Optimization: Cost Estimation & Joins

R&G Chapter 15

(slides adapted from content by J.Gehrke, J.Shanmugasundaram, and/or C.Koch)

Project 2 Will Be Posted Tonight

Build ...

A Static Hash Index A ISAM Index

Extra Credit...Dynamic Version of Any of the Above

Cost Estimation

- The IO cost for each relational operator can be estimated from the size of its input.
- Pipelined operators can be merged together with respect to their IO cost (i.e., selection, projection, union all).
- The Reduction Factor of an operation states what % of the data makes it through the operation.

Full Scan Range Scan Lookup
Raw File N N N

4

Friday, March 1, 13

For a raw file, we need to scan the entire file to get any sort of results.

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Note that scans of B+ trees and extendible hashes are always slower than their counterparts, as these systems use pointers between pages, and one page of data must be fully loaded before we can identify the next page to load.

Full Scan Range Scan Lookup

N N N

Sorted File

Raw File

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Raw File	Ν	Ν	Ν
Sorted File	Ν	$log_2(N)+ R $	$log_2(N)$

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Static Hash Index

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Raw File	Ν	Ν	Ν
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Static Hash Index	>N	>N	~

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Extendible Hash Index

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Extendible Hash Index	>N+ D (random)	>N+ D (random)	2

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Linear Hash Index			

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ISAM Tree Index			

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ISAM Tree Index	~N	$\sim \log_{ T }(N) + R $	$\sim \log_{ T }(N)$

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Cost Estimation

- Thus far, we've considered only operators that have a reduction factor, or that have IO costs.
- A join operator has both!
 - What is the size of a join output?
 - What is the IO cost of a join?

How do we estimate the size of a join output?

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How do we estimate the size of a join output?

What is a join?

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How do we estimate the size of a join output?

What is a join?

What is the output size of a cross product?

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What is a join?

What is the output size of a cross product?

What is the output size of a join?

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Join 10 Cost

What is the IO cost of a join?

It depends! (on what?)

What Join algorithm is being used? What properties of the data can we assume?

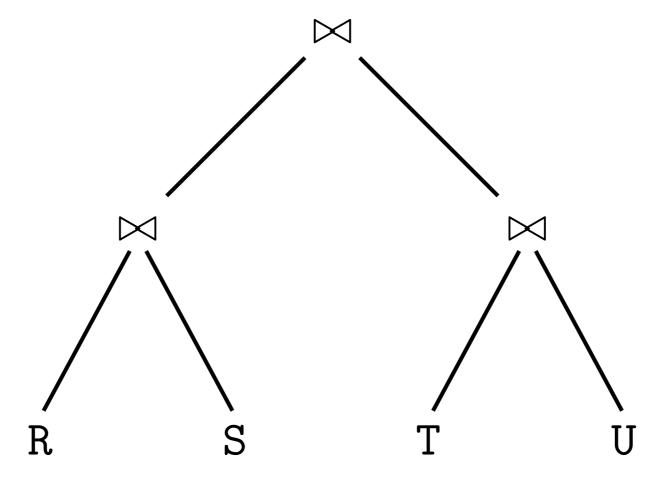
Time for a (slight, but related) detour!

How many query plans are there?

