Parallel Databases

R&G Chapter 22

(slides adapted from content by J.Gehrke, J.Shanmugasundaram, and/or C.Koch)

Creating Parallelism

- Division of Labor:
 - Stages of Execution: Pipeline Parralellism
 - Parts of Data: Partition Parallelism
- Benefits: Speed Up vs Scale-Up
- Architectures:
 - Shared Memory, Shared Disk, Shared Nothing

Creating Parallelism

- Inter-Operator Parallelism
 - (Mostly) Easy: Partition operators between nodes.
- Inter-Query Parallelism
 - Hard: Need to deal with xacts (next lecture)
- Intra-Operator Parallelism
 - Our focus for today.

Partitioning the Data

- Which machine does a data value end up at?
- Range Partitioning:
 - Split data up into N ranges.
- Hash Partitioning
 - Split data up based on hash value.
- Round Robin
 - Value I to machine I, 2 to machine 2, etc...

- Record as of March 2013:TritonSort (UCSD)
 - 0.725 TB/Min using 52 nodes
 - I Trillion Records in ~2.5 min
 - http://sortbenchmark.org
 - http://sortbenchmark.org/
 2011 06 tritonsort.pdf

Partition

Partition

Local Sort

I

Partition

Local Sort

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6 **Partition** Local Sort Merge Sort

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6 **Partition** Local Sort Merge Sort Recur

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- General Strategy
 - Scan in parallel
 - Range partition to other nodes
 - As tuples come in, sort locally
- Problem: Skew!
 - How do we pick partition boundaries?

Parallel Scans

- Scan the data separately on each machine
- Merge the results together
 - E.g., compute SUM(X) on each machine
 - SUM all computed SUM(X)
- May not need all machines to participate.
- We can build an index at each site.

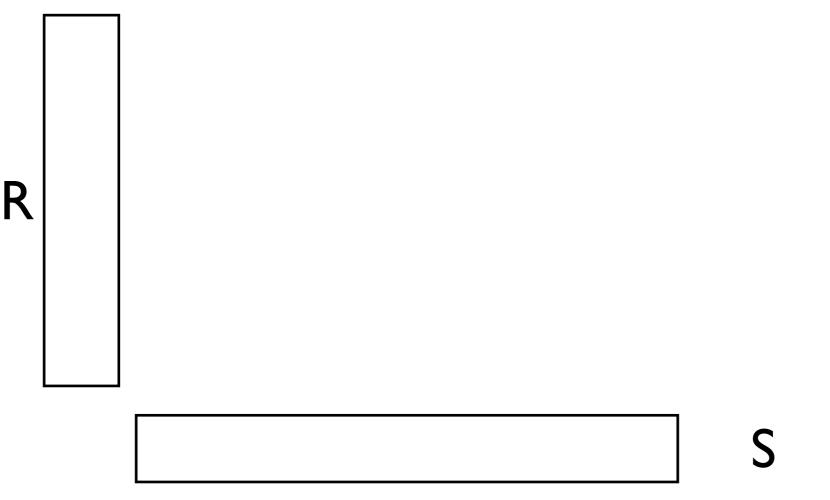
Parallel Aggregates

- Aggregate Functions:
 - Distributive: F(A,B,C,D) = F(F(A,B),F(C,D))
 - Algebraic: F(A,B,C,D) = G(H(A,B),H(C,D))
 - Holistic: Can't decompose F.
- What are some examples of each?
- How do we exploit this for ||ism?

Parallel Group By

- Compute partial aggregates locally for each group.
- Use hash group-by columns to partition groups.
- Send partial aggregate to a site for each group.
- Each group's site merges partial aggregates.

- Analogous to Block-NLJ
- One site computes each block-pair.



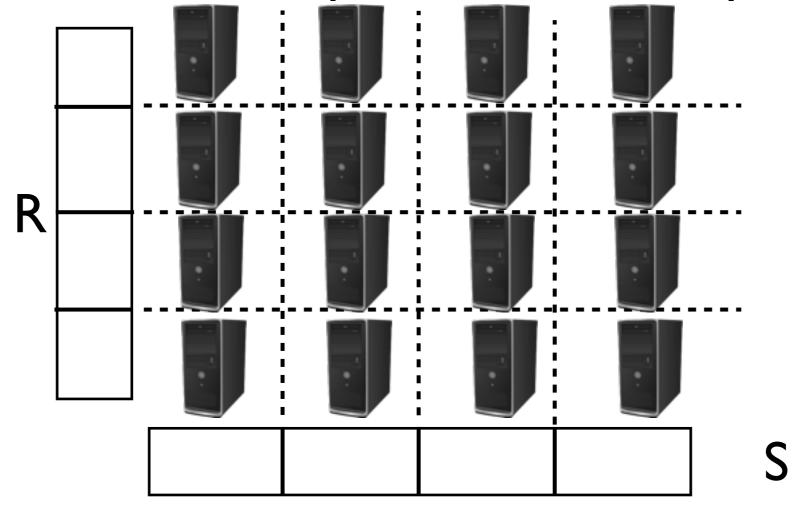
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- Analogous to Block-NLJ
- One site computes each block-pair.

