

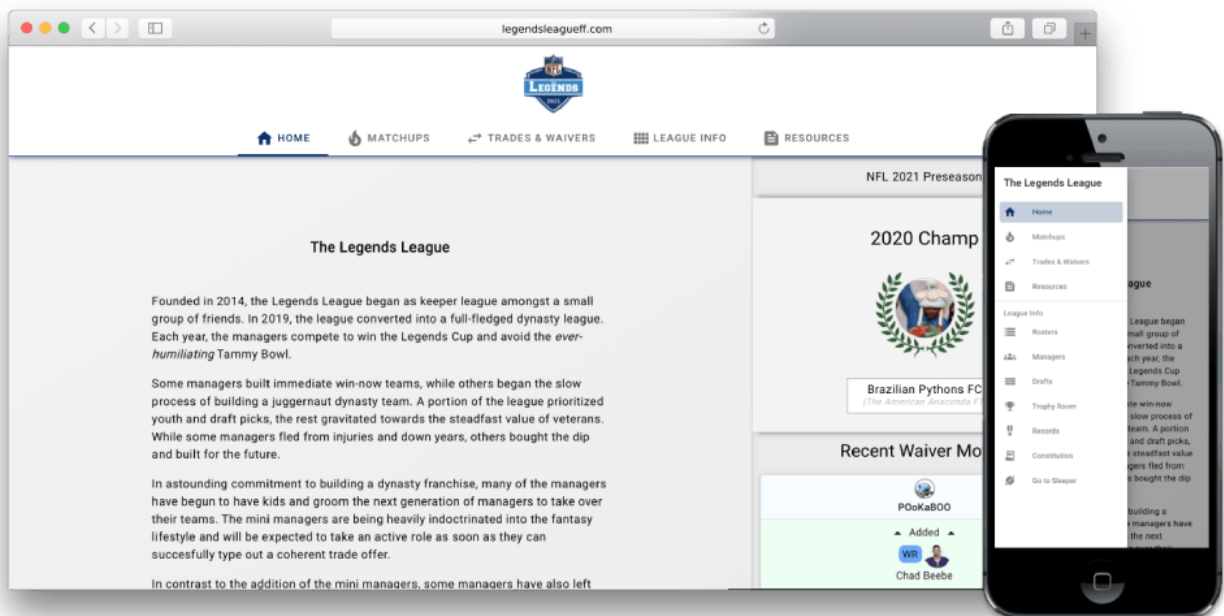
# Got to our site Post to blog



## (Unofficial) Sleeper League Page Template

Generate a custom league page for your Sleeper fantasy football league in just a few steps

license MIT node >=14 svelte 66.5% lines of code invalid response data forks 841  
pull requests 5 open open issues 18



## Live demo

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If you and your league like *League Page*, please consider starring the repo and **donating** (and encouraging your league-mates to too!)



For local developing [npm](#):

```
npm install
npm run dev --
npm run dev -- --host (to test on other devices locally)
```

For local developing with a container

```
npm run docker-run
```

## Features

- Up-to-date league information
- Easy to navigate trade and waiver history
- Awards and accolades
- Records and rankings for every season
- Current season power rankings
- Previous drafts and upcoming draft preview
- Season matchups
- Manager bio pages
- League constitution
- Helpful fantasy football resources and news
- Built using [Svelte](#) and [SvelteKit](#)
- Desktop, Mobile and [PWA](#) compatible
- League information generated from [Sleeper API](#)

## Roadmap

- ☐ Add integration tests
- ☐ Cleanup repo
- ☒ ~~Test redraft leagues~~
- ☒ ~~Playoff matchups and current bracket~~
- ☐ Dynasty power rankings
- ☒ ~~Hyperlink all manager references~~
- ☒ ~~Fix all css issues when actively resizing the window~~

## Some real-life League Pages

- [Legends League](#)

## Setup your own League Page

If you've never touched a line of code, use the [Training Wheels Guide](#) instead