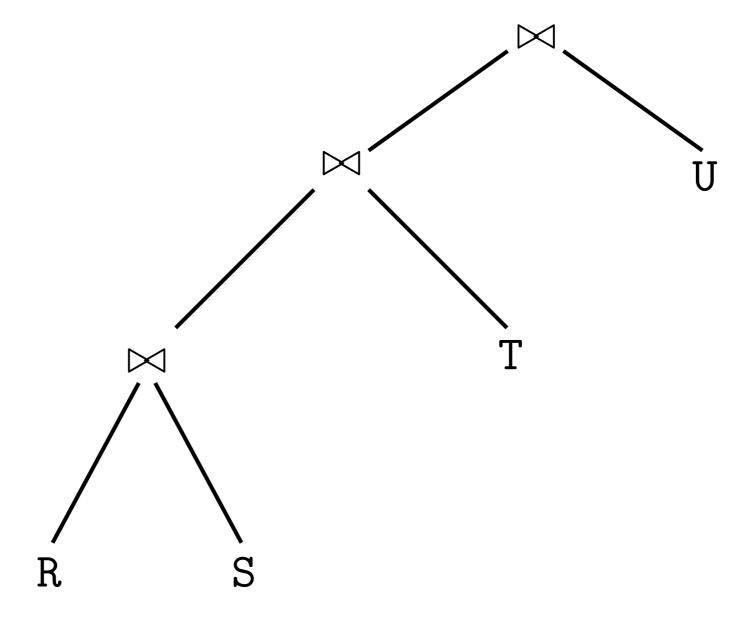
 $R \bowtie S \bowtie T \bowtie U$

10

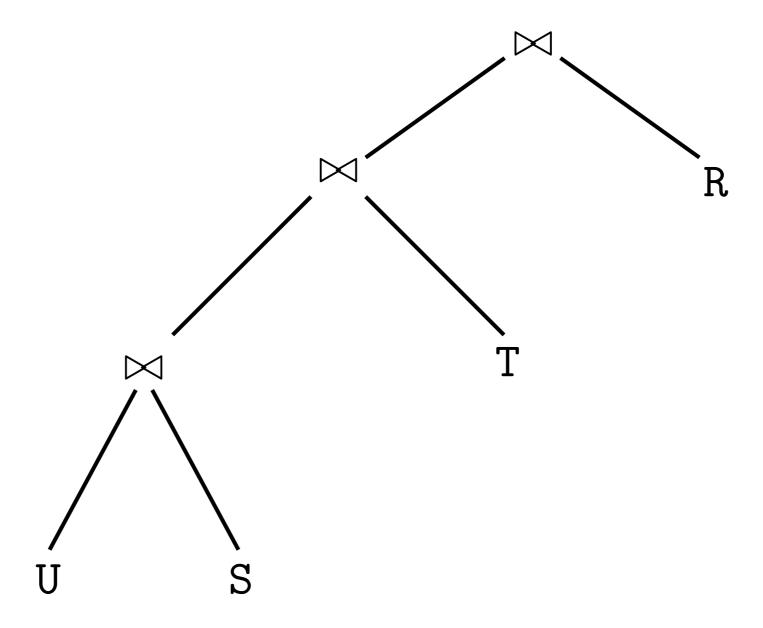
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N! ways to join -- Expensive

There are (N-1)! (factorial) different ways (plans) to evaluate this join.

Computing costs for all of these plans is expensive!

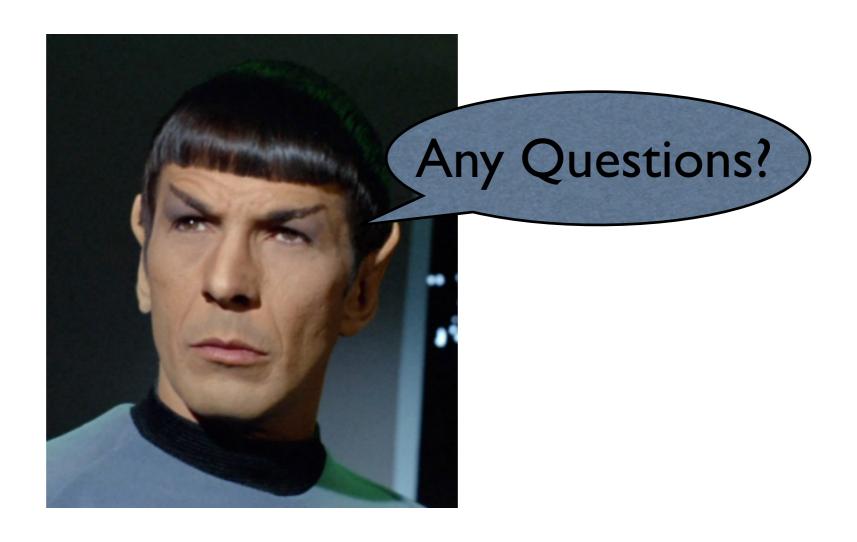


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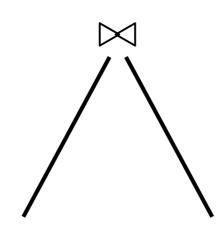
Left-Deep Plans

