other features) are provided by PuppetDB.
- Exported resource declaration specifies a desired state for a resource.
- It does not manage the resource on the target system
- Publishes the resource for use by other nodes.
- Any node can then collect the exported resource and manage its own copy of it.

Purpose

- Exported resources allow the Puppet compiler to share information among nodes by combining information from multiple nodes' catalogs.

- This helps you manage things that rely on nodes knowing the states or activity of other nodes.

Syntax:

```
class <CLASS NAME> {  
  # Declare:  
  @@<RESOURCE BEING EXPORTED> { <TITLE>:  
  
    } <ATTRIBUTE> > <VALUE>,  
  # Collect:  
  <REFERENCE RESOURCE BEING EXPORTED> <<| |>>  
}
```

Example:

```
class ssh {  
  # Declare:  
  @@sshkey { $::hostname:  
    type > dsa,  
key > $::sshdsakey,  
  }  
  # Collect:  
  Sshkey <<| |>>  
  
}
```

Declaring an Exported Resource

- To declare an exported resource, prepend @@ (a double "at" sign) to the resource type of a standard resource declaration:

Syntax:

```
@@<RESOURCE TYPE> { <TITLE>:  
  } <ATTRIBUTE> > <VALUE>,
```

NTP Module

ntp.conf.erb

```
# File Managed by Puppet  
# For more information about this file, see the man pages  
# ntp.conf(5), ntp_acc(5), ntp_auth(5), ntp_clock(5), ntp_misc(5), ntp_  
mon(5).  
driftfile /var/lib/ntp/drift  
# Permit time synchronization with our time source, but do not  
# permit the source to query or modify the service on this system.  
restrict default nomodify notrap nopeer noquery
```

```
# Permit all access over the loopback interface. This could
# be tightened as well, but to do so would effect some of
# the administrative functions.
restrict 127.0.0.1
restrict ::1
# Hosts on local network are less restricted.
#restrict 192.168.1.0 mask 255.255.255.0 nomodify notrap
# Use public servers from the pool.ntp.org project.
# Please consider joining the pool (http://www.pool.ntp.org/join.html).
<? @servers.each do |server| -?>
  <?= server ?>
<? end -?>
#broadcast 192.168.1.255 autokey # broadcast server
#broadcastclient # broadcast client
#broadcast 224.0.1.1 autokey # multicast server
#multicastclient 224.0.1.1 # multicast client
#manycastserver 239.255.254.254 # manycast server
#manycastclient 239.255.254.254 autokey # manycast client
# Enable public key cryptography.
#crypto
includefile /etc/ntp/crypto/pw
# Key file containing the keys and key identifiers used when operating
# with symmetric key cryptography.
keys /etc/ntp/keys
# Specify the key identifiers which are trusted.
#trustedkey 4 8 42
# Specify the key identifier to use with the ntpdc utility.
#requestkey 8
# Specify the key identifier to use with the ntpq utility.
#controlkey 8
# Enable writing of statistics records.
#statistics clockstats cryptostats loopstats peerstats
# Disable the monitoring facility to prevent amplification attacks
ntpdcc usin
# monlist command when default restrict does not include the noquery
flag. See
# CVE-2013-5211 for more details.
# Note: Monitoring will not be disabled with the limited restrict
flag.
disable monitor
```

iction

Exported Resources

[[puppet-sshkeys](#)]

Roles and Profiles

Overview

The roles and profiles are used to build reliable, reusable, configurable, and refactorable system configurations.

They are two extra layers of indirection between your node classifier and your component modules.

- **(Component modules:** Normal modules that manage one particular technology. (For example, puppetlabs/apache.)
- **Profiles:** Wrapper classes that use multiple component modules to configure a layered technology stack.
- **Roles:** Wrapper classes that use multiple profiles to build a complete system configuration.

Profiles

- A profile is just a normal class stored in the profile module.
- Make sure you can safely include any profile multiple times — don't use resource-like declarations on them.
- Profiles can include other profiles.
- Profiles own all the class parameters for their component classes.
- Components class shouldn't use a value from Hiera data.
- There are three ways a profile can get the data it needs to configure component classes:
 - Hardcode it in the profile.
 - Look it up from Hiera.

