Case Study: Evaluating Expression 使用数据结构实现算式

Stack Algorithm for Parsing

Stacks can be used to evaluate expressions

栈 可以被用来分析算法

• Phase 1: Scan the expression with infix operators from left to right to extract operands, operators, and the parentheses and compute the value of the expression

阶段 1:使用中缀运算符从左到右扫描表达式,以提取作数、运算符和括号,并计算表达式的值

- o 1.1. If the extracted item is an operand, push it to **operandStack** 如果提取的项是**操作数**,则将其推送到 **operandStack**
- 1.2. If the extracted item is a + or operator, process all the operators on the **operatorStack** and push the extracted operator to **operatorStack**
 - 如果提取的项是 **+ 或 运算符**,则**处理 operatorStack 上的所有运算符**,并**将提取的运算符推送到** operatorStack
- 1.3. If the extracted item is a * or / operator, process the * or / operators at the top of operatorStack and push the extracted operator to operatorStack
 - 如果提取的项是 * **或 / 运算符,处理 operatorStack 顶部的 * 或 / 运算符**,并**将提取的运算符推送到** operatorStack
- 1.4. If the extracted item is a (symbol, push it to operatorStack 如果提取的项是 (符号,请将其推送到 operatorStack
- 1.5. If the extracted item is a) symbol, repeatedly process the operators from the top of **operatorStack** until seeing the (symbol on the stack.

如果提取的项目是) 符号,则从 operatorStack 的顶部重复处理运算符,直到在堆栈上看到 (符号。

• Phase 2: Clearing the stack

第2阶段: 清理堆栈

Repeatedly process the operators from the top of **operatorStack** until **operatorStack** is empty.
 从 operatorStack 的顶部开始重复处理运算符,直到 operatorStack 为空。

Expression	Scan	Action	operandStack	operatorStack
(1 + 2)*4 − 3 ↑	(Phase 1.4		
(1 + 2)*4 - 3	1	Phase 1.1	1	
(1 + 2)*4 − 3 ↑	+	Phase 1.2	1	+ (
(1 + 2)*4 − 3 ↑	2	Phase 1.1	2 1	+ (
(1 + 2)*4 − 3 ↑)	Phase 1.5	3	
(1 + 2)*4 − 3 ↑	*	Phase 1.3	3	*
(1+2)*4-3	4	Phase 1.1	4 3	*
(1 + 2)*4 − 3 ↑	-	Phase 1.2	12	_
(1 + 2)*4 − 3 ↑	3	Phase 1.1	3 12	_
(1 + 2)*4 − 3 ↑	none	Phase 2	9	

代码实现

```
import java.util.Stack;
public class EvaluateExpression {
    public static void main(String[] args) {
       // Check number of arguments passed
       // 检查传递的参数数量
       if (args.length != 1) {
           System.out.println("Usage: java EvaluateExpression \"expression\"");
           System.exit(1);
       }
       try {
           System.out.println(evaluateExpression(args[0]));
       }
       catch (Exception ex) {
           System.out.println("Wrong expression: " + args[0]);
       }
   /** Evaluate an expression */
   // 分析表达式
    public static int evaluateExpression(String expression) {
       // Create operandStack to store operands
       // 创建 operandStack 以存储操作数
       Stack<Integer> operandStack = new Stack<>();
       // Create operatorStack to store operators
```

```
// 创建 operatorStack 以存储操作符
Stack<Character> operatorStack = new Stack<>();
// Insert blanks around (, ), +, -, /, and \ast
// 在 (、)、、-、/ 和 * 两边插入空格
expression = insertBlanks(expression);
// Extract operands and operators
// 提取操作数和运算符
String[] tokens = expression.split(" ");
// Phase 1: Scan tokens
// 阶段 1: 扫描所有的 tokens
for (String token: tokens) {
   if (token.length() == 0) // Blank space 空
       // 返回 while 循环以提取下一个令牌
       continue; // Back to the while loop to extract the next token
   else if (token.charAt(0) == '+' || token.charAt(0) == '-') {
       // Process all +, -, *, / in the top of the operator stack
       // 处理在栈顶的所有的操作符
       while (!operatorStack.isEmpty() &&
           (operatorStack.peek() == '+' ||
           operatorStack.peek() == '-' ||
           operatorStack.peek() == '*' ||
           operatorStack.peek() == '/')) {
           processAnOperator(operandStack, operatorStack);
       // Push the + or - operator into the operator stack
       // 推入低级运算符 + 或 -
       operatorStack.push(token.charAt(0));
   else if (token.charAt(0) == '*' || token.charAt(0) == '/') {
       // Process all *, / in the top of the operator stack
       // 处理所有栈顶的 * / 运算符
       while (!operatorStack.isEmpty() &&
           (operatorStack.peek() == '*' ||
           operatorStack.peek() == '/')) {
           processAnOperator(operandStack, operatorStack);
       // Push the * or / operator into the operator stack
       // 将 * 或 / 操作符推入栈顶
       operatorStack.push(token.charAt(0));
   }
   else if (token.trim().charAt(0) == '(') {
       operatorStack.push('('); // Push '(' to stack 将'('推入堆栈
   else if (token.trim().charAt(0) == ')') {
       // Process all the operators in the stack until seeing '('
       // 处理堆栈中的所有运算符,直到看到 '('
       while (operatorStack.peek() != '(') {
           processAnOperator(operandStack, operatorStack);
       }
```

```
// 从堆栈中弹出 '(' 符号
               operatorStack.pop(); // Pop the '(' symbol from the stack
           } else { // An operand scanned 扫描的操作数
               // Push an operand to the stack
               // 将操作数压入堆栈
               operandStack.push(new Integer(token));
           }
       }
       // Phase 2: process all the remaining operators in the stack
       // 阶段2: 处理堆栈中所有剩余的操作符
       while (!operatorStack.isEmpty()) {
           processAnOperator(operandStack, operatorStack);
       // Return the result
       // 返回结果
       return operandStack.pop();
    }
    /** Process one operator: Take an operator from operatorStack and
    * apply it on the operands in the operandStack */
    // 处理一个运算符: 从operatorStack中获取一个运算符,并将其应用于operandStack中的操作数
    public static void processAnOperator(Stack<Integer> operandStack, Stack<Character>
operatorStack) {
       char op = operatorStack.pop();
       int op1 = operandStack.pop();
       int op2 = operandStack.pop();
       if (op == '+')
           operandStack.push(op2 + op1);
       else if (op == '-')
           operandStack.push(op2 - op1);
       else if (op == '*')
           operandStack.push(op2 * op1);
       else if (op == '/')
           operandStack.push(op2 / op1);
    }
    // 插入空白
    public static String insertBlanks(String s) {
       String result = "";
       for (int i = 0; i < s.length(); i++) {
           if (s.charAt(i) == '(' || s.charAt(i) == ')' || s.charAt(i) == '+' ||
s.charAt(i) == '-' ||
               s.charAt(i) == '*' || s.charAt(i) == '/')
               result += " " + s.charAt(i) + " ";
       else
           result += s.charAt(i);
       return result;
   }
}
```