RHS Join Input is always a relation

1) Shrinks join search space
2) Allows index scans/lookups

Technique Pioneered by the System R Optimizer

Left Deep Plan



Can Be Pipelined (costs merged with prior step)

Direct From Disk (can exploit indexes for INL or hybrid hash join)

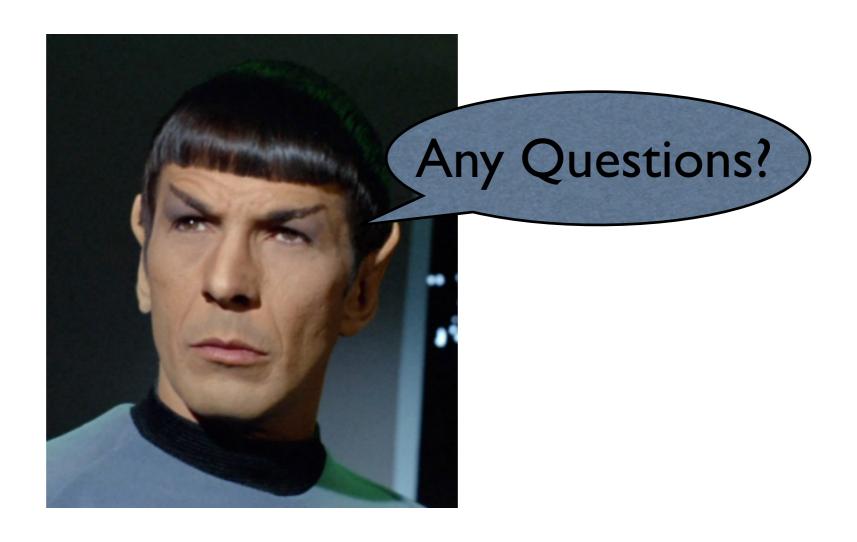


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Join Algorithm Comparison

Can Support Pipelining? But?

Hybrid Hash

Index Nested Loop

Sort/Merge Join

(Block) Nested Loop

Hash Join

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RHS Table needs an index on the join key

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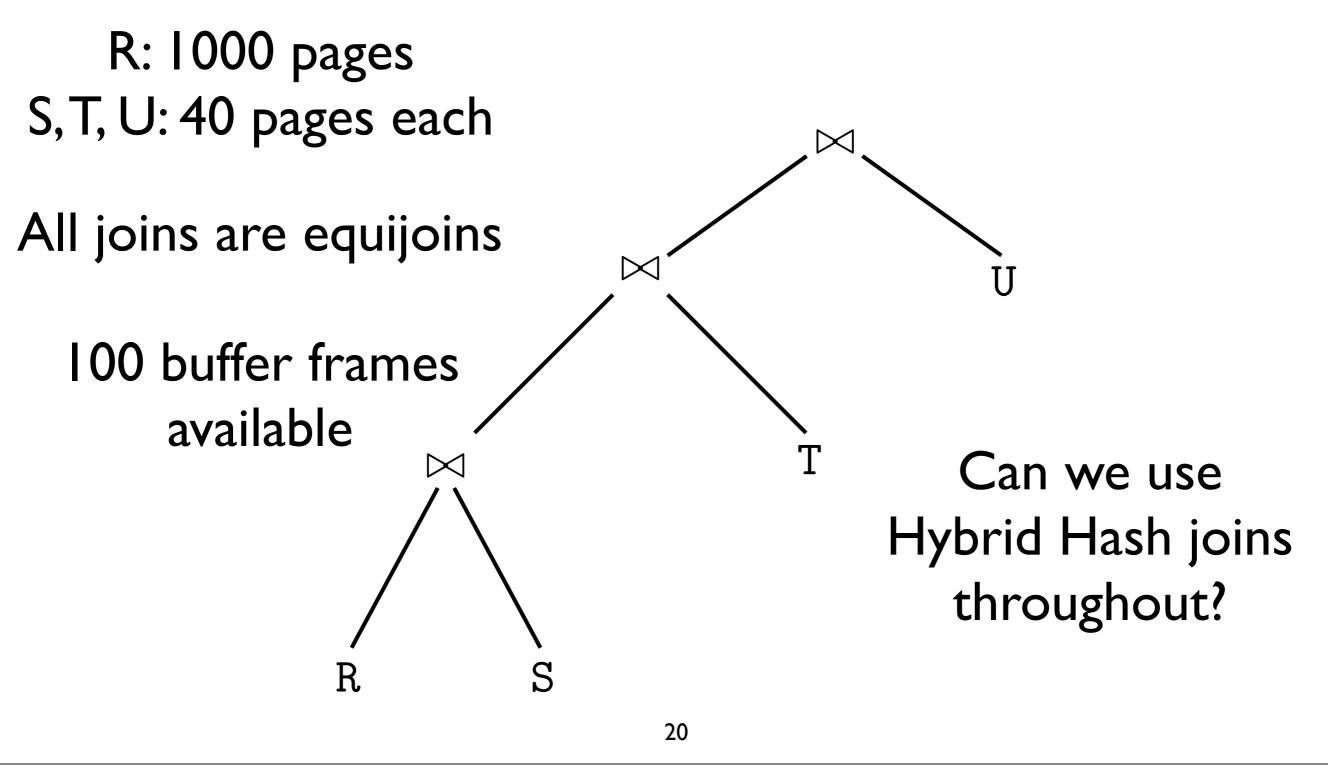
Hash Join