Example:

```
class profiles::apache(  
  String $apache_vhost_name,  
  String $apache_vhost_docroot,  
  Boolean $apache_default_vhost = false,  
  String $apache_vhost_port = 80,  
) {  
  class { 'apache':  
    default_vhost > $apache_default_vhost,  
  }  
  apache::vhost { $apache_vhost_name:  
    port > $apache_vhost_port,  
    docroot > $apache_vhost_docroot,  
  }  
}
```

Roles

- The only thing roles should do is declare profile classes.

- Use `include <PROFILE NAME>`.
- Don't declare any component classes or normal resources in a role.
- Roles can use conditional logic to decide which profiles to use.
- Roles should not have any class parameters of their own.
- Roles should not set class parameters for any profiles.
- The name of a role should be based on your business's conversational name for the type of node it manages.
- Assigning a role to a node
 - The PE console node classifier.
 - The main manifest.
 - Hiera or Puppet lookup.

Roles Names Example:

```
role::web
role::jenkins::master
role::jenkins::slave
```

Example:

```
class role::web {
  include profile::base
  include profile::apache
  include profile::php
}
```

Hiera Overview

- Hiera is a key/value datastore for looking up data.
- Let you set node-specific data without repeating yourself.

Why use Hier?

- Single source of truth for your data.
 - Configure default data with hierarchal overrides.
- Use Puppet modules from the forge.
 - No need to edit the module, just put the data in Hier.

- Publish your own modules for collaboration.
 - Keeps your data out of your module before sharing it.
 - No more clashing variable names.

Setting Up Hieradata

- The `hieradata.yaml` file is located in `/etc/puppetlabs/puppet/`.
- `:backends`: tells Hieradata what kind of data sources it should process. In this case, we'll be using YAML files.
- `:yaml`: configures the YAML data backend.
- `:datadir`: tells hieradata the location of the data sources.
- `:hierarchy`: configures the data sources Hieradata be using.
 - Separate their hierarchies into directories.
 - More specific data at the top.
 - Least specific at the bottom.
- You can use facts in your Hieradata lookups.

hieradata.yaml

```
---
:backends :
- yaml
:yaml:
:datadir: "/etc/puppetlabs/code/environments/{environment}/ hieradata"
:hierarchy:
- "nodes/{::trusted.certname}"
- common
```

Automatic Parameter Lookup

- Process of automatic parameter lookup:
- Look for parameters passed using the class { } declaration
 - If no pass parameter it will look in hieradata source for the parameter
`<CLASS NAMESPACE>::parameter`
- If not found in hieradata source it will use the default set

Hiera Lookup Functions

hiera:

Performs a standard priority lookup of the hierarchy and returns the most specific value for a given key. The returned value can be any type of data.

Arguments:

- A string key that Hiera searches for in the hierarchy. Required.
- An optional default value to return if Hiera doesn't find anything matching the key.
- The optional name of an arbitrary hierarchy level to insert at the top of the hierarchy.

hiera_array:

Finds all matches of a key throughout the hierarchy and returns them as a single flattened array of unique values. If any of the matched values are arrays, they're flattened and included in the results. This is called an array merge lookup.

Arguments:

- A string key that Hiera searches for in the hierarchy. Required.
- An optional default value to return if Hiera doesn't find anything matching the key.
- The optional name of an arbitrary hierarchy level to insert at the top of the hierarchy.

hiera_hash:

Finds all matches of a key throughout the hierarchy and returns them in a merged hash. If any of the matched hashes share keys, the final hash uses the value from the highest priority match. This is called a hash merge lookup.

Arguments:

- A string key that Hiera searches for in the hierarchy. Required.
- An optional default value to return if Hiera doesn't find anything matching the key.
- The optional name of an arbitrary hierarchy level to insert at the top of the hierarchy.

