

Six Pack Dynasty Constitution



Version - 2021 League Creation

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The purpose of these bylaws is to (1) ensure a fair and fun league for all owners, (2) promote the long-term viability of the league. If a rule is not explicitly stated, interpretations will consider these criteria and new rules will be voted on and subsequently documented in these bylaws. If this document disagrees with league site settings, site settings will prevail until corrected.

League Dues and Payout

League dues are \$50 each year. Payout format is as below:

1st place (Championship winner) - \$300

2nd place (Championship 2nd place)- \$150

Regular season champion (Regular season best record) - \$50

To trade any future year draft picks, payment must be received. League finances are visible at the following location

(https://docs.google.com/spreadsheets/d/13OtzvfOEbrvEYqXH2j24hx_AfDSBs8TiTbyJSnA9ZPc/edit?usp=sharing)

League Schedule and Playoffs

- 10 teams in playing a 13-game regular season schedule with 3 weeks of playoffs. Each regular season game will have an extra game each week against the league median (ex. The top 5 scoring teams will receive a win, the bottom 5 scoring teams will receive a loss.)

- Fantasy Playoffs will be NFL weeks 15,16 and 17.
 - The top 6 teams will make the playoffs. This is based off (1) overall record, (2) points forced. The top two seeds will receive a first round bye.
 - Remaining teams will compete in a consolation bracket.

Roster Construction and Transactions

- Roster construction consists of 20 standard roster spots and 4 Taxi (Rookie squad) roster spots.
 - Only rookies are eligible on the taxi squad, and can only remain on the taxi squad for one year (season).
- Each team may also have 2 IR (Injured Reserve) roster spots.
- The active roster will consist of 8 starters –
QB / 2RB / 2WR / TE / 2 FLEX(RB/WR/TE)

- An initial 24-round startup will be performed August 22nd, 2021
- Each year a 4-round rookie draft will be completed before the start of the NFL preseason
 - Post startup rookie draft order determined by reverse order of standings of the previous year. The top four picks (non-playoff teams) will be determined by a weighted lottery. The team with the worst regular season record will receive a higher probability of obtaining the first pick.

Pick 1- 10th – 7th Place Regular Season Standing (determined by lottery)
 Pick 2- 10th – 7th Place Regular Season Standing (determined by lottery)
 Pick 3- 10th – 7th Place Regular Season Standing (determined by lottery)
 Pick 4- 10th – 7th Place Regular Season Standing (determined by lottery)
 Pick 5- 6th Place Playoff Bracket Results
 Pick 6- 5th Place Playoff Bracket Results
 Pick 7- 4th Place Playoff Bracket Results
 Pick 8- 3rd Place Playoff Bracket Results
 Pick 9- 2nd Place Playoff Bracket Results
 Pick 10-1st Place Playoff Bracket Results

- Free agency will be ran using the Free Agency Acquisition Bidding format.
 - Each team will have 100 waiver budget per season.
 - FAAB dollars are a tradeable asset.
 - Players dropped to waivers will have a two-day waiver period.
 - During the season, waivers will run on Tuesday night.
 - Any player not on waivers can be picked up as a standard add/drop.
 - Any season FAAB not spent will be carried over to the next regular season
 - Offseason FAAB will be set at 50 and does not carry over to the season
- The trade deadline is week 14 of the NFL season.
 - Any player not on waivers can be picked up as a standard add/drop.
 - All trades have a review period of one day.
 - If a trade is vetoed by half of the league (5), the trade will not be performed.
 - Draft picks for future years can be included in trades.
 - **League members must pay dues in advance for future years in order to trade draft picks. (This ensures ownership responsibility for future years).**

COVID and future games pushed back beyond normal circumstances

In 2020 there were instances of games being pushed to Wednesday, but not knowing if the game would occur. This led to managers not knowing who to play. If this occurs, owners can publicly declare their roster if the game occurs, as well as if the game does not occur. (example – If Steelers/Ravens play, this is my roster. If Steelers/Ravens do not play, this is my roster. Their lineup will be set accordingly by the commissioner.

Teams and Ownership

The League will consist of 10 teams in 1 division. Schedules will be randomly generated before the start of each season.

