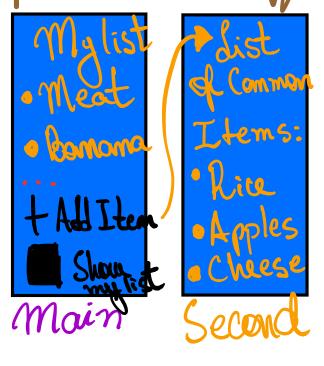
Coding Challenge 02.2/

Greate a simple shopping-list app with main activity for the list the USL is balleting and a second activity for a list of common shopping items.



The main activity should contain the List to build Ten empty Text View)

an add Item

tivity launchers a second acti-

vity that contains a list of Cohamon shopping items (Cheese, Rice, Apples, and so on). Use Button elements to display the items.

Choosing an item returns the user to the main activity, and updates an empty Text View to include the chosen item. Use an Intent to pass information from one Activity to another. Make sure that the current state of the shopping list is saved when the user notates the device.