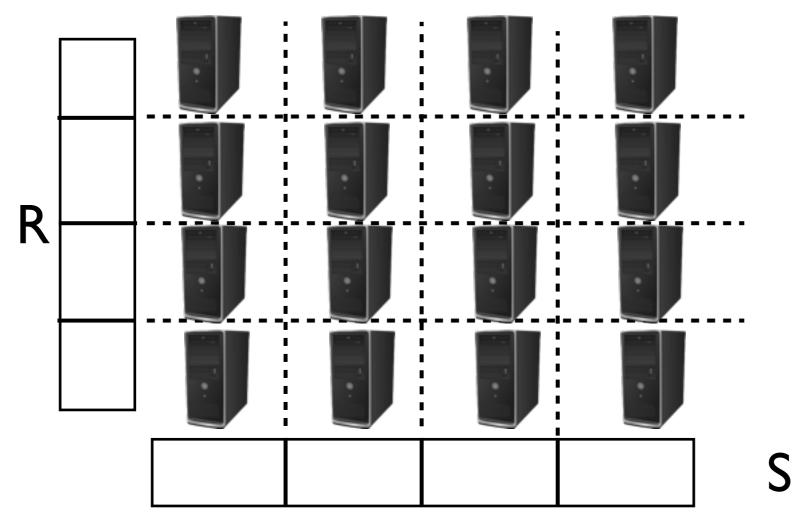


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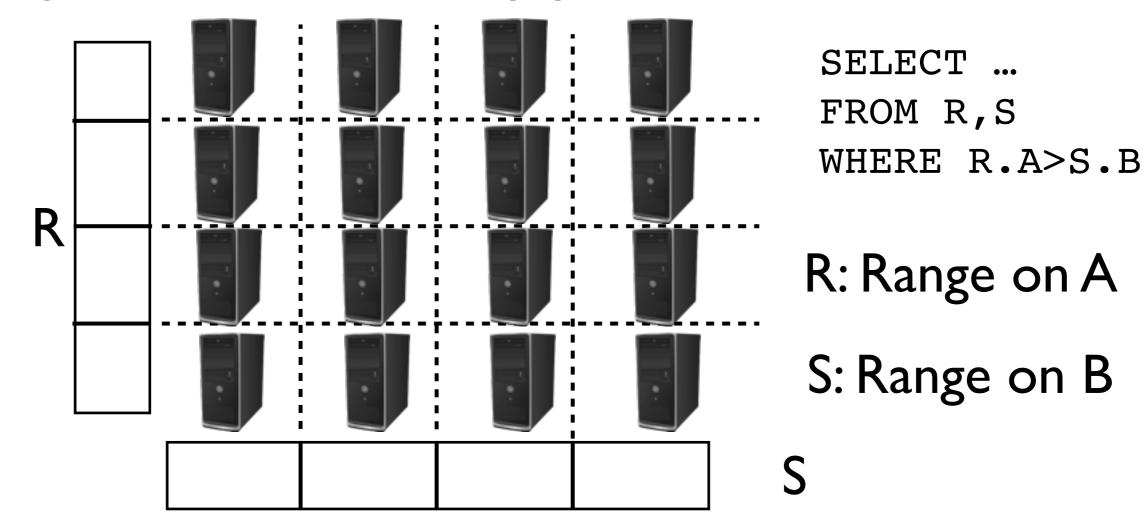
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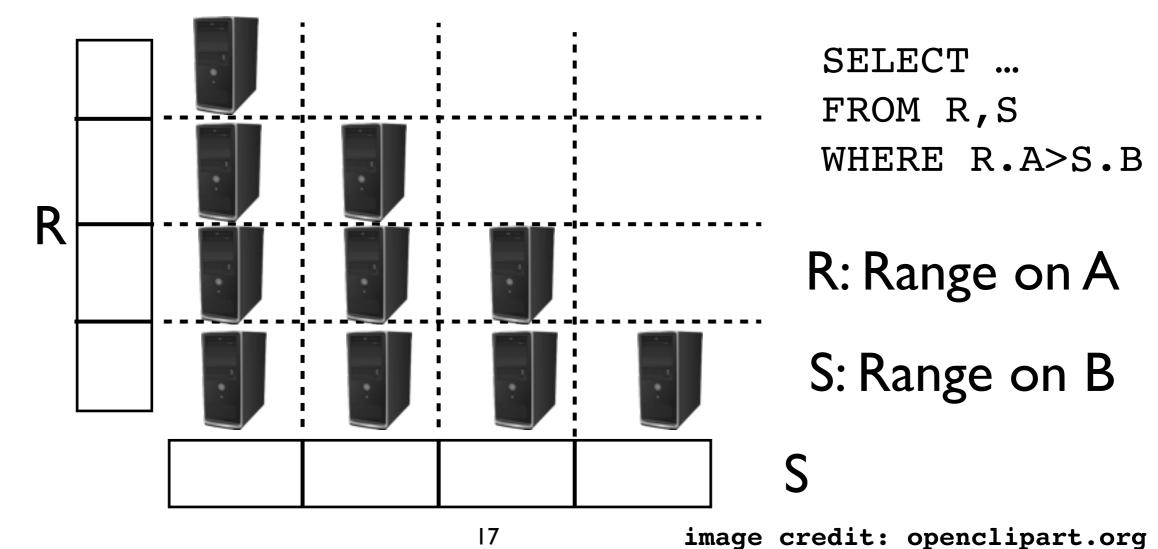
 Optimization: Skip blocks that are guaranteed to be empty