If an owner should choose not to return, the league will find a replacement owner using whatever means necessary to keep the league stable.

Teams are required to submit a full starting lineup each regular season week during the regular season and, if applicable, each playoff week.

Player positions are determined by the Sleeper site. No additional restrictions are currently in place.

Owners should be aware that Sleeper may change a player's position at any time pursuant to that player's NFL team changing their position, e.g switching a player who was previously a wide receiver (WR) that of a running back (RB). These changes shall not be overruled by the League under any circumstances. These changes become effective when they are made by Sleeper.

Owners are responsible for assessing the possibility that a given player may change positions before acquiring the player.

Players are not locked into a team's starting lineup until the game in which the player is participating has kicked off, at which point they may not be removed.

Owners who know they will be unavailable to set their team's lineup are shall use their best efforts to inform the Commissioner and league and designate another owner or the Commissioner to set or change their team's lineup. Should a lineup not be set by a team, barring extreme circumstances, too bad, deal with it. In this case, the Commissioner and league reserves the right to submit an alternate competitive lineup if deemed necessary in order to maintain league integrity (ie: no team starting 5 injured players will be allowed).

Tanking is highly discouraged. The league should be as competitive as possible and each owner should attempt to win every game. If an owner is obviously making line-up decisions which are detrimental to league health, a warning will be given and then the league may vote to remove the owner if behavior continues.

Orphan Teams

An owner may retire from the league in good standing. Retirement must be announced before the conclusion of Week 17 of the NFL season to retire in good standing. Upon announcement of an owner's retirement, a replacement owner will be sought and they will be responsible for the upcoming season's league fee if it has not already been paid by the retiring owner. Once an owner announces their retirement, they may not make any trades for the remainder of the season. A retirement announcement is irrevocable, but an owner who retires in good standing may be considered for reinstatement to the league after an absence of at least one full season.

Aside from retirement, orphan teams can be created through the following circumstances:

- Quitting owner: If an owner publicly declares they are quitting the league via Sleeper, the team is immediately classified as an orphan team and the Commissioner will assume control of the team until a replacement owner is found. Public, written "I quit" declarations are permanent and irrevocable; quitting owners are permanently barred from seeking reinstatement to the league.
- Abandoning owner: A team is considered abandoned during the season if an owner fails to set a lineup for two consecutive games.
- Removal of an owner for failure to pay league fees by one week before the Rookie Draft
- Removal of an owner for cheating or anti-competitive conduct
- Removal of an owner or multiple owners for collusion between teams
 - Removal of an owner or owners for offering and/or accepting bribes (i.e. real-life money or any other real-life consideration) as an incentive to complete league trades, league transactions or influence league activity of any kind.
- Removal of an owner for repeated failure to return league emails and trade offers in a timely manner.
- Removal of an owner for conduct or transactions detrimental to the league.
 - Removal of an owner for failing to maintain the minimum or maximum roster size..
- Removal of an owner for repeated failure to adhere to league rules

Scoring

Current scoring is as below:

Scoring Settings

Set custom scoring values

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PASSING

Passing Yards

1 point every 25 yards
(0.04 per yard)

Passing TD

6

Passing First Down

2-Pt Conversion

2

Pass Intercepted

-2

RUSHING

Rushing Yards

1 point every 10 yards
(0.10 per yard)

Rushing TD

6

Rushing First Down

2-Pt Conversion

2

RECEIVING

Reception

1

Receiving Yards

1 point every 10 yards
(0.10 per yard)

Receiving TD

6

Receiving First Down

2-Pt Conversion

2

MISC	
Fumble	0
Fumble Lost	-2
Fumble Recovery TD	0

Changing League Rules

Proposed rules or scoring changes must be communicated to all owners. This may be achieved by posting in the official league chat.

For binary votes: 7 of 10 owners voting in favor the change will result in a successful change.

For votes with more than one option: If no majority is achieved, the option with the most votes will succeed. If no option receives the single most votes, the proposal will fail. The proposer will be given one additional opportunity to submit a variation of this rule change in this calendar year to achieve the required number of votes.

Changes will be implemented in the following league year unless otherwise specified.