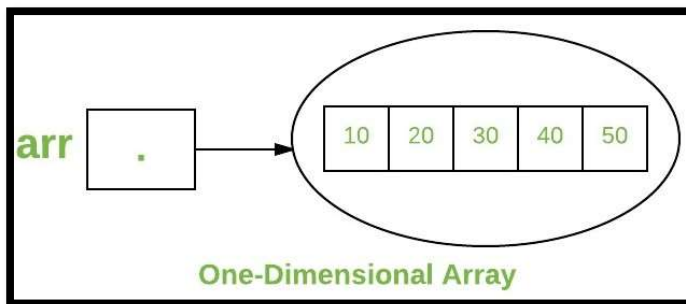
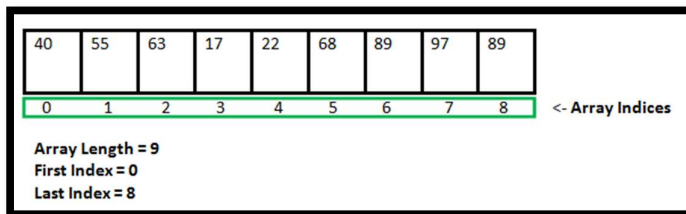


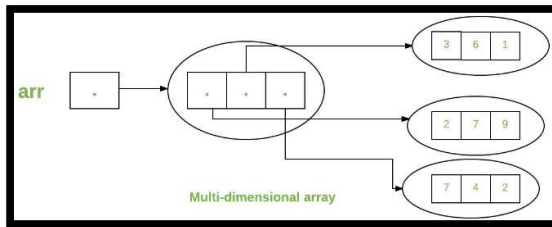
Array

Array 1 Dimensi



```
package latarray;
//Latihan Array 1 dimensi
public class latihanar1 {
    public static void main(String[] args) {
        // TODO code application logic here
        int[] arr; // deklarasi array type data integer
        arr = new int[5]; //alokasi memori 5
        arr[0] = 10; //elemen pertama array
        arr[1] = 20; //elemen kedua array
        arr[2] = 30;
        arr[3] = 40;
        arr[4] = 50;
        //menampilkan isi array
        for (int i = 0; i < arr.length; i++)
            System.out.println("Elemen di setiap index " + i + " : "+ arr[i]);
    }
}
```

Multidimensional Arrays



```
package latarray;
//Latihan array multi dimensi
public class latihanar2 {

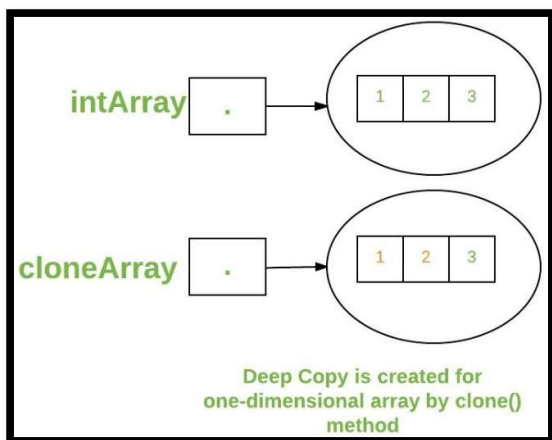
    public static void main(String[] args) {
        // TODO code application logic here
        int arr[][] = { {2,7,9},{3,6,1},{7,4,2} }; //deklarasi 2 dimensi array

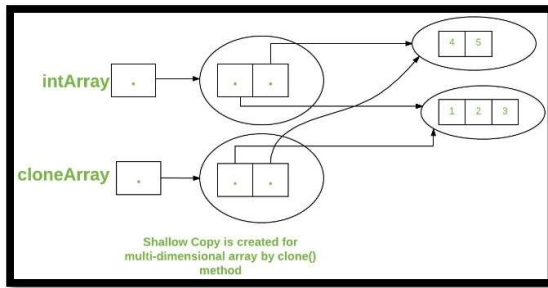
        for (int i=0; i< 3 ; i++)
        {
            for (int j=0; j < 3 ; j++)
            {
                System.out.print(arr[i][j] + " ");
            }

            System.out.println();
        }
    }
}
```

Cloning of arrays

When you clone a single-dimensional array, such as `Object[]`, a “deep copy” is performed with the new array containing copies of the original array’s elements as opposed to references.





package latarray;
//Latihan cloning array
public class latihanar3 {
public static void main(String[] args) {
// TODO code application logic here
int x[] = {1,2,3};
int xx[][] = {{10,20,30},{40,50}};
int y[] = x.clone();
int yy[][] = xx.clone();
System.out.println(x == y); //perbedaan array
System.out.println(xx == yy);
for (int i = 0; i < y.length; i++) {
System.out.print(y[i]+" ");
}
System.out.println();
for (int i = 0; i < yy.length; i++) {
for (int j = 0; j < yy[i].length; j++) {
System.out.print(yy[i][j]+" ");
System.out.println();
}
}
}
}

Array Rotation

Write a function rotate(arr[], d, n) that rotates arr[] of size n by d elements.