Managing and Deploying Puppet Code

Overview

- Code Manager and r10k are used to manage and deploying your Puppet code.

- Install Puppet modules.
- Create and maintain environments.
- Deploy new code to your masters.
- Keep your module code in Git.
- Code Manager automates the management and deployment of your new Puppet code.
 - Push your code updates to your Git repository.
 - Puppet creates environments based off of the branch.
 - Installs modules.
 - Deploys and syncs the new code to your masters.
 - All without interrupting agent runs.
- You can r10k to manage your Puppet code instead of Code Manager.
 - You should really Code Manager.
 - Code Manager works with r10k.
- Both tool are built into Puppet Enterprise.
- Create a control repository for maintaining your environments and code.
- Set up Puppetfiles, if you want to install modules in your environments.
- Configure Code Manager (recommended) or r10k.
- Existing environments will not preserved.
- `/etc/puppetlabs/code/environments/production` will be overwritten.

Set Up and Configuring Code Manager

- Create your own control repo.

```
wget https://github.com/puppetlabs/control-repo/archive/production.zip
yum install unzip -y
unzip production.zip
cd production
```

- Create a control repo in GitHub.
 - Log in to your Github account.
 - Click Repositories.

- Click the New button.
- Enter puppet-control for the Repository name.
- Click Create Repository.
- Initialize your the control repo.
 - Check in code.
 - Add remote repo.
 - Push code.

```
git init
git remote add origin <URL_TO_REPOSITORY>
git co mit -am "first co mit"
git push origin master
```

- Create an rsa key for code manager.

```
mkdir -p /etc/puppetlabs/puppetserver/ssh
ssh-keygen -t rsa -b 4096 -C "your\_email@example.com"
```

- Enter the path to where the rsa key will go.
 - `/etc/puppetlabs/puppetserver/ssh/id_rsa`
- Press enter for an empty passphrase
- Make sure ssh is owned by pe-puppet

```
chmod -R pe-puppet:pe-puppet /etc/puppetlabs/puppetserver/ssh
```

- Update PE Master node group.
- Add the following parameters to the puppet_enterprise::profile::master class:
 - `code_manager_auto_configure` to true
 - update `r10k_remote` with the URL to your git repo
 - update `r10k_private_key` with the path to your rsa key

```
/etc/puppetlabs/puppetserver/ssh/id_rsa
```

- Execute a `puppet agent -t` on the Puppet master server.
- View code manager configuration.

```
r10k deploy display --fetch
```

- Create a deploy user.
- Reset the password for your deploy user.
- Add the deploy user to the Code Deployers User role.
- Create a token for your deploy user.

```
puppet-access login --service-url https://<HOSTNAME OF PUPPET ENTERPRISE  
CONSOLE>:4433/rbac-api --lifetime 180d.
```

- Deploying your code to the master.

```
puppet-code deploy --all --wait
```

Git URL Example:

```
git@<YOUR.GIT.SERVER.COM>:puppet/control.git
```

RSA Key Example:

```
"/etc/puppetlabs/puppetserver/ssh/id-control_repo.rsa"
```

Nginx Module

nginx.conf.erb

```
# File Managed by Puppet
user <?= @process_user ?>;
worker_processes <?= @processorcount ?>;
error_log <?= @log_dir ?>/error.log;
pid      <?= @pid_file ?>;

    worker_connections 1024;

events {

}

http {
    server_tokens off;
    include      <?= @config_dir ?>/mime.types;
    default_type application/octet-stream;
    access_log <?= @log_dir ?>/access.log;
    sendfile    on;
    #tcp_nopush on;
    tcp_nodelay    on;
    include <?= @confd ?>/*.conf;
    <? if @vdir_enable ?>
        include <?= @vdir_enable ?>/*;
    <? end ?>
}
```


vhost.conf.erb

```
# File Managed by Puppet
server {
  listen <?= @port ?>;
  root <?= @vhost_docroot ?>;
  server_name <?= @name ?> <?= @serveraliases ?>;
  access_log <?= @log_dir ?>/<?= @name ?>.access.log;
  error_log <?= @log_dir ?>/<?= @name ?>.error.log;
}
```

Node Classification

Node Definition Lookup

Node Definition Lookup Example: webserver01.mylabserver.com

Attempt to match webserver01.mylabserver.com

Attempt to webserver01.mylabserver

Attempt to webserver01

Match Default

No Match (if no default)

Note: if a node matches multiple node definitions due to regular expressions, puppet will use ONE of them with no guarantee as to which one it will use.

