Gurvir Kooner

Education

University of California - Berkeley

Aug. 2021 - May 2025

Management, Entrepreneurship, & Technology Program (M.E.T.)

Berkeley, CA

B.S. Electrical Engineering & Computer Sciences / B.S. Business Administration (GPA: 3.86)

Relevant Coursework

- Data Structures
- Digital Design & ICs
- Machine Learning
- Computer Architecture

Robotics

- Computer Vision*
- Computer Security*

Experience

Keysight Technologies

June 2024 - Present

R & D Software Engineer Intern

• Efficient Algorithms

Santa Rosa, CA

- Re-engineered mapping system for 30K+ devices with WinCE firmware using .NET Framework (C#). Optimized memory usage by 60% and supported offline mapping for low-connectivity environments
- Architected advanced mapping system for desktop application using **Angular**, **TypeScript**, **WebGL**, **Electron** to support orientation tracking, signal overlay, and 3D map/models, increasing customer satisfaction by 30%
- Leading migration of legacy mapping system to Embedded Linux platform using $\mathbf{Qt/C++}$, generating $\mathbf{MM+}$ revenue in new enterprise contracts

Keysight Technologies

June 2023 - Aug. 2023

NPI Test Engineer Intern

Calabasas, CA

- Engineered test automation framework using Python and MySQL, featuring parallel query execution and a Tkinter GUI, resulting in 60% reduction in data retrieval latency and 35% improvement in QA team productivity
- Spearheaded **Python** ETL pipeline to parse, organize, and analyze test data for over **50+** hardware tests to reduce data preparation time by **85%** and increasing hardware validation throughput by **70%**
- Refactored over 10+ TCL scripts to provide enhanced test metrics and increase test coverage by 20%

Rimble

June 2022 - Aug. 2022

Software Engineer Intern

San Francisco, CA

- Led end-to-end development of 8 REST APIs on AWS using Python. Architected serverless infrastructure using Lambda, DynamoDB, S3, and API Gateway, achieving 99.9% uptime and 40% increase in user retention
- Engineered scalable ML data pipeline processing over 10GB+ daily training data for predictive AI models
- Optimized real-time APIs with WebSocket architecture by reducing latency by 20% for data processing on Google Cloud

Projects

$\textbf{Image Blending System} \mid \textit{Python, OpenCV, NumPy}$

 $\mathbf{Sept.}\ \ \mathbf{2024}-\mathbf{Oct.}\ \ \mathbf{2024}$

- Engineered frequency-domain image processing pipeline implementing Fast Fourier Transform (FFT) and custom convolution algorithms to generate hybrid images with 95% visual accuracy at varying distances
- Developed multi-scale image fusion system using Gaussian and Laplacian pyramids for seamless image blending

PintOS Operating System Development | C, x86, GDB

Jan. 2024 - May 2024

- Developed fully-functional Unix-like kernel implementing core subsystems: user-level threading, virtual memory management, file system abstraction, and system calls
- Engineered preemptive thread scheduler with priority donation to prevent priority inversion

AI Volume Controller | Python, OpenCV, Machine Learning

Oct 2023 - Dec 2023

- Engineered real-time gesture recognition system integrating OpenAI's Whisper ASR for voice activation and MediaPipe for hand landmark detection, achieving 98% gesture recognition accuracy with 30ms latency
- Developed custom audio control interface using PyAudio, mapping gesture coordinates to logarithmic volume scale

Technical Skills

Languages: Python, Java, C/C++, Rust, HTML/CSS, JavaScript, SQL, C#, MATLAB, Verilog, RISC-V, x86, TCL Developer Tools: Git, Perforce, Amazon Web Services, Google Cloud Platform, Docker, Postman

Technologies/Frameworks: Linux, Angular, Qt, PyTorch, GitHub, VLSI Design

Leadership / Extracurricular

MetroBot Research Group

Aug. 2021 - Jan. 2022

Software Engineer

- Developed computer vision models to predict human behavior using ROS, C++, Python
- Designed object merger to create a unified model of an environment