Rotation of the above array by 2 will make array

3	4	5	6	7	1	2
---	---	---	---	---	---	---

METHOD 1 (Using temp array)

Input arr[] = [1, 2, 3, 4, 5, 6, 7], d = 2, n = 7

1) Store the first d elements in a temp array

temp[] = [1, 2]

2) Shift rest of the arr[]

arr[] = [3, 4, 5, 6, 7, 6, 7]

3) Store back the d elements

arr[] = [3, 4, 5, 6, 7, 1, 2]

METHOD 2 (Rotate one by one)

leftRotate(arr[], d, n)

start

For i = 0 to i < d

Left rotate all elements of arr[] by one

end

To rotate by one, store arr[0] in a temporary variable temp, move arr[1] to arr[0], arr[2] to arr[1] ...and finally temp to arr[n-1]

Let us take the same example arr[] = [1, 2, 3, 4, 5, 6, 7], d = 2

Rotate arr[] by one 2 times

We get [2, 3, 4, 5, 6, 7, 1] after first rotation and [3, 4, 5, 6, 7, 1, 2] after second rotation.

package latarray;
//Latihan array untuk pergeseran value elemen
//methode rotate one by one
public class latihanar4 {
public static void geserkekiri(int arr[], int d)
{
for (int i = 0; i < d; i++)
geserkekirisatuan(arr);
}

public static void geserkekirisatuan(int arr[])
{
int i, temp;
int n= arr.length;
temp = arr[0];
for (i = 0; i < (n - 1); i++)
arr[i] = arr[i + 1];
arr[n-1] = temp;
}
public static void printArray(int arr[])
{
for (int i = 0; i < arr.length; i++)
System.out.print(arr[i] + " ");
}
public static void main(String[] args) {
// TODO code application logic here
int arr[] = { 1, 2, 3, 4, 5, 6, 7 };
geserkekiri(arr, 2);
printArray(arr);
}
//n array size, d jumlah pergeseran
}

METHOD 3 (A Juggling Algorithm)

This is an extension of method 2. Instead of moving one by one, divide the array in different sets

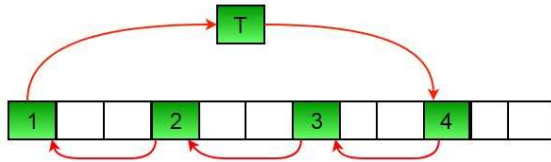
where number of sets is equal to GCD of n and d and move the elements within sets.

If GCD is 1 as is for the above example array (n = 7 and d =2), then elements will be moved within one set only, we just start with temp = arr[0] and keep moving arr[I+d] to arr[I] and finally store temp at the right place.

Here is an example for n =12 and d = 3. GCD is 3 and

Let arr[] be {1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12}

- a) Elements are first moved in first set – (See below diagram for this movement)



arr[] after this step --> {4 2 3 7 5 6 10 8 9 1 11 12}

b) Then in second set.

arr[] after this step --> {4 5 3 7 8 6 10 11 9 1 2 12}

c) Finally in third set.

arr[] after this step --> {4 5 6 7 8 9 10 11 12 1 2 3}

package latarray;
//Latihan array untuk pergeseran value elemen
//methode rotate one by one A Juggling Algorithm
public class latihanar5 {
//d size array, n jumlah yang di geser
public static void geserkekiri(int arr[], int d)
{
int n=arr.length;
d = d % n;
int i, j, k, temp;
int g_c d = gcd(d, n);
for (i = 0; i < g_c d; i++) {
/* move i-th values of blocks */
temp = arr[i];
j = i;
while (true) {
k = j + d;
if (k >= n)
k = k - n;
if (k == i)
break;
arr[j] = arr[k];
j = k;
}
arr[j] = temp;
}
}
public static void geserkekirisatuan(int arr[])
{

int i, temp;
int n=arr.length;
temp = arr[0];
for (i = 0; i < n - 1; i++)
arr[i] = arr[i + 1];
arr[n-1] = temp;
}
public static void printArray(int arr[])
{
for (int i = 0; i < arr.length; i++)
System.out.print(arr[i] + " ");
}
public static int gcd(int d, int n)
{
if (n == 0)
return d;
else
return gcd(n, d % n);
}
public static void main(String[] args) {
// TODO code application logic here
int arr[] = { 1, 2, 3, 4, 5, 6, 7 };
geserkekiri(arr, 2);
printArray(arr);
}
//n array size, d jumlah pergeseran
}

Reversal algorithm for array rotation

Write a function rotate(arr[], d, n) that rotates arr[] of size n by d elements.