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- **Limitation**: Requires a large amount of network communication.
 - Why does this happen?
 - Why is this a problem?
 - What can be done about it?

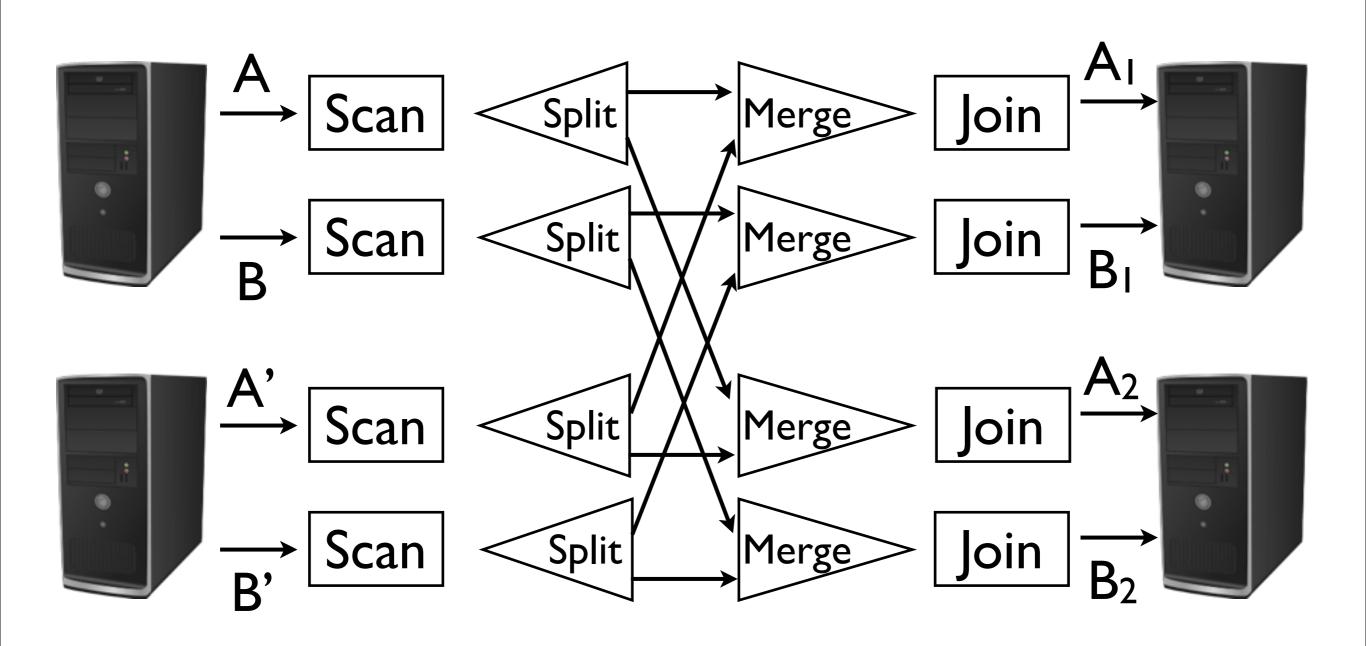
Parallel Joins-Merge Join

- Case I: Identical Range Partitioning
 - Devolves to Single-Site Sort/Merge
- Case 2: Different Partitioning Schemes
 - Sorting gives range partitions! (what about skew?)
- Case 3: Similar Range Partitioning
 - How would you handle this case?