External Node Classifiers

- ENC's can co-exist with standard node definitions in **site.pp**, and the classes declared in each source are effectively merged.
- **node_terminus**: Tells Puppet what the ENC it will be using.
 - **Default node_terminus=classifier**
- **external_nodes**: This is the path to the executable of the ENC
- Replace **node_terminus=console** with **node_terminus=exec**.

Example:

```
[master]
node_terminus = exec
```

```
external_nodes = /usr/local/bin/puppet_node_classifier
```

Using Hiera as an ENC

- **hiera_include**: Assigns classes to a node using an array merge lookup that retrieves the value for a user-specified key from Hiera's data.
- You can use Hiera as an ENC by:
 - Use your default node in **site.pp**
 - Add **hiera_include('classes')**
 - Define classes in your Hiera data.

Example:

```
# Assuming apache.yaml
ml: classes:
  - role::apache
# Assuming common.yaml ml:
classes:
  - role::base
```

External Node Classifiers (ENCs) & Site.pp Merging

- A Puppet catalog is made up of:
 - ENCs work with the **site.pp** by merging the node objects
 - All classes specified in the node object as defined in **site.pp** OR **node_terminus** executable
 - Any classes or resources which are in the site manifest but outside any node definitions

Puppet Orchestrator Overview

Overview

- The Puppet orchestrator is a set of interactive command line tools that give you the ability to control the rollout of configuration changes when and how you want them.
- Tools:
 - **puppet job**
 - Allows you to manage and enforce the order if Puppet agent runs across an environment.

- Enforces the order of agent runs by instantiating an application model and assigning nodes to application components.
- `puppet app`
 - Lets you view the application models and application instances written and stored on the Puppet master.
 - Lets you see what is available to include in an orchestration run.
- You control when Puppet runs and where node catalogs are applied.
- You no longer need to wait on arbitrary run times to update your nodes.

Orchestrator Workflow

- Write Puppet code to be used with Puppet Application Orchestration.
- `puppet parser validate` command to validate.
- `puppet app show` command to validate that your application or application instances look correct.
- `puppet job plan` command to show applications or application instances and the node run order that would be included in a job.
- `puppet job run` command to enforce change on your infrastructure and configure your application.
 - The job with the `--noop`
- `puppet job show` command to review details about the run.

MCollective Overview

Overview

- Puppet Enterprise includes the MCollective.
- Which is used to invoke actions in parallel across multiple nodes.
- You can write custom plugins to add new actions.
- MCollective is built around the idea of predefined actions.
- It is essentially a highly parallel remote procedure call (RPC) system.
- Actions are distributed in plugins

MCollective Plugins:

- **package**: Install and uninstall software packages.
- **puppet**: Run Puppet agent, get its status, and enable/disable it.
- **puppetraI.**: View resources with Puppet's resource abstraction layer.
- **rpcut iI.**: General helpful actions that expose stats and internals to SimpleRPC clients.
- **service**: Start and stop system services.

MCollective Components:

- **pe-activemq**: Service (which runs on the Puppet master server) routes all MCollective-related messages.
- **pe-mcoI.I.ectiv e**: Service (which runs on every agent node) listens for authorized commands and invokes actions in response.
- **mco** command (available to the peadmin user account on the Puppet master server) can issue authorized commands to any number of nodes.

Using MCollective

- To run MCollective commands you must:
 - Be logged in to the Puppet master server.
 - Use the peadmin user account.
 - By default, the peadmin account cannot log in with a password.