- Fork this repo
- Go to `/src/lib/utils/leagueInfo.js` and replace `your_league_id` (line 2) and `your_league_name` (line 3) with your Sleeper league ID and league name. (Optionally, also fill out the dues, and dynasty fields):

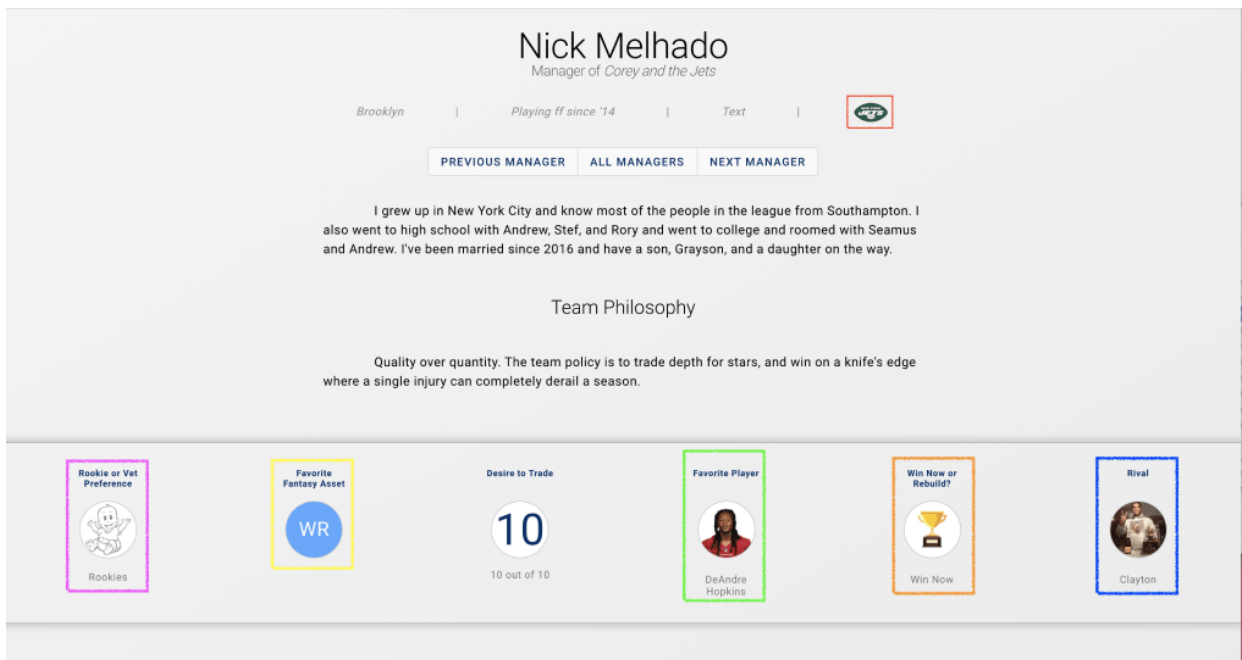
```
1  /* STEP 1 */
2  export const leagueID = "your_league_id"; // your league ID
3  export const leagueName = "your_league_name"; // your league name
4  export const dues = 100; // (optional) used in template constitution page
5  export const dynasty = true; // true for dynasty leagues, false for redraft and keeper
6
7  /* STEP 2 */
8  export const homepageText = `
9  <p>Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis ne
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15 `;
```

- Write your homepage text (league intro/bio) `/src/lib/utils/leagueInfo.js` (lines 9-14)

