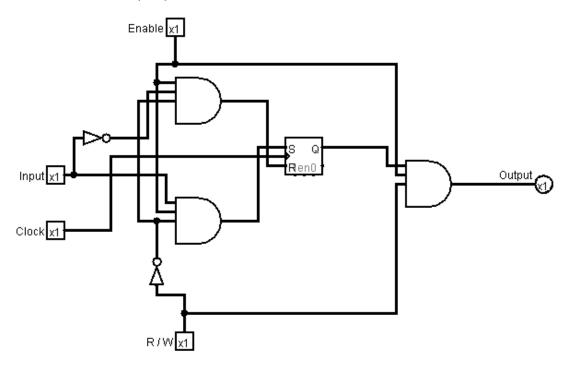
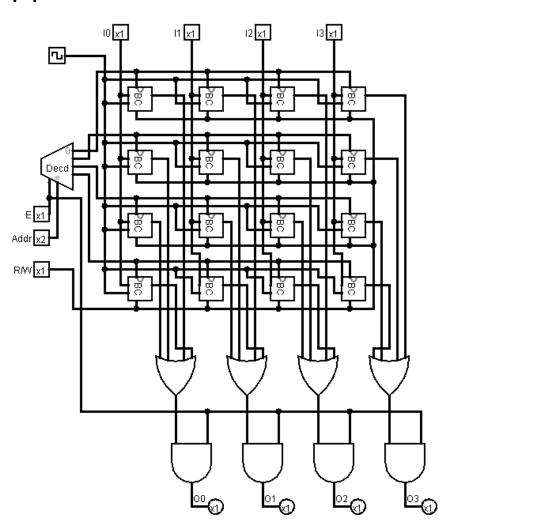
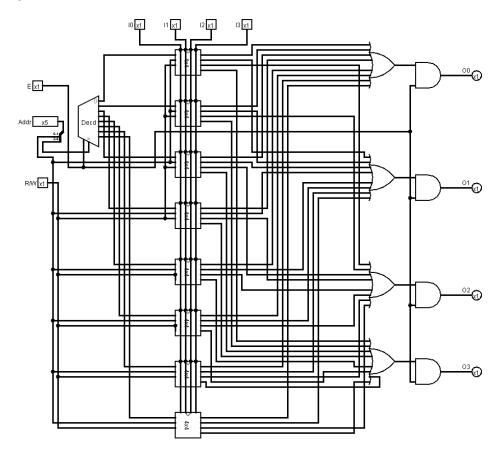
BINARY CELL (BC):



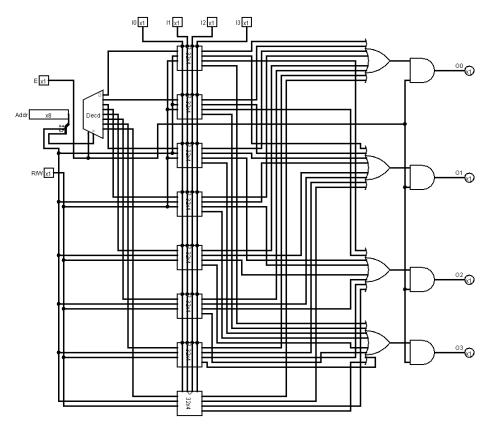
4x4:



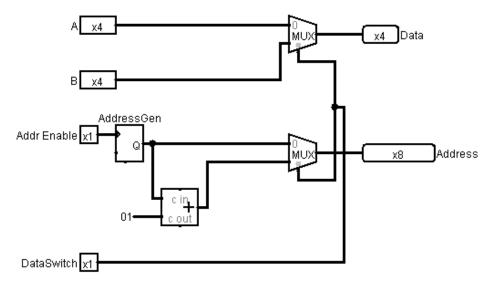
32x4:



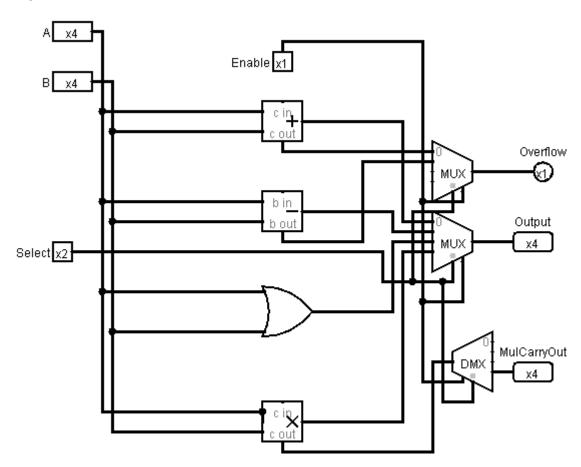
256x4:



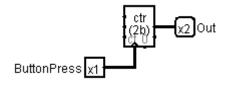
Input Unit (IU):



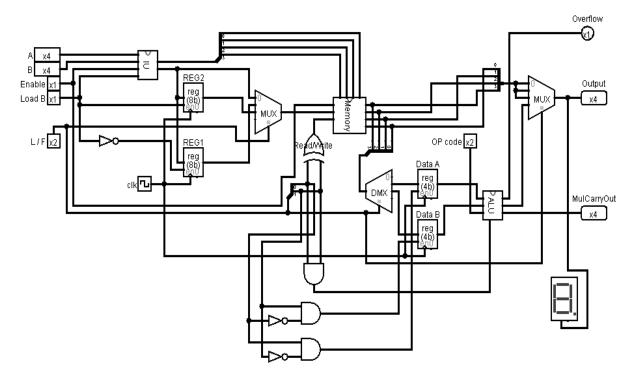
ALU:



Button Controller (BCNT):



Main (CPU):



CPU (finalCircuit):