No

No buts. Hash Join always materializes

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Pipelining Limitations



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No, we can't use hybrid hash joins, as that would require 120 pages of free space in memory. If we have an index on S, T, or U, we can do an index-nested-loop join on those relations.

Option 2 would be to materialize the output of RxS or RxSxT. How do we pick between these two options? Based on cost. If RxS has a low reduction factor, we can use that. if xT has a reduction factor low enough to counteract the additional cross product, we can (and should) use that.

 $R\bowtie S$ IO Cost

Hybrid Hash

Index Nested Loop

Sort/Merge Join

Nested Loop

Block Nested Loop

 $R \bowtie S$

IO Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

Sort/Merge Join

Nested Loop

Block Nested Loop

 $R \bowtie S$

IO Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

|R| * [cost of one scan/lookup on S]

Sort/Merge Join

Nested Loop

Block Nested Loop

 $R \bowtie S$

IO Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

|R| * [cost of one scan/lookup on S]

Sort/Merge Join

[#pages of S] (+sorting costs)

Nested Loop

Block Nested Loop

 $R \bowtie S$

10 Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

|R| * [cost of one scan/lookup on S]

Sort/Merge Join

[#pages of S] (+sorting costs)

Nested Loop

[#pages of S] (if fits in mem)

Block Nested Loop

Hash Join

 $R \bowtie S$

10 Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

|R| * [cost of one scan/lookup on S]

Sort/Merge Join

[#pages of S] (+sorting costs)

Nested Loop

[#pages of S] (if fits in mem)

Block Nested Loop

[#pages of R] + [#of block pairs] *
([#pages per block of R]+[#pages per block of S])

 $R \bowtie S$

10 Cost

Hybrid Hash

[#pages of S] (if fits in mem)

Index Nested Loop

|R| * [cost of one scan/lookup on S]

Sort/Merge Join

[#pages of S] (+sorting costs)

Nested Loop

[#pages of S] (if fits in mem)

Block Nested Loop

[#pages of R] + [#of block pairs] * ([#pages per block of R]+[#pages per block of S])

Hash Join

2*([#pages of R]+[#pages of S]) + [#pages of S]

Summary

- 2 dimensions to search along for plans (or more)
 - What is the best access path? (π/σ) equivs)
 - What is the best join order? (⋈ equivs)
- Consider the **cost** of each allowable plan.
- Understanding how each operator's output size relates to its input size makes it possible to accurately estimate the cost of a plan.
- Simplify the join order problem by exploring the cost of left-deep plans only.