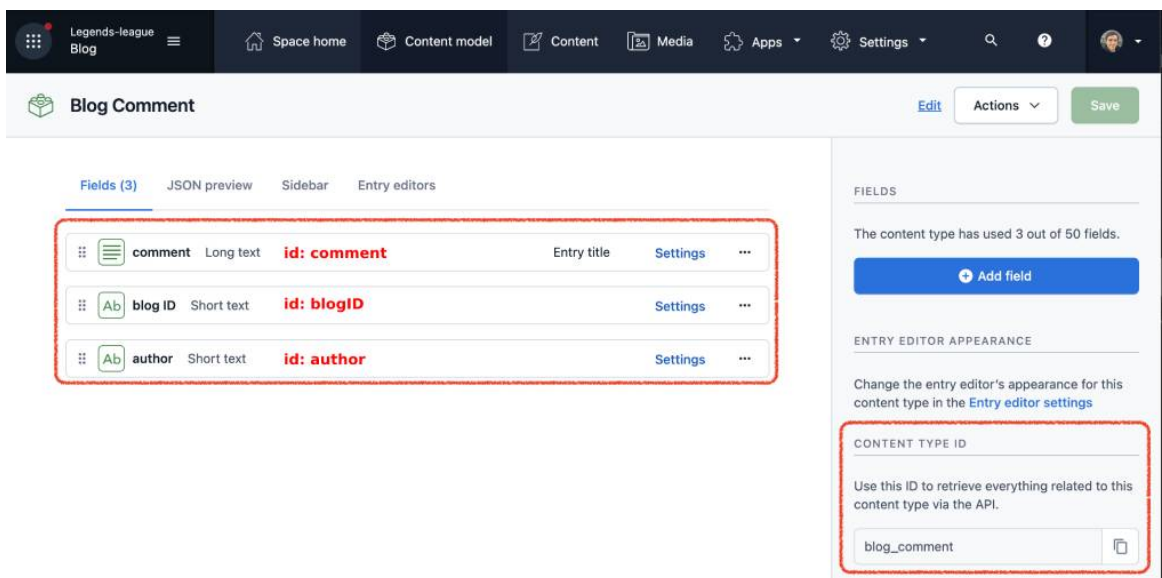
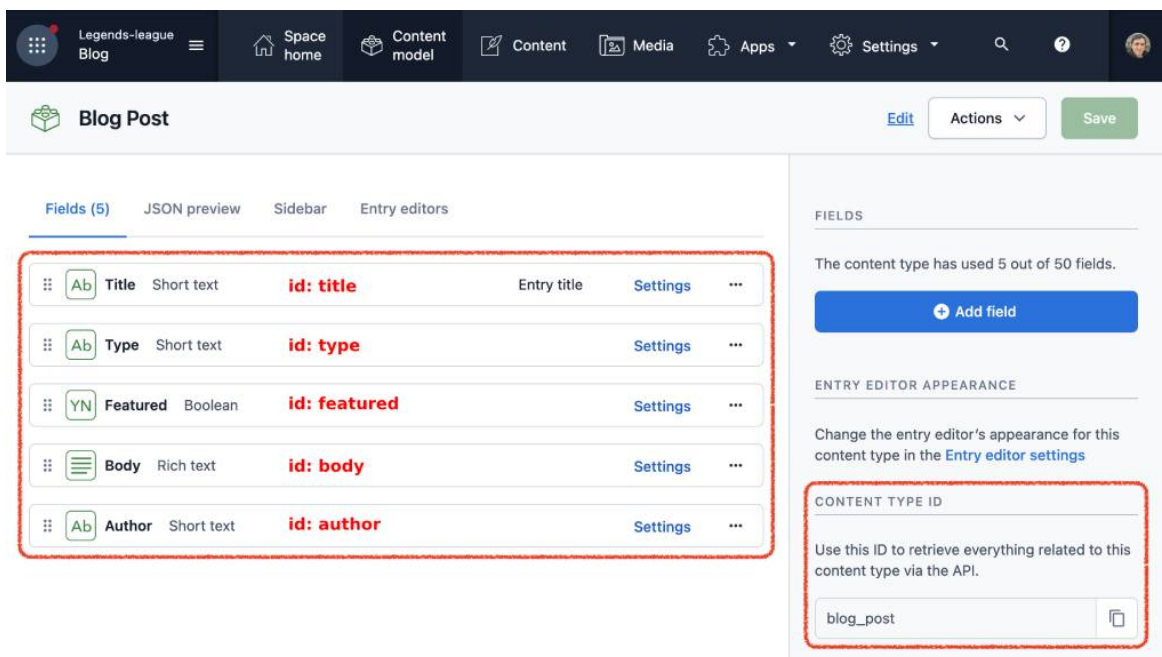
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15 `;
16
17  /* STEP 3 */
18  /*
19  3 managers as an example. Uncomment (remove the //) before each line to make it live code
20  If you're having trouble, reference the Training Wheels' Manager Section
21  https://github.com/nmelhado/league-page/blob/master/TRAINING_WHEELS.md#2-add-managers
22  */
23
24  // To omit an optional field, set it's value to null
25
```

- Next, fill out and uncomment (delete the `//` at the beginning of each line) the managers' object (lines 27 - 92), also located in `/src/lib/utils/leagueInfo.js`, there should be one object for each manager. The structure may change in the future (it has already 😊). The source of truth is down at the bottom, lines 104-126 (for assistance, consult the [Training Wheels guide](#)).