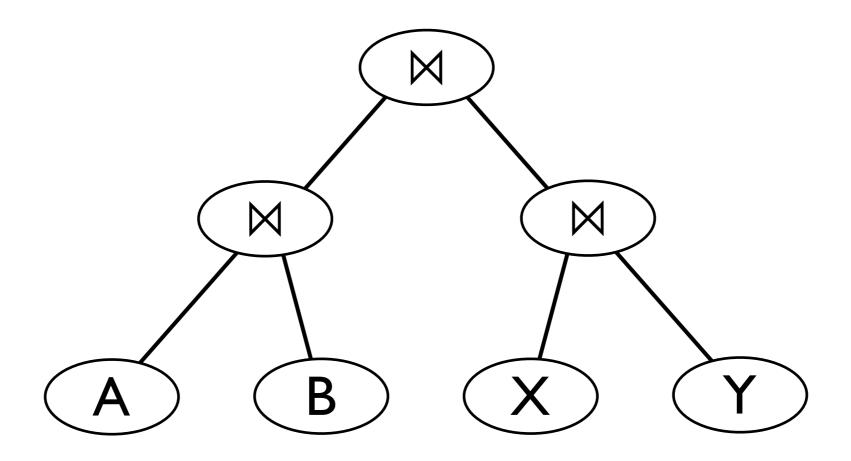
Parallel Joins-Hash

- Phase I: Partition/Split the data by hash
 - Each partition goes to a different site.
 - (should produce roughly equivalent workloads)
- Phase 2: Join
 - Perform Joins locally
- Almost always the fastest for Equi-Join
 - Common algorithm for equi-joins in Map/Reduce.

Parallel Joins-Hash



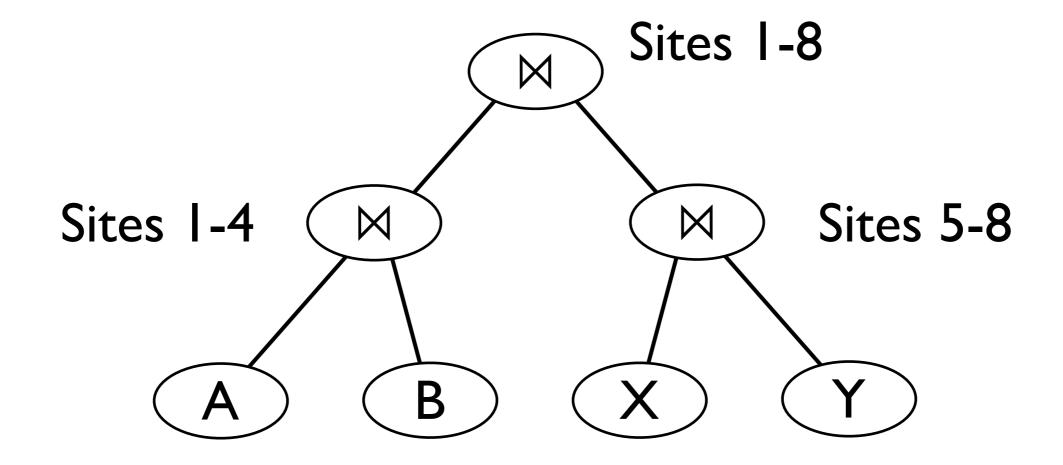
Multi-Stage Query Plans



The Partitioning Phase (Phase I) of Hash Join is Blocking!

How do we get Operator-Level Parallelism?

Multi-Stage Query Plans



The Partitioning Phase (Phase I) of Hash Join is Blocking!

How do we get Operator-Level Parallelism?

Optimizing | Query Plans

- Building a fast parallel query execution engine is (relatively) easy.
- Optimizing queries for ||ism is much harder.
 - Even more variables to consider.
 - Optimizer complexity is high!
 - Lots of research being done in this area.

Optimizing | Query Plans

- Common Approach: 2 Phase Optimizer
 - Phase I: Pick best sequential plan.
 - Phase 2: Assign operators to sites.
 - "Decorate" query tree as above.
- What's wrong with this?

Example

- SELECT * FROM Officers WHERE Name < "Spock"
- 'Officers' partitioned on name with secondary index on name as well.
- Sites I-5, all < 'Spock': Table Scan Best Access Path
- Site 6: 'Scott' through 'Uhura': Index Scan!