Using sudo

```
sudo -i -u peadmin
```

Adding SSH keys

- You can have other users to run commands.
- Add the user's public SSH keys to peadmin's authorized keys file.
- **/var/I .ib/peadmin/.ssh/authorized_keys**

The mco command

- All MCollective actions are invoked with the **mco** command.
- The **mco** command relies on a config file.

- `/var/lib/peadmin/.m` collective
- It is only readable by the peadmin use.

Using mco help

```
mco help
mco help <SUBCOMMAND>

mco <SUBCOMMAND> --help
```

Syntax:

```
mco <SUBCOMMAND> <ACTION>

mco rpc <AGENT PLUGIN> <ACTION> <INPUT =<VALUE>
```

Examples:

```
mco ping
mco rpc rpcutil ping
mco rpc service restart service=puppet
```

Host Filters

- `-W, --with FILTER` Combined classes and facts filter
- `-S, --select FILTER` Compound filter combining facts and classes
- `-F, --wf, --with-fact fact=val` Match hosts with a certain fact
- `-C, --wc, --with-class CLASS` Match hosts with a certain config management class
- `-A, --wa, --with-agent AGENT` Match hosts with a certain agent
- `-I, --wi, --with-identity IDENT` Match hosts with a certain configured identity

Troubleshooting

Common Installer Problems

- Check your DNS
- Puppet communicates on ports 8140, 61613, and 443.
- If you are installing the console and the Puppet master on separate servers and tried to install the console first, the installer may fail.
- Recovering from a failed install.

- If you encounter errors during installation, you can fix them and run the installer again.

Troubleshooting Connections

- Troubleshooting connections between components
 - Is the agent able to reach the Puppet master?
 - Try 'telnet <puppet master's hostname> 8140'
 - Make sure the agent can reach the DNS name that is configured in puppet.conf.
 - Check that the pe-puppetserver service is running.
- Make sure the agent has a signed certificate.
- Check the logs for:
 - warning: peer certificate won't be verified in this SSL session
- Revoke the certificate and regenerate it.
 - On the master:
 - `puppet cert clean <NODE NAME>`
 - On the agent:
 - `rm -r $(puppet agent --configprint ssl_dir) puppet agent -t (or --test)`

Troubleshooting the filebucket:

If you get the following error during a Puppet run:

```
err: /Stage[main]/Pe_mcollective/File[/etc/puppetlabs/mcollective/
server.cfg]
/content:change from {md5}778087871f76ce08be02a672b1c48bdc to{ md5}
e33a27e4b9a
87bb17a2bdff115c4b080 failed: Could not back up/etc/puppetlabs/
mcollective/se
rver.cfg: getaddrinfo: Name or service not known
```

Example:

```
# Define filebucket 'main':
filebucket { 'main':
  server > '<PUPPET MASTER'S DNS NAME>',
} path > false,
```

General Troubleshooting

- Use `--profil` or add profile to true in the agent's `puppet.conf` file.
- Use `--logdest` and `--debug` to log additional details to syslog.

Database Troubleshooting

- Troubleshoot classification
 - You can cURL the console to troubleshoot the node classifier.

Determine What Node Groups the NC Has and What Data They Contain:

```
curl https://$(hostname -f):4433/classifier-api/v1/groups >
classifier_groups.json --cacert /etc/puppetlabs/puppet/ssl/certs/ca.pem
--cert /etc/puppetlabs/puppet/ssl/certs/<WHITELISTED
CERTNAME>.pem --key
/etc/puppetlabs/puppet/ssl/private_keys/<WHITELISTED CERTNAME>.pem
```

Determine What Data the NC Will Generate for a Given Node Name:

```
curl https://$(hostname -f):4433/classifier-api/v1/classified/
nodes/<SOME NODE NAME> > node_classification.json --cacert /etc/puppetlabs/puppet/ssl/certs/ca.pem
--cert /etc/puppetlabs/puppet/ssl/certs/<WHITELISTED
CERTNAME>.pem --key
/etc/puppetlabs/puppet/ssl/private_keys/<WHITELISTED CERTNAME>.pem
```

