# E-deology Generator 1.0

Contents:	Info	3
	Instructions	4
	Questions	5-7

### Info

21 years ago, in 2001, the website https://www.politicalcompass.org/ was published. The site asks users to respond to 62 questions in order to rate their political ideology on a two axes grid which is divided by economic (right-left) and social (authoritarian-libertarian). In a 2019 report, artist Joshua Citerella noted that the political compass site can be viewed as a precursor to "e-deologies, radical politics as a form of niche personal branding.". E-deologies encourage a playful (but often sinister) form of politicking in which people become radicalized online via memes, message boards, and tiktok/youtube. While one can argue that E-deologies makes obscure political theory more accessible to the masses, one could counter that it can be extremely counteriniute and divisive to many political movements from the "dirtbag-left" to the alt-right. Some political ideologies that are a trademark of "E-deologies" is the Uber reactionary, anarcho-primitivism, a political theory that advocates for a return to "non-civilized" ways of life through deindustrialization and the "Brogressive" Fully Automated Luxury Communism which argues that through a full embrace of sophisticated technologies, society would be free from inequality, and enter a utopia where work is obsolete and there is universal basic income/housing for all. This project/game seeks to explore several E-deologies such as Post-Fordism, Neo-Conservativsm, Anarcho-Primitivism, Fully Automated Luxury Communism, Right Libertarianism, and Trans-Humanism through role playing. Through this gamification of political discourse, I want to make students who aren't familiar with theory understand the playful nature of (theory) that allows readers to (as design collective, Experimental Jetset put it) "make strings of associations that seem totally impossible, and arrive at conclusions that are almost otherworldly."

#### Resources

Citarella, Joshua. "Irony Politics and GenZ". New Models, https://newmodels.io/ April, 2019 https://newmodels.io/editorial/issue-1/14-irony-politics-gen-z-2019-citarella

Experimental Jetset Interview conducted by Jarrett Fuller. "An interview with Experimental Jetset". Medium.com. https://medium.com/ 22nd, March, 2017. https://medium.com/scratchingthesurfacefm/an-interview-with-experimental-jetset-91b49c245a6

Busta, Caroline. "The internet didn't kill counterculture—you just won't find it on Instagram". Document, https://www.documentjournal.com/. 14th, January, 2021

#### Rules

- 1. Disperese Link to https://gusgrossman.github.io/E-deology-Generator-1.0/index.html
- 2. Click the generate button on the homepage.
- 3. Read about the e-deology you were assigned at random.
- 3. Give students assigned the same E-deology time to revise the E-deology as they see fit for the role playing persona they want to take on collectively.
- 4. Get into character BASED ON ASSIGNED E-DEOLOGY!
- 5. There will be one member of the group who is the "gamemaster. It is this individuals role to read the question (see contents).
- 6. Based on the questions asked, students will be asked to either stay in place, walk to the center of the room or to the other side of the room.

Staying in place means that based on their assigned e-deology, students feel that they agree with the proposed question.

Walking to the center means that they're either neutral, not sure, or on the fence about the proposed question.

Walking to the other end means that students are in opposition to the proposed question.

NOTE, NO PERSONAL POLITCAL AND OR MORAL POSTIONS SHOULD BE CONSIDERED WHEN CHOOSING A SIDE OF THE ROOM. IT SHOULD 100% BE BASED ON THE DESCIRPTION PROVIDED ON THE WEB PAGE OF YOU RANDOMLY GENERATED E-DELOLOGY!

- 7. After students choose their sides, ask why they chose the postion they did based on their e-diology. (respones in character strognly encourgaed but not manditory).
- 8. Have fun!

#### Questions

- 1: If economic globalisation is inevitable, it should primarily serve humanity rather than the interests of trans-national corporations.
- 2: People are ultimately divided more by class than by nationality.
- 3: Because corporations cannot be trusted to voluntarily protect the environment, they require regulation.
- 5: The freer the market, the freer the people.
- 6: It's a sad reflection on our society that something as basic as drinking water is now a bottled, branded consumer product.
- 7: Land shouldn't be a commodity to be bought and sold.
- 8: It is regrettable that many personal fortunes are made by people who simply manipulate money and contribute nothing to their society.
- 9: The only social responsibility of a company should be to deliver a profit to its shareholders.
- 10: We Should embrace all technology despite the cost for the "greater good".
- 11: Smaller government providing fewer services is better than a larger government providing more services.
- 12: Individuality is one of the most important pillars of a prosperous society.
- 13: Military action that defies international law is sometimes justified.
- 14: Because corporations cannot be trusted to voluntarily protect the environment, they require regulation.
- 15: Land shouldn't be a commodity to be bought and sold.
- 16: The rich are too highly taxed.
- 17: All authority should be questioned.
- 18: Those who are able to work, and refuse the opportunity, should not expect society's support.
- 19: When you are troubled, it's better not to think about it, but to keep busy with more cheerful things.

## Questions

- 20: What's good for the most successful corporations is always, ultimately, good for all of us.
- 21: No broadcasting institution, however independent its content, should receive public funding.
- 22: Our civil liberties are being excessively curbed in the name of counter-terrorism.
- 23: In criminal justice, punishment should be more important than rehabilitation.
- 24: Multinational companies are unethically exploiting the plant genetic resources of developing countries.
- 25: Making peace with the establishment is an important aspect of maturity.
- 26: You cannot be moral without being religious.
- 27: Charity is better than social security as a means of helping the genuinely disadvantaged.
- 28: Some people are naturally unlucky.
- 29: Some people are naturally unlucky.
- 30: Some people are naturally unlucky.
- 31: The US's current economic system is fair.
- 32: Emerging Technologies have the ability to fix the US's political system.
- 33: Reactionary policies have the ability to fix the US's political system.
- 34: Communism and or socialism are supperior to Capitalism.
- 35: The left are a bunch of cry-babies.
- 36: Your world view is the superior world view.
- 37: Abolish Government.
- 38: The right are a bunch of morons.
- 39: It's your right to be lazy
- 40: There should be policies to resolve the gap between the rich and the poor.

# **Questions**

- 41: Emergin Tech should always be embraced.
- 42: The need for gevernment is absolete.
- 43: The government should have little to no control over the market.
- 44: The government should heavily regulate the market.
- 45: The government should heavily regulate the market.