```
{
  "roster": 4, // ID of the roster that the manager manages
  "name": "Nick Melhado", // (optional) used if a manager took over a team, null or omit otherwise
  "location": "Brooklyn",
  "bio": "I grew up in New York City and know most of the people in the league from Southampton. I also went to high school with Andrew, Stef, and Rory and went to college and roomed with Seamus and Andrew. I've been married since 2016 and have a son, Grayson, and a daughter on the way.",
  "photo": "/managers/nick.jpg", // done
  "fantasyStart": 2014, // when did the manager start playing fantasy football
  "favoriteTeam": "nyj", // favorite NFL team, (follows convention: nyj, sea, mia, etc.) MUST BE LOWERCASE
  "mode": "Win Now", // 'Win Now' or 'Rebuild'
  "rival": {
    name: "Clayton", // Can be anything (usually your rival's name)
    link: 6, // manager array number within this array, or null to link back to all managers page
    image: "/managers/clayton.jpg", // either a specific manager photo or 'everyone' or 'question'
  },
  "favoritePlayer": 1426, // this corresponds to the Sleeper player ID (https://api.sleeper.app/v1/players/nfl)
  "valuePosition": "WR", // Favorite position (QB, WR, RB, TE, etc.)
  "rookieOrVets": "Rookies", // 'Rookies' or 'Vets'
  "philosophy": "Quality over quantity. The team policy is to trade depth for stars, and win on a knife's edge where a single injury can completely derail a season.",
  "tradingScale": 10, // 1 - 10
  "preferredContact": "Text", // 'Text', 'WhatsApp', and 'Carrier Pigeon' are currently supplied in the template
}
```



- Add corresponding images for managers to the `/static/managers/` directory and make the sure the name matches with what was provided above
- If you run into trouble adding managers, reference the [Training Wheels' Manager section](#)
- Add blog capabilities with [contentful](#)
  - Make a free contentful account
  - Click on **Content model** in the top bar and create Blog Post (id: `blog_post`) and Blog Comment (id: `blog_comment`) content models that matches the specs below (**All fields are required**):



- Use sleeper your sleeper username for the author field when creating posts
- Create a Content Management API key
- For local development add a `.env` file to the root of your project and add the following variables
  - `VITE_CONTENTFUL_ACCESS_TOKEN` with the corresponding value obtained from contentful
  - `VITE_CONTENTFUL_SPACE` with your space ID, obtained from contentful
- Create a Content Delivery / Preview API key
- For local development add the following variable to your `.env` file
  - `VITE_CONTENTFUL_CLIENT_ACCESS_TOKEN` with the `Content Delivery API – access token` from contentful
- To add the variables for production, go to your project settings and add the corresponding keys (using the same names as above) to the environment variables section
- For more detailed instructions, follow the [Training Wheels blog instructions](#)
- Finally, set `enableBlog` to true in `src/lib/utils/leagueInfo.js`
- Customize your league constitution `/src/routes/constitution/index.svelte` (remember to adjust the table of contents accordingly)

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To deploy on [Vercel](#) for free:

- Push up your changes
- [Link your github repo to Vercel](#)
- That's it!