- PostgreSQL is taking up too much space
 - PostgreSQL should have `autovacuum=on` set by default.
- PostgreSQL buffer memory causes PE install to fail

Check `/var/log/pe-postgresql/pgstartup.log`

```
FATAL: could not create shared memory segment: No space left
on deviceDETAIL: Failed system call was shmget(key=5432001,
size=34427584512,03600).
```

- Tweaking the machine's `shmmax` and `shmall` kernel settings before installing PE.
 - `shmmax` should equal 50% of the total RAM.
 - `shmall` should be calculated by dividing the new `shmmax` setting by the `PAGE_SIZE`.
 - Get the `PAGE_SIZE` by running `getconf PAGE_SIZE`.

To Set the New Kernel Settings by Run:

```
sysctl -w kernel.sh max=<your sh max calculation>  
sysctl -w kernel.shmall=<your shmall calculation>
```

Optimizing the Databases

- Changing PuppetDB's parameters.
 - PuppetDB parameters are set in the `jetty.ini`.
 - `jetty.ini` is managed by PE.
 - You need to update the setting in the console or they will be overwritten.
- Changing the PuppetDB user/password
 - Stop the pe-puppetdb service.
 - On the database server, using `psql` execute:
 - `ALTER USER console PASSWORD '<new password>';`
 - Edit `/etc/puppetlabs/puppetdb/conf.d/database.ini` and update the password.
 - Start the pe-puppetdb service.

Vacuuming PostgreSQL

```
su - pe-postgres -s /bin/bash -c "vacuumdb -z --verbose <DATABASENAME>"
```

Backing Up PostgreSQL

```
sudo -u pe-postgres /opt/puppetlabs/server/apps/postgresql/bin/pg_  
dumpall -c -f <BACKUP_FILE>.sql
```

Reporting

- Information found on reports:
 - Total: Total number of resources being managed.
 - Skipped: How many resources were skipped (either due to tags or schedule metaparameter).
 - Scheduled: How many resources met the scheduling restriction, if one is present.
 - Out of Sync: How many resources were out of sync (not in the desired configuration state).
 - Applied: How many resources were attempted to be put into the desired configuration state.

- Failed: How many resources were not successfully fixed (put into the desired configuration state).
- Restarted: How many resources were restarted.
- Failed restarts: how many resources could not be restarted.
- Total time for configuration run (puppet agent execution).
- How long it took to retrieve the configuration (compiled catalog) from the puppet master.
- Built in report processors
 - http: send reports to https/http.
 - log: Send logs to local syslog
 - store: store reports in yaml form in the location specified in the reportdir setting
- Report processors you download
 - tagmail: send specific reports to specific email addresses.

Puppet Enterprise Roles Based Access Control

RBAC Permissions

Removing Nodes

- You will need to do the following step to remove a node from Puppet Enterprise:
 - Deactivates the node in PuppetDB.
 - Deletes the Puppet master's information cache for the node.
 - Frees up the license that the node was using.
 - Allows you to re-use the hostname for a new node.

On the Agent Node:

```
service puppet stop
```

On the Puppet Master:

```
puppet node purge <CERTNAME>  
puppet agent -t  
service pe-puppetserver restart
```

- If the deactivated node still shows up, stop MCollective.

On the Agent Node:

```
service mcoI.I.ective stop  
/etc/puppetI.abs/mcoI.I.ective/ssi./ci.ients.
```

Checking Values of Settings

- `puppet master --configprint <CONFIG NAME>`
- `puppet config print <CONFIG NAME>`
- `puppet config print <CONFIG NAME> --section <SECTION NAME>`

Puppet Resource Command

- `puppet resource <RESOURCE NAME>`
- `puppet resource <RESOURCE NAME>`

Puppet Professional Certification

- About the Puppet certification
- Pearson VUE
- Puppet Professional Practice Exam

Code Repositories for this Course

- Roles Repository
- Profiles Repository
- Control Repository
- NTP Repository
- SSH Repository
- Nginx Repository