Example :

Input : arr[] = [1, 2, 3, 4, 5, 6, 7]

d = 2

Output : arr[] = [3, 4, 5, 6, 7, 1, 2]

1	2	3	4	5	6	7
---	---	---	---	---	---	---

Rotation of the above array by 2 will make array

3	4	5	6	7	1	2
---	---	---	---	---	---	---

Method 4 (The Reversal Algorithm) :

Algorithm :

```
rotate(arr[], d, n)
reverse(arr[], 1, d) ;
reverse(arr[], d + 1, n);
reverse(arr[], 1, n);
```

Let AB are the two parts of the input array where $A = arr[0..d-1]$ and $B = arr[d..n-1]$. The idea of the algorithm is :

Reverse A to get ArB, where Ar is reverse of A.

Reverse B to get ArBr, where Br is reverse of B.

Reverse all to get (ArBr)r = BA.

Example :

Let the array be $arr[] = [1, 2, 3, 4, 5, 6, 7]$, $d=2$ and $n = 7$
 $A = [1, 2]$ and $B = [3, 4, 5, 6, 7]$

Reverse A, we get ArB = $[2, 1, 3, 4, 5, 6, 7]$

Reverse B, we get ArBr = $[2, 1, 7, 6, 5, 4, 3]$

Reverse all, we get (ArBr)r = $[3, 4, 5, 6, 7, 1, 2]$

Below is the implementation of the above approach :

package latarray;
//Latihan array untuk pergeseran value elemen
//methode rotate one by one The Reversal Algorithm
public class latihanar6 {
public static void geserkekiri(int arr[], int d)
{
if (d == 0)
return;

int n = arr.length;
d = d % n;
memutar(arr, 0, d - 1);
memutar(arr, d, n - 1);
memutar(arr, 0, n - 1);
}
public static void memutar(int arr[], int start, int end)
{
int temp;
while (start < end) {
temp = arr[start];
arr[start] = arr[end];
arr[end] = temp;
start++;
end--;
}
}
public static void printArray(int arr[])
{
for (int i = 0; i < arr.length; i++)
System.out.print(arr[i] + " ");
}
public static void main(String[] args) {
// TODO code application logic here
int arr[] = { 1, 2, 3, 4, 5, 6, 7 };
geserkekiri(arr, 2);
printArray(arr);
}
//n array size, d jumlah pergeseran
}

Block swap algorithm for array rotation

Write a function rotate(ar[], d, n) that rotates arr[] of size n by d elements.

1	2	3	4	5	6	7
---	---	---	---	---	---	---

Rotation of the above array by 2 will make array

3	4	5	6	7	1	2
---	---	---	---	---	---	---

Recommended: Please try your approach on *{IDE}* first, before moving on to the solution.

Algorithm :

Initialize A = arr[0..d-1] and B = arr[d..n-1]

1) Do following until size of A is equal to size of B

- a) If A is shorter, divide B into B_l and B_r such that B_r is of same length as A. Swap A and B_r to change A B_l B_r into B_r B_l A. Now A is at its final place, so recur on pieces of B.
- b) If A is longer, divide A into A_l and A_r such that A_l is of same length as B. Swap A_l and B to change A_l A_r B into B A_r A_l. Now B is at its final place, so recur on pieces of A.

2) Finally when A and B are of equal size, block swap them.

Recursive Implementation:

package latarray;
import java.util.*;
//Latihan array untuk pergeseran value elemen
//methode rotate one by one Block swap algorithm
public class latihantar7 {
public static void geserkekiri(int arr[], int d)
{
memutar(arr,0, d, arr.length);
}
public static void memutar(int arr[], int i,int d, int n)
{
if(d == 0 d == n)
{
return;
}
/*If number of elements to be rotated
is exactly half of array size */
if(n - d == d)
{
swap(arr, i, n - d + i, d);
return;
}
/* If A is shorter*/

if(d < n - d)
{
swap(arr, i, n - d + i, d);
memutar(arr, i, d, n - d);
}
else /* If B is shorter*/
{
swap(arr, i, d, n - d);
memutar(arr, n - d + i, 2 * d - n, d); /*This is tricky*/
}
}
public static void printArray(int arr[])
{
for (int i = 0; i < arr.length; i++)
System.out.print(arr[i] + " ");
}
public static void swap(int arr[], int fi,
int si, int d)
{
int i, temp;
for(i = 0; i < d; i++)
{
temp = arr[fi + i];
arr[fi + i] = arr[si + i];
arr[si + i] = temp;
}
}
public static void main(String[] args) {
// TODO code application logic here
int arr[] = { 1, 2, 3, 4, 5, 6, 7 };
geserkekiri(arr,2);
printArray(arr);
}
//n array size, d jumlah pergeseran
}