

CPT204 Hyflex 2021

Resit Exam

Overview

This document contains questions for Resit Exam. However, the resit exam will be given as a Quiz in Learning Mall.

There are five questions with total marks 100 points. All questions are to be answered and submitted within 2 hours.

Question 1. Short Answer Questions

(20 points)

Fill in the box with the answer.

1. Consider the following code:

```
int[] arr = new int[] { 2, 5, 10 };  
arr[2] = "4";
```

Which kind of checking will it fail? ...

2. Consider the following method to double a MyList object.

```
public static MyList doubleList(MyList list) {  
    MyList p = list;  
    while (p != null) {  
        p.value *= 2;  
        p = p.next;  
    }  
    return list;  
}
```

The method will also ... the input list.

3. In a Javadoc comment, we use **@return** tag to denote the ... in a specification of a method.
4. A method that throws a checked exception must advertise the exception in the method signature using the keyword
5. To allow types such as Integer, String, and user-defined types to be a parameter to methods, classes, and interfaces, we use generics.
Using it, we can create classes that work with ... data types.
6. Write one line of code to call the empty constructor of the superclass:
...
7. Assume we have 9 items, represented by integers 0 through 8 in a WeightedQuickUnion data structure. All items are initially unconnected to each other. Given the following series of connect(p, q) operations, where we break ties by connecting p's root to q's root :
connect(2, 3);
connect(1, 2);
connect(5, 7);

```
connect(8, 4);
```

```
connect(1, 5);
```

What is the output of `parent(7)` ? ...

8. If we want to define a class that implements the interface `Iterator<Integer>`, we need to define two methods: method `public boolean hasNext()` and what method? Write the method signature.

...

9. Consider the following implementations of the `Integer`'s `hashCode()` method, where `intValue()` simply returns the integer value of the `Integer` object:

```
public int hashCode() {  
    return intValue() * intValue();  
}
```

This is a poor hash code because collisions occur when two integers have the same

For example, 5 and -5 will have the same hash code.

10. Consider the following code:

```
synchronized (this) {  
    this.balance -= withdrawAmt;  
}
```

Access to the shared memory balance is protected by a/an ... mechanism.

Question 2. Linked Data Structure, Generics (20 points)

Complete the method `void insertN(T item, int index, int n)` of `LLDeque<T>`.

It inserts `n` copies of `item` at the given `index`.

If `index` is after the end of the deque, insert the `n` new items at the end.

The `index` is valid position to insert within the deque.

Test case 1:

```
LLDeque<String> deque = new LLDeque<>();
```

```
deque.addLast("a");
```

```
deque.addLast("c");
```

```
deque.insertN("b", 1, 2);
```

```
deque.printDeque();           → a b b c
```

```
deque.insertN("d", 4, 3);
```

```
deque.printDeque();           → a b b c d d d
```

Question 3. ADT, Encapsulation, Deep Copy

(20 points)

Consider the following ADT DeptCourses:

```
1  /**
2  * Represents a list of set of Course objects
3  * that belong to the same department,
4  * e.g. {CPT105, CPT204, CPT403}.
5  * Each set is considered fixed,
6  * so it never changes once created,
7  * but new sets may be added to the list.
8  */
9  public class DeptCourses {
10     public final List<Set<Course>> courses;
11
12     /** Make an empty DeptCourses */
13     public DeptCourses() {
14         this.courses = new ArrayList<Set<Course>>();
15     }
16
17     /** Make DeptCourses from an existing DeptCourses
18      * @param other */
19     public DeptCourses(DeptCourses courses) {
20         this.courses = other.courses;
21     }
22
23     /** Add a new set of courses
24      * @param newCourses set of courses in a new department */
25     public void addCourses(Set<Course> newCourses) {
26         this.courses.add(newCourses);
27     }
28
29     /** Get all courses of this DeptCourses object
30      * @return the courses in this object */
31     public List<Set<Course>> getCourses() {
32         return this.courses;
33     }
34 }
```

Fill in the box with the answer.

What type of *ADT operation* is the following method ?

(2 points each)

```
DeptCourses()  
DeptCourses(DeptCourses other)  
void addCourses(Set<Course> newCourses)  
List<Set<Course>> getCourses()
```

Complete the statements below regarding the concepts of encapsulation and representation exposure **(2 points each)**

Line ... breaks encapsulation, the instance variable can be accessed by other classes. To fix it, we have to make the instance variable

Line 20 exposes the representation by sharing a ... list instance between two DeptCourses objects. What we should do instead it to make a/an ... of the courses list.

Line 32 exposes the representation by returning a ... to courses out of the ADT, making it modifiable by the method caller. What we should do instead is to return a/an ... of the courses list.

Question 4. Equality, Inheritance

(20 points)

Complete the method **boolean equals(Object that)** of `LLDeque` that overrides the one in `Object`.

To be the same, they must be of the same size, and must share at most 2 different items at the same position.

Suppose `[]` is an `LLDeque<Integer>`. Then:

`[1, 2, 3, 4].equals([1, 2, 5, 6])` → `true`

`[1, 2, 3, 4].equals([1, 4, 2, 3])` → `false`

Question 5. Invariant, Concurrency, Deadlock (20 points)

Given the following DemonSlayer class:

```
public class DemonSlayer {
    private final String name;
    private final Set<DemonSlayer> siblings;
    // Invariant:
    // name, siblings are not null
    // a is sibling of b if and only b is sibling of a
    // i.e. for all s in siblings, s.siblings contains this

    public DemonSlayer(String name) {
        this.name = name;
        this.siblings = new HashSet<>();
    }

    public synchronized boolean isSiblingOf(DemonSlayer that) {
        return this.siblings.contains(that);
    }

    public synchronized void addSibling(DemonSlayer that) {
        if (this.siblings.add(that)) {
            that.addSibling(this);
        }
    }

    public synchronized void remSibling(DemonSlayer that) {
        if (this.siblings.remove(that)) {
            that.remSibling(this);
        }
    }
}
```

Fill in the box with the answer.

a) Given two DemonSlayer objects:

```
DemonSlayer tanjiro = new DemonSlayer("Tanjiro");
DemonSlayer nezuko = new DemonSlayer("Nezuko");
and two threads, Thread A and Thread B.
```


Assume that currently the invariant holds.

Give two examples of thread operations that may cause deadlock. **(10 points)**

b) Give two strategies that would fix the deadlock problem above. **(10 points)**

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