Augmented Reality

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Abstract—

I. INTRODUCTION

I wish you the best of success.

mds
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A. Milgram's Reality-Virtuality Continuum

II. WORKING

A. Spatial Augmented Reality

B. "See-through" Augmenter Reality

III. APPLICATION

A. Military

B. others

IV. CONCLUSION

The conclusion goes here.

REFERENCES

[1] H. Kopka and P. W. Daly, *A Guide to LaTeX*, 3rd ed. Harlow, England: Addison-Wesley, 1999.